

# Python Interview Questions for Freshers:

1. What is `__init__` in Python?
2. What is the difference between Python Arrays and Lists ?
3. What is slicing in Python?
4. What is a docstring in Python?
5. What is the difference between `break` , `continue` , and `pass` in Python?
6. What is the use of `self` in Python?
7. What are modules and packages in Python?
8. What is `pass` in Python?
9. What is the difference between `print()` , `return` , and `yield` in Python?
10. Explain the classifications of Python data types in terms of whether they are ordered, unordered, mutable, or immutable. Provide examples for each category.
11. What are common built-in data types in Python?
12. What are Python functions? Explain their types.
13. What is a Python dictionary? Explain its key properties.
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28. **. What is the difference between mutable and immutable objects in Python?**
29. **. What is Python's `None` type, and how is it used?**

## 1. What is `__init__` in Python?

The `__init__` method is a constructor in Python. It is called automatically when a new object of a class is created. It is used to initialize the attributes of a class.

### Example:

```
python
Copy code
class Student:
    def __init__(self, fname, lname, age, section):
        self.firstname = fname
        self.lastname = lname
        self.age = age
        self.section = section

stu1 = Student("Sara", "Ansh", 22, "A2")
```

## 2. What is the difference between Python Arrays and Lists?

Feature	Arrays	Lists
<b>Data Type</b>	Homogeneous (only one data type)	Heterogeneous (any data types)
<b>Memory</b>	Consumes less memory	Consumes more memory

### Example:

```
python
Copy code
import array
a = array.array('i', [1, 2, 3]) # Array
b = [1, 2, 'string']           # List
```

## 4. What is slicing in Python?

Slicing is used to extract parts of sequences like strings, lists, or tuples.

**Syntax:** `[start : stop : step]`

**Example:**

```
python
Copy code
numbers = [1, 2, 3, 4, 5]
print(numbers[1:4]) # Output: [2, 3, 4]
```

### Key Differences:

- **Indexing** accesses a single element at the specified position.
- **Slicing** returns a new sub-sequence (list, string, etc.) from the original sequence.

## 5. What is a docstring in Python?

A **docstring** is a multiline string used to document a specific segment of code like functions, classes, or modules.

**Example:**

```
python
Copy code
def example_function():
    """This function demonstrates docstrings."""
    pass
```

## 7. What is the difference between `break`, `continue`, and `pass` in Python?

Keyword	Purpose
<b>break</b>	Terminates the loop immediately.
<b>continue</b>	Skips the current iteration and continues with the next.
<b>pass</b>	Does nothing and is used as a placeholder for empty blocks.

### Example:

```
python
Copy code
for i in range(5):
    if i == 2:
        continue
    elif i == 4:
        break
    print(i) # Output: 0, 1, 3
```

## 8. What is the use of `self` in Python?

`self` represents the instance of a class and is used to access its attributes and methods.

## 9. What are global, protected, and private attributes in Python?

Attribute Type	Example	Access Level
<b>Global</b>	<code>global_var</code>	Accessible anywhere in the program.
<b>Protected</b>	<code>_protected</code>	Accessible within the class and subclasses.
<b>Private</b>	<code>__private</code>	Accessible only within the class.

## 10. What are modules and packages in Python?

- **Modules:** Files containing Python code (e.g., `.py` files).

- **Packages:** A collection of modules organized in directories with an `__init__.py` file.**Example:**
- **Module:** A single Python file containing code (functions, variables, etc.).
- **Package:** A collection of modules in a directory with an `__init__.py` file.
- **Library:** A collection of modules and packages that serve a specific purpose (e.g., NumPy, Pandas).

#### 1. Python Module:

A module in Python is a single file that contains Python definitions.

```
# Module usage
import math
print(math.sqrt(16)) # Output: 4.0
```

## 2. Python Package:

A **package** is a collection of Python modules. It is a directory that contains multiple Python files along with an `__init__.py` file. The `__init__.py` file tells Python that the directory should be treated as a package.

## 3. Python Library:

A **library** is a collection of modules and packages that provide functionalities for a specific purpose. A library can contain hundreds or thousands of modules and packages. Libraries are typically distributed via package managers like `pip`.

## 11. What is `pass` in Python?

The `pass` keyword is used as a placeholder for empty code blocks to prevent syntax errors.

