

1) (10 pts) DSN (Dynamic Memory Management in C)

This problem relies on the following struct definition:

```
typedef struct Employee
{
    char *first; // Employee's first name.
    char *last;  // Employee's last name.
    int ID;      // Employee ID.
} Employee;
```

Consider the following function, which takes three arrays – each of length n – containing the first names, last names, and ID numbers of n employees for some company. The function dynamically allocates an array of n Employee structs, copies the information from the array arguments into the corresponding array of structs, and returns the dynamically allocated array.

```
Employee *makeArray(char **firstNames, char **lastNames, int *IDs, int n)
{
    int i;
    Employee *array = malloc(sizeof(Employee) * n);           // 1 point

    for (i = 0; i < n; i++)    // The following blanks are worth 2 points EACH.
    {                          // Award 1 point each if close. Note that
                              // (strlen(...) + 1) must be parenthesized in order
                              // to earn full credit.

        array[i].first = malloc(sizeof(char) * (strlen(firstNames[i]) + 1));
        array[i].last  = malloc(sizeof(char) * (strlen(lastNames[i]) + 1));

        strcpy(array[i].first, firstNames[i]);
        strcpy(array[i].last, lastNames[i]);
        array[i].ID = IDs[i];
    }
    return array;
}
```

- Fill in the blanks above with the appropriate arguments for each *malloc()* statement.
- Next, write a function that takes a pointer to the array created by the *makeArray()* function, along with the number of employee records in that array (n) and frees all the dynamically allocated memory associated with that array. The function signature is as follows:

```
void freeEmployeeArray(Employee *array, int n)
{
    int i;    // 1 point for declaring i and having no syntax errors below

    for (i = 0; i < n; i++) // 1 point for looping correctly
    {
        free(array[i].first); // 1 point for this free() statement
        free(array[i].last);  // 1 point for this free() statement
    }

    free(array);              // 1 point for this free() statement
}
```