

```

1  #include<stdio.h>
2  #include<malloc.h>
3  #include<string.h>
4
5  struct node
6  {
7      int pid,quantity;
8      float price;
9      char name[50];
10     int out;
11     int count;
12     struct node *next;
13 };
14
15 struct pop
16 {
17     int pid,quantity;
18     float price;
19     char name[50];
20     int out;
21     int count;
22 };
23
24 struct pop obj;
25 struct node *head=NULL,*p,*last=NULL,*q=NULL;
26
27 int n,m,i;
28 int pid,quantity;
29 float price;
30 char name[50];
31 void create();
32 void display();
33 void sort();
34 void search();
35 struct node* insert();
36 void reverse();
37 void write();
38 void read();
39 void delete1();
40 void modify();
41 //void enter();
42 void graph();
43 int search_pid(int);
44 int count();
45 int search_name();
46 int nameser();
47
48
49 int main()
50 {
51     system("color 9");
52     int ch,ch1,ch2,m=0,m1=0,ph_no,emp,pid1,loc,x,choice;
53     char str1[20],str2[20],str3[]="abcd",ch3,ch5,ch4,c_name[50],address[50];
54     char password[100],c=' ',str[20];
55     int i=0;
56     printf("\n\n-----\n");
57     printf("        WELCOME TO My Restaurant        ");
58     printf("\n-----\n");
59     printf("\n1.Admin \n2.User \nEnter Your Choice:");
60     scanf("%d",&ch);
61     switch(ch)
62     {
63     case 1:
64         do
65         {
66             //printf("\nNote:Use only lower case letters & digits\n");
67             printf("\n Enter Name:");
68             scanf("%s",str1);
69             printf("\n Enter Password:");
70             while(i<9)
71             {
72                 str[i]=getch();
73                 c=str[i];
74                 if(c==13)
75                     break;
76                 else printf("*");
77                 i++;
78             }
79
80             str[i]='\0';
81             i=0;
82             strlwr(str);
83             if((strcmp(str,str3))==0)
84             {

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85
86     do
87     {
88     printf("\n\n-----\n");
89     printf("                MENU                ");
90     printf("\n-----\n");
91     printf("\n1 Create\n2.Display\n3.Insert\n4.Sort\n5.Reverse\n6.Search\n7.Delete\n8.Graph\n9.Modify\n10 Exit");
92     printf("\nEnter Your Choice:");
93     scanf("%d",&ch);
94     switch(ch)
95     {
96     case 1:system("CLS");
97     create();
98     break;
99     case 2:system("CLS");
100    display();
101    break;
102    case 3:system("CLS");
103    insert();
104    break;
105    //n=n+1;*/
106    case 4:system("CLS");
107    sort(head);
108    break;
109    case 5:system("CLS");
110    reverse();
111    break;
112    case 7:system("CLS");
113    deletel();
114    break;
115    case 6:system("CLS");
116    search();
117    break;
118    case 9:system("CLS");
119    modify();
120    break;
121
122    case 8:system("CLS");
123    graph();
124    break;
125    }
126    }while(ch!=10);
127    return 0;
128    }
129    else
130    {
131        printf("\nPASSWORD IS WRONG !!!");
132    }
133
134    printf("\nDo You Want To Continue Y OR N:");
135    scanf("%s",&ch3);
136    strupr(ch3);
137
138
139    }while(ch3=='Y');
140    return 0;
141    break;
142    case 2:
143        //display();
144
145
146        do
147        {
148        printf("\n\n-----\n");
149        printf("                Restaurant MENU                ");
150        printf("\n-----\n");
151        printf("\n\n1.Display\n2.place your order\n3.Cancel order\n4.Exit");
152        printf("\nEnter Your Choice:");
153        scanf("%d",&choice);
154        switch(choice)
155        {
156
157        case 1:system("CLS");
158        display();
159        break;
160        case 2://system("CLS");
161        order();
162        break;
163        case 3:system("CLS");
164        cancelorder();
165        break;
166
167        }

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168         }while(choice!=4);
169         return 0;
170         break;
171     }
172 }
173
174
175
176
177 void create()
178 {
179     int f=0,f2=0,x=0,y=0,cnt,not_entered=1;
180     read();
181     printf("\n\n-----\n");
