**3)** (10 pts) ALG (Stacks) Suppose we pass the string "cupcake" to the following function. What will the function's output be, and what will the stacks s1 and s2 look like when the function terminates? You may assume the stack functions are written correctly and that the stacks are designed for holding characters.

```
void string shenanigans(char *str)
 int i, len = strlen(str);
 char *new string = malloc(sizeof(char) * (len + 1));
 Stack s1, s2;
 init(&s1); // initializes stack s1 to be empty
 init(&s2); // initializes stack s2 to be empty
 for (i = 0; i < len; i++) {
   push(&s1, str[i]); // this pushes onto stack s1
   push(&s2, str[i]); // this pushes onto stack s2
 for (i = 0; i < len; i++) {
    if (i % 2 == 0) {
       // Note: pop() returns the character being removed from the stack.
       if (!isEmpty(&s1))
          new string[i] = pop(\&s1);
       if (!isEmpty(&s1))
          push(&s2, pop(&s1));
    }
    else {
      pop(&s2);
      new string[i] = pop(\&s2);
    }
 }
 new_string[len] = ' \0';
 printf("%s\n", new_string);
free(new string);
```

| printf() output | final contents of s1 (please label 'top' for clarity) | final contents of s2 (please label 'top' for clarity) |
|-----------------|---|---|