Q1. Morris Inorder Traversal

```
public class Solution {
   public ArrayList<Integer> solve(TreeNode A) {
      ArrayList<Integer> ans = new ArrayList<Integer>();
      TreeNode curr = A;
      while(curr != null){
          if(curr.left == null){
             ans.add(curr.val);
             curr= curr.right;
             TreeNode temp = curr.left;
             while(temp.right != null && temp.right != curr){    //for finding inorder
predecesor
                 temp = temp.right;
             temp.right = curr;
                 curr= curr.left;
                 temp.right = null;
                 ans.add(curr.val);
                 curr= curr.right;
       return ans;
```

Q3. Recover Binary Search Tree

```
curr = curr.right;
        TreeNode temp = curr.left;
        while(temp.right != null && temp.right != curr) {
            temp = temp.right;
        if(temp.right == null) {
            temp.right = curr;
            curr = curr.left;
        else{
            temp.right = null;
            if(logic == 1) {
                if(curr.val > first) first = curr.val;
                else{
                    logic = 0;
                    second = curr.val;
            else if(curr.val < second) {</pre>
                ans.add(curr.val);
                ans.add(first);
                return ans;
            curr = curr.right;
ans.add(second);
ans.add(first);
return ans;
```

Q1. Path Sum

```
public class Solution {
   public int hasPathSum(TreeNode A, int B) {
      if(A == null){
        return 0;
    }
    if(A.left == null && A.right == null){
        if(A.val == B){
            return 1;
        }
    }
   int left= hasPathSum(A.left, B - A.val);
   int right= hasPathSum(A.right, B - A.val);
   if(left == 1 || right == 1){
        return 1;
    }
}
```

```
return 0;
    // return (hasPathSum(A.left, B - A.val) || hasPathSum(A.right, B - A.val)); this not
work because return type is int
}
```

Q2. Next Pointer Binary Tree

```
public class Solution {
    public void connect(TreeLinkNode root) {
        TreeLinkNode curr = root;
        while(curr.left != null){
            TreeLinkNode temp = curr;
            while(temp != null){
                temp.left.next = temp.right;
                if(temp.next != null){
                    temp.right.next = temp.next.left;
                temp= temp.next;
            curr= curr.left;
               for(int i=0; i<sz; i++){</pre>
```

Q3. Diameter of binary tree

```
public class Solution {
   public int solve(TreeNode A) {
      return getDiameter(A);
   }

   public int getDiameter(TreeNode currNode){
      if(currNode == null){
        return 0;
      }
      int heightLST = getHeight(currNode.left);
      int heightRST = getHeight(currNode.right);
      return Math.max(heightLST+heightRST, Math.max(getDiameter(currNode.left),
      getDiameter(currNode.right)));
   }

   public int getHeight(TreeNode currNode){
      if(currNode == null){
        return 0;
      }
      return 1 + Math.max(getHeight(currNode.left), getHeight(currNode.right));
   }
}
```

Q4. Equal Tree Partition

```
public class Solution {
    long Total_count =0;
    int ans = 0;
    public int solve(TreeNode A) {
        Postorder(A);
        if(Total count % 2 == 0){
            Equal_Tree_Partition(A);
            return ans;
            return ans;
    public long Equal_Tree_Partition(TreeNode A){
        if(A == null){
            return 0;
        long sum_left = Equal_Tree_Partition(A.left);
        long sum_right = Equal_Tree_Partition(A.right);
        if(sum_left == Total_count/2 || sum_right == Total_count/2){
            ans = 1;
```

```
return (sum_left + sum_right + A.val);
}
public void Postorder(TreeNode A){
    if(A == null){
        return;
    }
    Postorder(A.left);
    Postorder(A.right);
    Total_count = Total_count + A.val;
}
}
// TC -> O(N)
// SC -> O(hight of tree) -> O(N)
```

Q2. Merge K Sorted Lists

```
public class Solution {
    public ListNode mergeKLists(ArrayList<ListNode> a) {
        int N= a.size();
        ListNode anslink= new ListNode(0);
        ListNode ptr= anslink;
        // PriorityQueue<ListNode> pq= new PriorityQueue<ListNode>();
        // PriorityQueue<ListNode> pq = new PriorityQueue<>((c,b)-> c.val - b.val);
        PriorityQueue<ListNode> pq=new PriorityQueue(new ListNodeComparator());
        for(int i=0; i<N; i++){</pre>
            pq.offer(a.get(i));
        while(!pq.isEmpty()){
            ListNode temp = pq.poll();
            ptr.next = temp;
            if(temp.next != null){
                pq.offer(temp.next);
            ptr= ptr.next;
        return anslink.next;
class ListNodeComparator implements Comparator<ListNode> {
    public int compare(ListNode a, ListNode b)
        return a.val - b.val;
```

Q3. Build a Heap

```
class Solution {
    public int[] buildHeap(int[] A) {
        int N = A.length;
        for(int i=0; i<N; i++){</pre>
            UpHeaptify(A, i);
        return A;
    public void UpHeaptify(int[] A, int i){
        int parent_i = (i-1)/2;
        while(i != 0 && A[parent_i] > A[i]){
            swap(A, parent_i, i);
            i= parent_i;
            parent_i= (i-1)/2;
    public void swap(int[] A, int X, int Y){
        int temp = A[X];
        A[X] = A[Y];
        A[Y] = temp;
```

Q4. Heap Queries

```
public class Solution {
   public ArrayList<Integer> solve(ArrayList<ArrayList<Integer>> A) {
      int N= A.size();
      PriorityQueue<Integer> pq = new PriorityQueue<Integer>();
      ArrayList<Integer> ans = new ArrayList<Integer>();
      for(int i=0; i<N; i++){
        int P = A.get(i).get(0);
        int Q = A.get(i).get(1);
        if(P == 1){
            if(pq.isEmpty()){
                  ans.add(-1);
            }
            else{
                  ans.add(pq.remove());
            }
        }
        else{
            pq.offer(Q);
      }
}</pre>
```

```
return ans;
}

// Time Complexity : O(NlogN)
// Space Complexity : O(N)
```

Q1. K Places Apart

Q2. Ath largest element

```
public class Solution {
   public ArrayList<Integer> solve(int A, ArrayList<Integer> B) {
      int N= B.size();
      PriorityQueue<Integer> pq= new PriorityQueue<>();
      ArrayList<Integer> ans = new ArrayList<Integer>();
      for(int i=0; i<A; i++){
            pq.offer(B.get(i));
      }

      for(int i=0; i<A-1; i++){
            ans.add(-1);
      }
}</pre>
```

```
ans.add(pq.peek());

for(int i=A; i<N; i++){
    if(pq.peek() < B.get(i)){
        pq.poll();
        pq.offer(B.get(i));
    }
    ans.add(pq.peek());
}
return ans;
}

// TC -> O(N* logA)
// SC -> O(A)
```

Q3. Running Median

```
public class Solution {
   public int[] solve(int[] A) {
       int N= A.length;
       PriorityQueue<Integer> first_max= new
PriorityQueue<Integer>(Collections.reverseOrder());
       PriorityQueue<Integer> second_min= new PriorityQueue<Integer>();
       int[] ans = new int[N];
       first_max.offer(A[0]);
       ans[0]=A[0];
       for(int i=1; i<N; i++){
           if(A[i] < first_max.peek()){</pre>
              first_max.offer(A[i]);
          else{
              second_min.offer(A[i]);
           if((first_max.size() - second_min.size()) > 1){ //rebalance
              second_min.offer(first_max.poll());
           first_max.offer(second_min.poll());
          ans[i]= first_max.peek(); //see note
       return ans;
```

```
}

// TC -> O(NlogN)

// SC -> O(N)
```

Q1. Flipkart's Challenge in Effective Inventory Management

```
class pair{
   int time;
   int profit;
   public pair(int a, int b){
       time= a;
       profit= b;
class sorttime implements Comparator<pair>{
   public int compare(pair a, pair b){
       int f_time= a.time;
       int s_time= b.time;
       return f_time - s_time;
public class Solution {
   int mod= 10000000007;
   public int solve(int[] A, int[] B) {
       int N= A.length;
       int M= B.length;
       pair[] temp = new pair[N];
       for(int i=0; i<N; i++){</pre>
           temp[i]= new pair(A[i], B[i]);
       Arrays.sort(temp, new sorttime());
       PriorityQueue<Integer> pq= new PriorityQueue<Integer>();
       int T = 0;
       for(int i=0; i<N; i++){</pre>
           if(T < temp[i].time){</pre>
               pq.offer(temp[i].profit);
               T++;
           else{
               if(pq.peek() < temp[i].profit){</pre>
                  pq.poll();
```

Q2. Finish Maximum Jobs

```
class pair{
    int start;
    int end;
    public pair(int a, int b){
        start= a;
        end= b;
class SortEnd implements Comparator<pair>{
    public int compare(pair x, pair y){
        return x.end - y.end;
public class Solution {
    public int solve(int[] A, int[] B) {
        int last= Integer.MIN_VALUE;
        int N= A.length;
        pair[] temp= new pair[N];
        for(int i=0 ; i<N; i++){</pre>
            temp[i]= new pair(A[i], B[i]);
        Arrays.sort(temp, new SortEnd());
        int job =0;
        for(int i=0; i<N; i++){</pre>
            int s= temp[i].start;
            int e= temp[i].end;
            if(last <= s){</pre>
                job++;
                last=e;
```

```
}
}
return job;
}

// TC - > O(NlogN)
// SC -> O(N)
```

Q3. Distribute Candy

```
public class Solution {
    public int candy(int[] A) {
        int N= A.length;
        int[] left = new int[N];
        int[] right = new int[N];
        left[0]= 1;
        for(int i=1; i<N; i++){</pre>
            if(A[i-1] < A[i]){</pre>
                left[i]= left[i-1] + 1;
            else{
                left[i]= 1;
        right[N-1]= 1;
        for(int i=N-2; i>=0; i--){
            if(A[i] > A[i+1]){
                right[i]= right[i+1] + 1;
                right[i]= 1;
        int Candy=0;
        for(int i=0; i<N; i++){</pre>
            Candy = Candy + Math.max(left[i], right[i]);
        return Candy;
```

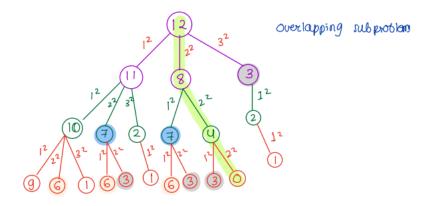
Q1. Stairs

```
public class Solution {
    public int climbStairs(int A) {
        int mod = 1000000007;
        if(A <= 2){
            return A;
        int a=1;
        int b=2;
        for(int i=2; i<A; i++){</pre>
            c= (a + b) \% mod;
            a=b;
            b=c;
```

Q2. Fibonacci Number

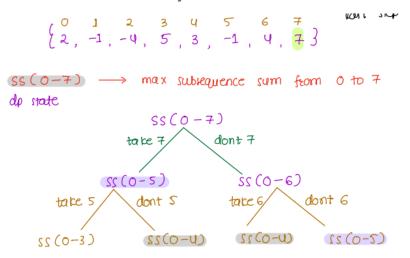
```
import java.lang.*;
import java.util.*;
public class Main {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        int A = input.nextInt();
        if(A <= 1){
            System.out.print(A);
        else{
            int a=0;
            int b=1;
            int c=-1;
            for(int i=2; i<=A; i++){</pre>
                c = a + b;
                a = b;
            System.out.print(c);
```

Q3. Minimum Number of Squares



```
//Top-Down Approach (memoization)
public class Solution {
   public int countMinSquares(int A) {
      int[] DP = new int[A+1];
      for(int i=0; i<A+1; i++){
         DP[i] = -1;
      }
      int ans = MinCount(DP, A);
      return ans;</pre>
```

Q4. Max Sum Without Adjacent Elements



```
// Memoization(recurssive)
public class Solution {
   public int adjacent(ArrayList<ArrayList<Integer>> A) {
      int M=A.get(0).size();
      int[] DP= new int[M];

      for(int i=0; i<M; i++){
          DP[i]= -1;
      }

      int[] B= new int[M];
      for(int i=0; i<M; i++){
          B[i]= Math.max(A.get(0).get(i), A.get(1).get(i));
      }
}</pre>
```

```
int ans = MaxAE(DP, B, M-1);
    return ans;
public int MaxAE(int[] DP, int[] B, int index){
    if(index < 0){</pre>
        return 0;
    if(DP[index] != -1){
        return DP[index];
    int take = B[index] + MaxAE(DP, B, index-2);
    int dontake = MaxAE(DP, B, index-1);
    DP[index] = Math.max(take, dontake);  //store
   return DP[index];
```

Q1. N digit numbers

```
(1-9) Apphooch
Aigi+1 R(A, B) Aigi+2 R(A-1,B-3)
R(A-1,B-1) R(A-1,B-2)
Aigi+0 Aigi+2 R(A-2,B-2)
R(A-2,B-1) R(A-2,B-2)
Time Complexity will be exponential (TC~0(10^A))
```

```
public class Solution {
    public int solve(int A, int B) {
        int[][] DP = new int[A][B];
        for(int i=0; i<A; i++){</pre>
            for(int j=0; j<B; j++){</pre>
                DP[i][j] = -1;
        int count= 0;
        for(int i=1; i<10; i++){
            count = count + rec(DP, A-1, B-i);
            count = count % 1000000007;
        return count;
    public int rec(int[][] DP, int A, int B){
        if(B<0){
            return 0; //removing - values
        if(A == 0 \&\& B == 0){
            return 1;
        if(A == 0){
           return 0;
        if(DP[A][B] != -1){
           return DP[A][B];
        int count= 0;
```

```
for(int i=0; i<10; i++){
            count = count + rec(DP, A-1, B-i);
            count = count % 1000000007;
      }
      DP[A][B] = count;
      return count;
    }
}
// TC -> O(A*B*10)
// SC -> O(A*B)
```

Q2. Unique Paths in a Grid

```
Q2. Offique Fattis III a Offic
```

```
Obstacle
public class Solution {
    public int uniquePathsWithObstacles(int[][] A) {
        int N= A.length;
        int M= A[0].length;
        int[][] DP = new int[N][M];
        for(int i=0; i<N; i++){</pre>
            for(int j=0; j<M; j++){</pre>
                DP[i][j] = -1;
        int r= N-1;
        int c= M-1;
        int ways = rec(A, DP, r, c);
        return ways;
    public int rec(int[][] A, int[][] DP, int r, int c){
        if(r < 0 || c < 0){
            return 0;
        if(A[r][c] == 1){
            return 0;
        if(r == 0 \&\& c == 0){
        if(DP[r][c] != -1){
            return DP[r][c];
        int top = rec(A,DP,r-1,c);
        int left = rec(A,DP,r,c-1);
        DP[r][c] = top + left;
       return top+left;
```

```
// TC -> O(M*N)
// Sc -> O(M*N)
```

Q3. Dungeon Princess

The demons had captured the **princess** and imprisoned her in the **bottom-right** corner of a dungeon. The dungeon consists of $\mathbf{M} \times \mathbf{N}$ rooms laid out in a 2D grid. Our valiant **knight** was initially positioned in the **top-left** room and must fight his way through the dungeon to rescue the princess.

