CP312 Algorithm Design and Analysis I

LECTURE 9: SORTING IN LINEAR TIME

Comparison-based Sorting

All the sorting algorithms we have seen so far are comparison sorts.
 That is, they only use comparisons to determine relative order of elements.

- Is there a comparison sort that can do better than $O(n \lg n)$?
 - Answer: NO!
 - \circ Any comparison-based sorting algorithm must do at least $n \lg n$ amount of work in the worst-case

Sorting in Linear Time

Is there any way to sort without doing comparisons?

And if there is, how fast can they get?

Counting Sort

- Input: A[1, ..., n] where $A[j] \in \{1, ..., k\}$
- Output: A'[1, ..., n] which is A sorted

- Takes time $\Theta(n+k)$
- So if k = O(n) then it would take time $\Theta(n)$

Counting Sort

Initialize
$$C[1, ..., k] \leftarrow [0, ..., 0]$$

for $i = 1$ to n

$$C[A[i]] \leftarrow C[A[i]] + 1$$

for $i = 2$ to k

$$C[i] \leftarrow C[i] + C[i - 1]$$

for $i = n$ to 1

$$A' \left[C[A[i]] \right] \leftarrow A[i]$$

$$C[A[i]] \leftarrow C[A[i]] - 1$$

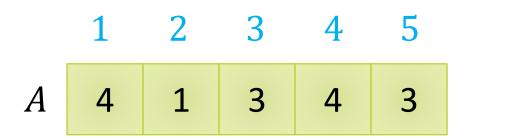
 1
 2
 3
 4
 5

 A
 4
 1
 3
 4
 3

	1	2	3	4
С	0	0	0	0

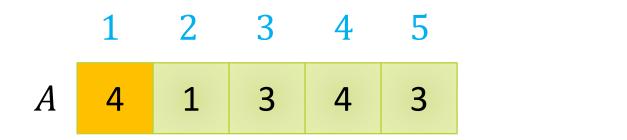
Initialize
$$C[1, ..., k] \leftarrow [0, ..., 0]$$

$$k = 4$$



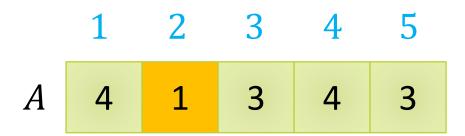
for
$$i = 1$$
 to n

$$C[A[i]] \leftarrow C[A[i]] + 1$$



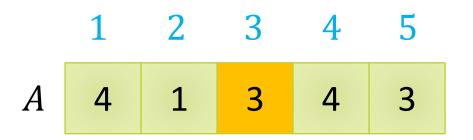
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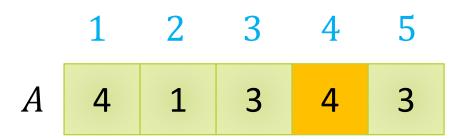
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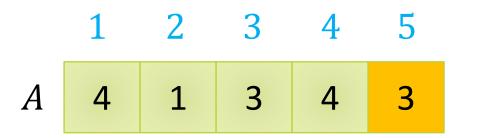
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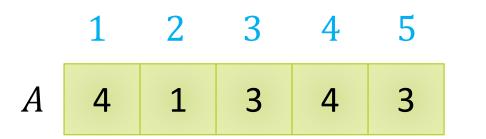
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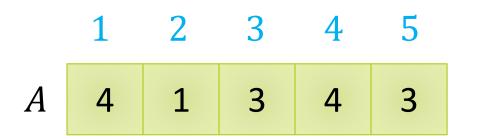
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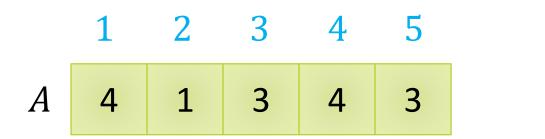
for
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$$C[i] \leftarrow C[i] + C[i-1]$$



