

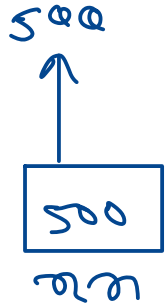
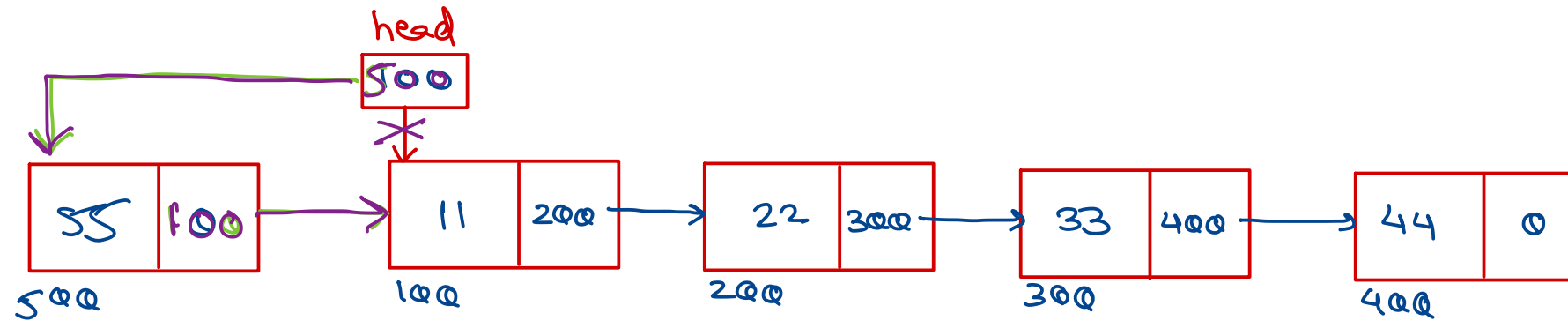


