

Core Java Programming - 1

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Day 1: Agenda

- Language, Technology, Platform, Framework
- History
- The Java Programming Language Platforms
- SDK, JDK, JRE, JVM
- JDK Installation Directory Structure
- Simple Hello Application
- Execution Flow



Language

- Example: C, C++, Java, Python, C#, Go etc.
- The Programming Language has
 - 1. Syntax and semantics
 - 2. Data Types
 - 3. Tokens
 - 4. Built in features
- We can use it to develop different type of application
 - 1. Console User Interface (CUI) / Command Line Interface (CLI)
 - 2. Graphical User Interface (GUI)
 - 3. Library Application
 - 4. Distributed application
- · Generally it is used to implement business logic.



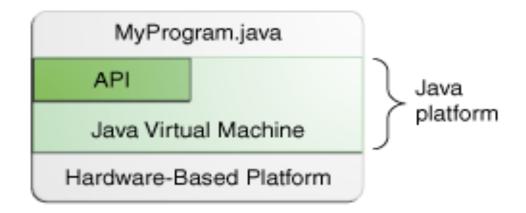
Platform

- A platform is the hardware or software environment in which a program runs.
- Most platforms can be described as a combination of the operating system and underlying hardware.
- Types of platform:
 - 1. Hardware Based Platform
 - 2. Software-only platform
- Hardware Based Platforms
 - 1. Microsoft Windows OS(Win Vista, Win 7, Win 8/8.1, Win 10)
 - 2. Unix/Linux(RHEL, Open SuSE, Ubuntu)
 - 3. Mac OS(High Sierra, Mojave, Catalina)
- Software-only Platform
 - 1. PHP, Microsoft .NET, Java



Java Platform

• The Java platform differs from most other platforms in that it's a software-only platform that runs on top of other hardware-based platforms.



- The Java platform has two components:
 - 1. The Java Virtual Machine
 - 2. The Java Application Programming Interface (API)



Framework

• It is the library of readymade types (interfaces/classes/enum) that can be used to develop application.

• Example

- 1. AWT and Swing: GUI Framework
- 2. RMI: Distributed application development framework
- 3. Struts: MVC based, web application development framework
- 4. Hibernate: Automatic persistence framework
- 5. Junit: Testing Framework
- 6. Spring: Light weight application development framework.



Technology

- Language provides syntax that we can use to implement business logic.
- Technology provides techniques and features that we can use to develop application.
- Platform provides environment in which we can run application.
- Example: ASP.NET, Java
- The Java language is both technology as well as platform.



History

- The Java is an object oriented programming language developed by James Gosling and his team (Green Team) at Sun Microsystems in 1991.
- The Java programming language is derived from C and C++.
- Initial name of the Java was Oak. But name "Oak" was trademark of Oak Technology hence in 1995 it is renamed to Java.
- In 2009, Sun Microsystems was overtaken by Oracle Corporation.
- It promised Write Once, Run Anywhere (WORA) functionality.
- Java is object oriented, generic as well as functional programming language.



The Java Language Features

- 1. Simple
- 2. Object Oriented
- 3. Architecture Neutral
- 4. Portable
- 5. Robust
- 6. Multithreaded
- 7. Dynamic
- 8. Secure
- 9. High Performance
- 10. Distributed



The Java Platforms

- There are four platforms of the Java programming language:
 - 1. Java Platform, Standard Edition (Java SE)
 - 2. Java Platform, Enterprise Edition (Java EE)
 - 3. Java Platform, Micro Edition (Java ME)
 - 4. Java FX
- All Java platforms consist of a Java Virtual Machine (VM) and an application programming interface (API).
- The Java Virtual Machine is a program, for a particular hardware and software platform, that runs Java technology applications.



