

I understand your challenge. You need to migrate a recursive menu component from Angular 7 to Angular 11 where the API for `matMenuTriggerFor` has changed to require a `MatMenu` instance rather than a component.

Here's how you can refactor your recursive menu component to work with Angular 11:

1. Update Your Child Component Structure

```
``typescript
// child-menu.component.ts
import { Component, Input, Output, EventEmitter, ViewChild } from '@angular/core';
import { MatMenu } from '@angular/material/menu';

@Component({
  selector: 'app-child-menu',
  template: `
    <mat-menu #menu="matMenu" class="nested-menu">
      <ng-template matMenuContent>
        <ng-container *ngFor="let item of menuItems">
          <button *ngIf="!item.children || item.children.length === 0"
            mat-menu-item
            (click)="handleClick(item)">
            {{ item.label }}
          </button>

          <app-child-menu *ngIf="item.children && item.children.length > 0"
            [menuItems]="item.children"
            [parentMenu]="menu"
            (itemSelected)="handleClick($event)">
          </app-child-menu>
        </ng-container>
      </ng-template>
    </mat-menu>
  `,
})
export class ChildMenuComponent {
  @Input() menuItems: any[];
  @Input() parentMenu: MatMenu;
  @Output() itemSelected = new EventEmitter<any>();

  @ViewChild('menu', { static: true }) menu: MatMenu;

  handleClick(item: any) {
    this.itemSelected.emit(item);
  }
}
```

```

    }
  }
  ...

```

2. Update Your Parent Component

```

``typescript
// parent.component.ts
import { Component, ViewChild } from '@angular/core';
import { MatMenu } from '@angular/material/menu';

@Component({
  selector: 'app-parent',
  template: `
    <mat-toolbar>
      <ng-container *ngFor="let item of topLevelMenuItems">
        <button *ngIf="!item.children || item.children.length === 0"
          mat-button
          (click)="handleClick(item)">
          {{ item.label }}
        </button>

        <button *ngIf="item.children && item.children.length > 0"
          mat-button
          [matMenuTriggerFor]="getChildMenu(item)">
          {{ item.label }}
        </button>
      </ng-container>
    </mat-toolbar>

    <!-- Hidden child components for each menu -->
    <div style="display: none;">
      <app-child-menu *ngFor="let item of topLevelMenuItemsWithChildren"
        [menuItems]="item.children"
        #childMenu>
      </app-child-menu>
    </div>
  `,
})
export class ParentComponent {
  topLevelMenuItems: any[] = [/* your menu data */];

  @ViewChild('childMenu', { static: false }) childMenu: any;

```

```

get topLevelMenuItemsWithChildren() {
  return this.topLevelMenuItems.filter(item =>
    item.children && item.children.length > 0
  );
}

getChildMenu(menuItem: any): MatMenu {
  // You'll need to implement logic to find the correct child menu instance
  // This might require using @ViewChildren and tracking menu items
  return this.childMenu?.menu;
}

handleClick(item: any) {
  // Handle menu item selection
}
}
...

```

3. Alternative Approach Using Template References

```

``typescript
// parent.component.ts (alternative approach)
import { Component, ViewChildren, QueryList } from '@angular/core';
import { ChildMenuComponent } from './child-menu.component';

@Component({
  selector: 'app-parent',
  template: `
    <mat-toolbar>
      <ng-container *ngFor="let item of topLevelMenuItems; let i = index">
        <button *ngIf="!item.children || item.children.length === 0"
          mat-button
          (click)="handleClick(item)">
          {{ item.label }}
        </button>

        <button *ngIf="item.children && item.children.length > 0"
          mat-button
          [matMenuTriggerFor]="childMenus.toArray()[i]?.menu">
          {{ item.label }}
        </button>
      </ng-container>
    </mat-toolbar>
  `
})

```

```

<div style="display: none;">
  <app-child-menu *ngFor="let item of topLevelMenuItems"
    [menuItems]="item.children || []"
    #childMenu>
  </app-child-menu>
</div>
,
})
export class ParentComponent {
  topLevelMenuItems: any[] = [/* your menu data */];

  @ViewChildren('childMenu') childMenus: QueryList<ChildMenuComponent>;

  handleClick(item: any) {
    // Handle menu item selection
  }
}
...

