Run the code using “trajectory\_points = draw\_circle(q\_initial, 'isometric view')” to get the isometric view of the circle traced by the end effector.

Run the code using “trajectory\_points = draw\_circle(q\_initial, 'front view')” to get the front view of the circle traced by the end effector.

If you run the code as submitted you will get the Isometric View of the circle traced by the end effector.