

## **Education**



Master of Science, Computer Science; UNC-Chapel Hill; Jan. 2022-Dec. 2022

Bachelor of Science, Computer Science (Primary), Statistics(Secondary); UNC-Chapel Hill; Aug 2018-Dec.2021

**GRE**:330

Dean's List: All semesters

MSc. GPA: 4.0

BSc. Major GPA: 3.91

**BSc. CGPA**: 3.87

**Clubs:** Carolina Analytics and Data Science

# **Technical Skills**



Languages: Java, Python, C, R, JavaScript, CSS, HTML, SQL, Octave, MATLAB, C, Prolog;

**Frame Works:** MongoDB, Pytorch, TensorFlow, React.js;

**OS:** Windows, Linux;

Other tools: Git, GitHub, Tableau, AMPL;

## **Course Work**



Operating Systems, Computer Security, Machine Learning, Distributed Systems, Algorithms and Analysis, Web Programming, Data Structures, Internet Services and Protocols.

# Vikram Thirumalai

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MSc. Computer Science | 1+ Years of Experience

# Work Experience

### Amazon Music, Software Development Engineer Intern

May. – Aug. 2022

Aug. 2018 - Dec. 2022

Resume Playlist Listening Experience

- Introduced a feature that resumes a customer's playlist listening experience on Alexa and Amazon Music when "Alexa, Play Music/Playlist" is requested.
- Used AWS Lambda, SQS and other internal services to set up the infrastructure to generate and store resume points for a customer.
- Improved UPL (user perceived latency) by ~15-20 ms when resuming customer experience by making asynchronous/parallel RPC calls to relevant services using the CompletableFuture API in Java.

### **Happiest Minds Technologies, Machine Learning Intern**

May – Aug. 2021

CCTV surveillance automation and Content Based Image Retrieval

- Created a use-case for action recognition models in automating CCTV surveillance. Developed a model using 3D Convolutional Neural Networks (3D CNN) on Pytorch. Achieved 90% accuracy in detecting anomalous behavior from videos. Minimized the processing time per video to 1.5 seconds on a CPU.
- Built a Content Based Image Retrieval System to recommend and recover images of similar e-commerce products. System utilized a Convolutional Autoencoder backbone for feature extraction coded on Python. Used ANNOY to build an index and retrieve images with an 81% top-5-acccuracy. Reduced retrieval time per image by 12.5 % on a single-core CPU.

## UNC Department of Computer Science, Teaching Assistant Jan. - Dec 2022.

- Maintained and added front-end and back-end features to a clojure codebase for a class management website that allows students to take programming tests and assignments online and receive feedback immediately.
- Created **API** endpoints in **clojure** to enable different levels of user privilege and used **POSTGRESQL** to manage the data required by the application.
- Collaborated with the Professor to grade, evaluate and assist with creation of homework assignments.

#### Research Experience

UNC Department of Computer Science, Research Assistant Oct. 2019.- Dec 2022 Source Code Similarity Detection

- Implemented two software similarity detection algorithms in python using the
  concepts of Normalized Compression Distance and Winnowing to assist in
  identifying Intellectual property theft in universities and the corporate world.
   Achieved performance similar to services provided by GradeScope and helped
  verify 6 possible cases of plagiarism for a COMP course.
- Collaborated with a team of researchers to build an educational machine learning software that aids students with assignments by recommending potential solutions to errors gathered from similar past data. Reduced amount manual intervention required by enabling faster debugging of programs.

## Personal Projects (My GitHub)

#### **Melanoma Detection**

May 2020

 Conducted a survey on the performance of CNNs and SVMs on the task of detecting malignant melanoma from images of moles. Developed the candidate models using Pytorch and Sklearn. The CNN out-performed the SVM and achieved an accuracy of 86.52%.

### **Online Multiplayer Chess**

Jun. 2020

 Built a website that enables users to create an account, view their game history and play chess with friends online. Used React and Semantic UI on the frontend and Express, MySQL to develop the REST API and database. Facilitated online play with the help of socket.io.

## Distributed Map Reducer to Find Mutual Friends on Facebook Feb. 2021

Used Java's RMI (Remote Method Invocation) package and Threads to write a
distributed software that leverages the Map Reduce, Model View Controller, and
Factory design patterns to find mutual friends among a group of Facebook users.