Data Structure & Algorithms

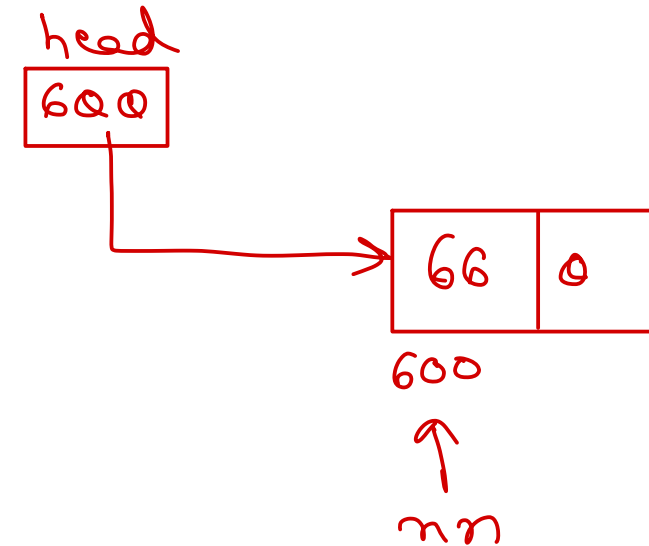
Nilesh Ghule



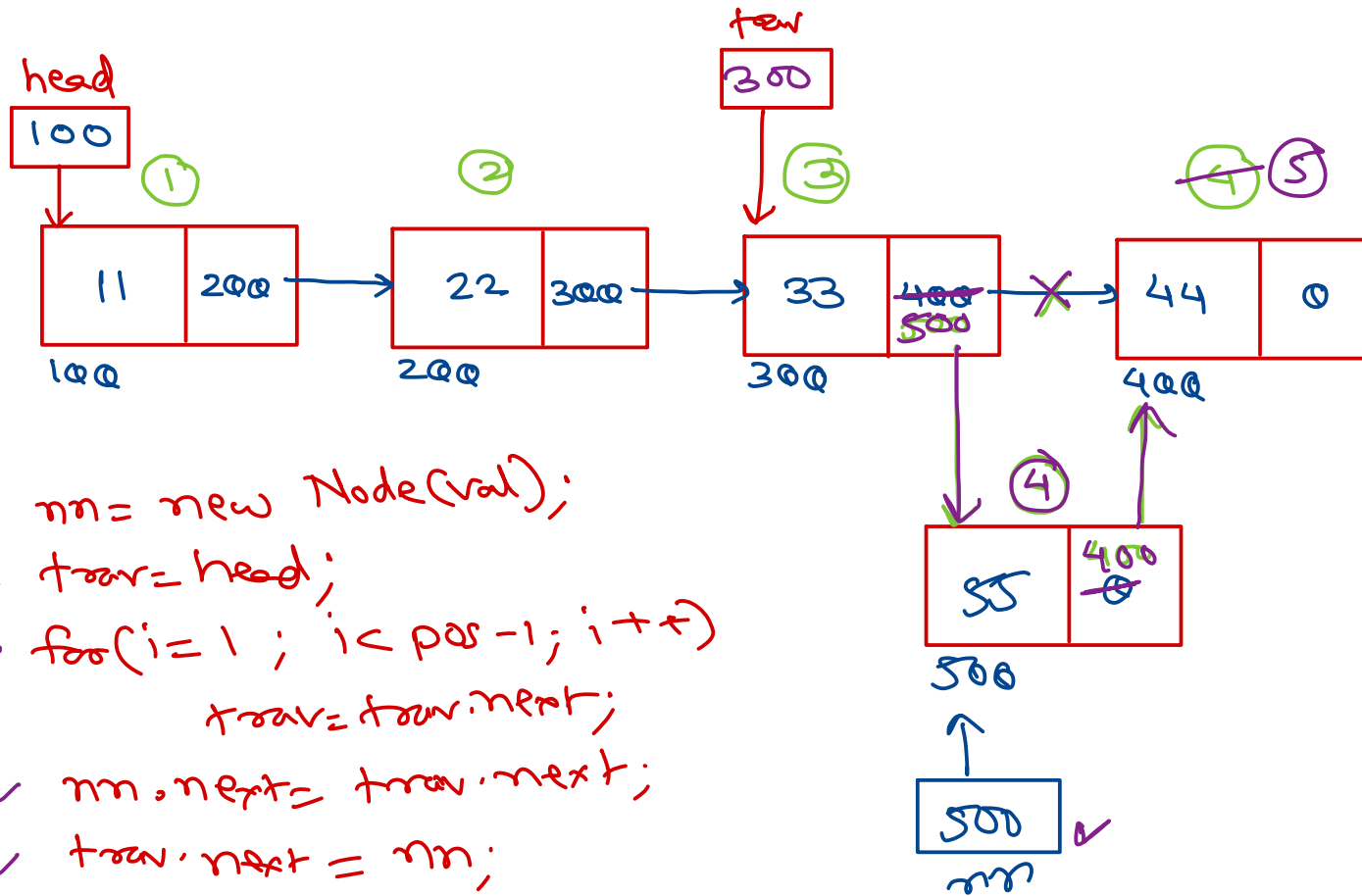
Singly Linear Linked List - add First()



✓ $nn.next = head;$
✓ $head = nn;$

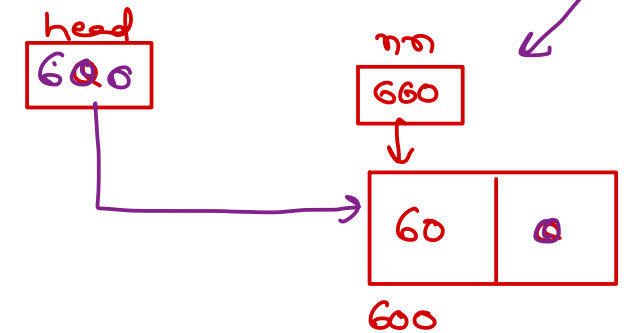


Singly Linear Linked List - add At pos()



- ✓ `nn = new Node(val);`
- ✓ `trav = head;`
- ✓ `for(i = 1; i < pos - 1; i++)`
 `trav = trav.next;`
- ✓ `nn.next = trav.next;`
- ✓ `trav.next = nn;`

- ① list is empty
 - ② add node at pos = 1
 - ③ add node at pos < 1
- add node at first

