Matgeo Presentation

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Contents

Problem Statement

Verify if the point $\mathbf{P}\,(-2, 4)$ lies on a circle of radius 6 and center $\mathbf{C}\,(3, 5)$.

Setup and Variable Definitions

Variable	Description	Value
$\mathbf{P}$	Given Point	$\begin{pmatrix} -2 \\ 4 \end{pmatrix}$
$\mathbf{C}$	Center of circle	$\begin{pmatrix} 3 \\ 5 \end{pmatrix}$
r	Radius of circle	6

Table: Variables and given data

Circle Equation Setup

We know:

$$\mathbf{u} = -\mathbf{c}, f = \|\mathbf{u}\|^2 - r^2 \tag{3.1}$$

substituting numerical values in (3.1)

$$u = -\begin{pmatrix} 3 \\ 5 \end{pmatrix}, f = -2 \tag{3.2}$$

The equation of the circle is then obtained as

$$\|\mathbf{x}\|^2 - 2\begin{pmatrix} 3 \\ 5 \end{pmatrix}^\top \mathbf{x} - 2 = 0 \tag{3.3}$$

Checking Point Location

Now, by substituting the point **P** in (3.3), we can check where **P** is relative to the circle.

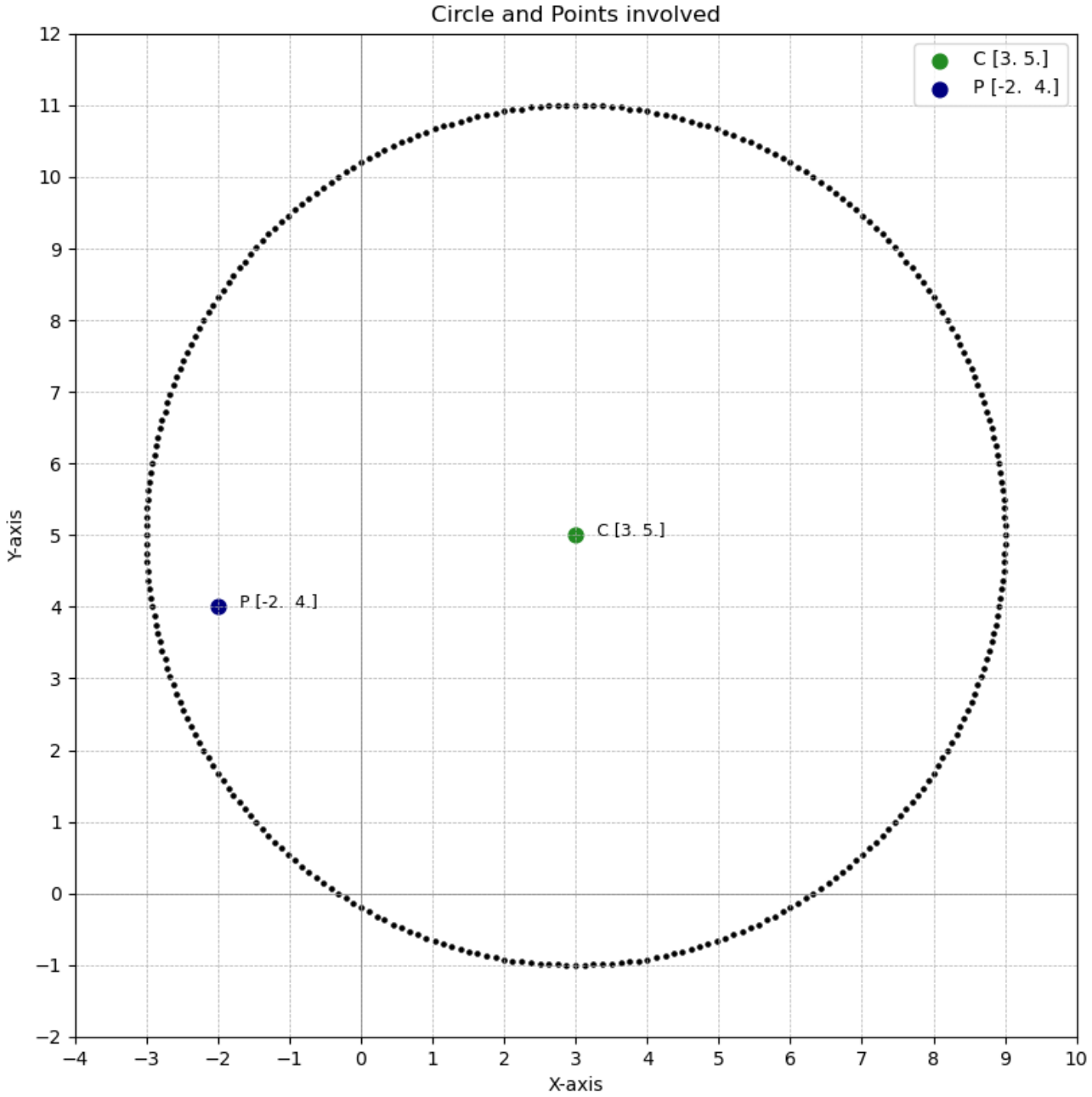
$$= \left\| \begin{pmatrix} -2 \\ 4 \end{pmatrix} \right\|^2 - 2 \begin{pmatrix} 3 \\ 5 \end{pmatrix}^\top \begin{pmatrix} -2 \\ 4 \end{pmatrix} - 2 \tag{3.4}$$

$$= 20 - 28 - 2 \tag{3.5}$$

$$= -10 < 0 \tag{3.6}$$

$\therefore$ we can say that the point **P** does not lie on the mentioned circle, but rather, inside it.

