

Yesterday's session : Code Review Process in Realtime

Today's session : Logging

What is Logging?

Logging is the process of writing application execution details in run

-> If application is running in our local machine we can easily identify
Debugging.

-> If application functionality not working in UAT environment, we can
logging will help us in identifying problems in source code.

Logging Components

1) Logger : It provides methods to perform logging

2) Layout : It represents log message format

3) Appender : It represents destination for storing log message

Log Levels : TRACE, DEBUG, INFO, WARN, ERROR , FATAL



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Ashok IT

Oct 29

29-Oct-2020 Class Notes & Recording

Topic: Java Real-time Project @10 AM IST | Ashok IT

? Start Time : Oct 29, 2020 09:58 AM



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Ashok IT
Oct 26

26-Oct-2020 C



26-Oct



Ashok IT
Oct 21

21-Oct-2020 ClassNotes



21-Oct-2020-ClassNote...





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