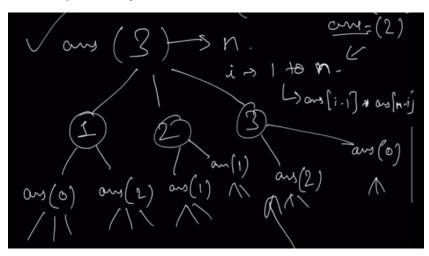
	Y		L		L		6
-3		+2		+ 4		-5	
	Ŧ		1		5		1
-6		+5		_ u		+6	
	16		8		2		7
-15		-7		+5		-2	
	1		1		8		5
+2		+10)	-3		-4	

```
public class Solution {
    public int calculateMinimumHP(int[][] A) {
        int r= A.length;
        int c= A[0].length;
        int[][] DP = new int[r][c];
        for(int i=0; i<r; i++){</pre>
            for(int j=0; j<c; j++){</pre>
                DP[i][j] = -1;
        for(int i=r-1; i>=0; i--){
            for(int j=c-1; j>=0; j--){
                if(i == r-1 && j == c-1){
                    DP[i][j] = Math.max(1, 1-A[i][j]);
                else if(i == r-1){
                    DP[i][j] = Math.max(1, DP[i][j+1] - A[i][j]);
                else if(j == c-1){
                    DP[i][j] = Math.max(1, DP[i+1][j] - A[i][j]);
                else{
                    int minHealth = Math.min(DP[i+1][j], DP[i][j+1]);
                    DP[i][j] = Math.max(1, minHealth - A[i][j]);
```

```
}
}
return DP[0][0];
}

// TC -> 0(r*c)
// SC -> 0(r*c)
```

Q4. Unique Binary Search Trees II



Q1. Fractional Knapsack

```
//greedy approach
class pair{
   int value;
    int weight;
    double ratio;
    public pair(int a, int b, double c){
        value= a;
        weight= b;
        ratio= c;
public class Solution {
    public int solve(int[] A, int[] B, int C) {
        int N= A.length;
        pair[] item= new pair[N];
        for (int i = 0; i < N; i++) {
            item[i] = new pair(A[i], B[i], (double) A[i] / B[i]);
        Arrays.sort(item, new Comparator<pair>(){
            public int compare(pair a, pair b){
                if(a.ratio > b.ratio){
                else if(a.ratio < b.ratio){</pre>
```

```
return 1;
}
else{
    return 0;
}
}
}
});

double ans=0;
for(int i=0; i<N; i++){
    if(C >= item[i].weight){
        C = C - item[i].weight;

        ans = ans + item[i].value;
}
else{
        ans = ans + C * item[i].ratio;
        break;
}
ans = ans*1000;
return (int)(ans/10);
}
// TC -> O(N*logN)
// SC -> O(N)
```

Q2. 0-1 Knapsack

```
int take=0;
if(C >= weights[index]){
    take = values[index] + Knapsack(DP, values, weights, C-weights[index], index-1);
}
int dontake = Knapsack(DP, values, weights, C, index-1);

DP[index][C] = Math.max(take, dontake); //store
    return Math.max(take, dontake);
}

// TC -> O(N*C+1) -> (NC)
// SC -> O(N*C+1) -> (NC)
```

Q3. Unbounded Knapsack

```
public class Solution {
    public int solve(int A, int[] B, int[] C) {
        int N= B.length;
        int[][] DP = new int[N][A+1];
        for(int i=0; i<N; i++){</pre>
            for(int j=0; j<A+1; j++){</pre>
                DP[i][j] = -1;
        return Knapsack(DP, B, C, A, N-1);
    public int Knapsack(int[][] DP, int[] values, int[] weights, int Capacity, int index){
        if(index < 0){</pre>
            return 0;
        if(DP[index][Capacity] != -1){
            return DP[index][Capacity];
        int take=0;
        if(Capacity >= weights[index]){
            take = values[index] + Knapsack(DP, values, weights, Capacity-weights[index],
index); //just remove -1 from index
        int dontake = Knapsack(DP, values, weights, Capacity, index-1);
        DP[index][Capacity] = Math.max(take, dontake); //store
        return Math.max(take, dontake);
    }
 / TC -> O(N*C+1) -> (NC)
```

```
SC -> O(N*C+1) -> (NC)
```

Q4. Flip Array

```
else if (j - A[i - 1] > 0 & dp[i - 1][j - A[i - 1]] > 0) {
            if (dp[i - 1][j] > 0){
                dp[i][j] = Math.min(dp[i - 1][j], 1 + dp[i - 1][j - A[i - 1]]);
                dp[i][j] = 1 + dp[i - 1][j - A[i - 1]];
            dp[i][j] = dp[i - 1][j];
return dp[A.length][sum];
```

Q1. Cutting a Rod

```
public class Solution {
    int[] A;
    public int solve(int[] A) {
        this.A= A;
        int C= A.length;
        int[] DP = new int[C+1];
        for(int i=0; i<C+1; i++){</pre>
            DP[i]=-1;
```

```
return maxRod(C, DP);
}

public int maxRod(int C, int[] DP){
    if(C == 0){
        return 0;
    }

    if(DP[C] != -1){
        return DP[C];
    }
    int profit= 0;
    for(int cut= 1 ; cut <= C; cut++){
        int index= cut-1;
        profit= Math.max(profit, A[index] +maxRod(C-cut, DP));
    }
    DP[C]= profit;
    return profit;
}

// TC -> O(N*N) N represent lenght of array and capacity
// SC -> O(N)
```

Q2. Coin Sum Infinite

```
public class Solution {
    int[][] DP;
    int mod = 1000007;
    int[] A;
    public int coinchange2(int[] A, int B) {
        this.A = A;
        int N= A.length;
        DP= new int[N][B+1];
        for(int i=0; i<N; i++){</pre>
            for(int j=0; j<B+1; j++){</pre>
                DP[i][j]= -1;
        return coinsum0inf(N-1, B);
    }
    public int coinsum0inf(int index, int total){
        if(total == 0){
        if(index < 0){</pre>
            return 0;
        if(DP[index][total] != -1){
```

```
return DP[index][total];
}

int take= 0;
if(total >= A[index]){
    take = coinsum@inf(index, total-A[index]);
}
int dontake = coinsum@inf(index-1, total);

int ways = (take + dontake)% mod;
DP[index][total]= ways;
return ways;
}
}
// TC -> O(N * B)
// SC -> O(N * B)
```

Q3. 0-1 Knapsack II

Given two integer arrays **A** and **B** of size **N** each which represent **values** and **weights** associated with **N** items respectively.

Also given an integer **C** which represents knapsack capacity.

Find out the **maximum value** subset of **A** such that sum of the weights of this subset is smaller than or equal to **C**.

NOTE: You cannot break an item, either pick the complete item, or don't pick it (0-1 property).

```
public class Solution {
    int[] A;
    int[] B;
    int[][] DP;
    public int solve(int[] A, int[] B, int C) {
        this.A=A;
        this.B=B;
        int N= A.length;
        int MH=0;
        for(int i=0; i<N; i++){</pre>
             MH += A[i];
        DP= new int[N][MH+1];
        for(int i=0; i<N; i++){</pre>
             for(int j=0; j<MH+1; j++){</pre>
                 DP[i][j] = -1;
         for(int i=MH; i>=0; i--){
             Knapsack2(N-1, i);
             if(DP[N-1][i] <= C){</pre>
                 return i;
```

```
    return -1;
}

public int Knapsack2(int index, int MH){
    // System.out.println(index +" "+ MH);
    if(MH == 0){
        return 0;
    }
    if(index < 0){
        return 10000000000;
    }
    if(DP[index][MH] != -1){
        return DP[index][MH];
    }
    // System.out.println(index +" "+ MH);
    int take =100000000;
    int dontake Knapsack2(index-1 , MH);
    iff(MH - A[index] >= 0){
        take = B[index] + Knapsack2(index-1, MH-A[index]);
    }
    int mincapa= Math.min(take, dontake);
    DP[index][MH]= mincapa;
    return mincapa;
}

// TC ->(N * MH)
// SC ->(N * MH)
```

Q1. Path in Directed Graph

```
//DFS
public class Solution {
    ArrayList<ArrayList<Integer>> graph = new ArrayList<ArrayList<Integer>>();
    ArrayList<Boolean> visited = new ArrayList<Boolean>();
    public int solve(int A, ArrayList<ArrayList<Integer>> B) {
        int E = B.size();
        for(int i=0; i<=A; i++){</pre>
            graph.add(new ArrayList<Integer>()); //SC->(A)
        for(int i=0; i<E; i++){</pre>
            int start = B.get(i).get(0);
            int end = B.get(i).get(1);
            graph.get(start).add(end);
        for(int i=0; i<=A; i++){</pre>
            visited.add(false);
        dfs(1, A);
        return ans;
```

```
public void dfs(int node, int A){
       visited.set(node, true);
        if(visited.get(A) == true){
            ans = 1;
        for(int X : graph.get(node)){
            if(visited.get(X) == false){
                dfs(X, A);
//BFS
```

Q2. Shortest Distance in a Maze

```
//from TA with BFS
public class Solution {
    int maxn = 100009;
    int[] dx = new int[] { -1, 1, 0, 0 };
    int[] dy = new int[] { 0, 0, -1, 1 };
    public boolean inside(int x, int y, int n, int m) {
        return (x >= 0 \&\& x <= n - 1 \&\& y >= 0 \&\& y <= m - 1);
    public int solve(int[][] A, int[] B, int[] C) {
       return findMinDist(A, B, C);
    public int findMinDist(int[][] maze, int[] start, int[] destination) {
        int n = maze.length;
        int m = maze[0].length;
        int sx = start[0];
        int sy = start[1];
        int ex = destination[0];
        int ey = destination[1];
        int[][] v = new int[n][m]; //to store distance
        for (int[] row: v)
            Arrays.fill(row, Integer.MAX_VALUE); //fills every array slot into
        Queue < Pair > pq = new LinkedList<>();
        int d, d1;
        int x, y;
        int x1, y1;
        int x2, y2;
        pq.offer(new Pair(0, sx, sy));
        while (pq.size() != 0 && v[ex][ey] == Integer.MAX_VALUE) {
            Pair temp = pq.poll();
            x = temp.b;
            y = temp.c;
            d = temp.a;
            if (v[x][y] \leftarrow d) {
            } else {
                v[x][y] = d;
            for (i = 0; i < 4; ++i) {
                x1 = x;
                y1 = y;
                d1 = 0;
                while (true) {
                    x2 = x1 + dx[i];
                    y2 = y1 + dy[i];
                    if (inside(x2, y2, n, m) == true && maze[x2][y2] == 0) {
                        x1 = x2;
                        y1 = y2;
```

Q3. Cycle in Directed Graph

```
public class Solution {
    ArrayList<ArrayList<Integer>> AL = new ArrayList<ArrayList<Integer>>();
    ArrayList<Boolean> visited = new ArrayList<Boolean>();
    ArrayList<Boolean> path = new ArrayList<Boolean>();
    int cycle=0;
    public int solve(int A, ArrayList<ArrayList<Integer>> B) {
        int edges = B.size();
        for(int i=0; i<=A; i++){</pre>
            AL.add(new ArrayList<Integer>());
            visited.add(false);
            path.add(false);
        for(int i=0; i<edges; i++){</pre>
            int start= B.get(i).get(0);
            int end= B.get(i).get(1);
            AL.get(start).add(end);
        for(int i=1; i<=A; i++){</pre>
            if(visited.get(i) == false){
                DFS(i);
        return cycle;
```

```
public void DFS(int node){
    if(visited.get(node) == false){
        visited.set(node, true);
    }
    path.set(node, true);
    for(int X: AL.get(node)){
        if(path.get(X) == true){
            cycle =1;
        }
        if(visited.get(X) == false){
            DFS(X);
        }
    }
    path.set(node, false);
}

// TC -> O(N+M) N represent no. of nodes and M no.of edges
// SC -> O(V + E)
```

