## 2) (5 pts) ALG (Linked Lists)

Suppose we have a singly linked list implemented with the structure below and a function that takes in the head of the list.

```
typedef struct node {
    int num;
    struct node* next;
} node;
int whatDoesItDo (node * head) {
     struct node * current = head;
     struct node * other, *temp;
     if (current == NULL)
        return head;
     other = current->next;
    if (other == NULL)
        return head;
    other = other->next;
    temp = current->next;
    current->next = other->next;
    current = other->next;
    if (current == NULL) {
        head->next = temp;
        return head;
    }
    other->next = current->next;
    current->next = temp;
    return head;
}
```

If we call whatDoesItDo(head) on the following list, show the list after the function has finished.

head 
$$-> 1 -> 2 -> 3 -> 4 -> 5 -> 6 -> 7$$