#### Example:

```
def my_function():  
    pass # Placeholder for future code
```

## 12. What are common built-in data types in Python?

Category	Data Types	Description
Numeric	<code>int</code> , <code>float</code> , <code>complex</code>	Numbers including integers, decimals, etc.
Sequence	<code>list</code> , <code>tuple</code> , <code>range</code> , <code>str</code>	Ordered collections of items.
Mapping	<code>dict</code>	Key-value pairs.
Set Types	<code>set</code> , <code>frozenset</code>	Unordered collections of unique items.
Boolean	<code>bool</code>	<code>True</code> or <code>False</code> .
None Type	<code>None</code>	Represents a null value.

#### Example:

```
python  
Copy code  
a = [1, 2, 3] # List  
b = {'name': 'Alice'} # Dictionary  
c = {1, 2, 3} # Set
```

## 13. What are Python functions? Explain their types.

Python functions are blocks of reusable code used to perform specific tasks. A function is defined using the `def` keyword, followed by its name and parameters.

```
python
Copy code
def greet(name):
    return f"Hello, {name}!"
print(greet("Alice")) # Output: Hello, Alice!
```

### Types of functions in Python:

1. **Built-in Functions:** Predefined functions like `print()`, `len()`, `type()`, etc.
2. **User-Defined Functions:** Functions created by the user.
3. **Lambda Functions:** Anonymous functions defined using the `lambda` keyword.
4. **Recursive Functions:** Functions that call themselves to solve smaller instances of a problem.
5. **Higher-Order Functions:** Functions that take other functions as arguments (e.g., `map()`, `filter()`).

## 14 . What is the difference between `print()`, `return`, and `yield` in Python?

### Answer:

Here's a detailed breakdown of the differences between `print()`, `return`, and `yield`:

#### 1. `print()`:

- **Purpose:** The `print()` function outputs data to the console or standard output. It does not affect the flow of the program.



- **Behavior:** It prints values, expressions, or strings, and then continues executing the rest of the program.
- **Use case:** Use `print()` when you want to display information, typically for debugging or user interaction.

#### Example:

```
python
Copy code
def greet():
    print("Hello, World!")
greet()
```

#### Output:

```
Copy code
Hello, World!
```

## 2. `return` :

- **Purpose:** The `return` statement is used in a function to send a result back to the caller and exit the function. It can return any type of value (including a list, string, integer, etc.).
- **Behavior:** When `return` is executed, the function terminates, and the value is passed back to the calling code.
- **Use case:** Use `return` when you want a function to compute and return a value.

#### Example:

```
python
Copy code
def add(a, b):
    return a + b
```

```
result = add(5, 3)
print(result) # Output: 8
```

### 3. `yield` :

- **Purpose:** The `yield` keyword is used to produce a value from a generator function and pauses the function's state, which can later be resumed.
- **Behavior:** Unlike `return`, `yield` doesn't terminate the function. Instead, it "yields" a value to the caller and allows the function to resume from where it left off when called again.
- **Use case:** Use `yield` when dealing with large datasets or when you want to generate a sequence of values lazily (i.e., on-demand) without loading everything into memory at once.

#### Example:

```
python
Copy code
def countdown(n):
    while n > 0:
        yield n
        n -= 1

for number in countdown(5):
    print(number)
```

#### Output:

```
Copy code
5
4
3
2
```

## Key Differences:

Feature	<code>print()</code>	<code>return</code>	<code>yield</code>
<b>Purpose</b>	Output data to the console	Send a result back to the caller	Generate values lazily in a generator
<b>Execution Flow</b>	Continues execution after printing	Exits the function and returns a value	Pauses function, resuming on next call
<b>Use Case</b>	Debugging or displaying info	Returning values from a function	Handling large data or sequences lazily

Let me know if you'd like further examples or details!

## Quick Summary:

- **Ordered:** `int`, `float`, `complex`, `list`, `tuple`, `range`, `str`, `bytes`, `memoryview`.
- **Unordered:** `dict`, `set`, `frozenset`.
- **Mutable:** `list`, `dict`, `set`, `bytearray`.
- **Immutable:** `int`, `float`, `complex`, `tuple`, `str`, `bytes`, `frozenset`, `range`, `memoryview`.

## 14. What is a Python dictionary? Explain its key properties.

A Python dictionary is a collection of key-value pairs. It is unordered, mutable, and indexed by keys.

