Dynamic nested menu system in Angular v11 using Angular Material's mat-menu with matMenuTriggerFor, where a menu can contain children that recursively open sub-menus.

This is a common pattern for hierarchical menus (like categories, folder navigation, etc.). Let me walk you through a clean recursive approach:

1. Example Menu Data Model

Define a recursive data structure in your parent component:

```
// menu.model.ts
export interface MenuItem {
 label: string;
 icon?: string;
 action?: () => void; // optional action when clicked
 children?: MenuItem[]; // recursive children
}
2. Sample Menu Data
In your parent component:
// top-menu.component.ts
import { Component } from '@angular/core';
import { MenuItem } from './menu.model';
@Component({
 selector: 'app-top-menu',
 templateUrl: './top-menu.component.html',
export class TopMenuComponent {
 menuItems: MenuItem[] = [
  {
   label: 'File',
    children: [
     { label: 'New', action: () => alert('New clicked') },
     { label: 'Open', action: () => alert('Open clicked') },
```

```
label: 'Recent',
      children: [
       { label: 'File1.txt', action: () => alert('File1 clicked') },
       { label: 'File2.txt', action: () => alert('File2 clicked') },
      ],
     },
   ],
  },
    label: 'Edit',
    children: [
     { label: 'Cut', action: () => alert('Cut clicked') },
     { label: 'Copy', action: () => alert('Copy clicked') },
   ],
  },
];
3. Recursive Child Component
This is the key: the child renders itself recursively.
// nested-menu.component.ts
import { Component, Input } from '@angular/core';
import { MenuItem } from '../menu.model';
@Component({
 selector: 'app-nested-menu',
 templateUrl: './nested-menu.component.html',
export class NestedMenuComponent {
 @Input() items: MenuItem[];
}
```

4. Recursive Child Template

We'll use Angular Material menus and matMenuTriggerFor to recursively bind children.

```
<!-- nested-menu.component.html -->
<ng-template #recursiveMenu let-items>
 <mat-menu>
  <ng-container *ngFor="let item of items">
   <!-- If item has children -->
   <button mat-menu-item *nglf="item.children" [matMenuTriggerFor]="childMenu">
    {{ item.label }}
   </button>
   <ng-template #childMenu="matMenu">
    <ng-container *ngTemplateOutlet="recursiveMenu; context: {$implicit:</pre>
item.children}"></ng-container>
   </ng-template>
   <!-- If item is a leaf -->
   <button mat-menu-item *nglf="!item.children" (click)="item.action?.()">
    {{ item.label }}
   </button>
  </ng-container>
 </mat-menu>
</ng-template>
<!-- Root Menu -->
<ng-container *ngTemplateOutlet="recursiveMenu; context: {$implicit: items}"></ng-container>
5. Hook into Parent Template
In your top-menu.component.html, you can now place the recursive menu:
<!-- top-menu.component.html -->
<app-nested-menu [items]="menuItems"></app-nested-menu>
And trigger it with a button (like in a navbar):
<button mat-button [matMenuTriggerFor]="rootMenu">Menu/button>
<app-nested-menu #rootMenu="matMenu" [items]="menuItems"></app-nested-menu>
Mow it works:
```

The child component (nested-menu) defines a mat-menu.

If a menu item has children, it attaches matMenuTriggerFor and recursively renders another mat-menu.

If it's a leaf, it simply calls the action.

This way, you can nest arbitrarily deep menus dynamically.

→ Tip: If you want icons or custom templates, just expand the <button mat-menu-item> template.

Would you like me to adjust this to work with your existing top menu parent-child recursive component setup (instead of introducing a new recursive component), or do you prefer this standalone recursive menu component approach?