182     printf("                Creating Data                ");
183     printf("\n\n-----\n");
184     printf("\nEnter Number of Items:");
185     scanf("%d",&n);
186     // enter();
187     struct node *p;
188     int i=0;
189     p=last;
190     if(last==NULL)
191     {
192         i=1;
193         last=(struct node*)malloc(sizeof(struct node));
194         last->next=NULL;
195         //enter();
196         printf("Enter The DishID:");
197         while(1)
198         {
199             scanf("\t%d",&(x));
200             if(x<1)
201             {
202                 printf("\nThe DishId Should be a positive non Zero Integer");
203                 break;
204             }
205
206             f=search_pid(x);
207             if(f==0)
208             {
209                 last->pid=x;
210                 break;
211             }
212         }
213         else
214         {
215             printf("DishID Already Exist...Enter The DishID Again:");
216             f=0;
217         }
218     }
219     printf("Enter The Name:");
220     //while(not_entered)
221     {
222
223         scanf("\t%s",&(obj.name));
224         strupr(obj.name);
225
226         /*f=nameser();
227         if (f==0)
228         {
229             strcpy(last->name,obj.name);
230             not_entered=1;
231             break;
232             //printf("DishName Already Exist...Enter The DishName Again:");
233             //f=0;
234         }
235         else
236         {
237             printf("DishName Already Exist...Enter The DishName Again:");
238             f=0;
239             //strcpy(last->name,obj.name);
240             //not_entered=1;
241             //break;
242         }*/
243     }
244
245     //printf("\nEnter The DishID:");
246     //scanf("\t%d",&(last->pid));
247     //printf("Enter The Name:");
248     //scanf("\t%s",last->name);
249     printf("Enter The Quantity:");
250     scanf("\t%d",&(last->quantity));
251

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252     printf("Enter The Price:");
253     scanf("\t%f",&(last->price));
254     last->out = 0; //patient is in queue
255     cnt = count();
256     last->count = cnt+1;
257
258     p=last;
259     head=last;
260     } //if
261     p=last;
262     for (;i<n;i++)
263     {
264
265         p->next=(struct node*)malloc(sizeof(struct node));
266         p=p->next;
267         last=p;
268         printf("\nEnter The DishID:");
269         while(1)
270         {
271             scanf("\t%d",&x);
272             if(x<1)
273             {
274                 printf("\nThe DishId Should be a positive non Zero Integer");
275             }
276             f2 = search_pid(x);
277             if(f2 == 0)
278             {
279                 {
280                     p->pid = x;
281                     break;
282                 }
283             else{
284                 printf("\nDishID Already Exists..Enter a New DishID:");
285                 f2 = 0;
286             }
287         }
288     }
289
290     printf("\nEnter The Name:");
291     while(not_entered)
292     {
293
294         scanf("\t%s",&(obj.name));
295         strupr(obj.name); //Automatically stores data in Uppercase format
296         f2=nameser();
297         if(f2==0)
298         {
299             strcpy(p->name,obj.name);
300             not_entered=1;
301             break;
302             //printf("DishName Already Exist...Enter The DishName Again:");
303             //f2=0;
304         }
305     }
306     else
307     {
308         printf("DishName Already Exist...Enter The DishName Again:");
309         f2=0;
310         //strcpy(p->name,obj.name);
311         //not_entered=1;
312         //break;
313     }
314 }
315
316
317 printf("Enter The Quantity:");
318 scanf("%d",&(p->quantity));
319 printf("Enter The Price:");
320 scanf("%f",&(p->price));
321 p->out = 0;
322 cnt = count();
323 last->count = cnt+1;
324
325 p->next=NULL;
326 }
327 write();
328
329 }
330
331 void order()
332 {
333     char ch;
334     int qut;
335     int tbill;

