

# **CP 460 - Applied Cryptography**

# Stream Ciphers

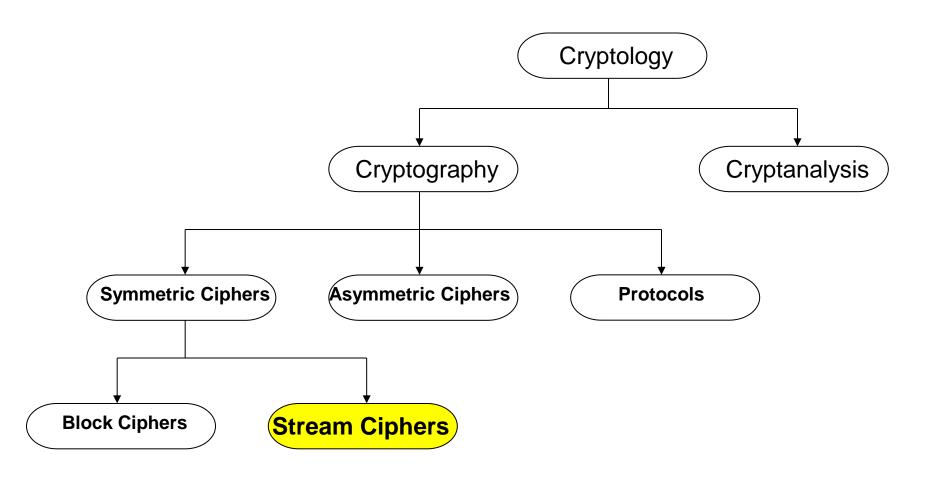
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- Intro to stream ciphers
- Random number generators (RNGs)
- One-Time Pad (OTP)
- Linear feedback shift registers (LFSRs)
- Trivium: a modern stream cipher

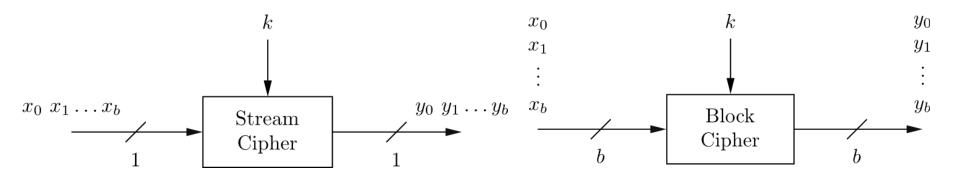
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## Stream Ciphers in the Field of Cryptology



Stream Ciphers were invented in 1917 by Gilbert Vernam

## Stream Cipher vs. Block Cipher



### Stream Ciphers

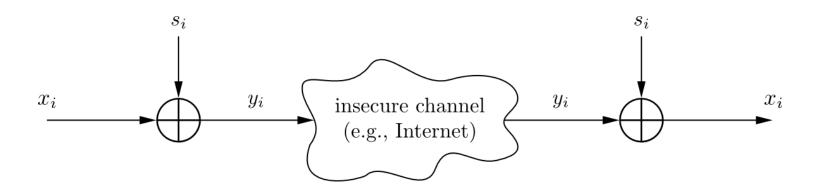
- Encrypt bits individually
- Usually small and fast → common in embedded devices (e.g., A5/1 for GSM phones)

### Block Ciphers:

- Always encrypt a full block (several bits)
- Are common for Internet applications

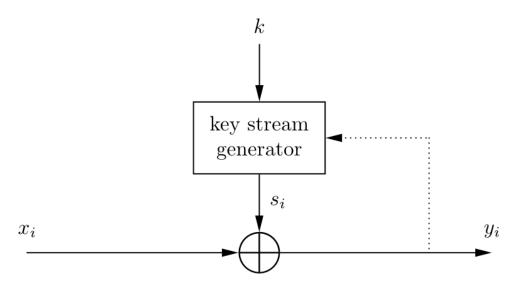
# Encryption and Decryption with Stream Ciphers

Plaintext  $x_i$ , ciphertext  $y_i$  and key stream  $s_i$  consist of individual bits



- Encryption and decryption are simple additions modulo 2 (aka XOR)
- Encryption and decryption are the same functions
- Encryption:  $y_i = e_{si}(x_i) = x_i + s_i \mod 2$   $x_i, y_i, s_i \in \{0,1\}$
- **Decryption:**  $x_i = e_{si}(y_i) = y_i + s_i \mod 2$

### Synchronous vs. Asynchronous Stream Cipher



- Security of stream cipher depends entirely on the key stream  $s_i$ :
  - Should be **random**, i.e.,  $Pr(s_i = 0) = Pr(s_i = 1) = 0.5$
  - Must be reproducible by sender and receiver

### Synchronous Stream Cipher

Key stream depend only on the key (and possibly an initialization vector IV)