### Key Properties:

- Keys must be unique and immutable (e.g., strings, numbers, or tuples).
- Values can be of any data type.
- Dictionaries are defined using `{}`.

Example:

```
python
Copy code
my_dict = {"name": "John", "age": 25}
print(my_dict["name"]) # Output: John
my_dict["age"] = 30 # Updating value
```

## Key Properties of a Python Dictionary:

### 1. Key-Value Pair Structure:

- A dictionary consists of keys and their associated values.
- Example:

```
python
Copy code
student = {"name": "John", "age": 21, "grade": "A"}
```

- Here, `name`, `age`, and `grade` are **keys**, and `"John"`, `21`, and `"A"` are the **values**.

### 2. Keys Must Be Unique:

- Keys in a dictionary must be **unique**. If a key is repeated, the most recent value will overwrite the previous one.
- Example:

```
python
Copy code
data = {"a": 1, "b": 2, "a": 3}
print(data) # Output: {'a': 3, 'b': 2}
```

### 3. Keys Must Be Immutable:

- Keys can only be **immutable data types** like strings, numbers, or tuples.
- Mutable types like lists or other dictionaries cannot be used as keys.
- Example (invalid key):

```
python
Copy code
invalid_dict = {[1, 2]: "value"} # Raises a TypeError
```

#### 4. Values Can Be Any Data Type:

- Values can be of any data type, including lists, dictionaries, or even functions.
- Example:

```
python
Copy code
sample_dict = {"numbers": [1, 2, 3], "nested": {"key":
"value"}}
```

5.

## 15. Explain list comprehensions with an example.

List comprehension is a concise way to create lists in Python.

### Syntax:

```
python
Copy code
[expression for item in iterable if condition]
```

Example:

```
python
Copy code
squares = [x**2 for x in range(1, 6)]
print(squares) # Output: [1, 4, 9, 16, 25]
```

This creates a list of squares from 1 to 5.

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## 16. What is the difference between deep copy and shallow copy?

- **Shallow Copy:** Creates a new object but references the same elements in the original object. Changes in nested objects reflect in the copied object.

Example:

```
python
Copy code
import copy
list1 = [[1, 2], [3, 4]]
shallow_copy = copy.copy(list1)
shallow_copy[0][0] = 99
print(list1) # Output: [[99, 2], [3, 4]]
```

- **Deep Copy:** Creates a completely independent copy of the original object, including nested objects. Changes do not affect the original object.

Example:

```
python
Copy code
deep_copy = copy.deepcopy(list1)
deep_copy[0][0] = 100
print(list1) # Output: [[99, 2], [3, 4]]
```

## 17. Explain Python's `with` statement.

The `with` statement is used for resource management. It ensures that resources like files or database connections are properly closed or released after use, even if exceptions occur.

Example:

```
python
Copy code
with open("example.txt", "r") as file:
    content = file.read()
# File is automatically closed after exiting the block.
```

## 18. What are Python's commonly used libraries?

Some commonly used Python libraries include:

- **NumPy:** For numerical computing.
  - **Pandas:** For data manipulation and analysis.
  - **Matplotlib/Seaborn:** For data visualization.
  - **Scikit-learn:** For machine learning.
  - **TensorFlow/PyTorch:** For deep learning.
  - **Flask/Django:** For web development.
  - **Requests:** For handling HTTP requests.
  - **BeautifulSoup:** For web scraping.
  - **OS and Sys:** For interacting with the operating system.
- 
-

## 23. How can you merge two dictionaries in Python? Provide multiple ways to achieve this.

- Using `update()`:

```
python
Copy code
dict1 = {"a": 1, "b": 2}
dict2 = {"c": 3, "d": 4}
dict1.update(dict2)
print(dict1) # Output: {'a': 1, 'b': 2, 'c': 3, 'd': 4}
```

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## 25. What are Python's `any()` and `all()` functions? Explain with examples.

- `any()`: Returns `True` if at least one element of an iterable is true.

- **Example:**

```
any([0, False, True]) # Output: True
```

- `all()`: Returns `True` if all elements of an iterable are true.

- **Example:**

```
all([1, 2, 3]) # Output: True
```



## 26. How does the Python `zip()` function work? What happens if the input iterables have different lengths?

- **Purpose:** Combines multiple iterables element-wise into tuples.

