

//-----**ABOUT TEAM**-----

TEAM -> **ROUND2HELL**

MEMBERS -> 2

NAME -> 1. VIKAS KUMAR SAHU (**16569**) &&
-> 2. ANKIT KUMAR (**16574**)

LANGUAGE -> **C && C++**

API -> OpenGL Utility Toolkit (**GLUT**)

//-----**ABOUT PROJECT**-----

NAME -> **ROBOWALK**

USED LAUNGUAGE -> **C++**

API -> **GLUT**

Hello guys, the following project was a simple representation of Walking Algorithm on a ROBOT. Walking Algorithm is nothing but it is a movements and effects when we take any single step in Walking. By using Collision Algorithm we prevent the Robo to go to the invalid co-ordinates. We were try to applying these Algos on Robot in very sharpe manner.

Thanking you...