

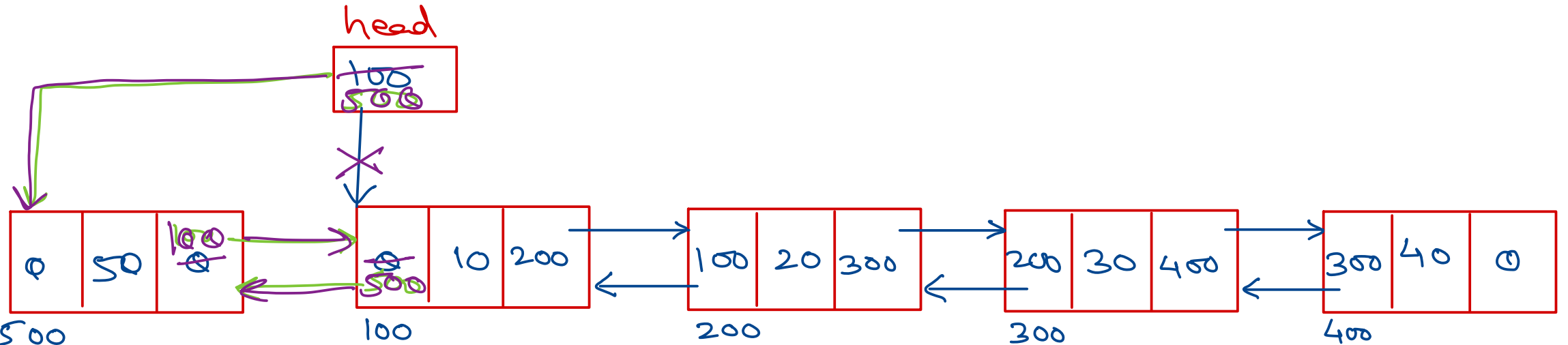


Data Structure & Algorithms

Nilesh Ghule



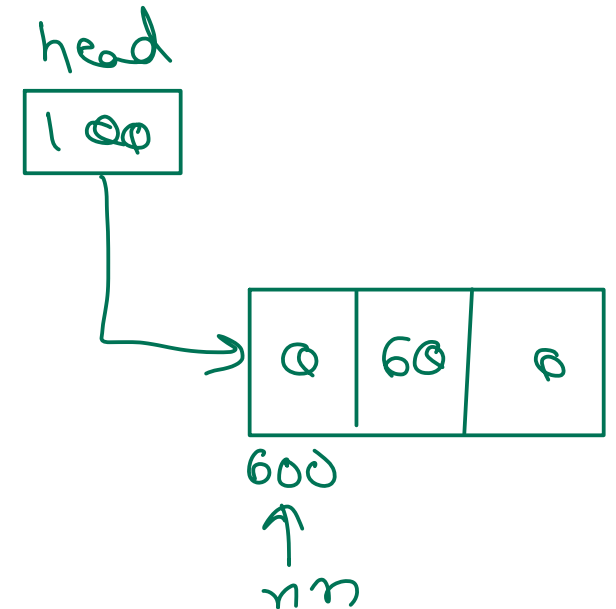
Doubly Linear Linked List - add First()



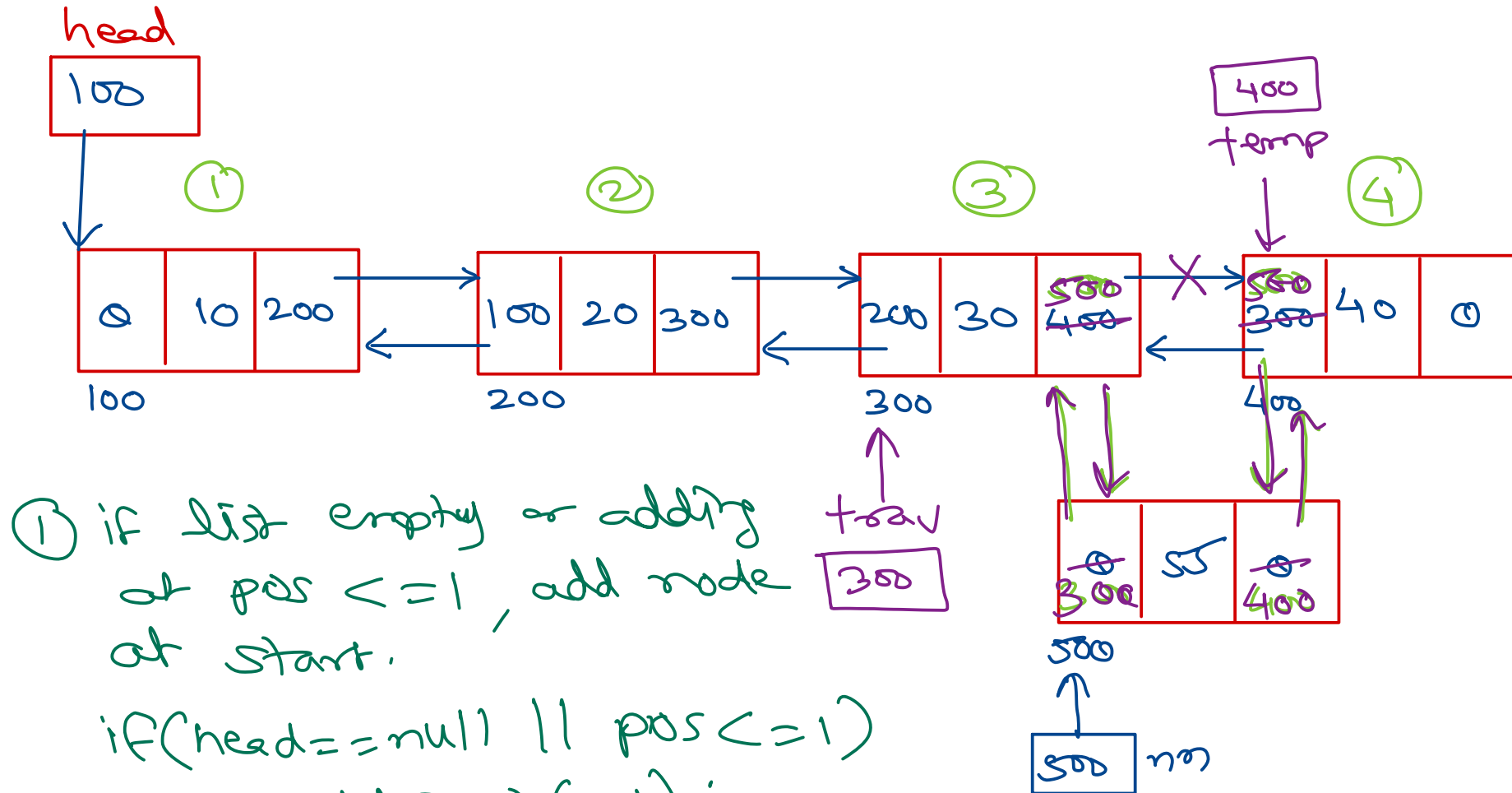
```

nn = new Node(val);
if (head == null)
    head = nn;
else {
    nn.next = head;
    head.prev = nn;
    head = nn;
}