Q4. Number of islands

```
public class Solution {
    public int solve(ArrayList<ArrayList<Integer>> A) {
        int N= A.size();
        int M= A.get(0).size();
        int islands = 0;
        ArrayList<ArrayList<Integer>> visited = new ArrayList<ArrayList<Integer>>();
        for(int i=0; i<N; i++){</pre>
            visited.add(new ArrayList<Integer>());
        for(int i=0; i<N; i++){</pre>
            for(int j=0; j<M; j++){</pre>
                visited.get(i).add(0);
        ArrayList<ArrayList<Integer>> Direction = new ArrayList<ArrayList<Integer>>();
        for(int i=-1; i<2; i++){
            for(int j=-1; j<2; j++){
                if(i == 0 \&\& j == 0){
                    continue;
                Direction.add(new ArrayList<>(Arrays.asList(i,j)));
        // Direction.add(new ArrayList<>(Arrays.asList(-1, -1)));
```

```
// Direction.add(new ArrayList<>(Arrays.asList(1, 1)));
        // Direction.add(new ArrayList<>(Arrays.asList(1, -1)));
        for(int R=0; R<N; R++){</pre>
            for(int C=0; C<M; C++){</pre>
                if(visited.get(R).get(C) == 0 && A.get(R).get(C) == 1){
                     visited.get(R).set(C, 1);
                    DFS(R, C, A, visited, Direction, N, M);
                    islands++;
        return islands;
    public void DFS(int R, int C, ArrayList<ArrayList<Integer>> A,
ArrayList<ArrayList<Integer>> visited, ArrayList<ArrayList<Integer>> Direction, int N, int M){
        for(int i=0; i<8; i++){
            int nR = R + Direction.get(i).get(0);
            int nC = C + Direction.get(i).get(1);
            if(0 \le nR \&\& nR \le N \&\& 0 \le nC \&\& nC \le M)
                if(visited.get(nR).get(nC) == 0 && A.get(nR).get(nC) == 1){
                    visited.get(nR).set(nC, 1);
                    DFS(nR, nC, A, visited, Direction, N, M);
```

Q1. Possibility of Finishing

Q2. Shortest Distance in a Maze

```
public class Solution {
    int maxn = 100009;
    int[] dx = new int[] { -1, 1, 0, 0 };
    int[] dy = new int[] { 0, 0, -1, 1 };
    public boolean inside(int x, int y, int n, int m) {
        return (x >= 0 \&\& x <= n - 1 \&\& y >= 0 \&\& y <= m - 1);
    public int solve(int[][] A, int[] B, int[] C) {
       return findMinDist(A, B, C);
    public int findMinDist(int[][] maze, int[] start, int[] destination) {
        int n = maze.length;
        int m = maze[0].length;
        int sx = start[0];
        int sy = start[1];
        int ex = destination[0];
        int ey = destination[1];
        int[][] v = new int[n][m]; //to store distance
```

```
for (int[] row: v)
            Arrays.fill(row, Integer.MAX_VALUE); //fills every array slot into
        Queue < Pair > pq = new LinkedList<>();
        int d, d1;
        int x, y;
        int x1, y1;
        int x2, y2;
        pq.offer(new Pair(0, sx, sy));
        while (pq.size() != 0 && v[ex][ey] == Integer.MAX_VALUE) {
            Pair temp = pq.poll();
            x = temp.b;
            y = temp.c;
            d = temp.a;
            if (v[x][y] <= d) {</pre>
            } else {
                v[x][y] = d;
            for (i = 0; i < 4; ++i) {
                x1 = x;
                y1 = y;
                d1 = 0;
                while (true) {
                    x2 = x1 + dx[i];
                    y2 = y1 + dy[i];
                    if (inside(x2, y2, n, m) == true && maze[x2][y2] == 0) {
                        x1 = x2;
                        y1 = y2;
                        ++d1;
                        break;
                if (d1 > 0 \&\& v[x1][y1] == Integer.MAX_VALUE) {
                    pq.offer(new Pair(d + d1, x1, y1));
        int res = -1;
        if (v[ex][ey] != Integer.MAX_VALUE)
            res = v[ex][ey];
        return res;
class Pair {
    public Pair(int u, int v, int w) {
        c = w;
```

Q3. Rotten Oranges

```
class Pair{
    int time;
    int R;
    int C;
    Pair(int X, int Y, int Z){
        time= X;
        R= Y;
        C = Z;
    }
public class Solution {
    public int solve(ArrayList<ArrayList<Integer>> A) {
        int N= A.size();
        int M= A.get(0).size();
        ArrayList<ArrayList<Integer>> Direction = new ArrayList<ArrayList<Integer>>();
        Queue<Pair> q = new LinkedList<>();
        Direction.add(new ArrayList<>(Arrays.asList(-1,0)));
        Direction.add(new ArrayList<>(Arrays.asList(0,-1)));
        Direction.add(new ArrayList<>(Arrays.asList(1,0)));
        Direction.add(new ArrayList<>(Arrays.asList(0,1)));
        int mintime =0;
        for(int R=0; R<N; R++){</pre>
            for(int C=0; C<M; C++){</pre>
                if(A.get(R).get(C) == 2){
                    q.offer(new Pair(0,R,C)); //at start we added rotten in queue
        while(q.size() > 0){
            Pair rotten = q.poll();
            mintime = rotten.time;
            for(int i= 0; i<Direction.size(); i++){</pre>
                int nR = rotten.R + Direction.get(i).get(0);
                int nC = rotten.C + Direction.get(i).get(1);
                if(0<= nR && nR <N && 0<=nC && nC<M){
                     if(A.get(nR).get(nC) == 1){
                         A.get(nR).set(nC, 2);
                         q.offer(new Pair(rotten.time +1, nR, nC));
        for(int R=0; R<N; R++){</pre>
            for(int C=0; C<M; C++){</pre>
                if(A.get(R).get(C) == 1){
```

```
}
}
return mintime;

}
// TC -> O(N*M)
// SC -> O(N*M)
```

Q4. Another BFS

Given a weighted undirected graph having A nodes, a source node C and destination node D.

Find the shortest distance from C to D and if it is impossible to reach node D from C then return -1.

You are expected to do it in Time Complexity of O(A + M).

Note:

There are no self-loops in the graph.

No multiple edges between two pair of vertices.

The graph may or may not be connected.

Nodes are Numbered from 0 to A-1.

Your solution will run on multiple testcases. If you are using global variables make sure to clear them.

```
//Normal BFS approach after moving 2 to 1 , 1
class pair{
    int Destination;
    int Distance;
    pair(int a, int b){
        Destination= a;
        Distance= b;
public class Solution {
    public int solve(int A, int[][] B, int C, int D) {
        int maxn = 2*A; //if we have 10 nodes then maximumit can go till 19(9+10)
        ArrayList<ArrayList<pair>> AL= new ArrayList<ArrayList<pair>>(maxn);
        Queue<pair> q= new LinkedList<>();
        if(C == D){
            return 0;
        int N= B.length;
        int M= B[0].length;
        for(int i=0; i<maxn; i++){</pre>
            AL.add(new ArrayList<pair>());
        for(int i=0; i<N; i++){</pre>
```

```
int start= B[i][0];
    int end= B[i][1];
    int weight= B[i][2];
    if(weight == 1){
        AL.get(start).add(new pair(end, weight));
        AL.get(end).add(new pair(start, weight));
        AL.get(start).add(new pair(start+A, 1));
        AL.get(start+A).add(new pair(end, 1));
        AL.get(end).add(new pair(end+A, 1));
        AL.get(end+A).add(new pair(start, 1));
for(pair X: AL.get(C)){
    q.offer(X);
int[] visited = new int[maxn];
visited[C]= 1;
while(!q.isEmpty()){
    pair remove = q.poll();
    if(remove.Destination == D){
        return remove.Distance;
    for(pair X: AL.get(remove.Destination)){
        if(visited[X.Destination] == 0){
            q.offer(new pair(X.Destination, remove.Distance +1));
            visited[X.Destination] = 1;
```

```
int second distance= x.distance;
PriorityQueue<pair> pq= new PriorityQueue<pair>();
int M= B[0].length;
```

```
// visited[remove.e] = 1;
// for(pair X : AL.get(remove.e)){
        int d= remove.distance + X.distance;
        if(visited[X.e] == 0){
            pq.offer(new pair(X.e, d));
        }
//       }
//       return -1;
//     }
// TC -> O(V + E + ElogE)
// or
// TC -> O(V + E + ElogV)
// SC -> O(V + E)
// or other trick is
// N= V+E;
// TC -> O(NlogN)
```

Q5. Topological Sort

```
public class Solution {
    public ArrayList<Integer> solve(int A, ArrayList<ArrayList<Integer>> B) {
        ArrayList<ArrayList<Integer>> AL = new ArrayList<ArrayList<Integer>>();
        boolean[] visited = new boolean[A+1];
        ArrayList<Integer> ans = new ArrayList<Integer>();
        PriorityQueue<Integer> pq = new PriorityQueue<Integer>();
        int[] indgree = new int[A+1];
        for(int i=0; i<=A; i++){</pre>
            AL.add(new ArrayList<Integer>());
        }
        int edges= B.size();
        for(int i=0; i<edges; i++){</pre>
            int start= B.get(i).get(0);
            int end= B.get(i).get(1);
            AL.get(start).add(end);
            indgree[end]++;
        for(int i=1; i<=A; i++){
            if(indgree[i] == 0){
                pq.offer(i);
        while(!pq.isEmpty()){
                                           //TC \rightarrow ((A*logA) + edges)
            int node= pq.poll();
            ans.add(node);
```

```
for(int X : AL.get(node)){
        indgree[X]--;
        if(indgree[X] == 0){
            pq.offer(X);
        }
    }
    if(ans.size() != A){
        return new ArrayList<Integer>();
    }
    return ans;
}
// TC -> O((A*logA) + edges)
// SC -> O(V + E)
```

Q1. Commutable Islands

```
class pair implements Comparable<pair>{
    int cost;
    int destination;
    pair(int a, int b){
        cost= a;
        destination= b;
    public int compareTo(pair X){
        int first_cost = this.cost;
        int second_cost = X.cost;
        if(first_cost < second_cost){</pre>
        else if(first_cost > second_cost){
            return 0;
public class Solution {
    public int solve(int A, int[][] B) {
        ArrayList<ArrayList<pair>> AL = new ArrayList<ArrayList<pair>>();
        int[] visited = new int[A+1];
        PriorityQueue<pair> pq = new PriorityQueue<pair>();
        for(int i=0; i<=A; i++){</pre>
            AL.add(new ArrayList<pair>());
        int edges= B.length;
```

```
for(int i= 0; i<edges; i++){</pre>
     int start = B[i][0];
     int end = B[i][1];
     int w = B[i][2];
     AL.get(start).add(new pair(w, end));
     AL.get(end).add(new pair(w, start));
 for(pair X: AL.get(1)){
     pq.offer(X);
 visited[1]= 1;
 int totalmincost= 0;
 while(!pq.isEmpty()){
     pair remove = pq.poll();
     if(visited[remove.destination] == 1){
         continue:
     totalmincost += remove.cost;
     visited[remove.destination] = 1;
     for(pair X: AL.get(remove.destination)){
         if(visited[X.destination] == 0){
             pq.offer(X);
 return totalmincost;
-> O(V+E)
```

Q2. Dijkstra

Given a weighted undirected graph having A nodes and M weighted edges, and a source node C.

You have to **find an integer array D of size A** such that:

- D[i]: Shortest distance from the **C node** to **node** i.
- If **node** i is not reachable from C then **-1**.

Note:

- There are no self-loops in the graph.
- There are no multiple edges between two pairs of vertices.
- The graph may or may not be connected.
- Nodes are numbered from 0 to A-1.
- Your solution will run on multiple test cases. If you are using global variables, make sure to clear them.
- //Dijkstra Algo

```
class pair implements Comparable<pair>{    //this is representation of pair's with min
   int Weight;
   int Destination;
   pair(int X, int Y){
      Weight= X;
       Destination= Y;
   int first_weight= this.Weight; //which comapre 2 variable here "this.weight"
represent the min weight value
      value and comparing both
       if(first weight < second weight){</pre>
       else if(first weight > second weight){
          return 1;
                     //change the position
          return 0;
public class Solution {
   public int[] solve(int A, int[][] B, int C) {
       ArrayList<ArrayList<pair>> AL = new ArrayList<ArrayList<pair>>();
       int[] DistArray = new int[A];
       PriorityQueue<pair> pq = new PriorityQueue<pair>();
       int edges=B.length;
       for(int i=0; i<A; i++){</pre>
          AL.add(new ArrayList<pair>());
       for(int i=0; i<edges; i++){</pre>
          int start = B[i][0];
          int end = B[i][1];
          int w = B[i][2];
          AL.get(start).add(new pair(w, end));
          AL.get(end).add(new pair(w, start));
       for(int i=0; i<A; i++){</pre>
          DistArray[i] = Integer.MAX_VALUE;
       DistArray[C] = 0;
       pq.offer(new pair(0,C)); //just needs to add start node with 0 distance
```

```
while(!pq.isEmpty()){
    pair remove = pq.poll();
    for(pair X: AL.get(remove.Destination)){
        int New_Dest = remove.Weight + X.Weight; //added previous node weight
        and going forward

        if(New_Dest < DistArray[X.Destination]){ //if new dist smaller than
        old replace that

            DistArray[X.Destination] = New_Dest;
            pq.offer(new pair(New_Dest, X.Destination)); //add in heap with
        min new dist and node

        }
    }
    for(int i=0; i<A; i++){
        if(DistArray[i] == Integer.MAX_VALUE){
            DistArray[i] = -1;
        }
    }

    return DistArray;
}

// TC -> O(V + E + ElogE)
    // or
    // TC -> O(V + E + ElogV)
    // SC -> O(V + E)

// or other trick is
    // N= V+E;
// TC -> O(NlogN)
```

Q3. Construction Cost

Given a graph with **A** nodes and **C** weighted edges. Cost of constructing the graph is the sum of weights of all the edges in the graph.

Find the **minimum cost** of constructing the graph by selecting some given edges such that we can reach every other node from the **1**st node.