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336         int tqut;
337
338         FILE *ne=fopen("newfile.txt","r");
339         int pid,found=0;
340         printf("\n\n-----\n");
341         printf("                Place Your Order                ");
342         printf("\n-----\n");
343         p=head;
344
345
346         printf("\nEnter The Dish ID To Order:");
347         scanf("%d",&pid);
348         if(pid<1)
349         {
350             printf("\nThe DishId Should be a positive non Zero Integer");
351         }
352     }
353     else{
354
355         for(i=1;p!=NULL;i++)
356         {
357             if(p->pid==pid)
358             {
359                 //printf("\nData Found At %ddb Location",i);
360                 printf("\nDishID:%d \tName:%s \tPrice:%f\n",p->pid,p->name,p->price);
361                 found=1;
362                 printf("\nPlease Enter Quantity of Item");
363                 scanf("%d",&qut);
364                 tbill=p->price*qut;
365                 printf("\nYour Total Bill is----> %d",tbill);
366                 tqut=p->quantity-qut;
367                 p->quantity=tqut;
368                 write();
369                 printf("\n The remaning items are %d",tqut);
370
371             }
372
373
374
375             p=p->next;
376
377         }
378
379
380         if(found==1);
381         printf("\nYour Order Has been Placed Sucessfully!!!!!!");
382         if(!found)
383         {
384             printf("\nNo Entry Found Corresponding To Your Data\n");
385         }
386         fclose(ne);
387     }
388
389
390
391 }
392
393 void display()
394 {
395     read();
396     int i;
397     printf("\n\n-----\n");
398     printf("                Displaying Data                ");
399     printf("\n-----\n");
400     p=head;
401     if(p==NULL)
402     {
403         printf("\nList Is Empty!!!");
404     }
405     else
406     {
407         printf("\n List Is:");
408         printf("\n\tDishID\tDishName\tQuantity\tRate\n");
409         for(i=0;p!=NULL;i++)
410         {
411             printf("\n");
412             printf("\t%d\t",p->pid);
413             printf("\t%s\t",p->name);
414             printf("\t%d\t",p->quantity);
415             printf("\t%.2f\t",p->price);
416             p=p->next;
417         }
418     }
419

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420     }
421
422 }
423
424 struct node* insert()
425 {
426     int f=0,x=0,not_entered=1,cnt;
427     read();
428     printf("\n\n-----\n");
429     printf("                Inserting Data                ");
430     printf("\n-----\n");
431     p=head;
432     q=head;
433
434     int i,loc,pid,quantity;
435     float price;
436     char name[50];
437     printf("\nEnter The New Position:");
438     scanf("%d",&loc);
439
440     printf("Enter New DishID:");
441     while(1){
442         scanf("\t%d",&x);
443         if(x<1)
444             printf("\nThe DishId Should be a positive non Zero Integer");
445
446         f = search_pid(x);
447         if(f == 0){
448             pid = x;
449             break;
450         }
451         else{
452             printf("\nDish ID already exists..Enter a new one ");
453             f=0;
454         }
455         fflush(stdin);
456     }
457
458     printf("Enter The Name:");
459     while(not_entered)
460     {
461
462         scanf("\t%s", (obj.name));
463        strupr(obj.name);
464
465         f=nameser();
466         if(f==0)
467         {
468             strcmp(last->name,obj.name)==0;
469             not_entered=1;
470             break;
471         }
472         else
473         {
474             printf("DishName Already Exist...Enter The DishName Again:");
475             f=0;
476         }
477     }
478
479     printf("Enter New Quantity:");
480     scanf("%d",&quantity);
481     printf("Enter The New Price:");
482     scanf("%f",&price);
483
484
485
486     p=(struct node*)malloc(sizeof(struct node));
487     p->pid=pid;
488     strcpy(p->name,obj.name);
489     p->quantity=quantity;
490     p->price=price;
491     p->out = 0;
492     cnt = count();