```

4. Enhanced Child Component with Better Recursion Handling

```

``typescript
// child-menu.component.ts (enhanced)
import { Component, Input, Output, EventEmitter, ViewChild } from '@angular/core';
import { MatMenu } from '@angular/material/menu';

@Component({
  selector: 'app-child-menu',
  template: `
    <mat-menu #menu="matMenu" class="nested-menu">
      <ng-template matMenuContent>
        <ng-container *ngFor="let item of menuItems">
          <button *ngIf="!item.children || item.children.length === 0"
            mat-menu-item
            (click)="handleClick(item)">
            {{ item.label }}
          </button>

          <button *ngIf="item.children && item.children.length > 0"
            mat-menu-item
            [matMenuTriggerFor]="childMenu?.menu">
            {{ item.label }}
          </button>
        </ng-container>
      </ng-template>
    </mat-menu>
  `
})

```

```

        <app-child-menu *ngIf="item.children && item.children.length > 0"
            [menuItems]="item.children"
            #childMenu
            style="display: none;">
        </app-child-menu>
    </ng-container>
</ng-template>
</mat-menu>
,
})
export class ChildMenuComponent {
    @Input() menuItems: any[];
    @Output() itemSelected = new EventEmitter<any>();

    @ViewChild('menu', { static: true }) menu: MatMenu;
    @ViewChild('childMenu', { static: false }) childMenu: ChildMenuComponent;

    handleClick(item: any) {
        this.itemSelected.emit(item);
    }
}
...

```

5. Service-Based Approach (Recommended)

Create a service to manage menu instances:

```

``typescript
// menu.service.ts
import { Injectable } from '@angular/core';
import { MatMenu } from '@angular/material/menu';

@Injectable({
    providedIn: 'root'
})
export class MenuService {
    private menuInstances = new Map<string, MatMenu>();

    registerMenu(key: string, menu: MatMenu) {
        this.menuInstances.set(key, menu);
    }

    getMenu(key: string): MatMenu | undefined {
        return this.menuInstances.get(key);
    }
}

```

```
}  
  
unregisterMenu(key: string) {  
  this.menuInstances.delete(key);  
}  
}  
...
```

Key Migration Steps:

1. Update Angular Material: Make sure you've properly updated Angular Material to v11
2. Replace Component References: Change `matMenuTriggerFor="componentName"` to `[matMenuTriggerFor]="menuInstance"`
3. Use ViewChild/ViewChildren: Access the MatMenu instance from your child component
4. Handle Recursion: Ensure nested components properly reference their own menu instances
5. Update Templates: Modify your templates to work with the new API

The main concept is that instead of passing the component itself to `matMenuTriggerFor`, you now need to pass the MatMenu instance that the component contains.

Choose the approach that best fits your existing code structure. The service-based approach is often the most maintainable for complex recursive menus.

I'll create a zip file containing all the necessary files for your Angular 11 menu migration. Here's the complete file structure:

File Structure

```
...
angular-menu-migration/
├── src/
│   ├── app/
│   │   ├── parent/
│   │   │   ├── parent.component.ts
│   │   │   ├── parent.component.html
│   │   │   ├── parent.component.css
│   │   │   └── parent.component.spec.ts
│   │   ├── child-menu/
│   │   │   ├── child-menu.component.ts
│   │   │   ├── child-menu.component.html
│   │   │   ├── child-menu.component.css
│   │   │   └── child-menu.component.spec.ts
│   │   ├── services/
│   │   │   ├── menu.service.ts
│   │   │   └── menu.service.spec.ts
│   │   ├── models/
│   │   │   └── menu-item.model.ts
│   │   └── app.module.ts
│   ├── assets/
│   │   └── menu-data.json
│   ├── package.json
│   ├── angular.json
│   └── README.md
...
```