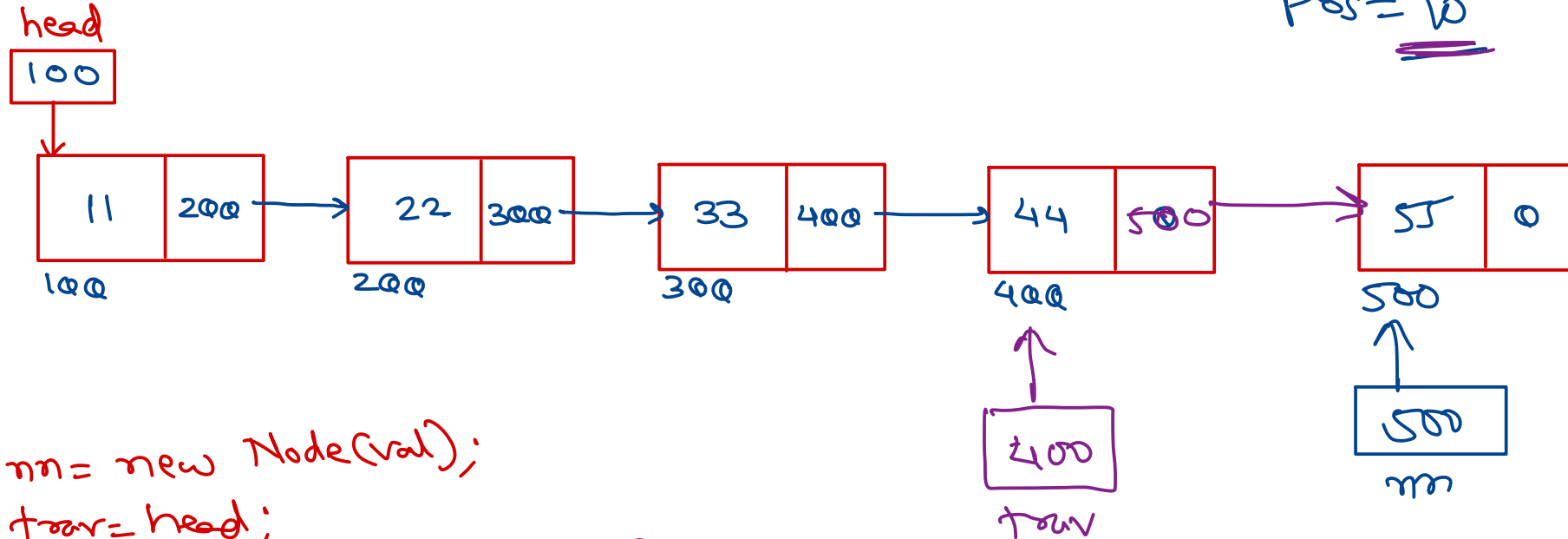


Singly Linear Linked List

- add At posC)

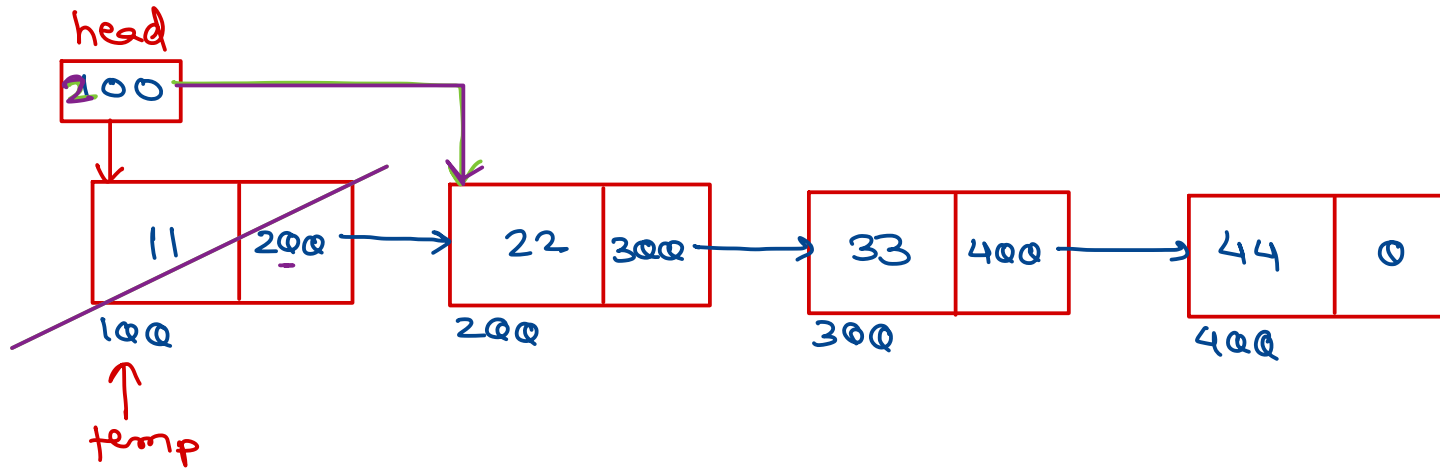
④ add beyond last pos

val=55
Pos=10

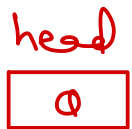


```
nn = new Node(val);  
trav = head;  
for(i=1; i<pos-1; i++) {  
    if(trav.next == null)  
        break;  
    trav = trav.next;  
}  
nn.next = trav.next;  
trav.next = nn;
```

Singly Linear Linked List - del First()



