

Problem - 5.2 = In the given question,
The Intern is right, Supervisor
is wrong, Intern did not
make any mistake, It is possible
that the returns of google stock
in linear combination of other returns

But that is only possible when
the return vectors are linearly
dependent.

400 stocks observed for 250 Trading
days.

It forms 400 different 250-vectors.
for each stock.

vectors = $a_1, a_2, a_3, \dots, a_k$
where $k = 1, 2, 3, \dots, 400$

also $n = 250$

We know that any collection of $(n+1)$
or more n -vectors is linearly
dependent.

Here $n < k$
 $(250 < 400)$

Hence these vectors are linearly dependent.

When a collection of vectors is linearly dependent then at least one of the vectors could be expressed as a linear combination of the other vectors.

Hence Intern is right the Return of google stock could be expressed as the linear combination of the other return vectors.

Problem 5.b = Options (A), (C), (D) are correct.

Early termination of gram-Schmidt algorithm at 5th iteration.

That means that vector a_5 could be represented as the linear combination of vectors a_1, a_2, a_3, a_4 .

Hence vectors a_1, a_2, a_3, a_4, a_5 are linearly dependent.

a_1, a_2, a_3, a_4 are linearly independent.

Hence a_2, a_3, a_4 are also linearly independent b/c it's a Subset.

a_4 can't be zero b/c it's one of the vectors in linear independent group.

Problem S.9 =

Total flop count for k iterations is given by formula —

$$\begin{aligned} \text{Total no. of flops} &= (n-1) \frac{k(k-1)}{2} + 3nk \\ &\approx 2nk^2 \end{aligned}$$

When $k = 1000, n = 10,000$

Then Total no. of flops =

$$2nk^2 = 2 \cdot (10,000) (1000)^2 \\ = 2 \times 10^{10} \text{ flops}$$

These flops took 2 seconds to complete. In other words 2×10^3 millisecondn to complete.

Time taken By 1 flop = $\frac{2 \times 10^3}{2 \times 10^{10}}$
= 10^{-7} milliseconds

Total number of flop when
 $n = 1000, k = 500$

$$\begin{aligned} \text{Then } 2nk^2 &= 2 \cdot (1000) (500)^2 \\ &= 2 \cdot 1000 \cdot 500 \cdot 500 \\ &= 1000 \cdot 1000 \cdot 500 \\ &= 5 \times 10^8 \text{ flops} \end{aligned}$$

$$\begin{aligned}
 \text{Time Taken} &= (\text{no. of flops}) \times (\text{Time Taken By 1 flop}) \\
 &= 5 \times 10^8 \times 10^{-7} \\
 &= 5 \times 10 \\
 &= 50 \text{ milliseconds.}
 \end{aligned}$$

Hence Gram-Schmidt algorithm will take 50 milliseconds for $k = 500, n = 1000$.

$$\begin{aligned}
 \text{Time Taken} &= (50 \text{ milliseconds}) \\
 &\text{OR} \\
 &(0.05 \text{ seconds.})
 \end{aligned}$$

PROBLEM 6.8 = Cash flow to Bank Account
Balance.

T-vector c =

$$\begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ \vdots \\ c_T \end{bmatrix}$$

+
T

T-vector b denotes the bank account balance in the T-periods.

given that $b_1 = c_1$

also $b_t = (1+\gamma)b_{t-1} + c_t$
where $t = 2, 3, \dots, T$

$$b_1 = c_1$$

$$\begin{aligned} b_2 &= (1+\gamma)b_{2-1} + c_2 \\ &= (1+\gamma)b_1 + c_2 \\ &= (1+\gamma)c_1 + c_2 \end{aligned}$$

$$\begin{aligned}
 b_3 &= (1+\gamma) b_{3-1} + c_3 \\
 &= (1+\gamma) b_2 + c_3 \\
 &= ((1+\gamma)[(1+\gamma)c_1 + c_2]) + c_3 \\
 &= (1+\gamma)^2 c_1 + (1+\gamma)c_2 + c_3
 \end{aligned}$$

$$\begin{aligned}
 b_4 &= ((1+\gamma)b_{4-1} + c_4) \\
 &= (1+\gamma) b_3 + c_4 \\
 &= (1+\gamma) [(1+\gamma)^2 c_1 + (1+\gamma)c_2 + c_3] + c_4 \\
 &= (1+\gamma)^3 c_1 + (1+\gamma)^2 c_2 + (1+\gamma)c_3 + c_4
 \end{aligned}$$

Then we can figure out b_T as well.

$$\begin{aligned}
 b_T &= (1+\gamma)^{T-1} c_1 + (1+\gamma)^{T-2} c_2 + (1+\gamma)^{T-3} c_3 \\
 &\quad \cdots (1+\gamma) c_{T-1} + c_T
 \end{aligned}$$

now T -vector $b = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ \vdots \\ b_T \end{bmatrix}$

b could also be represented as below =

$$b = A c$$

$$\begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ \vdots \\ b_T \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & \cdots & 0 \\ (1+r) & 1 & 0 & 0 & \cdots & 0 \\ (1+r)^2 & (1+r) & 1 & 0 & \cdots & 0 \\ \vdots & & & & & \\ (1+r)^{T-1} & (1+r)^{T-2} & \cdots & (1+r) & 1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ \vdots \\ c_T \end{bmatrix}$$



$(T \times T)$ Matrix A .

