

## Lab Guide for Introduce Compute Services from GCP

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## Day-5 Assignments

### Context

This document contains assignments to be completed as part of the hands on session for the course

### Guidelines

- The lab guide has been designed to give hands on experience to map the concepts learnt in the theory session with real life business oriented case studies/assignments.

### Day-5 Assignments

#### Assignment 1: Instance Groups

*Objective: To create an Instance Template and use the same template in creating a Managed Instance Group.*

#### Problem Description:

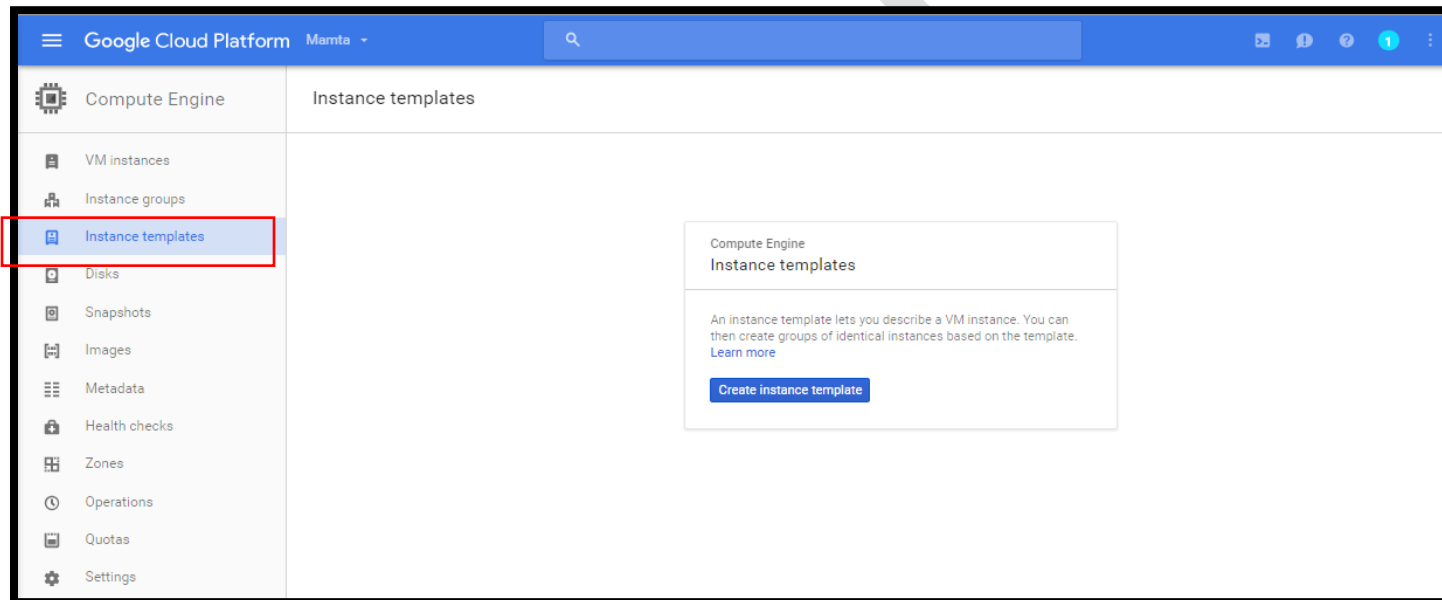
*In this Assignment you will learn how create an Instance template with required configuration and attach the same to create a managed instance group.*

*Estimated time: 15 mins*

#### Solution:

*Follow below steps to create an Instance template:*

1. *Navigate to Compute Engine and select Instance Template as shown below :*



2. *Once you select to create instance template you will be redirected to below screen where you can fill the required details for creating an instance. These detail will be saved as a template which will be used to create instances for your group.*

←

Create an instance template

Describe a VM instance once and then use that template to create groups of identical instances [Learn more](#)

**Name** ?

**Machine type**

1 vCPU

3.75 GB me

**Boot disk** ?

New 10 GB standard persistent disk

Image

Debian GNU/Linux 8 (jessie)

Change

**Identity and API access** ?

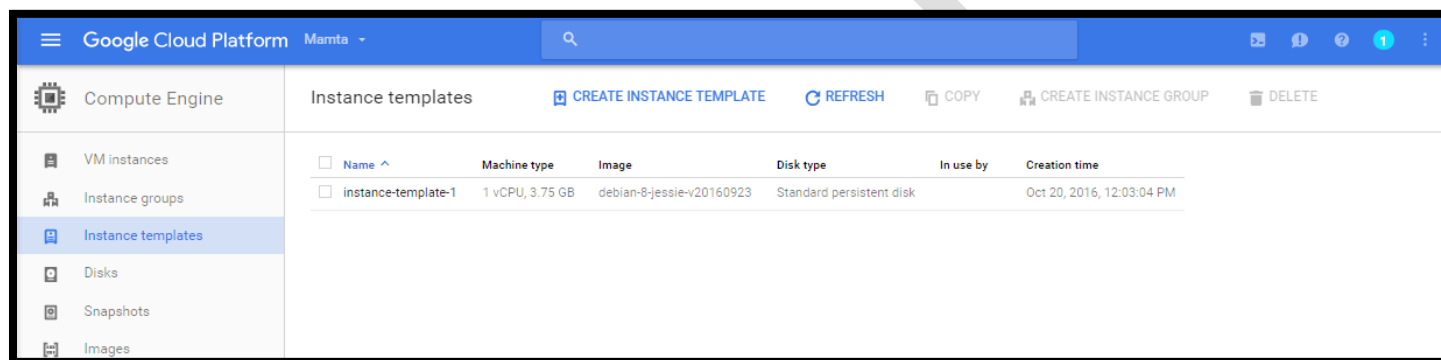
**Service account** ?

**Access scopes** ?

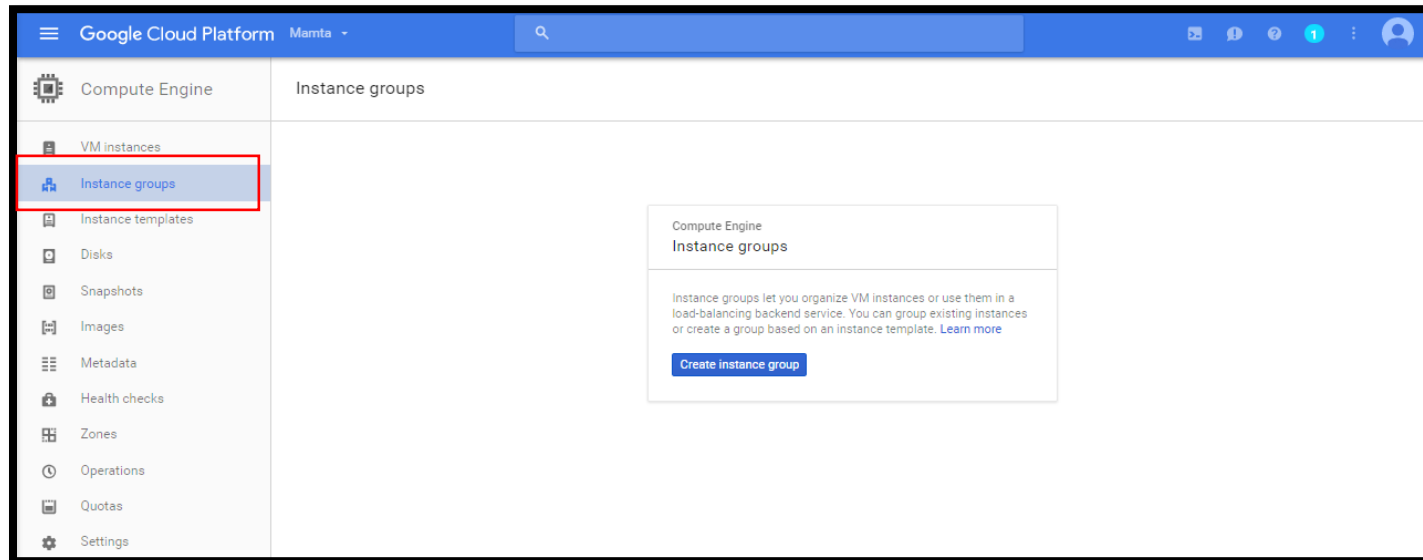
☒ Allow default access
 ☐ Allow full access to all Cloud APIs
 ☐ Set access for each API

Select the machine type as template for your group

3. *Navigate back to Instance Template tab in the left pane so to review your template with required configuration as shown below :*



4. *As now template has been created, the same will be used to create Instance group. Select Instance Group tab from left pane to begin :*



5. *Provide required details where group will be created which include : Location- it can be single-zone and multi-zone according to your requirement for deploying app :*

←

Create a new instance group

Use an instance group when configuring a load-balancing backend service or to group VM instances. [Learn more](#)

Name ?

instance-group-1

Description (Optional)

Instance Group for My Application ABC

Provide description required for your group in application to make it distinguishable

Location

Multi-zone groups span multiple zones which assures higher availability. [Learn more](#)

☒ Single-zone

☐ Multi-zone

Zone ?

us-central1-b

Specify port name mapping (Optional)

Creation method

Use a template to create a group of identical instances that can scale automatically. If you do not use a template, you must add and manage each member yourself. [Learn more](#)

☒ Use instance template

☐ Select existing instances

1. *Select "Use Instance template" button so to select created template for group else existing list of instances can be used to be put in group:*



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*Summary: In this assignment, you have created an Instance template and using the same you have created Instance Group.*

## Assignment 2a: Adding a Persistent Disk to an Instances

**Objective:** use of additional storage in your instances by adding a Persistent Disk when it is running out of space

**Problem Description:** Before hosting your application or service on Google Compute engine (GCE), you need to add secondary storage space to your existing instances when additional space is required. Compute Engine controls the hardware behind persistent disks so that you can add disks without worrying on redundancy or even striping.

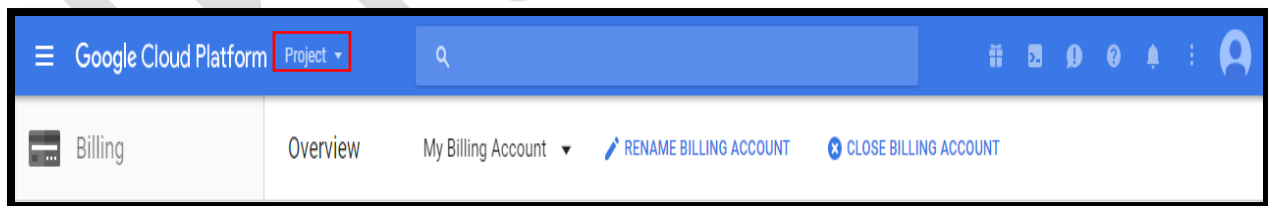
Perform this step with your account:

**Estimated time: 20 minutes**

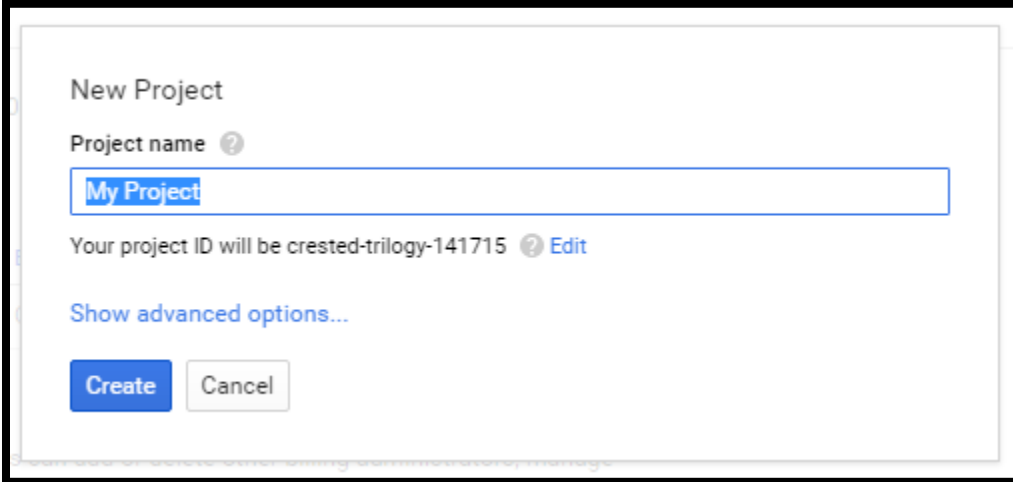
**Solution:**

### 1. Instances and Project:

Any instance in GCP belongs to a Project, a project can have one or more instances.



- Select project tab and select “**create project**” to create new project by providing following details :

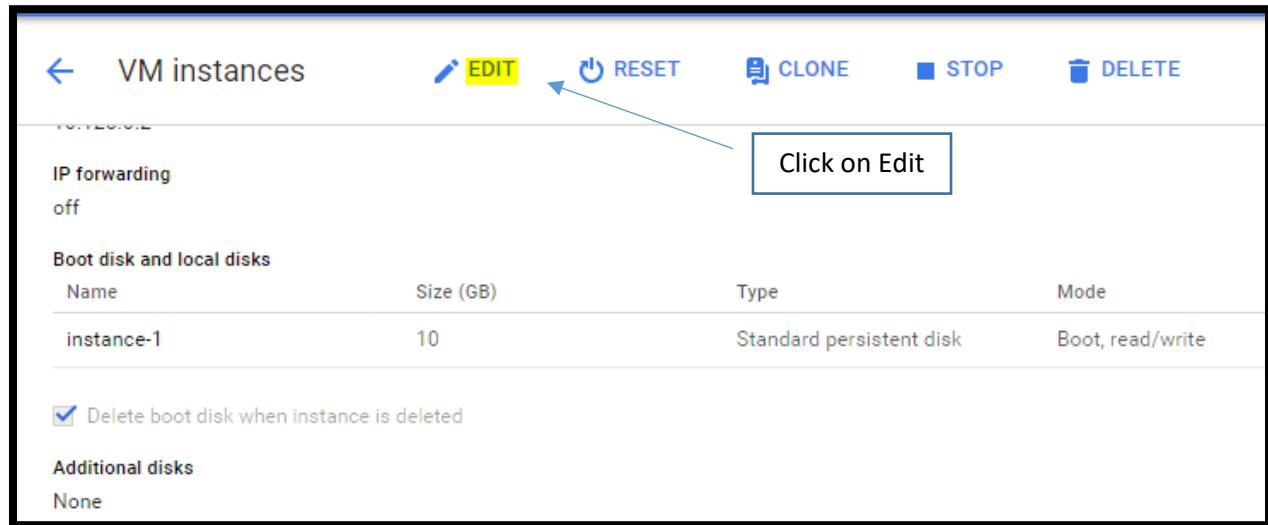


Project id will be auto created. Note the Id as it will required for configuration and deployment.

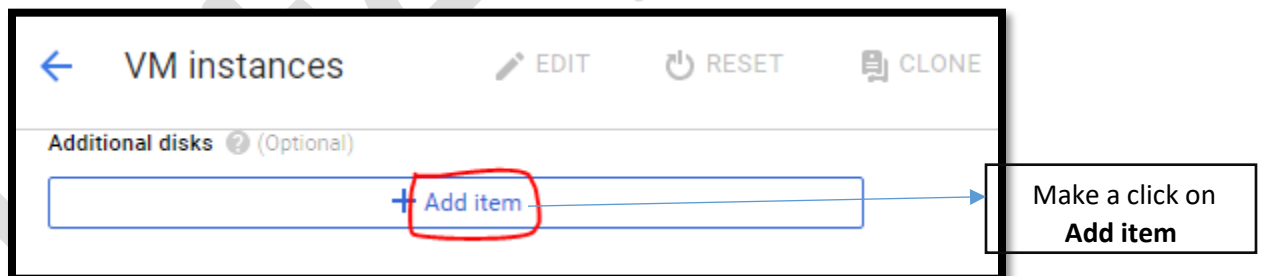
## 2. Selecting an Instance:

Before attaching a persistent disk to your instances, it is a must that you should create and start an instance





- Navigate to the Additional Disks part as below



- After opening the add item, now you need to click the **select a disk** from the drop menu which is present in the **Name** column for additional lists

- click on **Create disk** and you could see a similar box as below

Internal

Create a disk

Name ?

disk-1

Description (Optional)

Disk Type ?