```



Doubly Linear Linked List - add At Pos()



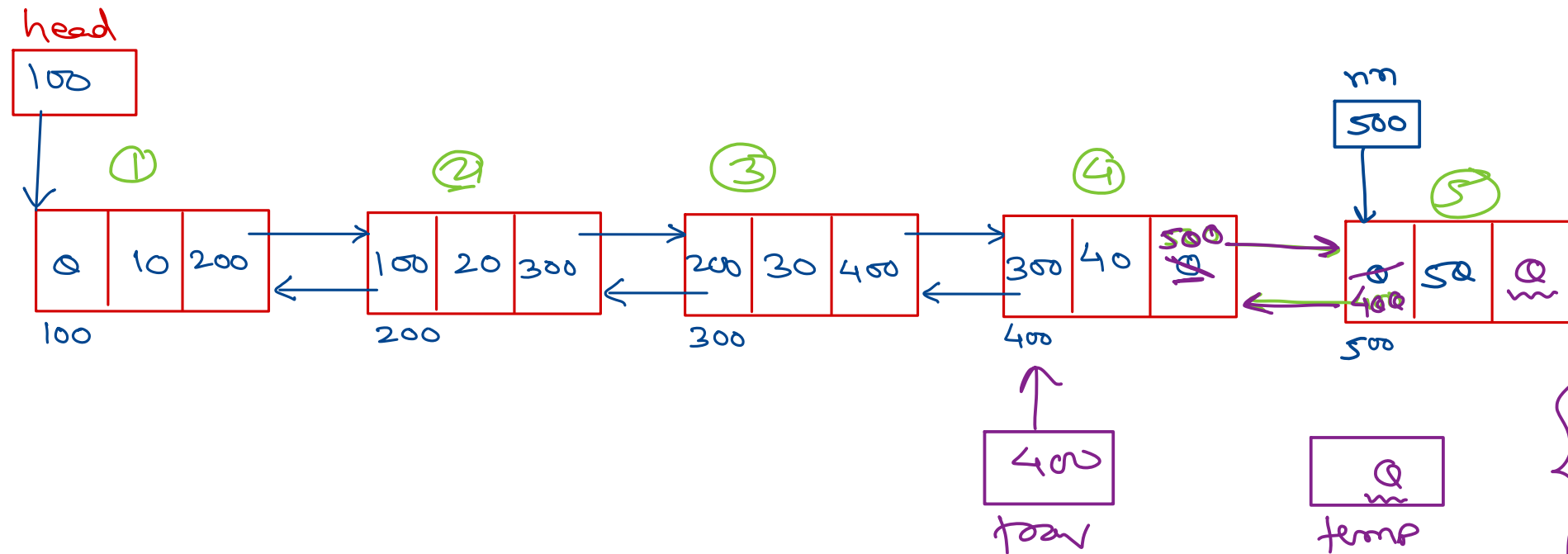
① if list empty or adding at pos ≤ 1 , add node at start.

if(head == null || pos ≤ 1)
addFirst(val);

```
nn = new Node(val);  
trav = head;  
for(i = 1; i < pos - 1; i++)  
    trav = trav.next;  
temp = trav.next;  
nn.next = temp;  
nn.prev = trav;  
trav.next = nn;  
temp.prev = nn;
```



Doubly Linear Linked List - addAtPos() - special case ② = last pos.



