## CHAPTER 1

#### INTRODUCTION

The emerging technologies about big data such as Cloud Computing, Business Intelligence, Data Mining, Industrial Information Integration Engineering (IIIE) and Internet-of-Things have opened a new era for future Enterprise Systems (ES). Cloud computing is a new computing model, in which all resource on Internet form a cloud resource pool and can be allocated to different applications and services dynamically. Compared with traditional distribute system, a considerable amount of investment saved and it brings exceptional elasticity, scalability and efficiency for task execution. By utilizing Cloud Computing services, the numerous enterprise investments in building and maintaining a supercomputing or grid computing environment for smart applications can be effectively reduced.

Despite these advantages, security requirements dramatically rise when storing personal identifiable on cloud environment. This raise regulatory compliance issues since migrate the sensitive data from federate domain to distribute domain. To take the benefit enabled by big data technologies, security and privacy issues must be addressed firstly. Building security mechanism for cloud storage is not an easy task. Because shared data on the cloud is outside the control domain of legitimate participants, making the shared data usable upon the demand of the legitimate users should be solved. Additionally, increasing number of parties, devices and applications involved in the cloud leads to the explosive growth of numbers of access points, which makes it more difficult to take proper access control.

Lastly, shared data on the cloud are vulnerable to lost or incorrectly modified by the cloud provider or network attackers. Protecting shared data from unauthorized deletion, modification and fabrication is a difficult task. Conventionally, there are two separate methods to promote the security of sharing system. One is access control in which only authorized user recorded in the access control table has the access privilege of the shared data. The other method is group key management in which a group key is used to protect the shared data. Although access control makes the data only be accessed by legitimate participants, it cannot protect the attack from cloud providers. In the existing group key sharing systems, the group key is generally managed by an independent third party. Such methods assume that the third party is always honest. However, the assumption is not always real especially in the environment of cloud storage.

To address the security problem of sharing data on the cloud storage, a secret sharing group key management protocol is proposed in the paper and the following means are taken by our protocol to help detect or prevent frauds. Firstly, in order to make the shared data usable upon demand by the legitimate users, symmetric encryption algorithms are used to encrypt the shared data. Once one data owner wants to share data with others, the decryption key is distributed to the legitimate sharers by the data owner. Secondly, the key used to decrypt the shared data controls the access permission for shared data.

Asymmetric encryption algorithms are used to encrypt the interactive message and makes only legitimate participants have the ability to decrypt the key. Thirdly, in case of shared data being known by unauthorized users, this protocol uses secret sharing scheme to assign key to the legitimate participants. By adding security mechanism to conventional service-oriented clouds, we obtain a security aware cloud and guarantee the privacy of data sharing on cloud storage. Building security mechanism on cloud storage may accelerate the deployment of a cloud in mission critical business scenario.

## 1.1 Purpose

The main purpose of this project is to design and develop a secure, efficient, and privacy-preserving data-sharing protocol that addresses the major risks of cloud storage in the era of big data. As organizations increasingly rely on cloud platforms for storing and exchanging massive amounts of sensitive information, ensuring data confidentiality and user privacy has become a major concern.

Traditional data-sharing mechanisms depend heavily on centralized authorities for key generation and management, which introduces single points of failure and increases the risk of unauthorized data exposure. To overcome these challenges, this project proposes a Secret Sharing Group Key (SSGK) protocol that allows users to share data securely without depending on a trusted third party. This decentralization not only strengthens the system's security but also improves reliability and trust among users.

Another key purpose of this project is to enable fine-grained access control in cloud environments, ensuring that only authorized users can access shared data. By integrating symmetric and asymmetric encryption techniques along with a secret-sharing scheme, the project guarantees that sensitive data remains secure both during transmission and while stored on the cloud. The proposed protocol ensures that even the cloud service provider cannot access or manipulate the shared data, thus maintaining user privacy and data integrity. Moreover, this approach ensures that the decryption key can only be reconstructed when a predefined number of valid participants collaborate, eliminating the risk of single-user compromise.

