

## Assignment 2

Q. Explain the Components of the JDK.

Ans → a pri

① Java Virtual Machine (JVM)

② Java Development Tools

- javac
- Java
- javap
- jstack
- jdb

javac :- it is compiler converts java source code (.java files) into bytecode (.class files) that can be executed by the Java Virtual Machine (JVM).

javap :- it is part of the Java Development Kit (JDK) and it known as the Java class file Disassembler. Its primary purpose is to provide detailed information about the contents of compiled Java bytecode files (.class files).

Syntax : javap class.name

## Displaying Detailed Bytecode Information:

→ javac -C classname.

### jstack

→ it is used to generate a thread dump for a given Java Virtual Machine (JVM) process.

→ Command :-  
jstack <pid>

→ A thread dump is a snapshot of all the threads that are currently running in a Java application.

→ it is particularly used for diagnosing issues related to thread contention, deadlock, or high CPU usage.

JDP :- Java Discovery protocol is a feature in the Java development kit that enables Java processes to discover other running Java processes on the same network or machine.

→ used → distributed systems or environments where multiple Java processes need to communicate or be aware of each other.

## Java API Documentation

it provides detailed information about classes, methods, and other elements in code.

invadoc

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## Java API Libraries

`rt.jar`

- Tar is used to bundle multiple files into a single archive file (usually with a `.jar` extension).

JAR file can contain Java class files, metadata, resource (like images and properties files), and more. They are commonly used to distribute Java applications and libraries.

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## Execution Environment

- Java Virtual Machine (JVM)
- It is the engine that runs Java Applications. It reads and executes the bytecode.
- The JVM is a platform independent, means it allows Java programs to run on any device or OS that has a compatible JVM implementation.

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## Code Samples

- `SRC.zip`
- It contains the source code for the Java standard library.
- It provides for reference and educational purpose, allowing developers to explore how the Java standard classes and methods are implemented.
- Location :- `C:\Program Files\Java\jdk-1.8\...\\src` in the directory.



## Q2 Difference b/w JDK, JVM, JRE

- JDK → writing Java applets and applications needs development tools like JDK.
- Java developers are initially presented with two JDK tools, Java and javac.
- Both are run from the command prompt
- It's easy for both new and experienced programmers to get starts.

JRE → JRE is an acronym for Java Runtime Environment.

- it is also written as Java RTE
- The Java Runtime Environment is a set of software tools.
- It is physically exists.
- It contains a set libraries + other files that JVM uses at runtime.

JVM →

- JVM is a engine that provide runtime environment to drive the Java code or applications.
- It converts Java byte code into machines language.
- Java compiler produces code for a virtual machine known as Java Virtual Machine.

- Q8. What is the role of the JVM in Java & How does the JVM execute Java code?
- Platform Independence
  - Bytecode execution
  - Memory Management
  - Security
  - Multithreading.

### JVM Execution Java Code

#### ① Compilation

Java source code (.java) is compiled (javac) into bytecode (.class) file. This bytecode is the platform-independent and can be executed on any system with a compatible JVM.

#### ② Class Loading

JVM starts by loading the required class files. This is done by the class Loader subsystem, which loads, links, and initializes classes dynamically during runtime.

#### ③ Bytecode Verification

Once the bytecode is loaded, the JVM bytecode verifier checks it to ensure it doesn't violate Java's security constraints or try to perform illegal operations. This step is crucial for security and stability.

#### ④ Execution

The JVM executes the bytecode using either an Interpreter or a Just-in-Time (JIT) Compiler.

~~ZEP~~



Interpreter - converts bytecode into machine code line by line at runtime. It's simple but slower because each instruction is interpreted every time it's encountered.

~~JIT~~ JIT Compiler - converts entire sections of bytecode into native machine code on-the-fly, which the CPU can execute directly.

### ⑤ Runtime Environment :-

JVM provides a runtime environment, which includes a garbage collector that automatically manages memory by cleaning up unused objects and a runtime stack for managing method call and local variables.

### ⑥ Execution Engine

This is a core component that actually executes byte code. It consists of the interpreter and the JIT compiler, as well as native method interface that allow Java to interact with native libraries written in other languages.

### Q4. Explain the memory management system of the JVM.

#### Memory Management process.

##### ① Memory allocation

JVM allocates memory for objects or arrays classes as needed.

##### ② Memory De-allocation

JVM reclaims memory occupied by the object no longer in use via garbage collection.

### ③ Garbage Collection:

JVM periodically identifies and reclaims memory occupied by a unreachable object.

### ④ Memory compaction:

JVM periodically identifies and reclaims memory occupied by unreachable objects.

### ⑤ Memory compaction:

JVM compact memory to reduce fragmentation and improve performance.

Q (5)

what are the JIT Compiler and its role in the JVM? what is the bytecode and why is it important for Java?

- ① Improve performance by compiling frequently executed code into native machine code.
- ② Optimize code for the specific CPU architecture.
- ③ Reduce interpretation overhead.

Importance of Bytecode:

- ① Platform independence.
- ② Effective interpretation.
- ③ Security.
- ④ Dynamic loading.
- ⑤ Compactness.

Bytecode is important for Java.

- ① Write once, run anywhere.
- ② Efficient execution.
- ③ Security.
- ④ Dynamic nature.

Q6 A Describe the architecture of the JVM

- ① class loader subsystem
- ② core runtime data structures
  - method area
  - Heap
  - stack
  - Native
  - PC registers
- ③ Execution engine
  - Interpreter
  - Just-in-time (JIT)
- ④ Native method interface
- ⑤ Security management
- ⑥ Garbage collector
- ⑦ Thread management
- ⑧ function environment
- ⑨ native libraries

Q7 How does Java achieve platform independence through the JVM?