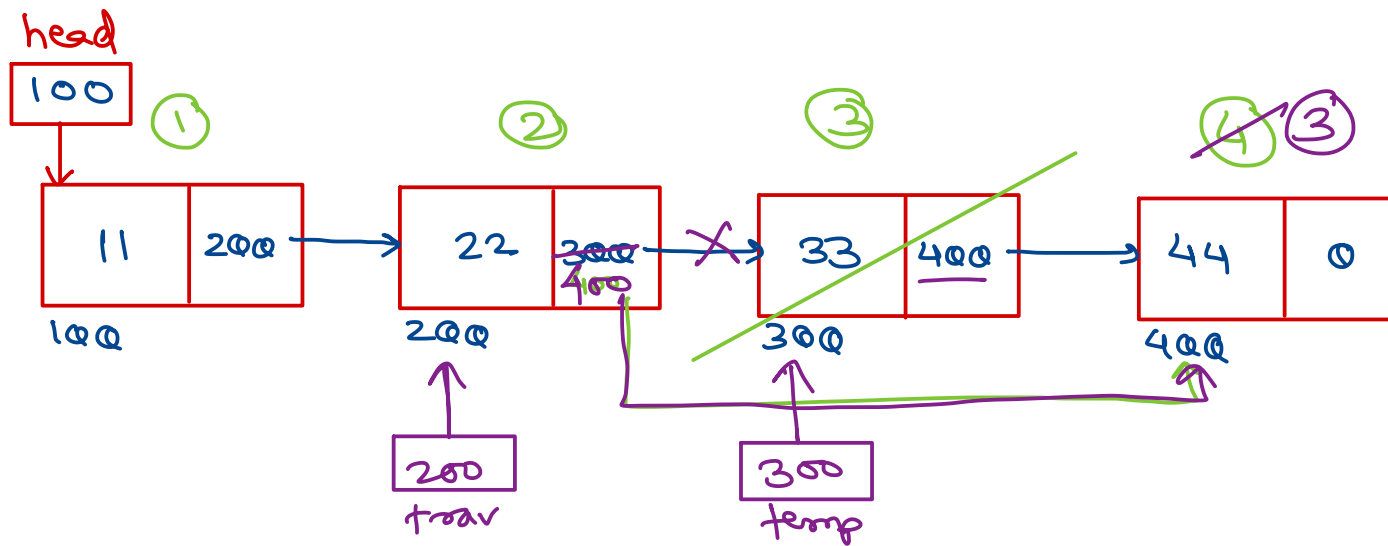
temp = head; // x in Java/Python
✓ head = head.next;
~~delete temp;~~ (C/C++)



① if list is empty.
if(head != null)
✓ head = head.next;

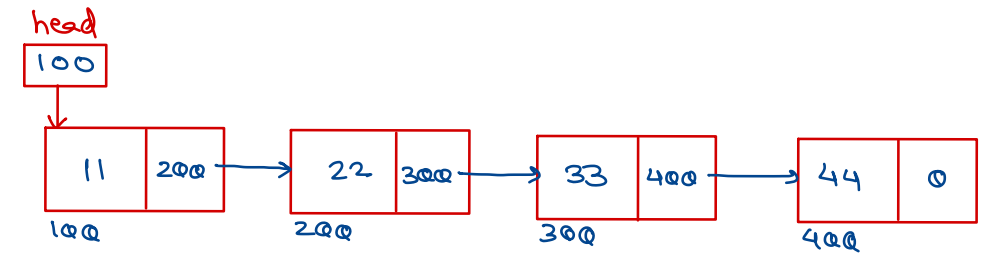


Singly Linear Linked List - del At Pos()

