

Ocaml piscine - D06

Functors

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Abstract: This document is the subject for day 06 of 42's OCaml piscine.

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Chapter I

Foreword

Dane Cross, born John David Schardt, was born in San Francisco, California october 3rd 1983. Half Greek and half German, former film student, Dane Cross worked as a news cameraman for a little while.

Dane and his girlfriend at the time answered an on-line ad for adult film industry and started out performing in the alt-porn niche at age 24 in 2007. Soon he began working for such major hardcore companies as Vivid, Wicked, Adam & Eve, Penthouse, and New Sensations.

His X-rated movie pseudonym is a cross between Dane Cook and David Cross, two american stand-up comedian he enjoyed a lot. Dane is perhaps best known as Bud in the popular porno parody series "Not Married With Children XXX".

Dane Cross won several notable adult cinema awards in 2010: The AVN Award for Best New Male Newcomer, the XRCO Award for Best New Stud, and the XBIZ Award for New Male Performer of the Year. He is also famous for his engagement to porn star and frequent co-star Faye Reagan, but as of late 2010 they are no longer together due to Faye's drug addiction. Dane admited he still loved Faye tremendously in a Reddit AMA in 2013.



Figure I.1: Dane Cross

Chapter II

Ocaml piscine, general rules

- Every output goes to the standard output, and will be ended by a newline, unless specified otherwise.
- The imposed filenames must be followed to the letter, as well as class names, function names and method names, etc.
- Unless otherwise explicitly stated, the keywords open, for and while are forbidden. Their use will be flagged as cheating, no questions asked.
- Turn-in directories are ex00/, ex01/, ..., exn/.
- You must read the examples thoroughly. They can contain requirements that are not obvious in the exercise's description.
- Since you are allowed to use the OCaml syntaxes you learned about since the beginning of the piscine, you are not allowed to use any additionnal syntaxes, modules and libraries unless explicitly stated otherwise.
- The exercices must be done in order. The graduation will stop at the first failed exercice. Yes, the old school way.
- Read each exercise FULLY before starting it! Really, do it.
- The compiler to use is ocamlopt. When you are required to turn in a function, you must also include anything necessary to compile a full executable. That executable should display some tests that prove that you've done the exercice right.
- Remember that the special token ";;" is only used to end an expression in the interpreter. Thus, it must never appear in any file you turn in. Anyway, the interpreter is a powerfull ally, learn to use it at its best as soon as possible!
- The subject can be modified up to 4h before the final turn-in time.
- In case you're wondering, no coding style is enforced during the OCaml piscine. You can use any style you like, no restrictions. But remember that a code your peer-

evaluator can't read is a code she or he can't grade. As usual, big fonctions is a weak style.

- You will NOT be graded by a program, unless explictly stated in the subject. Therefore, you are afforded a certain amount of freedom in how you choose to do the exercises. Anyway, some piscine day might explicitly cancel this rule, and you will have to respect directions and outputs perfectly.
- Only the requested files must be turned in and thus present on the repository during the peer-evaluation.
- Even if the subject of an exercise is short, it's worth spending some time on it to be absolutely sure you understand what's expected of you, and that you did it in the best possible way.
- By Odin, by Thor! Use your brain!!!

Chapter III

Exercise 00: The Set module and the Set.Make functor

	Exercise 00				
Exercise 00: The Set module and the Set.Make functor					
Turn-in	directory: $ex00/$				
Files to turn in: ex00.ml					
Allowed	l functions : The Set module				
Remark	xs: n/a				

OCaml's STD lib provides a Set module. This module hides an implementation of sets based on trees. As a consequence, such an efficient implementation of sets needs ordered elements to build the inner tree. The implementation of a set is completly dependant of the type of its elements, that's why OCaml's sets are generated by a functor. The Set module exposes 3 things:

OrderedType: The signature of the parameter of the functor.

S: The signature of the actual generated set.

Make: The actual functor to create a set from an ordered type.

