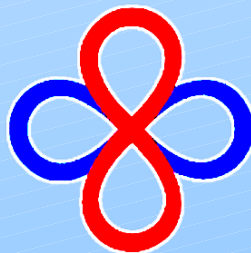
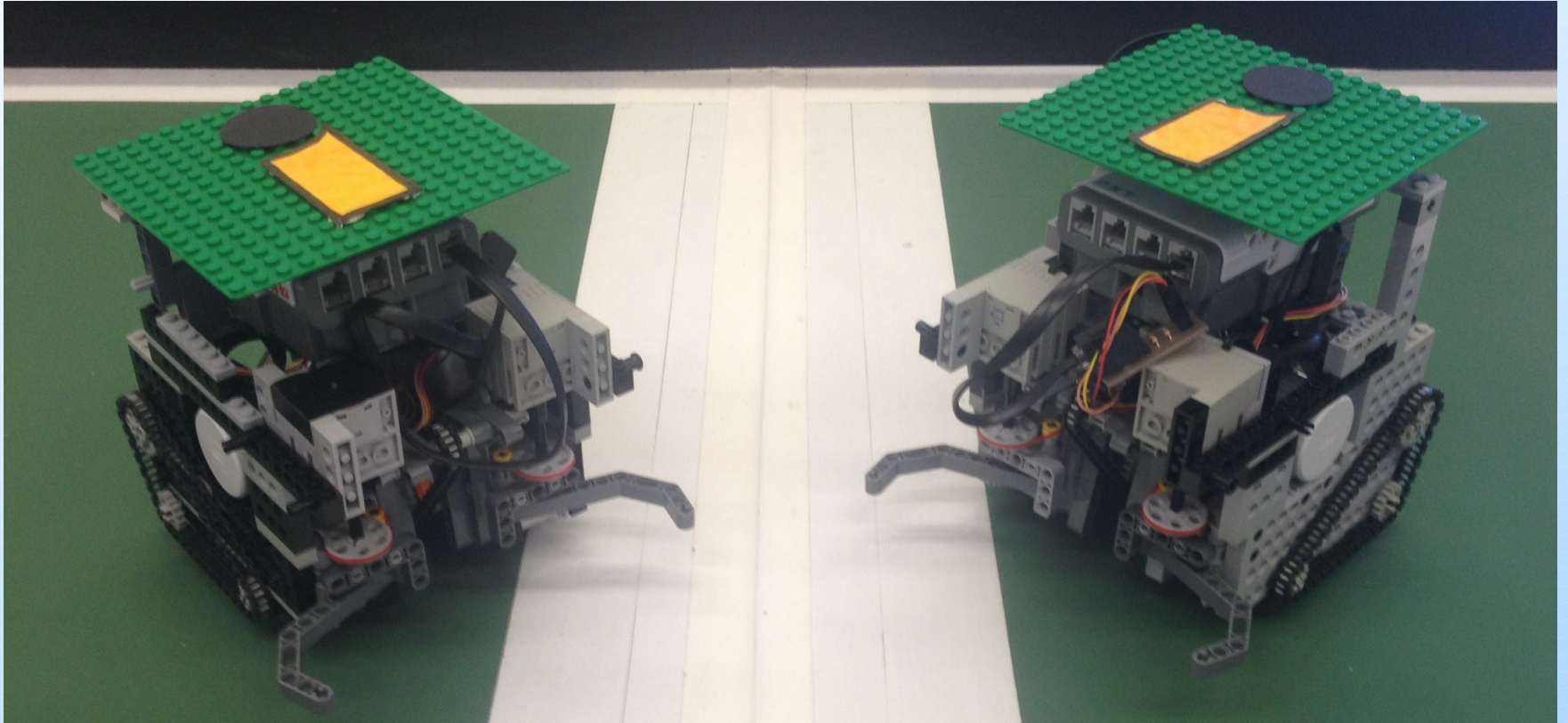
