**Rules of contribution & Documentation**

**Why am I building this app?**  
-> I want to build my own institution that stands in the world on its own. I need to finance that, to do that I want to expand in a previously untouched/neglected part of the world.  
I believe India’s population can be its biggest asset if utilised properly and that is what I want to do. I am also inspired by the huge number of people that are already working in the service industry.

**Rules of contribution –**

1. No half-hearted PRs will be accepted.
2. Every variable must be named according to guidelines.
3. Always remember -> Badly done is better than unfinished and nice.
4. Tell other people when they are stupid -> Nicely.
5. Add documentation for all Util Classes without fail.
6. Ask stupid questions.

**How to name variable?**

1. Classes follow -> CamelCase
2. Variables follow -> camelCase
3. NoSQL DB nodes -> camelCase
4. Resource IDs -> @idNameOfResource
5. Do not be lazy -> make the name as long as you want
6. Activity classes -> ShoutOutLoudActivity.java
7. Model Classes -> Message.java/Advertisement.java/Mobile.java
8. Controller Classes -> WhatIsControlledController.java
9. Adapter Classes -> IronManSuitAdapter.java
10. Activity Layout -> activity\_thanos\_body\_modification.xml
11. Layout Resource -> layout\_resource\_name.xml

**Coding best Practices [Attention] –**

1. Every thing that goes in the Database HAS TO BE AN OBJECT ONLY or a getter() should exist for the value inserted.
2. Model Classes NEED to be present for all objects that will be put in a DB.
3. Push IDs/auto generated IDs need to be avoided for OCD reasons.
4. Every string used needs to be added to “strings.xml”.
5. String resources should be separated by the resource file names in a comment above it.
6. Every Image NEEDS to have a CONTENT DESCRIPTION.
7. No variable should be PUBLIC unless it is a Model class.
8. If a function is used more than 2 times – create a utility & document it.
9. A total of 3 callback interfaces are available – do not use them until hell freezes over. Stick to Async code.
10. Every getter should return STRING or Boolean or Custom OBJECT only.
11. Don’t implement shit but, done >> unfinished.
12. Remove all log.x before committing on master.

**Rules for creating a Pull Request –**

1. Link your PR to the issue it concerns itself with.
2. If it is a major UI upgrade comment a Screenshot as well on the issue.
3. Your .gitignore needs to be an EXACT copy of the master branch.
4. Add out of current scope improvements to the To-do of the n+1 project.
5. Add @vikendu as reviewer.
6. If you are not @vikendu, DO NOT MERGE ANY PRs or MARK ANY ISSUES AS CLOSED.
7. Consider commenting something on the Issue if your branch went a little sideways while implementing.
8. Only the final version of the PR will be merged.
9. FORMAT – [#xx] Branch name/something else; where #xx is the issue id from github.

**Roles that will be/are available –**

1. Developer - Implement features from 0 to 100, System Design, System Design issues, Database optimisation, be confident enough to close issues. [Available]
2. Developer Support – Resolve issues and TODOS. Research. Get reviewed by developers before closing issues. [Available]
3. Sales guy – Sell shit, approach investors. [Not Available]

**Operations best practices –**

1. Admins to be added manually to db.