We could represent Matrix A as below =

$$a_{ij} = \begin{cases} 0, & \text{if } i < j \\ 1, & \text{if } i = j \\ (1+\sigma)^{i-j}, & \text{if } i > j \end{cases}$$

PROBLEM 6.13 \Rightarrow

Given that \rightarrow

$$P(t) = c_1 + c_2 t + c_3 t^2 + \dots + c_n t^{n-1}$$

$$\text{Then } P'(t) = \frac{d(P(t))}{dt}$$

$$P'(t) = \frac{d}{dt} (c_1 + c_2 t + c_3 t^2 + \dots + c_n t^{n-1})$$

$$P'(t) = \frac{d}{dt} c_1 + \frac{d}{dt} c_2 t + \frac{d}{dt} c_3 t^2 + \dots + \frac{d}{dt} c_n t^{n-1}$$

$$P'(t) = 0 + c_2 \frac{d}{dt} t + c_3 \frac{d}{dt} t^2 + \dots + c_n \frac{d}{dt} t^{n-1}$$

$$P'(t) = 0 + c_2 \cdot 1 + 2c_3 t + \dots + (n-1)c_n t^{n-2}$$

$$P(t) = c_2 + 2c_3t + \dots + (n-1)c_nt^{n-2}$$

↳ Equation ①.

also we are given that →

$$P(t) = d_1 + d_2t + \dots + d_{n-1}t^{n-2}$$

Comparing the given equation with equation
 ① we can say that =

$$d_1 = c_2$$

$$d_2 = 2c_3$$

⋮

$$d_{n-1} = (n-1)c_n$$

we have to find a matrix D for which

$$d = Dc$$

Hence we can write matrix D in more generic form as \rightarrow

$$D \Rightarrow d_{ij} = \begin{cases} i, & \text{if } (i+1) = j \\ 0, & \text{otherwise.} \end{cases}$$

Dimensions of P are $\rightarrow (n-1) \times (n)$

PROBLEM 6.1B \Rightarrow

To Show that the columns of a Vandermonde matrix are linearly independent if the numbers t_1, t_2, \dots, t_m are distinct.

$$\text{Vandermonde matrix } V = \begin{bmatrix} 1 & t_1 & t_1^2 & \cdots & t_1^{n-1} \\ 1 & t_2 & t_2^2 & \cdots & t_2^{n-1} \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & t_m & t_m^2 & \cdots & t_m^{n-1} \end{bmatrix}$$

We are also given that ($m \geq n$).

Multiplying the n -vector c by the Vandermonde matrix V is the same as evaluating the polynomial of degree less than n with coefficients c_1, c_2, \dots, c_n at points t_1, t_2, \dots, t_m .

$$V \cdot C = \begin{bmatrix} 1 + t_1 + t_1^2 + \dots + t_1^{n-1} \\ 1 + t_2 + t_2^2 + \dots + t_2^{n-1} \\ \vdots \\ 1 + t_m + t_m^2 + \dots + t_m^{n-1} \end{bmatrix} \quad \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$$

If the columns of matrix V are independent then the linear combination of column values should be equal to 0.

Hence,

$$c_1 + c_2 t_1 + c_3 t_1^2 + \dots + c_n t_1^{n-1} = 0$$

$$c_1 + c_2 t_2 + c_3 t_2^2 + \dots + c_n t_2^{n-1} = 0$$

\vdots

$$c_1 + c_2 t_m + c_3 t_m^2 + \dots + c_n t_m^{n-1} = 0$$

Hence we can write \Rightarrow

$$P(t_i) = c_1 + c_2 t_i + c_3 t_i^2 + \dots + c_n t_i^{n-1}$$

where $t_i = t_1, t_2, \dots, t_m$

for linear independence of all columns.

$$P(t_i) = 0$$

for all $t_i = t_1, t_2, t_3, \dots, t_m$.

That means $t_1, t_2, t_3, \dots, t_m$ are distinct roots of $P(t_i)$.

but we are given that ($M \geq n$)

That means polynomial $P(t_i)$ which has degree less than n , has n or more roots.

Hence in order to make,

$$P(t_i) = 0$$

$$c_1 + c_2 t_i + c_3 t_i^2 + \dots + c_{n-1} t_i^{n-1} = 0$$

all of its coefficients should be zero.

when all coefficients are zero.
Then the linear combination of
different columns values is 0.

which proves that columns of a
Vandermonde matrix are linearly
independent when t_1, t_2, \dots, t_m
are distinct.