NOTE: Return the answer modulo **10**°**+7** as the answer can be large.

```
// Minimum Spanning Tree (MST)
//Prim's Algo
class pair implements Comparable<pair>{    //this is representation of pair's with min heap
    int weight;
    int destination;
    public pair(int x, int y){
        weight = x;
        destination = y;
    }
    @Override
```

```
public int compareTo(pair a){
                                       //here we are we using compareTp instead of just
       int first_weight = this.weight;
                                       //which comapre 2 variable here "this.weight"
       if(first_weight < second_weight){</pre>
       else if(first_weight > second_weight){
           return 1;
       }
       else{
           return 0;
public class Solution {
   public int solve(int A, int[][] B) {
       int mod= 1000000007;
       ArrayList<ArrayList<pair>> AL = new ArrayList<ArrayList<pair>>();
       int[] visited = new int[A+1];
       PriorityQueue<pair> pq = new PriorityQueue<pair>();
       int edges= B.length;
       int totalminweight = 0;
       for(int i=0; i\timesA+1; i++){
           AL.add(new ArrayList<pair>());
       for(int i=0; i<edges; i++){</pre>
           int start= B[i][0];
           int end= B[i][1];
           int w= B[i][2];
           AL.get(start).add(new pair(w,end));
           AL.get(end).add(new pair(w,start));
       for(pair X: AL.get(1)){
           pq.offer(X);
       visited[1]=1;
       while(!pq.isEmpty()){
           pair remove = pq.poll();
           if(visited[remove.destination] == 1){
           totalminweight = (totalminweight % mod + remove.weight %mod) % mod;
           visited[remove.destination] = 1;
           for(pair X : AL.get(remove.destination)){
              if(visited[X.destination] == 0){
```

```
pq.offer(X);
}
}
return (int)totalminweight;
}

// TC -> O(V+E+ E*logE)
// TC -> O(E*logV) <-base on chat gpt
// SC -> O(V+E)
```

Q1. Connect ropes

```
public class Solution {
    public int solve(ArrayList<Integer> A) {
        PriorityQueue<Integer> pq = new PriorityQueue<Integer>();
        for(int X : A){
            pq.offer(X);
        }
        int cost =0;
        while(pq.size() > 1){
            int first = pq.remove();
            cost = cost + (first+second);
            pq.offer(first+second);
        }
        return cost;
    }
}
// TC -> O(NlogN) -> for insertion and deletion logn and for iterating over elements N
// SC -> O(N)
```

List

Q1. Palindrome List

```
public class Solution {
   public int lPalin(ListNode A) {

     if(A.next == null){
        return 1;
     }

     ListNode mid = findmid(A);
     ListNode B = reverse(mid.next);

ListNode temp1= A;
```

```
ListNode temp2= B;
    while(temp1 != null && temp2 != null){
        if(temp1.val != temp2.val){
            return 0;
        temp1= temp1.next;
        temp2= temp2.next;
public ListNode findmid(ListNode A){
    ListNode slow= A;
    ListNode fast= A;
    while(fast.next != null && fast.next.next != null){
        slow= slow.next;
        fast= fast.next.next;
    return slow;
public ListNode reverse(ListNode head){
    ListNode h1= head;
   ListNode h2= head.next;
   ListNode temp;
   while(h2 != null){
        temp = h2.next;
       h2.next= h1;
        h1=h2;
        h2=temp;
   head.next=null;
   head = h1;
    return h1;
```

Q2. Reverse Linked List

```
public class Solution {
   public ListNode reverseList(ListNode A) {
      ListNode temp= A;
      ListNode h1=temp;
      ListNode h2=temp.next;
      while(h2 != null){
          temp=h2.next;
          h2.next=h1;
          h1=h2;
          h2=temp;
   }
```

```
A.next=null;

A=h1;

return A;

}

// TC -> O(N);

// SC -> O(1);
```

Q1. Middle element of linked list

```
public class Solution {
   public int solve(ListNode A) {
       ListNode slow=A;
      ListNode fast=A;
   if (A.next == null){
       return A.val;
   }
   while(fast != null && fast.next != null){
       slow= slow.next;
       fast= fast.next.next;
   }
   return slow.val;
  }
}
// TC -> O(N)
// SC -> O(1)
```

Q2. Merge Two Sorted Lists

```
public class Solution {
   public ListNode mergeTwoLists(ListNode A, ListNode B) {
      ListNode h1=A;
      ListNode h2=B;
      ListNode head;
      if(h1 == null){
            return h2;
      }
      else if(h2 == null){
            return h1;
      }
      if(A.val < B.val){
            head = A;
            h1= h1.next;
      }
      else{
            head = B;
            h2= h2.next;
      }
}</pre>
```

```
}
ListNode temp =head;
while(h1 != null && h2 != null){
    if(h1.val <= h2.val){
        temp.next=h1;
        h1= h1.next;
    }
    else{
        temp.next=h2;
        h2= h2.next;
    }
    if(h1 == null){
        temp.next=h2;
    }
    if(h2 == null){
        temp.next=h1;
    }
    return head;
}
</pre>
```

Q3. Sort List

```
public class Solution {
    public ListNode sortList(ListNode A) {
        if(A == null || A.next == null){
            return A;
        ListNode mid = Mid_element(A);
        ListNode h2 = mid.next;
       mid.next = null;
       ListNode h1 = A;
       h1 = sortList(A);
       h2 = sortList(h2);
        return mergeTwoLists(h1,h2);
        // return Meargesort(A);
    public ListNode Mid_element(ListNode A) {
        ListNode slow=A;
        ListNode fast=A.next;
        while(fast != null && fast.next != null){
            slow= slow.next;
            fast= fast.next.next;
       return slow;
```

```
public ListNode mergeTwoLists(ListNode A, ListNode B) {
       ListNode h1=A;
       ListNode h2=B;
       ListNode head;
       if(h1 == null){
           return h2;
       else if(h2 == null){
           return h1;
       if(A.val < B.val){</pre>
           head = A;
           h1= h1.next;
           head = B;
           h2= h2.next;
       ListNode temp =head;
       while(h1 != null && h2 != null){
           if(h1.val <= h2.val){</pre>
               temp.next=h1;
               h1= h1.next;
               temp.next=h2;
               h2= h2.next;
           temp= temp.next;
       if(h1 == null){
           temp.next=h2;
       if(h2 == null){
           temp.next=h1;
       return head;
// SC -> O(logN) -> height of tree (dividing)
```

Q4. Remove Loop from Linked List

```
public class Solution {
   public ListNode solve(ListNode A) {
       ListNode slow = A;
       ListNode fast = A.next;
   while(slow != fast){
       slow= slow.next;
       fast= fast.next.next;
   }
   slow = A;
   while( slow != fast.next){
       slow= slow.next;
       fast= fast.next;
   }
   fast- fast= fast.next;
  }
  fast- next=null;
  return A;
}
}
// TC-> O(N)
// SC -> O(1)
```

Q1. Copy List

```
public class Solution {
public RandomListNode copyRandomList(RandomListNode head) {
        RandomListNode curr = head;
        RandomListNode ret =null;
        while(curr != null){
            RandomListNode temp = new RandomListNode(curr.label);
            temp.next = curr.next;
            curr.next = temp;
            curr = curr.next.next;
        curr = head;
        ret = curr.next;
        while(curr != null){
            if(curr.random != null)
                curr.next.random= curr.random.next;
                curr = curr.next.next;
        RandomListNode curr2 = ret;
        while(curr2 != null && curr2.next != null){
            curr2.next = curr2.next.next;
            curr2 = curr2.next;
        return ret;
```

Q2. LRU Cache

```
public class Solution {
    int capacity=0;
    LRU cache;
    class LRU {
        int size=0;
        Node head, tail;
        HashMap<Integer,Node> hm= new HashMap();
        LRU(){
            head=new Node(-1,-1);
            tail=new Node(-1,-1);
            head.next=tail;
            tail.prev=head;
    class Node {
        public int val,key;
        public Node next,prev;
        Node(int x,int y) { val = x;key=y; next = null; }
    public Solution(int capacity) {
        this.capacity=capacity;
        this.cache=new LRU();
    public int get(int key) {
        if(cache.hm.containsKey(key)){
            Node curr=cache.hm.get(key);
            delFromPos(curr);
            insertAfterHead(cache.head,curr);
            return cache.hm.get(key).val;
    public void set(int key, int value) {
         if(cache.hm.containsKey(key)){
            Node curr=cache.hm.get(key);
            curr.val=value;
            delFromPos(curr);
            insertAfterHead(cache.head,curr);
        } else {
            if(cache.hm.size()==capacity){
                Node delnode=cache.tail.prev;
                cache.hm.remove(delnode.key);
               // cache.hm.entrySet().removeIf(entry -> (delnode.val==entry.getValue().val));
```

```
delFromPos(delnode);
            Node newNode=new Node(value,key);
            cache.hm.put(key,newNode);
            insertAfterHead(cache.head,newNode);
        } else {
            Node newNode=new Node(value,key);
            cache.hm.put(key,newNode);
            insertAfterHead(cache.head,newNode);
public void delFromPos(Node node){
    node.prev.next=node.next;
    node.next.prev=node.prev;
public void insertAfterHead(Node head, Node node){
    node.next=head.next;
    head.next=node;
    node.prev=head;
    node.next.prev=node;
```

Stack

Q1. Passing game

```
public class Solution {
    public int solve(int A, int B, ArrayList<Integer> C) {
        Stack<Integer> st = new Stack<Integer>();
        st.push(B);
        int N=C.size();
        for(int i=0; i<N; i++){
            if(C.get(i) != 0){
                 st.push(C.get(i));
            }
            else{
                 st.pop();
            }
        return st.peek();
    }
}</pre>
```

Q2. Balanced Paranthesis

```
public class Solution {
    public int solve(String A) {
        HashMap < Character, Character > mp = new HashMap < Character, Character > ();
        Stack < Character > st = new Stack < Character > ();
        mp.put(')', '(');
        mp.put('}', '{');
        mp.put(']', '[');
        for (int i = 0; i < A.length(); i++) {</pre>
            char c = A.charAt(i);
                st.push(c);
            } else if (st.empty() || st.peek() != mp.get(c)) {
                return 0;
            } else {
                st.pop();
        if (st.empty())
        return 0;
```

Q3. Double Character Trouble

```
ans.reverse();
    return ans.toString();
}

// TC -> O(N)
// SC -> O(N)
```

Q4. Evaluate Expression

```
public class Solution {
    public int evalRPN(ArrayList<String> A) {
        Stack<Integer> st = new Stack<Integer>();
        int N= A.size();
        int a,b;
        int ans =0;
        if(N == 1){
            return Integer.parseInt(A.get(0));
        for(int i=0; i<N; i++){</pre>
            if(A.get(i).equals("+")){
                b= st.pop();
                a= st.pop();
                ans= a + b;
                st.push(ans);
            else if(A.get(i).equals("-")){
                b= st.pop();
                a= st.pop();
                ans= a - b;
                st.push(ans);
            else if(A.get(i).equals("*")){
                b= st.pop();
                a= st.pop();
                ans= a * b;
                st.push(ans);
            else if(A.get(i).equals("/")){
                b= st.pop();
                a= st.pop();
                ans= a / b;
                st.push(ans);
                st.push(Integer.parseInt(A.get(i)));
        return ans;
```

Q1. Nearest Smaller Element

```
public class Solution {
    public ArrayList<Integer> prevSmaller(ArrayList<Integer> A) {
        int N= A.size();
        Stack<Integer> st= new Stack<Integer>();
        ArrayList<Integer> ans = new ArrayList<Integer>();
        // ans.add(-1);
        // st.push(A.get(0));
        for(int i=0; i<N; i++){
            while(!st.isEmpty() && A.get(i) <= st.peek()){
                 st.pop();
            }
            if(st.isEmpty()){
                 ans.add(-1);
            }
            else{
                 ans.add(st.peek());
            }
            st.push(A.get(i));
        }
        return ans;
    }
}
// TC -> O(N);
// SC -> O(N);
```

Q2. Largest Rectangle in Histogram

```
public class Solution {
    public int largestRectangleArea(int[] A) {
        int N= A.length;
        int[] NESL = new int[N];
        int[] NESR = new int[N];
        NESL[0]= -1;
        NESR[N-1]=-1;
        Stack<Integer> st1 = new Stack<Integer>();
        Stack<Integer> st2 = new Stack<Integer>();
        st1.push(0);
        st2.push(N-1);
        if(N == 1){}
            return A[0];
        for(int i=1; i<N; i++){</pre>
            while(!st1.isEmpty() && A[i] <= A[st1.peek()]){</pre>
                st1.pop();
            if(st1.isEmpty()){
```

```
NESL[i]= -1;
    else{
        NESL[i]= st1.peek();
    st1.push(i);
for(int i=N-2; i>=0; i--){
    while(!st2.isEmpty() && A[i] <= A[st2.peek()]){</pre>
        st2.pop();
    if(st2.isEmpty()){
        NESR[i] = -1;
        NESR[i]= st2.peek();
    st2.push(i);
int ans=Integer.MIN_VALUE;
int area, s, e;
for(int i=0; i<N; i++){</pre>
    if(NESL[i]== -1){
        s= 0;
        s= NESL[i]+1;
    if(NESR[i] == -1){
        e= N-1;
    else{
        e= NESR[i]-1;
    area= A[i] * (e -s +1);
    ans = Math.max(ans, area);
return ans;
```

Q3. MAX and MIN

Given an array of integers A.

The value of an array is computed as the difference between the **maximum** element in the array and the **minimum** element in the array **A**.

