```
#include<stdio.h>
 1
     #include<malloc.h>
 3
     #include<string.h>
 4
 5
     struct node
 6
 7
          int pid, quantity;
 8
         float price;
 9
         char name[50];
10
         int out;
11
         int count;
12
         struct node *next;
13
     };
14
15
     struct pop
16
17
          int pid, quantity;
18
         float price;
19
         char name[50];
20
         int out;
21
         int count;
22
     };
23
24
     struct pop obj;
25
     struct node *head=NULL, *p, *last=NULL, *q=NULL;
26
27
     int n,m,i;
28
     int pid, quantity;
29
     float price;
30
     char name[50];
31
     void create();
32
     void display();
     void sort();
34
     void search();
     struct node* insert();
3.5
36
     void reverse();
37
     void write();
38
     void read();
39
     void delete1();
40
     void modify();
41
42
     void graph();
43
     int search pid(int);
44
     void queue();
45
     int count();
46
     int search_name();
47
     int nameser();
48
49
50
     int main()
51
52
         system("color 9");
         int ch, ch1, ch2, m=0, m1=0, ph_no, emp, pid1, loc, x, choice;
char str1[20], str2[20], str3[]="abcd", ch3, ch5, ch4, c_name[50], address[50];
char password[100], c=' ', str[20];
53
54
55
56
         int i=0;
57
         printf("\n\n----\n");
         printf(" WELCOME TO My Restaurant
58
         printf("\n----\n");
59
         printf("\n1.Admin \n2.User \nEnter Your Choice:");
60
         scanf ("%d", &ch);
61
62
         switch (ch)
63
         case 1:
64
65
             do
66
             //printf("\nNote:Use only lower case letters & digits\n");
printf("\n Enter Name:");
scanf("%s", strl);
67
68
69
             printf("\n Enter Password:");
70
71
              while(i<9)</pre>
72
73
                  str[i]=getch();
74
                  c=str[i];
75
                  if(c==13)
76
                  break;
                  else printf("*");
77
78
                  i++;
79
            }
80
81
             str[i]='\0';
82
              i=0;
83
              strlwr(str);
84
             if((strcmp(str, str3)) == 0)
```

```
8.5
           {
86
87
        do
88
89
        printf("\n\n----\n");
                                                     ");
       printf("
                        MENU
90
        printf("\n----\n");
91
        printf("\n1 Create\n2.Display\n3.Insert
92
     \n4.Sort\n5.Reverse\n6.Search\n7.Delete\n8.Graph\n9.Modify\n.10 Exit");
       printf("\nEnter Your Choice:");
93
        scanf("%d", &ch);
94
95
         switch (ch)
96
97
        case 1:system("CLS");
98
        create();
99
        break;
100
        case 2:system("CLS");
101
        display();
102
        break;
        case 3:system("CLS");
103
1.04
        insert();
105
        break;
106
       case 4:system("CLS");
107
        sort (head);
108
109
       break;
110
        case 5:system("CLS");
111
        reverse();
112
        break;
        /*case 6:system("CLS");
113
        write();
114
        break;
115
116
        case 7:system("CLS");
        read();
break;*/
117
118
        case 7:system("CLS");
119
120
        delete1();
121
       break;
        case 6:system("CLS");
122
123
        search();
124
        break;
125
        case 9:system("CLS");
126
        modify();
127
        break;
128
129
        case 8:system("CLS");
130
        graph();
131
        break;
132
         } while (ch!=10);
133
134
    return 0;
135
136
    else
137
           {
               printf("\nPASSWORD IS WRONG !!!");
138
139
140
            printf("\nDo You Want To Continue Y OR N:");
            scanf("%s", &ch3);
141
            strlwr(ch3);
142
143
        }while(ch3=='y');
144
        return 0;
145
        break;
146
        case 2:
147
148
149
150
              do
151
        152
        printf(" Restaurant MENU printf("\n----\n");
153
154
155
        printf("\n\n1.Display\n2.place your order\n3.Cancel order\n4.Exit");
156
        printf("\nEnter Your Choice:");
        scanf("%d", &choice);
157
158
         switch(choice)
159
160
161
        case 1:system("CLS");
162
        display();
163
        break;
        case 2://
164
            system("CLS");
165
166
        order();
167
        break;
```

```
case 3:system("CLS");
168
169