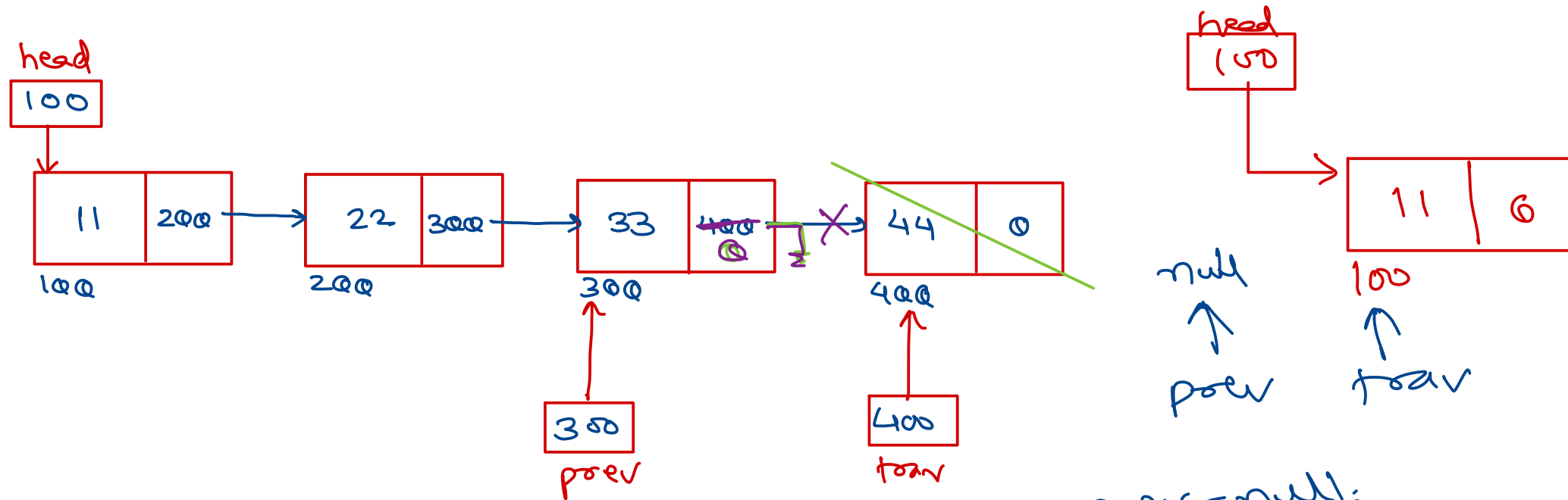


- ① list is empty } call delFirst()
- ② delete at pos 1 } call delFirst()
- ③ delete at pos < 1
↳ give error / do nothing
- ④ delete pos beyond last ele.
↳ give error / do nothing

```
trav = head;
for (i = 1; i < pos - 1; i++) {
    if (trav.next == null)
        return; // do nothing
    trav = trav.next;
}
temp = trav.next;
trav.next = temp.next;
// delete temp; → (gc).
```



Singly Linear Linked List - delLast()

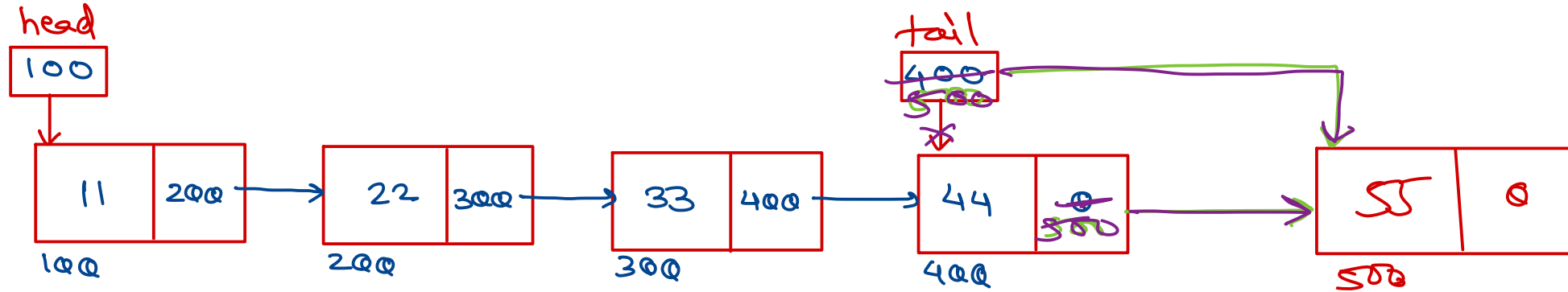


- ① if list is empty, then do nothing.
- ② if list has only one element, delete that ele.
- ```
if(head->next == null)
 head = null;
```

```
prev = null;
trav = head;
while(trav->next != null) {
 prev = trav;
 trav = trav->next;
}
prev->next = null;
```

