

FIFA 11 Rules & Regulations

Game Rules:

- All games will be conducted in FIFA '11. In lan network system.
- A standard keyboard will be supplied to each participant. The participants are allowed to use their own keyboards/controllers if they wish to.
- Every participant must select their teams at the beginning of the tournament and stick to their team selection. Same team can be picked by different participants.
- If the connection disconnects at X minutes, then the match will be restarted and played for (90-X) minutes. Previous scores will be taken into account.
- Players are permitted a total of 3 player and strategy changes during a match. Players are not allowed to stop the game for strategy change anytime, during throw, corner, foul etc. when the game stops then they are allowed to change.
- The teams' and players' abilities cannot be modified arbitrarily.
- Arriving late for a scheduled match may result in a forfeit at the discretion of the admin or the coordinator in charge.
- The admin and coordinators reserve the right to install additional software/updates and/or join as an observer for tournament operations purposes, such as verifying match results or gathering match data.



FORMAT:

Knockout Stage:

- 1 vs. 1 match.
- Fixtures will be decided via random selection by the admins.
- Player scoring maximum goals after 90 minutes wins the match.
- If, after 90 minutes, the game ends in a draw, two extra time periods of 15 minutes each shall be played. If the score remains tied after extra time, penalty kicks will decide the winner.