This project aims to contribute to the development of scalable and efficient privacy-preserving solutions for real-world cloud applications. It focuses on balancing strong cryptographic security with system performance by reducing storage overhead and computational complexity. By providing a decentralized, lightweight, and verifiable data-sharing system, the project promotes trust and secure collaboration in sectors such as healthcare, banking, education, and enterprise cloud systems. In essence, the purpose of this project is to build a secure cloud environment that protects user data, enhances accessibility, and ensures long-term privacy compliance.

## 1.2 Project features

The proposed system incorporates a wide range of advanced features designed to enhance security, privacy, and efficiency in cloud data sharing. One of the key features is the Secret Sharing Group Key (SSGK) mechanism, which distributes the encryption key into multiple shares and assigns them to different participants. A predefined threshold of shares is required to reconstruct the original key, ensuring that no single user or attacker can decrypt the data independently. This mechanism eliminates dependency on centralized authorities and prevents unauthorized access. Another feature is the integration of hybrid cryptography, where symmetric encryption ensures fast and secure data encryption, while asymmetric encryption safeguards the key distribution process. Together, these encryption methods provide end-to-end data confidentiality and prevent interception or misuse of sensitive information.

Additionally, the system includes a Verifiable Secret Sharing (VSS) scheme that allows participants to verify the authenticity and consistency of their received key shares before reconstruction. This prevents malicious users from distributing fake keys and ensures transparent collaboration within the sharing group. The project also features a group-based access control mechanism, allowing the data owner to define access policies for legitimate members. Each user is assigned a unique identity and key pair, ensuring that only valid users can decrypt the data. Furthermore, the system design includes strong protection against unauthorized modification, deletion, or fabrication of shared files. By introducing verifiable encryption and authentication layers, it ensures that the integrity and privacy of data remain intact even under potential cyberattacks.

This demonstrates several performance-oriented and user-focused features that make it practical for large-scale deployment. It significantly reduces storage and computational overhead by using lightweight cryptographic operations, achieving around 12% storage efficiency improvement compared to existing methods. The system supports real-time monitoring, secure user authentication, data integrity validation, and efficient key management. Its decentralized architecture eliminates the need for a trusted third party, making it suitable for sensitive domains such as healthcare, finance, and cloud-based enterprises. In summary, the project's features collectively provide a powerful, scalable, and privacy-preserving framework for secure data sharing in modern

cloud environments while maintaining simplicity, reliability, and high performance.

# CHAPTER 2 SYSTEM ANALYSIS

## 2.1 Existing system

The existing systems for secure data sharing in cloud computing mainly rely on Ciphertext-Policy Attribute-Based Encryption (CP-ABE) and related cryptographic techniques to enforce fine-grained access control. Early approaches use CP-ABE to protect personal health records and other sensitive data, where a single trusted central authority is responsible for key management and generation. However, this centralization creates a single point of failure and limits system scalability. Some systems introduce public key encryption with authorized equality warrants or identity-based encryption with equality testing, allowing secure searches over encrypted data while maintaining access control. Others combine CP-ABE with bilinear pairing to support both searchable encryption and fine-grained data access. Peer-to-peer storage solutions have also been proposed to enhance efficiency and decentralized control. To overcome performance bottlenecks, decentralized frameworks have been introduced to distribute access control operations and eliminate reliance on a central authority. However, many of these schemes still fail to protect user attribute privacy, making them vulnerable to profiling attacks. More recent systems aim to improve privacy by combining attributebased encryption with proxy re-encryption and secret key updating, removing the need for a trusted third party. Despite these improvements, storage and communication overhead remain significant due to the complexity of attributebased encryption techniques.

## Disadvantages of the Existing System

• Existing systems depend on a centralized authority for key management, creating a single point of failure and making the system less reliable.