493     p->count = cnt+1;
494     p->next=NULL;
495     if(loc==1)
496     {
497         p->next=head;
498         head=p;
499         write();
500         return(p);
501     }
502     q=head;
503     for(i=1;i<loc-1;i++)

```

```

504     {
505
506         if(q!=NULL)
507         {
508             q=q->next;
509         }
510     }
511     p->next=q->next;
512     q->next=p;
513     n=n+1;
514     write();
515     return(head);
516 }
517
518 void modify()
519 {
520     int f=0,x=0,not_entered=1,cnt;
521     int i=1,ch,choice=1,loc=0;
522     printf("\n\n-----\n");
523     printf("                Modifying Data                ");
524     printf("\n\n-----\n");
525     read();
526     printf("\nEnter The Location You Want To Modify:");
527     scanf("%d",&loc);
528     p=head;
529     for(i=1;i<=loc;i++)
530     {
531         if(loc==i)
532         {
533             do{
534                 printf("\n0.Exit");
535                 printf("\t1.DishID:%d",p->pid);
536                 printf("\t2.Name:%s",p->name);
537                 printf("\t3.Quantity:%d",p->quantity);
538                 printf("\t4.Price:%.2f\n",p->price);
539                 printf("\nEnter Your Choice To Edit:");
540                 scanf("%d",&ch);
541                 switch(ch)
542                 {
543                     case 1:
544
545                         printf("\nEnter The New DishID:");
546                         while(1){
547                             scanf("%d",&x);
548                             if(x<1)
549                                 printf("\nThe DishId Should be a positive non Zero Integer");
550                             f = search_pid(x);
551                             if(f == 0){
552                                 p->pid = x;
553                                 break;
554                             }
555                             else{
556                                 printf("Dish ID already exists..Enter a new one ");
557                                 f=0;
558                             }
559                         }
560                         break;
561                     case 2:
562                         printf("Enter The Name:");
563                         while(not_entered)
564                         {
565
566                             scanf("\t%s", (obj.name));
567                             strupr(obj.name);
568
569                             f=nameser();
570                             if(f==0)
571                             {
572                                 strcpy(last->name,obj.name);
573                                 not_entered=1;
574                                 break;
575                             }
576                             else
577                             {
578                                 printf("DishName Already Exist...Enter The DishName Again:");
579                                 f=0;
580                             }
581                         }
582
583                     break;
584                     case 3:
585
586
587

```

```

588     printf("Enter The New Quantity:");
589     scanf("%d",&p->quantity);
590     break;
591     case 4:
592
593     printf("Enter New Price:");
594     scanf("%f",&p->price);
595     break;
596 } //switch
597 } while(ch!=0);
598
599 } //if
600 if(p->next==NULL)
601 {
602     break;
603 } //if
604 p=p->next;
605
606 } //for
607
608 write();
609 }
610
611 void sort()
612 {
613     int k;
614     printf("\n\n-----\n");
615     printf("                      Sorting Data                      ");
616     printf("\n-----\n");
617     read();
618     int temp;
619     struct node *i,*j;
620     for(i=head;i!=NULL;i=i->next)
621     {
622         for(j=i->next;j!=NULL;j=j->next)
623         {
624             if((i->pid)>(j->pid)) //write integer variable only in place of data
625             {
626                 obj.pid=i->pid;
627                 obj.quantity=i->quantity;
628                 obj.price=i->price;
629
630                 i->pid=j->pid;
631                 i->quantity=j->quantity;
