

## Technical Skills

**Languages:** C, Java, HTML, CSS, JavaScript.

**Libraries/APIs:** Butter Knife, Retrofit, Glide, Smooth Progress bar, Universal Image Loader, Volley library, themoviedb.org API, Google Maps API, Job Scheduler API.

**Others:** Android Application Development, Git/Github, Linux, Mysql, SQLite, JSON.

## Project Experience

### Udacity Alumni - [github.com/opensource/UdacityAlumni](https://github.com/opensource/UdacityAlumni)

January 2017-ongoing

- Developing an Android application that will feature curated capstone projects from Udacity alumni including apps on the Google Play Store. It will also display alumni accomplishments and profiles, career opportunities, etc.
- Implemented code for animation in the app.
- Currently working in a team of 6 Android developers to build a fully functioning Android application.

### Movies World- [play.google.com/MoviesWorld](https://play.google.com/MoviesWorld)

December 2016

- Developed an Android application that will store your favorite movies and displays most popular, high rated, upcoming, now playing and your favorite movies. It will also display movie details, reviews, trailers.
- Implemented using Retrofit, Material Design, theMovieDB API. Currently, the app is under Beta Testing.

### Wings 2K2016- [github.com/extraactivity/Wings2K16](https://github.com/extraactivity/Wings2K16)

January 2016

- Developed an Android application for Wings 2K16 National Level Technical Fest Of Govt. College Of Engineering, Aurangabad.
- Uses Material Design to implement the interactive user interface. also uses the functionality of Google Map API for displaying event location and Google Forms for recording user experience at the event.

### MSBTE Exam Tool-[play.google.com/MSBTE Exam Tool](https://play.google.com/MSBTEExamTool)

April 2014

- Built an Android application as a last year's project that helps diploma students by providing study material.
- Available on Google Play Store with 4000+ downloads.
- The app uses cloud data storage and basic components of Android.

## Education

### Nanodegree Credential, Udacity (Android Developer)

Expected March 2017

### Government College Of Engineering, Aurangabad

BE(Computer Science and Engineering)

CGPA 8.0/10

Expected May 2017

### K.B.H.S.S' Trust Polytechnic, Malegaon, Nashik

Diploma(Computer Technology)

Percentage 85.87%

May 2014

### V.B.H. Vidyalaya, Kalwadi

Class 10th

Percentage 81.64%

March 2011

## Achievements

- CodeVita-2016:** CodeVita is annual Programming contest conducted by TCS. **Team: CompSA(AIR 886)**
- CodeVita-2015:** CodeVita is annual Programming contest conducted by TCS. **Team: CompSA(AIR 1580)**
- Succeed in obtaining **First-rank** in last semester of diploma in Computer Technology & IT department.
- Institute Award for obtaining **Second-rank** in second-year diploma.

## Certifications

Coursera (MOOC platform) University of California, San Diego

- Object-Oriented Programming in Java
- Advanced Data Structures
- Data Structures and Performance

## Activities

- Organized "LAN-Gaming" at Wing's 2016.
- Worked as "Technical Secretary" at Computer Science & Engineering Department-2015.
- Volunteer at Employability Skills Enhancement Training Program Conducted by Universal Education Pvt. Ltd.