

# Programming assignment 3

## Simple algorithms

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# Task 1.1: Phase oracles for Deutsch algorithm

Covered in the lecture!

- $f_0(x) \equiv 0$ : do nothing
- $f_1(x) \equiv 1$ :  $R(\text{PauliI}, 2.0 * \text{PI}(), x);$
- $f_2(x) \equiv x$ :  $Z(x);$
- $f_3(x) \equiv 1 - x$ :  $X(x); Z(x); X(x);$

Can be written shorter using just Z gate and global -1 phase:

```
if (F >= 2) {  
    Z(x);  
}  
if (F % 2 == 1) {  
    R(PauliI, 2.0 * PI(), x);  
}
```

# Task 1.2: Deutsch algorithm with phase oracle

Covered in the lecture!

Careful: you must reset qubit to  $|0\rangle$  before returning from operation;  
**MResetZ** allows to measure and reset immediately.

```
using (x = Qubit()) {  
    H(x);  
    oracle(x);  
    H(x);  
    return MResetZ(x) == Zero ? 0 | 1;  
}
```

# Task 1.3: Phase oracle for DJ algorithm

Implement phase oracle on 2 bits for  $f(x_1, x_2) = (x_1 = x_2)$ .

- We can rewrite the function as  $f(x_1, x_2) = x_1 \oplus x_2 \oplus 1$
- The oracle will look as follows:

$$(-1)^{x_1 \oplus x_2 \oplus 1} |x_1 x_2\rangle = -(-1)^{x_1} |x_1\rangle \otimes (-1)^{x_2} |x_2\rangle$$

- We've implemented global phase  $(-1)$  before
- And  $(-1)^{x_1} |x_1\rangle$  is just the Z gate!

```
ApplyToEachCA(Z, x);  
R(PauliI, 2.0 * PI(), x[0]);
```

# Task 1.4: Phase oracle for BV algorithm

Implement phase oracle on  $n$  bits for  $f(x) = \bigoplus s_i x_i$ .

- We can rewrite the oracle as

$$(-1)^{\bigoplus s_i x_i} |x_1 \dots x_n\rangle = \bigotimes_i (-1)^{s_i x_i} |x_i\rangle$$

- Each term is just  $|x_i\rangle$  if  $s_i = 0$ , or  $(-1)^{x_i} |x_i\rangle$  if  $s_i = 1$
- And that last one is the Z gate, similar to task 1.3

```
for (i in 0 .. Length(x)-1) {  
    if (s[i]) { Z(x[i]); }  
}
```

## Task 2.1: Superdense coding w/ $\frac{1}{\sqrt{2}}(|01\rangle - |10\rangle)$

- The easiest solution is for Bob to fix the state of his qubit so that the pair they share is again  $\frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$ :  
apply Z and X gates to his qubit
- After that, use the standard decoding procedure

```
Z(qBob);
```

```
X(qBob);
```

```
//standard decoding
```

```
CNOT(qAlice, qBob);
```

```
H(qAlice);
```

```
return [M(qAlice) == One, M(qBob) == One];
```

## Task 2.2: Teleportation w/ $\frac{1}{\sqrt{2}}(|01\rangle + i|10\rangle)$

- Teleportation kata, tasks 2.1 – 2.3, except with an extra  $i$
- Do the math diligently and do the right fixups for each scenario

```
if (not b2) {  
    X(qBob);  
}  
if (b1 == b2) {  
    Adjoint S(qBob);  
} else {  
    S(qBob);  
}
```

## Task 2.3: S-gate teleportation w/ $\frac{1}{\sqrt{2}}(|00\rangle - i|11\rangle)$

- <https://quantumcomputing.stackexchange.com/questions/6397/quantum-gate-teleportation-t-gate>
- <https://quantumcomputing.stackexchange.com/questions/1806/what-is-quantum-gate-teleportation>
- Do the math diligently and do the right fixups for each scenario, taking into account that you need to end up with  $\alpha|0\rangle + i\beta|1\rangle$

```
if (b2) {  
    X(qBob);  
}  
if (b1 == b2) {  
    Z(qBob);  
}
```