

# Programming assignment 7 Phase estimation

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# Task 1.1: Eigenstates of the Hadamard gate

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$
 is self-adjoint, so eigenvalues  $\lambda = \pm 1$ 

Find eigenvectors:

$$\cdot \lambda = 1 : \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} = \begin{pmatrix} x_0 \\ x_1 \end{pmatrix}; \begin{cases} \frac{1}{\sqrt{2}} (x_0 + x_1) = x_0 \\ \frac{1}{\sqrt{2}} (x_0 - x_1) = x_1 \end{cases}; \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} = \begin{pmatrix} 1 + \sqrt{2} \\ 1 \end{pmatrix}$$

$$\cdot \lambda = -1$$
: similarly  $\begin{pmatrix} x_0 \\ x_1 \end{pmatrix} = \begin{pmatrix} 1 - \sqrt{2} \\ 1 \end{pmatrix}$ 

· Both eigenvectors should be normalized to produce eigenstates!

# Task 1.1: Eigenstates of the Hadamard gate

Prepare state 
$$\beta_{\pm}\left(\left(1\pm\sqrt{2}\right)|0\rangle+|1\rangle\right)$$
 ( $\beta_{\pm}$  is normalization coef.)

- Represent the states as  $\cos \alpha_{\pm} |0\rangle + \sin \alpha_{\pm} |1\rangle$ :  $\tan \alpha_{\pm} = \frac{1}{1 + \sqrt{2}}$
- Then use Ry gate to prepare the state, per BasicGates task 1.4
  let sign = state == 0 ? -1.0 | 1.0;
  let alpha = ArcTan(1.0 / (1.0 + Sqrt(2.0) \* sign));
  Ry(2.0 \* alpha, q);

## Task 1.2: Power oracle for T gates

Return a single-qubit unitary equal to  $T^P$ . You can use at most one T gate!

$$T = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{pmatrix}$$

Can we express higher powers of T using other gates?

$$S = \begin{pmatrix} 1 & 0 \\ 0 & i \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\pi/2} \end{pmatrix} = T^{2}$$

$$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} = S^{2} = T^{4}$$

$$I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = Z^{2} = T^{8}$$

Express the unitary  $T^P$  as a product of powers of T that correspond to binary digits of  $P: T^1 \cdot T^2 \cdot T^4 \cdot T^8 \cdot \cdots$ 

#### Task 1.2: Power oracle for T gates

```
T^1 \cdot T^2 \cdot T^4 \cdot T^8 \cdot \dots = T \cdot S \cdot Z \cdot I \cdot \dots
```

(each power is included only if corresponding digit is 1)

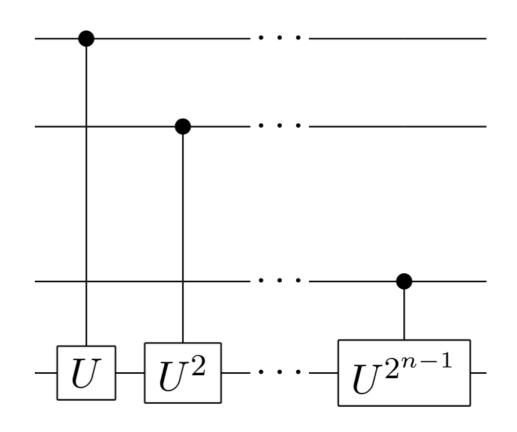
```
operation TPowerImpl (P : Int, q : Qubit) : Unit is Adj+Ctl {
    if (P \% 2 == 1) \{ T(q); \}
    if ((P >>> 1) \% 2 == 1) \{ S(q); \}
    if ((P >>> 2) \% 2 == 1) \{ Z(q); \}
function Task12 (P : Int) : (Qubit => Unit is Adj+Ctl) {
    return TPowerImpl (P, );
```

# Task 1.3: Quantum version of unitary power

Apply k-th power of unitary  $U: |k\rangle |\psi\rangle \rightarrow |k\rangle U^k |\psi\rangle$ 

The part of the phase estimation circuit presented in the lecture: top wire is the least significant bit, bottom wire – the most significant bit

This allows to apply unitary power in superposition, like oracles



## Task 1.3: Quantum version of unitary power

Apply k-th power of unitary  $U: |k\rangle |\psi\rangle \rightarrow |k\rangle U^k |\psi\rangle$ 

If you don't know anything about the unitary U, the only way you can apply its power is by repeated application of U.

```
for (i in 0 .. Length(powerRegister)-1) {
    for (j in 1 .. (1 <<< i)) {
        Controlled U(powerRegister[i..i], target);
    }
}</pre>
```

# Task 1.4: Reverse-engineer QPE

Return any unitary and its eigenstate with eigenvalue  $e^{2i\pi \varphi}$ 

$$R_1(\theta) = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{pmatrix}$$

Can use  $R_1(2\pi\varphi)$  and X (to prepare eigenstate  $|1\rangle$ ), but...

#### When does QPE procedure fail?

When the eigenphase can not be expressed in binary exactly!

#### What can you do to make sure it does not fail on the unitaries you return?

- · The eigenphase returned by the QPE needs to be accurate within 0.01
- $\cdot$  Find a phase close enough to arphi that can be expressed in binary  $arphi_{bin}$
- · And return a unitary  $R_1(2\pi\varphi_{bin})$  and X.

#### Task 1.4: Reverse-engineer QPE

Return any unitary and its eigenstate with eigenvalue  $e^{2i\pi\varphi}$ 

```
// Find the closest phase that can be represented exactly
// in binary with 8 digits of precision
let binaryPhase = IntAsDouble(
    Round(phase * IntAsDouble(1 <<< 8))) /
    IntAsDouble(1 <<< 8);
// Use R1 rotation with the given angle
return (R1(2.0 * PI() * binaryPhase, _), X);</pre>
```