Calculate and return the sum of values of all possible subarrays of A modulo 10°+7.

```
public class Solution {
    public int solve(int[] A) {
        Stack<Integer> st1 = new Stack<Integer>();
        Stack<Integer> st2 = new Stack<Integer>();
        Stack<Integer> st3 = new Stack<Integer>();
        Stack<Integer> st4 = new Stack<Integer>();
        int N = A.length;
        int[] NSEL = new int[N];
        int[] NSER = new int[N];
        int[] NGEL = new int[N];
        int[] NGER = new int[N];
        for (int i = 0; i < N; i++) {
            while (!st1.isEmpty() && A[i] <= A[st1.peek()]) { //for removing we should take =</pre>
                st1.pop();
            if (st1.isEmpty()) {
                NSEL[i] = -1;
            } else {
                NSEL[i] = st1.peek();
            st1.push(i);
        for (int i = N - 1; i >= 0; i--) {
            while (!st2.isEmpty() && A[i] <= A[st2.peek()]) {</pre>
                st2.pop();
            if (st2.isEmpty()) {
                NSER[i] = N ;
            } else {
                NSER[i] = st2.peek();
            st2.push(i);
        for (int i = 0; i < N; i++) {
            while (!st3.isEmpty() && A[i] >= A[st3.peek()]) {
                st3.pop();
            if (st3.isEmpty()) {
                NGEL[i] = -1;
            } else {
```

```
NGEL[i] = st3.peek();
   st3.push(i);
for (int i = N - 1; i >= 0; i--) {
   while (!st4.isEmpty() && A[i] >= A[st4.peek()]) {
        st4.pop();
   if (st4.isEmpty()) {
       NGER[i] = N;
   } else {
       NGER[i] = st4.peek();
   st4.push(i);
long subArray_Min, subArray_Max, ans;
long sum = 0;
int mod = 1000000007;
for (int i = 0; i < N; i++) {
    subArray\_Min = ((long)(i - NSEL[i]) * (NSER[i] - i)); //NSEL+1 to i and i to
   subArray_Max = ((long)(i - NGEL[i]) * (NGER[i] - i));
   ans = ((long)A[i] * (subArray_Max - subArray_Min));
   sum = (sum + ans) \% mod;
   sum = (sum + mod) % mod;// to change -ve to +ve
return (int)sum;
```

Queues

Q2. Perfect Numbers

```
public class Solution {
   public String solve(int A) {
      Queue<String> q = new LinkedList<String>();
      if(A == 1){
           return "11";
      }
      if(A == 2){
           return "22";
      }
      q.offer("1");
      q.offer("2");
}
```

```
String ans = "";
int count=2;
String a= "";
String b= "";
while(count < A){</pre>
    StringBuilder sb= new StringBuilder(q.remove());
    sb.append("1");
    q.offer(sb.toString());
    if(count+1 == A){
        ans= sb.toString();
    sb.deleteCharAt(sb.length()-1);
    sb.append("2");
    q.offer(sb.toString());
    if(count+2 == A){
        ans= sb.toString();
    count= count+2;
StringBuilder temp = new StringBuilder(ans);
return ans+temp.reverse();
```

Q3. Parking Ice Cream Truck

```
public class Solution {
    public ArrayList<Integer> slidingMaximum(final List<Integer> A, int B) {
        Deque<Integer> dq =new ArrayDeque<>();
        int N= A.size();
        ArrayList<Integer> ans = new ArrayList<Integer>();
        for(int i=0; i<B; i++){</pre>
            while(!dq.isEmpty() && dq.getLast()<A.get(i)){</pre>
                 dq.removeLast();
            dq.addLast(A.get(i));
        ans.add(dq.getFirst());
        int s=1;
        int e=B;
        while(e < N){</pre>
            if(dq.getFirst() == A.get(s-1)){
                 dq.removeFirst();
            while(!dq.isEmpty() && dq.getLast()<A.get(e)){</pre>
```

```
dq.removeLast();
}
dq.addLast(A.get(e));

ans.add(dq.getFirst());
s++;
e++;
}
return ans;
}

// TC -> O(N)
// SC -> O(N)
```

Tree

Q1. Preorder Traversal

Q2. Inorder Traversal

```
curr = st.pop();
        ans.add(curr.val);
        curr= curr.right;
return ans;
```

Q3. Binary Tree From Inorder And Postorder

```
// In this question what we are already given is the Inorder traversal and post-order
traversal of a tree
// now we are expected to create the tree from these 2 ArrayLists

// So, there are a few observations to make :
// 1) the inorder traversal is L N R (left node right)
// 2) the postorder traversal is L R N (left right node)
// 3) For example if we have a tree as shown below

// 1
// 6 2
// / \
// 7 3 4
```

```
// the inorder traversal will be like -> 7 6 1 3 2 4
// the postorder traversal will be like -> 7 6 3 4 2 1
and to its right are in the right subtree
public class Solution {
   HashMap<Integer, Integer> hm = new HashMap<>();
    public TreeNode buildTree(ArrayList<Integer> A, ArrayList<Integer> B) {
        for(int i=0; i<A.size(); i++){</pre>
            hm.put(A.get(i) , i);
        return constructFromInorderPostorder(A, B, 0, A.size()-1, B.size()-1);
        public TreeNode constructFromInorderPostorder(ArrayList<Integer> io,
ArrayList<Integer> po, int st_in, int en_in, int en_po ){
            if(st in > en in) return null;
            TreeNode root = new TreeNode(po.get(en_po));
            int root_in = hm.get(root.val);
            int cnt left = root in - st in;
            int cnt right = en in - root in;
            root.right = constructFromInorderPostorder(io, po, root_in +1, en_in, en_po-1);
            root.left = constructFromInorderPostorder(io, po,st_in, root_in -1, en_po-
cnt_right-1);
            return root;
```

Q1. Level Order

Q2. Right View of Binary tree

```
public class Solution {
    public ArrayList<Integer> solve(TreeNode A) {
        ArrayList<Integer> rview = new ArrayList<Integer>();
        Queue<TreeNode> q = new LinkedList<>();
        q.offer(A);
        while(q.size() > 0){
            int sz=q.size();
            for(int i=0; i<sz; i++){</pre>
                TreeNode node = q.remove();
                if(i == sz-1){
                    rview.add(node.val);
                if(node.left != null){
                    q.offer(node.left);
                if(node.right != null){
                    q.offer(node.right);
        return rview;
```

Q3. Vertical Order traversal

```
class pair{
  int vi;
  TreeNode node;
  pair(int x, TreeNode y){
     vi=x;
     node=y;
  }
```

```
public class Solution {
    public ArrayList<ArrayList<Integer>> verticalOrderTraversal(TreeNode A) {
        Queue<pair> q= new LinkedList<>();
        HashMap<Integer, ArrayList<Integer>> hm= new HashMap<Integer, ArrayList<Integer>>();
        int min =0;
        int max =0;
        q.offer(new pair(0,A));
        while(q.size()>0){
            pair temp = q.remove();
            min = Math.min(min,temp.vi);
            max = Math.max(max,temp.vi);
            if(hm.containsKey(temp.vi)){
                hm.get(temp.vi).add(temp.node.val);
                ArrayList<Integer> NewArr = new ArrayList<Integer>();
                NewArr.add(temp.node.val);
                hm.put(temp.vi, NewArr);
            if(temp.node.left != null){
                q.offer(new pair(temp.vi-1 , temp.node.left));
            if(temp.node.right != null){
                q.offer(new pair(temp.vi+1 , temp.node.right));
        ArrayList<ArrayList<Integer>> ans = new ArrayList<ArrayList<Integer>>();
        for(int i=min ; i<=max; i++){</pre>
            ArrayList<Integer> sub = new ArrayList<Integer>();
            for(int j=0; j<hm.get(i).size(); j++){</pre>
                sub.add(hm.get(i).get(j));
            ans.add(sub);
        return ans;
```

Q4. Balanced Binary Tree

```
public class Solution {
   int ans = 1;
   public int isBalanced(TreeNode A) {
      Hight(A);
      return ans;
   }
```

```
public int Hight(TreeNode A){
    if(A == null){
        return -1;
    }
    int 1 = Hight(A.left);
    int r = Hight(A.right);

    if( Math.abs(l-r) > 1){
        ans =0;
    }
    return Math.max(l, r)+1;
}

// For the type of question where we have to calculate
// something that is dependent upon some other
// parameter then those questions can be sorted by
// a technique known as travel change
// TC -> O(N)
// Sc -> O(N)
```

Q1. Search in BST

```
public class Solution {
   public int solve(TreeNode A, int B) {
      if(A == null){
         return 0;
      }
      if(A.val == B){
         return 1;
      }
      else if(A.val > B){
         return solve(A.left, B);
      }
      else{
         return solve(A.right, B);
      }
      // return 0;
   }
}
// T.C. -> O(Hight of tree)
// worst O(N) - in case of skrewed tree
// S.C -> same
```

Q2. Delete a node in BST

```
public class Solution {
   public TreeNode solve(TreeNode A, int B) {
     if(A == null){
       return null;
   }
}
```

```
if(A.val == B){
        if(A.left == null && A.right == null){
            return null;
        else if(A.left == null){
            return A.right;
        else if(A.right == null){
            return A.left;
            TreeNode temp = A;
            temp= temp.left;
            while(temp.right != null){
                temp = temp.right;
            Swap(A, temp);
            A.left = solve(A.left, B);
    else if(A.val > B){
        A.left = solve(A.left, B);
    else{
        A.right = solve(A.right, B);
    return A;
public void Swap(TreeNode A, TreeNode temp){
    int t;
    t= A.val;
    A.val= temp.val;
    temp.val= t;
```

Q3. Sorted Array To Balanced BST

```
public class Solution {
    // DO NOT MODIFY THE ARGUMENTS WITH "final" PREFIX. IT IS READ ONLY
    public TreeNode sortedArrayToBST(final int[] A) {
        int s=0;
        int e=A.length-1;
        return Link(A,s,e);
    }
    public TreeNode Link(int[] A, int s, int e){
        if(s > e){
            return null;
        }
        int mid= s+ (e-s)/2;
        TreeNode root= new TreeNode(A[mid]);
        root.left = Link(A,s,mid+1,e);
    }
}
```

```
return root;
}

// TC: O(N)
// SC: O(Height of BBST)
```

Q4. Valid Binary Search Tree

```
public class Solution {
    public int isValidBST(TreeNode A) {
        long min= Long.MIN_VALUE;
        long max= Long.MAX_VALUE;
        if(Ischeck(A, min, max)){
            return 1;
        }
        else{
            return 0;
        }
}

public boolean Ischeck(TreeNode A, long min, long max){
        if(A == null){
            return true;
        }
        if(min >= A.val || A.val >= max){
            return false;
        }
        boolean left = Ischeck(A.left, min, A.val);
        boolean right = Ischeck(A.right, A.val, max);
        return left && right;
}

// TC -> O(N)
// SC -> O(N) or hight of tree
// in this we use preorder traversal
// but in lecture -> "Lecture | DSA: Trees 4: LCA + Morris Inorder Traversal" we use postorder
// please do with that also
```

Q1. Morris Inorder Traversal

```
curr= curr.right;
}
else{
    TreeNode temp = curr.left;
    while(temp.right != null && temp.right != curr){ //for finding inorder

predecesor

    temp = temp.right;
}
if(temp.right == null){ //link created between inorder predecesor and

curr node

    temp.right = curr;
    curr= curr.left;
}
else{ //link deleted after got curr again and print curr
    temp.right = null;
    ans.add(curr.val);
    curr= curr.right;
}
}
return ans;
}
}
// TC -> O(N)
// SC -> O(1)
```

Q2. Kth Smallest Element In BST

```
public class Solution {
   public int kthsmallest(TreeNode A, int B) {
      int count =0;
      int kth = -1;
      TreeNode curr = A;
      while(curr != null){
          if(curr.left == null){
             count++;
             if(B == count){
                kth= curr.val;
                break;
             curr= curr.right;
             TreeNode temp = curr.left;
             while(temp.right != null && temp.right != curr){    //for finding inorder
predecesor
                temp = temp.right;
             temp.right = curr;
```

Q3. Recover Binary Search Tree

```
public class Solution {
    public ArrayList<Integer> recoverTree(TreeNode A) {
        ArrayList<Integer> ans = new ArrayList<>();
        int first = Integer.MIN_VALUE, second = 0, logic = 1;
        TreeNode curr = A;
        while(curr != null) {
            if(curr.left == null) {
                if(logic == 1) {
                    if(curr.val > first) first = curr.val;
                    else{
                        logic = 0;
                        second = curr.val;
                else if(curr.val < second) {</pre>
                    ans.add(curr.val);
                    ans.add(first);
                    return ans;
                curr = curr.right;
                TreeNode temp = curr.left;
                while(temp.right != null && temp.right != curr) {
                    temp = temp.right;
                if(temp.right == null) {
                    temp.right = curr;
                    curr = curr.left;
```

```
temp.right = null;
    if(logic == 1) {
        if(curr.val > first) first = curr.val;
        else{
            logic = 0;
            second = curr.val;
        }
    }
    else if(curr.val < second) {
        ans.add(curr.val);
        ans.add(first);
        return ans;
    }
    curr = curr.right;
    }
}
ans.add(second);
ans.add(first);
return ans;
}</pre>
```

Q1. Path Sum

Given a binary tree and a sum, determine if the tree has a root-to-leaf path such that adding up all the values along the path equals the given sum.

```
public class Solution {
    public int hasPathSum(TreeNode A, int B) {
        if(A == null){
            return 0;
        }
        if(A.left == null && A.right == null){
               if(A.val == B){
                 return 1;
              }
        }
        int left= hasPathSum(A.left, B - A.val);
        int right= hasPathSum(A.right, B - A.val);
        if(left == 1 || right == 1){
                 return 1;
              }
              return 0;
              // return (hasPathSum(A.left, B - A.val) || hasPathSum(A.right, B - A.val)); this not work because return type is int
        }
}
// TC -> O(N)
// SC -> O(N)
```

Q2. Next Pointer Binary Tree

```
public class Solution {
    public void connect(TreeLinkNode root) {
        TreeLinkNode curr = root;
        while(curr.left != null){
            TreeLinkNode temp = curr;
            while(temp != null){
                temp.left.next = temp.right;
                if(temp.next != null){
                    temp.right.next = temp.next.left;
                temp= temp.next;
            curr= curr.left;
```

Q1. Shaggy and distances

```
public class Solution {
   public int solve(ArrayList<Integer> A) {
      int N= A.size();
      HashMap<Integer, Integer> hm = new HashMap<Integer, Integer>();
      int ans = Integer.MAX_VALUE;
      for(int i=0; i<N; i++){
            if(!hm.containsKey(A.get(i))){
                hm.put(A.get(i), i);
            }
            else{
                ans= Math.min(ans, i - hm.get(A.get(i)));
                hm.put(A.get(i), i);
            }
            if(ans == Integer.MAX_VALUE){
                return -1;
            }
            return ans;
      }
}</pre>
```