          cancelorder();
         break;
170
171
172
                //printf("\nDo You Want To See Again Data Y OR N:");
//scanf("%s",&ch4);
173
174
175
           } while (choice!=4);
176
           return 0;
177
           break;
178
179
    }
180
181
182
        /* void enter()
183
         printf("\nEnter The DishID:");
scanf("\t%d",&(pid));
printf("Fitor The Negro");
184
185
          printf("Enter The Name:");
186
          scanf("\t%s", name);
187
          printf("Enter The Quantity:");
188
          scanf("\t%d", & (quantity));
189
          printf("Enter The Price:");
190
          scanf("\t%f",&(price));
191
192
193
              q=head;
194
          for(;q!=NULL;)
195
196
              if (pid==q->pid&&strcmp(name,q->name))
197
                  printf("Record with same name or pid already exist.Please enter again");
198
199
200
201
             q=q->next;
202
203
         } * /
204
205
206
    void create()
207
208
         int f=0, f2=0, x=0, y=0, cnt, not_entered=1;
209
         read();
         printf("\n\n----\n");
210
        printf("
                                                                    ");
211
                           Creating Data
         printf("\n----\n");
212
        printf("\nEnter Number of Items:");
213
214
         scanf("%d",&n);
215
         struct node *p;
216
217
         int i=0;
         p=last;
218
219
         if(last==NULL)
220
221
         i=1:
         last=(struct node*)malloc(sizeof(struct node));
222
223
         last->next=NULL;
224
         printf("Enter The DishID:");
225
226
         while (1)
227
         scanf("\t%d",&(x));
228
         f=search_pid(x);
229
230
         if(f==0)
231
232
             last->pid=x;
233
             break;
234
235
         else
236
              printf("DishID Already Exist...Enter The DishID Again:");
237
238
239
240
          printf("Enter The Name:");
//while(not_entered)
241
242
243
244
          scanf("\t%s",&(obj.name));
245
246
          /*f=nameser();
          if(f==0)
247
248
              strcpy(last->name,obj.name);
249
250
             not_entered=1;
251
```

```
//printf("DishName Already Exist...Enter The DishName Again:");
252
253
254
255
           else
256
                printf("DishName Already Exist...Enter The DishName Again:");
257
258
                //strcpv(last->name,obj.name);
259
                //not_entered=1;
//break;
260
261
           } * /
262
263
264
265
           //printf("\nEnter The DishID:");
//scapf("\t%d",&(last->pid));
266
267
            //mintf("Enter The Name:")
//scanf("\t%s",last->name);
268
269
           printf("Enter The Quantity:");
270
           scanf("\t%d", &(last->quantity));
271
          printf("Enter The Price:");
272
            scanf("\t%f",&(last->price));
273
274
          last->out = 0;
275
           cnt = count();
276
           last->count = cnt+1;
277
278
           p=last;
279
          head=last;
280
           p=last;
281
282
          for(;i<n;i++)</pre>
283
284
285
          p->next=(struct node*)malloc(sizeof(struct node));
286
           p=p->next;
287
           last=p;
           printf("\nEnter The DishID:");
288
289
           while (1)
290
           scanf("\t%d",&x);
291
292
           f2 = search_pid(x);
293
             if(f2 == \overline{0})
294
295
              p->pid = x;
296
              break;
297
298
              else{
               printf("\nDishID Already Exists..Enter a New DishID:");
299
300
                f2 = 0;
301
302
303
304
               //fflush(stdin);
305
           }
306
            printf("\nEnter The Name:");
307
            while (not_entered)
308
309
310
           scanf("\t%s", & (obj.name));
311
312
           f2=nameser();
313
           if(f2==0)
314
315
               strcpy(p->name, obj.name);
316
               not entered=1;
317
               break;
                //printf("DishName Already Exist...Enter The DishName Again:");
318
319
320
321
           else
322
323
               printf("DishName Already Exist...Enter The DishName Again:");
324
                f2=0;
                 /strcpy(p->name,obj.name);
325
326
327
328
           }
329
330
           //printf("\nEnter The DishID:");
//scanf("%d",&(p->pid));
//printf("Enter The Name:");