Standard persistent disk

Source type ?

Image Snapshot None (blank disk)

Source image ?

Size (GB) ? (Optional)

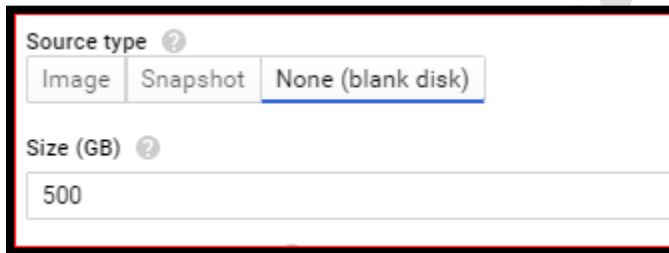
Estimated performance ?

Operation Type	Read	Write
Sustained random IOPS limit		
Sustained throughput limit (MB/s)		

Create

Cancel

- Provide the required details by specifying properties like name, disk type etc.
- Mention a valid name for your disk by meeting the below requirements
  - **Name:** must start with a lowercase letter followed by upto 62 lowercase letters, numbers or hypens and cannot end with a hypen.
  - **Disk Type:** proceed with default selection –standard persistent disk.
- Select **Blank disk** option tab from **Source type**.



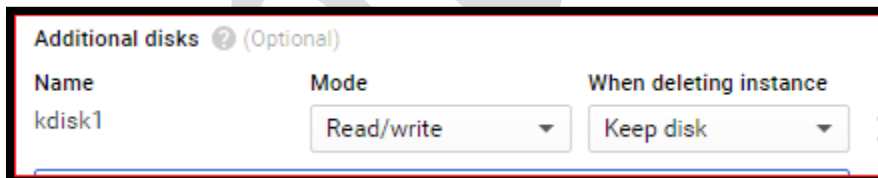
Source type ?

Image Snapshot **None (blank disk)**

Size (GB) ?

500

- After configuring the properties, please click on **create disk**.

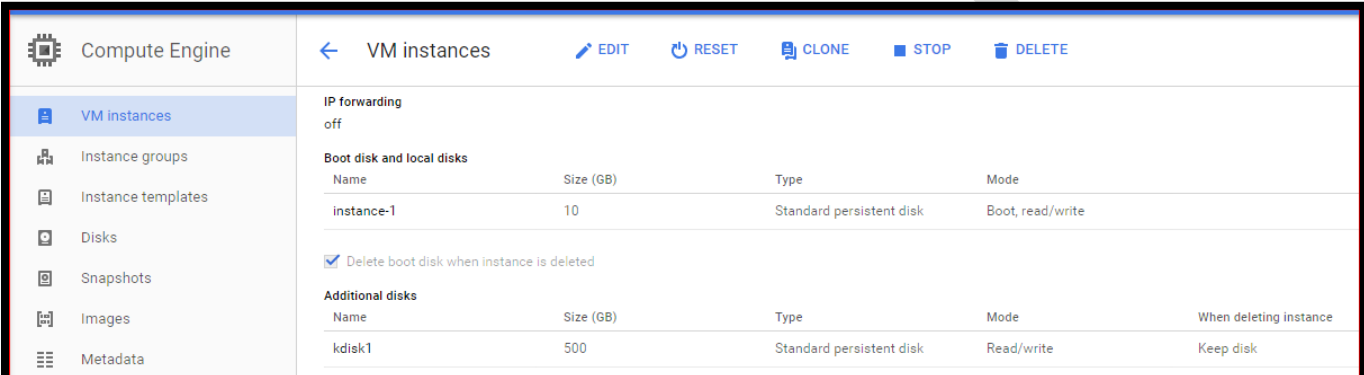


Additional disks ? (Optional)

Name	Mode	When deleting instance
kdisk1	Read/write	Keep disk



- Once you have created disks, you need to save the changes that require for your instance
- By clicking on **save** button you can accomplish the same which is available at the bottom of your instance page



Compute Engine

← VM instances EDIT RESET CLONE STOP DELETE

IP forwarding off

**Boot disk and local disks**

Name	Size (GB)	Type	Mode
instance-1	10	Standard persistent disk	Boot, read/write

☒ Delete boot disk when instance is deleted

**Additional disks**

Name	Size (GB)	Type	Mode	When deleting instance
kdisk1	500	Standard persistent disk	Read/write	Keep disk

**Summary of this assignment:** In this assignment, you have understood creating, configuring details of persistent disk space to an instance.

Note: once you create and add the disk to your instance, ensure that it is formatted and mounted before your Operating system make use of that storage space

## Assignment 2b. Formatting and Mounting a Persistent Disks

**Objective:** Prepare the operating system to use the available storage space by formatting and mounting the persistent disk

**Problem Description:** When your application is in need of additional storage space to your existing instances, you can attach a secondary persistent disks by creating and attaching to the instances. After attaching it, formatting and mounting is a must and then only your operating system can avail the storage space.

Persistent Disks are durable storage device that function similar to the physical disks in a server.

Formatting process will be different on both Linux and Windows instances.

We shall be focusing on **Linux instances**.

**Estimated time: 15 minutes**

### **Solution:**

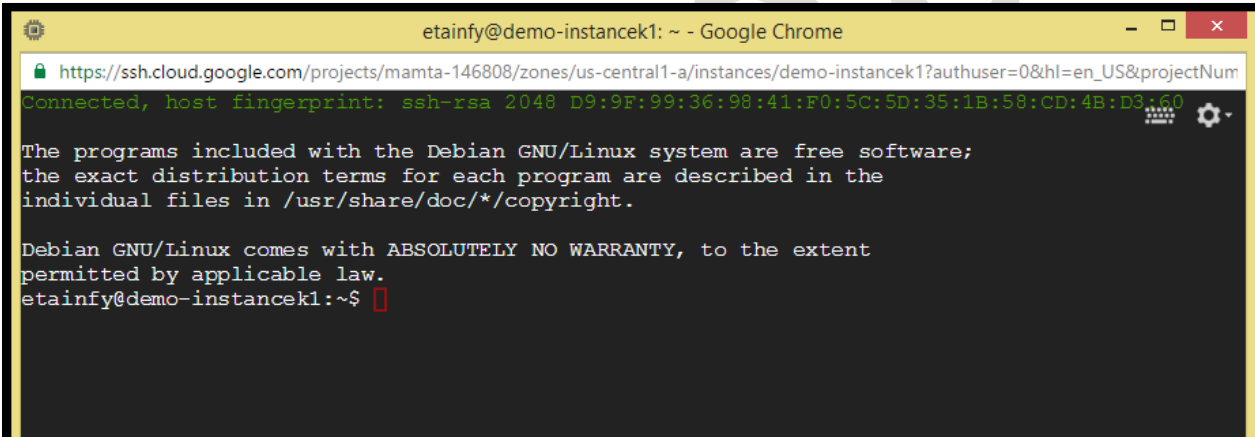
Prepare your Linux instance for formatting and mounting the new disk. Any type of partition format can be used, however a simpler one is to create a distinct **ext4 file** system without a partition table.

- Navigate to the VM instance page.

- For connecting to your instance which has the new attached disk, click on **SSH** tab in the connect column as below

<input type="checkbox"/> Name ^	Zone	Machine type	Recommendation	In use by	Internal IP	External IP	Connect
<input type="checkbox"/> <input checked="" type="checkbox"/> instance-1	us-central1-c	1 vCPU, 0.6 GB			10.128.0.2	162.222.180.77 	SSH  

- A separate terminal will get open for your instance as below.

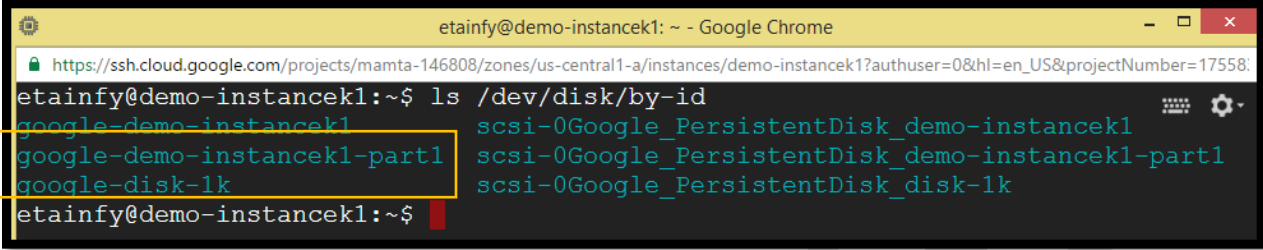


```

etainfy@demo-instancek1: ~ - Google Chrome
https://ssh.cloud.google.com/projects/mamta-146808/zones/us-central1-a/instances/demo-instancek1?authuser=0&hl=en_US&projectNum
Connected, host fingerprint: ssh-rsa 2048 D9:9F:99:36:98:41:F0:5C:5D:35:1B:58:CD:4B:D3:60
The programs included with the Debian GNU/Linux system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.
Debian GNU/Linux comes with ABSOLUTELY NO WARRANTY, to the extent
permitted by applicable law.
etainfy@demo-instancek1:~$
  
```

- In the terminal, use the **ls** tool to display the no.of disks that are available to your instances and select the disk which you would like to format and mount.

- \$ ls /dev/disk/by-id



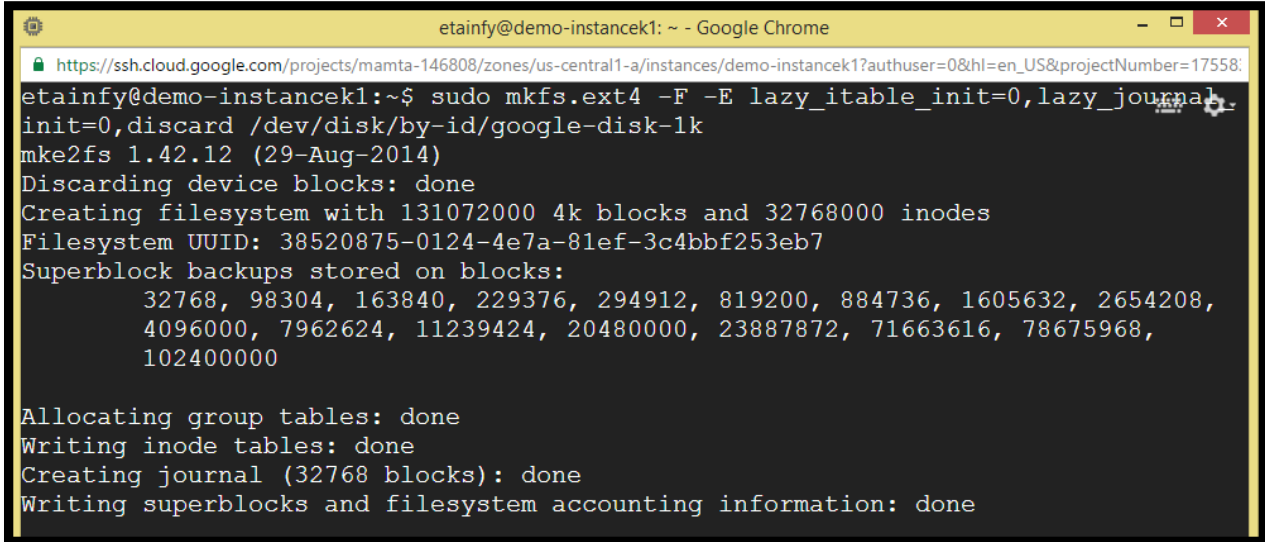
```

etainfy@demo-instancek1: ~ - Google Chrome
https://ssh.cloud.google.com/projects/mamta-146808/zones/us-central1-a/instances/demo-instancek1?authuser=0&hl=en_US&projectNumber=17558:
etainfy@demo-instancek1:~$ ls /dev/disk/by-id
google-demo-instancek1          scsi-0Google_PersistentDisk_demo-instancek1
google-demo-instancek1-part1    scsi-0Google_PersistentDisk_demo-instancek1-part1
google-disk-1k                  scsi-0Google_PersistentDisk_disk-1k
etainfy@demo-instancek1:~$
  
```

where [kdisk1] persistent disk's name where you attached to the instance.

- The disk ID usually consists of your persistent Disk name along with a google- prefix or a **scsi-0Google\_PersistentDisk\_** prefix. In our example, we used the ID with the google- prefix to to specify your disk
- Using the mkfs tool, format the disk with a single **ext4** filesystem.
  - Using this command, all the data from the specified disk can be deleted.
  - Run the below sudo command with **-E** flag
    - `$ sudo mkfs.ext4 -F -E lazy_itable_init=0,lazy_journal_init=0,discard /dev/disk/by-id/google-[DISK_NAME]`

Where DISK\_NAME is your Persistent Disk Name that you are formatting



```
etainfy@demo-instancek1: ~ - Google Chrome
https://ssh.cloud.google.com/projects/mamta-146808/zones/us-central1-a/instances/demo-instancek1?authuser=0&hl=en_US&projectNumber=17558:
etainfy@demo-instancek1:~$ sudo mkfs.ext4 -F -E lazy_itable_init=0,lazy_journal_init=0,discard /dev/disk/by-id/google-disk-1k
mke2fs 1.42.12 (29-Aug-2014)
Discarding device blocks: done
Creating filesystem with 131072000 4k blocks and 32768000 inodes
Filesystem UUID: 38520875-0124-4e7a-81ef-3c4bbf253eb7
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632, 2654208,
    4096000, 7962624, 11239424, 20480000, 23887872, 71663616, 78675968,
    102400000

Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and filesystem accounting information: done
```

- Create a new directory that work as the mount point for the disk.

- `$ sudo mkdir -p /mnt/disks/[MNT_DIR]`

Here MNT\_DIR is the directory where you can mount your PD

- With the help of **mount** command, you can mount the disk to the instance along with the enablement of **discard** option

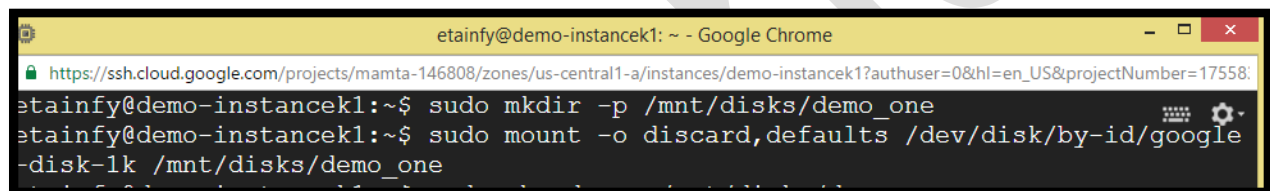
➤ Run the below command to mount the disk

- `sudo mount -o discard,defaults /dev/disk/by-id/google-[DISK_NAME] /mnt/disks/[MNT_DIR]`

where :-

*[DISK\_NAME]* is the Persistent Disk name which you are formatting

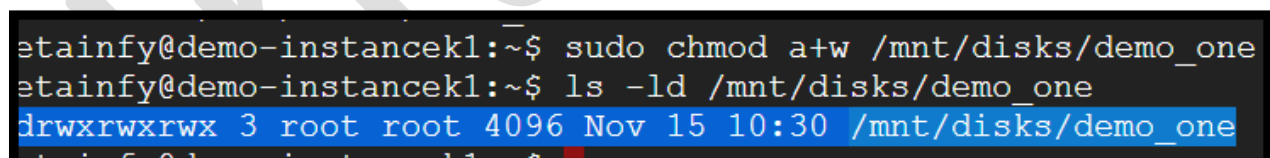
*[MNT\_DIR]* is the directory which your PD will get mounted



```
etainfy@demo-instancek1: ~ - Google Chrome
https://ssh.cloud.google.com/projects/mamta-146808/zones/us-central1-a/instances/demo-instancek1?authuser=0&hl=en_US&projectNumber=17558:
etainfy@demo-instancek1:~$ sudo mkdir -p /mnt/disks/demo_one
etainfy@demo-instancek1:~$ sudo mount -o discard,defaults /dev/disk/by-id/google-disk-1k /mnt/disks/demo_one
```

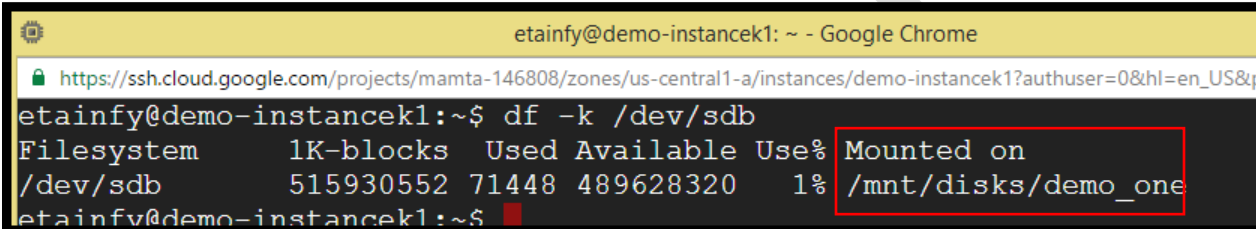
➤ Provide read and write access to the device. In this example, allow write access to the device for all users.