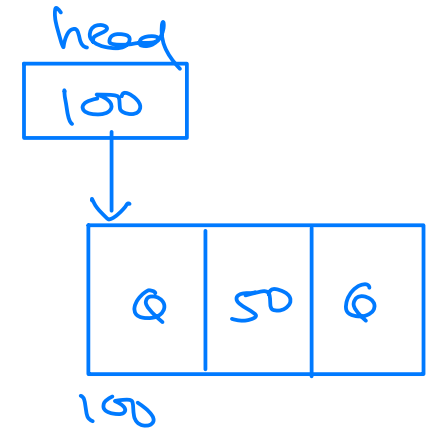
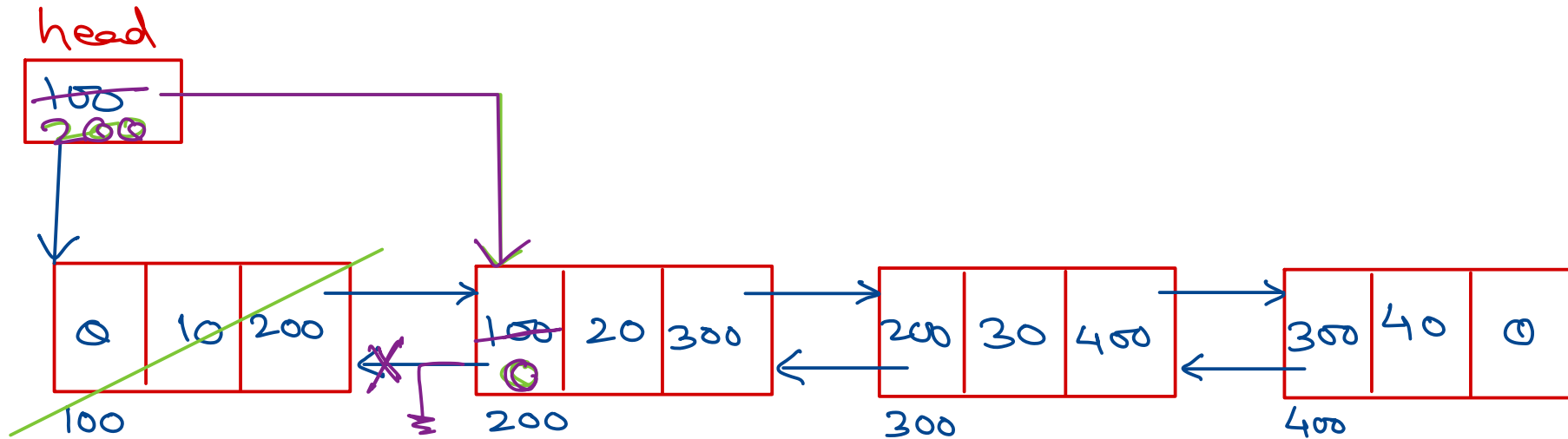
```

nn = new Node(val);
{
    trav = head;
    for(i=1; i < pos-1; i++) {
        if(trav.next == null)
            break;
        trav = trav.next;
    }
    temp = trav.next;
    ✓ nn.next = temp;
    ✓ nn.prev = trav;
    ✓ trav.next = nn;
    if(temp != null)
NPE  ✗ temp.prev = nn;

```



Doubly Linear Linked List - del First()