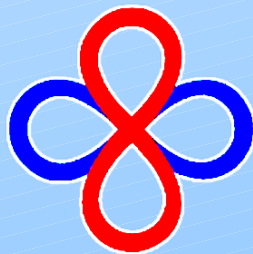
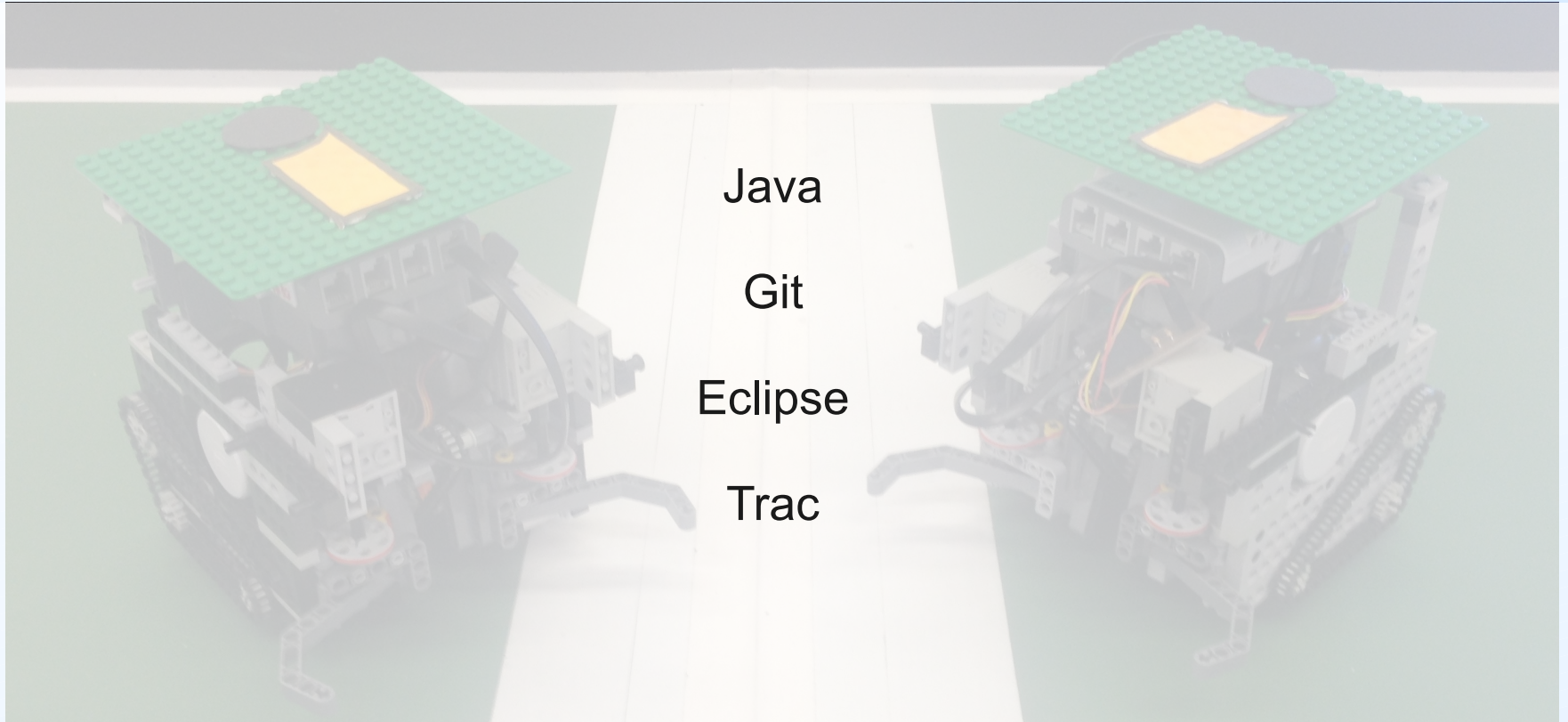