### Asynchronous Stream Ciphers

Key stream depends also on the ciphertext (dotted feedback enabled)

## Why is Modulo 2 Addition a Good Encryption Function?

- Modulo 2 addition is equivalent to XOR operation
- For perfectly random key stream  $s_i$ , each ciphertext output bit has a 50% chance to be 0 or 1
  - → Good statistic property for ciphertext
- Inverting XOR is simple, since it is the same XOR operation

Xi	Si	y <sub>i</sub>
0	0	0
0	1	1
1	0	1
1	1	0

# Stream Cipher: Throughput

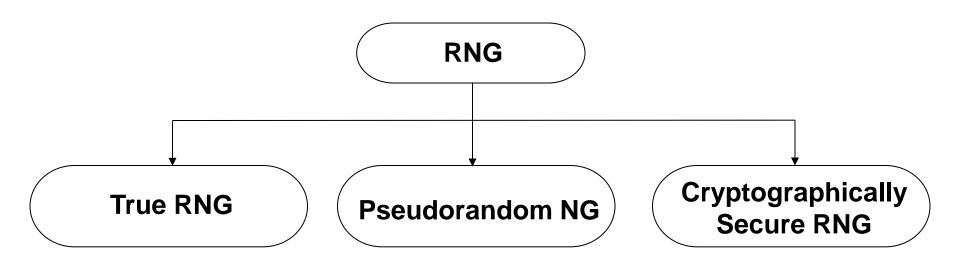
Performance comparison of symmetric ciphers (Pentium4):

Cipher	Key length	Mbit/s
DES	56	36.95
3DES	112	13.32
AES	128	51.19
RC4 (stream cipher)	(choosable)	211.34

Source: Zhao et al., Anatomy and Performance of SSL Processing, ISPASS 2005

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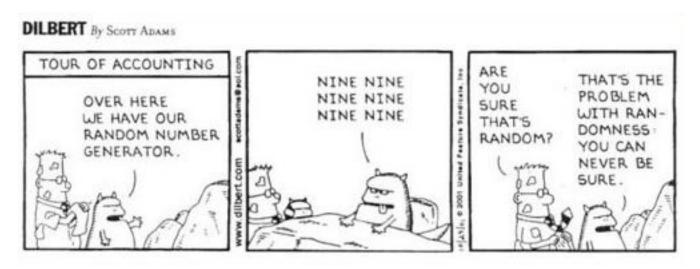
## Random number generators (RNGs)



## True Random Number Generators (TRNGs)

- Based on physical random processes: coin flipping, dice rolling, semiconductor noise, radioactive decay, mouse movement, clock jitter of digital circuits
- Output stream  $s_i$  should have good statistical properties:  $Pr(s_i = 0) = Pr(s_i = 1) = 50\%$  (often achieved by post-processing)
- Output can neither be predicted nor be reproduced

Typically used for generation of keys, nonces (used only-once values) and for many other purposes



## **Pseudorandom Number Generator (PRNG)**

- Generate sequences from initial seed value
- Typically, output stream has good statistical properties
- Output can be reproduced and can be predicted

Often computed in a recursive way:

$$s_0 = seed$$
  
 $s_{i+1} = f(s_i, s_{i-1}, ..., s_{i-t})$ 

Example: rand() function in ANSI C:

$$s_0 = 12345$$

$$s_0 = 12345$$
  
 $s_{i+1} = 1103515245$   $s_i + 12345$  mod  $2^{31}$ 

# Most PRNGs have bad cryptographic properties!

# Cryptanalyzing a Simple PRNG

Simple PRNG: Linear Congruential Generator

$$S_0 = seed$$

$$S_0 = seed$$

$$S_{i+1} = AS_i + B \mod m$$

#### **Assume**

- unknown A, B and S₀ as key
- Size of A, B and S<sub>i</sub> to be 100 bit
- 300 bit of output are known, i.e. S<sub>1</sub>, S<sub>2</sub> and S<sub>3</sub>

### Solving

$$S_2 = AS_1 + B \mod m$$

$$S_3 = AS_2 + B \mod m$$

...directly reveals A and B. All  $S_i$  can be computed easily!

# Bad cryptographic properties due to the linearity of most PRNGs

# Cryptographically Secure Pseudorandom Number Generator (CSPRNG)

- Special PRNG with additional property:
  - Output must be unpredictable

**More precisely:** Given *n* consecutive bits of output  $s_i$ , the following output bits  $s_{n+1}$  cannot be predicted (in polynomial time).

- Needed in cryptography, in particular for stream ciphers
- Remark: There are almost no other applications that need unpredictability, whereas many, many (technical) systems need PRNGs.

