

1) (10 pts) ANL (Algorithm Analysis)

Consider storing a table with indexes 0 to $N-1$, where $N = k^2$, for some positive integer k , that starts with all entries equal to 0 and allows two types of operations: (1) adding some value to a particular index, and (2) querying the sum of all the values in the table from index 0 through index m , for any positive integer $m < N$. One way to implement a "table" to handle these two operations is to store two separate arrays, *groups*, of size k and *freq*, of size N . *freq* stores the current value of each index in the table. For the array *groups*, index i ($0 \leq i < k$) stores the sum of the values in *freq* from index ik to index $(i+1)k-1$. (For example, if $N = 25$, then *groups*[2] stores the sum of the values of *freq*, from *freq*[10] through *freq*[14], inclusive.

Determine, with proof, the run-time of implementing operation (1) on this table using this storage mechanism and determine, with proof, the run-time of implementing operation (2) on this table using this storage mechanism. (For example, if $N = 100$ and we had a query with $m = 67$, to get our answer we would add *groups*[0], *groups*[1], *groups*[2], *groups*[3], *groups*[4], *groups*[5], *freq*[60], *freq*[61], *freq*[62], *freq*[63], *freq*[64], *freq*[65], *freq*[66] and *freq*[67]. Notice that since the ranges 0-9, 10-19, 20-29, 30-39, 40-49, and 50-59 are fully covered in our query, we could just use the *groups* array for each of those sums. We only had to access the *freq* array for the individual elements in the 60s.)

Your answers should be Big-Oh answers in terms of N as defined above.