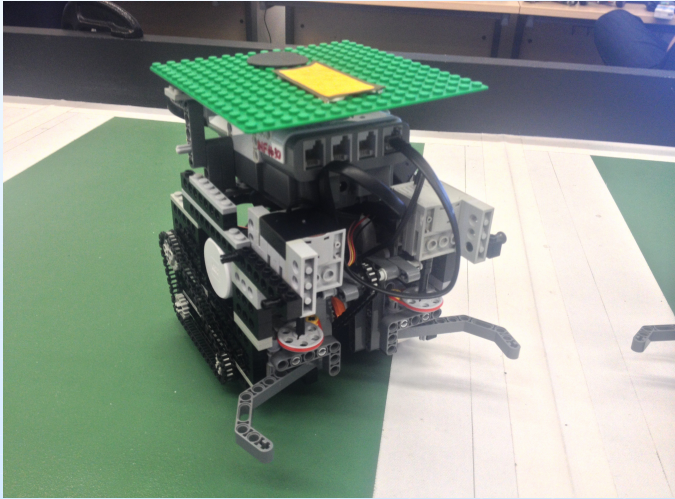
Challenge: Quickly make a pair of robots that follow the rules



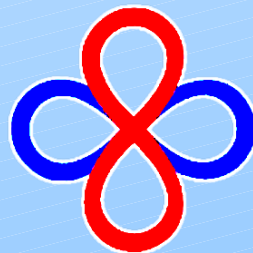
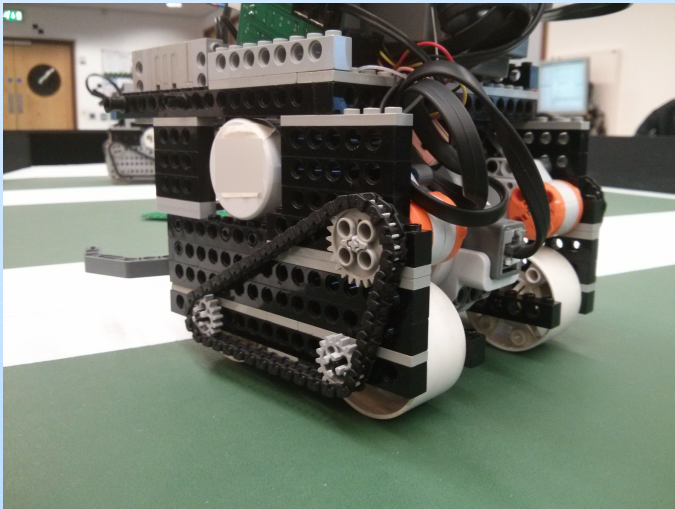
Challenge: Quickly make a pair of
robots that follow the rules



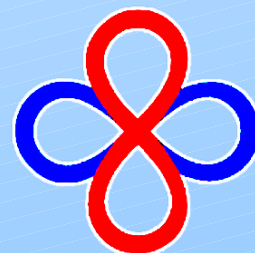
Hardware Design Choices



- Gripless wheels
- 4-wheel drive, differential controller
- I2C powered grabber
- Chain powered driver, kicker

