**BEFORE LEGENDS**

**The Team: *The Bonfire Elders***

Cudicio, Allan: Game Designer

Kollar, Raphael: 3D Artist

Kalagin, Amon: 3D Artist

Komitski, Toma: Vision Keeper, Game Designer

Pekar, Viktor: Producer

Pinternagel, Andreas: 2D Artist

**Game´s Concept:**

*“Before legends is a round based strategy-RPG fusion set in a prehistorical fantasy environment. The player will take charge of a small tribe and lead it in an epic journey on the way of becoming a civilization and thus forge the first legend of his people.”*

• Die „typischen drei Minuten des Spiels“ - wie sehen Gameplay/Gameloop aus?

• Erstes Art Concept (mind. 3 Bilder)

• Angaben zur Grafik-Technologien

• Angaben zu weiteren eingesetzten Technologien

• Erster Entwurf eines Projektplanes

• Zeitplan Ubersicht

• Ressourcenplan (Teammitglieder)

• Ressourcenplan (Hardware)

• Ideen fur Ziele fur den Milestone 1

• wenn vorhanden: Prototyp