✓

```
head = head->next;  
head->prev = null;
```

if list is empty,
do nothing.

```
if (head == null)  
    return;
```

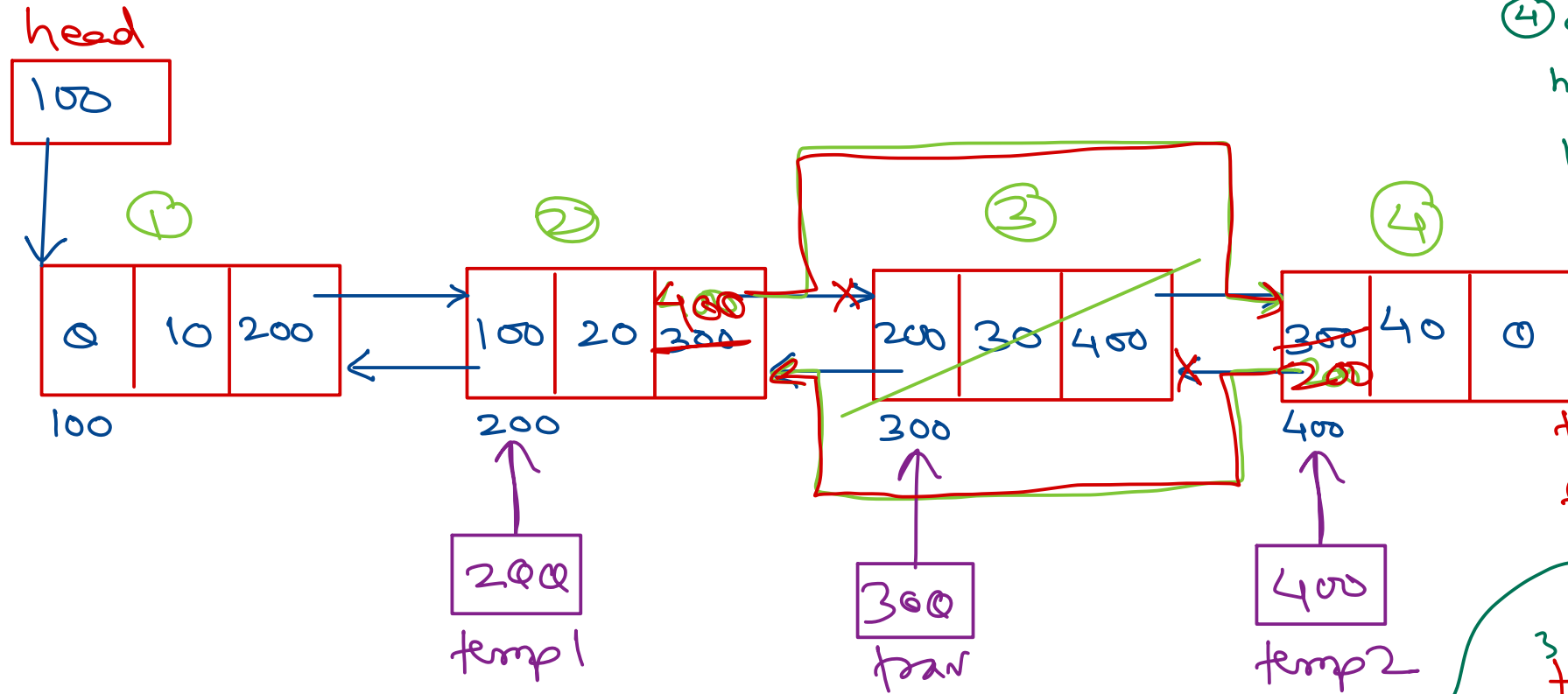
head

if list has single
node, then delete
it.

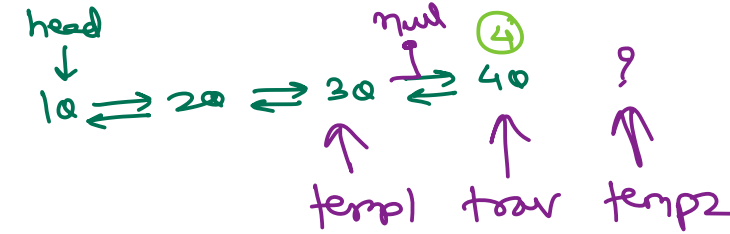
```
if (head->next == null)  
    head = null;
```



Doubly Linear Linked List - delAtPos()



④ deleting the last node.



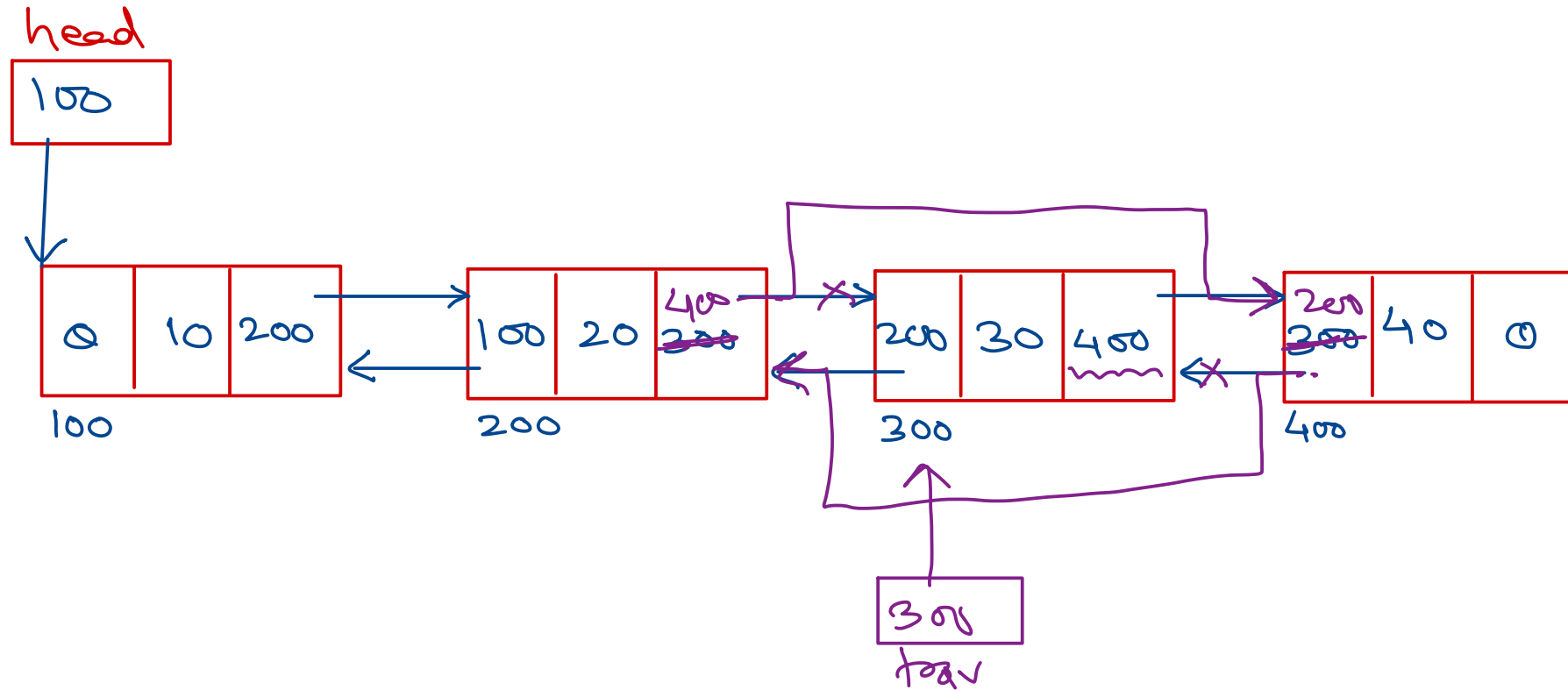
① if list empty or delete at first pos, call delFirst();
if (head == null || pos == 1)
delFirst();