Files Content

1. package.json

```
```json
{
 "name": "angular-menu-migration",
 "version": "0.0.0",
 "scripts": {
 "ng": "ng",
 "start": "ng serve",
 "build": "ng build",
 }
}
```

```

 "test": "ng test",
 "lint": "ng lint",
 "e2e": "ng e2e"
 },
 "dependencies": {
 "@angular/animations": "^11.0.0",
 "@angular/cdk": "^11.0.0",
 "@angular/common": "^11.0.0",
 "@angular/compiler": "^11.0.0",
 "@angular/core": "^11.0.0",
 "@angular/forms": "^11.0.0",
 "@angular/material": "^11.0.0",
 "@angular/platform-browser": "^11.0.0",
 "@angular/platform-browser-dynamic": "^11.0.0",
 "@angular/router": "^11.0.0",
 "rxjs": "~6.6.0",
 "tslib": "^2.0.0",
 "zone.js": "~0.10.2"
 },
 "devDependencies": {
 "@angular-devkit/build-angular": "~0.1100.0",
 "@angular/cli": "~11.0.0",
 "@angular/compiler-cli": "^11.0.0",
 "@types/jasmine": "~3.6.0",
 "@types/node": "^12.11.1",
 "codelyzer": "^6.0.0",
 "jasmine-core": "~3.6.0",
 "jasmine-spec-reporter": "~5.0.0",
 "karma": "~5.0.0",
 "karma-chrome-launcher": "~3.1.0",
 "karma-coverage": "~2.0.3",
 "karma-jasmine": "~4.0.0",
 "karma-jasmine-html-reporter": "^1.5.0",
 "protractor": "~7.0.0",
 "ts-node": "~8.3.0",
 "tslint": "~6.1.0",
 "typescript": "~4.0.2"
 }
}
...

```

## 2. menu-item.model.ts

```

````typescript

```



```

export interface MenuItem {
  id: string;
  label: string;
  route?: string;
  icon?: string;
  children?: MenuItem[];
  data?: any;
}
...

```

3. menu.service.ts

```

``typescript
import { Injectable } from '@angular/core';
import { MatMenu } from '@angular/material/menu';
import { BehaviorSubject } from 'rxjs';

@Injectable({
  providedIn: 'root'
})
export class MenuService {
  private menuInstances = new Map<string, MatMenu>();
  private menuItemSelected = new BehaviorSubject<any>(null);

  menuItemSelected$ = this.menuItemSelected.asObservable();

  registerMenu(key: string, menu: MatMenu): void {
    this.menuInstances.set(key, menu);
  }

  getMenu(key: string): MatMenu | undefined {
    return this.menuInstances.get(key);
  }

  unregisterMenu(key: string): void {
    this.menuInstances.delete(key);
  }

  notifyItemSelected(item: any): void {
    this.menuItemSelected.next(item);
  }
}
...

```

4. child-menu.component.ts

```
``typescript
import { Component, Input, Output, EventEmitter, ViewChild, OnInit } from '@angular/core';
import { MatMenu } from '@angular/material/menu';
import { MenuItem } from '../models/menu-item.model';
import { MenuService } from '../services/menu.service';

@Component({
  selector: 'app-child-menu',
  templateUrl: './child-menu.component.html',
  styleUrls: ['./child-menu.component.css']
})
export class ChildMenuComponent implements OnInit {
  @Input() menuItems: MenuItem[] = [];
  @Input() menuId!: string;
  @Output() itemSelected = new EventEmitter<MenuItem>();

  @ViewChild('menu', { static: true }) menu!: MatMenu;

  constructor(private menuService: MenuService) {}

  ngOnInit(): void {
    if (this.menuId) {
      this.menuService.registerMenu(this.menuId, this.menu);
    }
  }

  handleClick(item: MenuItem): void {
    this.itemSelected.emit(item);
    this.menuService.notifyItemSelected(item);
  }

  getChildMenuId(item: MenuItem): string {
    return `submenu-${item.id}`;
  }
}
``
```