Q2. Longest Subarray Zero Sum

```
}
}
```

Hashing

Q2. Count Subarray Zero Sum

```
public class Solution {
    public int solve(int[] A) {
        int N=A.length;
        int[] prefix = new int[N];
        HashMap<Integer, Integer> hm = new HashMap<Integer, Integer>();
        prefix[0] = A[0];
        for(int i=1; i<N; i++){</pre>
            prefix[i] = prefix[i-1] + A[i];
        int count =0;
        for(int i=0; i<N; i++){
            if(prefix[i] == 0){
                count++;
            if(hm.containsKey(prefix[i])){
                hm.put(prefix[i], hm.get(prefix[i])+1);
            else{
                hm.put(prefix[i],1);
        HashSet<Integer> hs= new HashSet<Integer>();
        for(int i=0; i<N; i++){</pre>
            if(! hs.contains(prefix[i])){
                hs.add(prefix[i]);
                int freq= hm.get(prefix[i]);
                if(freq > 1){
                    count = count + (freq *(freq-1))/2;
        return count;
```

Q3. Common Elements

```
public class Solution {
    public ArrayList<Integer> solve(ArrayList<Integer> A, ArrayList<Integer> B) {
        HashMap<Integer, Integer> hm= new HashMap<Integer, Integer>();
        ArrayList<Integer> ans= new ArrayList<Integer>();
        int N= A.size();
        int M= B.size();
        for(int i=0; i<N; i++){</pre>
            if(hm.containsKey(A.get(i))){
                hm.put(A.get(i), hm.get(A.get(i)) + 1);
            else{
                hm.put(A.get(i), 1);
        for(int i=0; i<M; i++){</pre>
            if(hm.containsKey(B.get(i)) && hm.get(B.get(i))>0){
                ans.add(B.get(i));
                hm.put(B.get(i), hm.get(B.get(i))-1);
        return ans;
```

Q1. Check Pair Sum

i!=j

```
public class Solution {
   public int solve(int A, int[] B) {
        HashSet<Integer> hs = new HashSet<Integer>();
        int N= B.length;

        for(int i=0; i<N; i++){
            if(hs.contains(A-B[i])){
                return 1;
            }
            hs.add(B[i]);
        }
        return 0;
   }
}
// TC -> O(N)
// SC -> O(N)
```

Q2. Count Pair Difference

```
A[i] - A[j] = B \text{ and } i \neq j.
```

```
public class Solution {
    public int solve(int[] A, int B) {
        int N= A.length;
        HashMap<Integer, Integer> hm = new HashMap<Integer, Integer>();
        int count=0;
        for(int i=0; i<N; i++){</pre>
            int target1= A[i]+ B;
            int target2= A[i]- B;
            if(hm.containsKey(target1)){
                count = count+ hm.get(target1);
            if(hm.containsKey(target2)){
                count = count+ hm.get(target2);
            if(hm.containsKey(A[i])){
                hm.put(A[i], hm.get(A[i])+1);
                hm.put(A[i], 1);
        return count;
// |A[i] - A[j]| = B
```

Q3. Subarray Sum Equals K

```
public class Solution {
   public int solve(int[] A, int B) {
      int N= A.length;
      int[] prefix = new int[N];
      prefix[0]= A[0];
      for(int i=1; i<N; i++){
            prefix[i] = prefix[i-1] + A[i];
      }
      HashMap<Integer, Integer> hm = new HashMap<Integer, Integer>();
      int count=0;
      for(int i=N-1; i>=0; i--){
            if(prefix[i] == B){
                 count++;
            }
            int target = B+prefix[i]; //for right to left
            // int target = prefix[i]-B; //for left to right
```

```
// sum = p[j] - p[i-1];
    // sum - p[j] = -p[i-1];
    // p[j] - sum = p[i-1];
    if(hm.containsKey(target)){
        count = count + hm.get(target);
    }
    if(hm.containsKey(prefix[i])){
        hm.put(prefix[i], hm.get(prefix[i]) + 1);
    }
    else{
        hm.put(prefix[i], 1);
    }
}
return count;
}

// TC -> O(N)
// SC -> O(N)
```

Q4. Distinct Numbers in Window

```
public class Solution {
    public ArrayList<Integer> dNums(ArrayList<Integer> A, int B) {
        int N=A.size();
        ArrayList<Integer> ans= new ArrayList<Integer>();
        HashMap<Integer, Integer> hm = new HashMap<Integer, Integer>();
        if(N < B){
            ans.add(-1);
            return ans;
        for(int i=0; i<B; i++){</pre>
            if(hm.containsKey(A.get(i))){
                hm.put(A.get(i), hm.get(A.get(i))+1);
                hm.put(A.get(i), 1);
        ans.add(hm.size());
        int s=0;
        for(int e=B; e<N; e++){</pre>
             if(A.get(s) != A.get(e)){
                hm.put(A.get(s), hm.get(A.get(s))-1);
                if(hm.get(A.get(s)) == 0){
                    hm.remove(A.get(s));
                if(hm.containsKey(A.get(e))){
                    hm.put(A.get(e), hm.get(A.get(e)) + 1);
                    hm.put(A.get(e), 1);
```

```
}
    ans.add(hm.size());
    s++;
}
    return ans;
}
// TC -> O(N)
// SC -> O(N)
```

Q1. Merge Two Sorted Arrays

```
public class Solution {
    public int[] solve(final int[] A, final int[] B) {
        int N=A.length;
        int M=B.length;
        int i=0;
        int j=0;
        int ind=0;
        int[] ans= new int[N+M];
        while(i<N && j<M){</pre>
             if(A[i] < B[j]){</pre>
                 ans[ind]= A[i];
                 ind++;
                 i++;
             else{
                 ans[ind]=B[j];
                 ind++;
                 j++;
        while(i<N){</pre>
             ans[ind]= A[i];
             ind++;
             i++;
        while(j<M){</pre>
             ans[ind]=B[j];
             ind++;
             j++;
        return ans;
```

Q2. Inversion count in an array

```
public class Solution {
    int mod=10000000007;
    int count;
    public void mergesort(int[] A, int s, int e){
        if(s>=e){
        int mid=(s+e)/2;
        mergesort(A,s,mid);
        mergesort(A,mid+1,e);
        merge(A,s,mid,e);
    public void merge(int[] A,int s,int mid,int e){
        int n1=mid-s+1;
        int n2=e-mid;
        int arr1[]=new int[n1];
        int arr2[]=new int[n2];
        int ind1=0;
        int ind2=0;
        for(int i=s; i<=mid;i++){</pre>
            arr1[ind1]=A[i];
            ind1++;
        for(int i=mid+1; i<=e; i++){</pre>
            arr2[ind2]=A[i];
            ind2++;
        int ind=s;
        int i=0;
        int j=0;
        while(i<n1 && j<n2){</pre>
            if(arr1[i] <= arr2[j]){</pre>
                A[ind]=arr1[i];
                 ind++;
                 i++;
                 A[ind]=arr2[j];
                 ind++;
                 j++;
                 count= (count + n1 - i) % mod; //distsnce from i to n1(n1 - 1 - i + 1)
        if(i<n1){
            while(i<n1){</pre>
                 A[ind]=arr1[i];
                 ind++;
                 i++;
```

Q3. Count Sort

```
public class Solution {
    public int[] solve(int[] A) {
        int N= A.length;
        int max=Integer.MIN_VALUE;
        for(int i=0; i<N; i++){</pre>
             if(max < A[i]){</pre>
                 max = A[i];
        int[] freq = new int[max+1];
        for(int i=0; i<N; i++){</pre>
             freq[A[i]]++;
        int ind =0;
        for(int i=0; i<max+1; i++){</pre>
             for(int j=0; j<freq[i]; j++){</pre>
                 A[ind]= i;
                 ind++;
        return A;
```

Q1. Factors sort

```
public class Solution {
    public ArrayList<Integer> solve(ArrayList<Integer> A) {
        Collections.sort(A,new Factorsort());
        return A;
   public int getfactor(int A){
        int count=0;
        for(int i=1; i*i<=A; i++){</pre>
            if(A%i==0){
                count++;
                if(i != A/i){
                    count++;
        return count;
    public class Factorsort implements Comparator<Integer>{
        public int compare(Integer x, Integer y){
            int xfactor= getfactor(x);
            int yfactor= getfactor(y);
            if(xfactor < yfactor){</pre>
            else if(xfactor > yfactor){
                if(x<y){</pre>
                    return -1; //not change postion
                else if(x>y){
                                 //change postion
                    return 0;
```

```
}
}
// TC -> O(NlogN * root A[i])
```

Q2. Largest Number

```
public class Solution {
    public String largestNumber(ArrayList<Integer> A) {
        Collections.sort(A, new LargeNumSort());
        int N=A.size();
        StringBuilder sb = new StringBuilder();
        for (int i = 0; i < N; i++) {
                                                   //it will create new "string var" we add
            sb.append(Integer.toString(A.get(i)));
        if(A.get(0) == 0){
           return "0";
        return sb.toString();
   public class LargeNumSort implements Comparator<Integer>{
        public int compare(Integer x, Integer y){
            String a = String.valueOf(x) + String.valueOf(y);
            String b = String.valueOf(y) + String.valueOf(x);
            return -a.compareTo(b); //a.compareTo(b) will give -1 if a<b but we want to</pre>
```

```
// TC -> O(NlogN * M)
// M= addition of legnth of 2 String
// N= number of sting

// SC -> O(N*M) N*M*2
// N= size of ArrayList
// M= Max length of any string
```

Q3. B Closest Points to Origin

```
public class Solution {
   public int[][] solve(int[][] A, int B) {
        Arrays.sort(A,new Distance());
        int[][] ans=new int[B][2];
        for(int i=0;i<B;i++){
            ans[i]=A[i];
        }
        return ans;
   }

   public class Distance implements Comparator<int[]>{
        public int compare(int[] a, int[] b){
            int da=a[0]*a[0] + a[1]*a[1];
            int db=b[0]*b[0] + b[1]*b[1];
            if(da == db){
                return a[0]-b[0];
            }else{
                return da-db;
            }
        }
    }
}

// TC -> O(NlogN)
// SC -> O(N)
```

Binary Search

Q1. Sorted Insert Position

Q2. Search for a Range

```
public class Solution {
    public int[] searchRange(final int[] A, int B) {
        int N=A.length;
        int s=0;
        int e=N - 1;
        int[] ans = {-1,-1};
        while(s<=e){</pre>
            int mid = s + (e-s)/2;
            if(A[mid] == B){
                if((mid == 0) || (A[mid-1] != A[mid])){
                     ans[0]=mid;
                     break;
                     e=mid-1;
            else if(A[mid] < B){</pre>
                s=mid+1;
            else{
                 e=mid-1;
        s=0;
        e=N - 1;
        while(s<=e){</pre>
            int mid = s + (e-s)/2;
            if(A[mid] == B){
```

Q3. Find a peak element

```
public class Solution {
   public int solve(int[] A) {
      int N=A.length;
      int s=0;
      int e=N-1;
      while(s<=e){
        int mid= s+(e-s)/2;
        if((mid==0 || A[mid-1]<=A[mid]) && (mid==N-1 || A[mid] >= A[mid+1])){
            return A[mid];
        }
        else if(A[mid] < A[mid+1]){
            s=mid+1;
        }
        else{
            e=mid-1;
        }
    }
    return -1;
}</pre>
```

Q4. Single Element in Sorted Array

Odd even

```
public class Solution {
    public int solve(int[] A) {
        int N= A.length;
        int s=0;
```

Q1. Rotated Sorted Array Search

```
public class Solution {
    public int search(final int[] A, int B) {
        int N=A.length;
        int s=0;
        int e=N-1;
        while(s<=e){</pre>
            int mid= s+(e-s)/2;
            if(A[mid] == B){
                 return mid;
            if(A[s] <= A[mid]){     //==</pre>
                 if((A[s] <= B) && (B < A[mid])){
                     e= mid-1;
                     s= mid+1;
            else{
                 if((A[mid] < B) && (B <= A[e])){</pre>
                     s=mid+1;
                     e=mid-1;
```

```
}
    return -1;
}

//Use Binary search
//TC -> O(log(N));
//SC -> O(1);
```

Q2. Median of Array

```
public class Solution {
  // DO NOT MODIFY BOTH THE LISTS
  public double findMedianSortedArrays(final List<Integer> a, final List<Integer> b) {
     int m = a.size();
     int n = b.size();
     if(m > n)
       return findMedianSortedArrays(b, a);
     int start = 0;
     int end = m;
     int medianPos = ((m + n) + 1)/2;
     while(start <= end){
       int cut1 = (start + end)/2;
       int cut2 = medianPos - cut1;
       int I1 = (cut1 == 0) ? Integer.MIN_VALUE : a.get(cut1 - 1);
       int I2 = (cut2 == 0) ? Integer.MAX_VALUE : b.get(cut2 - 1);
       int r1 = (cut1 == m) ? Integer.MAX_VALUE : a.get(cut1);
       int r2 = (cut2 == n) ? Integer.MIN_VALUE : b.get(cut2);
       if(11 \le r2 \&\& 12 \le r1)
          if((m + n) \% 2 != 0)
             return Math.max(I1,I2);
          }
          else{
             return (Math.max(I1, I2) + Math.min(r1, r2))/2.0;
       else if(1 > r^2)
          end = cut1 - 1;
       else{
          start = cut1 + 1;
     return 0.0;
```

Q3. Ath Magical Number

Divisible by B and C

```
public class Solution {
    public int solve(int A, int B, int C) {
        long min=Math.min(B,C);
        long s=1;
        long e=min*A;
        long lcm=LCM(B,C);
        long mod = 1000000007;
        while(s <= e){</pre>
            long mid=s + (e-s)/2;
            long temp=(mid/B) + (mid/C) - (mid/lcm);
            if(temp == A){
                if(mid%B==0 || mid%C==0){
                    return (int)(mid%mod);
                else{
                    e=mid-1;
            else if(temp > A){
                e= mid-1;
                s= mid+1;
    public int LCM(int b, int c){
        return ((b/GCD(b,c))*c);
    public int GCD(int b, int c){
        if(b==0){
        return GCD(c%b , b);
```