//scanf("%s",(p->name));
331
332
333
334
           printf("Enter The Quantity:");
335
```

```
scanf("%d",&(p->quantity));
336
       printf("Enter The Price:");
337
        scanf("%f",&(p->price));
338
        p->out = 0;
339
340
        cnt = count();
341
        last->count = cnt+1;
342
343
        p->next=NULL;
344
345
         write();
346
347
348
349
350
     void display()
3.5.1
352
353
        read();
354
         int i;
355
        printf("\n\n----\n");
        printf("
                      Displaying Data
356
        printf("\n----\n");
357
358
        p=head;
359
        if (p==NULL)
360
        printf("\nList Is Empty!!!");
361
362
363
         else
364
         printf("\n List Is:");
365
        printf("\n\tDishID\tDishName\tQuantity\tRate\n");
366
367
           for (i=0; p!=NULL; i++)
368
               printf("\n");
printf("\t%d\t",p->pid);
369
370
               printf("\t%s\t",p->name);
371
               printf("\t%d\t",p->quantity);
printf("\t%.2f\t",p->price);
372
373
374
               p=p->next;
            }//for
375
376
377
         }//else
378
379
380
381
     struct node* insert()
382
383
        int f=0, x=0, not entered=1, cnt;
384
        read();
        printf("\n\n----\n");
385
        printf("
386
                      Inserting Data
387
        printf("\n----\n");
388
        p=head;
        q=head;
389
390
391
        int i, loc, pid, quantity;
392
        float price;
        char name[50];
393
        printf("\nEnter The New Position:");
394
         scanf("%d", &loc);
395
396
        /*if(strcmp(pid1,pid))
397
            printf("These DishID Already Exists!!!");
398
399
400
401
        else
402
        printf("Enter New DishID:");
403
404
         while (1) {
          scanf("\t%d",&x);
405
406
          f = search pid(x);
407
          if(f == 0)\frac{1}{\{}
408
           pid = x;
409
           break;
410
411
412
            printf("\nDish ID already exists..Enter a new one ");
413
            f=0;
414
415
           fflush(stdin);
416
417
        printf("Enter The Name:");
418
419
         while (not_entered)
```

```
420
         {
421
422
         scanf("\t%s", (obj.name));
423
         f=nameser();
424
         if(f==0)
425
426
              strcmp(last->name, obj.name) == 0;
427
             not entered=1;
428
             break;
              //printf("DishName Already Exist...Enter The DishName Again:");
429
430
431
432
         else
433
434
             printf("DishName Already Exist...Enter The DishName Again:");
435
              f=0;
              //strcpy(last->name,obj.name);
436
437
438
439
440
441
442
         /*/printf("Enter New DishID:");
         scanf("%d", &pid);
printf("Enter New Name:");
443
444
         scanf("%s", name); */
445
         printf("Enter New Quantity:");
446
447
         scanf ("%d", &quantity);
         printf("Enter The New Price:");
448
         scanf("%f", &price);
449
450
451
452
         p=(struct node*)malloc(sizeof(struct node));
453
         p->pid=pid;
         strcpy(p->name, obj.name);
454
455
         p->quantity=quantity;
456
         p->price=price;
457
         p->out = 0;
458
         cnt = count();
         p->count = cnt+1;
459
         p->next=NULL;
460
         if(loc==1)
461
462
463
             p->next=head;
464
         head=p;
465
            write();
466
             return(p);
467
         q=head;
468
         for (i=1; i<loc-1; i++)</pre>
469
470
471
472
             if(q!=NULL)
473
474
                 q=q->next;
475
476
         }
477
         p->next=q->next;
478
         q->next=p;
479
         n=n+1;
480
         write();
481
         return (head);
482
     }
483
484
     void modify()
485
486
         int f=0,x=0,not entered=1,cnt;
         int i=1, ch, choice=1, loc=0;
487
         printf("\n\n----\n");
488
         printf("
                         Modifying Data
489
         printf("\n----\n");
490
491
         read();
         printf("\nEnter The Location You Want To Modify:");
492
         scanf("%d", &loc);
493
494
          p=head;
495
         for (i=1; i<=loc; i++)</pre>
496
497
         if(loc==i)
498
499
500
         printf("\n0.Exit");
         printf("\t1.DishID:%d",p->pid);
printf("\t2.Name:%s",p->name);
501
502
         printf("\t3.Quantity:%d",p->quantity);