Problem 6.22 \Rightarrow

$$\text{compute } z = (A + B)(x + y)$$

where A, B are $m \times n$ matrices.
 x, y are n -vectors.

(a) = compute flop count when
we evaluate z as it is expressed.

$(A + B) \Rightarrow$ will require mn
additions. so mn flops.

$(x + y) \Rightarrow$ will require n
additions, so n flops.

multiplication of $(A+B)(x+y) \Rightarrow$

$$P = [C]_{m \times n} [D]_n \quad \begin{cases} A+B=C \\ x+y=D \end{cases}$$

$$P = \begin{bmatrix} c_{11} & c_{12} & \dots & c_{1n} \\ c_{21} & c_{22} & \dots & c_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ c_{m1} & c_{m2} & \dots & c_{mn} \end{bmatrix} \quad \begin{bmatrix} d_1 \\ d_2 \\ \vdots \\ d_n \end{bmatrix}$$

To calculate one element entry of P , we have to do.

$$\begin{aligned} & n \text{ Products} + (n-1) \text{ additions,} \\ & = 2n-1 \text{ flops.} \end{aligned}$$

Hence to calculate m entries.

$$= m(2n-1) \text{ flops.}$$

Hence Total Number of flops =

$$mn + n + m(2n-1)$$

$$\text{Total flops} = mn + n + 2mn - m$$

$$\text{Total flops} = 3mn + n - m \text{ flops.}$$

(b) = flop count when,

$$Z = Ax + Ay + Bx + By$$

4 vector multiplies $[M, n] \times [n]$

3 vector additions $[M] + [M]$

1 vector multiplication will take
= $M(2n-1)$ flops.

Hence 4 vector multiplications will take = $4M(2n-1)$ flops

1 vector addition will take
= M flops.

3 vector addition will take
= $3M$ flops.

Total Number of flops =

$$4M(2n-1) + 3M$$

$$= 8MN - 4M + 3M$$

$$= 8MN - M$$

Total number of flops = $8MN - M$

(C) = if m and n are non-zero positive integers then \rightarrow

$$n \leq mn$$

adding $7mn$ (+ve value) both sides.

$$7mn + n \leq 8mn$$

Subtracting m (+ve value) both sides

$$7mn + n - m \leq 8mn - m$$

Equation ①.

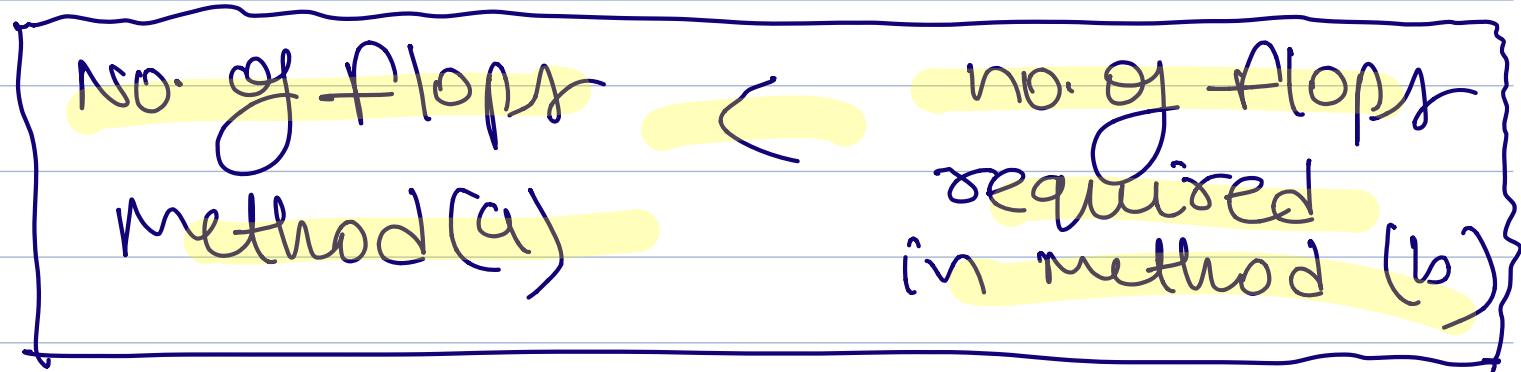
we can say that =

$$3mn + n - m \leq 7mn + n - m$$

Hence

$$3mn + n - m \leq 8mn - m$$

Hence we can say method (a) requires fewer flops than method (b).



PROBLEM 7.15 =

It is given that \rightarrow

$$y = c * u \rightarrow \text{equation ①}$$

$$\text{and } z = h * y \rightarrow \text{equation ②}$$

putting value of y in equation

① from equation ② we get \Rightarrow

$$z = h * (c * u)$$

Since convolution is associative
we can write \Rightarrow

$$z = (h * c) * u$$

But it is given that

$$[h * c] \approx e_1$$

Hence we can write =

$$z = e_1 * u$$

Hence we can say that the received equalized signal (z)

can be obtained by convolving unit vector of length $(n+k-1)$

with the transmitted signal u .