- **Example:**

```
python
Copy code
a = [1, 2, 3]
b = ['a', 'b', 'c']
print(list(zip(a, b))) # Output: [(1, 'a'), (2, 'b'), (3, 'c')]
```

- **Different Lengths:** `zip()` stops when the shortest iterable is exhausted.

- **Example:**

```
python
Copy code
a = [1, 2, 3]
b = ['a', 'b']
print(list(zip(a, b))) # Output: [(1, 'a'), (2, 'b')]
```

---

## 28. How can you remove duplicates from a list in Python while maintaining the order?

- **Using `dict.fromkeys()`:**

```
my_list = [1, 2, 2, 3, 3, 4]
unique_list = list(dict.fromkeys(my_list))
print(unique_list) # Output: [1, 2, 3, 4]
```

- **Using a loop:**

```
python
Copy code
my_list = [1, 2, 2, 3, 3, 4]
unique_list = []
for item in my_list:
    if item not in unique_list:
        unique_list.append(item)
print(unique_list) # Output: [1, 2, 3, 4]
```

## 29. How does Python handle negative indexing in sequences like lists or strings? Why is it useful?

- **Negative indexing** starts from the end of the sequence. `-1` refers to the last element, `-2` to the second last, and so on.
  - **Example:**

```
python
Copy code
my_list = [1, 2, 3, 4]
print(my_list[-1]) # Output: 4
print(my_list[-2]) # Output: 3
```

- **Usefulness:** It allows easy access to the last elements without needing to know the length of the sequence.

## 30. What is the Global Interpreter Lock (GIL) in Python, and how does it affect multi-threading?

- **GIL:** A mutex that protects access to Python objects, limiting execution to one thread at a time in a single process.
- **Effect on multi-threading:**

- It makes Python threads execute one at a time, preventing true parallelism.
- Affects CPU-bound tasks but not I/O-bound tasks, where threads can run concurrently.
- **Example:** Python's multithreading is useful for I/O-bound tasks, but not for CPU-bound tasks like computations.

## What is a generator in Python, and how does it differ from a regular function?

- **Answer:**

A

**generator** is a function that yields a sequence of values instead of returning a single value. When a generator function is called, it returns an iterator object, which can be iterated over using a loop.

Unlike a regular function, which returns a single value and exits, a generator uses the `yield` keyword to return multiple values one by one, maintaining the state between function calls.

**Example:**

```
python
Copy code
def my_generator():
    yield 1
    yield 2
    yield 3

gen = my_generator()
for val in gen:
    print(val) # Output: 1 2 3
```

## 4. What are Python decorators and how do they work?

- **Answer:**

A

**decorator** is a function that wraps another function or method, adding additional functionality to it. It allows you to modify or extend the behavior of the original function without changing its code directly.

**Syntax:** You apply a decorator using the `@` symbol above the function definition.

**Example:**

```
python
Copy code
def my_decorator(func):
    def wrapper():
        print("Before function call")
        func()
        print("After function call")
    return wrapper

@my_decorator
def greet():
    print("Hello!")

greet()
# Output:
# Before function call
# Hello!
# After function call
```

## What is the difference between `is` and `==` in Python?

- **Answer:**

- `is`: Checks whether two objects refer to the same memory location (identity comparison).

- `==`: Checks whether the values of two objects are equal (value comparison).

### Example:

```
python
Copy code
a = [1, 2, 3]
b = [1, 2, 3]
c = a

print(a == b)  # True (values are equal)
print(a is b)  # False (different memory locations)
print(a is c)  # True (same memory location)
```

The operators `is` and `==` are both used for comparisons in Python, but they serve **different purposes** and behave differently depending on the context.

### Key Differences Between `is` and `==`:

Feature	<code>is</code> (Identity Operator)	<code>==</code> (Equality Operator)
<b>Purpose</b>	Checks <b>identity</b> : Whether two objects refer to the same memory location.	Checks <b>equality</b> : Whether the values of two objects are the same.
<b>Comparison</b>	Compares the <b>memory address</b> (object identity).	Compares the <b>values</b> of objects.
<b>Use Cases</b>	Used for checking if two variables point to the <b>same object</b> in memory.	Used for comparing if two variables have <b>equal values</b> .
<b>Types</b>	Works on any object but only checks identity.	Works on any object and compares values.