503
```

```
printf("\t4.Price:%.2f\n",p->price);
504
         printf("\nEnter Your Choice To Edit:");
scanf("%d", &ch);
505
506
507
         switch (ch)
508
509
         case 1:
510
511
         printf("\nEnter The New DishID:");
512
         while(1){
           scanf("%d", &x);
513
           f = search_pid(x);
514
515
           if(f == 0)
516
           p->pid = x;
517
            break;
518
519
           else{
             printf("Dish ID already exists..Enter a new one ");
520
521
             f=0;
522
            }
523
         //scanf("%d",&p->pid);
524
525
526
         break;
527
         case 2:
            printf("Enter The Name:");
528
529
         while (not_entered)
530
531
         scanf("\t%s", (obj.name));
532
         f=nameser();
533
534
         if(f==0)
535
536
             strcpy(last->name, obj.name);
537
             not entered=1;
538
             break;
             //printf("DishName Already Exist...Enter The DishName Again:");
539
540
541
542
         else
543
             printf("DishName Already Exist...Enter The DishName Again:");
544
545
             f=0;
             //strcpv(last->name,obj.name);
546
547
548
549
550
551
552
553
         break;
554
         case 3:
555
         printf("Enter The New Quantity:");
556
         scanf ("%d", &p->quantity);
557
558
559
         break;
560
         case 4:
561
         printf("Enter New Price:");
562
         scanf("%f",&p->price);
563
564
565
         break;
566
567
         } while (ch!=0);
568
569
570
         if(p->next==NULL)
571
572
         break;
573
574
         p=p->next;
575
576
         }//for
577
578
         write();
579
     }
580
581
     void sort()
582
583
         int k;
584
         printf("\n\n----\n");
585
         printf("
                                Sorting Data
         printf("\n----\n");
586
587
         read();
```

```
588
         int temp;
589
         struct node *i,*j;
590
         for (i=head; i!=NULL; i=i->next)
591
592
         for (j=i->next; j!=NULL; j=j->next)
593
594
         if((i->pid)>(j->pid))
595
596
         obj.pid=i->pid;
         obj.quantity=i->quantity;
597
598
         obj.price=i->price;
599
600
         i->pid=j->pid;
601
         i->quantity=j->quantity;
         i->price=j->price;
602
603
604
         j->pid=obj.pid;
605
         j->quantity=obj.quantity;
         j->price=obj.price;
606
607
         for (k=0; k<sizeof(obj.name); k++)</pre>
608
609
         obj.name[k]=i->name[k];
610
        i-name[k]=j-name[k];
611
         j->name[k]=obj.name[k];
612
        }//if
613
614
615
        }//i for
616
617
        write();
618
        }//void sort
619
620
    void reverse()
621
622
623
        read();
624
        printf("\n\n----\n");
        printf("
625
                              Reversing Data
        printf("\n----\n");
626
627
628
        struct node *prenode, *currnode;
629
         if(head!=NULL)
630
631
        prenode=head;
         currnode=head->next;
632
633
        prenode->next=NULL;
634
         while (head!=NULL)
635
636
637
        head=currnode->next;
638
        currnode->next=prenode;
639
         prenode=currnode;
640
         currnode=head;
641
642
        head=prenode;
643
644
         write();
645
         }//void reverse
646
647
648
     void delete1()
649
650
         read();
        printf("\n\n----\n");
651
        printf("
                            Deleting Data
652
        printf("\n----\n");
653
654
        int loc, i;
        printf("\nEnter The Location To Delete:");
655
         scanf("%d", &loc);
656
        printf("\nNumber %d is Being Deleted..Please Wait", loc);
657
658
659
         if(p!=NULL)
660
         q=head;
661
662
         p=q->next;
663
664
         for (i=1; i<=loc;)</pre>
665
         if(i==2)
666
667
668
         q=head;
669
        p=q->next;
670
         if(i==loc&&i==1)
671
```

```
672
673
         head=head->next;
674
         printf("\nDishID:%d", q->pid);
675
         free(q);
676
         write();
         printf("\nfree q");
677
678
         break;
679
680
          else
681
         if(i==loc)
682
683
684
         q->next=p->next;
         printf("\nq->pid:%d",p->pid);
685
686
         write();
687
         free(p);
         printf("\nfree p");
688
689
