First In First Out (FIFO)

```
#include<bits/stdc++.h>
using namespace std;
int main(){
int n,m,i,j,k,hit=0;
cout<<"Enter number of frames\n";
cout<<"Enter number of processes\n";</pre>
cin>>m;
vector<int> p(m);
vector<int> hi(m);
cout<<"Enter processes\n";</pre>
for(i=0;i<m;i++){
cin >> p[i];
vector<vector<int>> a(n);
for(i=0;i< n;i++)
a[i]=vector<int>(m,-1);
map <int, int> mp;
for(i=0;i< m;i++)
vector<pair<int,int>> c;
for(auto q: mp){
c.push_back({q.second,q.first});
sort(c.begin(),c.end());
bool hasrun=false;
for(j=0;j< n;j++){
if(a[j][i]==p[i])
hit++;
hi[i]=1;
mp[p[i]]++;
hasrun=true;
break;
if(a[j][i]==-1){
for(k=i;k< m;k++)
a[j][k]=p[i];
mp[p[i]]++;
hasrun=true;
break;
}
if(j==n||hasrun==false){
for(j=0;j< n;j++)
if(a[j][i]==c[c.size()-1].second){
mp.erase(a[j][i]);
for(k=i;k < m;k++)
a[j][k]=p[i];
```

```
mp[p[i]]++;
        break;
        for(auto q:mp){
        if(q.first!=p[i]){
        mp[q.first]++;
        cout<<"Process ";</pre>
        for(i=0;i< m;i++){
        cout<<p[i]<<" ";
         }
        cout << ' \ n';
        for(i=0;i< n;i++){}
        cout<<"Frame "<<i<" ";
        for(j=0;j< m;j++)
        if(a[i][j]==-1)
        cout<<"E ";
        else
        cout<<a[i][j]<<" ";
        cout << ' \ n';
        for(i=0;i< m;i++)
        if(hi[i]==0)
        cout<<" ";
        else
        cout<<hi[i]<<" ";
        cout << "\n";
        cout<<"Hit "<<hit<<'\n'<<"Page Fault "<<m-hit<<'\n';
        return 0;
Output:
Enter number of frames
Enter number of processes
12
Enter processes
1 2 3 4 1 2 5 1 2 3 4 5
Process 1 2 3 4 1 2 5 1 2 3 4 5
Frame 0 1 1 1 4 4 4 5 5 5 5 5 5 5
Frame 1 E 2 2 2 1 1 1 1 1 3 3 3
Frame 2 E E 3 3 3 2 2 2 2 2 4 4
        1 1
              1
Hit 3
Page Fault 9
```

Least Recently Used (LRU) Page Replacement Algorithm

```
#include<bits/stdc++.h>
using namespace std;
int main(){
  int n,m,i,j,k,hit=0;
  cout<<"Enter number of frames\n";
  cin>>n;
  cout << "Enter number of processes\n";
  cin>>m;
  vector<int> p(m);
  vector<int> hi(m);
  cout<<"Enter processes\n";</pre>
  for(i=0;i< m;i++)
    cin >> p[i];
  vector<vector<int>> a(n);
  for(i=0;i< n;i++)
     a[i]=vector<int>(m,-1);
  map <int, int> mp;
  for(i=0;i< m;i++)
     vector<pair<int,int>> c;
     for(auto q: mp){
       c.push_back({q.second,q.first});
     sort(c.begin(),c.end());
     bool hasrun=false;
     for(j=0;j< n;j++){
       if(a[j][i]==p[i]){
          hit++;
          hi[i]=1;
          mp[p[i]]=1;
          hasrun=true;
          break;
       if(a[j][i]==-1){
          for(k=i;k < m;k++)
            a[j][k]=p[i];
          mp[p[i]]++;
          hasrun=true;
          break;
       }
     if(j==n||hasrun==false){
       for(j=0;j< n;j++){
          if(a[j][i]==c[c.size()-1].second){}
            mp.erase(a[j][i]);
            for(k=i;k < m;k++)
               a[j][k]=p[i];
            mp[p[i]]++;
```

```
break;
         }
    for(auto q:mp){
      if(q.first!=p[i]){
         mp[q.first]++;
    }
  cout<<"Process ";</pre>
  for(i=0;i< m;i++){}
cout<<p[i]<<" ";
  cout << ' \ n';
  for(i=0;i< n;i++)
    cout<<"Frame "<<i<" ";
    for(j=0;j< m;j++){
      if(a[i][j]==-1)
         cout<<"E ";
         else
      cout<<a[i][j]<<" ";
    }
    cout << ' \ n';
  for(i=0;i< m;i++){
    if(hi[i]==0)
    cout<<" ";
    else
    cout<<hi[i]<<" ";
  cout << "\n";
  cout<<"Hit "<<hit<<'\n'<<"Page Fault "<<m-hit<<'\n';
  return 0;
Output;
Enter number of frames
Enter number of processes
Enter processes
1 2 3 4 1 2 5 1 2 3 4 5
Process 1 2 3 4 1 2 5 1 2 3 4 5
Frame 0 1 1 1 4 4 4 5 5 5 3 3 3
Frame 1 E 2 2 2 1 1 1 1 1 1 4 4
Frame 2 E E 3 3 3 2 2 2 2 2 2 5
                 1 1
Hit 2
Page Fault 10
```

Optimal Page Replacement Algorithm

```
#include <bits/stdc++.h>
using namespace std;
int predict(int page[], vector<int>& fr, int pn, int index) {
 // Store the index of pages which are going
 // to be used recently in future
 int res = -1, farthest = index;
 for (int i = 0; i < fr.size(); i++) {
   int j;
    for (j = index; j < pn; j++) {
     if(fr[i] == page[j]) 
        if (j > farthest) {
          farthest = j;
          res = i;
        break;
    // Return the page which are
    // are never referenced in future,
   if (j == pn)
     return i;
 // If all of the frames were not in future,
 // return any of them, we return 0. Otherwise
 // we return res.
 return (res == -1) ? 0 : res;
bool search(int key, vector<int>& fr) {
 for (int i = 0; i < \text{fr.size}(); i++)
 if (fr[i] == key)
 return true;
 return false;
void opr(int page[], int pn, int fn) {
 vector<int> fr;
 int hit = 0;
 for (int i = 0; i < pn; i++) {
    // Page found in a frame : HIT
   if (search(page[i], fr)) {
      hit++;
      continue;
    //If a page not found in a frame : MISS
    // check if there is space available in frames.
   if (fr.size() < fn)
    fr.push_back(page[i]);
```

```
// Find the page to be replaced.
   else {
     int j = predict(page, fr, pn, i + 1);
     fr[j] = page[i];
    }
  }
 cout << "Hits = " << hit << endl;
 cout << "Misses = " << pn - hit << endl;
// main Function
int main() {
 int page[] = { 1, 7, 8, 3, 0, 2, 0, 3, 5, 4, 0, 6, 1 };
 int pn = sizeof(page) / sizeof(page[0]);
 int fn = 3;
 opr(page, pn, fn);
 return 0;
}
```

Output:

```
Hits = 3
Misses = 10
```