

## NFS

Game Version: NFS Most Wanted 1.3

### General Rules:

- > Competition Method: Qualifiers 4 per race
- > Game Type : Circuit
- > Host, client will be announced before the match or decided by coin toss. (Only for LAN Tournament)
- > Other controllers, Steering Wheel allowed
- > At the end of each match, players must maintain the final screens and receive confirmation from a referee.
- > Graphic settings such as motion blur, ± can be set using external utilities.
- The use of Porsche GT and BMW M3 are NOT allowed.

### Car Settings:

- > Visual Upgrade allowed.
- > Part, Performance (Pro, Super Pro, Ultimate) allowed, Junkman not allowed
- > Personal save files are NOT allowed.
- > Cars may be tuned before racing each course.

### Game Settings:

- > Courses : Diamond, Dunwich Bay, Heritage Heights, Bay Bridge, East Park
- > The Course selection may be changed prior to the tournament. Players will be informed of any such changes before the tournament.
- > Race Mode Options : Circuit
- > Track Direction : Forward
- > LAPS : 3
- > N20 : On
- > Collision Detection : Off
- > Performance Matching : On

### Player Options:

- > Game Moment Camera : Off
- > Car Damage : Off
- > Rearview Mirror: Player's own discretion
- > Units : Player's own discretion

### Unfair play:

- > Use of any cheat program
  - > Intentional disconnection
  - > Use of any settings exceeding standard and permitted settings
- Upon discovery of any player committing any violations regarded as unfair play, that player will be disqualified from the tournament.