- `sudo chmod a+w /mnt/disks/[MNT_DIR]`



```
etainfy@demo-instancek1:~$ sudo chmod a+w /mnt/disks/demo_one
etainfy@demo-instancek1:~$ ls -ld /mnt/disks/demo_one
drwxrwxrwx 3 root root 4096 Nov 15 10:30 /mnt/disks/demo_one
```

- By giving **df -k /dev/sdb** in linux prompt, you can crossverify the mountings



```

etainfy@demo-instancek1: ~ - Google Chrome
https://ssh.cloud.google.com/projects/mamta-146808/zones/us-central1-a/instances/demo-instancek1?authuser=0&hl=en_US&...
etainfy@demo-instancek1:~$ df -k /dev/sdb
Filesystem      1K-blocks  Used Available Use% Mounted on
/dev/sdb         515930552  71448 489628320   1% /mnt/disks/demo_one
etainfy@demo-instancek1:~$
  
```

**Summary of this assignment:** In this assignment, you have understood the formatting and mounting a persistent disk to use the additional storage to your instances.

### Assignment 3: GCP- Images

**Objective:** To create a private image from existing root persistent disk.

**Prerequisite:**

We need to have a GCP account and need to have an instance build from an existing public image.

**Problem Description:**

Create a sample project with GCP and create a private image from existing root persistent disk. In this assignment you will be guided how to create a private image on a Linux Instance.

**Estimated time: 15 mins**

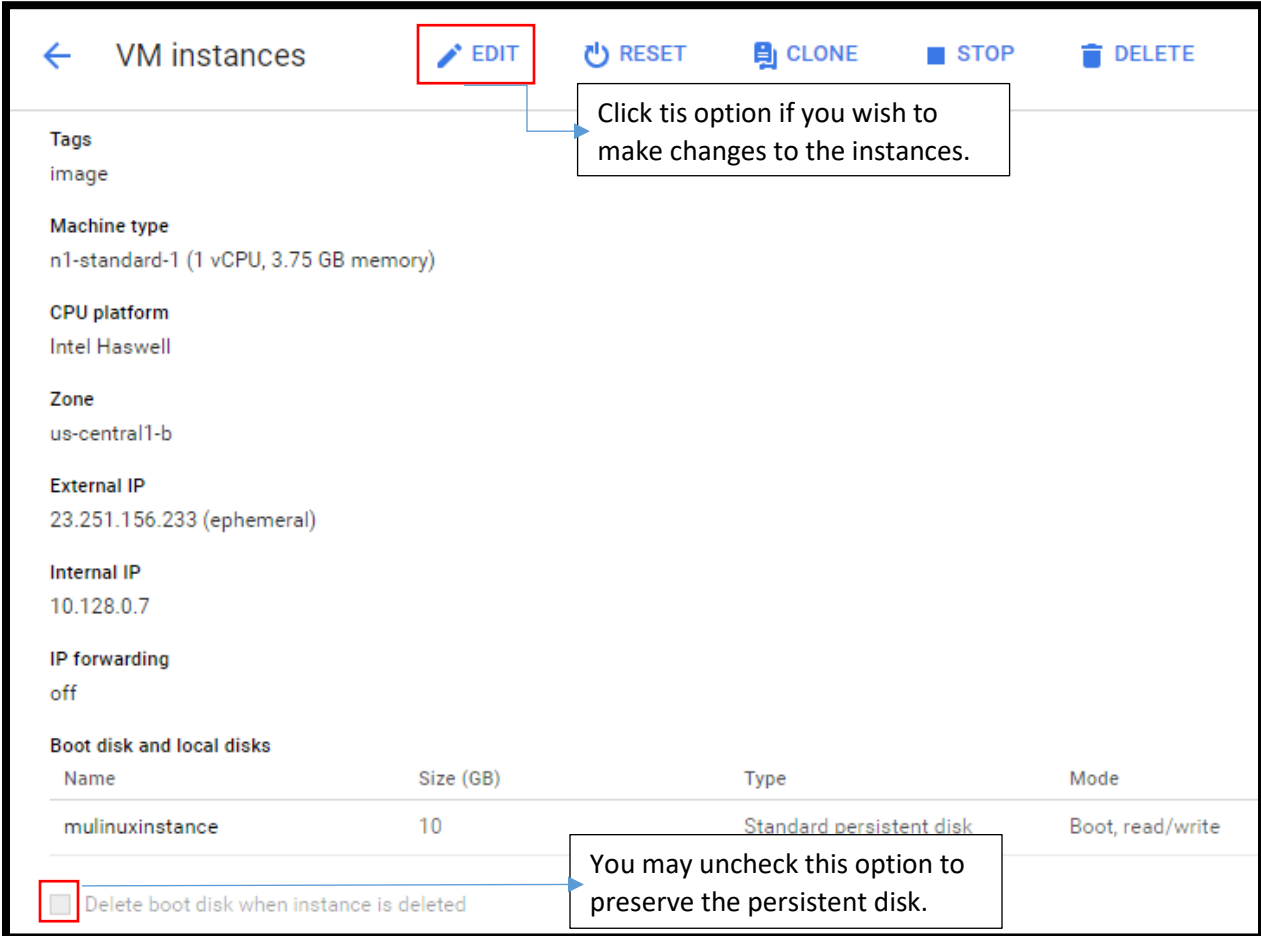
**Solution:**

1. Once you have created a Linux Instance in your project with the configuration details as show below, you are ready to get started by creating a private image of the instance.

.

As private image will be created from the root persistent disk thus to detach the disk delete the instance to which it is attached. Make sure you preserve the root disk before deleting by unchecking the option "Delete boot disk when instance deleted".





The screenshot displays the 'VM instances' configuration page. At the top, there are action buttons: 'EDIT' (highlighted with a red box and an arrow pointing to a callout), 'RESET', 'CLONE', 'STOP', and 'DELETE'. The configuration details include:

- Tags:** image
- Machine type:** n1-standard-1 (1 vCPU, 3.75 GB memory)
- CPU platform:** Intel Haswell
- Zone:** us-central1-b
- External IP:** 23.251.156.233 (ephemeral)
- Internal IP:** 10.128.0.7
- IP forwarding:** off

Below these details is a table for 'Boot disk and local disks':

Name	Size (GB)	Type	Mode
mulinuxinstance	10	Standard persistent disk	Boot, read/write

At the bottom, there is a checkbox labeled 'Delete boot disk when instance is deleted' (highlighted with a red box and an arrow pointing to a callout).

2. Go to Image Page in console to create image and fill the desired properties as shown below:

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3. You can review the image by moving back to the home page of Image and check details:

Images					
<a href="#">CREATE IMAGE</a> <a href="#">REFRESH</a> <a href="#">CREATE INSTANCE</a> <a href="#">DEPRECATE</a> <a href="#">DELETE</a>					
<input type="text" value="Filter by label or name"/> <input type="button" value="Columns"/> <input type="button" value="Labels"/>					
<input type="checkbox"/>	Name	Size	Created by	Family	Creation time
<input type="checkbox"/>	<input checked="" type="checkbox"/> image-linux	10 GB	Mamta		Nov 13, 2016, 12:56:55 PM
<input type="checkbox"/>	<input checked="" type="checkbox"/> centos-6-v20161027	10 GB	CentOS	centos-6	Oct 27, 2016, 11:44:15 PM
<input type="checkbox"/>	<input checked="" type="checkbox"/> centos-7-v20161027	10 GB	CentOS	centos-7	Oct 27, 2016, 11:45:33 PM

4. Now once image is created change the depreciation status. Each depreciation status helps you transition users away from unsupported image. Set the depreciation status by the command in gcloud as shown below:

`gcloud compute images deprecate image-linux --state DEPRECATED`

```

Welcome to Cloud Shell! Type "help" to get started.
etainfy@mamta-146808:~$ gcloud compute images deprecate image-linux --state DEPRECATED
Updated [https://www.googleapis.com/compute/v1/projects/mamta-146808/global/images/image-linux].
etainfy@mamta-146808:~$

```

Now the image is ready to be used to start an instance.

**Summary of Assignment:** Developer will be able to successfully create a Private image use the same to start a new instance.

## Assignment 4a: Creating a cross-region HTTP load balancer

Highlights:

- The load balancer sends traffic to healthy instances only
- Load balancing does keep instances in sync. Using Deployment manager you can ensure the instances have consistent configurations and data

Demo steps:

Step 1: Creating a cross-region HTTP load balancer

You can use load balancing to distribute user requests among set of instances. The instances can be in same region or different regions. In this section, you will focus on configuring cross-region HTTP load balancing in GCP, which will balance the requests among instance group spanned across regions.

Here you will create a load balancer with instances enrolled under two different instance groups.

To start with the configuration, you need two instance groups, one with instances in single zone and the second with instances in multiple zones.

The first instance group that you can use will be the `demoinstancegroup1`, that was created in section 2.1.

You will also create another instance group `demoinstancegroup2` with multi-zone support. The changes in configuration is as shown below:

**Location**  
Multi-zone groups span multiple zones, which assures higher availability [Learn more](#)



☐ Single-zone  
☒ Multi-zone

**Region** ?  

europe-west1

**Zones**  
☒ europe-west1-b  
☒ europe-west1-c  
☒ europe-west1-d

After this configuration, you will have two instance groups as shown below:

<input type="checkbox"/> Name ^	Zone	Creation time	Instances	Template
<input type="checkbox"/>  demoinstancegroup1	us-central1-c	14 Nov 2017, 19:24:29	2	demotemplate1
<input type="checkbox"/>  demoinstancegroup2	europe-west1 (3/3 zones)	14 Nov 2017, 19:39:24	2	demotemplate1

Next you will proceed to create an HTTP load balancer using the above two instance groups as back-end services.

### **Assignment 4b: Creating a cross-region HTTP load balancer**

#### *Highlights:*

- GCP Internal Load balancing is architected using Andromeda, Google's virtualization platform
- With GCP load balancing, you can have your entire application available using a single global IP address resulting a simplified DNS setup

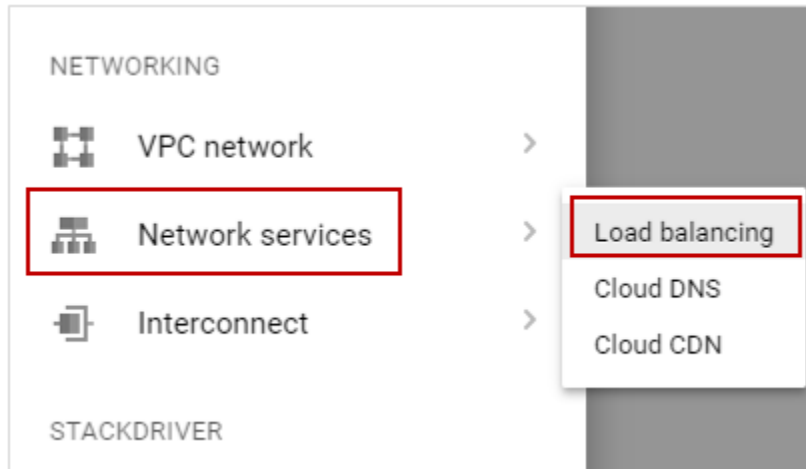
#### *Demo steps:*

Creating a cross-region load balancer involves the below steps:

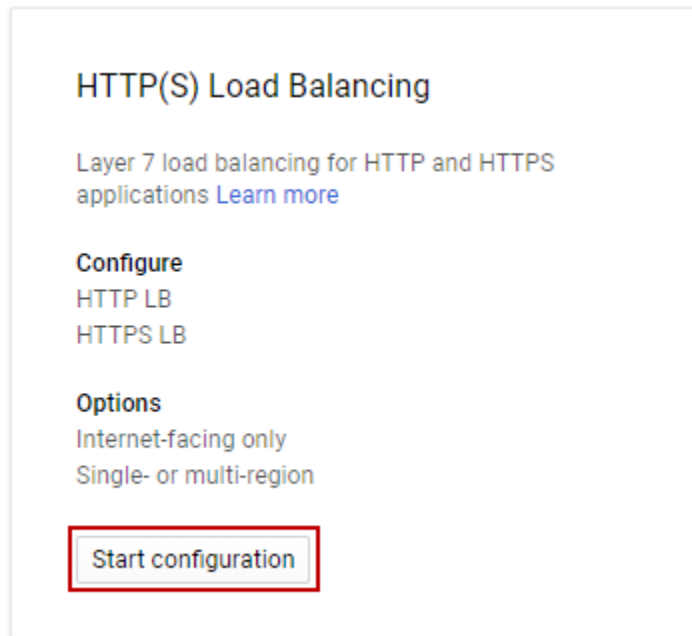
1. Configure the load balancer details
2. Attach back-end services to load balancer
3. Add front-end forwarding rules which maps load balancer IP to instance IP addresses

#### **Step 1: Configure load balancer details**

- Navigate to **Load balancing** under **Network services**. In the pop-up screen, select **Create load balancer** button



- In the subsequent page, among the different types of load balancing, select the **HTTP(S) Load balancing** and click on **Start Configuration** button

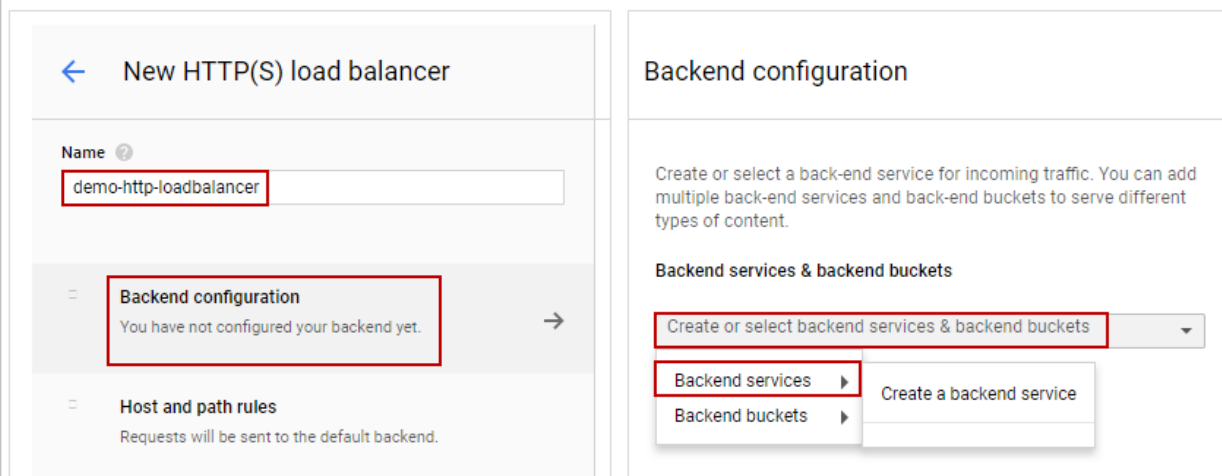


*In the screen that appears, provide a name for the load balancer. Next we have to configure Backend and front end forwarding rules.*

### **Step 2: Backend configuration**

- Select **Backend configuration** section, which will display an extended configuration box towards the right side
- From the drop down, select **Create or select backend services & backend buckets**
- Under Backend services, select **Create a backend service**





← New HTTP(S) load balancer

Name ?  
demo-http-loadbalancer

Backend configuration  
You have not configured your backend yet. →

Host and path rules  
Requests will be sent to the default backend.

