Portfolio: https://vijitdua.com/

Education

University of California, Davis

Bachelors of Science, Computer Science

Dean's Honor List (Fall 2023), Member of Davis Competitive Programming Club

University of Hong Kong [HKU]

Semester Exchange

Languages & Tools (bold = highly experienced)

- Languages: JavaScript/Node.js, TypeScript, C++, C, Python, Java
- Frameworks & Tools: React.js, React Native, Expo, Express.js, FastAPI, Django, Material UI, HTML, CSS
- Databases: PostgreSQL, MySQL, Sequalize, MongoDB, SQLite, FireStore
- Dev. Ops: Git, GitHub, Docker, GitHub CI / CD, AWS (EC2 & Cognito), Firebase, NGINX, Cloudflare
- Machine Learning: PyTorch

Experience (blue = links)

KAIST (Korea Advanced Institute of Science & Technology) | Deep Learning Research [research paper]

July 2024 - July 2024

Sept 2023 - June 2027 (Expected)

Sept 2024 - December 2024

- Selected among 18 students worldwide for the prestigious summer research program at KAIST, focussing on deep learning research.
- Developed UNet and Attention UNet models to automate road infrastructure detection using satellite imagery, aimed at reducing manual labor in road mapping.
- Achieved a strong **0.73 F1 score** on the final model.
- Curated and preprocessed data from datasets like Massachusetts and SpaceNet, correcting known errors for model enhancement.

Icarus Development

Team Lead - Web Development

July 2024 - September 2024

- Led a team of six software engineers and one designer, in a fast-paced startup environment.
- Delivered first deployment in 14 days, ahead of 1-month timeline.
- Worked as a full-stack engineer, utilizing React.js & Material UI for front-end development, alongside Node.js (primarily) & Python for back-end development.
- Maintained automated deployment pipelines through GitHub Cl.
- Managed Linux server deployment with NGINX, overseeing Cloudflare configurations.
- Developed internal tools including a web admin panel & custom Discord bot integrated with a Node.js CRUD backend for streamlined administrative features for team management.
- Mobile Developer Intern

June 2024 - July 2024

- Served as primary developer for Davis Dot, a social app designed to unite users over deep, personalized interests.
- Built using TypeScript and React Native with Expo to develop for both iOS & Android platforms.
- Demonstrated strong skills during project that led to quick transition into leading the Web Development Team & enhancing internal

SchoolHouse.world - Volunteer Peer Tutor [portfolio & reviews]

August 2022 - January 2023

- Tutored students in AP Physics & SAT
- Received 98% positive ratings among a total of 190+ ratings
- Ranked "Most Helpful Tutor of the Week" 5 times consecutively
- Helped a student improve from barely passing his class to achieving full marks on in-class guizzes.
- Audited sessions to measure quality and safety.

Projects & Activities (blue = links)

InnoGreet – Collaborative Innovation Platform [webpage]

September 2024 - January 2025 (Expected)

- Leading the team, including development, for a platform aimed at connecting & providing resources to individuals seeking collaboration on innovative projects.
- Currently a project with the potential to transition into a startup based on beta launch success.
- Technologies JavaScript, React.js, Material UI, Node.js, Express.js, PostgreSQL, MongoDB (Messages only), Sequelize, Passport.js, NodeMailer.

TeamSync | In Progress - Streamlined Team Management [github]

September 2024 - October 2024 (Expected)

- An app aimed at streamlining administrative tasks & member management, particularly Discord-based teams.
- Implemented RESTful APIs and enabled public data display through simple GET requests for web integrations.
- Created a React.js web client, Discord.js Discord bot, and a Node.js Express.js backend.
- Additional Utilities: Passport.js, Sequalize.js

TaskUp | HackDavis '24 - (Full Stack) Competitive Task Tracking App [github], [demo video]

April 27, 2024 - April 28, 2024

- Collaborated in a team of four to develop and launch TaskUp within 24 hours during HackDavis 2024 (yearly UC Davis hackathon).
- Integrated competitiveness & collaboration into a task management app.
- Led backend development, using Express.js, Node.js, & MySQL.
- Contributed to frontend by implementing API communication, and key UI components with React & Material UI.
- DevOps & hosting: AWS EC2, Docker, NGINX, Cloudflare (SSL, DNS)

TicTacToe – (Full Stack) Multiplayer Webgame [github]

March 2024 - April 2024

- Full-stack tic-tac-toe game supporting player vs. player matches over the internet.
- Frontend React & Material UI; Backend Node.js, Express, MySQL. DevOps & hosting: AWS EC2, Docker, nginx, certabot (SSL), AWS Route 53 (DNS)