Grading for Question #1:

Note: The *temp* variable is not strictly necessary. We could instead use *root* to traverse the tree. Since it's just a local copy of the original *root* pointer at the start of the function, modifying it has no adverse impact here.

Note: We cannot check whether temp == NULL in the while loop, since it's gated by the condition that temp != NULL.

- +1 pt for creating a result variable of some sort.
- +1 pt for initializing the result variable to 1. (Initializing to 0 would wipe out results of multiplication. If they found a way around that, though, award this point.)
- +1 pt for looping condition. They might instead use while(1) and then check whether temp == NULL inside the loop, returning result if so. That alternative approach is fine. If they forget to declare temp or initialize temp to root, or if the data type is wrong for that variable, do not award this 1 pt.
- +2 pts for moving pointer left and right as appropriate in all cases.
- +2 pts for multiplying result variable by appropriate integer in all cases.
- +2 for overall structure and general correctness of solution (i.e., a while loop with if statements that multiply the return value by some integer and move a pointer left or right). Note that if they use a temp variable, they must be careful to actually use that in their *if* conditions (rather than *root*), as well as their assignment statements (e.g., temp = temp->right, not temp = root->right). Note also that they **must** use *else* statements to prevent multiple *if* statements from triggering. The recursive version uses *return* statements to prevent that, but in an iterative version, we can't just slap an *else* statement on the last condition. Otherwise, we could check multiple conditions and possibly encounter a segmentation fault.
- +1 for finding a way to terminate when root->left and root->right are both NULL. This could involve a return statement within the loop, or they could set their pointer to NULL.