Backend configuration

Create or select a back-end service for incoming traffic. You can add multiple back-end services and back-end buckets to serve different types of content.

Backend services & backend buckets

Create or select backend services & backend buckets

Backend services ▶ Create a backend service

Backend buckets ▶

*Provide a name for the backend service group. You will get a new window New backend. Select the first instance group as the first back end service and configure values as shown below. Click on Done button*

New backend

Instance group ?

demoinstancegroup1 (us-central1-c)

Port numbers ?

80

Balancing mode ?

☒ Utilisation
 ☐ Rate

Maximum CPU utilisation ?

80%

Maximum RPS (Optional) ?

Max total RPS. Leave blank for unlimited

RPS

per instance

Capacity ?


100%

⤴ Less



Done

Cancel

- Similarly create another back-end using the Add backend button and the second instance group. All other fields can take the default values
- Once done, you will have two back-ends added under back-end configuration as shown below.

Protocol: HTTP   Named port: http   Timeout: 30 seconds   

Backends

demoinstancegroup1 (Zone: us-central1-c, Port: 80)	Not saved 
demoinstancegroup2 (Zone: europe-west1, Port: 80)	Not saved 

+ Add backend

For Health check field, select the demohealthcheck1 that you created during section 2.1. Then click on Update button

Health check ?

demohealthcheck1 (HTTP) ▼

port: 80, timeout: 5s, check interval: 10s, unhealthy threshold: 6 attempts

Session affinity ?

None ▼

Affinity cookie TTL ?

0 seconds

⌵

Advanced configurations

Cloud CDN ?

☐ Enable Cloud CDN

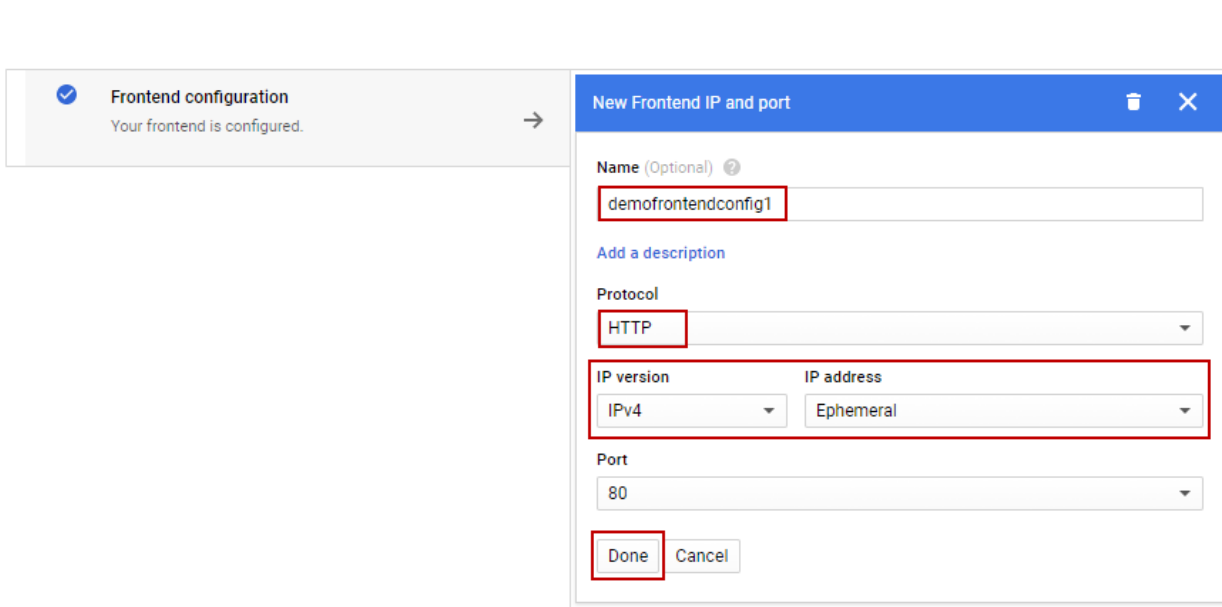
Update

Cancel

*Step 3: Create front end forwarding rule(s)*

*In the Host and path rules section, continue with the default values*

*Select Frontend configuration section, which will show an extended window. Provide the values as shown below*



**Frontend configuration**  
Your frontend is configured. →

**New Frontend IP and port**

Name (Optional) ?  
demofrontendconfig1

Add a description

Protocol  
HTTP

IP version  
IPv4

IP address  
Ephemeral

Port  
80

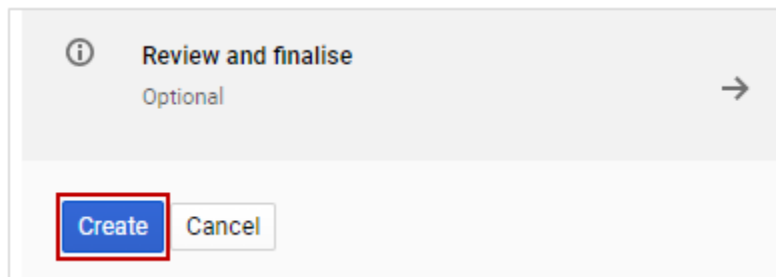
Done Cancel

Here, you can add both IPv4 and IPv6 addresses for HTTP protocol. Under the IP address field, you have the option to reserve a global static external IP for the load balancer. Here, you will select Ephemeral for practice purpose.

Similarly, you can configure IPv4 and IPv6 addresses for HTTPS protocol also if required.

Once completed, click on Done.

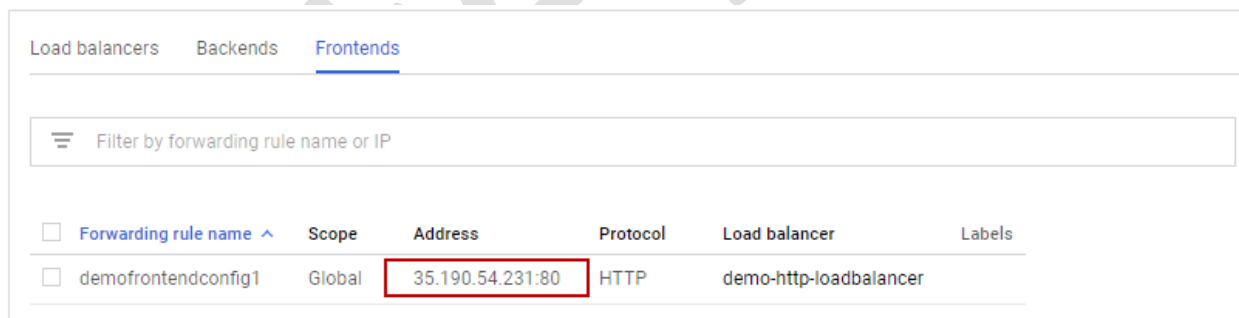
After review and if no changes, click on Create button



Step 4: Access the load balanced web application

You can access the web application deployed on all the server machines using the load balancer IP address.

Click on the newly created demo-http-loadbalancer and navigate to Frontends tab



After few seconds, the health checks will complete and load balancer will be active. Copy the address and port and paste it to a browser url. You will see the response from the web application from any one of the servers under the load balancer



### Assignment 5. Create an instance template

#### Highlights:

- Using instance template, create a managed instance group.
- Any number of managed instance groups can be created from a single instance template

#### Demo steps:

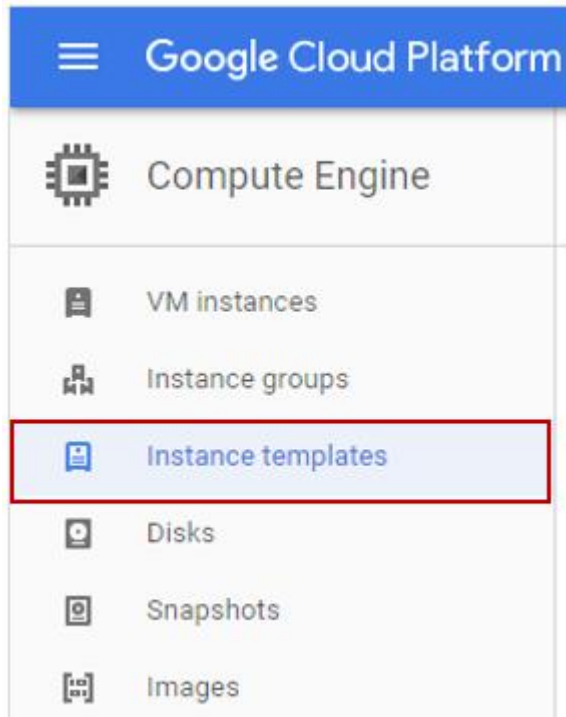
A managed instance group has the extra capabilities to support auto-scaling, auto-healing and load balancing.

**Prerequisite to create a managed instance group is to create an instance template.**

To effectively manage a group of instances under a group, it is always advisable to create instances having a common standard configuration. This standard configuration is called as an instance template. The instance template defines a machine type, a boot disk, access rules and firewalls.

**Step 1:**

- **Select Instance templates from the navigation pane under Compute Engine**

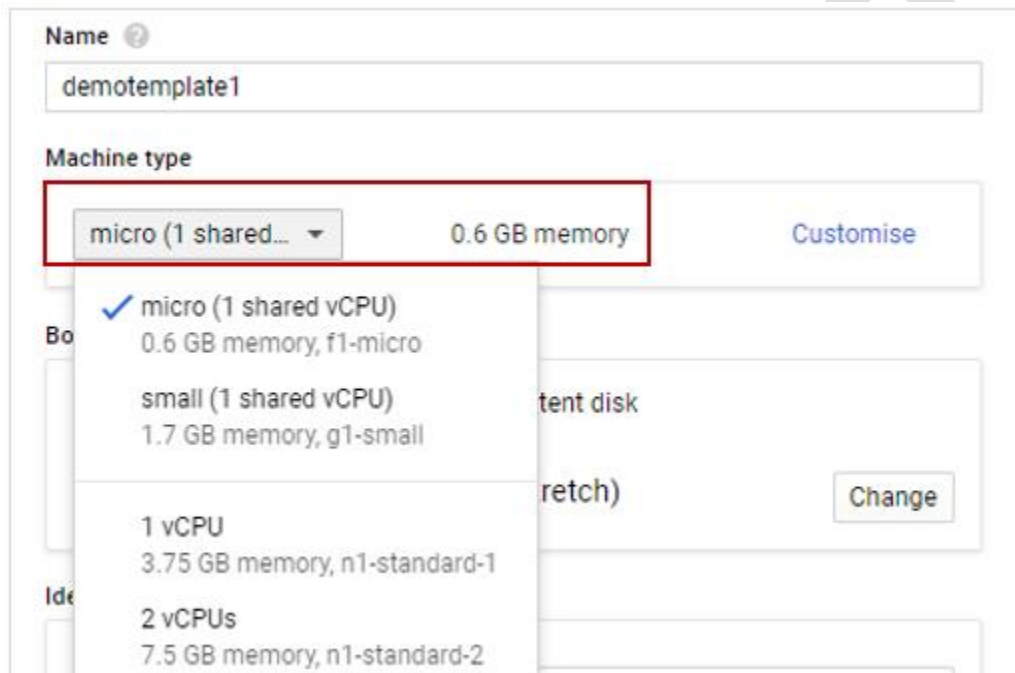



**Click on create instance template from the top of the page**



 CREATE INSTANCE TEMPLATE

**Provide a name for the template and select the machine type**



Name 

demotemplate1

Machine type

micro (1 shared vCPU) 0.6 GB memory Customise

☒ micro (1 shared vCPU)  
 0.6 GB memory, f1-micro

☐ small (1 shared vCPU)  
 1.7 GB memory, g1-small

☐ 1 vCPU  
 3.75 GB memory, n1-standard-1

☐ 2 vCPUs  
 7.5 GB memory, n1-standard-2


Boot disk

I/O type

Change

**Step 2:**

- **Select the Boot disk, Access scope and Firewall rules**



New 10 GB standard persistent disk

Image

Debian GNU/Linux 9 (stretch)

Change

Service account

Compute Engine default service account

Access scopes

☒ Allow default access

☐ Allow full access to all Cloud APIs

☐ Set access for each API

Firewall

Add tags and firewall rules to allow specific network traffic from the Internet.

☒ Allow HTTP traffic

☒ Allow HTTPS traffic

Management, disks, networking, SSH keys

Create

Cancel

### Step 3:

- **Expand 'Management, disks, networking and SSH Keys'. Provide a start up script which will configure an Apache server and deploy a simple html page in the server**

Management
Disks
Networking
SSH keys

Description (Optional)

Automation

Startup script (Optional)

You can choose to specify a startup script that will run when your instance boots up or restarts. Startup scripts can be used to install software and updates, and to ensure that services are running within the virtual machine. [Learn more](#)

```

sudo apt-get update
sudo apt-get install apache2 -y
sudo a2ensite default-ssl
sudo a2enmod ssl
sudo service apache2 restart
echo '<!doctype html><html><body><h1>Hi..You are connected to Web server
</h1></body></html>' | sudo tee /var/www/html/index.html

```

**Click on Create. This creates a new instance template demotemplate1, which will be available under the list of instance templates**

<input type="checkbox"/> Name ^	Machine type	Image	Disk type	In use by	Creation time	
<input type="checkbox"/> demo-template	1 vCPU, 0.6 GB	debian-9-stretch-v20170816	Standard persistent disk		28 Aug 2017, 14:43:04	⋮
<input type="checkbox"/> demotemplate1	1 vCPU, 0.6 GB	debian-9-stretch-v20171025	Standard persistent disk		14 Nov 2017, 11:08:43	⋮
<input type="checkbox"/> instance-template-1	1 vCPU, 3.75 GB	imgcreatdemo29aug17	Standard persistent disk		29 Aug 2017, 16:34:09	⋮
<input type="checkbox"/> instance-template-2	1 vCPU, 0.6 GB	debian-9-stretch-v20171025	Standard persistent disk		13 Nov 2017, 15:20:52	⋮

## Assignment 5a. Configure Instance group

### Highlights:

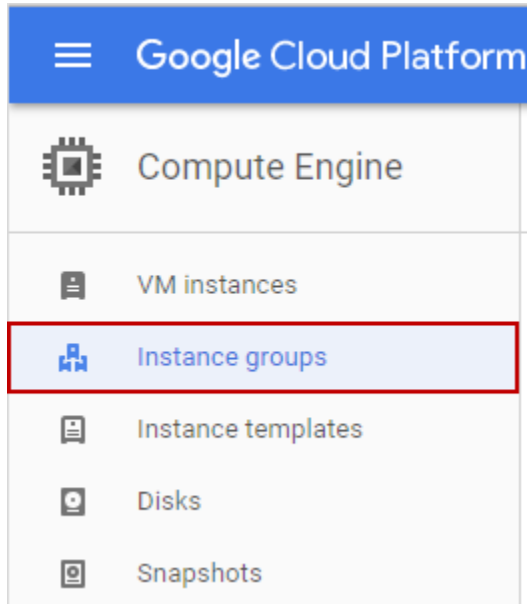
- Automatic scaling according to pre-defined conditions can be created during instance group creation
- When existing VMs become un-responsive, auto-scaling will create new virtual machines only if proper health check configuration is enabled

### Demo steps:

In this step, you will focus on creating an instance group based on the demotemplate1 that you created during the previous step.