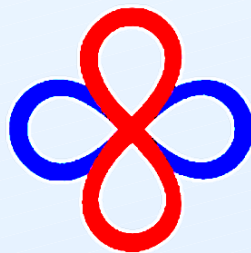
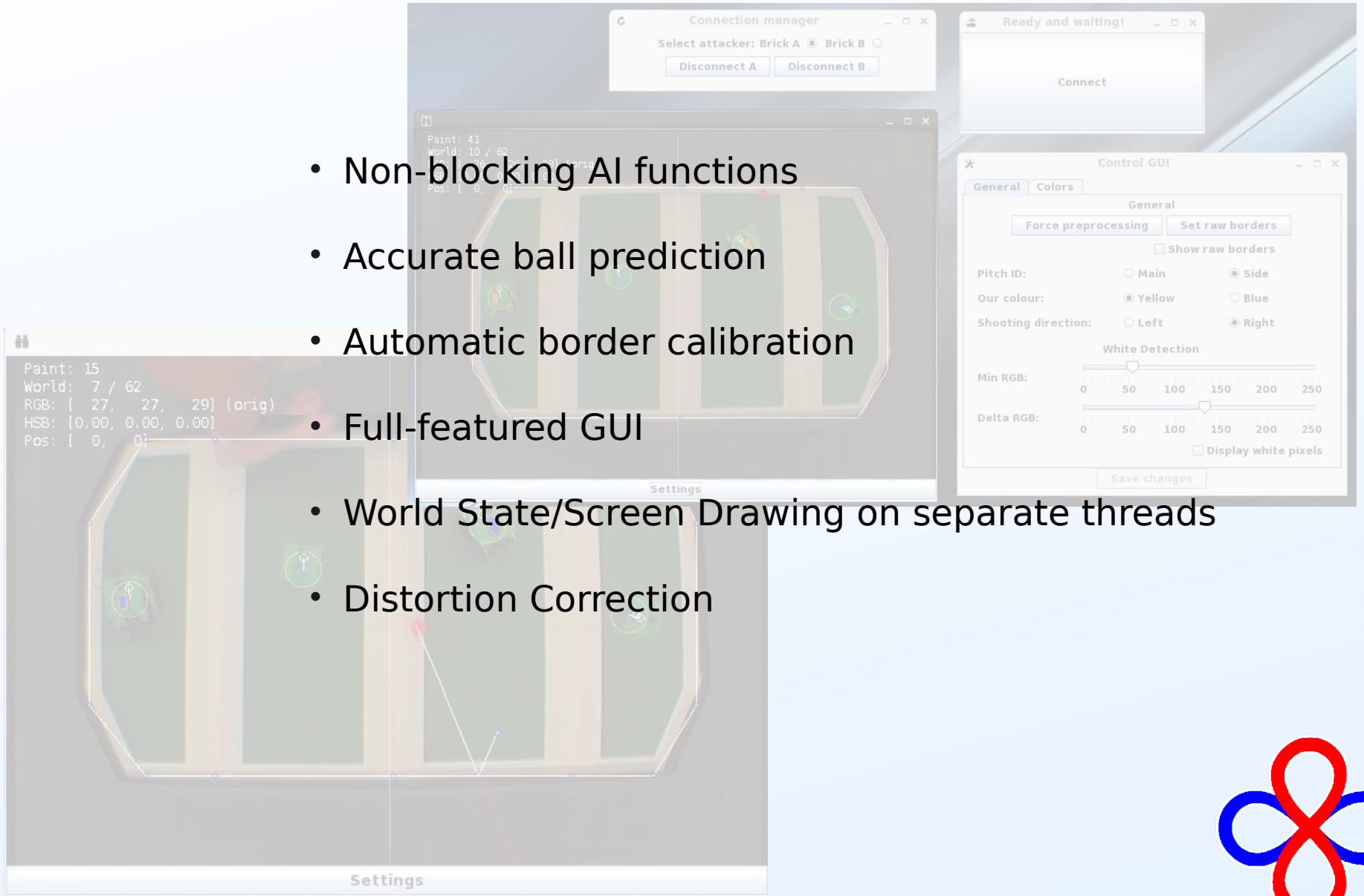