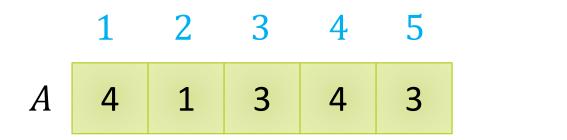
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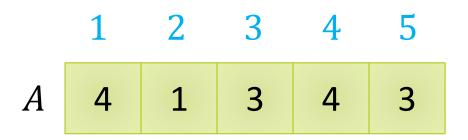
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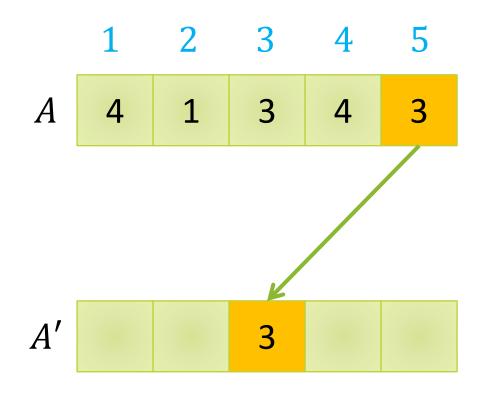
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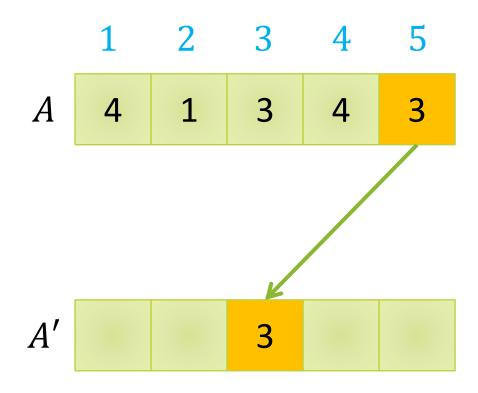
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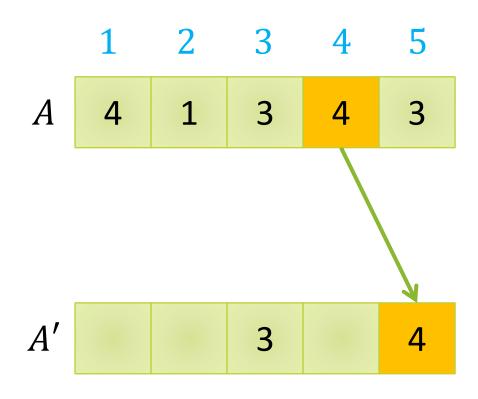
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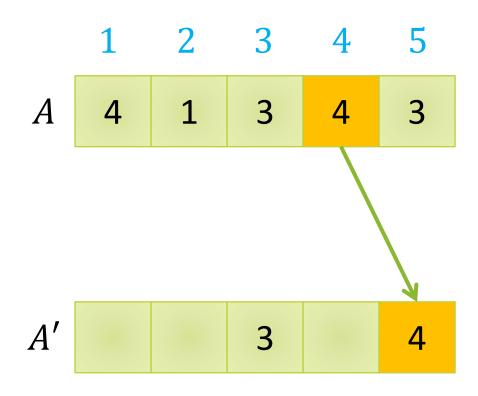
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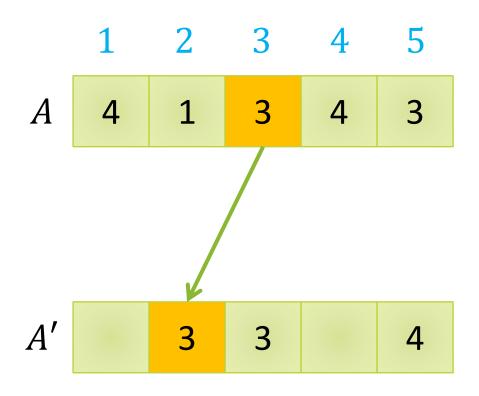