5. child-menu.component.html

```
``html
<mat-menu #menu="matMenu" class="nested-menu">
  <ng-template matMenuContent>
```

```

<ng-container *ngFor="let item of menuItems">
  <!-- Leaf node -->
  <button *ngIf="!item.children || item.children.length === 0"
    mat-menu-item
    (click)="handleClick(item)">
    <mat-icon *ngIf="item.icon">{{ item.icon }}</mat-icon>
    <span>{{ item.label }}</span>
  </button>

  <!-- Node with children -->
  <button *ngIf="item.children && item.children.length > 0"
    mat-menu-item
    [matMenuTriggerFor]="menuService.getMenu(getChildMenuId(item))">
    <mat-icon *ngIf="item.icon">{{ item.icon }}</mat-icon>
    <span>{{ item.label }}</span>
    <mat-icon>arrow_right</mat-icon>
  </button>
</ng-container>
</ng-template>
</mat-menu>

<!-- Hidden child menus -->
<div style="display: none;">
  <app-child-menu *ngFor="let item of menuItems"
    [menuItems]="item.children || []"
    [menuId]="getChildMenuId(item)"
    (itemSelected)="handleClick($event)">
  </app-child-menu>
</div>
...

```

6. parent.component.ts

```

``typescript
import { Component, OnInit, ViewChildren, QueryList } from '@angular/core';
import { ChildMenuComponent } from '../child-menu/child-menu.component';
import { MenuItem } from '../../models/menu-item.model';
import { MenuService } from '../../services/menu.service';

@Component({
  selector: 'app-parent',
  templateUrl: './parent.component.html',
  styleUrls: ['./parent.component.css']
})

```

```

export class ParentComponent implements OnInit {
  topLevelMenuItems: MenuItem[] = [];

  @ViewChildren(ChildMenuComponent) childMenus!: QueryList<ChildMenuComponent>;

  constructor(private menuService: MenuService) {}

  ngOnInit(): void {
    this.loadMenuData();
    this.menuService.menuItemSelected$.subscribe(item => {
      this.handleMenuItemSelection(item);
    });
  }

  loadMenuData(): void {
    // Example data - replace with your actual data
    this.topLevelMenuItems = [
      {
        id: '1',
        label: 'Home',
        route: '/home',
        icon: 'home'
      },
      {
        id: '2',
        label: 'Products',
        icon: 'shopping_cart',
        children: [
          {
            id: '2-1',
            label: 'Electronics',
            children: [
              { id: '2-1-1', label: 'Phones', route: '/products/phones' },
              { id: '2-1-2', label: 'Laptops', route: '/products/laptops' }
            ]
          },
          {
            id: '2-2',
            label: 'Clothing',
            children: [
              { id: '2-2-1', label: 'Men', route: '/products/men' },
              { id: '2-2-2', label: 'Women', route: '/products/women' }
            ]
          }
        ]
      }
    ]
  }
}

```

```

    ]
  },
  {
    id: '3',
    label: 'Services',
    icon: 'build',
    children: [
      { id: '3-1', label: 'Consulting', route: '/services/consulting' },
      { id: '3-2', label: 'Support', route: '/services/support' }
    ]
  }
];
}

```

```

getMenuId(item: MenuItem): string {
  return `menu-${item.id}`;
}

```

```

handleClick(item: MenuItem): void {
  this.menuService.notifyItemSelected(item);
}

```

```

handleMenuItemSelection(item: MenuItem): void {
  console.log('Menu item selected:', item);
  // Handle navigation or other actions
  if (item.route) {
    // this.router.navigate([item.route]);
  }
}

```

```

getTopLevelMenuItemsWithChildren(): MenuItem[] {
  return this.topLevelMenuItems.filter(item =>
    item.children && item.children.length > 0
  );
}
}
...

