

## 2) (10 pts) ALG (Linked Lists)

Suppose we have a queue implemented as a doubly linked list using the structures shown below. Use head for the front of the queue and tail for the end of the queue.

```
struct node {  
    int data;  
    struct node* next, *prev;  
}  
  
struct queue {  
    int size;  
    struct node *head, *tail;  
}
```

Write a dequeue function for this queue. If the queue is NULL or is already empty, return 0 and take no other action. If the queue isn't empty, dequeue the appropriate value, make the necessary adjustments, and return the dequeued value. (**Note: You must free the node that previously stored the dequeued value.**)

```
int dequeue(queue *thisQ) {
```

```
}
```