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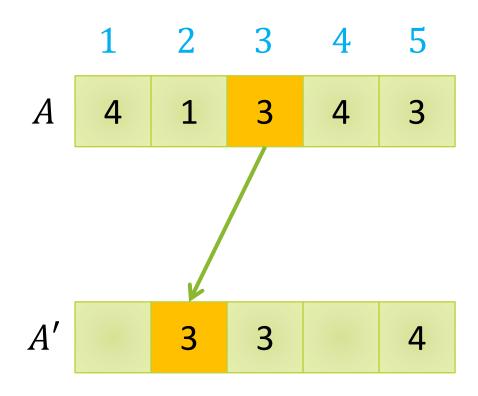
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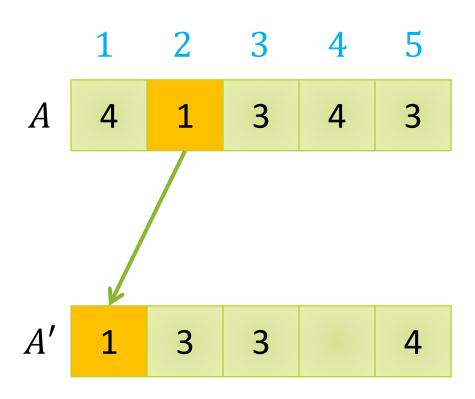
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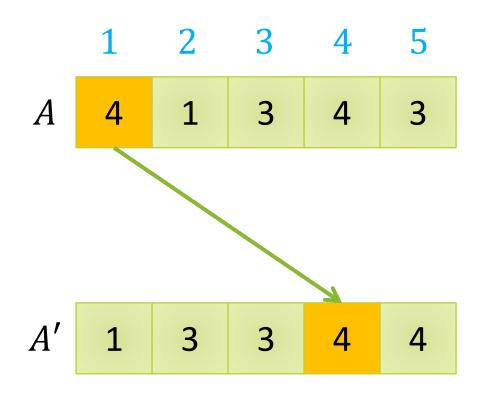
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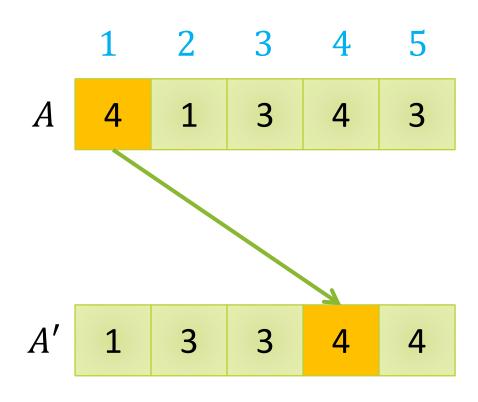
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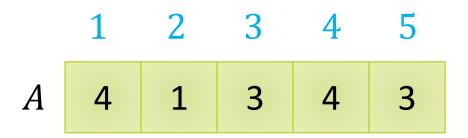
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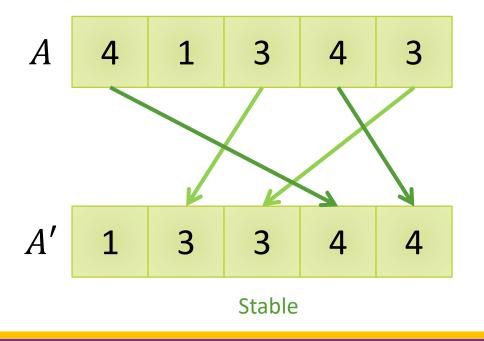
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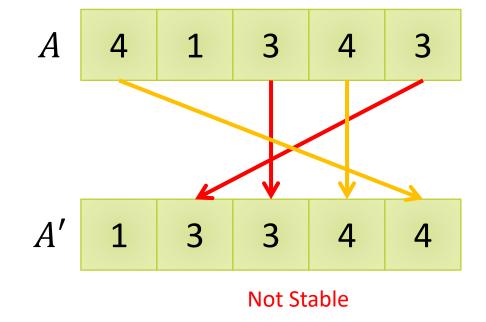
Counting Sort: Running-Time Analysis

