VIKI JOHNSON

front end developer and digital designer

viki-johnson@hotmail.co.uk ⭐

viki-johnson.github.io ⭐

linkedin.com/in/vikijohnson ⭐

I'm a digital designer currently living in the South West of England. I love creating beautiful and magical worlds, and learning new skills. Recently I have been working on my own games, freelance projects, and lots of game jams.

Skills

Software: Adobe Photoshop, Adobe InDesign, Adobe Illustrator, Construct 2, Unity
Web Dev: HTML 5, CSS, JavaScript, jQuery, Bootstrap, Wordpress, Sass, React
Game Dev: Level Design, Character Design, 2D Environment Design, Game Design Doc Writing
Creative: Graphic Design, for web and print. Logo design, web design, brand identity

Experience

GAME DESIGNER, ARTIST, SOCIAL MEDIA MANAGER
A Little Red Panda / 2015 - present
My own micro games studio in which I aim to create beautiful, wholesome interactive experiences for children.

Princess to the Rescue is my first, full size game. It tells the tale of a Princess whose kingdom is put under an evil curse, and so she must travel through themed worlds, solving science based puzzles to defeat the wizard who cursed her people. It is soon to be released. For this game, I have designed all of the mechanics and levels myself, as well as programming everything (in Construct 2) and have made all of the graphics (using Photoshop and Illustrator). The only thing I outsourced is the sound.

Additionally, I have taken part in many game jams creating small prototype games over a weekend to experimen t with new mechanics and art styles that I would not otherwise have the opportunity to try out. My games are frequently praised for their aesthetics and one, I aim to take one of them, Save The Seeds, a mini golf game about climate change, all the way to market. And have already entered it in to The Big Indie Pitch, and gained amazing feedback from journalists and industry veterans.

I also handle the social media for my company, a keep a blog about my development journey.

FREELANCE DIGITAL DESIGNER
2015 - present
I have been working as a digital designer, taking on various freelance projects.

As my front end skills have improved, I have taken on more web based contracts, and have made several JavaScript based web apps.

I have worked with several contractors and small businesses to design their branding and logos, which have been used online and in print. I have also created graphics for a small mobile game

EVENT ORGANISER, SOCIAL MEDIA MANAGER
Plymouth Game Devs / 2014 - present
While at university, I set up a meet-up for game developers living in Plymouth, as there was no way for the Art College and University, who each did very different game development courses, to communicate. We've hosted national speakers, held gaming tournaments, pub quizzes, organised game jams, and lots of other things. We work directly with the local universities and colleges to encourage their students to network and attend.

Since moving away I've taken a less active role in organisation, but still help out remotely and manage the Facebook page and group. The meet-up is about to celebrate its third birthday.

PROJECT MANAGER, GAME DESIGNER
White Horse Hill / 2014
While at university I led a collaborative project between Plymouth Museum & Art Gallery and Plymouth College of Art, in which we created an interactive exhibition recreating a local Bronze Age settlement.

I liaised with archaeologists and experts to ensure that the settlement was historically accurate. I handled the design documents for the project, as well modelling some artefacts in 3DS Max, and did some programming, implementing sounds and animations in the Unreal Engine.

The project was very well received and the team were given a lot of positive feedback for the exhibition.

Front End Development Certificate
Free Code Camp / 2017

MA Entrepreneurship for Creative Practices
Plymouth College of Art / 2015

First Class BA Design for Games
Plymouth College of Art / 2013

National Diploma in Art and Design
North Devon College / 2010

AS Fine Art & Media Studies
North Devon College / 2008