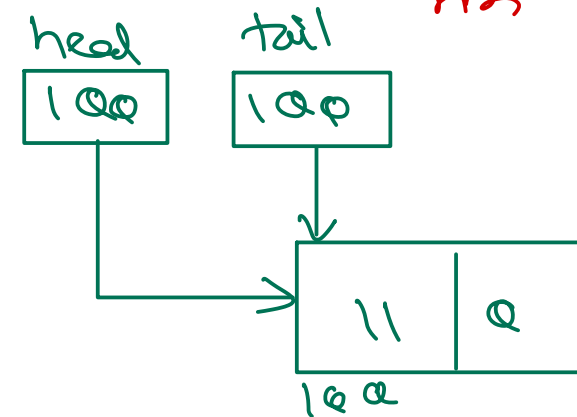


# Singly Linear Linked List - add last() $\rightarrow O(1)$



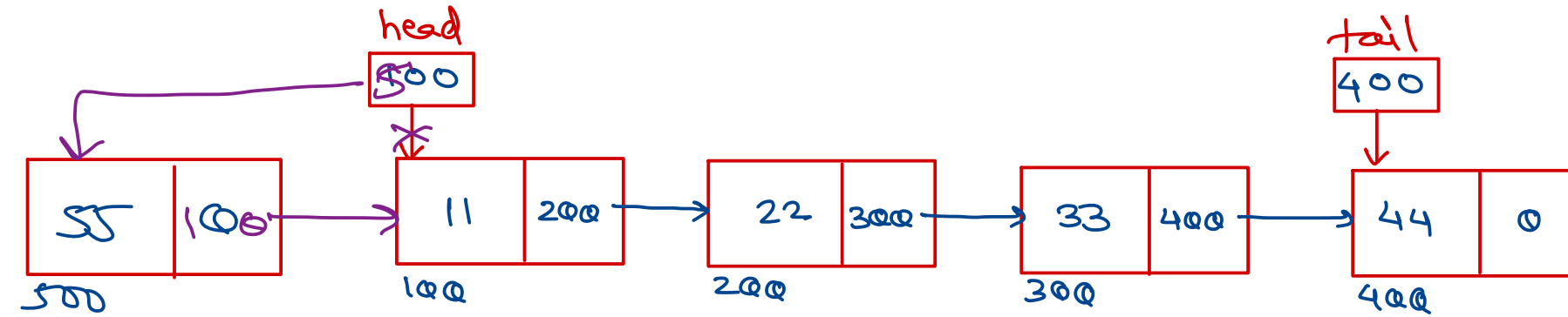
```
class List {
 Node head;
 Node tail;
 ==
}
```

```
nn = new Node(val);
if (head == null) {
 head = nn;
 tail = nn;
} else {
 tail.next = nn;
 tail = nn;
}
```

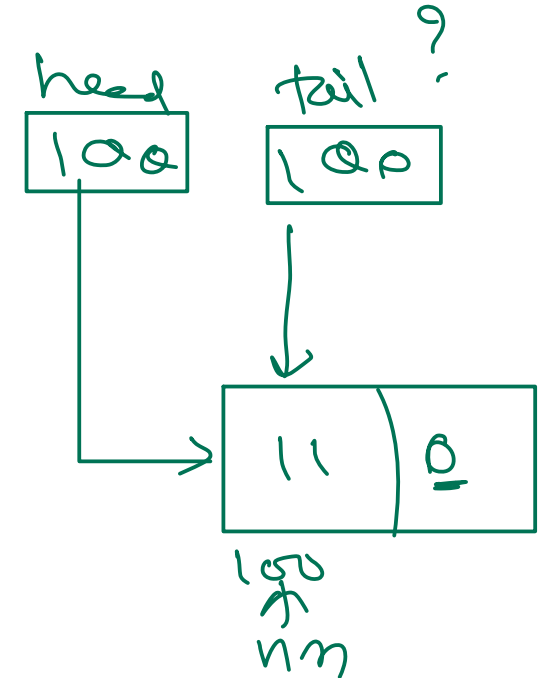




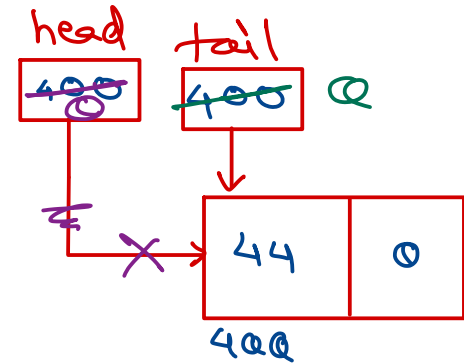
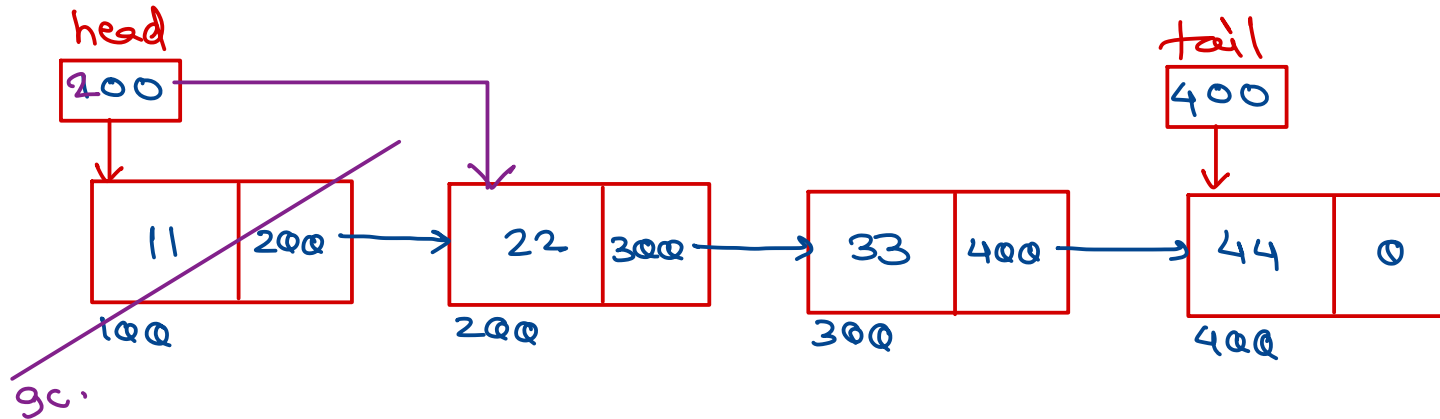
# Singly Linear Linked List - add First ( ) $\rightarrow O(1)$



```
m = new Node(val);
if(head == null) {
 head = m;
 tail = m;
} else {
 m.next = head;
 head = m;
}
```