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## **One-Time Pad (OTP)**

#### **Unconditionally secure cryptosystem:**

 A cryptosystem is unconditionally secure if it cannot be broken even with infinite computational resources

#### **One-Time Pad**

- A cryptosystem developed by Mauborgne that is based on Vernam's stream cipher:
- Properties:

Let the plaintext, ciphertext and key consist of individual bits  $x_i, y_i, k_i \in \{0,1\}.$ 

Encryption:  $e_{k_i}(x_i) = x_i \oplus k_i$ . Decryption:  $d_{k_i}(y_i) = y_i \oplus k_i$ 

# OTP is unconditionally secure if and only if the key $k_{i}$ is used once!

## One-Time Pad (OTP)

Unconditionally secure cryptosystem:

$$y_0 = x_0 \oplus k_0$$
$$y_1 = x_1 \oplus k_1$$
.

Every equation is a linear equation with two unknowns

- $\implies$  for every  $y_i$  are  $x_i = 0$  and  $x_i = 1$  equiprobable!
- $\Rightarrow$ This is true iff  $k_0$ ,  $k_1$ , ... are independent, i.e., all  $k_i$  have to be generated truly random
- ⇒ It can be shown that this systems can provably not be solved.

**Disadvantage:** For almost all applications the OTP is **impractical** since the key must be as long as the message! (Imagine you have to encrypt a 1GByte email attachment.)

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**Stream ciphers**: are encryption algorithms that encrypt plaintext **one bit or byte at a time**, rather than processing entire blocks. They use a key stream generated by a pseudorandom number generator and combine it with the plaintext using **operations like XOR**. Stream ciphers are known for **being fast and suitable** for environments **where low latency** is critical, such as in **real-time communication**.

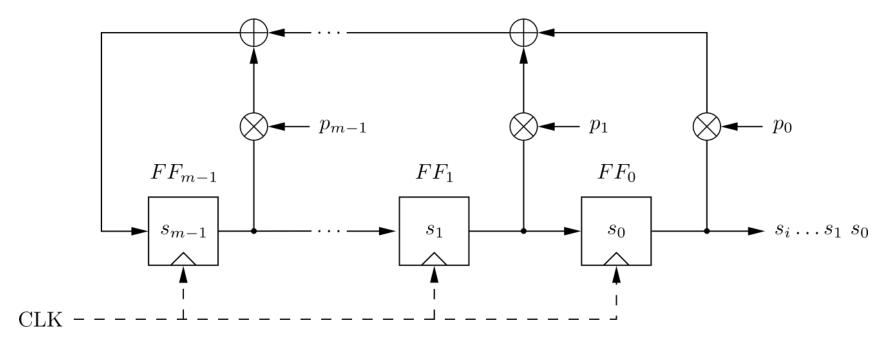
**Random Number Generators (RNGs):** generate sequences of numbers that are **random** or **pseudorandom**, often used in cryptographic algorithms to generate keys. **True RNGs** are based on physical processes (e.g., radioactive decay), while pseudorandom number generators (**PRNGs**) use algorithms to generate a sequence that appears random but is deterministic.

**One-Time Pad (OTP):** is a theoretically **unbreakable encryption method** that uses a random key that is as long as the message itself. The key is used only **once and then discarded**. The encryption works by XORing the plaintext with the key. The security of OTP relies on the randomness of the key and the fact that it is never reused.

**Linear Feedback Shift Registers (LFSRs):** are a type of pseudorandom number generator used in stream ciphers. They work by **shifting bits through a register** and applying a **linear feedback function**. They are **simple and fast**, making them a common choice in cryptographic systems, but on their own, they may not be secure enough for **high-security applications**.

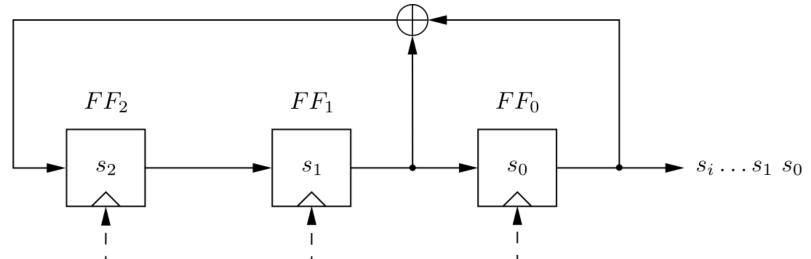
**Trivium: A Modern Stream Cipher:** is a lightweight, modern stream cipher designed for hardware and software applications. It is part of the eSTREAM project, which aimed to find new stream ciphers. Trivium is known for its simplicity and efficiency, making it suitable for **constrained environments like IoT devices**. It operates with **three shift registers** and provides a balance **between security and performance**.

