

# Vijay Venkat J

✉ vijayvenkatj@gmail.com 🌐 vijayvenkatj.me [in linkedin.com/in/vijayvenkatj](https://www.linkedin.com/in/vijayvenkatj) [github.com/vijayvenkatj](https://github.com/vijayvenkatj)

## Education

Indian Institute of Information Technology Kottayam (IIITK)  
B.Tech Computer Science and Engineering

May 2027  
CGPA: 8.65

## Technical Skills

- **Languages:** Go, JavaScript, TypeScript, Python, C++
- **Backend / Frameworks:** Next.js, Express.js, REST API
- **Cloud / DevOps:** AWS (ECS, Lambda, S3), GCP, Azure, Docker, CI/CD
- **Databases / Caching:** PostgreSQL, Redis, Prisma
- **Monitoring / Observability:** Prometheus, Grafana, Loki, OpenTelemetry
- **Security / Pen Testing:** JWT, OAuth, BurpSuite, OWASP Zap, Nmap

## Work Experience

Granville Tech

April 2025 — June 2025 Backend Developer Intern

- Architected a **scalable backend infrastructure** for an AI-driven EdTech platform, supporting **up to 50k concurrent live viewers per class** and AI-guided modules.
- Developed a **high-throughput video pipeline** using SRT, HLS, FFmpeg, and AWS ECS, reducing streaming costs by **70%** while delivering multi-bitrate adaptive video with **sub-3 second latency**.
- Optimized **PostgreSQL queries and schema**, added indexes and removed N + 1, achieving **40% lower API response time**.
- Implemented **asynchronous message queues and caching** (Redis) to support **10k+ simultaneous requests**, improving system throughput by **3x**.

## Projects

- **LiveTran** ([livetran.vijayvenkatj.me](https://livetran.vijayvenkatj.me)) — Go, SRT, HLS, FFmpeg, Cloudflare R2 **March 2025 – Present**
  - Engineered a **low-latency Go backend** to ingest SRT streams and transcode them in real-time into multi-bitrate HLS with **asynchronous processing pipelines** and **LHLS support**, with **sub-10 second end-to-end latency**.
  - Deployed a **cloud-native microservices architecture** on Cloudflare R2, enabling **horizontal scaling of video segment storage** to handle **99.99% uptime**.
  - Implemented **adaptive bitrate streaming logic** with automated LHLS chunk generation, reducing buffering events by **60%** for viewers on low-bandwidth networks.
  - Built **full observability and telemetry** with Prometheus, Grafana, Loki, and OpenTelemetry, tracking **latency, error rates, stream health**
- **ClaimBeaver** ([ClaimBeaver](#)) — LangChain, Next.js, Redis, Prisma, PostgreSQL **March 2025**
  - Built an **AI-driven insurance claims processing system** using Next.js, LLM microservices, and RAG-based retrieval, reducing claim resolution time by **40%**.
  - Enhanced backend throughput with **Redis caching**, asynchronous message queues, and optimized SQL queries, achieving **90% faster database access**.
  - Revamped the claim processing system architecture using a **microservices approach**, leading to a 40% reduction in claim resolution time and a 90% improvement in database access speed.

## Achievements

---

- **VulnX CTF 2025 - Runner Up** Placing 2nd out of more than 70 participants in VulnCon's Capture the Flag competition.
- **BITS Goa CTF 2025 – Achieved Global Top 10** Placing ninth worldwide out of 800+ teams in BITS Goa's premier 48-hour Capture the Flag competition.