→ Java achieves platform independence through in the JVM in the following ways.

- ① Bytecode
- ② JVM interpretation
- ③ JVM runtime environment
- ④ Dynamic loading
- ⑤ Native method interface
- ⑥ platform independent data types
- ⑦ JVM's platform independent.

\* Here's a step-by-step explanation:

- ① Java code is compiled into bytecode (class files)

- ① The JVM loads the bytecode into its memory.
- ② The JVM interprets the bytecode, converting it into platform specific machine code.
- ③ JVM executes the machine code, using platform-independent libraries and APIs.
- ④ The JVM dynamically loads classes and libraries as needed.
- ⑤ The JVM memory management allocation and deallocation ensuring platform independence.

Q8. what is the significance of the class loader in java? what is the process of garbage collection Java?

→ class loader:

The class loader in java is responsible for loading classes and their dependencies into the java virtual machine (JVM). Its significance includes:

- ① Dynamic loading
- ② Namespace management
- ③ Security

④ flexibility.

Garbage collection

① Marking.

② Normal deletion.

③ Compacting.

① Generational Garbage Collection!

Process divides object into generation based on their lifespan.



## ② Concurrent garbage collection:

- runs garbage collection concurrently with the application

Benefits of garbage collection include

- ① Memory safety: prevents memory leaks and dangling pointers.
- ② Reduced memory usage: frees up memory.
- ③ Improved performance: reduces the need for manual memory management.

Q 9) What are the four access modifiers in Java and how do they differ from each other?

→ The four access modifiers in Java are

① public: Accessible from anywhere, both within and outside the class, package, or subclass.

② private: Accessible only within the same class, not from outside the class or its subclasses.

③ protected:

Accessible within the same class, its subclasses, & classes in the same package.

Here a summary of their differences:

① Scope: public has the widest scope, while private has the narrowest.

② Accessibility:

public is accessible from anywhere, while private is only accessible within the same class.

③ Inheritance :

protected memory are inheritance by subclss while private numbers are not

⑩ what is the difference between public, protected and default access modifiers

→ ① public:

Accessible from anywhere (same class, same package, different packages, sub class)

- No restrictions on access

② Protected:

Accessible within the same class and its subclasses

- Accessible within the same class and its same package or that is not from outside the package.

• more restrictive than public less restrictive than default and private.

③ Default modifiers:

④ Accessible within the same class and same package.

⑤ Not accessible from outside the package or from subclasses.

⑥ more restrictive than protected less restrictive than private

⑪ Can you override a method with a different access modifier in a subclass for example can a protected method in a subsystem be overriding within a private method in a Subclass?

Explain

- A public method can be overridden within public method with a less accessible access modifier.
- A protected method can be overridden with a protected method.
- However, you cannot override a method with a less accessible access modifier for example. A public method cannot be overridden with a protected or default or private method.
- A protected method cannot be overridden with default or private methods.

(12) what is the difference bet<sup>n</sup> protected and defaults (package - private) access?

→ protected :-

- Accessible within the same class.
- Accessible within subclasses
- Accessible within the same package

Default (package - private):

- Accessible within the same class
- Accessible within the same package
- Not accessible from subclasses outside the package

(13) Is it possible to make a class private in Java?  
If yes, where can it be done and what are the limitations?

→ However,

you can declare a nested class (a class inside another class) as private. Here's an example:

```
public class outerclass {
```

```
    private class innerclass {
```

"Innerclass" is only accessible within "outerclass".

In this code, an inner class is only accessible within outer class and not from outside.

Limitations:

- A private nested class cannot be accessed from or outside the enclosing class.
- A private nested class cannot be used as a type for method's local static parameters or return type.

Q. 14) Can a top-level class in java be taken as protected or private? why or why not?

→ Here's why:

- **protected access modifier:** A protected class would imply that it's accessible from subclasses but since a top-level class can't be subclassed from outside its package, this access modifier doesn't make sense.
- **private access modifier:** A private class would imply that it's only accessible within itself. implying that it's only within the same class, but since a top level class is already a separate entity, declaring it private would mean it can't be accessed at all which is not useful.

Here's a summary:

public: Accessible from anywhere.

package: private (default): Accessible within the same package.

- protected: not allowed for top level classes
- private: not allowed for top level classes.

(15) what happens if you declare variable or method as private in class & try to access it from another class within the same package.

→ if you declared variable or method as private in a class you cannot access it directly from another class, even if it's within the same package.

private member members are only accessible within the same class. not from outside the class, including class in the same package. To access the private numbers, you would need to.

① make the member public or package-private (defaults access).

② provide a public getter or setter method in the original class to access the im private member.

③ use inheritance if- and access the member through a protected accessor.

(16) Explain the concept of package - private or default access. Hence does it affect the visibility of class members?

→ package:- private access is useful when implements details within a package.

• you want to allow classes within the same package to share resources or functionality.

• you want to hide internal implementation details from exterred packages

Effect visibility:

- Visible to classes or within the same package.
- Not visible to classes in other package.
- Not visible to subclasses in other package.

Access modifiers:

- private: accessible only in the same class.
- protected: accessible within the same package and by subclasses of the class in other packages.
- public: accessible from anywhere.

Access specifiers:

- final: prevents modification of the variable or method.
- transient: prevents serialization of the variable.
- volatile: ensures thread safety by forcing each thread to have its own copy of the variable.