Copy the following lines into the file "ex00.ml":

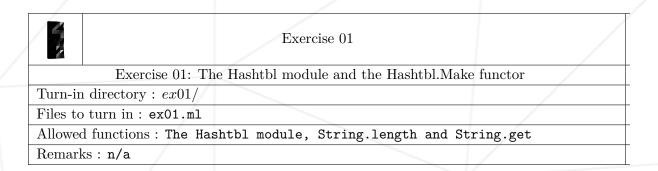
```
let () =
   let set = List.fold_right StringSet.add [ "foo"; "bar"; "baz"; "qux" ] StringSet.empty in
   StringSet.iter print_endline set;
   print_endline (StringSet.fold ( ^ ) set "")
```

Complete the file "ex00.ml" in order to achieve the following output:

```
$> ocamlopt ex00.ml && ./a.out
bar
baz
foo
qux
quxfoobazbar
$>
```

Chapter IV

Exercise 01: The Hashtbl module and the Hashtbl.Make functor



OCaml's STD lib also provides a hash table. As you can read in the documentation, this module exposes a lot things, including a functorial interface. This functorial interface is composed of several things, but for this exercice, let's focus on: HashedType, S and Make. Copy the following lines into the file "ex01.ml":

```
let () =
  let ht = StringHashtbl.create 5 in
  let values = [ "Hello"; "world"; "42"; "Ocaml"; "H" ] in
  let pairs = List.map (fun s -> (s, String.length s)) values in
  List.iter (fun (k,v) -> StringHashtbl.add ht k v) pairs;
  StringHashtbl.iter (fun k v -> Printf.printf "k = \"%s\", v = %d\n" k v) ht
```

Complete the file "ex01.ml" in order to achieve the following output:

```
$> ocamlopt ex01.ml && ./a.out

k = "Ocaml", v = 5

k = "Hello", v = 5

k = "42", v = 2

k = "H", v = 1

k = "world", v = 5

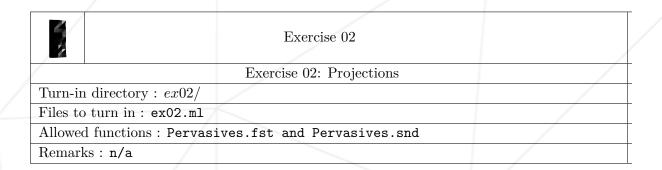
$>
```



The order of your output might differ from above according to your hash function. A dummy hash function such as length won't be accepted, write a true one that is known.

Chapter V

Exercise 02: Projections



Enough with OCaml's STD lib, you got it now. It's time to create your first own functor. Your first two functors actually... The goal of this exercice is to write the two functors MakeFst and MakeSnd and their signature MAKEPROJECTION to allow the following code to compile:

```
module type PAIR = sig val pair : (int * int) end
module type VAL = sig val x : int end

(* FIX ME !!! *)

module Pair : PAIR = struct let pair = ( 21, 42 ) end

module Fst : VAL = MakeFst (Pair)
module Snd : VAL = MakeSnd (Pair)

let () = Printf.printf "Fst.x = %d, Snd.x = %d\n" Fst.x Snd.x
```

And to output:

```
$> ocamlopt ex02.ml && ./a.out
Fst.x = 21, Snd.x = 42
$>
```

Chapter VI

Exercise 03: Fixed point

Exercise 03	
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Turn-in directory : $ex03/$	
Files to turn in: ex03.ml	
Allowed functions: The Pervasives module	
Remarks: n/a	

As OCaml lacks fixed point numbers, you're going to add them yourself today. I'd recommend this article from Berkeley as a start. If it's good for them, it's good for you. If you have no idea what Berkeley is, read this section of their wikipedia page.

