

# Data Structures and Algorithms

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## Agenda

- Linked List Applications
- Hashing

## Linked List Applications

### Applications examples

- Browser -- previous/next buttons are implemented as doubly linked list.
- Image Viewer -- previous/next images are shown using doubly linked list.
- Music player -- play queue is implemented as singly linked (with head & tail).

### System Applications

- CPU scheduling -- In Round Robin scheduling, each node is given a CPU time share in circular fashion. Easily implemented using singly circular linked list.
- FAT filesystem internally use linked list to keep track of file data blocks and also the free/unused blocks on disk.
- Dynamic memory allocation internally use linked list to keep track of allocated and free blocks in memory.

### Applications

- Implement stack/queue (dynamically growing).
- Implement stack/queue using singly circular list with only tail pointer (efficient --  $O(1)$  time).
- Implementing advanced data structures like Graph (Adjacency List), HashTable (Chaining).
- Polynomial representation and calculation -- List of coefficients.
  - $4x^3 + 7x^2 + 3x - 5$
  - head --> -5 --> 3 --> 7 --> 4 -->
  - You can write a program to solve the Polynomial i.e.  $f(x)$ , if value of "x" is given.

## Hash Table

- Searching Algorithms
  - Linear search: time =  $O(n)$
  - Binary search: time =  $O(\log n)$
  - Hash Table: time =  $O(1)$  -- ideal -- fastest searching