```

7. parent.component.html

```

```html
<mat-toolbar color="primary">
 My Application

```

```

<nav class="toolbar-nav">
 <ng-container *ngFor="let item of topLevelMenuItems">
 <!-- Leaf node -->
 <button *ngIf="!item.children || item.children.length === 0"
 mat-button
 (click)="handleClick(item)"
 [routerLink]="item.route">
 <mat-icon *ngIf="item.icon">{{ item.icon }}</mat-icon>
 {{ item.label }}
 </button>

 <!-- Node with children -->
 <button *ngIf="item.children && item.children.length > 0"
 mat-button
 [matMenuTriggerFor]="menuService.getMenu(getMenuId(item))">
 <mat-icon *ngIf="item.icon">{{ item.icon }}</mat-icon>
 {{ item.label }}
 <mat-icon>arrow_drop_down</mat-icon>
 </button>
 </ng-container>
</nav>
</mat-toolbar>

<main>
 <router-outlet></router-outlet>
</main>

<!-- Hidden child menu components -->
<div style="display: none;">
 <app-child-menu *ngFor="let item of topLevelMenuItems"
 [menuItems]="item.children || []"
 [menuId]="getMenuId(item)">
 </app-child-menu>
</div>
...

```

## 8. parent.component.css

```

```css
.toolbar-nav {
  margin-left: auto;
  display: flex;
  gap: 8px;
}

```

```
.toolbar-nav button {
  display: flex;
  align-items: center;
  gap: 4px;
}
...
```

9. app.module.ts

```
``typescript
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';
import { BrowserAnimationsModule } from '@angular/platform-browser/animations';
import { RouterModule } from '@angular/router';
import { MatToolbarModule } from '@angular/material/toolbar';
import { MatButtonModule } from '@angular/material/button';
import { MatMenuModule } from '@angular/material/menu';
import { MatIconModule } from '@angular/material/icon';

import { AppComponent } from './app.component';
import { ParentComponent } from './parent/parent.component';
import { ChildMenuComponent } from './child-menu/child-menu.component';

@NgModule({
  declarations: [
    AppComponent,
    ParentComponent,
    ChildMenuComponent
  ],
  imports: [
    BrowserModule,
    BrowserAnimationsModule,
    RouterModule.forRoot([]),
    MatToolbarModule,
    MatButtonModule,
    MatMenuModule,
    MatIconModule
  ],
  providers: [],
  bootstrap: [AppComponent]
})
export class AppModule { }
...
```

10. README.md

```markdown

### # Angular Menu Migration to v11

This project demonstrates how to migrate recursive menu components from Angular 7 to Angular 11, where `matMenuTriggerFor` now expects a `MatMenu` instance instead of a component reference.

### ## Key Changes

1. **Service Pattern**: Uses `MenuService` to manage menu instances
2. **ViewChild References**: Accesses `MatMenu` instances via `@ViewChild`
3. **Recursive Structure**: Maintains the recursive menu functionality
4. **Hidden Containers**: Uses hidden divs to contain recursive components

### ## Installation

1. Install dependencies: `npm install`
2. Start development server: `ng serve`
3. Navigate to `http://localhost:4200`

### ## Usage

The menu structure is defined in `parent.component.ts`. Modify the `topLevelMenuItems` array to match your menu structure.

### ## Migration Notes

- Replace `matMenuTriggerFor="componentName"` with `[matMenuTriggerFor]="service.getMenu(id)"`
  - Use `@ViewChild` to access `MatMenu` instances
  - Register menus with the service using unique identifiers
- ...