② if deleting at pos less than 1, do nothing;
if (pos < 1)
return;

③ if deleting beyond last pos, then do nothing.

```
trav = head;
for (i = 1; i < pos; i++)
    if (trav.next == null)
        return;
    trav = trav.next;
    temp1 = trav.prev;
    temp2 = trav.next;
    ✓ temp1.next = temp2;
    if (temp2 != null)
        ✓ temp2.prev = temp1;
```

Doubly Linear Linked List - delAtPos()

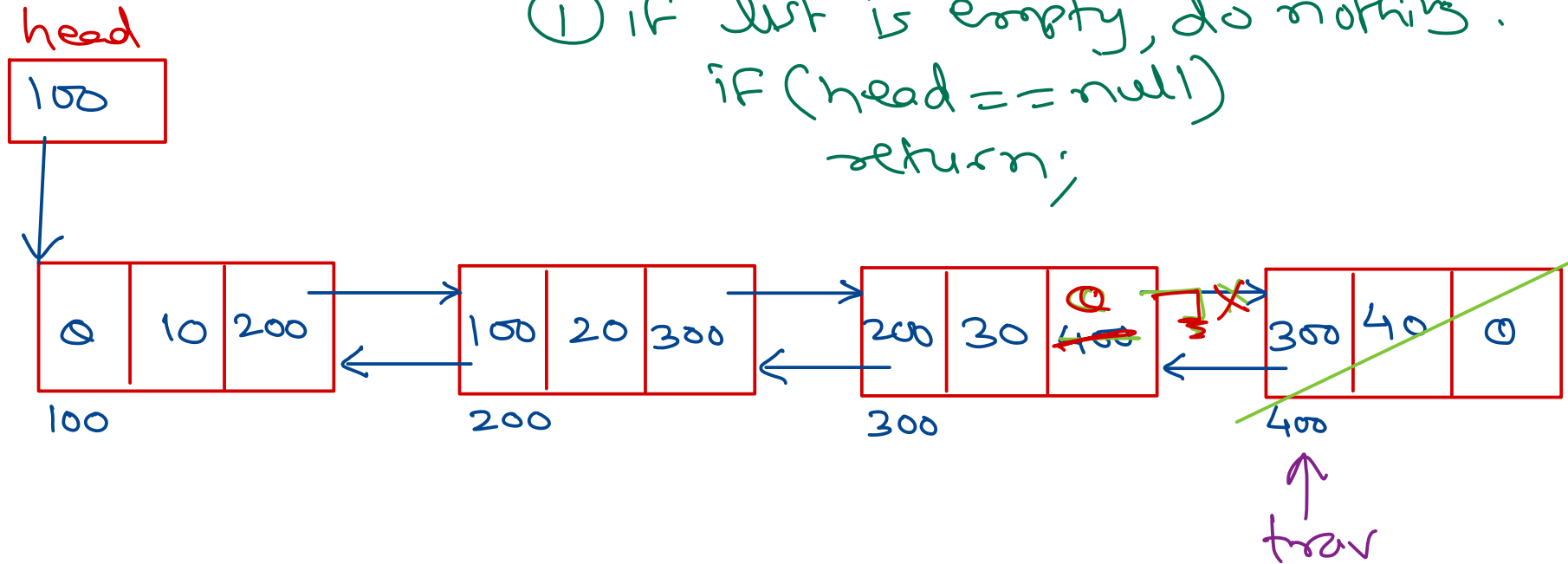


$trav.prev.next = trav.next;$
 $trav.next.prev = trav.prev;$



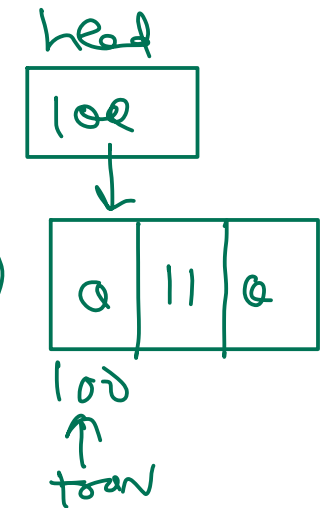
Doubly Linear Linked List - del Last()

① if list is empty, do nothing.
if (head == null)
return;

