Rajalakshmi Engineering College

Name: Vijay Antony

Email: 241801311@rajalakshmi.edu.in

Roll no: 241801311 Phone: 9994051468

Branch: REC

Department: I AI & DS FD

Batch: 2028

Degree: B.E - AI & DS



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 3_COD_Question 3

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Sharon is developing a programming challenge for a coding competition.

The challenge revolves around implementing a character-based stack data structure using an array.

Sharon's project involves a stack that can perform the following operations:

Push a Character: Users can push a character onto the stack.Pop a Character: Users can pop a character from the stack, removing and displaying the top character.Display Stack: Users can view the current elements in the stack.Exit: Users can exit the stack operations application.

Write a program to help Sharon to implement a program that performs the given operations.

Input Format

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the character to be pushed onto the stack.

Choice 2: Pop the character from the stack.

Choice 3: Display the characters in the stack.

Choice 4: Exit the program.

Output Format

The output displays messages according to the choice and the status of the stack:

- 1. If the choice is 1, push the given character to the stack and display the pushed character having the prefix "Pushed: ".
- 2. If the choice is 2, undo the character from the stack and display the character that is popped having the prefix "Popped: ".
- 3. If the choice is 2, and if the stack is empty without any characters, print "Stack is empty. Nothing to pop."
- 4. If the choice is 3, print the elements in the stack having the prefix "Stack elements: ".
- 5. If the choice is 3, and there are no characters in the stack, print "Stack is empty."
- 6. If the choice is 4, exit the program.
- 7. If any other choice is entered, print "Invalid choice"

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 2

4

Output: Stack is empty. Nothing to pop.

Answer

#include <stdio.h>

```
#include <stdbool.h>
#define MAX_SIZE 100
    char items[MAX_SIZE];
    int top = -1;
    void initialize() {
       top = -1;
    bool isFull() {
       return top == MAX_SIZE - 1;
    }
    bool isEmpty() {
       return top == -1;
    void push(char value) {
       if (top == MAX_SIZE - 1) {
         // Optional: handle stack overflow if needed
         return;
       items[++top] = value;
       printf("Pushed: %c\n", value);
    }
    void pop() {
    if (top == -1) {
         printf("Stack is empty. Nothing to pop.\n");
       } else {
         printf("Popped: %c\n", items[top--]);
    }
    void display() {
       if (top == -1) {
         printf("Stack is empty.\n");
for (int i = top; i >= 0; i--) {

printf("%c ", items[i]);
}
       } else {
```

```
printf("\n");
                                                                              241801311
                                                    241801311
     int main() {
       initialize();
       int choice;
       char value;
       while (true) {
          scanf("%d", &choice);
          switch (choice) {
            case 1:
              scanf(" %c", &value);
              push(value);
              break;
            case 2:
              pop();
              break;
            case 3:
              display();
              break;
            case 4:
              return 0;
            default:
              printf("Invalid choice\n");
                                                    241801311
return 0;
```

Status: Correct Marks: 10/10

141801311

241801311

241801311

24,80,31