```
WeBankApp Assignment Solution:1Customer.cs1SavingsAccountHolder.cs2CurrentAccountHolder.cs3Banker.cs:4Bank.cs6Transaction.cs7Program.cs9
```

WeBankApp Assignment Solution:

Customer.cs

```
namespace WeBankBusinessLayer
{
  public class Customer
     public int CustomerId { get; set; }
     public string Name { get; set; }
     public int Age { get; set; }
     public string Gender { get; set; }
     public string PhoneNumber { get; set; }
     public Customer(int customerId, string name, int age, string
gender,
        string phoneNumber)
     {
        CustomerId = customerId;
        Name = name;
        Age = age;
        Gender = gender;
```

```
PhoneNumber = phoneNumber;
     }
     public virtual string DisplayCustomerInfo()
     {
        return CustomerId + " " + Name + " " + Age + " " +
PhoneNumber + " " + Gender;
  }
SavingsAccountHolder.cs
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System. Threading. Tasks;
namespace WeBankBusinessLayer
{
  public class SavingsAccountHolder: Customer
  {
     public double InterestRate { get; set; }
     public double Balance { get; set; }
     public SavingsAccountHolder(double interestRate, double
balance,
        int customerId, string name, int age, string gender,
        string phoneNumber): base(customerId, name, age, gender,
phoneNumber)
     {
        InterestRate = interestRate;
        Balance = balance;
```

```
public override string DisplayCustomerInfo()
{
    string info = base.DisplayCustomerInfo() + " " + InterestRate
+ " " + Balance;
    return info;
    }
}
```

CurrentAccountHolder.cs

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System. Threading. Tasks;
namespace WeBankBusinessLayer
{
  public class CurrentAccountHolder: Customer
  {
     public double OverdraftLimit { get; set; }
     public CurrentAccountHolder(double overdraftLimit,
        int customerId, string name, int age, string gender,
        string phoneNumber): base(customerId, name, age, gender,
phoneNumber)
     {
        OverdraftLimit = overdraftLimit;
     }
```

```
public override string DisplayCustomerInfo()
        string info = base.DisplayCustomerInfo() + " " +
OverdraftLimit;
        return info;
     }
  }
Banker.cs:
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System.Threading.Tasks;
namespace WeBankBusinessLayer
{
  public class Banker
     public int BankerId { get; set; }
     public string Name { get; set; }
     public string Branch { get; set; }
     public string PhoneNumber { get; set; }
     public Banker(int bankerId, string name, string branch, string
phoneNumber)
     {
        BankerId = bankerId;
        Name = name;
        Branch = branch;
        PhoneNumber = phoneNumber;
     }
```

```
public bool UpdateBankerDetails(string newBranch)
       if (newBranch != Branch)
        {
          Branch = newBranch;
          return true;
       return false;
     public bool UpdateBankerDetails(string newBranch, string
newPhoneNumber)
     {
        bool status = false;
       if (newBranch != Branch)
          Branch = newBranch;
          status = true;
        }
       if (newPhoneNumber != PhoneNumber)
          PhoneNumber = newPhoneNumber;
          status = true;
       return status;
     }
     public string DisplayBankerInfo()
     {
        return BankerId + " " + Name + " " + Branch + " " +
PhoneNumber;
  }
```

Bank.cs

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System.Threading.Tasks;
namespace WeBankBusinessLayer
{
  public class Bank
  {
     public string BankId { get; set; }
     public string Name { get; set; }
     public string Location { get; set; }
     public Banker Banker { get; set; }
     private static int counter;
     static Bank()
     {
        counter = 1000;
     }
     public Bank(string name, string location, Banker banker)
     {
        BankId = "B" + ++counter;
        Name = name;
        Location = location;
        Banker = banker;
     }
     public string DisplayBankInfo()
        return BankId + " " + Name + " " + Location + " " +
Banker.Name;
```

```
}
}
}
```

Transaction.cs

```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System. Threading. Tasks;
namespace WeBankBusinessLayer
{
  public class Transaction
     public string TransactionId { get; set; }
     public DateTime TransactionDate { get; set; }
     public double Amount { get; set; }
     public string Type { get; set; }
     public string Status { get; set; }
     private static int counter;
     public Transaction()
     static Transaction()
     {
        counter = 500;
     }
     public string DisplayTransactionDetails()
```

```
{
       return TransactionId + " " + Type + " " + Amount + " " +
Status + " " + TransactionDate;
     }
     public string ProcessTransaction(SavingsAccountHolder customer,
Banker banker, double amount,
        string type)
     {
        try
        {
          if (customer != null && banker != null)
          {
             if(type == "Debit")
             {
                if(customer.Balance >= amount)
                {
                  TransactionId = "D" + ++counter;
                  Amount = amount;
                  Type = type;
                  TransactionDate = DateTime.Now;
                  Status = "Completed";
                }
             else if(type == "Credit")
             {
                TransactionId = "C" + ++counter;
                Amount = amount;
                Type = type;
               TransactionDate = DateTime.Now;
                Status = "Completed";
             }
             return "Transaction completed for customer " +
customer.Name
```

```
+ " with banker " + banker.Name + " with Transaction
ID: "+
               TransactionId;
          }
          return "Transaction could not be completed";
       catch (Exception ex)
          return "Some error occurred, transaction failed!";
     }
  }
}
Program.cs
using WeBankBusinessLayer;
namespace WeBankConsoleApp
{
  internal class Program
  {
     static void Main(string[] args)
        SavingsAccountHolder savingsAccountHolder = new
SavingsAccountHolder(2.5,
          50000, 101, "Anna Miller", 34, "Female", "999999999");
        CurrentAccountHolder currentAccountHolder = new
CurrentAccountHolder(20000,
          102, "Frank Lawson", 29, "Male", "888888888");
```

```
Banker banker = new Banker(1, "Katie Otto", "Church Street",
"77777777");
      Bank bank = new Bank("We Trust Bank", "New York", banker);
      Console.WriteLine("Savings Account Holder details: " +
savingsAccountHolder.DisplayCustomerInfo());
Console.WriteLine("-----"
);
      Console.WriteLine("Current Account Holder details: " +
currentAccountHolder.DisplayCustomerInfo());
Console.WriteLine("-----"
);
      Console.WriteLine("Banker Details: " +
banker.DisplayBankerInfo());
      Console. WriteLine ("Updating Banker Contact Info");
      banker.UpdateBankerDetails("Mall Road");
      Console.WriteLine("Banker Details: " +
banker.DisplayBankerInfo());
Console.WriteLine("------
");
      Console.WriteLine("Bank Details: " +
bank.DisplayBankInfo());
```

```
Console.WriteLine("------
");
      Console.WriteLine("-----Processing
Transactions----");
      Transaction transactionOne = new Transaction();
      Transaction transactionTwo = new Transaction();
      string messageOne =
transactionOne.ProcessTransaction(savingsAccountHolder, banker,
1000, "Debit");
      Console.WriteLine("Transaction One");
      Console.WriteLine(messageOne);
Console.WriteLine("------
");
      Console.WriteLine("Transaction Two");
      string messageTwo =
transactionTwo.ProcessTransaction(savingsAccountHolder, banker,
3000, "Credit");
      Console.WriteLine(messageTwo);
    }
  }
```