The Java Versions

| Sr. No | Java Platform | Year |
|--------|------------------|----------------|
| 1 | JDK Beta | 1995 |
| 2 | JDK 1.0 | January 1996 |
| 3 | JDK 1.1 | February 1997 |
| 4 | J2SE 1.2 | December 1998 |
| 5 | J2SE 1.3 | May 2000 |
| 6 | J2SE 1.4 | February 2002 |
| 7 | J2SE 5.0 | September 2004 |
| 8 | Java SE 6 | December 2006 |
| 9 | Java SE 7 | July 2011 |
| 10 | Java SE 8(LTS) | March 2014 |
| 11 | Java SE 9 | September 2017 |
| 12 | Java SE 10 | March 2018 |
| 13 | Java SE 11(LTS) | September 2018 |



The Java Versions

| Sr. No | Java Platform | Year |
|--------|------------------|----------------|
| 14 | Java SE 12 | March 2019 |
| 15 | Java SE 13 | September 2019 |
| 16 | Java SE 14 | March 2020 |
| 17 | Java SE 15 | September 2020 |
| 18 | Java SE 16 | March 2021 |
| 19 | Java SE 17 (LTS) | September 2021 |



Software Development Kit

- To develop an application, toolkit need to be install on developers machine it is called software development kit(SDK).
- SDK = Language Tools + Documentation + Supporting Libraries + Runtime environment.
- Language Tools:
 - 1. Compiler
 - 2. Debugger etc.



JDK, JRE, JVM

- Java language SDK is also called Java Development Kit(JDK).
- JDK = Java Language Tools + Java Documentation + rt.jar + Java Virtual Machine(JVM).
- JVM and rt.jar are integral part of Java Runtime Environment(JRE).
- JRE is runtime environment of java in which we can execute java application.
- JDK = Java Language Tools + Java Documentation + JRE.
- The Java Virtual Machine is a program, for a particular hardware and software platform, that runs Java technology applications.
- "rt.jar" file contains all core java API's in compiled form.



Basic Tools

• Following tools are foundation of the JDK.

| Sr. No. | Tool Name | Description |
|---------|--------------|---|
| 1 | javac | The compiler for the Java programming language. |
| 2 | java | The launcher for Java applications |
| 3 | jdb | The Debugger for Java application |
| 4 | jar | Create and manage Java Archive (JAR) files. |
| 5 | javap | Class file disassembler |
| 6 | javadoc | API documentation generator. |
| 7 | appletviewer | Run and debug applets without a web browser. |

- %JDK's installation directory%/bin contains all java language tools.
- Default directory For Windows : "C:\Program Files\Java\jdk1.x.x\
- Default directory For Ubuntu : /usr/lib/jvm/java-8-openjdk-amd64
- Default directory For Mac OS: /Library/Java/JavaVirtualMachines/jdk1.8.0 201.jdk/Contents/Home/bin



JDK Installation Directory Structure

- Assuming the JDK software is installed at /jdk1.8.0, here are some of the most important directories:
 - 1. src : it contains source code of Java API
 - 2. bin: Executables for all the development tools contained in the JDK.

 The PATH environment variable should contain an entry for this directory.
 - 3. include: C-language header files that support native-code programming with the Java Native Interface
 - 4. lib: Files used by the development tools. Includes tools.jar, which contains non-core classes for support of the tools and utilities in the JDK.
 - 5. jre: Root directory of the Java Runtime Environment (JRE) used by the JDK development tools. The runtime environment is an implementation of the Java platform.
 - 6. man : Contains man pages for the JDK tools.
 - 7. docs : Contains documentation for Java API.
 - 8. db : Contains Java DB.

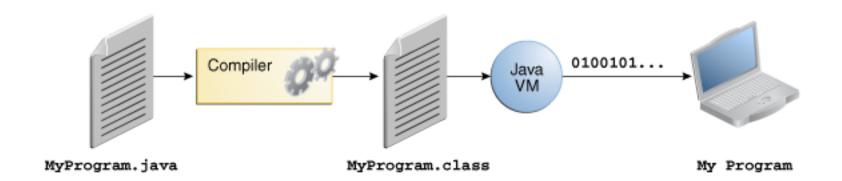


Simple Hello Application

```
• Consider a file name "MyProgram.java"
   class MyProgram
      public static void main( String[] args )
            System.out.println("Hello World!!");
• Compilation and execution steps:
   > javac MyProgram.java [ Output : MyProgram.class ]
                         [ Output : Hello World!! ]
   ▶ java MyProgram
• Command to view .class file is:
   > javap —c MyProgram.class
```



Execution Flow



- "MyProgram.java" file contains java language source code. It means that it is a text file.
- "javac" is a java compiler which converts java source code into bytecode.
- "MyProgram.class" file contains bytecode.
- Bytecode is an object oriented assembly language code which is designed to run by JVM.
- JVM converts Bytecode into native CPU Code.



Thank You.