Q4. Square Root of Integer

```
public class Solution {
   public int sqrt(int A) {
     long s=1;
```

Q1. Aggressive cows

```
public class Solution {
    public int with_mid(int[] A, int mid){  // TC=O(n)
        int n = A.length;
        int d = mid; // min_d : dist b/w 2 nearest stalls
        int c=1;
        for(int i=1;i<n;i++ ){</pre>
            int prev_pos = A[i-1];
            int curr_pos = A[i];
            if( (prev_pos + d) < curr_pos){</pre>
                d = 0;
                C++;
                d = mid;
            else if( (prev_pos + d) == curr_pos ) {
                d = 0;
                C++;
                d = mid;
            else if( (prev_pos + d) > curr_pos) {
```

```
d = prev pos + d- curr pos; // or d=d-(curr-prev)
public int solve(int[] A, int B) { // TC=O(log(search-space)) = O(log(Range)) -- Range-
    Arrays.sort(A);
    int n=A.length;
    int min_d = Integer.MAX_VALUE;
    int max_d = A[n-1]-A[0]; // max_distance can be only when 2 cows are placed at stalls
    int ans=0;
     for(int i=0;i<n-1;i++){</pre>
        min_d=Math.min(A[i+1]-A[i], min_d);
    int l=min d;
    int h=max_d;
    while(l<=h){</pre>
        int mid=(l+h)/2;
        int c=with_mid(A, mid);
        if(c==B){
            ans=mid;
            l=mid+1;
        else if(c<B){</pre>
            h=mid-1;
        else if(c>B){
            ans=mid;
            l=mid+1;
    return ans;
```

Q2. Painter's Partition Problem

```
e += C[i];
    s=s*B;
    e=e*B;
    long mod= 10000003;
    long ans= -1;
    while(s<=e){</pre>
        long mid= s+(e-s)/2;
        if(check(mid, A, B, C)){
            ans =mid;
            e=mid-1;
        else{
            s=mid+1;
    return (int)(ans%mod);
public boolean check(long t, int a, int b, int[] C){
    long curr_time=t;
    long count=1;
    int N=C.length;
    for(int i=0; i<N; i++){</pre>
        if((long)C[i]*b <= curr_time){</pre>
            curr_time -= (long)C[i]*1L*b;
            count++;
            curr_time= t - (long)(C[i]*1L*b);
        if(count > a){
    return true;
```

Backtracking

Q1. Generate all Parentheses II

```
public class Solution {
    ArrayList<String> result = new ArrayList<>();
    public ArrayList<String> generateParenthesis(int A) {
        findValidParentheses(A, 0, 0, result, "");
}
```

```
return result;
}

public void findValidParentheses(int limit, int o, int c, ArrayList<String> result, String
str) {

    if(o > limit || c > limit || c > o) { // also return if closing is greater than
    opening return
        return;
    }

    if(o==c && c==limit) {
        result.add(str);
    }

    findValidParentheses(limit, o+1, c, result, str+"(");
        findValidParentheses(limit, o, c+1, result, str+")");
}
```

Q2. Permutations

```
public class Solution {
    public ArrayList<ArrayList<Integer>> permute(ArrayList<Integer> A) {
        int N=A.size();
        ArrayList<Integer> temp = new ArrayList<Integer>();
        int idx = 0;
        for(int i=0;i<N;i++)</pre>
            temp.add(i,-1);
        int[] visited = new int[N]; //we can also make arraylist and delare all element with
        ArrayList<ArrayList<Integer>> ans = new ArrayList<ArrayList<Integer>>();
        Permutation(A,idx,temp,visited,ans);
        return ans;
   public static void Permutation(ArrayList<Integer> arr, int idx, ArrayList<Integer> temp,
int[] visited, ArrayList<ArrayList<Integer>> ans){
        if(idx == arr.size()){
            ans.add(new ArrayList(temp));
            return;
        for(int i=0; i<arr.size(); i++){</pre>
            if(visited[i] == 0){
                visited[i] = 1;
                temp.set(idx, arr.get(i));
                Permutation(arr, idx+1, temp, visited, ans);
                visited[i] = 0;
```

```
}
}

// T.C. -> >=N! (greater than = to N!)
// S.C. -> O(N)
```

Q3. Subset

```
public class Solution {
   ArrayList<ArrayList<Integer>> res = new ArrayList<ArrayList<Integer>>();
    public ArrayList<ArrayList<Integer>> subsets(ArrayList<Integer> A) {
        Collections.sort(A);
        int idx=0;
       ArrayList<Integer> temp = new ArrayList<Integer>();
        res.add(new ArrayList<>());
        Helper(A, idx, temp);
        return res;
    public void Helper(ArrayList<Integer> arr, int idx, ArrayList<Integer> temp){
        if(idx == arr.size()){
        temp.add(arr.get(idx));
        res.add(new ArrayList<>(temp));
        Helper(arr, idx+1, temp);
        temp.remove(temp.size()-1);
        Helper(arr, idx+1, temp);
    }
  SC -> (N) - depends on hight of tree
```

Q1. Container With Most Water

```
public class Solution {
    public int maxArea(int[] A) {
        int N=A.length;
        int i=0;
        int j=N-1;
        int max= Integer.MIN_VALUE;
        int sum=0;
        if(N == 1){
             return 0;
        while(i<j){</pre>
            sum=(j-i) * Math.min(A[i],A[j]);
            max=Math.max(max,sum);
             if(A[i] < A[j]){</pre>
                 i++;
            else if(A[j] < A[i]){</pre>
                 j--;
                 i++;
                 j--;
        return max;
    }
      -> 0(1)
```

Q2. Subarray with given sum

Given an array of positive integers **A** and an integer **B**, find and return first continuous subarray which adds to **B**.

If the answer does not exist **return an array** with a single integer "-1".

First sub-array means the sub-array for which starting index in minimum.

```
// this 2 pointer approach works only for +ve elemnet
// if array contains -ve as well then we need to use hashing approach check A[i] constraints
// TC -> O(N)
// SC -> O(N)

public class Solution {
   public ArrayList<Integer> solve(ArrayList<Integer> A, int B) {
      int N=A.size();
      ArrayList<Integer> ans = new ArrayList<Integer>();
      ArrayList<Integer> Prefix = new ArrayList<Integer>();
```

```
Prefix.add(A.get(0));
int y = -1;
for(int i=1; i<N; i++){</pre>
    Prefix.add(Prefix.get(i-1) + A.get(i));
    if(Prefix.get(i) == B){
        x=0;
        y=i;
        break;
int start = 1;
int end = 2;
int sum;
while(start<N && end<N){</pre>
    sum=Prefix.get(end) - Prefix.get(start-1);
    if(sum == B){
        x = start;
        y = end;
        break;
    else if(sum > B){
        start++;
        end++;
if(x==-1){
    ans.add(-1);
    return ans;
for(int i=x; i<=y; i++){</pre>
    ans.add(A.get(i));
return ans;
```

Q3. Pairs with Given Difference

Given an one-dimensional integer array **A** of size **N** and an integer **B**.

Count all distinct pairs with difference equal to B.

Here a pair is defined as an integer pair (x, y), where x and y are both numbers in the array and their absolute difference is **B**.

```
public class Solution {
    public int solve(int[] A, int B) {
        Arrays.sort(A);//sort the array to use two pointers approach
        int p1=0;
        int p2=1;
        int ans=0;
        while(p2<A.length){</pre>
            if(p1>0 && A[p1]==A[p1-1] && A[p2]==A[p2-1]){//edge case -> A[]=[1, 1, 1, 2, 2]
                p1++;
                p2++;
            if(A[p2]-A[p1]==B){//if} the B is found increase both p1 and p2 to get next pair
                ans++;// count it & do both p1 and p2 increment
                p1++;
                p2++;
            }else if(A[p2]-A[p1]>B){//if p1-p2 is greater than B then increase the p1
                if(p1==p2){//in both case p1 and p2 is equal increase the p2
                    p2++;
            }else{//if p1-p2 is less than B increase the p2
                p2++;
        return ans;
```

Q4. Pairs with given sum II

Given a sorted array of integers (not necessarily distinct) **A** and an integer **B**, find and return how many pair of integers (A[i], A[j]) such that i != j have sum equal to B. Since the number of such pairs can be very large, return number of such pairs modulo $(10^9 + 7)$.

```
//Discussion
public class Solution {
    public int solve(int[] A, int B) {
        int n=A.length;
        int i=0;
        int j=n-1;
        long ans=0;
        long mod=1000000007;
```

```
while(i<j){</pre>
      int sum=A[i]+A[j];
      if(sum>B){
          j--;
      else if(sum<B){</pre>
          i++;
      else{
          int x=i;
          int y=j;
          if(A[i]==A[j]){
              long count=(j-i+1);
              ans=ans+count*(count-1)/2;
              break;
          else{
               int count1=0;
              while(A[x]==A[i]){
                   count1++;
                   x++;
              i=x;
              int count2=0;
              while(A[j]==A[y]){
                   count2++;
                   y--;
              j=y;
              ans=ans+count1*count2;
   ans=ans%mod;
return (int)(ans);
```

Arrays

Q1. Max Sum Contiguous Subarray

Kadane's Algo

```
public class Solution {
    // DO NOT MODIFY THE ARGUMENTS WITH "final" PREFIX. IT IS READ ONLY
    public int maxSubArray(final int[] A) {
```

```
int N= A.length;
    // int ans=0;
    int cursum=0;
    int maxsum=Integer.MIN_VALUE;
    // or int maxsum=A[0];

    for(int i=0; i<N; i++){
        cursum= cursum + A[i];
        maxsum=Math.max(maxsum, cursum);
        if(cursum<0){
            cursum=0;
        }
    }
    return maxsum;
}
</pre>
```

Q2. Continuous Sum Query

```
public class Solution {
    public int[] solve(int A, int[][] B) {
        int arr[]= new int[A];
        for(int i=0; i<B.length; i++){
            int l=B[i][0] -1;
            int r=B[i][1] -1;
            int p=B[i][2];

            arr[l]=arr[l] +p;
            if(r+1 < A){
                arr[r+1]=arr[r+1] -p;
            }
        }
        int sum=arr[0];
        for(int i=1; i<A; i++){
            arr[i] = arr[i-1] +arr[i];
        }
        return arr;
    }
}
// TC -> O(A)
// SC -> O(A)
```

Q3. Rain Water Trapped

```
//2 pointer approach
public class Solution {
    // DO NOT MODIFY THE ARGUMENTS WITH "final" PREFIX. IT IS READ ONLY
    public int trap(final int[] A) {
        int N=A.length;
    }
}
```

```
int i=0;
int j=N-1;
int ans = 0;
int water = 0;
int lmax = A[0];
int rmax = A[N-1];
while(i<j){</pre>
    if(lmax < rmax){</pre>
        i++;
        water =lmax - A[i];
        lmax= Math.max(lmax, A[i]);
    else{
        j--;
        water =rmax - A[j];
        rmax= Math.max(rmax, A[j]);
    if(water > 0){
        ans = ans+ water;
return ans;
```

Q1. Search in a row wise and column wise sorted matrix

```
public class Solution {
    public int solve(int[][] A, int B) {
        int N=A.length;
        int M=A[0].length;
        int i=0;
        int j=M-1;
        int min=Integer.MAX_VALUE;
        while(i<N && j>=0){
            if(A[i][j] == B){
                min= Math.min(min, ((i+1) * 1009 + (j+1)));
                j--;
            else if(A[i][j] < B){</pre>
                i++;
            else if(A[i][j] > B){
        if(min < Integer.MAX_VALUE){</pre>
            return min;
```

```
}

// TC -> O(N+M)

// SC -> O(1)
```

Q2. Spiral Order Matrix II

```
public class Solution {
    public int[][] generateMatrix(int A) {
        int[][] ans= new int[A][A];
        int count =1;
        int i=0;
        int j=0;
        int round= A;
        while(round >= 2){
            for(int a=0; a<round-1; a++){</pre>
                 ans[i][j++] = count++;
            for(int a=0; a<round-1; a++){</pre>
                 ans[i++][j] = count++;
            for(int a=0; a<round-1; a++){</pre>
                ans[i][j--] = count++;
            for(int a=0; a<round-1; a++){</pre>
                ans[i--][j] = count++;
            round = round-2;
            i++;
            j++;
        if(round == 1){
            ans[i][j]= count;
        return ans;
// SC -> 0(1)
```

Q3. Row to Column Zero

```
public class Solution {
   public int[][] solve(int[][] A) {
    int N=A.length;
   int M=A[0].length;
```

```
for(int i=0; i<N; i++){</pre>
    int flag =0;
    for(int j=0; j<M; j++){</pre>
         if(A[i][j] == 0){
             flag =1;
    if(flag == 1){
         for(int j=0; j<M; j++){</pre>
             if(A[i][j] != 0){
                 A[i][j]=-1;
for(int j=0; j<M; j++){</pre>
    int flag=0;
    for(int i=0; i<N; i++){
         if(A[i][j] == 0){
             flag=1;
    if(flag == 1){
         for(int i=0; i<N; i++){</pre>
             if(A[i][j] != 0){
                 A[i][j] = -1;
for(int i=0; i<N; i++){</pre>
    for(int j=0; j<M; j++){</pre>
        if(A[i][j] == -1){
             A[i][j]=0;
return A;
```

Q1. Merge Intervals

```
/**
 * Definition for an interval.
 * public class Interval {
```

```
int start;
public class Solution {
   public ArrayList<Interval> insert(ArrayList<Interval> intervals, Interval newInterval) {
       ArrayList<Interval> result= new ArrayList<Interval>();
       for(int i=0; i<intervals.size(); i++){</pre>
          Interval curr= intervals.get(i);
           result.add(curr);
          else if(newInterval.end < curr.start){</pre>
print overlap inerval and
              result.add(newInterval);
                                                        // start printing other
              for(int j=i; j<intervals.size(); j++){</pre>
                  result.add(intervals.get(j));
              return result;
will mearge with new interval
              newInterval.start = Math.min(curr.start, newInterval.start);
              newInterval.end = Math.max(curr.end, newInterval.end);
       result.add(newInterval);
       return result;
```