#### Step 1:

- Select Instance groups from the left navigation pane under Compute Engine



Click on the **CREATE INSTANCE GROUP** link on the top pane of the page



**Step 2:**

- Provide the required details such as Name, Description, Location and Zone as required. Selecting Multi-zone will create instances across multiple zones, which can ensure high availability

Name ?

demoinstancegroup1

Description (Optional)

demoinstancegroup1

Location

Multi-zone groups span multiple zones, which assures higher availability [Learn more](#)

☒ Single-zone
 ☐ Multi-zone

Zone ?

us-central1-c

### Step 3:

- Select the Group type as *Managed instance group*

*This is required as you are creating instance group based on an instance template. Select the Instance template that you had created in the previous demo.*

**Group type**

☒ **Managed instance group**  
Managed instance group contains identical instances, created from an instance template, and supports auto-scaling, auto-healing, rolling updating, load balancing and more. VM instances are stateless and disks are deleted upon VM deletion or recreation. [Learn more](#)

☐ **Unmanaged instance group**  
Unmanaged instance group is best for load balancing dissimilar instances, which you can add and remove arbitrarily. Auto-scaling, auto-healing and rolling updating are not supported. [Learn more](#)

**Instance template** ?

demotemplate1

**Step 4:**

- Next step is to enable automatic scaling using the below shown fields

Autoscaling ?

On

Auto-scale based on ?

For best results, read [Configuring autoscaling instance groups](#)

CPU usage

Target CPU usage ?

Scaling dynamically creates or deletes VMs to meet the group target. [Learn more.](#)

60
%

Minimum number of instances ?

2

Maximum number of instances ?

10

Cool-down period ?

60
seconds

You can enable scaling by selecting On for the Autoscaling field. The scaling action will happen based on the scaling condition defined in the Auto-scale based on field.

Autoscaling can be configured based on below also:

- CPU usage



- *HTTP Load balancing usage*
- *Stackdriver monitoring metrics*
- *Multiple metrics*

**Step 5:**

*The minimum and maximum number of instances in the group have to be mentioned. Based on the CPU usage, Autoscaling will invoke or terminate instances in the group, within the given min-max limits, automatically.*

- *Under Autohealing section, select Create a health check for Health check field. This will open a new screen where you can provide the required values and save it*

### Autohealing

VMs in the group are recreated as needed. You can use a health check to recreate a VM if the health check finds the VM unresponsive. If you do not select a health check, VMs are recreated only when stopped. [Learn more](#)

#### Health check

Create a health check

No health check

Initial delay ?

300

seconds

[Advanced creation options](#)

Create

Cancel

Name <sup>?</sup>

Description (Optional)

Protocol

TCP

Port <sup>?</sup>

80

Proxy protocol <sup>?</sup>

NONE

Request (Optional) <sup>?</sup>

Response (Optional) <sup>?</sup>

Health criteria

Define how health is determined: how often to check, how long to wait for a response and how many successful or failed attempts are decisive

Check interval <sup>?</sup>

10

seconds

Timeout <sup>?</sup>

5

seconds

Healthy threshold <sup>?</sup>

2

consecutive successes

Unhealthy threshold <sup>?</sup>

6

consecutive failures

Save and continue

Cancel

Select the newly created health check and click on Create button. This creates the instance group.

Health check

demohealthcheck1 (HTTP)

port: 80, timeout: 5s, check interval: 10s, unhealthy threshold: 6 attempts

Initial delay ?

300

seconds

Advanced creation options

Create

Cancel

You will find that Autoscaling automatically spins up two instances based on the minimum number that you have provided.

VM instances

CREATE INSTANCE

IMPORT VM

REFRESH

START

STOP

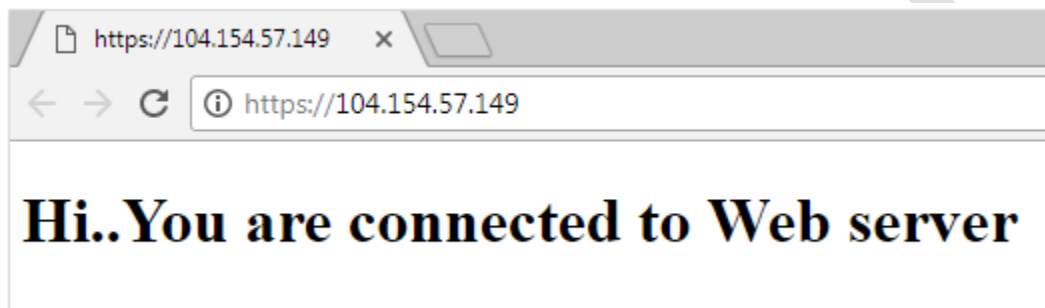
RESET

Filter VM instances

Columns

<input type="checkbox"/>	Name ^	Zone	Recommendation	Internal IP	External IP	Connect
<input type="checkbox"/>	demoinstancegroup1-k3tc	us-central1-c		10.128.0.2	35.202.30.153	SSH
<input type="checkbox"/>	demoinstancegroup1-zrfq	us-central1-c		10.128.0.3	35.202.197.118	SSH

*Both the instances are created based on a common instance template and will have the shell script executed during startup. You can access the webpages using the respective External IP addresses.*



### **Assignment 6a. Download and install the APP Engine SDK for Java**

**Objective:** Download and install the APP Engine SDK for deploying sample Java application

**Problem Description:** Before hosting your application or service you need to download and install the APP Engine SDK. For deploying and management of applications it includes a local development server and relevant tools. Google App Engine offers pool of languages to choose. Here will be seeing about JAVA for Windows OS.

**Prerequisites:** Please ensure you have installed:-

**Java version 7 or 8**

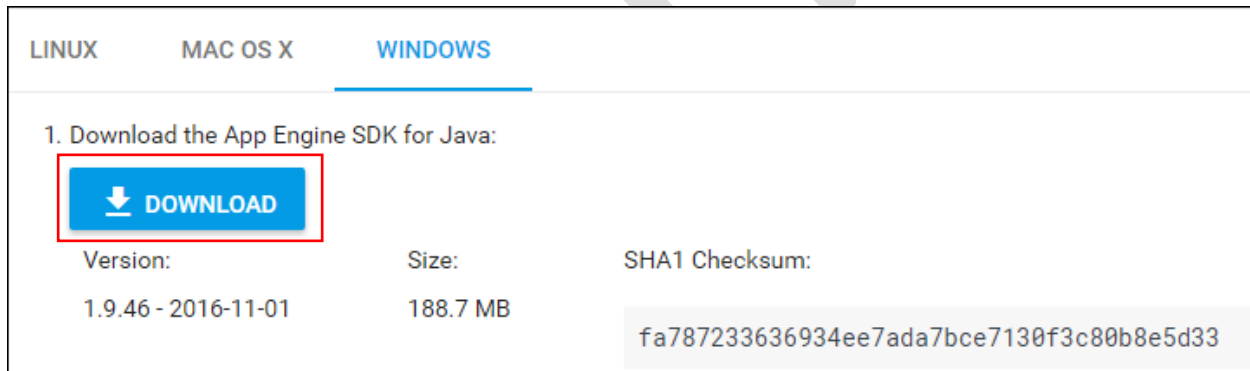
**Estimated time: 10 minutes**


**Solution:**

1) Go to Google cloud platform link:

<https://cloud.google.com/appengine/docs/java/download>

2) Click on the Download as shown below



LINUX	MAC OS X	WINDOWS
1. Download the App Engine SDK for Java:		
<div>  <b>DOWNLOAD</b> </div>		
Version:	Size:	SHA1 Checksum:
1.9.46 - 2016-11-01	188.7 MB	fa787233636934ee7ada7bce7130f3c80b8e5d33

3) In Windows, to install the SDK follow the below steps

- a. Double-click the **appengine-java-sdk-1.9.46.zip** file that you have downloaded to extract the SDK to a directory of your choice.
- b. The App Engine Java SDK requires Java 7 bytecode level. You can use either Java 7 or Java 8.

**Summary of this assignment:** In this assignment, you have downloaded and installed the Google App Engine SDK for java.

## Assignment 6b. Run the Demo application from your local server through Command Prompt

**Objective:** Run the Demo Java application from your local development server

**Problem Description:** Before hosting your application or service you need to download and install the APP Engine SDK which includes a local development server as well as the tooling for deploying and managing your applications in App Engine.

**Estimated time:** 20 minutes

**Solution:**

- 1) Open the command prompt
- 2) Change the working directory to the place where SDK is unzipped using `cd` command
- 3) There will be few sample applications that will be available in `\appengine-java-sdk-1.9.46\demos` folder

```

D:\appengine-java-sdk-1.9.46\appengine-java-sdk-1.9.46>dir
Volume in drive D is DATA
Volume Serial Number is 1C25-3738

Directory of D:\appengine-java-sdk-1.9.46\appengine-java-sdk-1.9.46

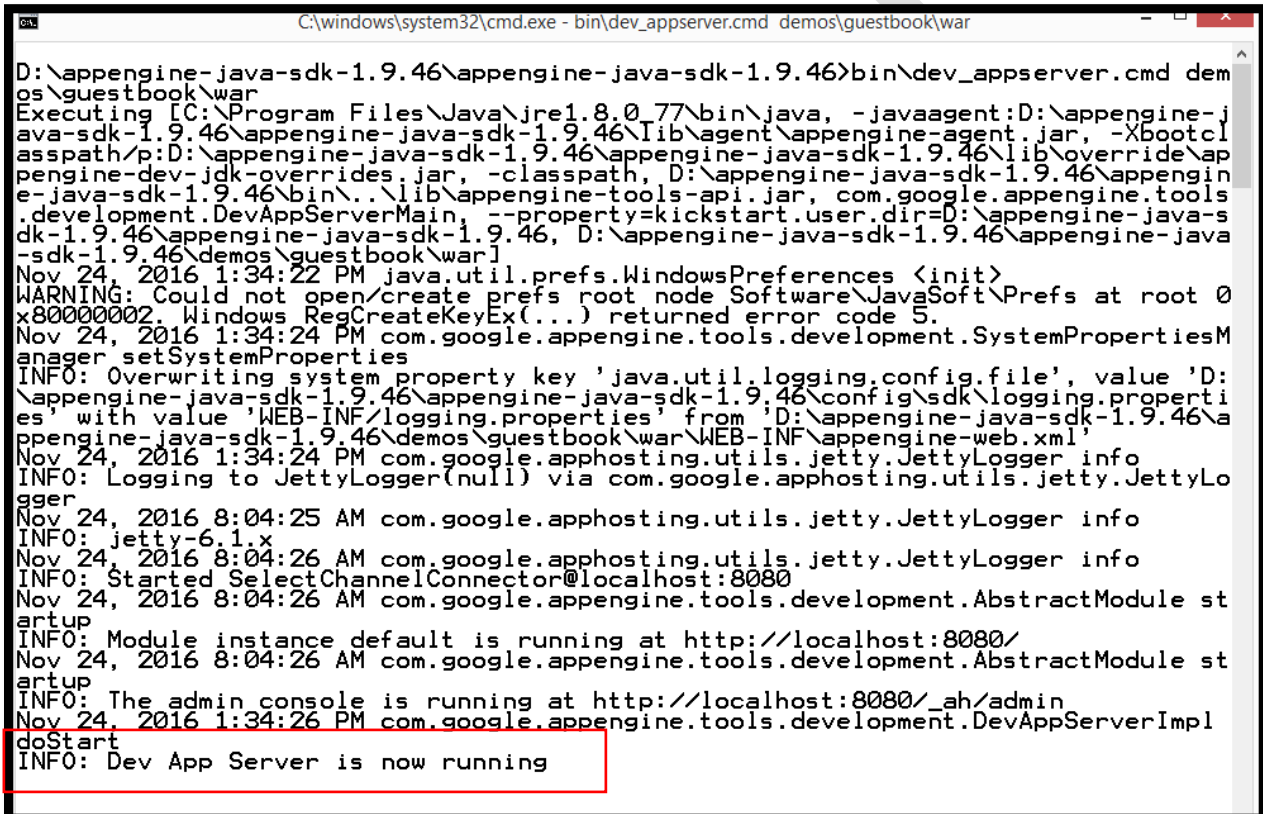
11/24/2016  01:29 PM    <DIR>          .
11/24/2016  01:29 PM    <DIR>          ..
11/24/2016  01:29 PM    <DIR>          1,403 ABOUT
11/24/2016  01:29 PM    <DIR>          bin
11/24/2016  01:29 PM    <DIR>          config
11/24/2016  01:29 PM    <DIR>          5,938 COPYING
11/24/2016  01:29 PM    <DIR>          demos
11/24/2016  01:29 PM    <DIR>          docs
10/18/2016  06:41 PM    <DIR>          jetty93
11/24/2016  01:29 PM    <DIR>          jetty93-base
11/24/2016  01:29 PM    <DIR>          lib
11/24/2016  01:29 PM    3,896 README
11/24/2016  01:29 PM    223  README.ORM
11/24/2016  01:29 PM    136  RELEASE_NOTES
11/24/2016  01:29 PM    27,574 RELEASE_NOTES.ORM
11/24/2016  01:29 PM    <DIR>          src
11/24/2016  01:29 PM    62  VERSION
              7 File(s)          39,232 bytes
              10 Dir(s)  386,860,101,632 bytes free

D:\appengine-java-sdk-1.9.46\appengine-java-sdk-1.9.46>
  
```

- 4) Demo application can be run using the command



`bin\dev_appserver.cmd demos\<app-name>\war`



```

C:\windows\system32\cmd.exe - bin\dev_appserver.cmd demos\guestbook\war
D:\appengine-java-sdk-1.9.46\appengine-java-sdk-1.9.46>bin\dev_appserver.cmd dem
os\guestbook\war
Executing [C:\Program Files\Java\jre1.8.0_77\bin\java, -javaagent:D:\appengine-j
ava-sdk-1.9.46\appengine-java-sdk-1.9.46\lib\agent\appengine-agent.jar, -Xbootcl
asspath/p:D:\appengine-java-sdk-1.9.46\appengine-java-sdk-1.9.46\lib\override\ap
pengine-dev-jdk-overrides.jar, -classpath, D:\appengine-java-sdk-1.9.46\appengin
e-java-sdk-1.9.46\bin\..\lib\appengine-tools-api.jar, com.google.appengine.tools
.development.DevAppServerMain, --property=kickstart.user.dir=D:\appengine-java-s
dk-1.9.46\appengine-java-sdk-1.9.46, D:\appengine-java-sdk-1.9.46\appengine-java
-sdk-1.9.46\demos\guestbook\war]
Nov 24, 2016 1:34:22 PM java.util.prefs.WindowsPreferences <init>
WARNING: Could not open/create prefs root node Software\JavaSoft\Prefs at root 0
x80000002. Windows RegCreateKeyEx(...) returned error code 5.
Nov 24, 2016 1:34:24 PM com.google.appengine.tools.development.SystemPropertiesM
anager setSystemProperties
INFO: Overwriting system property key 'java.util.logging.config.file', value 'D:
\appengine-java-sdk-1.9.46\appengine-java-sdk-1.9.46\config\sdk\logging.properti
es' with value 'WEB-INF\logging.properties' from 'D:\appengine-java-sdk-1.9.46\
appengine-java-sdk-1.9.46\demos\guestbook\war\WEB-INF\appengine-web.xml'
Nov 24, 2016 1:34:24 PM com.google.apphosting.utils.jetty.JettyLogger info
INFO: Logging to JettyLogger(null) via com.google.apphosting.utils.jetty.JettyLo
gger
Nov 24, 2016 8:04:25 AM com.google.apphosting.utils.jetty.JettyLogger info
INFO: jetty-6.1.x
Nov 24, 2016 8:04:26 AM com.google.apphosting.utils.jetty.JettyLogger info
INFO: Started SelectChannelConnector@localhost:8080
Nov 24, 2016 8:04:26 AM com.google.appengine.tools.development.AbstractModule st
artup
INFO: Module instance default is running at http://localhost:8080/
Nov 24, 2016 8:04:26 AM com.google.appengine.tools.development.AbstractModule st
artup
INFO: The admin console is running at http://localhost:8080/_ah/admin
Nov 24, 2016 1:34:26 PM com.google.appengine.tools.development.DevAppServerImpl
doStart
INFO: Dev App Server is now running
  