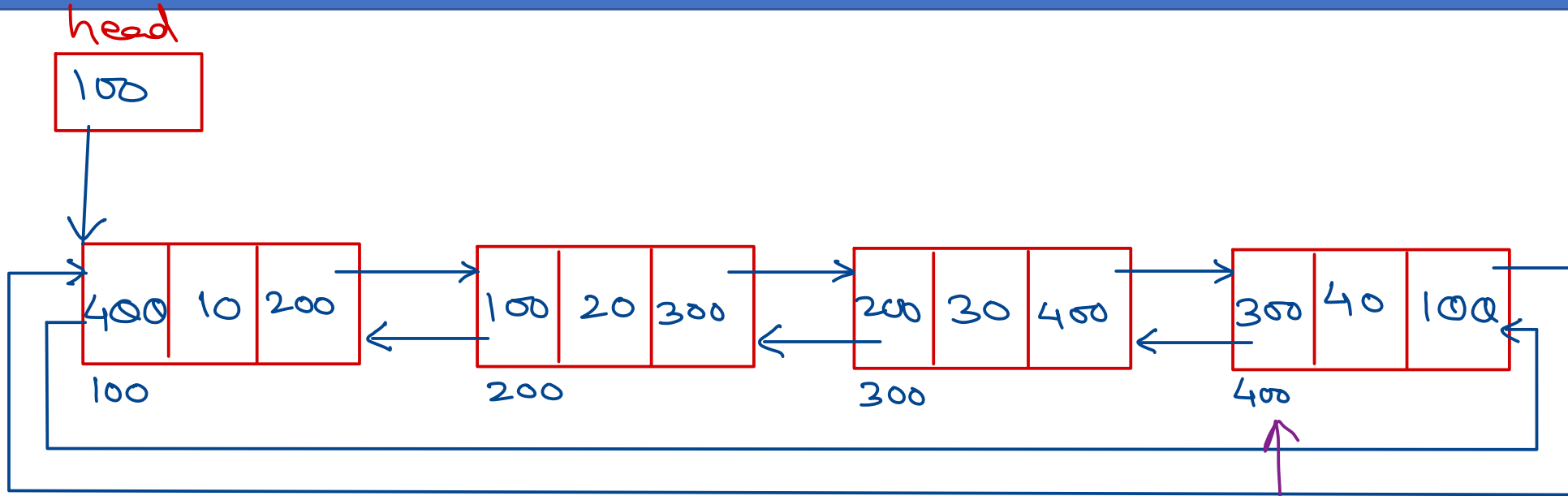


trav = head;
while (trav.next != null)
trav = trav.next;
trav.prev.next = null;

② if list has single node,
then delete it.
if (head.next == null)
head = null;



Doubly Circular Linked List — *display Rev()*



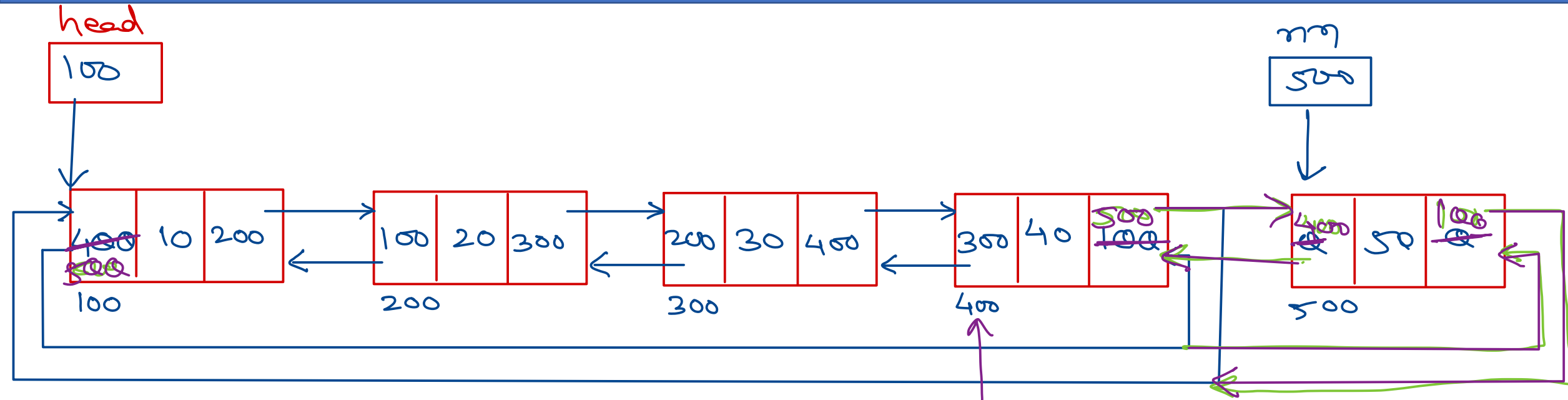
```
if(head != null){  
    trav = head.prev;  
    do {  
        print(trav.data);  
        trav = trav.prev;  
    } while(trav != head.prev);  
}
```

40, 30, 20, 10

2



Doubly Circular Linked List - addLast()