632                 i->price=j->price;
633
634                 j->pid=obj.pid;
635                 j->quantity=obj.quantity;
636                 j->price=obj.price;
637                 for(k=0;k<sizeof(obj.name);k++)
638                 {
639                     obj.name[k]=i->name[k];
640                     i->name[k]=j->name[k];
641                     j->name[k]=obj.name[k];
642                 }
643             } //if
644         } //j for
645     } //i for
646
647     write();
648 } //void sort
649
650
651 void reverse()
652 {
653     read();
654     printf("\n\n-----\n");
655     printf("                      Reversing Data                      ");
656     printf("\n-----\n");
657
658     struct node *prenode,*currnode;
659     if(head!=NULL)
660     {
661         prenode=head;
662         currnode=head->next;
663         prenode->next=NULL;
664     }
665     while(head!=NULL)
666     {
667         head=currnode->next;
668         currnode->next=prenode;
669         prenode=currnode;
670         currnode=head;
671     }

```



```

672     head=prenode;
673
674     write();
675
676     } //void reverse
677
678 void delete1()
679 {
680     read();
681     printf("\n\n-----\n");
682     printf("                Deleting Data                ");
683     printf("\n\n-----\n");
684     int loc,i;
685     printf("\nEnter The Location To Delete:");
686     scanf("%d",&loc);
687     printf("\nNumber %d is Being Deleted..Please Wait",loc);
688
689     if(p!=NULL)
690     {
691         q=head;
692         p=q->next;
693
694         for(i=1;i<=loc;)
695         {
696             if(i==2)
697             {
698                 q=head;
699                 p=q->next;
700             }
701             if(i==loc&& i==1)
702             {
703                 head=head->next;
704                 printf("\nDishID:%d", q->pid);
705                 free(q);
706                 write();
707                 printf("\nfree q");
708                 break;
709             }
710             else
711             {
712                 if(i==loc)
713                 {
714                     q->next=p->next;
715                     printf("\nq->pid:%d", p->pid);
716                     write();
717                     free(p);
718                     printf("\nfree p");
719                 } //if
720                 //else
721                 printf("\nIncremented");
722                 p=p->next;
723                 q=q->next;
724                 i++;
725             } //for
726             p=head;
727             q=head;
728         }
729         else
730         {
731             printf("\nSorry, The List Is Empty!!!");
732         }
733     } //void delete
734
735 void search()
736 {
737     FILE *ne=fopen("newfile.txt", "r");
738     int pid, found=0;
739     printf("\n\n-----\n");
740     printf("                Searching Data                ");
741     printf("\n\n-----\n");
742     p=head;
743
744     printf("\nEnter The Dish ID To Search:");
745     scanf("%d",&pid);
746     if(pid<1)
747     printf("\nThe DishId Should be a positive non Zero Integer");
748
749     for(i=1;p!=NULL;i++)
750     {
751         if(p->pid==pid)
752         {
753             printf("\nData Found At %dth Location", i);
754             printf("\nDishID:%d \tName:%s \tQuantity:%d\n", p->pid, p->name, p->quantity, p->price);

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755     found=1;
756 }
757 p=p->next;
758 }
759 if(!found)
760 {
761     printf("\nNo Entry Found Corresponding To Your Data\n");
762 }
763 fclose(ne);
764
765
766 }
767
768 void write()
769 {
770
771     FILE *ne=fopen("newfile.txt", "w");
772     int i;
773     struct node *temp;
774     temp=head;
775     if(temp==NULL)
776     {
777         printf("\nList Is Empty!!!");
778     }
779     else
780     {
781         printf("\nList Is Being Saved!!!");
782         for(i=0; temp!=NULL; i++)
783         {
784             fprintf(ne, "%d %s %d %f \n", temp->pid, temp->name, temp->quantity, temp->price);
785
786             temp=temp->next;
787         } //for
