Vijay Sharma

PRINCIPAL MOBILE ENGINEER

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PROFESSIONAL SUMMARY

Self-driven, innovative engineer with more than 20 years' experience in software development, specializing in mobile and full-stack development since 2010. Dedicated to getting things done, delivering high quality and engaging user experience while leading with compassion and empathy.

PROJECTS

Everand

A digital library for ebooks, audiobooks and podcasts, for iOS, iPad, watchOS and CarPlav

MLFairy

Encrypt and collect in-app predictions from your CoreML model. Securely deploy updates to your improved model.

Machine Learning by Tutorials

Begin Machine Learning for Apple and iOS.

Code Complete

The ultimate resource to prepare for coding interviews on iOS.

EXPERTISE



EDUCATION

Master of Engineering **Sciences**

The University of Western Ontario 09/2005 - 09/2007

Bachelor of Electrical and Computer Engineering

Concordia University 09/2001 - 05/2005

WORK EXPERIENCE

Staff Software Engineer

Scribd

09/2024 - present Remote

A digital content subscription service for audiobooks and ebooks at scale.

- Architected greenfield implementation of core consumption experience using Swift 6, SwiftUI and The Composable Architecture, reducing playback latency by 35%.
- Improved GitHub CI/CD build servers, reducing failed builds and saving over \$10,000 monthly.
- Collaborated with cross-functional teams to define, design, and ship new core consumption experience, presenting weekly progress to stakeholders.

03/2021 - 09/2024 Team Lead Sauce Labs Remote

- Industry leader in automated testing for real mobile devices.
- Established a culture of delivering, while prioritizing team health. My team was recognized by the CEO for its impactful and significant contributions to the product.
- Led the team in replacing existing web socket based video solution with Web-RTC. Helped close several new and renewing deals generating \$16M in ARR.
- Recovered 2500 hours/day availability across all iOS devices by stabilizing device cleaning system. This improved device availability from 80% up to 97%.

Principal Mobile Engineer TestFairy

10/2015 - 03/2021

Remote

- Enterprise-grade mobile app distribution.
- Successfully helped grow the company from 10K ARR to 2M, which facilitated the sale of the company.
- Owned and developed native iOS and Android SDK used by thousands of developers.
- Helped reach four-9s availability in PHP developed backend with automated, zero downtime deployments of the service through CI.

Principal iOS Engineer CUE

01/2022 - 03/2023

Remote

- Fan first mobile technology for premium brands and event experiences.
- Reached 100% automated deployment pipeline of company's private iOS library, which is used by hundreds of enterprise customers.
- Implemented server-driven UI, parameterizing hundreds of use cases in app, used by millions of users with limited network connectivity.

Senior Technical Editor

Kodeco

Signiant

06/2016 - 01/2023

Remote

02/2014 - 10/2015

Ottawa

Member of Research and Development

Java Web Developer (Cloud Applications)

Intelerad Medical Systems

09/2007 - 02/2014 Montreal