- They have high computational and storage overhead, making them slow and inefficient for large-scale data sharing.
- User privacy is not fully protected, as attackers or service providers can infer user details from stored data.
- No group-based access control each user accesses data individually, reducing flexibility and security in collaborative environments.
- These systems are vulnerable to insider and outsider attacks, as they lack strong verification and decentralized control.

#### 2.2 Proposed System

Proposed system, SSGK, offers an efficient solution for secure data sharing in cloud storage without relying on any trusted third party. It integrates multiple cryptographic techniques to enhance security and privacy. The system utilizes a symmetric encryption algorithm to encrypt the shared data, ensuring data confidentiality. To further protect the decryption keys from unauthorized access, it incorporates an asymmetric encryption algorithm along with a secret sharing scheme. In this approach, the decryption key is divided into multiple shares and distributed among several participants. A predefined threshold number of these shares is required to reconstruct the original key, ensuring that no single entity holds the complete key. Additionally, the system includes a verifiable secret sharing mechanism, allowing participants to verify the validity and consistency of their received shares. This not only strengthens trust among participants but also prevents malicious behaviour within the key reconstruction process. Overall, the proposed system enhances the security of data sharing in cloud environments while maintaining decentralization and avoiding dependency on a single trusted authority.

## **Advantages of the Proposed System**

- ➤ The proposed system uses a Secret Sharing Group Key (SSGK) mechanism to enable secure, decentralized key management without any third-party dependency.
- > It provides strong data privacy and confidentiality using a mix of symmetric

- and asymmetric encryption.
- ➤ The system ensures that only authorized group members can reconstruct the decryption key and access the shared data.
- ➤ Verifiable Secret Sharing (VSS) allows users to check the authenticity of their key shares, preventing misuse or fraud.
- ➤ It is efficient and lightweight, reducing storage overhead by around 12% while maintaining high security and scalability.

## 2.3 Functional Requirements:

#### **Software Requirements Specification:**

- **Operating System:** Windows 10 / Windows 11 (or any compatible OS).
- **Programming Language:** Java (J2EE JSP, Servlets).
- **Frontend:** Java Server Pages (JSP) for user interface design.
- **Backend:** MySQL Database for storing user details, encrypted data, and key information.
- **Web Server:** Apache Tomcat (for hosting and running web applications).
- **Database Connectivity:** JDBC (Java Database Connectivity) for communication between Java application and database.
- **IDE** (**Development Tool**): Eclipse / NetBeans for code development and project integration.
- **Security Libraries:** Java Cryptography Extension (JCE) for encryption and decryption operations.

#### **Hardware Requirements Specification:**

- **Processor:** Intel Pentium IV / i3 or higher.
- **RAM:** Minimum 4 GB (recommended 8 GB for smooth performance).
- Hard Disk: Minimum 20 GB free space.
- **Internet Connection:** Required for cloud data sharing and testing network-based features.

#### CHAPTER 3

#### SOFTWARE ENVIRONMENT

#### 3.1 Software

The software environment for the Data Sharing Protocol to Minimize the Privacy Risks of Cloud Storage in the Big Data Era is designed to support secure data transmission, encryption-based access control, and efficient cloud data management.

#### **Core Software Components**

#### • Operating System:

A stable and developer-friendly platform such as Windows 10 / 11 is used for development and deployment. These operating systems provide reliable support for Java Development Kit (JDK), Apache Tomcat, and MySQL, ensuring smooth execution of server-side scripts and secure web-based interactions. The system is easily portable to Linux-based environments like Ubuntu 20.04 LTS, enabling flexible deployment for enterprise or cloud-based applications.

#### • Java Programming Language:

Java (J2EE – Java 2 Enterprise Edition) serves as the backbone of the system, providing a secure and object-oriented platform for developing both client-side and server-side components. Java is chosen for its portability, robustness, and built-in security mechanisms. Core Java libraries handle encryption, user authentication, and key management through the Java Cryptography

Extension (JCE) package. The JCE module supports algorithms such as RSA and AES, which are used for the Secret Sharing Group Key (SSGK) mechanism that protects data confidentiality and integrity during cloud sharing.

