The unified NFT developer experience

Making developers' lives easier

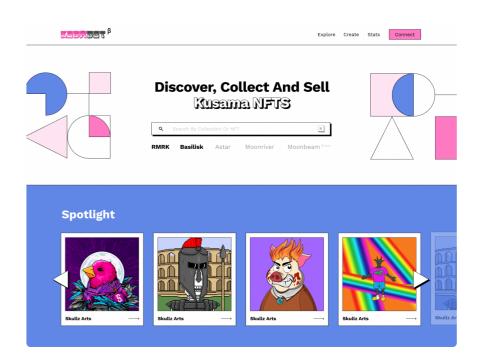
Hey, I am Viki 👋

- co-founder of KodaDot
- technical wizard
- bleeding edge implementations in KodaDot
- @vikiival



What is KodaDot?

- Open-source NFT marketplace in the Dotsama ecosystem
- Multichain powered Kusama, Basilisk,
 Moonbeam, Moonriver
- Technology agnostic RMRK strings, runtime pallets, EVM, ink!
- Bounty based bringing dev talent to the ecosystem
- 330 + forks, 220+ stars, 80+ contributors



Architecture of KodaDot

- Frontend Nuxt3, Vue composition API & Brick
- Services Rust-based workers pinning, images
- Backend FireSquid Indexers by SubSquid,
 GraphQL API
- Packages
 - Minting
 - API
 - SubSquid utils
 - Conditional rendering



Frontend [Nuxt]

GraphQL [Squid]

Packages [TS]

Services [Rust]

Hello, minimark!

- Minimalistic implementation or RMRK protocol
- Do not rely on a single implementation
- Covered by unit tests
- DX oriented
- How to upgrade to v2
- Batteries included constructing metadata, resources

```
// Use RMRK1
import { createCollection } from '@kodadot1/minimark/v1'

const caller = 'Fksmad33PFxhrQXNYPPJozgWrv82zuFLvXK7Rh8m1xC
const symbol = 'SNEK'
const name = 'Basilisk Snek'
const metadata = 'bafkreiazeqysfmeuzqcnjp6rijxfu5h7sj3t4h2r
const max = 9999

const collection =
    createCollection(caller, symbol, name, metadata, max)
```

```
// Use RMRK2
import { createCollection } from '@kodadot1/minimark/v2'

const collectionAsV2 =
   createCollection(caller, symbol, name, metadata, max)
```

Finally, we have an API 🎉

- Let's meet Uniquery
- Query builder on top of subsquid
- two implementations
 - Builder
 - REST
- Best thing? no middleware server is needed
- 15+ calls supported so far



KoDragons#1

creator:

 $b X m x 9 p N X Z w 6 d Y k wao af Jy Tr A Z \dots \\$

Why is Uniquery cool?

before

```
query nftListByCollectionId {
   nft: nftEntities(where: {
      collection: {id_eq: "2305670031"}}
) {
      id
      metadata
      currentOwner
      issuer
   }
}
```

after

```
import { getClient, ask } from '@kodadot1/uniquery'

// using builder
const client = getClient()
const id = '2305670031'
const query = client.nftListByCollectionId(id)

// using REST
const path = `/nftListByCollectionId/${id}`
const result = await ask(path)
```

Cross-chain strategy of KodaDot

- multi chain compatibility
- RMRKv1 & RMRKv2
- Basilisk NFT marketplace
- MoonRiver & MoonBeam
- Astar WASM & RMRK-runtime
- Acala EVM+

Discover, Collect And Sell





Saving lines of code for XCMP

- Have you ever played with XCMP?
- It's breaking tech, but it's not easy
- Luckily, there is ParaSpell
- SDK for crosschain transfers
- Modular and easy to use
- Saving hundreds of lines of codes
- Oriented on developers

Magic of ParaSpell before

after

```
import { xTokens as paraspell } from '@paraspell/sdk'

const paraId = 1000

const amount = 1e12

const address = 'Fksmad33PFxhrQXNYPPJozgWrv82zuFLvXK7Rh8m1x

const call = paraspell
   .transferRelayToPara(api, paraId, amount, address)
```



Spin up your own DotSama project

- KodaDot is an excellent example of how to build on Substrate
- To iterate fast, we have sub-scaffold
- Open-source, hackable frontend scaffolding
- Based on Vue3, Nuxt3, NaiveUI
- ParaSpell UI will be built on top of it
- Ink! support coming soon



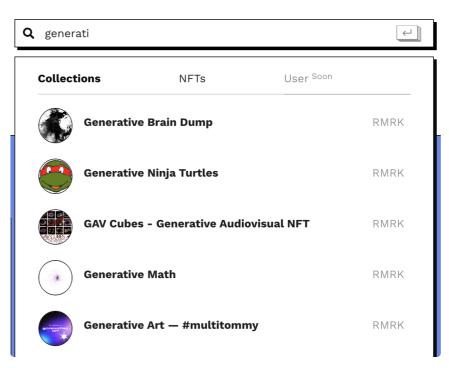
and what's next for KodaDot?

- being your single asset interface for managing
 NFTs on Polkadot & Kusama
 - abstract technology from a user
 - which parachain am I at, and does it matter?
 - do necessary steps on behalf of the user in the background (token swaps, XCM transfers)
 - simplification of token transfers
 - the safety of transfers
- brewing protocol compatibility between various
 NFTs standards

We are heads down trying new things

and you can do too with us

- **V** high-speed multi-chain search (wink SubSquid)
- abstracting NFTs from user experience
- generative art minting
- zkPrompts marketplace
- on-chain art without the need for off-chain code
- Graph NFTs



Your contribution matters

We are looking forward to more collaborators on

- music NFTs
- GLSL/shaders
- on-chain art grifters
- helping to shape our API/SDK for games



SubWork - your best Web3 retreat in the mountains

- physical space outside of the city to laser focus on your project
- based in Bled, Slovenia, in the footstep of the Julian Alps
- rated among top10 beautiful places in Europe
- up & running
- we've already had 20+ visitors over the summer of'22
- opening ceremony mid of December
- go to https://subwork.xyz for more
- https://twitter.com/subworkBled



Thanks for having us

and thank you for your conribution

- You can find us
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