

# Swift

Sunday, April 8, 2018

8:18 AM

Task	Swift	C#
String interpolation	<code>print("Logging is in debug mode: \n(isDebug)");</code>	<code>Console.WriteLine("Logging is in debug mode: {0}", IsDebug);</code>
Private field	<code>private var isDebug: Bool!</code>	<code>private bool IsDebug;</code>
Constructor	<code>public init() {self.isDebug = false}</code>	<code>public Ylog() { this.IsDebug = false;}</code>
Method	<code>public func setup(isDebug: Bool)</code>	<code>public void Setup(bool isDebug)</code>
Print Output	<code>print("Logging")</code>	<code>Console.WriteLine("Logging")</code>
Generic Method	<code>public func YPrint&lt;T&gt;(value: T)</code>	<code>public void YPrint&lt;T&gt;(T value)</code>
Import Namespace	<code>import YLogging</code>	<code>using YLogging;</code>
Object instantiation/Global Vars	<code>let logger = YLog()</code>	<code>class Global{public static YLog Logger = new YLog(); }</code>
Method Call	<code>logger.setup(isDebug: true)</code>	<code>Logger.Setup(true);</code>
Object instantiation	<code>let logger = YLog()</code>	