Software Design Choices

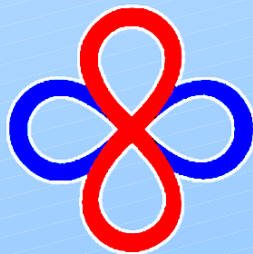
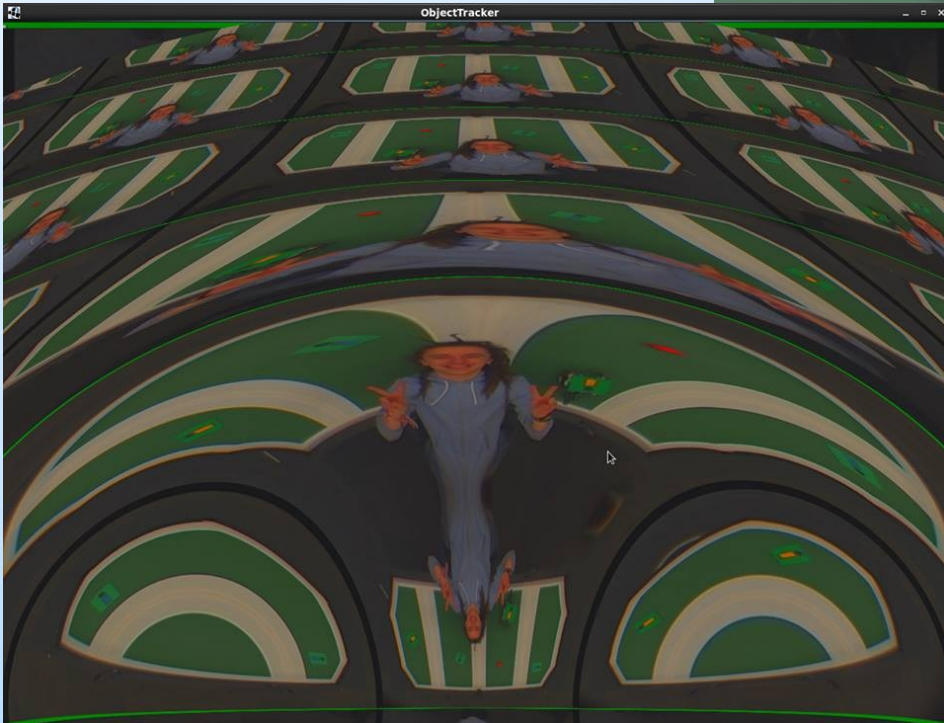
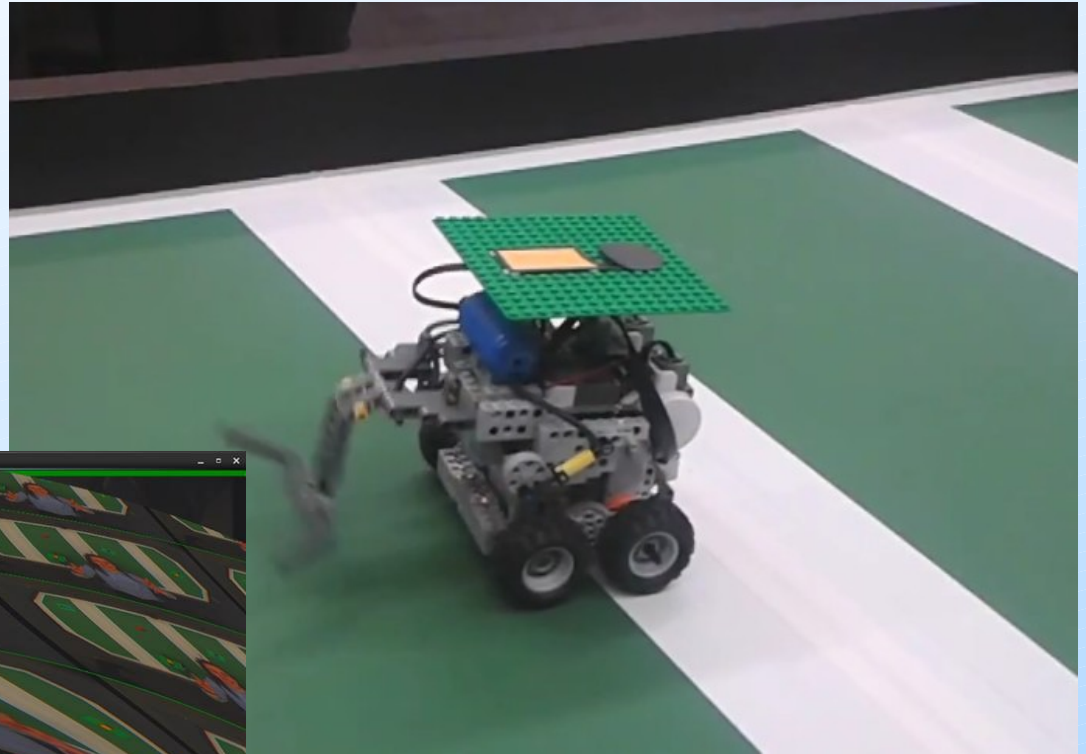


Software Design Choices

- Non-blocking AI functions
- Accurate ball prediction
- Automatic border calibration
- Full-featured GUI
- World State/Screen Drawing on separate threads
- Distortion Correction