Initialize
$$C[1, ..., k] \leftarrow [0, ..., 0]$$
 $\Theta(k)$ for $i = 1$ to n $C[A[i]] \leftarrow C[A[i]] + 1$ $\Theta(n)$ for $i = 2$ to k $C[i] \leftarrow C[i] + C[i-1]$ for $i = n$ to 1 $A' \left[C[A[i]] \leftarrow A[i] \right] \leftarrow C[A[i]] \leftarrow C[A[i]] - 1$ $\Theta(n)$

Stability in Sorting

• Counting sort is a **stable** sort: it preserves the input order among **equal** elements.





An Issue with Counting Sort

Suppose we want to sort the following array using counting sort.



• We need to create a HUGE auxiliary storage array to count them since the range k is large.

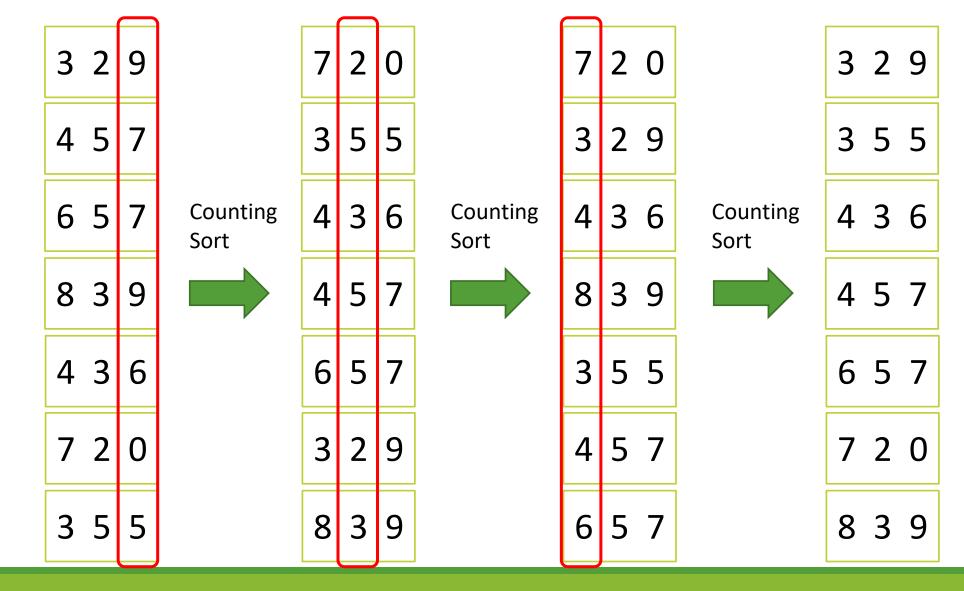


Radix Sort

- Digit-by-digit sorting on least significant digit first.
- Requires an auxiliary stable sort

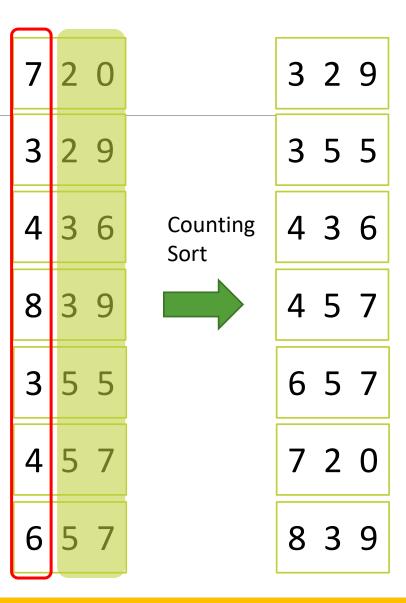
329	457	657	839	436	720	355

Radix Sort



Correctness of Radix Sort

- Induction on digit position:
- Assume that the numbers are sorted by their low-order k-1 digits
- Sort on digit *k*:
 - \circ Two numbers that differ in digit t are correctly sorted.
 - \circ Two numbers equal in digit t are put in the same order as the input \Rightarrow correct order.



Analysis of Radix Sort

- Complexity:
 - Each pass in the for loop takes O(n+k).
 - We have d passes => O(dn+dk).
 - When k = O(n) => O(dn+dn) = O(2dn) = O(n) (Assuming that d is a constant).

Radix Sort

- In practice, radix sort is fast for large inputs, as well as simple to code and maintain.
- Example: 4-digit number
 - \circ At most 3 passes when sorting ≥ 2000 numbers
 - \circ Merge sort and quicksort do at least $\lg 2000 \approx 11$ passes
- Downside: Unlike quicksort, radix sort displays little locality of reference, and thus a well-tuned quicksort fares better on modern processor, which feature steep memory hierarchies.

Summary of Sorting Algorithms

Algorithm **Worst-Case Running Time Average-Case Running Time** In-Place **Insertion Sort** $\Theta(n^2)$ $\Theta(n^2)$ Υ $\Theta(n \lg n)$ $\Theta(n \lg n)$ Ν Merge sort **Comparison-** $\Theta(n^2)$ Quicksort $\Theta(n \lg n)$ **based Sorts** Expected: $\Theta(n \lg n)$ Randomized Quicksort $\Theta(n^2)$ $\Theta(n \lg n)$ **BST-Sort** $O(n \lg n)$ $O(n \lg n)$ Heapsort **Counting Sort** $\Theta(k+n)$ $\Theta(k+n)$ Ν **Distribution-** $\Theta(d(k+n))$ $\Theta(d(k+n))$ Radix Sort Ν **based Sorts** $\Theta(n^2)$ $\Theta(n)$ **Bucket Sort** Ν

Other Sorting Algorithms

- Bubble Sort
- Selection Sort
- Shell Sort
- Bitonic Sort
- Timsort