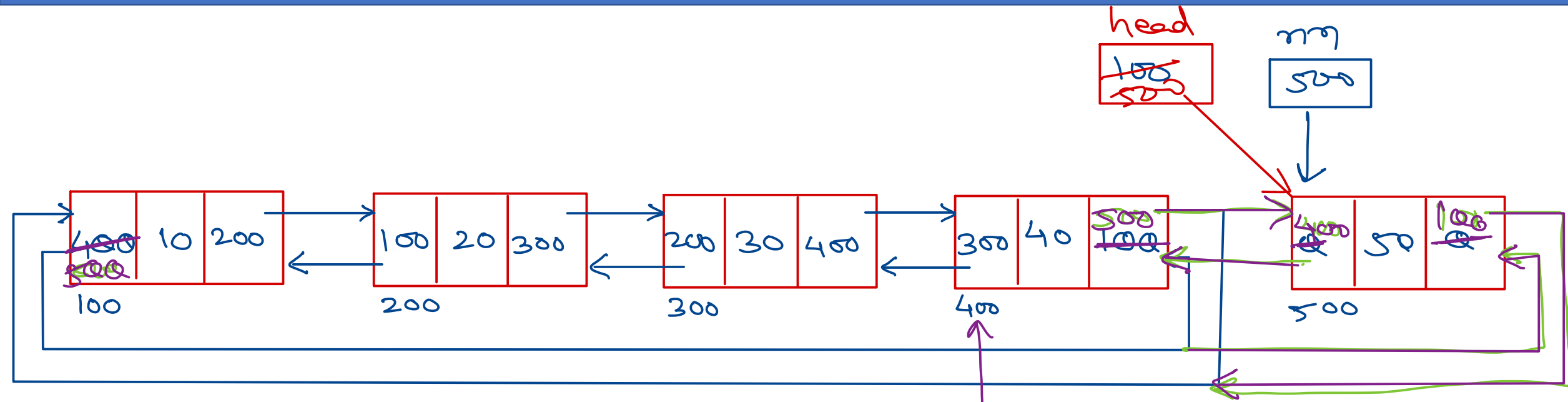
```
trav = head.prev;  
nn.next = head;  
nn.prev = trav;  
trav.next = nn;  
head.prev = nn;
```

① if list empty, add node of start & make it circular.

```
if(head == null) {  
    head = nn;  
    nn.next = head;  
    nn.prev = head;  
}
```



Doubly Circular Linked List - add First ()



```
trav = head->prev;  
nn->next = head;  
nn->prev = trav;  
trav->next = nn;  
head->prev = nn;  
head = nn;
```

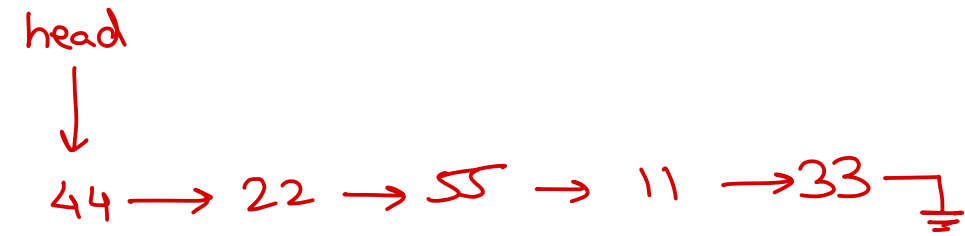
① if list empty, add node of start & make it circular.

```
if(head == null) {  
    head = nn;  
    nn->next = head;  
    nn->prev = head;  
}
```



Linked List – Competitive programming *-selection sort*

- Sort the singly linked list.



```
Node i, j;  
for (i = head ; i != null ; i = i.next) {  
    for (j = i.next ; j != null ; j = j.next) {  
        if ( i.data > j.data ) {  
            int t = i.data ;  
            i.data = j.data ;  
            j.data = t ;  
        }  
    }  
}
```

3
3
3



Linked List – Competitive programming

- Sort the singly linked list.

```
class Emp {
    int id;
    String name;
    double sal;
}
```

3

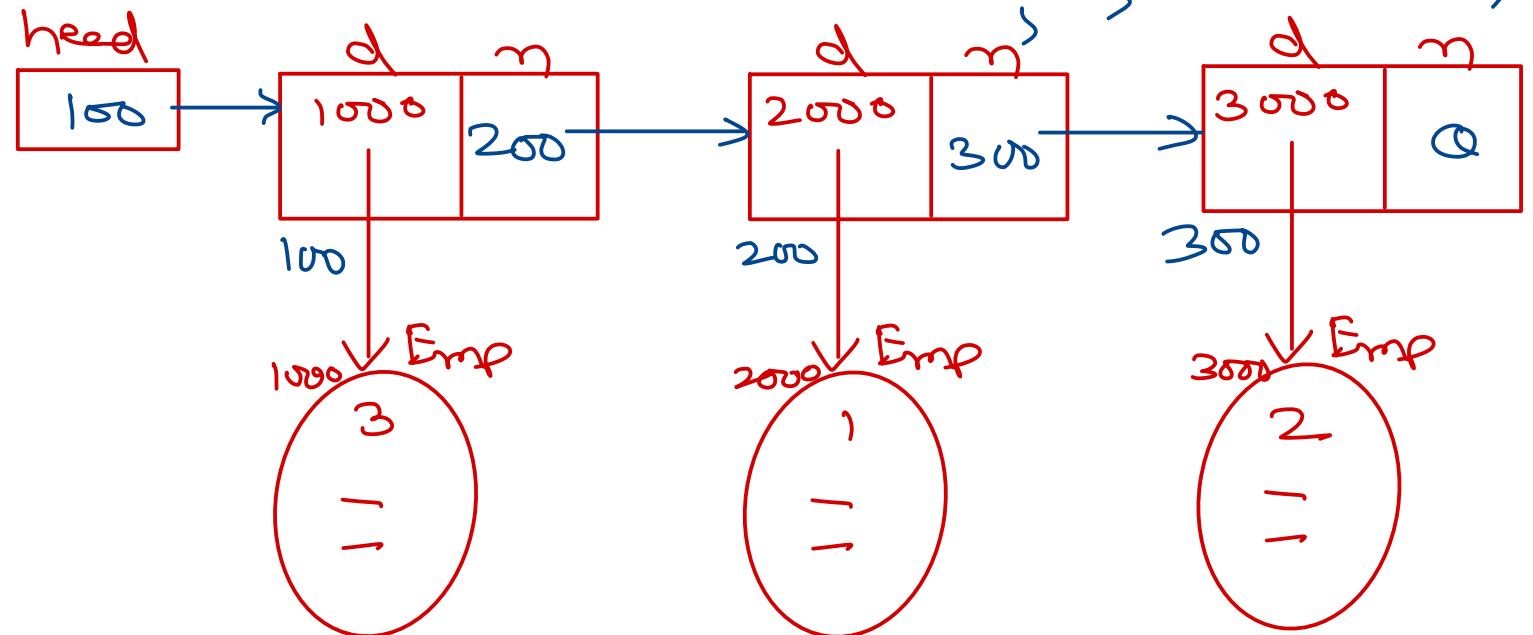
```
class List {
    static class Node {
        Emp data;
        Node next;
    }
}
```

```
private Node head;
...
}
```

