will be replaced with new value and returns old value.

String getProperty (String pname)
↳ to get value associated with specified property.
→ If the specified property not available then this method returns
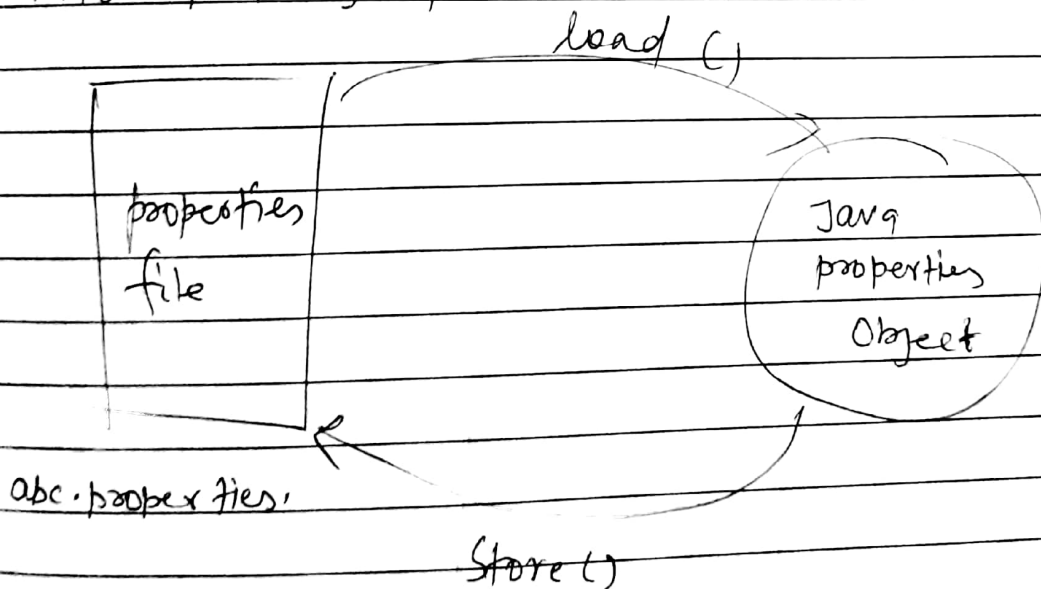null.

③ → Enumeration propertyNames ();
returns all property names present in properties objects.

④ void load (InputStream is)
   to load properties from properties file into Java
properties Objects.

⑤ void store (OutputStream os, String comments)
   ↳ to store properties from Java properties objects
into property file.

```
            load ()
 ┌─────────┐        ╭─────────╮
 │properties│───────│ Java    │
 │file      │       │properties│
 └─────────┘◄───────│ Object  │
 abc.properties.    ╰─────────╯
            Store ()
```

Ex:-

```
import Java.util.*;
import Java.io.*;
class Test
{
    psvm (String[] args) throws Exception
```

```
{
    Properties p = new properties();
    FileInputStream fis = new FileInputStream
                    ("abc.properties");
    p.load(fis);
    S.o.p(p); // {.......} -> key value of proper
                                            file
    
    String s = p.getProperty("venky");
    
    S.o.p(s);  => 9999
    
    p.setProperty("nag", 888);
    
    FileOutputStream fos = new FileOutputStream
                    ("abc.properties");
    p.store(fos, "updated by durga for scjp demo class");
}
}
```