## 1. What is the difference between mutable and immutable objects in Python?

- **Answer:**

- **Mutable objects** can be changed after they are created. Examples include lists, dictionaries, and sets.
- **Immutable objects** cannot be changed after they are created. Examples include strings, tuples, and numbers.

**Example:**

```
python
Copy code
# Mutable Example
my_list = [1, 2, 3]
my_list[0] = 10
print(my_list) # Output: [10, 2, 3]

# Immutable Example
my_string = "hello"
try:
    my_string[0] = "H" # Throws an error
except TypeError as e:
    print(e) # 'str' object does not support item assignment
```

## 2. What is Python's **None** type, and how is it used?

- **Answer:**
  - **None** is a special data type in Python that represents the absence of a value or a null value.
  - It is used as a placeholder for variables that are declared but not yet assigned a value, or as a return value for functions that do not explicitly return anything.

**Example:**

```
python
Copy code
```

```
# Example of None as a placeholder
result = None
print(result) # Output: None

# Example of a function returning None
def greet(name):
    print(f"Hello, {name}!")

x = greet("Alice") # The function prints a message but returns None
print(x) # Output: None
```

## . What is a lambda function? How is it different from a regular Python function?

### Answer:

- A **lambda function** is an anonymous, inline function defined using the `lambda` keyword. It can take any number of arguments but can only have one expression.
- Lambda functions are often used for short-lived purposes where defining a full function isn't necessary.

### Syntax:

```
python
Copy code
lambda arguments: expression
```

### Example:

```
python
Copy code
# Regular function
def add(x, y):
    return x + y

# Lambda function
add_lambda = lambda x, y: x + y

print(add(3, 5))          # Output: 8
print(add_lambda(3, 5))  # Output: 8
```

### Difference:

- A regular function can have multiple statements, while a lambda function is limited to a single expression.
- Lambda functions are typically used for concise operations like in `map`, `filter`, or `reduce`.

### How do you use `lambda` with `map`?

#### Answer:

The

`map()` function applies a lambda (or any function) to each item in an iterable (like a list) and returns a map object.

#### Example:

```
python
Copy code
nums = [1, 2, 3, 4, 5]
```



```
squared = map(lambda x: x ** 2, nums)
print(list(squared)) # Output: [1, 4, 9, 16, 25]
```

### 3. What is the `filter` function and how does it work with `lambda` ?

#### Answer:

The

`filter()` function filters elements of an iterable based on a function (or lambda) that returns `True` or `False`.

#### Example:

```
python
Copy code
nums = [1, 2, 3, 4, 5, 6]
even_nums = filter(lambda x: x % 2 == 0, nums)
print(list(even_nums)) # Output: [2, 4, 6]
```

### 4. What is the `reduce` function? How is it different from `map` and `filter` ?

#### Answer:

- The `reduce()` function (from the `functools` module) applies a rolling computation to the elements of an iterable.
- Unlike `map` and `filter`, which operate on individual elements, `reduce` operates on pairs of elements to reduce the iterable to a single cumulative value.

#### Syntax:

```
python
Copy code
```

```
reduce(function, iterable, [initial])
```

### Example:

```
python
Copy code
from functools import reduce

nums = [1, 2, 3, 4, 5]
# Sum of all numbers
result = reduce(lambda x, y: x + y, nums)
print(result) # Output: 15
```

## 5. What are some practical use cases of lambda, map, filter, and reduce?

### Use Case 1: Find squares of numbers using `map` .

```
python
Copy code
nums = [1, 2, 3, 4]
squares = map(lambda x: x ** 2, nums)
print(list(squares)) # Output: [1, 4, 9, 16]
```

### Use Case 2: Filter out odd numbers using `filter` .

```
python
Copy code
nums = [10, 15, 20, 25]
evens = filter(lambda x: x % 2 == 0, nums)
```

```
print(list(evens)) # Output: [10, 20]
```

### Use Case 3: Find the product of a list of numbers using **reduce** .

```
python
Copy code
from functools import reduce

nums = [2, 3, 4]
product = reduce(lambda x, y: x * y, nums)
print(product) # Output: 24
```

### Use Case 4: Sort tuples based on the second value using **lambda** .

```
python
Copy code
data = [(1, 'b'), (3, 'a'), (2, 'c')]
sorted_data = sorted(data, key=lambda x: x[1])
print(sorted_data) # Output: [(3, 'a'), (1, 'b'), (2, 'c')]
```