#### • Web Development Framework (JSP & Servlets):

Using Java Server Pages (JSP) and Servlets for building the web application interface and handling backend logic. JSP is responsible for dynamic content generation and user interactions such as login, registration, and file upload/download operations. Servlets manage request handling, encryption and decryption operations, and secure communication between users and the database. Together, they form the core of the system's interactive, cloud-based web architecture.

#### Web Server (Apache Tomcat):

The Apache Tomcat Server acts as the web container for deploying and running the JSP and Servlet components. Tomcat manages client requests, executes server-side operations, and delivers encrypted data securely over the network. It ensures scalability, load management, and seamless integration with the MySQL database. The server also supports HTTPS protocol for encrypted communication, thereby preventing unauthorized interception during data transmission.

#### Database Management System (MySQL):

MySQL is used as the backend database for storing user details, encrypted file information, access control policies, and key distribution records. Its relational structure ensures high efficiency, integrity, and security in managing sensitive

data. MySQL supports Structured Query Language (SQL) for fast retrieval and modification of records. It integrates smoothly with Java through JDBC (Java Database Connectivity), providing a secure bridge for data transfer between the web application and the database.

#### • Database Connectivity (JDBC & ODBC):

JDBC (Java Database Connectivity) is the primary API used for interacting with the MySQL database. It enables the Java application to execute SQL commands, retrieve results, and manage transactions efficiently. In addition, ODBC (Open Database Connectivity) is optionally supported to ensure compatibility with other database systems if the project is expanded in the future. Together, JDBC and ODBC provide flexibility, interoperability, and data consistency across multiple environments.

#### • Encryption and Security Libraries:

Security is a core focus of this system. The Java Cryptography Extension (JCE) is integrated to perform encryption, decryption, digital signing, and key generation operations. The use of RSA for asymmetric encryption ensures secure key distribution, while AES provides fast and strong symmetric encryption for shared data. These libraries form the foundation of the Secret Sharing Group Key (SSGK) protocol, ensuring that only authorized group members can reconstruct the decryption key and access data.

#### Libraries and Tools Used

- **Java Development Kit (JDK):** Provides compiler and runtime tools for developing and executing Java applications.
- **Apache Tomcat:** Hosts and runs the web application securely.

- **MySQL Server:** Manages database operations and user data storage.
- **JDBC / ODBC:** Facilitate communication between Java and databases.
- Java Cryptography Extension (JCE): Provides encryption and decryption functionalities.
- **Eclipse / NetBeans IDE:** Used for writing, debugging, and testing the project efficiently.

These software components form a cohesive ecosystem that enables decentralized key management, privacy-preserving data sharing, and secure cloud communication — addressing the key privacy risks of cloud storage in the big data era.

#### 3.2 Modules of the Project

- **Cloud Provider:** Provides a public platform for data owners to store and share their encrypted data. The cloud provider doesn't conduct data access control for owners. The encrypted data can be download freely by any users.
- **Data Owner:** Defines the access policy and encrypts its data with a symmetric encryption algorithm using a group key. The group members who satisfied the access policy constitute a sharing group. Then secret sharing scheme is used by the owner to distribute the encryption key to the sharing group. Group members: every group member including the data owner is assigned with an unique and a pair of keys.
- Group Members: They can freely get any interested encrypted data from

the public cloud. However the user can decrypt the data if and only if it get the data decryption key from the data owner.