```

- 5) The application is running as above.
- 6) It will be running in port 8080, accessed through the URL [localhost:8080](http://localhost:8080)



- 7) You can post Greeting if required.
- 8) Server keeps running in command prompt as shown.

```
Nov 24, 2016 1:38:01 PM com.google.appengine.api.datastore.dev.LocalDatastoreService init
INFO: Local Datastore initialized:
      Type: High Replication
      Storage: D:\appengine-java-sdk-1.9.46\appengine-java-sdk-1.9.46\demos\guestbook\war\WEB-INF\appengine-generated\local_db.bin
Nov 24, 2016 1:38:01 PM com.google.appengine.api.datastore.dev.LocalDatastoreService load
INFO: The backing store, D:\appengine-java-sdk-1.9.46\appengine-java-sdk-1.9.46\demos\guestbook\war\WEB-INF\appengine-generated\local_db.bin, does not exist. It will be created.
Nov 24, 2016 1:38:01 PM com.google.appengine.tools.development.LocalResourceFileServlet doGet
WARNING: No file found for /favicon.ico
```

9) The application server can be stopped by pressing **ctrl+c** in the command prompt

**Note:** The application won't be available if the plug-in is not installed

The plug-in can be downloaded by clicking on the download plug-in button appearing in the browser

**Summary of this assignment:** In this assignment, you have run the demo application in your local development server.

## Assignment 7a. Installing the Google Plugin for Eclipse to create Web Application

**Objective:** creating and deploying your first web application using Google Plugin for eclipse and Google SDK

**Problem Description:** Before deploying your application you need to install the Google Plugin for eclipse. The Google Plugin for Eclipse is the first integrated tool suite for the Google Cloud. Check what are all configurations would be required to perform these steps.

### Prerequisites:

Java 7

Eclipse 4.X

**Estimated time:** 15 minutes

### Solution:

#### Steps involved:

- Click this link [https://developers.google.com/eclipse/docs/getting\\_started](https://developers.google.com/eclipse/docs/getting_started)
- It will take you to the installation page.

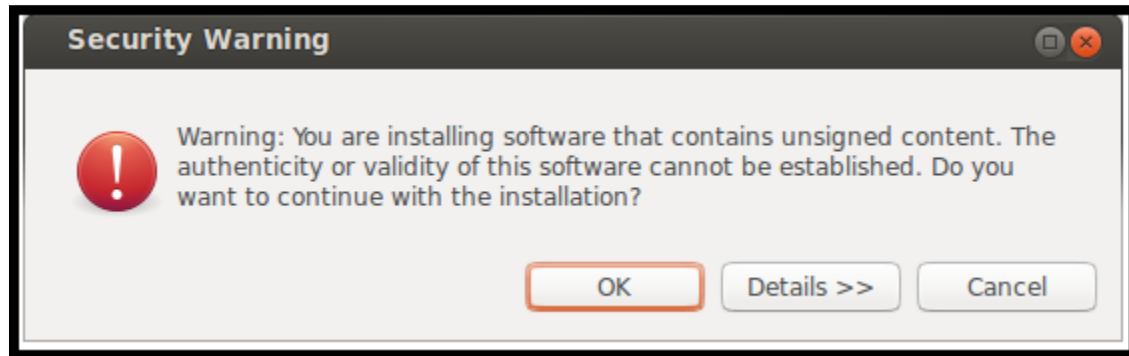
- You can install the **Google Plugin for Eclipse** using the software update feature of Eclipse. Be sure to use the plugin that corresponds to your version of Eclipse

Eclipse version	Plugin link	Archive link
Eclipse 4.3 (Kepler)	<a href="https://dl.google.com/eclipse/plugin/archive/3.8.0/4.3">https://dl.google.com/eclipse/plugin/archive/3.8.0/4.3</a>	<a href="#">Site archive for Eclipse 4.3</a>

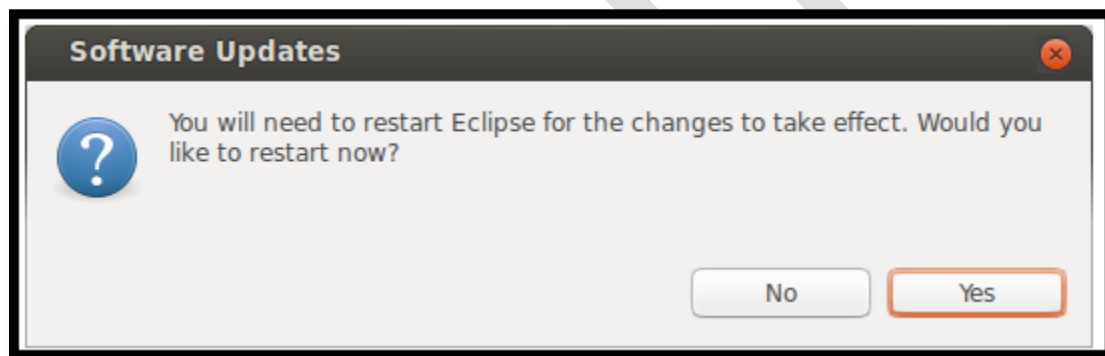
- Open Eclipse, make sure it is running JVM version of 1.7.0 or later
- Select **Help > Install New Software...** a dialog box appears, provide the update site URL into the Work with text box:
- <https://dl.google.com/eclipse/plugin/archive/3.8.0/4.3>
- And hit the **enter** button
- Google Plugin for Eclipse is the required component. Select the checkbox next to **Google Plugin for Eclipse 4.4/4.5/4.6**.

Click **Next**.

- Verify the features that you are about to install. Click **Next**.
- Make sure you have accepted the license agreement after reading the terms and conditions.
- Click **Finish**.
- You will get the **Security Warning** dialog box, just click on **OK** and proceed.



- It will ask you to restart the Eclipse, kindly proceed with Click Restart Now.



- The latest eclipse will be having this  google icon in the toolbar row.

**Summary of this Assignment:** In this assignment, you have learned how to install the Google plugin for Eclipse

## **Assignment 7b. Creating and Running the Web Application locally**

**Objective:** creating and running your web application using Google Plugin for eclipse and Google SDK

**Problem Description:** Before deploying your application in App Engine, you need to create and run the application locally. To perform this, will create a new web application in eclipse and run and test it locally.

### **Prerequisites:**

**Java 7**


**Eclipse 4.X**

**Google Plugin for Eclipse**


**Estimated time: 15 minutes**

### **Solution:**

### 1) Create a New Web Application

- a. To create a new project, click on the  **New Web Application Project** toolbar button





## New Web Application Project

### Create a Web Application Project

Enter a name for the project

Project name:

Package: (e.g. com.example.myproject)

Location

☒ Create new project in workspace
   
☐ Create new project in:
   
 Directory:

Google SDKs

☒ Use Google Web Toolkit
   
☒ Use default SDK (none) [Configure SDKs...](#)
  
☐ Use specific SDK:

☒ Use Google App Engine
   
☒ Use default SDK (appengine-java-sdk-1.9.46 - 1.9.46) [Configure SDKs...](#)
  
☐ Use specific SDK:

The project will use App Engine's [High Replication Datastore \(HRD\)](#) by default.

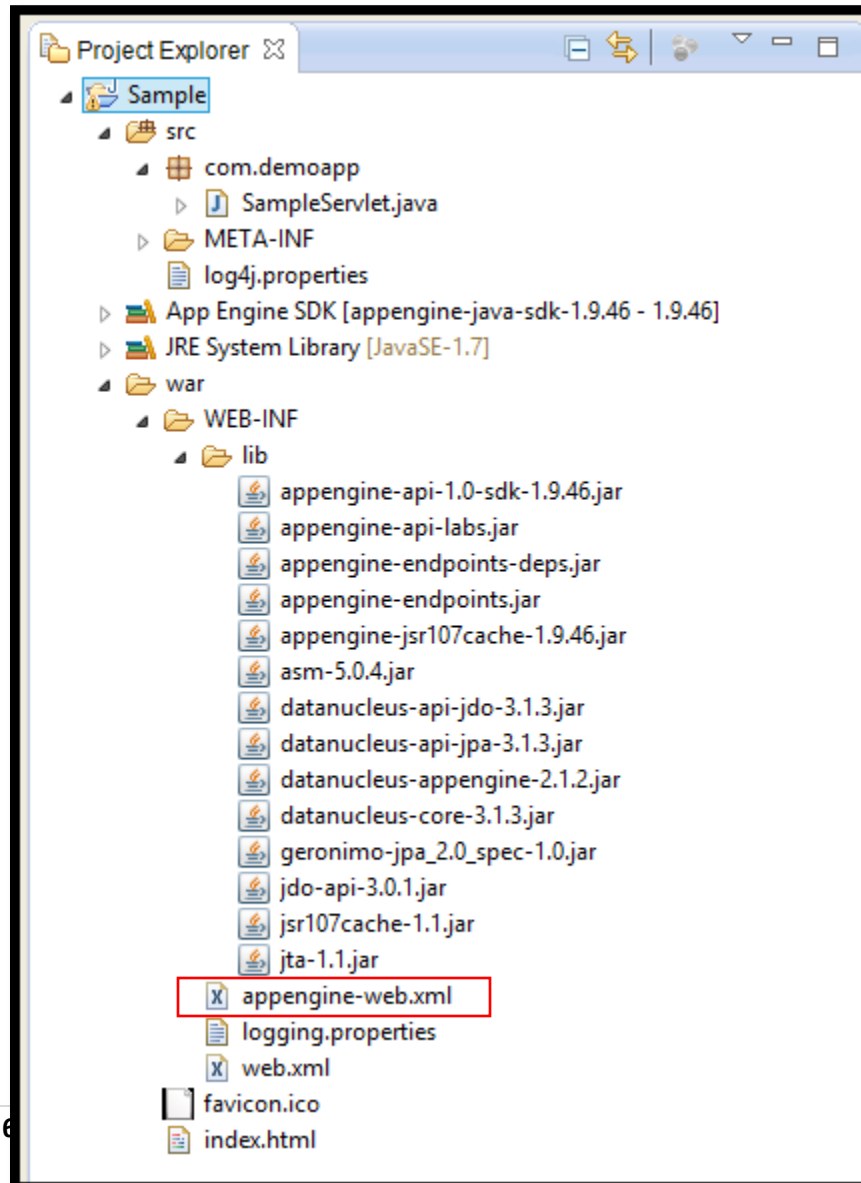
Identifiers for Google App Engine

☒ Leave App Id field blank
   
☐ Use App Id

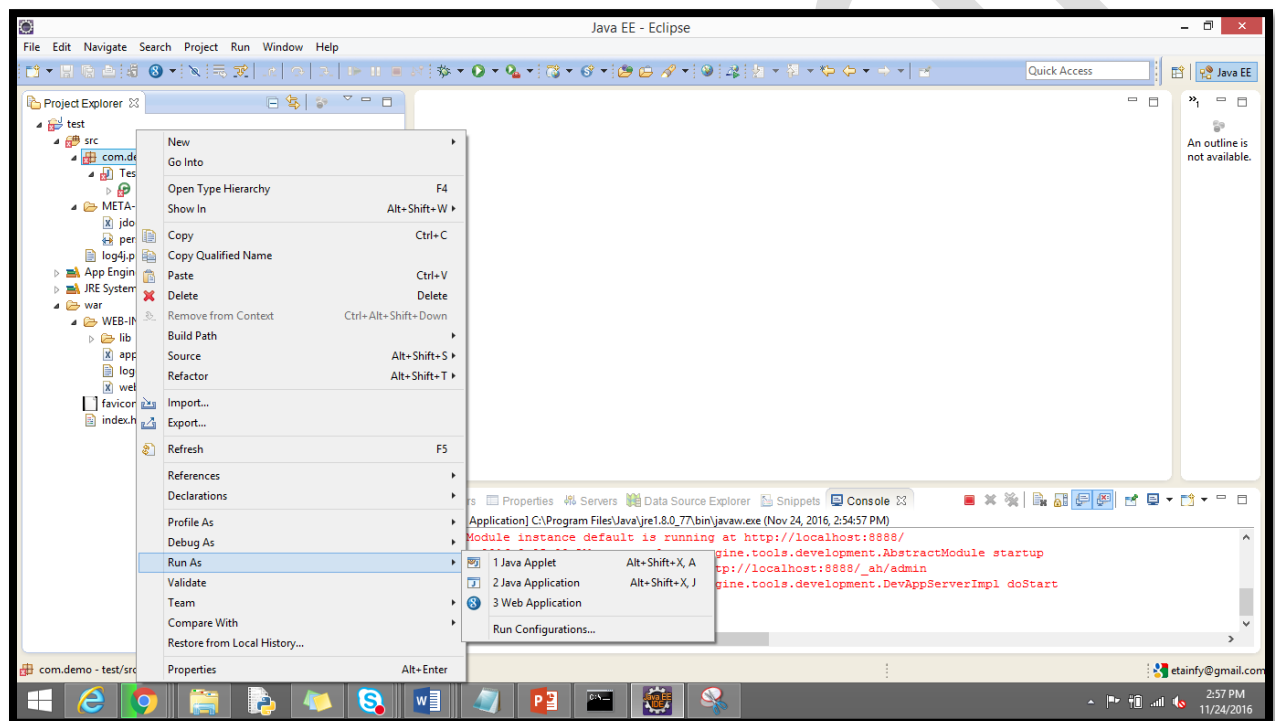
Your app will be deployed at:

- <http://yourappid.appspot.com> for regular applications
- <http://yourappid.yourdomain.com> for domain applications

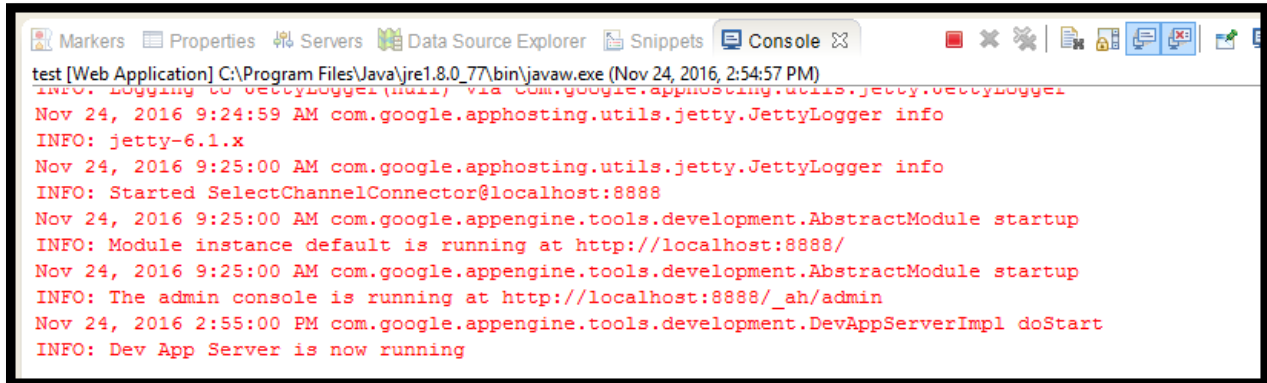
- b. Choose **Project Name** and **Package Name** of your choice*
  - c. De-select the Google SDK and select the Google App Engine*
  - d. Using **Configure SDK** link configure the App Engine SDK which you have installed already*
  - e. Click finished, automatically Google Plugin for Eclipse will produce a sample project*
- 2) *Review the generated project directory*



- 1) This file “**appengine-web.xml**”, using this file only you can run and deploy the application.
- 2) On your project, do a right click and select run as “**Web Application**” as below.



