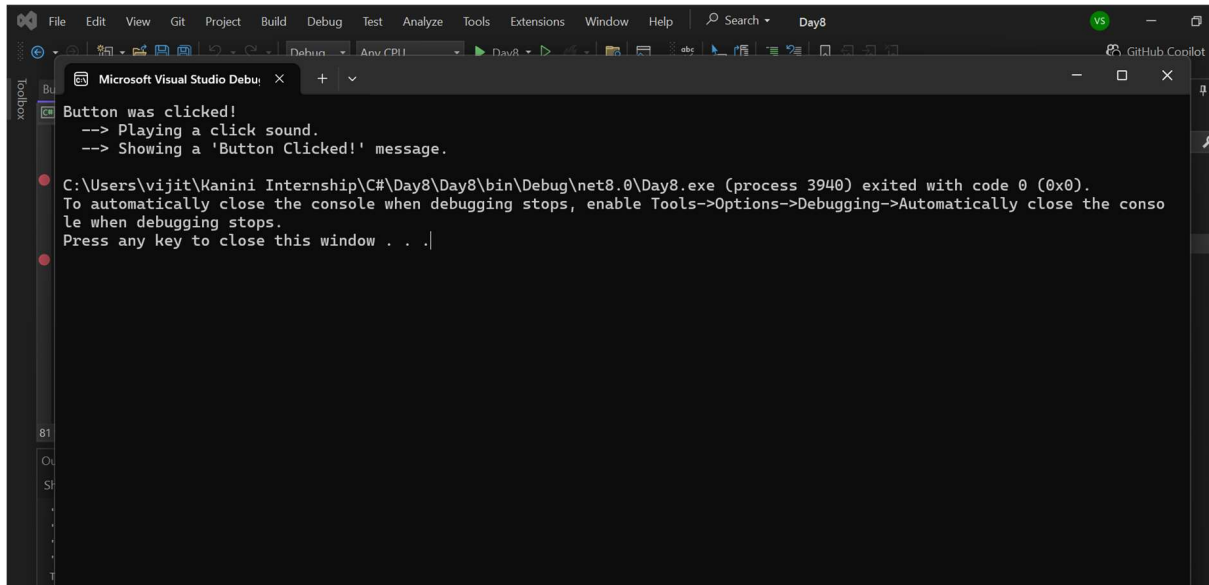


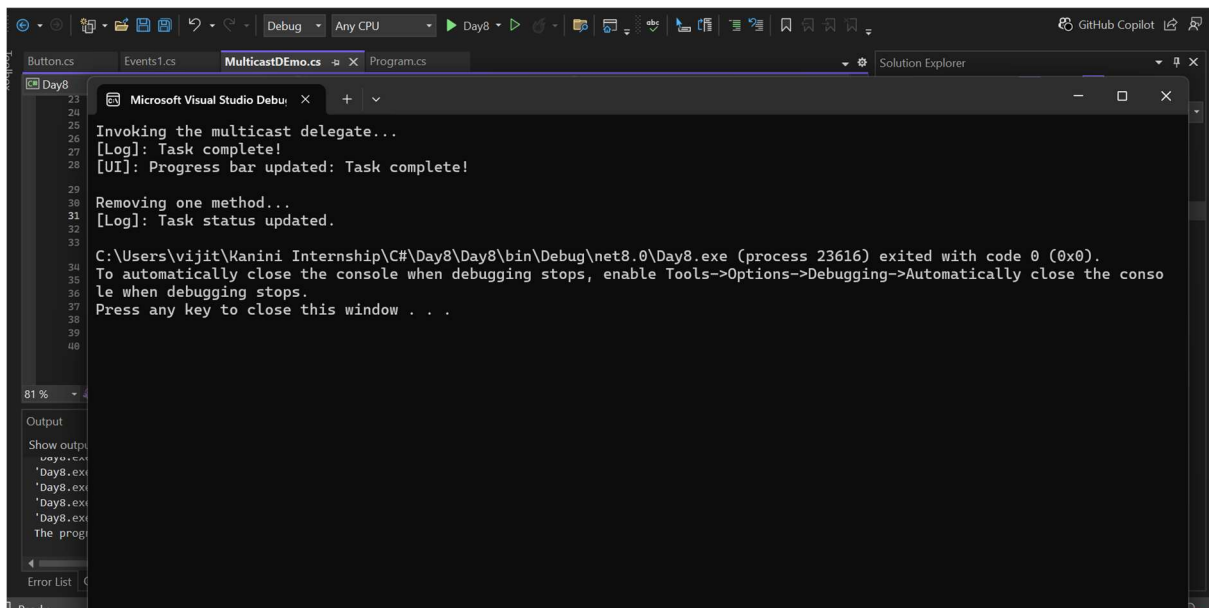
## Hands on for Multicast delegate, Events

### Snapshots



This screenshot shows the Microsoft Visual Studio Debug Console window. The output text is as follows:

```
Button was clicked!  
--> Playing a click sound.  
--> Showing a 'Button Clicked!' message.  
  
C:\Users\vijit\Kanini Internship\C#\Day8\Day8\bin\Debug\net8.0\Day8.exe (process 3940) exited with code 0 (0x0).  
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops.  
Press any key to close this window . . .|
```



This screenshot shows the Visual Studio IDE with the 'MulticastDemo.cs' file selected in the Solution Explorer. The Debug Console window displays the following output:

```
Invoking the multicast delegate...  
[Log]: Task complete!  
[UI]: Progress bar updated: Task complete!  
  
Removing one method...  
[Log]: Task status updated.  
  
C:\Users\vijit\Kanini Internship\C#\Day8\Day8\bin\Debug\net8.0\Day8.exe (process 23616) exited with code 0 (0x0).  
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops.  
Press any key to close this window . . .
```

The Solution Explorer on the left shows the following files: Button.cs, Events1.cs, MulticastDemo.cs, and Program.cs. The bottom status bar indicates the application is 'Ready'.