Figure


Circle and Points involved
C [3. 5.]
P [-2. 4.]
C [3. 5.]
P [-2. 4.]
Y-axis
X-axis
12
11
10
9
8
7
6
5
4
3
2
1
0
−1
−2
−4
−3
−2
−1
0
1
2
3
4
5
6
7
8
9
10

Generating points on Circle using C I

```c
#include <stdio.h>
#include <math.h>

#define NUM_POINTS 300 // Number of points on the circle

void calculateCirclePoints(double x_C, double y_C, double radius, FILE
↪  *file) {
    for (int i = 0; i < NUM_POINTS; i++) {
        double angle = 2 * M_PI * i / NUM_POINTS; // Angle in radians
        double x_p = x_C + radius * cos(angle); // xp coordinate
        double y_p = y_C + radius * sin(angle); // yp coordinate
        fprintf(file, "%.2f %.2f\n", x_p, y_p); // Write points to file
    }
}

int main() {
    // Pre-defined P, C coordinates and radius
    double x_C = 3.0; // Center x-coordinate
    double y_C = 5.0; // Center y-coordinate
    double radius = 6.0; // Radius
```

Generating points on Circle using C II

```
20      double x_P = -2.0; // Point P x-coordinate
21      double y_P = 4.0;  // Point P y-coordinate
22
23      FILE *file = fopen("output.txt", "w"); //Open file
24      if (file == NULL) {
25          perror("Error opening file");
26          return 1;
27      }
28      //Print P, C, and circle points
29      fprintf(file, "P %.2f %.2f\n", x_P, y_P);
30      fprintf(file, "C %.2f %.2f\n", x_C, y_C);
31      calculateCirclePoints(x_C, y_C, radius, file);
32
33      fclose(file); // Close the file
34
35      return 0;
36  }
37
```

Plotting the figure using Python I

```
1  import sys
2  sys.path.insert(0,
   ↪  '/home/vijaya-sreyas/IITH/EE1030/matgeo/codes/CoordGeo')
3  import numpy as np
4  import numpy.linalg as LA
5  import matplotlib.pyplot as plt
6  import matplotlib.image as mpimg
7
8  from line.funcs import *
9  from conics.funcs import *
10 from triangle.funcs import *
11 import params
12 import matplotlib.pyplot as plt
13
14 # Read the output from the output.txt file
15 with open("output.txt", "r") as file:
16     output_lines = file.strip().split('\n')
17
18 # Get the coordinates for points P and C
```

Plotting the figure using Python II

```
19 point_P = np.array(list(map(float, output_lines[0].split()[1:])))  # P
   ↪  coordinates
20 point_C = np.array(list(map(float, output_lines[1].split()[1:])))  # C
   ↪  coordinates
21
22 # Get the circle points
23 data = np.array(np.vstack(list(map(lambda line: np.fromstring(line, sep='
   ↪  '), output_lines[2:]))))
24
25 # Separate the circle points into x and y coordinates
26 xp, yp = data[:, 0], data[:, 1]
27
28 # Prepare for plotting
29 plt.figure(figsize=(8, 8))
30
31 # Plot the discrete circle points with smaller size
32 plt.scatter(xp, yp, color='k', marker='o', s=5)  # Smaller discrete circle
   ↪  points
33 plt.scatter(point_C[0], point_C[1], color='forestgreen', marker='o', s=60,
   ↪  label=f'C {point_C}')  # Center point (C)
```

Plotting the figure using Python III

```
34 plt.scatter(point_P[0], point_P[1], color='navy', marker='o', s=60,
   ↪  label=f'P {point_P}')  # Point (P)
35
36 # Label the points to the right
37 plt.text(point_C[0] + 0.3, point_C[1], f'C {point_C}', fontsize=9,
   ↪  ha='left')
38 plt.text(point_P[0] + 0.3, point_P[1], f'P {point_P}', fontsize=9,
   ↪  ha='left')
39
40 plt.title('Circle and Points involved')  # Updated title
41 plt.xlabel('X-axis')
42 plt.ylabel('Y-axis')
43
44 # Set graph limits to ensure all points are visible
45 plt.xlim(-4, 10)  # X-axis limits
46 plt.ylim(-2, 12)  # Y-axis limits
47
48 # Add gridlines for both odd and even integers
49 plt.grid(which='both', linestyle='--', linewidth=0.5)
50 plt.xticks(np.arange(-4, 11, 1))  # Set x ticks for odd and even integers
```

Plotting the figure using Python IV

```
51 plt.yticks(np.arange(-2, 13, 1))  # Set y ticks for odd and even integers
52
53 plt.gca().set_aspect('equal', adjustable='box')  # Equal aspect ratio
54 plt.axhline(0, color='grey', lw=0.5)
55 plt.axvline(0, color='grey', lw=0.5)
56 plt.legend()
57
58 # Save the plot as a PNG file
59 plt.savefig('plot.png')
60
61 #Close the plot
62 plt.close()
```