#### **CHAPTER 4**

#### SYSTEM DESIGN AND UML DIAGRAM

### 4.1 Data Flow Diagram

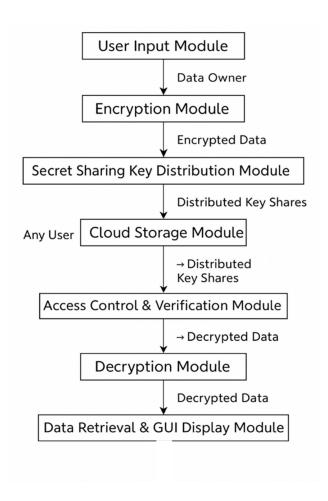


Fig 4.1: Data Flow diagram

## 4.2 Architecture Diagram:

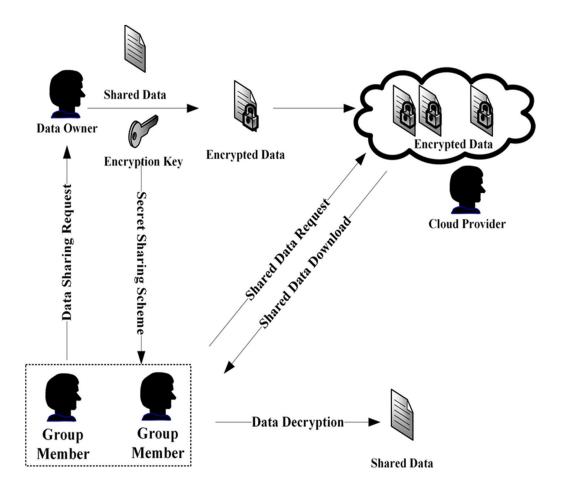


Fig 4.2: Architecture Diagram

## 4.3 UML Diagrams:

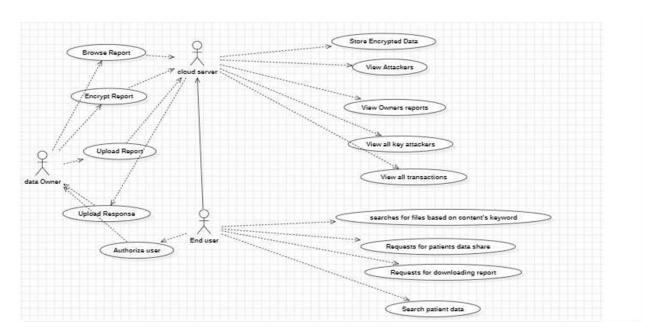


Fig 4.3: Use Case Diagram

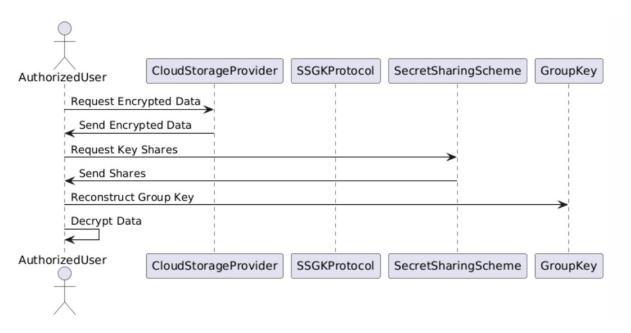


Fig 4.4: Sequence Diagram

CHAPTER 5

## SOFTWARE DEVELOPMENT LIFE CYCLE (SDLC)

#### 5.1 Phases of SDLC

The Software Development Life Cycle (SDLC) is a structured process that enables the production of high-quality, low-cost software, in the shortest possible production time. The SDLC aims to produce superior software that meets and exceeds all customer expectations and demands.

The Software Development Life Cycle (SDLC) refers to a methodology that clearly

defined processes for creating high-quality software. in detail, the SDLC methodology focuses on the following phases of software development:

- Requirement analysis
- Planning
- · Software design such as architectural design
- Software development
- Testing