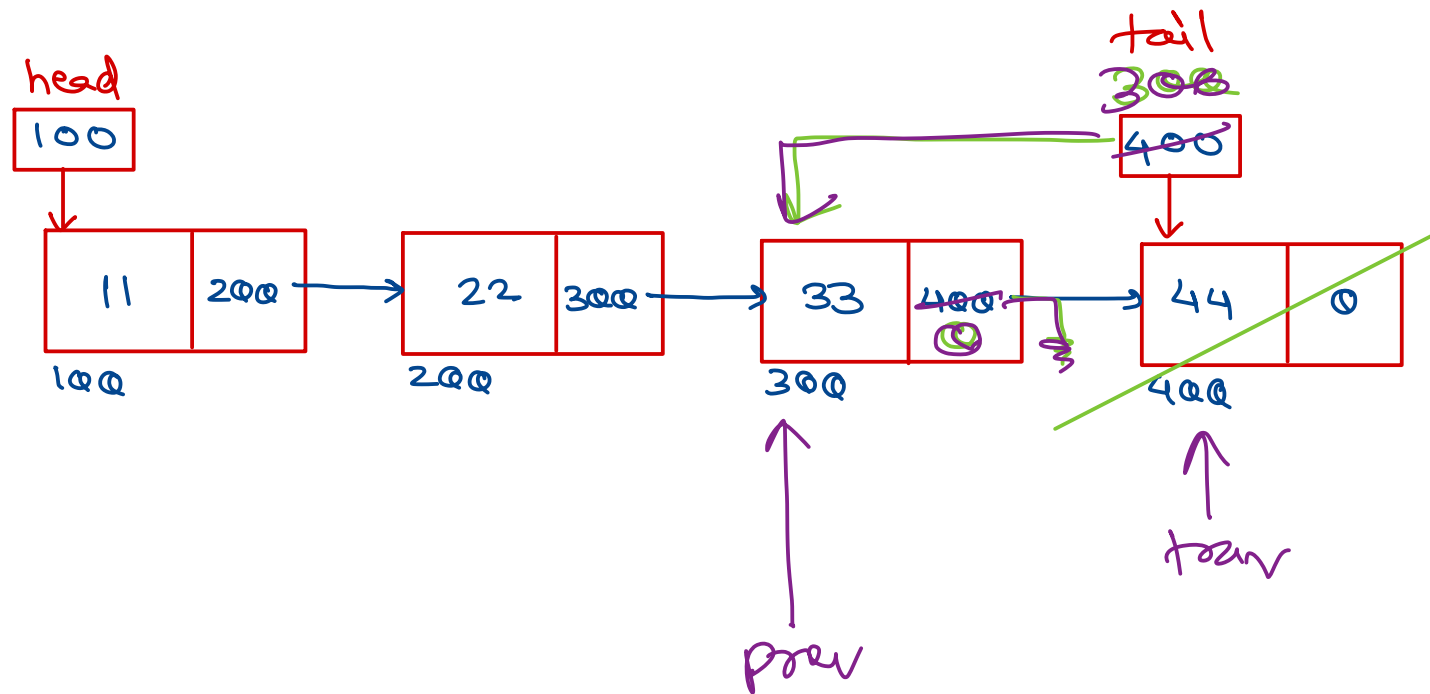


# Singly Linear Linked List - delFirst() - O(1)



```
if (head != null) ← head = head.next;
if (head == null) ← deleted node was the last node,
tail = null;
```