788         printf("\nDone\n");
789
790         } //else
791
792         fclose(ne);
793     }
794
795 void read()
796 {
797     int i, fileempty=0;
798     FILE *infile=fopen("newfile.txt", "r");
799     p=head;
800     fseek(infile, 0, SEEK_END);
801
802     if(p==NULL)
803     {
804         p=(struct node*)malloc(sizeof(struct node));
805         head=p;
806     }
807
808     int len=(int)ftell(infile);
809     if(len<=0)
810     {
811         fileempty=1;
812         printf("\nFile Empty!!!");
813         p=NULL;
814         head=p;
815     }
816
817     if(fileempty==0)
818     {
819         rewind(infile);
820         while(fscanf(infile, "%d %s %d %f \n", &p->pid, p->name, &p->quantity, &p->price))
821         {
822             if(feof(infile))
823             {
824                 break;
825             }
826             p->next=(struct node*)malloc(sizeof(struct node));
827             p=p->next;
828             last=p;
829             p->next=NULL;
830         }
831     }
832
833
834 void graph()
835 {
836     int j;
837
838     int value;

```

```

839     float height=0;
840     int length;
841     read();
842     printf("\n\n-----\n");
843     printf("                      Graph                      ");
844     printf("\n-----\n");
845     read();
846     p=head;
847     for (i=1;p!=NULL;i++)
848     {
849         if (height<p->quantity)
850         {
851             height=p->quantity;
852         }
853         p=p->next;
854     }
855     length=40/i;
856     p=head;
857
858     for (i=(int) height+10;i>=0;i--)
859     {
860         printf("\n*");
861         p=head;
862         for (;p!=NULL;)
863         {
864             value=(int) p->quantity;
865             if (i<=value)
866             {
867                 printf("\t*");
868             }
869             else{printf("\t");}
870             p=p->next;
871         }
872     }
873     p=head;
874     printf("\n\n");
875     printf("0");
876     for (j=1;p!=NULL;j++)
877     {
878         printf("\t%d",j);
879         p=p->next;
880     }
881     printf("\n\n");
882     p=head;
883     for (;p!=NULL;)
884     {
885         printf("%s(%.2d)\t",p->name,p->quantity);
886         p=p->next;
887     }
888
889 }
890
891
892
893 int search_pid(int pid){
894     struct node* x = head;
895     int i=0;
896     if (x==NULL)
897     {
898         return 0;
899     }else{
900         for(i=0;x!=last;i++)
901         {
902             if(x->pid == pid)
903                 return 1;
904             x=x->next;
905         }
906     }
907
908 }
909
910 return 0;
911 }
912
913 int nameser()
914 {
915
916     struct node*y=head;
917     //y=head;
918     for (i=0;y!=last;i++)
919     {
920         if (!strcmp(y->name,obj.name))
921         {
922             return 1;

```

```

923     }
924     y=y->next;
925 }
926
927
928 return 0;
929 }
930
931
932 int count(){
933     int i=0,max;
934     struct node* x =head;
935
936     if(x==NULL)
937     {
938         return 0;
939     }else{
940         max = x->count;
941         for(i=0;x!=last;i++)
942         {
943             if(x->count > max)
944                 max = x->count;
945             x=x->next;
946         }
947     }
948
949 }
950 return max;
951 }
952
953 void cancelorder()
954 {
955     char ch;
956     FILE *ne=fopen("newfile.txt","r");
957     int pid,found=0;
958     printf("\n\n-----\n");
959     printf("                  Canceling Your Order          ");
960     printf("\n-----\n");
961     p=head;
962
963
964     printf("\nEnter The Dish ID To Cancel Order:");
965     scanf("%d",&pid);
966
967     for(i=1;p!=NULL;i++)
968     {
969         if(p->pid==pid)
970         {
971             printf("\nDishID:%d \tName:%s \tPrice:%f\n",p->pid,p->name,p->price);
972             found=1;
973         }
974         p=p->next;
975     }
976     if(found==1);
977     printf("\nYour Order Has been Canceled Sucessfully!!!!!!");
978     if(!found)
979     {
980         printf("\nNo Entry Found Corresponding To Your Data\n");
981     }
982     fclose(ne);
983
984
985
986 }
987
988
989

```