690
         printf("\nIncremented");
691
692
         p=p->next;
693
         q=q->next;
694
         i++;
695
696
         p=head;
697
         q=head;
698
699
         else
700
         printf("\nSorry,The List Is Empty!!!");
701
702
703
          }//void delete
704
705
     void search()
706
707
             FILE *ne=fopen("newfile.txt","r");
708
         int pid, found=0;
709
         printf("\n\n----
         printf("
                                                                     ");
710
                                  Searching Data
         printf("\n----\n");
711
         p=head;
712
713
714
         printf("\nEnter The Dish ID To Search:");
         scanf("%d", &pid);
715
716
717
          for (i=1; p!=NULL; i++)
718
719
         if(p->pid==pid)
720
721
         printf("\nData Found At %dth Location",i);
         printf("\nDishID:%d \tName:%s \tQuantity:%d
722
     \tPrice:%f\n",p->pid,p->name,p->quantity,p->price);
723
         found=1;
724
725
         p=p->next;
726
727
          if(!found)
728
729
         printf("\nNo Entry Found Corresponding To Your Data\n");
730
731
         fclose(ne);
732
733
734
         }
735
736
    void write()
737
         {
738
739
         FILE *ne=fopen("newfile.txt","w");
740
         int i;
741
         struct node *temp;
742
          temp=head;
743
         if(temp==NULL)
744
             printf("\nList Is Empty!!!");
745
746
747
         else
748
          printf("\nList Is Being Saved!!!");
749
750
          for (i=0; temp!=NULL; i++)
751
752
          fprintf(ne, "%d %s %d %f \n", temp->pid, temp->name, temp->quantity, temp->price);
753
754
          temp=temp->next;
```

```
755
          1//for
756
          printf("\nDone\n");
757
758
          }//else
759
760
          fclose(ne);
761
762
763
     void read()
764
          int i,filempty=0;
FILE *infile=fopen("newfile.txt","r");
765
766
767
         p=head;
          fseek (infile, 0, SEEK END);
768
769
770
          if(p==NULL)
771
772
          p=(struct node*)malloc(sizeof(struct node));
773
          head=p;
774
775
776
          int len=(int) ftell(infile);
777
          if(len<=0)</pre>
778
         filempty=1;
779
780
         printf("\nFile Empty!!!");
781
          p=NULL;
782
          head=p;
783
784
          if(filempty==0)
785
786
787
          rewind(infile);
788
          while (fscanf(infile, "%d %s %d %f \n", &p->pid, p->name, &p->quantity, &p->price))
789
790
          if(feof(infile))
791
792
         break;
793
794
         p->next=(struct node*)malloc(sizeof(struct node));
795
         p=p->next;
796
          last=p;
797
         p->next=NULL;
798
799
800
801
802
     void graph()
803
804
          int j;
805
806
          int value;
807
          float height=0;
808
          int length;
809
          read();
         printf("\n\n----\n");
810
811
         printf("
                                  Graph
                                                             ");
         printf("\n-----
812
813
          read();
814
          p=head;
815
          for (i=1; p!=NULL; i++)
816
817
          if(height<p->quantity)
818
819
          height=p->quantity;
820
821
          p=p->next;
822
          length=40/i;
823
824
          p=head;
825
826
          for (i=(int) height+10; i>=0;i--)
827
          printf("\n*");
828
829
          p=head;
830
          for (;p!=NULL;)
831
832
          value=(int)p->quantity;
          if(i<=value)</pre>
833
834
835
         printf("\t*");
836
837
          else{printf("\t");}
838
          p=p->next;
```

```
839
840
841
         p=head;
         printf("\n\n");
842
         printf("0");
843
         for(j=1;p!=NULL;j++)
844
845
846
         printf("\t%d",j);
847
         p=p->next;
848
         printf("\n\n");
849
850
          p=head;
851
          for (;p!=NULL;)
852
         printf("%s(%.2d)\t",p->name,p->quantity);
853
854
          p=p->next;
855
856
857
858
859
     void queue()
860
861
          int i, max;
         printf("\n\n-----
862
                                                                ----\n");
                                                             ");
         printf("
                                Queue
863
         printf("\n----\n");
864
865
          read();
