

**W2P1:**

```
#include <iostream>
```

```
using namespace std;
```

```
void printStarPattern(int lines) {
```

```
    int i=lines;
```

```
    while(i>0) {
```

```
        int j=0;
```

```
        while(j<i) {
```

```
            cout<<"* ";
```

```
            j++;
```

```
        }
```

```
        cout<<endl;
```

```
        i--;
```

```
    }
```

```
}
```

```
void printAlphabetPattern(int lines) {
```

```
    int i=lines;
```

```
    while(i>0) {
```

```
        char ch='A';
```

```
        int j=0;
```

```
        while(j<i) {
```

```
            cout<<ch<<" ";
```

```
            ch++;
```

```
            j++;
```

```
        }
```

```
        cout<<endl;
```

```
        i--;
```

```
    }
```

```
}
```

```

void printFloydsTriangle(int lines) {
    int num=1;
    int i=1;
    while(i<=lines) {
        int j=0;
        while(j<i) {
            cout<<num<<" ";
            num++;
            j++;
        }
        cout<<endl;
        i++;
    }
}

```

```

int main() {
    int lines,choice;
    cout<<"Enter the number of lines:";
    cin>>lines;
    cout<<"Choose the pattern to print (1 for Stars, 2 for Alphabets, 3 for Floyd's Triangle):";
    cin>>choice;
    switch(choice) {
        case 1:
            printStarPattern(lines);
            break;
        case 2:
            printAlphabetPattern(lines);
            break;
        case 3:

```

```

        printFloydsTriangle(lines);
        break;
    default:
        cout<<"Invalid choice!"<<endl;
        break;
    }
    return 0;
}

```

## W2P2

```

#include <iostream>
using namespace std;

```

```

bool isPerfectCube(int n) {
    if(n<0)return false;
    int guess=0;
    while(guess*guess*guess<=n) {
        if(guess*guess*guess==n)return true;
        guess++;
    }
    return false;
}

```

```

int main() {
    int number;
    cout<<"Enter a number:";
    cin>>number;
    if(isPerfectCube(number))cout<<number<<" is a perfect cube."<<endl;
    else cout<<number<<" is not a perfect cube."<<endl;
    return 0;}

```

### W2P3

```
#include <iostream>

using namespace std;

void decimalToBinary(int n) {
    if(n==0) {
        cout<<"0";
        return;
    }
    string binary="";
    while(n>0) {
        binary=to_string(n%2)+binary;
        n/=2;
    }
    cout<<binary;
}

int main() {
    int number;
    cout<<"Enter a decimal number:";
    cin>>number;
    cout<<"Binary equivalent:";
    decimalToBinary(number);
    cout<<endl;
    return 0;
}
```

### W2P4

```
#include <iostream>

using namespace std;
```

```

void generateFibonacci(int n) {
    int a=0,b=1;
    for(int i=0;i<n;i++) {
        cout<<a<<" ";
        int next=a+b;
        a=b;
        b=next;
    }
}

int main() {
    int n;
    cout<<"Enter the number of terms:";
    cin>>n;
    cout<<"Fibonacci sequence:"<<endl;
    generateFibonacci(n);
    cout<<endl;
    return 0;
}

```

## W2P5

```

#include <iostream>
using namespace std;

bool isPrime(int num) {
    if(num<=1)return false;
    for(int i=2;i*i<=num;i++) {
        if(num%i==0)return false;
    }
    return true;
}

```

```
}
```

```
int main() {  
    int lower, upper;  
    cout<<"Enter the lower limit:";  
    cin>>lower;  
    cout<<"Enter the upper limit:";  
    cin>>upper;  
    cout<<"Prime numbers between "<<lower<<" and "<<upper<<":"<<endl;  
    for(int i=lower;i<=upper;i++) {  
        if(isPrime(i))cout<<i<<" "  
    }  
    cout<<endl;  
    return 0;  
}
```

## W2P6

```
#include <iostream>  
using namespace std;
```

```
void makeChange(int amount) {  
    int coins[]={500,200,100,50,20,10,5,1};  
    int numCoins=sizeof(coins)/sizeof(coins[0]);  
    cout<<"Change for "<<amount<<":"<<endl;  
    for(int i=0;i<numCoins;i++) {  
        int count=amount/coins[i];  
        if(count>0) {  
            cout<<coins[i]<<": "<<count<<endl;  
            amount-=count* coins[i];  
        }  
    }  
}
```

```
}
```

```
int main() {  
    int bill,cash;  
    cout<<"Enter the total bill amount:";  
    cin>>bill;  
    cout<<"Enter the cash paid:";  
    cin>>cash;  
    int balance=cash-bill;  
    if(balance<0) {  
        cout<<"Insufficient cash paid."<<endl;  
        return 1;  
    }  
    makeChange(balance);  
    return 0;  
}
```

## **W2P7**

```
#include <iostream>  
#include <string>  
using namespace std;  
  
struct BankAccount {  
    string customerName;  
    string accountNumber;  
    string accountType;  
    double balance;  
  
    void deposit(double amount) {  
        if(amount>0) {  
            balance+=amount;  
        }  
    }  
};
```

```

        cout<<"Deposited ?"<<amount<<". New balance is ?"<<balance<<". "<<endl;
    } else {
        cout<<"Invalid deposit amount."<<endl;
    }
}

void withdraw(double amount) {
    if(amount>0) {
        if(amount<=balance) {
            balance-=amount;
            cout<<"Withdrew ?"<<amount<<". New balance is ?"<<balance<<". "<<endl;
        } else {
            cout<<"Insufficient balance."<<endl;
        }
    } else {
        cout<<"Invalid withdrawal amount."<<endl;
    }
}

};

int main() {
    BankAccount account;
    cout<<"Enter customer name: ";
    getline(cin,account.customerName);
    cout<<"Enter account number: ";
    getline(cin,account.accountNumber);
    cout<<"Enter account type (Savings/Fixed/Current): ";
    getline(cin,account.accountType);
    cout<<"Enter initial balance: ?";
    cin>>account.balance;

```



```
int choice;

double amount;

do {

    cout<<"\nBank Account Operations Menu:"<<endl;
    cout<<"1. Deposit"<<endl;
    cout<<"2. Withdraw"<<endl;
    cout<<"3. Exit"<<endl;
    cout<<"Enter your choice: ";
    cin>>choice;

    switch(choice) {
        case 1:
            cout<<"Enter amount to deposit: ?";
            cin>>amount;
            account.deposit(amount);
            break;
        case 2:
            cout<<"Enter amount to withdraw: ?";
            cin>>amount;
            account.withdraw(amount);
            break;
        case 3:
            cout<<"Exiting."<<endl;
            break;
        default:
            cout<<"Invalid choice."<<endl;
            break;
    }
} while(choice!=3);
```

```
    return 0;
}
```

## **Week2Bonus**

```
#include <iostream>
```

```
using namespace std;
```

```
int countOnesInBinary(int num) {
    int count=0;
    while(num) {
        count+=num&1;
        num>>=1;
    }
    return count;
}
```

```
int main() {
    int n;
    cout<<"Enter the number of terms to display:";
    cin>>n;
    int found=0;
    int num=0;
    while(found<n) {
        if(countOnesInBinary(num)%2==0) {
            cout<<num<<" ";
            found++;
        }
        num++;
    }
    cout<<endl;
    return 0;
}
```

}