Q2. Merge Overlapping Intervals

```
/**
 * Definition for an interval.
 * public class Interval {
 * int start;
 * int end;
 * Interval() { start = 0; end = 0; }
 * Interval(int s, int e) { start = s; end = e; }
 * }
 */
public class Solution {
    public ArrayList<Interval> merge(ArrayList<Interval> intervals) {
        Collections.sort(intervals, new intervalsort());
        ArrayList<Interval> ans = new ArrayList<Interval>();
        int N= intervals.size();
```

```
Interval temp;
   Interval curr = intervals.get(0);
   for(int i=1; i<N; i++){</pre>
       Interval Arr = intervals.get(i);
       //non overlap
       if(curr.start > Arr.end || curr.end < Arr.start){    //curr.start > Arr.end cane use
           ans.add(temp);
          curr.start= Arr.start;
          curr.end= Arr.end;
       else{
           curr.start = Math.min(curr.start, Arr.start);
           curr.end = Math.max(curr.end, Arr.end);
   temp = new Interval(curr.start, curr.end);
   ans.add(temp);
   return ans;
public class intervalsort implements Comparator<Interval>{
   public int compare(Interval A, Interval B){
       if(A.start < B.start){</pre>
       else{
```

Q3. First Missing Integer

```
public class Solution {
   public int firstMissingPositive(int[] A) {
      int N= A.length;
      int temp;

      for(int i=0; i<N; i++){
            // swap numbers
            while(A[i] > 0 && A[i] <= N && A[A[i]-1] != A[i]){
                temp = A[A[i]-1];
                A[A[i]-1] = A[i];            //doing swap(A[A[i]-1] , A[i])
                 A[i] = temp;
        }
}</pre>
```

```
}
    for(int i=0; i<N; i++){
        if(A[i] != i+1){
            return i+1;
        }
    }

    return N+1;
}

// Tc- O(N)
// SC -> O(1)
```

Bit Manipulation

Q1. Set Bit

```
public class Solution {
    public int solve(int A, int B) {
        int ans=0;
        ans= (ans | (1 << A));
        ans= (ans | (1 << B));
        return ans;
        // return (0 | (1 << A) | (1 << B));
    }
}</pre>
```

Q2. Unset i-th bit

```
public class Solution {
    public int solve(int A, int B) {
        if((A & (1 << B)) > 0 ){
            A= A ^ (1 << B);
        }
        return A;
    }
}</pre>
```

Q3. Check bit

```
public class Solution {
    public int solve(int A, int B) {
        if((A & (1 << B)) >0){
            return 1;
        }
        else{
            return 0;
        }
    }
}
```

Q4. Number of 1 Bits

Write a function that takes an integer and returns the number of 1 bits present in its binary representation.

```
public class Solution {
    public int numSetBits(int A) {
        int count=0;
        for(int i=0; i<32; i++){
            if((A & (1 << i)) >0 ){
                count++;
            }
        }
        return count;
    }
}
```

Q5. Help From Sam

Q1. Single Number

```
for(int i=0; i<32; i++){
    int count=0;
    for(int j=0; j<N; j++){
        if((A[j] & (1<<i)) >0 ){
            count++;
        }
    }
    count= count %2;
    if(count == 1){
        // ans=ans + (int)Math.pow(2,i);
        ans = ans | (1<<i);
    }
}
return ans;
}</pre>
```

Q2. Single Number II

Common code (every element appears thrice except for one, which occurs once.)

Q3. Single Number III

Given an array of positive integers **A**, two integers appear only once, and all the other integers appear twice.

Find the two integers that appear only once.

Note: Return the two numbers in ascending order.

```
public class Solution {
   public int[] solve(int[] A) {
```

```
int N= A.length;
int exor=0;
int a=0;
int b=0;
int[] arr= new int[2];
int temp=0;
for(int i=0; i<N; i++){</pre>
    exor= exor ^ A[i];
int index=0;
for(int i=0; i<32; i++){</pre>
    if((exor & (1<<i)) >0){
        break; //finding set bit to distingbus
    else{
        index++;
for(int i=0; i<N;i++){</pre>
    if((A[i] \& (1 << index)) > 0){ //set group part}
        a= a ^ A[i];
    else{
        b= b ^ A[i]; //unset group part
arr[0] = Math.min(a,b);
arr[1] = Math.max(a,b);
return arr;
```

Q4. Find Two Missing Numbers

```
break;
int ans1 = 0; int ans2 = 0;
for(int i = 0; i < A.length; i++){</pre>
    if((A[i] & (1 << idx)) == 0){
        ans1 = ans1^A[i];
    else{
        ans2 = ans2^A[i];
for(int i = 1; i <= A.length+2; i++){</pre>
    if((i \& (1 << idx)) == 0){
        ans1 = ans1^i;
    else{
        ans2 = ans2^i;
int[] ans = new int[2];
ans[0] = ans1;
ans[1] = ans2;
return ans;
```

Q5. Maximum AND Pair

```
}
}

}
int index=0;
for(int i=0; i<N; i++){
    if(A[i]>0){
        arr[index++]=A[i];
        if(index == 2){
            break;
        }
    }
}

return (arr[0] & arr[1]);
}

// TC -> O(N)
// SC -> O(1)

// if they ask to count how much pairs will give Maximum AND Pair answer
// then use combination formula on all remaining nonzero elements
// nC2= (n*(n-1))/2
```

Recursion

Q1. Find Fibonacci - II

```
//test
public class Solution {
    public int findAthFibonacci(int A) {
        if(A == 0 || A == 1){
            return A;
        }
        return findAthFibonacci(A-1) + findAthFibonacci(A-2);
    }
}
// TC -> O(N)
// SC -> O(N)
```

Q2. Find Factorial!

```
public class Solution {
    public int solve(int A) {
        if(A == 1){
            return 1;
        }
        return A * solve(A-1);
    }
}
```

Q3. Check Palindrome using Recursion

Q4. Print 1 to A function

```
public class Solution {
    public void solve(int A) {
        seq(A);
        System.out.println();
    }
    public void seq(int A){
        if(A == 0){
            return;
        }
        seq(A-1);
        System.out.print(A + " ");
    }
}
```

Q1. Kth Symbol - Hard

```
public class Solution {
    public int find(int n, long k){
        if(k==0){
           return 0;
        int val = find(n-1, k / 2);
        if(k \% 2 == 0){
            return val;
       return 1 - val;
   public int solve(int A, long B) {
       return find(A, B);
```

```
// (n, k)
// (5, 10) -> 1

// f(n, k) {

// if(n == 0) return 0;

// int val = f(n-1, k/2); prev row

// if(k % 2 == 0) {
    return val;

// } else {
    return 1-val;

// }

// 0 -> [0, 1]

// 1 -> [2, 3]

// 2 -> [4, 5]

// 3 -> [6, 7]

// 4 -> [8, 9]

// 5 -> [10, 11]

// k/2
```

Q2. Tower of Hanoi

```
public class Solution {
   public int[][] towerOfHanoi(int A) {
      int step=(int)Math.pow(2,A)-1;
      int[][] arr= new int[A.length][3];
      int s=1;
      int i=2;
      int d=3;

      TOH(A,s,i,d,arr);
      return arr;
   }
   public void TOH(int disk, int s, int i, int d, int[][] arr){
      TOH(disk-1, s, d, i);
      int[] temp = new int[3];
```

```
temp[0]=disk;
   temp[1]=s;
   temp[2]=d;
}
```

Maths

Q1. Prime Modulo Inverse

```
public class Solution {
    public int solve(int A, int B) {
        long ans=power(A,B-2,B);
        return (int)ans;
    }

    public long power(int A, int P, int B){
        if(P==0){
            return 1;
        }
        long temp= power(A, P/2, B);

        if(P%2 ==0) {
            return (temp % B * temp % B) % B;
        }
        else{
            return (temp % B * temp % B * A % B) % B;
        }
    }
}

// fermat's little theorem
// A(inversion) mod B = (A^(B-2)) %B only when gcd(A, B) = 1.

// A^B -> A^B/2 -> A^B/4 ->....-> A^0 = log(B)
// TC -> log(B)
// SC -> log(B)
```

Q2. Pair Sum divisible by M

```
public class Solution {
   public int solve(int[] A, int B) {
      int mod = 1000000007;
      int[] freq = new int[B+1];
      int N= A.length;
      for(int i=0; i<N; i++){
         A[i] = A[i] % B;
      }
      int x= 0;</pre>
```

```
int sum=0;
    for(int i=0; i<N; i++){
        x= B - A[i];
        sum = sum + freq[x];
        freq[A[i]] += 1;
    }
    sum += (freq[0]*(freq[0]-1))/2;
    return sum % mod;
}

// TC -> O(N)
// SC -> O(M)
```

Q3. Trailing Zeros in Factorial

Q4. Very Large Power

```
public class Solution {
    public int solve(int A, int B) {
        int factorial= (int)fact(B);
        int power=(int)power(A, factorial);
        // int ans= power %1000000007;
        return power;
    }
// (A^n) % m = ((A%m)^n) %m
    public long fact(long B){
        if(B==0){
            return 1;
        }
        return B * fact(B-1) %1000000006; //Fernat's littel theorem(when taking mmod in exponential part take m-1)
    }
    public long power(long x,long y){
```

```
if(y==0){
    return 1;
}

long p= power(x,y/2);
if(y%2 == 0){
    return (p %10000000007 * p %10000000007) %10000000007;
}
else{
    return (p %10000000007 * p %10000000007) %10000000007;
}
}

// TC -> B + log(N)
// O(B)
// SC -> O(1)
```

Q5. Greatest Common Divisor GCD

```
public class Solution {
    public int gcd(int A, int B) {
        if(B == 0){
            return A;
        }
        return gcd(B, A%B);
    }
}
```

Q6. Delete one GCD

Given an integer array **A** of size **N**. You have to delete **one** element such that the GCD(**Greatest common divisor**) of the remaining array is maximum.

Find the maximum value of GCD.

```
public class Solution {
    public int solve(int[] A) {
        int N= A.length;
        int[] prefix = new int[N];
        int[] suffix = new int[N];
```

```
prefix[0]=A[0];
    for(int i=1; i<N; i++){</pre>
        prefix[i]= gcd(prefix[i-1], A[i]);
    suffix[N-1]=A[N-1];
    for(int i=N-2; i>=0; i--){
        suffix[i]= gcd(suffix[i+1],A[i]);
    int max=0;
    int ans=0;
    for(int i=0; i<N; i++){</pre>
        if(i==0){
            ans=suffix[i+1];
        else if(i==N-1){
            ans=prefix[N-2];
            ans=gcd(prefix[i-1], suffix[i+1]);
        if(ans>max){
            max=ans;
    return max;
public int gcd(int A, int B){
    if(B==0){
        return A;
    return gcd(B,A%B);
}
```

Q1. Compute nCr % m

```
combi[i][j]=combi[i-1][j-1] % C+ combi[i-1][j] % C;
}

}

return combi[A][B] % C;
}

// Approach -> Simple Pascal Triangle Approach
// T.C -> "O(A*B)"
// S.C -> "O(A*B)"
```

Q2. Sorted Permutation Rank

```
public class Solution {
    private int mod = 1000003;
    public int fact(int n) {
        if(n == 0 || n == 1)
            return (n * fact(n - 1)) % mod;
    public int findRank(String A) {
        int ans = 0;
        int n = A.length();
        for(int i = 0; i < n - 1; i++) {</pre>
            int count = 0; // count of characters less than A[i]
            for(int j = i + 1; j < n; j++)</pre>
                if(A.charAt(j) < A.charAt(i))</pre>
                    count++;
            ans += (count * fact(n - i - 1)) % mod; //fact including dist from ith to n-1(n-
        return (ans + 1) % mod;
    }
```

Q3. Excel Column Title

Q4. Pascal Triangle

```
public class Solution {
    public int[][] solve(int A) {
        int[][] pascal= new int[A][A];
        for(int i=0; i<A; i++){
            for(int j=0; j<A; j++){
                if(i==j | j==0){
                     pascal[i][j]=1;
            }
            else if(i<j){
                     break;
            }
            else{
                     pascal[i][j]= pascal[i-1][j-1] + pascal[i-1][j];
            }
        }
     }
    return pascal;
}
</pre>
```

Prime

Q1. Find All Primes

```
public class Solution {
```

```
public int[] solve(int A) {
   Boolean[] Primearr= new Boolean[A+1];
   int N= Primearr.length; //A+1
   Arrays.fill(Primearr,true);
   Primearr[0] =false;
   Primearr[1] =false;
    for(int i=2; i * i <= A ; i++){
        if(Primearr[i] == true){
            for(int j=i*i; j<=A; j=j+i){</pre>
                if(Primearr[j]== true){
                    Primearr[j]=false;
   ArrayList<Integer> temp = new ArrayList<Integer>();
   for(int i=0; i<=A; i++){
       if(Primearr[i] == true){
            temp.add(i);
   int[] ans = new int[temp.size()];
    for(int i=0; i<temp.size(); i++){</pre>
       ans[i]=temp.get(i);
   return ans;
```

Q2. Count of divisors

```
public class Solution {
   public int[] solve(int[] A) {
      int N = A.length;
      int max= A[0];
      for(int i=1; i<N; i++){
           if(max < A[i]){
                max=A[i];
           }
      }
   int[] divisorarr = new int[max+1];

   for(int i=1; i<=max; i++){
      for(int j=i; j<=max; j=j+i){
               divisorarr[j]=divisorarr[j]+1;
      }
   }
}

int[] ans = new int[N];</pre>
```

```
for(int i=0; i<N; i++){
      ans[i] = divisorarr[A[i]];
   }
   return ans;
}

// max/2 max/3 max/4 .... 1(max/max)
// TC - max * log(max);

// arr[] 0 1 2 2 3 2 4 2 3 3 3
// i 0 1 2 3 4 5 6 7 8 9 A</pre>
```

Q3. Sorted Permutation Rank