Write in the file "ex03.ml" a functor Make implementing the functor signature MAKE, that takes as input modules implementing the signature FRACTIONNAL_BITS and outputs modules that implement the signature FIXED. The signature FIXED is defined as follows:

```
odule type \underline{FIXED} = sig
type t
val of_float : float -> t
val of_int : int -> t
val to_float : t -> float
val to_int : t -> int
val to_string : t
                        -> string
val zero : t
val one : t
val succ : t -> t
val pred : t -> t
val min : t -> t -> t
val max
val gth
val lth : t -> t -> bool
val gte : t -> t -> bool
val lte : t -> t -> bool
val eqp
val eqs
          : t -> t -> bool
val add
val sub
val mul : t -> t -> t
val div
val foreach : t -> t -> (t -> unit) -> unit
```

Add the following code to your file "ex03.ml":

```
module Fixed4 : FIXED = Make (struct let bits = 4 end)
module Fixed8 : FIXED = Make (struct let bits = 8 end)

let () =
    let x8 = Fixed8.of_float 21.10 in
    let y8 = Fixed8.of_float 21.32 in
    let r8 = Fixed8.add x8 y8 in
    print_endline (Fixed8.to_string r8);
    Fixed4.foreach (Fixed4.zero) (Fixed4.one) (fun f -> print_endline (Fixed4.to_string f))
```

The output must be:

```
$> ocamlopt ex03.ml && ./a.out
42.421875
0.0625
0.125
0.1875
0.25
0.3125
0.375
0.4375
0.5
0.5625
0.625
0.6875
0.75
0.8125
0.875
0.9375
```



You MUST also provide some additionnal test code to proove that EVERY requested functions in the signature FIXED work as intended. This will be checked during peer-evaluation.

Chapter VII

Exercise 04: Evalexpr is so easy it hurts

4	Exercise 04	
	Exercise 04: Evalexpr is so easy it hurts	
Turn-in	directory: ex04/	
Files to	turn in: ex04.ml	
Allowed	functions: The Pervasives module	
Remark	xs: n/a	/

OCaml is very well suited to write expressions evaluation functions. Really. You don't believe me? You're going to write a functorial evalexpr and you'll be astonished to see for yourself how easy and straight forward it is.

The aim is to write a functor able to generate evalexprs according to an arithmetic module. Such arithmetic modules must implement the following signature:

```
module type VAL =
sig
   type t
   val add: t -> t -> t
   val mul: t -> t -> t
end
```

As you can tell from the above signature, we'll limit our expressions to literals, sums and products for the sake of brevity.

Evalexpr modules must implement an EVALEXPR signature up to you, but it must possess:

- An abstract type t defining the type of literals.
- A non abstract type **expr** to represent the expressions the evalexpr is able to evaluate : sums, products and literals.

• A function eval that take an expression of type expr as a parameter and returns a result literal of type t.

Now you have the input and ouput signatures of your functor, write the signature MAKEEVALEXPR of said functor. Of course the next step is to write the functor MakeEvalExpr implementing the signature MAKEEVALEXPR.

Add the following code to your file "ex04.ml". Indeed, the compilation fails. Add the 6 required constraint sharing in that code (or 7 if you missed the one on the functor's signature...). It's sligthly less obvious than in the video, but still easy nonetheless.

```
odule IntVal : VAL =
struct
  type t = int
  let add = ( + )
  let mul = ( * )
module FloatVal : VAL =
  type t = float
  let add = ( +. )
let mul = ( *. )
module StringVal : VAL =
struct
  type t = string
  let add s1 s2 = if (String.length s1) > (String.length s2) then s1 else s2
 let mul = ( ^
module IntEvalExpr
module FloatEvalExpr : EVALEXPR = MakeEvalExpr (FloatVal)
module StringEvalExpr : EVALEXPR = MakeEvalExpr (StringVal)
let fe = FloatEvalExpr.Add (FloatEvalExpr.Value 41.5, FloatEvalExpr.Value 0.92)
StringEvalExpr.Value "short")))
let () = Printf.printf "Res = %d\n" (IntEvalExpr.eval ie)
let () = Printf.printf "Res = %f\n" (FloatEvalExpr.eval fe)
let () = Printf.printf "Res = %s\n" (StringEvalExpr.eval se)
```

As a final step, and as a proof of your absolute victory upon functors, use destructive substitution in the constraints sharing of the functor's signature, and on the IntEvalExpr, FloatEvalExpr and StringEvalExpr modules signature bindings.

If you did well, the output must be:

```
$> ocamlopt ex04.ml && ./a.out

Res = 42

Res = 42.420000

Res = very very long

$>
```

That's all folks!!!