3

```
main() {
    List l = new List();
    l.addLast(new Emp(3, ...));
    l.addLast(new Emp(1, ...));
    l.addLast(new Emp(2, ...));
}
```

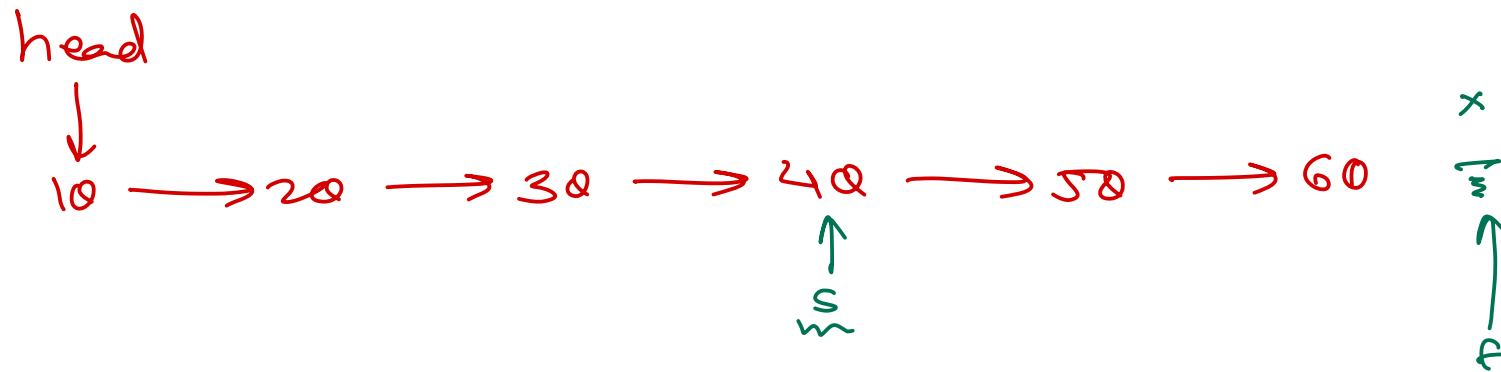
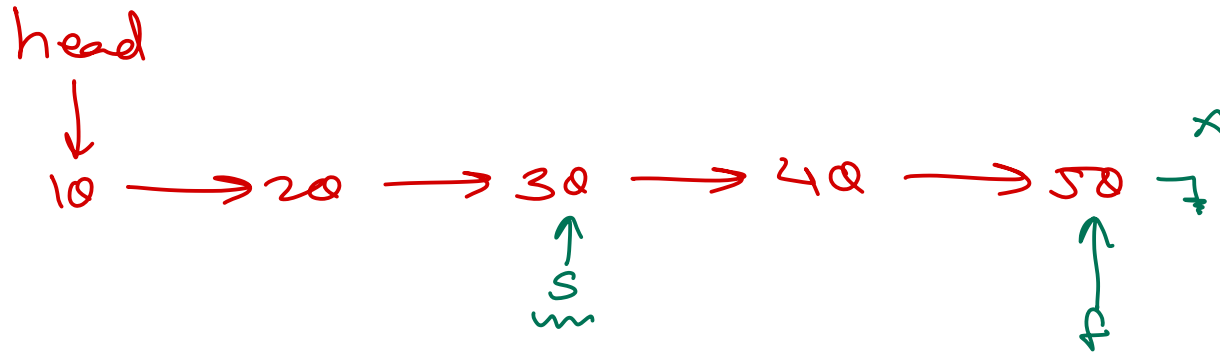
3



```
In List class:
void addLast(Emp val) {
    Node m = new Node(val);
    if (head == null)
        head = m;
    else {
        Node trav = head;
        while (trav.next != null)
            trav = trav.next;
        trav.next = m;
    }
}
```

Linked List – Competitive programming

- Find middle of singly linear linked list.





Thank you!

Nilesh Ghule <nilesh@sunbeaminfo.com>