866
         struct node* x = head;
867
          max = count();
          if(x==NULL) {
868
             printf("\n No Data!!!");
869
870
              return;
871
          }else
872
873
              for (i=1; i <= max; i++)</pre>
874
875
                   x = head;
876
                   while ( x!= NULL)
877
878
                    if( (x->count == i) && (x->out ==0) )
879
880
                       printf("\n DishID : %d",x->pid);
881
                       printf("\n DishName : %s", x->name);
                       x \rightarrow out = 1;
882
883
                       write();
884
                       return;
885
886
                    x = x - \text{next};
887
888
889
              printf("\n No Data!!!");
890
              return ;
891
892
893
894
     int search_pid(int pid){
895
896
         struct node* x = head;
897
          int i=0;
898
          if(x==NULL)
899
900
            return 0;
901
          }else{
              for (i=0; x!=last; i++)
902
903
904
               if(x->pid == pid)
905
                 return 1;
906
               x=x->next;
907
908
909
             }
910
911
912
          return 0;
913
914
915
      int nameser()
916
917
918
      struct node*y=head;
919
920
         for (i=0; y!=last; i++)
921
922
              if(!strcmp(y->name,obj.name))
```

```
923
 924
              return 1;
 925
 926
              y=y->next;
 927
 928
 929
 930
      return 0;
 931
 932
 933
 934
      int count(){
 935
         int i=0, max;
 936
          struct node* x =head;
 937
          if(x==NULL)
 938
 939
 940
            return 0;
 941
          }else{
 942
              max = x - > count:
              for (i=0; x!=last; i++)
 943
 944
 945
               if(x->count > max)
 946
                max = x->count;
                x=x->next;
 947
 948
 949
 950
 951
          }
 952
          return max;
 953
 954
      void order()
 955
         {
 956
              char ch;
 957
              int qut;
 958
               int tbill;
 959
 960
              FILE *ne=fopen("newfile.txt","r");
 961
          int pid, found=0;
          printf("\n\n----\n");
 962
          printf("
 963
                               Place Your Order
 964
          printf("\n----\n");
 965
          p=head;
 966
 967
         printf("\nEnter The Dish ID To Order:");
 968
 969
          scanf("%d", &pid);
 970
 971
          for (i=1;p!=NULL;i++)
 972
 973
          if(p->pid==pid)
 974
          //printf("\nData Found At %dth Location",i);
printf("\nDishID:%d \tName:%s \tPrice:%f\n",p->pid,p->name,p->price);
 975
 976
 977
          found=1;
          printf("\nPlease Enter Quantity of Item");
 978
 979
          scanf ("%d", &qut);
 980
          tbill=p->price*qut;
          printf("\nYour Total Bill is---> %d", tbill);
 981
 982
 983
 984
          p=p->next;
 985
 986
 987
 988
          if(found==1);
 989
          printf("\nYour Order Has been Placed Sucessfully!!!!!");
 990
          if(!found)
 991
 992
          printf("\nNo Entry Found Corresponding To Your Data\n");
 993
 994
          fclose(ne);
 995
 996
 997
 998
 999
          void cancelorder()
1000
1001
              char ch;
1002
              FILE *ne=fopen("newfile.txt","r");
1003
          int pid, found=0;
1004
          printf("\n\n----
                                                        ----\n");
          printf("
1005
                                  Canceling Your Order
                                                                          ");
          printf("\n----\n");
1006
```

```
1007
           p=head;
1008
1009
            printf("\nEnter The Dish ID To Cancel Order:");
scanf("%d",&pid);
1010
1011
1012
            for (i=1;p!=NULL;i++)
1013
1014
1015
            if(p->pid==pid)
1016
            //printf("\nData Found At %dth Location",i);
printf("\nDishID:%d \tName:%s \tPrice:%f\n",p->pid,p->name,p->price);
1017
1018
1019
            found=1;
1020
1021
            p=p->next;
1022
1023
            if(found==1);
           printf("\nYour Order Has been Canceled Sucessfully!!!!!");
1024
1025
            if(!found)
1026
           printf("\nNo Entry Found Corresponding To Your Data\n");
1027
1028
1029
            fclose(ne);
1030
1031
1032
1033
            }
1034
```