- 3) Eclipse console:



```
test [Web Application] C:\Program Files\Java\jre1.8.0_77\bin\javaw.exe (Nov 24, 2016, 2:54:57 PM)
INFO: Logging to JettyLogger(null) via com.google.apphosting.utils.jetty.JettyLogger
Nov 24, 2016 9:24:59 AM com.google.apphosting.utils.jetty.JettyLogger info
INFO: jetty-6.1.x
Nov 24, 2016 9:25:00 AM com.google.apphosting.utils.jetty.JettyLogger info
INFO: Started SelectChannelConnector@localhost:8888
Nov 24, 2016 9:25:00 AM com.google.appengine.tools.development.AbstractModule startup
INFO: Module instance default is running at http://localhost:8888/
Nov 24, 2016 9:25:00 AM com.google.appengine.tools.development.AbstractModule startup
INFO: The admin console is running at http://localhost:8888/_ah/admin
Nov 24, 2016 2:55:00 PM com.google.appengine.tools.development.DevAppServerImpl doStart
INFO: Dev App Server is now running
```

4) Access URL ***http://localhost:8888/***, see output



**Summary of the assignment:** In this assignment, you have learned to create and run the web application locally using Google Plugin for Eclipse.

## Assignment 7c: Deploying the App to Google App Engine

**Objective:** To learn about deploying the Application to Google App Engine through Eclipse.

**Problem Description:** Before hosting an application, you need to deploy the locally tested application to Google App Engine using Eclipse. This demonstration assumes that you have already created account in Google Cloud Platform.

**Estimated time:** 25 minutes

### **Solution:**

Steps involved:

- 1) Create an **application ID** for your web application in google cloud platform console.
- 2) In this demonstration, an application ID, **"demoproject-148109"** is used and place it in appengine-web.xml.

```

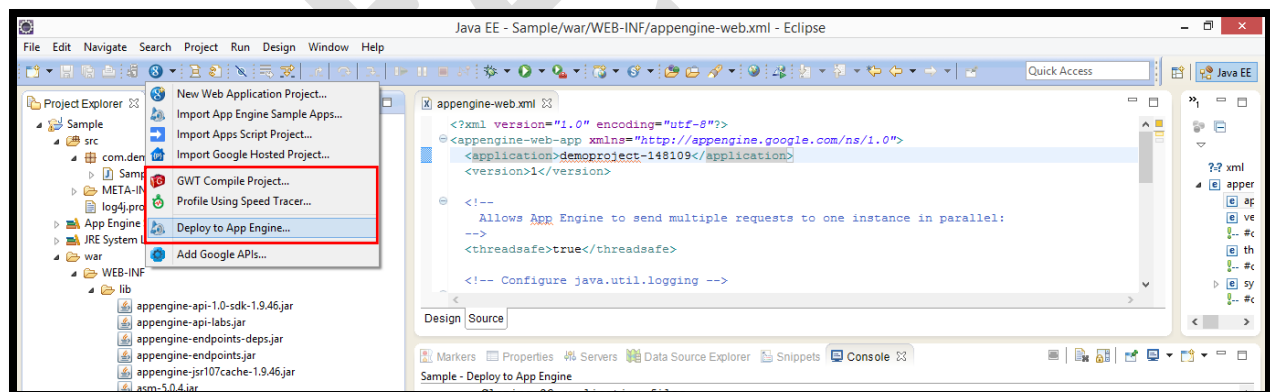
<?xml version="1.0" encoding="utf-8"?>
<appengine-web-app xmlns="http://appengine.google.com/ns/1.0">
  <application>demoproject-148109</application>
  <version>1</version>

  <!--
    Allows App Engine to send multiple requests to one instance in parallel:
  -->
  <threadsafe>true</threadsafe>

  <!-- Configure java.util.logging -->
  
```

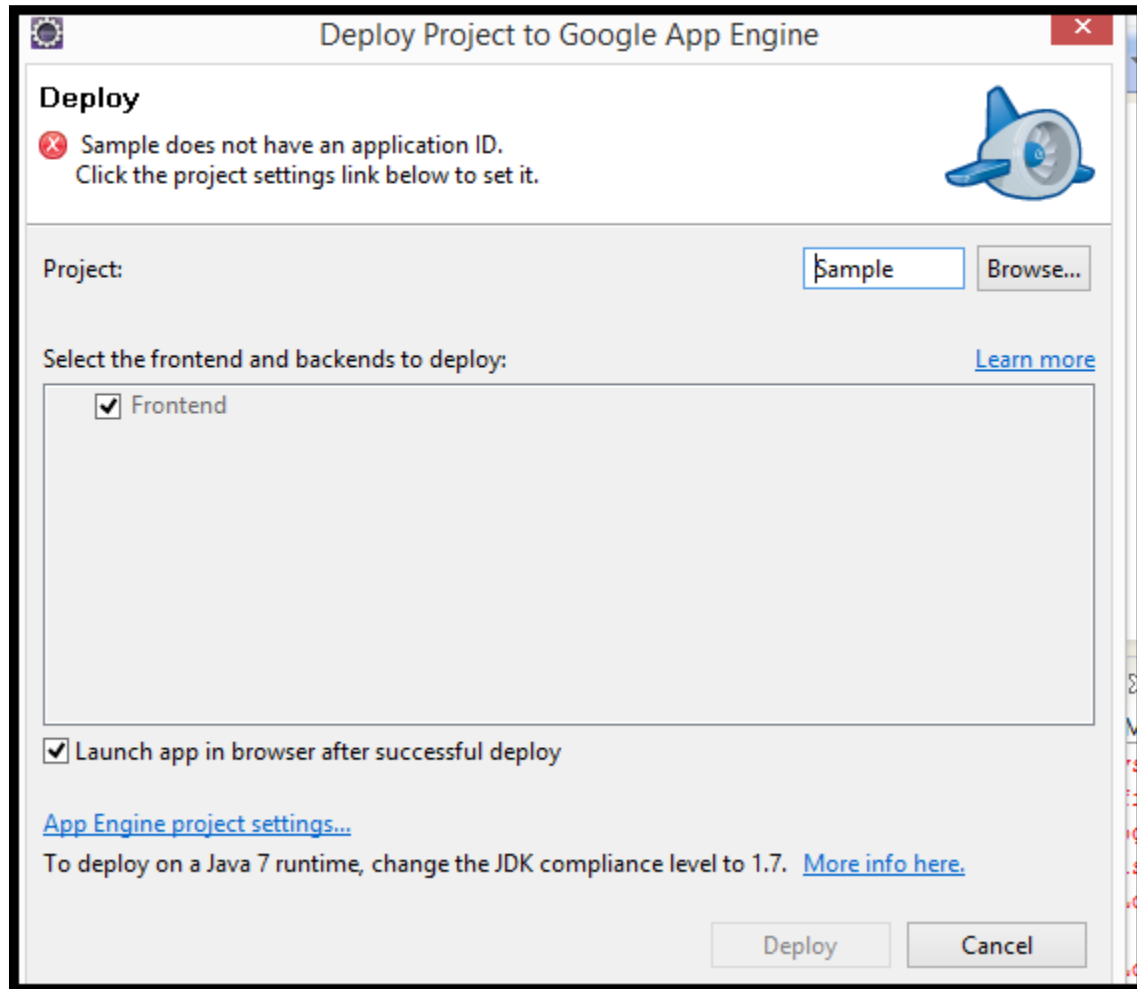
3) Change the application ID in **appengine-web.xml** as above and save the file.

4) Now click on the  icon and select **Deploy to App Engine** option as below



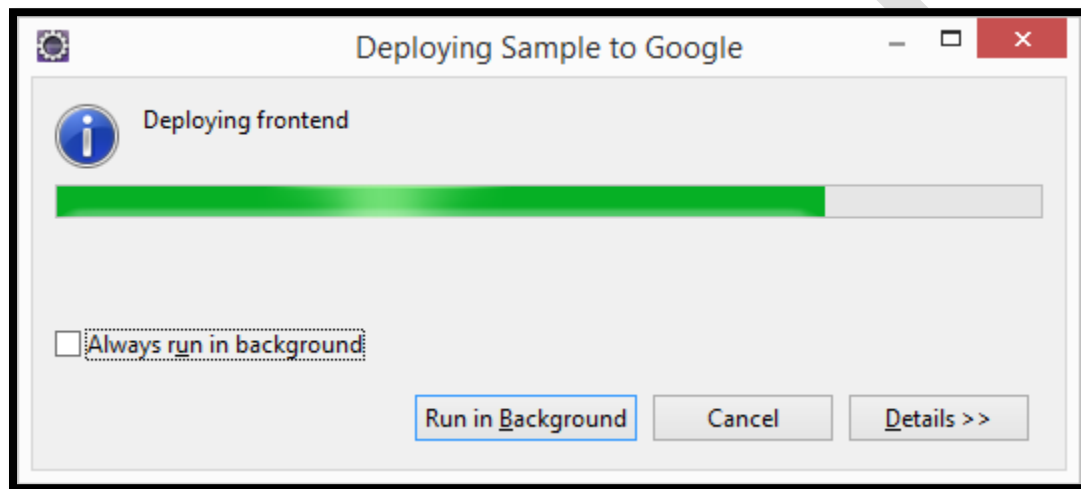
- 5) *Select the project which is ready for deploy and make sure xml file changed before deploying to App Engine.*



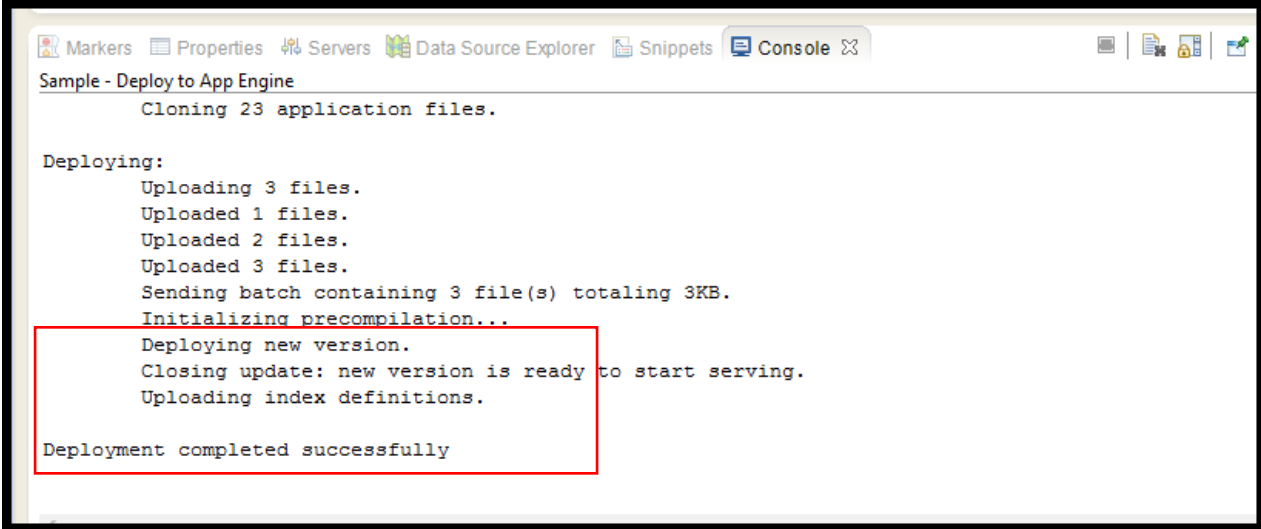


6) Click on **Deploy** button.

7) *Deploying started*



8) *The Eclipse Console screen would be updating the status as below.*



```

Sample - Deploy to App Engine
  Cloning 23 application files.

Deploying:
  Uploading 3 files.
  Uploaded 1 files.
  Uploaded 2 files.
  Uploaded 3 files.
  Sending batch containing 3 file(s) totaling 3KB.
  Initializing precompilation...
  Deploying new version.
  Closing update: new version is ready to start serving.
  Uploading index definitions.

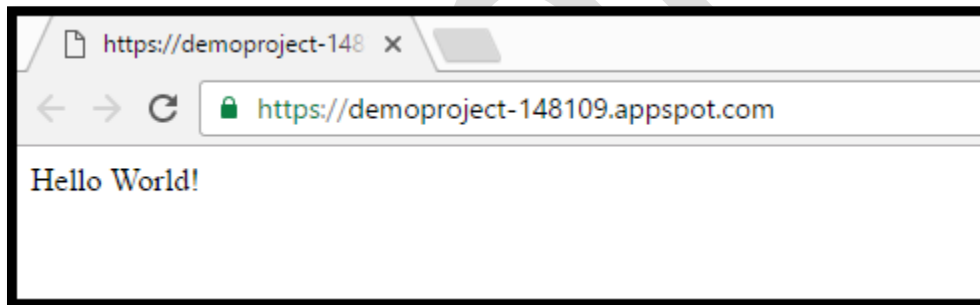
Deployment completed successfully
  
```

9) After uploading successfully, you will be able to see the "Deployment Successful" message in the console.

10) Now browse directly take to your live application at <http://project-id.appspot.com>.



And the Hello World Servlet:



**Summary of this assignment:** In this assignment, you have deployed the local web application successfully to App Engine using Eclipse.

## Assignment 8a: Creating a google cloud function

### Highlights:

Create a google cloud function

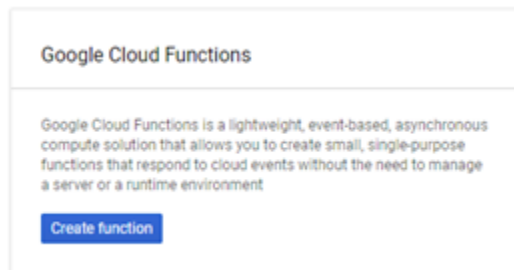
Test the function

Steps:

Login to <https://console.cloud.google.com>


Create a project


Navigate to “cloud functions”




4. Click “Create function” and provide the below details.

<b>Name</b>	function-1
<b>Memory</b>	256MB (Default)
<b>Trigger</b>	HTTP
<b>Runtime</b>	Node.js 8 ( Choose your preferred runtime)
<b>Function to execute</b>	helloWorld


Cloud Functions


Create function

Name 

Memory allocated

Trigger

URL  
<https://us-central1-osce-159707.cloudfunctions.net/function-1>

Source code

- ☒ Inline editor
- ☐ ZIP upload
- ☐ ZIP from Cloud Storage
- ☐ Cloud Source repository

Runtime

index.js
package.json

```

1  /**
2   * Responds to any HTTP request.
3   *
4   * @param {!express:Request} req HTTP request context.
5   * @param {!express:Response} res HTTP response context.
6   */
7  exports.helloWorld = (req, res) => {
8    let message = req.query.message || req.body.message || 'Hello Wo
9    res.status(200).send(message);
10 };
11
  
```

Function to execute ?

