

Pick-Not Pick (Include-Exclude) Problems Sheet

S.N.	Problem Name	Detailed Problem Sheet
1	Maximum Sum of Non-Adjacent Elements	<p>Description: Given an array, find the maximum sum of elements such that no two elements are adjacent.</p> <p>Input: n (size of array), array of integers.</p> <p>Output: Maximum sum</p> <p>Constraints: $1 \leq n \leq 10^5$, $-10^4 \leq arr[i] \leq 10^4$</p> <p>Example: Input: [2, 1, 4, 9] → Output: 11</p> <p>Explanation: Pick 2 and 9 → Sum = 11</p> <p>Approach: Pick current + dp[i-2] or skip current (dp[i-1])</p>
2	Subset Sum Problem	<p>Description: Check if there exists a subset with sum equal to the target.</p> <p>Input: n, array, target sum</p> <p>Output: true/false</p> <p>Constraints: $1 \leq n \leq 10^3$, $0 \leq target \leq 10^4$</p> <p>Example: Input: [3, 34, 4, 12, 5, 2], target = 9 → Output: true</p> <p>Explanation: Subset {4, 5} sums to 9.</p> <p>Approach: Pick current (sum decreases) or skip current</p>
3	0/1 Knapsack Problem	<p>Description: Given weights, values, and a capacity W, maximize value by picking/not picking items.</p> <p>Input: n, arrays of weights and values, capacity W</p> <p>Output: Maximum achievable value</p> <p>Constraints: $1 \leq n \leq 10^3$, $1 \leq W \leq 10^4$</p> <p>Example: Input: weights = [1,3,4,5], values = [1,4,5,7], W=7 → Output: 9</p> <p>Explanation: Pick items with weight 3 and 4 → Total value = 9</p> <p>Approach: Pick current (if weight allows) or skip current</p>
4	Partition Equal Subset Sum	<p>Description: Check if the array can be partitioned into two subsets with equal sum.</p> <p>Input: n, array</p> <p>Output: true/false</p> <p>Constraints: $1 \leq n \leq 200$, $1 \leq arr[i] \leq 100$</p> <p>Example: Input: [1, 5, 11, 5] → Output: true</p> <p>Explanation: {1,5,5} and {11} both sum to 11.</p> <p>Approach: Reduce to subset sum with target = total_sum/2</p>
5	House Robber Problem	<p>Description: Same as problem 1, but framed in a house-robbing scenario.</p> <p>Input: n, array of money in houses</p> <p>Output: Maximum amount robbed</p> <p>Constraints: $1 \leq n \leq 10^5$, $0 \leq money \leq 10^4$</p> <p>Example: Input: [2, 7, 9, 3, 1] → Output: 12</p> <p>Explanation: Pick 2, 9, 1 → Sum = 12</p> <p>Approach: Standard pick-not pick DP</p>
6	Target Sum Problem	<p>Description: Assign '+' or '-' to each element to reach target sum.</p> <p>Input: n, array, target sum</p> <p>Output: Number of ways to assign signs to reach target</p> <p>Constraints: $1 \leq n \leq 20$, $-1000 \leq arr[i] \leq 1000$</p>

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		Example: Input: nums = [1,1,1,1,1], target = 3 → Output: 5 Explanation: 5 ways to assign signs to get 3. Approach: At each step, add or subtract the current element
7	Maximum Subset with No Consecutive Elements	Description: Find maximum sum of non-consecutive elements. Input: n, array Output: Maximum sum Constraints: $1 \leq n \leq 10^5$, $-10^4 \leq \text{arr}[i] \leq 10^4$ Example: Input: [3, 2, 5, 10, 7] → Output: 15 Explanation: Pick 3, 10, 2 → Sum = 15 Approach: Same as house robber
8	Coin Change (Minimum Coins)	Description: Find minimum number of coins to make a target amount. Input: n, array of coins, target amount Output: Minimum coins needed Constraints: $1 \leq n \leq 12$, $1 \leq \text{amount} \leq 10^4$ Example: Input: coins = [1, 2, 5], amount = 11 → Output: 3 Explanation: 5+5+1 → 3 coins Approach: Pick current coin (stay at index) or skip to next coin
9	Longest Increasing Subsequence (LIS)	Description: Find the length of the longest increasing subsequence. Input: n, array Output: Length of LIS Constraints: $1 \leq n \leq 2500$, $-10^4 \leq \text{arr}[i] \leq 10^4$ Example: Input: [10, 9, 2, 5, 3, 7, 101, 18] → Output: 4 Explanation: LIS is [2, 3, 7, 101] Approach: Pick current if it's increasing, else skip
10	Painting Fence Problem	Description: Given n fences and k colors, find the number of ways to paint such that no more than two adjacent fences have the same color. Input: n, k Output: Number of ways to paint Constraints: $1 \leq n \leq 10^4$, $1 \leq k \leq 100$ Example: Input: n = 3, k = 2 → Output: 6 Explanation: Various combinations avoiding 3 adjacent same colors. Approach: Pick same color (limited) or pick different color

Common DP Approaches Across All:

- Recursion
- Memoization (Top-Down)
- Tabulation (Bottom-Up)
- Space Optimization (for linear index problems like House Robber)

Key Characteristics:

- **Decision Tree:** Pick or not pick at each step
- **Intrinsic Value:** When you pick the current item
- **Extrinsic Value:** When you skip the current item
- **State Parameters:** Usually involve index and sometimes additional parameters like remaining weight, sum, or target.