## Linear Feedback Shift Registers (LFSRs)



- Concatenated flip-flops (FF), i.e., a shift register together with a feedback path
- Feedback computes fresh input by XOR of certain state bits
- Degree m given by number of storage elements
- If p<sub>i</sub> = 1, the feedback connection is present ("closed switch), otherwise there is not feedback from this flip-flop ("open switch")
- Output sequence repeats periodically
- Maximum output length: 2<sup>m</sup>-1

## ■ Linear Feedback Shift Registers (LFSRs): Example with m=3



LFSR output described by recursive equation:

$$s_{i+3} = s_{i+1} + s_i \mod 2$$

• Maximum output length (of 2³-1=7) achieved only for certain feedback configurations, .e.g., the one shown here.

clk	FF <sub>2</sub>	FF <sub>1</sub>	FF <sub>0</sub> =s <sub>i</sub>
0	1	0	0
1	0	1	0
2	1	0	1
3	1	1	0
4	1	1	1
5	0	1	1
6	0	0	1
7	1	0	0
8	0	1	0

CLK

## Security of LFSRs

LFSRs typically described by polynomials:

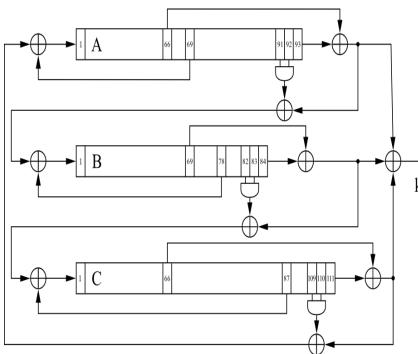
$$P(x) = x^{m} + p_{l-1}x^{m-1} + \dots + p_{1}x + p_{0}$$

- Single LFSRs generate highly predictable output
- If 2m output bits of an LFSR of degree m are known, the feedback coefficients p<sub>i</sub> of the LFSR can be found by solving a system of linear equations\*
- Because of this many stream ciphers use combinations of LFSRs
- •LFSRs are **linear** systems, and their output follows a deterministic pattern based on their initial state and feedback polynomial.

<sup>\*</sup>See Chapter 2 of *Understanding Cryptography* for further details.

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## A Modern Stream Cipher - Trivium



- Three nonlinear LFSRs (NLFSR) of length 93, 84, 111
- XOR-Sum of all three NLFSR outputs generates key stream s<sub>i</sub>
- key streshmall in Hardware:
  - Total register count: 288
  - Non-linearity: 3 AND-Gates
  - 7 XOR-Gates (4 with three inputs)

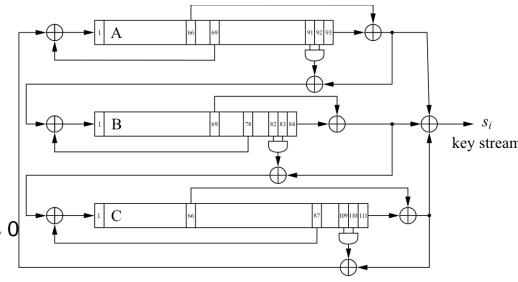
### **Key Characteristics of the Design:**

- •Efficient Hardware Use: By keeping the gate count low (3 AND gates, 7 XOR gates), the system is optimized for small hardware implementations.
- •Nonlinearity for Security: The introduction of AND gates provides nonlinearity, which improves the security properties of the key stream by making it less predictable than a purely linear feedback system.
- •XOR Combination of Registers: XORing the outputs of three different NLFSRs ensures that the key stream has high entropy and is difficult to reverse-engineer.

### Trivium

#### **Initialization:**

- Load 80-bit IV into A
- Load 80-bit key into B
- Set  $c_{109}$ ,  $c_{110}$ ,  $c_{111} = 1$ , all other bits 0



#### Warm-Up:

Clock cipher 4 x 288 = 1152 times without generating output

### **Encryption:**

XOR-Sum of all three NLFSR outputs generates key stream s<sub>i</sub>

Design can be parallelized to produce up to 64 bits of output per clock cycle

	Register length	Feedback bit	Feedforward bit	AND inputs
Α	93	69	66	91, 92
В	84	78	69	82, 83
С	111	87	66	109, 110

#### Lessons Learned

- Stream ciphers are less popular than block ciphers in most domains such as Internet security. There are exceptions, for instance, the popular stream cipher RC4.
- Stream ciphers sometimes require fewer resources, e.g., code size or chip area, for implementation than block ciphers, and they are attractive for use in constrained environments such as cell phones.
- The requirements for a *cryptographically secure pseudorandom number generator* are far more demanding than the requirements for pseudorandom number generators used in other applications such as testing or simulation
- The One-Time Pad is a provable secure symmetric cipher. However, it is highly impractical for most applications because the key length has to equal the message length.
- Single LFSRs make poor stream ciphers despite their good statistical properties. However, careful combinations of several LFSR can yield strong ciphers.

