1. First install Anaconda latest version and Python(3.10 version).
2. create an environment and get a key from Google API key from google AI studio.Set the environmental variable paths.
3. Now create three files with file name requirements.txt ,app.py and Environment variable.
4. Now paste the key in the Environment variable.
5. After add the library names required in the project they are
   - youtube_transcript_api
   - streamlit
   - google-generativeai
   - python-dotenv
   - pathlib
   - google-cloud-translate

6. Using "pip install -r requirements.txt" download the libraries.
7. Now write the code in the App.py and to run use streamlit run app.py
8. Finally run the folder in the visual studio to make sure that all the files created are present in a folder.
9. Paste the link in the streamlit Interface.