## • Deployment

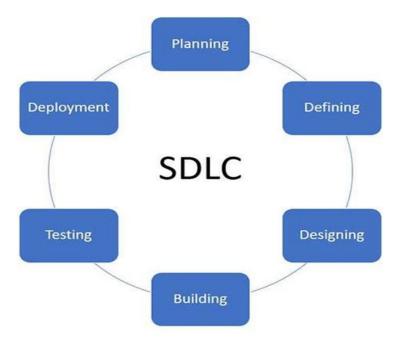


Fig 5.1: Phases of SDLC

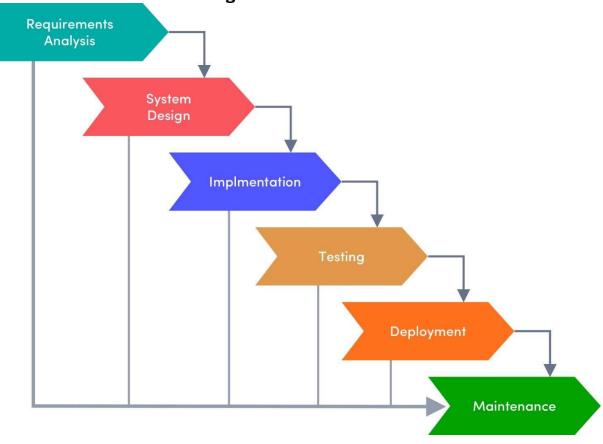


Fig 5.2: Analysis

The image you sent depicts a common representation of the Software Development Life Cycle (SDLC), which is a framework that defines a series of phases involved in creating software applications. These phases offer a systematic approach to ensure a well-defined and controlled process for software development. Here is a breakdown of the typical SDLC phases along with their key considerations:

- **1. Planning:** This initial phase lays the groundwork for the entire project. It involves activities like:
  - **Identifying project requirements:** This entails defining the features and functionalities of the software application.
  - **Feasibility study:** Assessing the technical and business viability of the project is crucial. This involves considering factors like resource availability, budget constraints, and market needs.
  - **Risk assessment:** Proactively identifying potential risks and mitigation strategies is essential for project success.
  - **Success criteria:** Defining clear and measurable objectives for the project ensures everyone is working towards the same goals.
- **2. Designing:** The system architecture and blueprints are created in this phase. Key activities include:
  - **System design:** This involves defining the overall system architecture, including hardware, software, network, and security considerations.
  - **Data flow diagrams (DFDs):** These visual representations map the flow of data through the system.
  - User interface (UI) design: Crafting an intuitive and user-friendly

interface is essential for a positive user experience.

- **3. Development:** This phase translates the design documents into a functional software application. Here is where the coding happens:
  - **Coding:** Programmers write the code based on the design specifications, adhering to coding standards and best practices.
  - **Unit testing:** Individual software components are rigorously tested to ensure they function as intended.
- **4. Testing:** Meticulous testing throughout the development lifecycle is vital for delivering high-quality software. This phase involves:
  - **Integration testing:** Ensures different software components work seamlessly together.
  - **System testing:** Evaluate the entire system against the defined requirements and specifications.
  - **User acceptance testing (UAT):** Involves real users testing the system to identify usability issues and ensure it meets their needs.
- **5. Deployment:** The developed software is released to the target environment and made available to users. Activities in this phase include:
  - **System installation:** The software is installed on the designated hardware or cloud platform.
  - **Data migration (if applicable):** If the system involves transferring data from a legacy system, this migration is carefully executed to maintain data integrity.
- **6. Maintenance:** Software applications require ongoing maintenance to address bugs, incorporate new features, and adapt to evolving user needs. This

#### phase involves:

- **Bug fixing:** Identified issues and errors are addressed through bug fixes and software updates.
- **New feature development:** The system may be enhanced with new functionalities based on user feedback or changing market requirements.
- Performance monitoring: System performance is continuously monitored to identify and address any bottlenecks or performance issues.

By following a structured SDLC approach, software development projects can benefit from improved efficiency, better quality control, and reduced risks. The specific activities within each SDLC phase can vary depending on the size and complexity of the project, as well as the chosen development methodology.

#### CHAPTER 6

#### **IMPLEMENTATION**

The project is implemented using Java (J2EE) technologies, integrating secure cryptographic techniques with efficient cloud-based data sharing. The system employs JSP and Servlets for the web interface and backend logic, MySQL for database management, and Apache Tomcat as the web server. It begins with creating a database schema to store user credentials, file metadata, secret key shares, and access control records. User registration is handled by the RegisterServlet, which generates an RSA key pair for each user, while authentication is managed by the LoginServlet to initiate secure sessions.