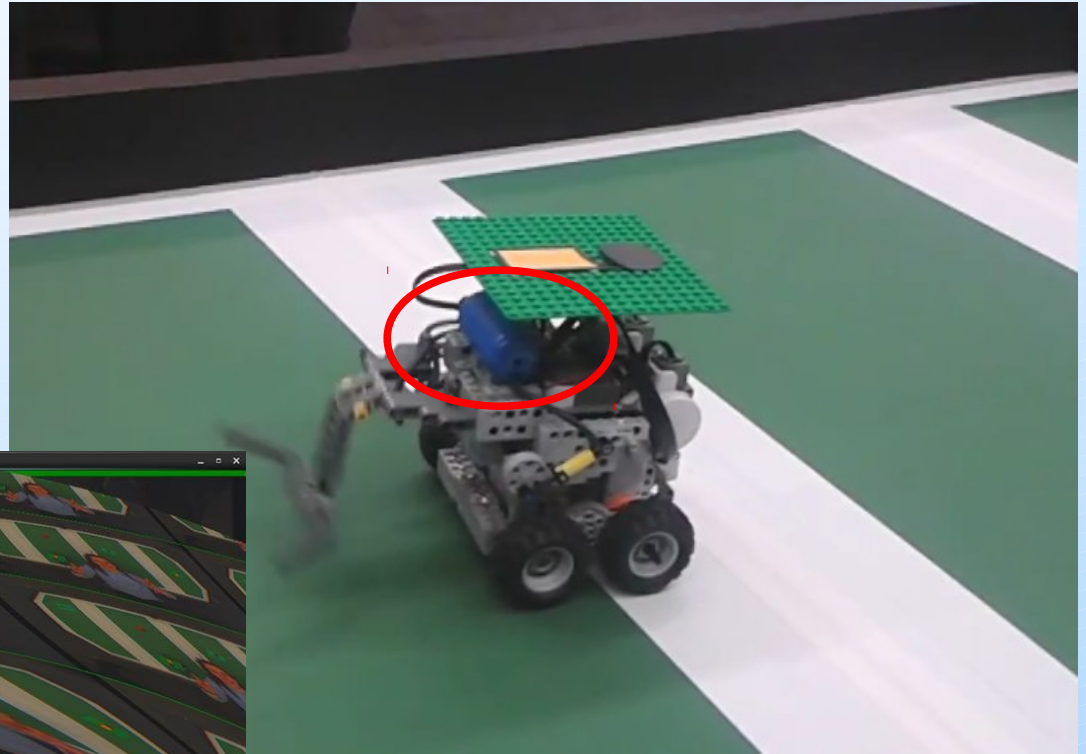
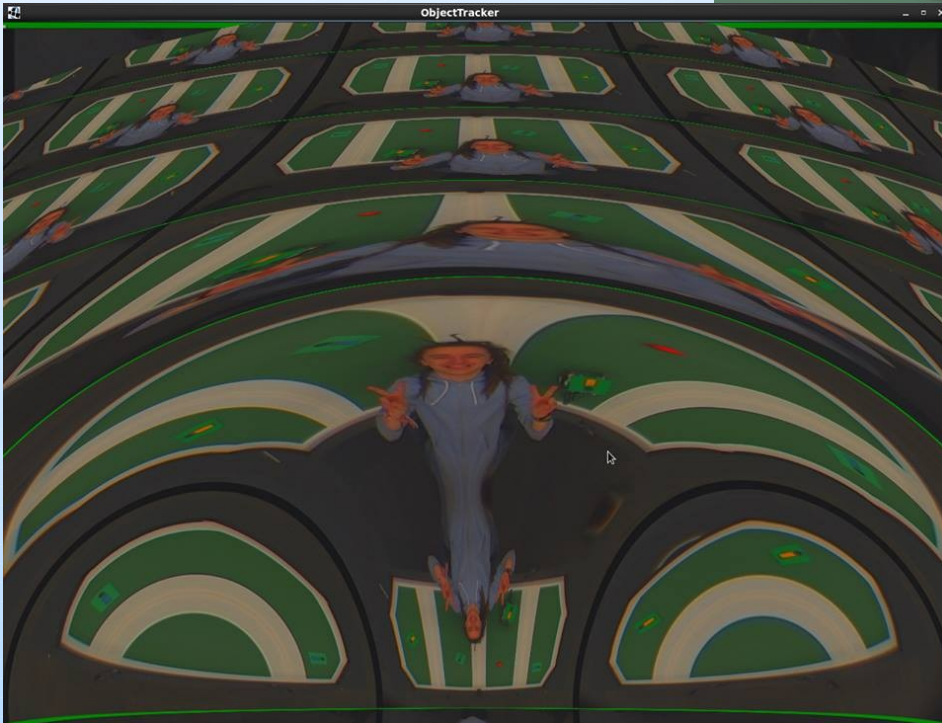


Subprojects that never worked out

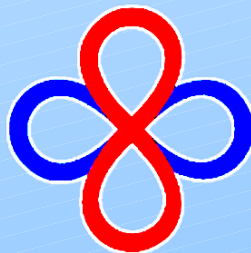


Subprojects that never worked out

OpenGL



Pneumatic Kicker



Questions?

Infin8 