# Singly Linear Linked List - del Last - $O(n)$



# Stack / Queue using Linked List

- Stack can be implemented using linked list.
  - add first
  - delete first
  - is empty
- Queue can be implemented using linked list.
  - add last
  - delete first
  - is empty



## Singly linear linked list with head & tail pointer

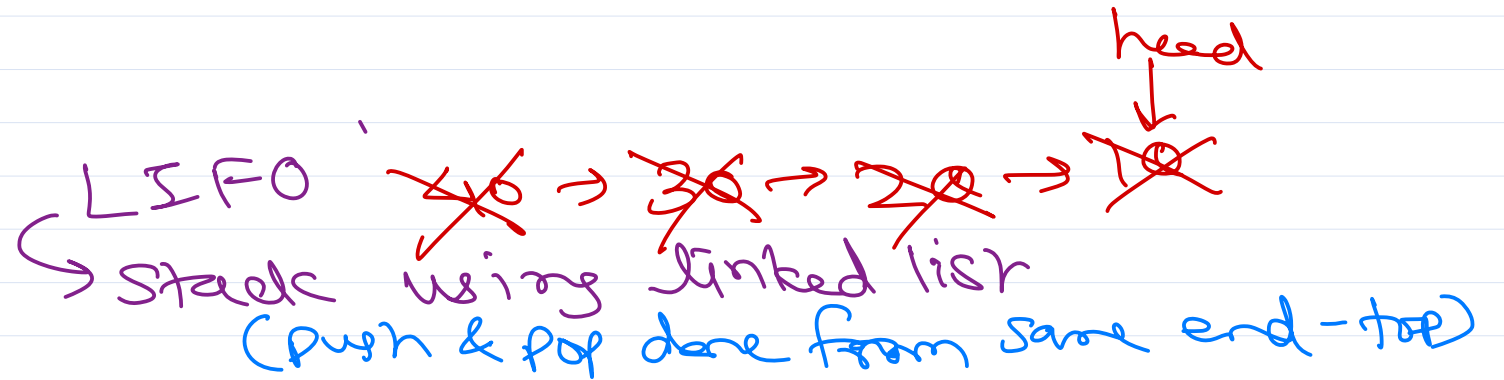
$\text{addFirst}() \rightarrow O(1)$

$\text{addLast}() \rightarrow O(1)$

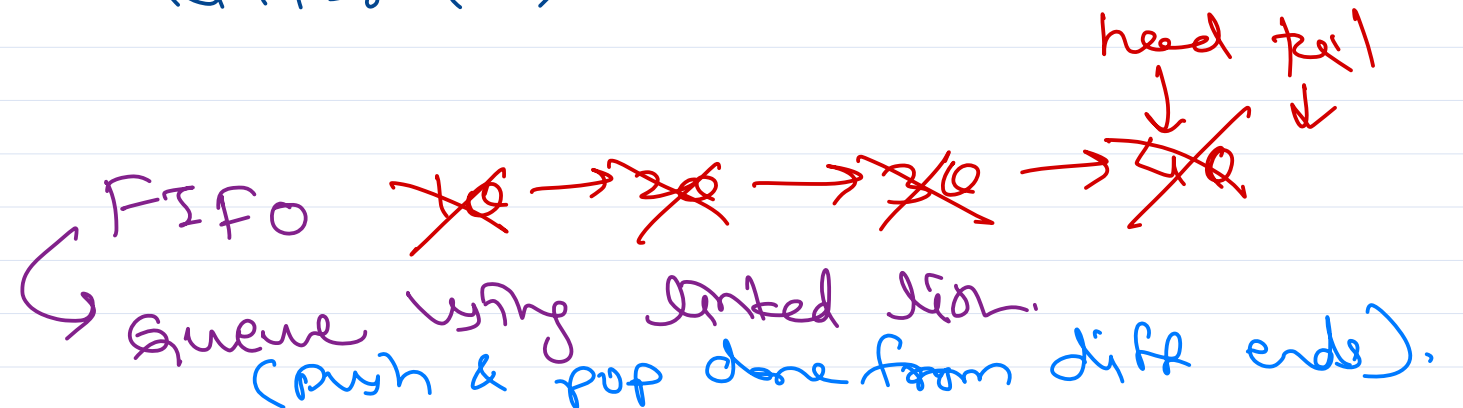
$\text{delFirst}() \rightarrow O(1)$

$\text{delLast}() \rightarrow O(n)$

$\text{addFirst}(): 10, 20, 30, 40 \rightarrow O(1)$   
 $\text{delFirst}(): \rightarrow O(1)$



$\text{addLast}(): 10, 20, 30, 40 \rightarrow O(1)$   
 $\text{delFirst}(): \rightarrow O(1)$





*Thank you!*

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