5. Function is created and available for execution.

Cloud Functions

Overview

CREATE FUNCTION

REFRESH

DELETE

COPY

Filter functions

Columns

<input type="checkbox"/>	Name ^	Region	Trigger	Runtime	Memory allocated	Executed function	Last deployed
<input type="checkbox"/>	GoogleCloudFunction	us-central1	HTTP	Node.js 8	256 MB	helloWorld	4/19/19, 2:04 PM

6. Now, test the function by supplying a sample message to be displayed.

<input type="checkbox"/>	Name ^	Region	Trigger	Runtime	Memory allocated	Executed function	Last deployed
<input type="checkbox"/>	function-1	us-central1	HTTP	Node.js 8	256 MB	helloWorld	4/19/19, 2:08 PM


Copy function

Test function

View logs

Delete




Triggering event 

```
1 {"message": "Hello World"}
2 |
```

Test the function

Output

Hello World 

7. *Check the logs for more information*

Showing logs from the last hour ending at 2:12 PM (IST) Download logs View Options

↓ No older entries found matching current filter in the last hour. Load older logs ↓

2019-04-19 14:07:47.829 IST	Cloud Functions	CreateFunction	us-central1:function-1	krajeshkandikonda@gmail.com	{"@type": "type.googleapis.com/g-
2019-04-19 14:08:13.703 IST	Cloud Functions	CreateFunction	us-central1:function-1	krajeshkandikonda@gmail.com	{"@type": "type.googleapis.com/g-
2019-04-19 14:10:13.066 IST	function-1	p11i3vrog3s0	Function execution started		
2019-04-19 14:10:13.102 IST	function-1	p11i3vrog3s0	Function execution took 37 ms, finished with status code: 200		

↑ Load newer logs ↑

## 8. Delete the cloud function.

Cloud Functions Overview + CREATE FUNCTION REFRESH DELETE COPY

Filter functions Columns

Name	Region	Trigger	Runtime	Memory allocated	Executed function	Last deployed
function-1	us-central1	HTTP	Node.js 8	256 MB	helloWorld	4/19/19, 2:08 PM

- Copy function
- Test function
- View logs
- Delete

## Summary:

You have learnt to create and test a google cloud function

## Assignment 8b: Triggering a google cloud function

### Highlights:

1. Create a cloud function that receives HTTP request and returns response.
2. Deploy the function
3. Trigger by sending HTTP request and observe the response.

### Demo Steps:

1. Login to Google cloud platform and start google cloud shell.
2. Navigate to `python-docs-samples/functions`
3. You can use sample functions provided here or Create a cloud function using python 3.7 run time, with the below sample code.

**`import sys`**

**`from flask import escape`**

**`def test_fun(request):`**

**`return "Cloud function triggered. This is response to the HTTP request received"`**

4. Deploy the function in google cloud shell, using the below command.

**`gcloud functions deploy test_fun --runtime python37 --trigger-http`**

4. Test the function by sending HTTP request  
**`curl -X POST https://<region>-<project ID>.cloudfunctions.net/test_fun`**

6. Navigate to the cloud functions menu in the console. Observe that the cloud function is deployed.

Google Cloud Platform

OSCE

Cloud Functions

Overview

CREATE FUNCTION

REFRESH

DELETE

COPY

Filter functions

Columns

<input type="checkbox"/> Name	Region	Trigger	Runtime	Memory allocated	Executed function	Last deployed
<input checked="" type="checkbox"/> test_fun	us-central1	HTTP	Python 3.7	256 MB	test_fun	4/30/19, 1:14 PM

## 6. Delete the function.

Google Cloud Platform

OSCE

Cloud Functions

Overview

+

CREATE FUNCTION

REFRESH

DELETE

COPY

Filter functions

Columns

<div><div></div><div>Name</div><div></div></div>	Region	Trigger	Runtime	Memory allocated	Executed function	Last deployed
<div><div></div><div><div></div>test_fun</div><div></div></div>	us-central1	HTTP	Python 3.7	256 MB	test_fun	4/30/19, 1:14 PM

Summary:

*You have learnt to create a cloud function to be triggered by HTTP requests. Fired HTTP request and triggered the cloud function. Finally deleted the cloud function deployment*

## Assignment 9: Google Container Registry

**Objective:** To set up an environment to use Google Container Registry and pull images from container registry

### Problem Description:

*In this Assignment you will set up an environment, push images to container registry and pull from container registry.*

### Solution:

#### 1. Install Docker:

- a. For Linux-based system, add your username to the **docker** group by using following command :

```
$sudo usermod -a -G docker ${user}
```

#### 2. Pushing to Registry

- a. Choose a private registry name and append you GCP project id to the **gcr.io** hostnames by using following command :

`$gcr.io/your-project-id/`

**b.** Add the tag you image by following command:

`$ docker tag user/image gcr.io/your-project-id/`

**c.** Use gcloud to push image ot the GCE registry:

`$gcloud docker --push gcr.io/your-project-id/image`

### 3. Pulling from Registry

Images that have been pushed to Container registry can be pulled with gcloud docker pull command :

`$gcloud docker --pull gcr.io/your-project-id/image`

**Summary of Assignment:** Developer will be able to successfully set up an environmanet for container registry and push/pull images from registry to be used with GCP resources.

## Assignment 10: Google Container Engine-Deploying App

**Objective:** To explore Container concept and deploying application in a hosted Kubernetes Environment.

### Background:

**GKE:** Google Container Engine, a Google hosted version of Kubernetes.

**Container Cluster:** Group of compute engine instances running Kubernetes.

**Kubernetes:** It is an open source project that can run on many different environment, which manages the container cluster. It is originally designed by Google.

Using GKE we can focus on Kubernetes rather being concerned of underlying infra.

**Kubelet:** A primary node agent that runs on each node.

#### **Problem Description:**

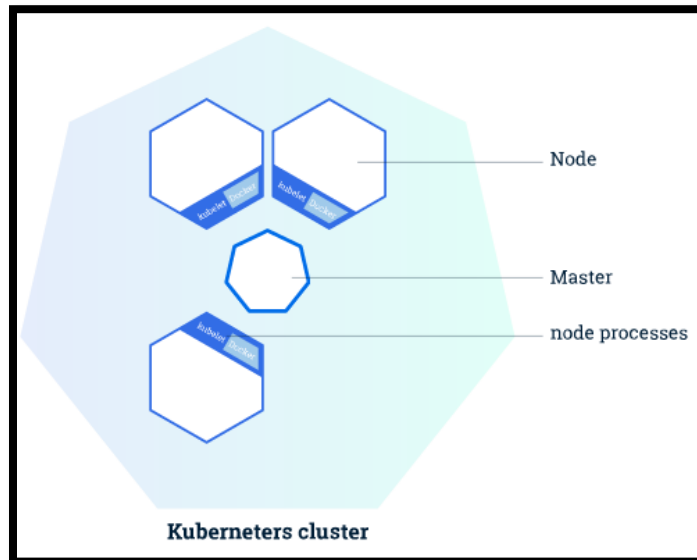
In this Assignment you will be exploring Kubernetes environment, create a cluster and deploy an app in cluster.

#### **Solution:**

##### **1. Create a Kubernetes cluster:**

A cluster contains a Node, Master and node process as shown below:





Master is responsible to manage the cluster. Each node has a Kubelet, which is an agent for managing the node and communicating with cabernet master.

Kubernetes cluster can be deployed either in **Physical or virtual machine**. You can use **minikube** tool to run the Kubernetes locally which creates a VM in your local machine.

We will be creating cluster in our container engine cluster created in GCP, follow below steps:

- ➔ Navigate to container engine and click “create cluster”. Give a name to cluster and specify the size as 3 to create three instances under a container:

Node image ?

gci

Size ?

3

Total cores	3 vCPUs
Total memory	11.25 GB

Cluster instances use ephemeral local disks. You can [attach a persistent disk](#) to your pod, if needed.

Subnetwork ?

default

Logging and monitoring ?

☐ Turn on Stackdriver Monitoring  
To use Stackdriver Monitoring for instances, [enable Stackdriver Monitoring for your project](#) ↗  
☒ Turn on Stackdriver Logging  

⌵ More

You will be billed for the 3 nodes (VM instances) in your cluster [Learn more](#)

Create

Cancel

➔ As now we have created cluster, type following command to get connected to cluster and to get the cluster details :

\$kubectl get nodes

```
mamta-146808 x +
-bash: cloud: command not found
etaifny@mamta-146808:~$
etaifny@mamta-146808:~$ cloud container clusters get-credentials mucluster --zone us-central1-b --project mamta-146808
-bash: cloud: command not found
etaifny@mamta-146808:~$ gcloud container clusters get-credentials mucluster \
> --zone us-central1-b --project mamta-146808
Fetching cluster endpoint and auth data.
kubeconfig entry generated for mucluster.
etaifny@mamta-146808:~$ kubectl get nodes
NAME                                STATUS    AGE
gke-mucluster-default-pool-efda6a76-1tw3    Ready    9m
gke-mucluster-default-pool-efda6a76-dwk1    Ready    9m
gke-mucluster-default-pool-efda6a76-h82u    Ready    9m
etaifny@mamta-146808:~$
```

We have a running master and dashboard which allows you to view your application in UI.

\$kubectl cluster-info

```
etaifny@mamta-146808:~$ kubectl cluster-info
Kubernetes master is running at https://104.198.157.204
GLBCDefaultBackend is running at https://104.198.157.204/api/v1/proxy/namespaces/kube-system/services/default-http-backend
Heapster is running at https://104.198.157.204/api/v1/proxy/namespaces/kube-system/services/heapster
KubeDNS is running at https://104.198.157.204/api/v1/proxy/namespaces/kube-system/services/kube-dns
kubernetes-dashboard is running at https://104.198.157.204/api/v1/proxy/namespaces/kube-system/services/kubernetes-dashboard
```

To describe the cluster type `$kubectl gcloud container cluster describe <name of the cluster> --zone`

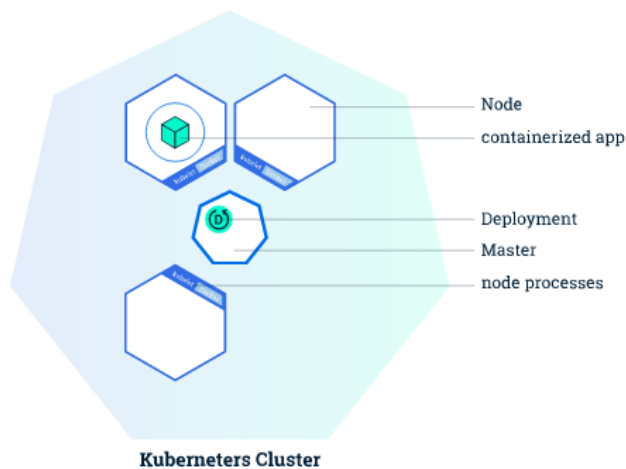
You will get login credentials as:

```
password: XgBZ9Sww41GUb0tW
username: admin
monitoringService: none
name: cluster-2
network: default
nodeConfig:
  diskSizeGb: 100
  imageType: GCI
  machineType: n1-standard-1
```

Using same now you can get connected to the Kubernetes-dashboard:

kubernetes Nodes <span>+ CREATE</span>				
<div>Admin</div> <div>Namespaces</div> <div>Nodes</div> <div>Persistent Volumes</div> <div>Namespace</div> <div>default</div> <div>Workloads</div> <div>Deployments</div> <div>Replica Sets</div> <div>Replication Controllers</div> <div>Daemon Sets</div> <div>Pet Sets</div> <div>Jobs</div> <div>Pods</div> <div>Services and discovery</div>	Name	Labels	Ready	Age
	✓ gke-cluster-2-default-pool-ccf27a80-1i6h	beta.kubernetes.io/arch: amd64 beta.kubernetes.io/instance-type: n1-standard-1 beta.kubernetes.io/os: linux cloud.google.com/gke-nodepool: default-pool failure-domain.beta.kubernetes.io/region: us-central1 <a href="#">show all labels</a>	True	41 minutes
	✓ gke-cluster-2-default-pool-ccf27a80-7vme	beta.kubernetes.io/arch: amd64 beta.kubernetes.io/instance-type: n1-standard-1 beta.kubernetes.io/os: linux cloud.google.com/gke-nodepool: default-pool failure-domain.beta.kubernetes.io/region: us-central1 <a href="#">show all labels</a>	True	41 minutes
	✓ gke-cluster-2-default-pool-ccf27a80-lrg3	beta.kubernetes.io/arch: amd64 beta.kubernetes.io/instance-type: n1-standard-1 beta.kubernetes.io/os: linux cloud.google.com/gke-nodepool: default-pool failure-domain.beta.kubernetes.io/region: us-central1 <a href="#">show all labels</a>	True	41 minutes

### 1. Deploy App :



To deploy the application in Kubernetes it need to be in container formats. In this Assignment we will be using the image of NodeJS application packaged in Docker container. You can get the source code of the application [here](#).

KubectI comes installed in gcloud.

We need provide the deployment name and app image location in console:

`$kubectl run my-app --image=docker.io/jocatalin/kubernetes-bootcamp:v1 --port=8080`

*My-app is name given to deployment which is run on port 8080.*

```
etainfy@mamta-146808:~$ kubectl run my-app --image=docker.io/jocatalin/kubernetes-bootcamp:v1 --port=8080
deployment "my-app" created
```

*To list the deployments type command: \$kubectl get deployments*

```
etainfy@mamta-146808:~$ kubectl get deployments
```

NAME	DESIRED	CURRENT	UP-TO-DATE	AVAILABLE	AGE
my-app	1	1	1	1	2m

*To view the application output we will create a route between our terminal and Kubernete cluster by typing command: \$ kubectl proxy*

*Now our application is running in a Pod. Get the name of the Pod and store in an environment variable POD\_NAME:*

```
etainfy@mamta-146808:~$ export POD_NAME=$(kubectl get pods -o go-template --template '{{range.items}}{{.metadata.name}}{{" "}}{{end}}}')
etainfy@mamta-146808:~$ echo Name of the Pod : $POD_NAME
Name of the Pod : my-app-187288294-2iv1r
```

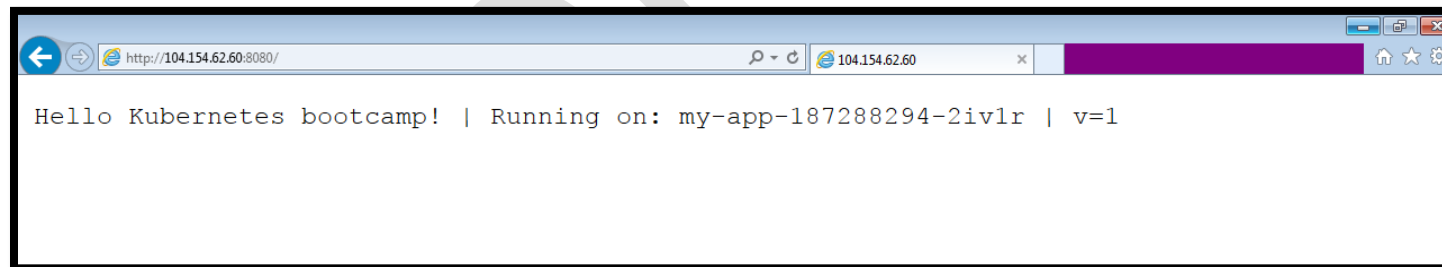
To verify our application running type command: `$ kubectl get services`

To expose the service publicly, use `expose` command as shown:

```
etainfy@mamta-146808:~$ kubectl expose deployment/my-app --type="LoadBalancer" --port 8080
service "my-app" exposed
etainfy@mamta-146808:~$ kubectl get services
```

NAME	CLUSTER-IP	EXTERNAL-IP	PORT(S)	AGE
kubernetes	10.3.240.1	<none>	443/TCP	56m
my-app	10.3.244.19	<pending>	8080/TCP	14s

You can get the External-Ip of the App after some time. Use that IP paste it in browser, you will get output of your deployment in browser:



**Estimated time: 20 mins**

**Summary:** In this assignment, developer will be able to successfully explore Kubernetes environment and launch an application in Kubernetes cluster of GKE.



Internal