CSS

- Cascading Style Sheet
- used to decorate the web page
 - mangae the shapes
 - mangae the sizes
 - o mangae the colors
 - mangae the animation
 - o mangae the mobile friendlyness
- not used for
 - o adding programming logic in the website
 - designing web pages

Ways to add CSS in html document

browser default css

- by default, css which is provided by every browser
- the browser default css will be browser specific
- which is responsible for displaying the default tags
 - h1 will be rendered using biggest font size
 - ul and li will be rendered one after another in vertical orientation
- generally, it is not adivsible to modify the default CSS

• inline css

- o adding the css rules inside the target tag using style attribute
- not encouraged to use the inline style
- limitation
 - needs to be repeated with every tag that requires modification
 - very difficult to manage / update the code
- o e.g.
 - <h1 style="color: red;">this is header1</h1>

internal css

- which is added internally to the page
- must be added using style tag in head section
- o e.g.

```
<style>
div {
color: red;
}
</style>
```

external css

which is added outside the page

- o linked with the page using
- o e.g.

<link rel="stylesheet" href="styles.css">

termonologies

css property

- used to modify the visual properties of a tag
- o e.g.
 - color, font-family, font-size, border etc.

· css value

- value of the property to be modified
- o e.g.
 - red is a value
 - 20px is value

css declaration

- used to modify the visual appearance of the tag/UI
- o pair of css property and its value
- property and its value get separated by colon (:)
- multiple declarations are separated by semi-colon (;)
- only one declarration need not require to be terminated with; (semi-colon is optional)
- o e.g.

```
color: red;
font-size: 20px;
```

css declaration block

- collection of multiple declarations
- starts with { and ends with }
- o e.g.

```
{
  color: red;
  font-size: 20px;
}
```

css selector

- used to select the target elements (tags)
- o e.g.

```
div {
color: red;
```

```
}
/* all divisions will be decorated with red color */
```

• css rule

- o also known as css ruleset
- o pair of css selector and css declaration block
- o e.g.

```
div {
color: red;
font-size: 20px;
}
```

css units

- px
- stands for pixels
- o pixel: picture element
- percentage (%)
- em/rem
- degree

CSS Selectors types

· type selector

- used to select similar type of elements
- o also known as element selector
- o e.g.

```
div {
color: red;
}
/* div selector will select only div tags */
```

multiple type selector

- o also known as a combinator selector
- uses punctuation symbol comma (,)
- used to select multiple types of elements
- o e.g.

```
div, p, span {
font-size: 20px
}
/* all divisions, paragraphs and spans will be decorated with font size set to 20px */
```

id selector

o used to target an element based on the id attribute value

- uses punctuation symbol hash (#)
- o e.g.

```
#div-3 { color: red; }
/* any element having an id div-3 will get decorated with red color */
```

```
div#div-3 { color: red; }
/* only div element having an id div-3 will get decorated with red color */
```

· class selector

- used to target element(s) based on the class attribute
- uses punctuation symbol dot (.)
- o e.g.

```
.div-3 { color: red; }
/* any element having a class div-3 will get decorated with red color */
```

```
div.div-3 { color: red; }
/* only div element having class div-3 will get decorated with red color */
```

· universal selector

- used to apply rules on every possible element in the page
- uses punctuation symbol star (*)
- o e.g.
- { font-family: arial } /* all elements will use the font as arial */

• attribute selector

- used to select element(s) based on the value of an attribute
- uses punctuation symbol square bracket []
- o e.g.

```
input[type="submit"] {
  background-color: green;
}
/* only input having type = submit will get green backgound */
```

• descendent selector

- used to select the element(s) based on the parent-child relationship
- selects all the element(s) which are descedent [appear at any level: child, grand-child ..] of parent
- o e.g.

```
<style>
div p { color: green }
```

/* all paras will turn to green [a all paras are descendent of div] */

```
</style>
<div>
para 1 inside div
para 2 inside div

para 1 inside li
para 2 inside li
para 2 inside li
```

child selector

- used to select the element(s) based on the parent-child relationship
- selects all the element(s) which are direct child element(s) of parent
- o e.g.

```
<style>
div > p { color: green }
```

/* paras which are direct child elements of div will turn to green*/

```
</style>
<div>
para 1 inside div
para 2 inside div

para 2 inside div

para 1 inside li
para 2 inside li
para 2 inside li
</di>
</di>
```

• general sibling selector

- o used to select element(s) based on the levels they appear on
- uses punctuation symbol tild (~)
- o e.g.

```
p ~ span {
color: red;
}
/* select spans appearing on the same level as that of para and after paragraph */
```

• adjacent sibling selector

- used to select element(s) based on the levels they appear on
- uses punctuation symbol plus (+)
- o e.g.

```
p + span {
color: red;
}
/* select spans appearing on the same level immediately after paragraph */
```

· pseudo selector

o pseudo class

- keyword added to a selector that specifies a special state of the selected element(s)
- e.g.

```
div:hover {
  color: green;
  }
  /* div will be decorated with green color only when mouse goes on top of it */
```

o pseudo element

- is a keyword added to a selector that lets you style a specific part of the selected element(s)
- e.g.

```
p::first-letter {
  color: red;
}
```

/* only the first character will be decorated with red color */

CSS Box Model

- every element in CSS is rendered as a box with following properties
 - o border
 - the bounding box for the element
 - has following properties
 - style
 - width
 - color
 - radius

- padding
 - gap between the border and content
- o margin
 - gap outside the border

CSS Positions

• static

- default position
- o decided by the code structure
- o top, left, bottom and right properties will be ignored
- o e.g.

```
button {
   position: static;
}
```

• relative

- the new position (by setting top, bottom, left and right) with respect to the default position
- o e.g.

```
button {
   position: static;
   top: 10px;
   left: 10px;
}
```

animation

- transform
- transition