

# File Handling in Java

---

## 1. Introduction to File Handling

File handling in Java allows programs to **read from** and **write to** files. Java provides multiple classes in the `java.io` and `java.nio` packages to perform file operations efficiently.

### Why File Handling?

- Store data permanently.
  - Read configuration files.
  - Process large datasets.
  - Log application activities.
- 

## 2. Java File Class

The `File` class (`java.io.File`) represents file and directory paths.

### Example: Check if a File Exists

```
import java.io.File;

public class FileExample {

    public static void main(String[] args) {

        File file = new File("example.txt");

        if (file.exists()) {

            System.out.println("File exists!");

        } else {

            System.out.println("File does not exist.");

        }

    }

}
```

**Output:**

File does not exist.

(If example.txt does not exist.)

---

### 3. File Input and Output Streams

#### Byte Streams (FileInputStream & FileOutputStream)

- Used for reading/writing binary data (images, videos, etc.).

#### Example: Writing to a File

```
import java.io.FileOutputStream;
import java.io.IOException;

public class WriteFileExample {
    public static void main(String[] args) {
        try (FileOutputStream fos = new FileOutputStream("output.txt")) {
            String text = "Hello, Java File Handling!";
            byte[] bytes = text.getBytes();
            fos.write(bytes);
            System.out.println("Data written successfully.");
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

**Output (in output.txt):**

```
text
Hello, Java File Handling!
```

**Example: Reading from a File**

```
import java.io.FileInputStream;
import java.io.IOException;

public class ReadFileExample {
    public static void main(String[] args) {
        try (FileInputStream fis = new FileInputStream("output.txt")) {
            int content;
            while ((content = fis.read()) != -1) {
                System.out.print((char) content);
            }
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

**Output:**

```
text
Hello, Java File Handling!
```

---

## 4. Reading and Writing Text Files

### Using FileReader and FileWriter

#### Example: Writing to a File

```
import java.io.FileWriter;
import java.io.IOException;

public class FileWriterExample {
    public static void main(String[] args) {
        try (FileWriter writer = new FileWriter("demo.txt")) {
            writer.write("This is a text file.");
            System.out.println("Successfully written to file.");
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

**Output (in demo.txt):**

**This is a text file.**

#### Example: Reading from a File

```
import java.io.FileReader;
import java.io.IOException;

public class FileReaderExample {
    public static void main(String[] args) {
        try (FileReader reader = new FileReader("demo.txt")) {
            int character;
            while ((character = reader.read()) != -1) {
                System.out.print((char) character);
            }
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

```
}  
}
```

**Output:**

**This is a text file.**

## Using BufferedReader and BufferedWriter (Efficient for Large Files)

**Example: Writing with** BufferedWriter

```
import java.io.BufferedWriter;  
import java.io.FileWriter;  
import java.io.IOException;  
  
public class BufferedWriterExample {  
    public static void main(String[] args) {  
        try (BufferedWriter bw = new BufferedWriter(new  
FileWriter("buffered.txt"))) {  
            bw.write("Using BufferedWriter for efficiency.");  
            bw.newLine(); // Adds a new line  
            bw.write("Second line.");  
            System.out.println("Data written successfully.");  
        } catch (IOException e) {  
            e.printStackTrace();  
        }  
    }  
}
```

**Output (in buffered.txt):**

**Using BufferedWriter for efficiency.**

**Second line.**

## Example: Reading with BufferedReader

```
import java.io.BufferedReader;
import java.io.FileReader;
import java.io.IOException;

public class BufferedReaderExample {
    public static void main(String[] args) {
        try (BufferedReader br = new BufferedReader(new
FileReader("buffered.txt"))) {
            String line;
            while ((line = br.readLine()) != null) {
                System.out.println(line);
            }
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

## Output:

Using BufferedWriter for efficiency.

Second line.

---

## 5. Best Practices

- Use try-with-resources for automatic resource management.
  - Prefer BufferedReader/BufferedWriter for large files.
  - Close streams properly to avoid memory leaks.
  - Use NIO for better performance in modern Java.
-