

main.c

```
7
8 #include <stdio.h>
9
10 int MAXSIZE = 8;
11 int stack[8];
12 int top = -1;
13
14 int isempty() {
15
16     if(top == -1)
17         return 1;
18     else
19         return 0;
20 }
21
22 int isfull() {
23
24     if(top == MAXSIZE)
25         return 1;
26     else
27         return 0;
28 }
29
30 int peek() {
31     return stack[top];
32 }
33
34 int pop() {
35     int data;
36
```

main.c

```
37     if(!isempty()) {
38         data = stack[top];
39         top = top - 1;
40         return data;
41     } else {
42         printf("Could not retrieve data, Stack is empty.\n");
43     }
44 }
45
46 int push(int data) {
47
48     if(!isfull()) {
49         top = top + 1;
50         stack[top] = data;
51     } else {
52         printf("Could not insert data, Stack is full.\n");
53     }
54 }
55
56 int main() {
57     push(3);
58     push(5);
59     push(9);
60     push(1);
61     push(12);
62     push(15);
63
64     printf("Element at top of the stack: %d\n", peek());
65     printf("Elements: \n");
66     while(!isempty()) {
```

input

```

63
64     printf("Element at top of the stack: %d\n", peek());
65     printf("Elements: \n");
66     while(!isempty()) {
67         int data = pop();
68         printf("%d\n", data);
69     }
70
71     printf("Stack full: %s\n", isempty()? "true": "false");
72     printf("Stack empty: %s\n", isempty()? "true": "false");
73
74     return 0;
75 }
76

```

stdin

input

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input

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Element at top of the stack: 15
Elements:
15
12
1
9
5
3
Stack full: false
Stack empty: true

...Program finished with exit code 0
Press ENTER to exit console.

```

main.c

```
8  #include <stdio.h>
9  #include<stdlib.h>
10 #define MAX 50
11 void insert();
12 void delete();
13 void display();
14 int queue_array[MAX];
15 int rear = - 1;
16 int front = - 1;
17 int main()
18 {
19     int choice;
20     while (1)
21     {
22         printf("1.Insert element to queue \n");
23         printf("2.Delete element from queue \n");
24         printf("3.Display all elements of queue \n");
25         printf("4.Quit \n");
26         printf("Enter your choice : ");
27         scanf("%d", &choice);
28         switch(choice)
29         {
30             case 1:
31                 insert();
32                 break;
33             case 2:
34                 delete();
35                 break;
36             case 3:
37                 display();
```

main.c

```
37     display();
38     break;
39     case 4:
40         exit(1);
41     default:
42         printf("Wrong choice \n");
43     }
44 }
45 }
46 void insert()
47 {
48     int item;
49     if(rear == MAX - 1)
50         printf("Queue Overflow \n");
51     else
52     {
53         if(front == - 1)
54             front = 0;
55         printf("Inset the element in queue : ");
56         scanf("%d", &item);
57         rear = rear + 1;
58         queue_array[rear] = item;
59     }
60 }
61 void delete()
62 {
63     if(front == - 1 || front > rear)
64     {
65         printf("Queue Underflow \n");
66         return;
```

```

66 return;
67 }
68 else
69 {
70 printf("Element deleted from queue is : %d\n", queue_array[front]);
71 front = front + 1;
72 }
73 }
74 void display()
75 {
76 int i;
77 if(front == - 1)
78 printf("Queue is empty \n");
79 else
80 {
81 printf("Queue is : \n");
82 for(i = front; i <= rear; i++)
83 printf("%d ", queue_array[i]);
84 printf("\n");
85 }
86 }
87

```



input



input

```

1.Insert element to queue
2.Delete element from queue
3.Display all elements of queue
4.Quit
Enter your choice : 1
Inset the element in queue : 3
1.Insert element to queue
2.Delete element from queue
3.Display all elements of queue
4.Quit
Enter your choice : 1
Inset the element in queue : 4
1.Insert element to queue
2.Delete element from queue
3.Display all elements of queue
4.Quit
Enter your choice : 3
Queue is :
3 4
1.Insert element to queue
2.Delete element from queue
3.Display all elements of queue
4.Quit
Enter your choice : 2
Element deleted from queue is : 3
1.Insert element to queue
2.Delete element from queue
3.Display all elements of queue
4.Quit

```