Files uploaded via the UploadServlet are encrypted using AES for strong symmetric encryption, and the AES key is protected through a Shamir Secret Sharing-based Secret Sharing Group Key (SSGK) mechanism, dividing the key into multiple shares distributed among authorized users. Only a predefined threshold of users can reconstruct the key, ensuring that no single user or intruder can decrypt data independently. The ShamirSecretSharing module uses

random polynomials and large prime numbers to generate key shares stored securely in the database, and authorized users access files through a controlled request and distribution process managed by the RequestAccessServlet and DistributeSharesServlet.

The ReconstructServlet reconstructs the AES key using Lagrange interpolation, which is then used by the DownloadServlet to decrypt files securely. The CryptoUtils class manages all cryptographic operations, including RSA key encryption/decryption, and Base64 generation, AES encoding. implementation combines frontend JSP pages for registration, login, file upload, and access requests with backend Servlets managing server-side logic and database connectivity via JDBC. By integrating AES encryption, RSA key exchange, and Shamir Secret Sharing, the system ensures data confidentiality, decentralized key management, and protection against insider attacks or unauthorized access. The modular design enhances scalability, allowing future integration of features like verifiable secret sharing, threshold-based authentication, or cloud APIs. Overall, the project demonstrates a practical, secure, and decentralized cloud data-sharing solution that balances privacy, performance, and reliability effectively.

#### 6.1 Code section

## Database schema (MySQL)

CREATE DATABASE ssgk\_db;

USE ssgk\_db;

CREATE TABLE users (

id INT AUTO\_INCREMENT PRIMARY KEY,

username VARCHAR(100) UNIQUE NOT NULL,

password\_hash VARCHAR(255) NOT NULL,

```
public_key TEXT NOT NULL,
 private_key_enc TEXT,
 created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
CREATE TABLE files (
 id INT AUTO_INCREMENT PRIMARY KEY,
 owner_id INT NOT NULL,
 filename VARCHAR(255) NOT NULL,
 storage_path VARCHAR(1024) NOT NULL,
 aes_ciphertext_key VARBINARY(1024),
 created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
 FOREIGN KEY (owner_id) REFERENCES users(id)
);
 CREATE TABLE key_shares (
 id INT AUTO_INCREMENT PRIMARY KEY,
 file_id INT NOT NULL,
 user_id INT NOT NULL,
 share_value TEXT NOT NULL,
 share_index INT NOT NULL,
 verified BOOLEAN DEFAULT FALSE,
 created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
 FOREIGN KEY (file_id) REFERENCES files(id),
 FOREIGN KEY (user_id) REFERENCES users(id)
```

```
);
CREATE TABLE access_requests (
 id INT AUTO_INCREMENT PRIMARY KEY,
 file_id INT NOT NULL,
 requester_id INT NOT NULL,
 owner_id INT NOT NULL,
 status ENUM('PENDING', 'APPROVED', 'REJECTED') DEFAULT 'PENDING',
 created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP,
 FOREIGN KEY (file_id) REFERENCES files(id),
 FOREIGN KEY (requester_id) REFERENCES users(id),
 FOREIGN KEY (owner_id) REFERENCES users(id)
);
Project layout
/ssgk-project
 /src
  /com.ssgk.crypto
   CryptoUtils.java
   ShamirSecretSharing.java
  /com.ssgk.servlet
   RegisterServlet.java
   LoginServlet.java
   UploadServlet.java
   RequestAccessServlet.java
```

```
DistributeSharesServlet.java
   ReconstructServlet.java
   DownloadServlet.java
  /com.ssgk.db
   DBUtil.java
 /WebContent
  index.jsp
  login.jsp
  register.jsp
  upload.jsp
  request.jsp
  reconstruct.jsp
 /WEB-INF
  web.xml
 /files-storage <-- directory to store uploaded encrypted files
Java: DBUtil.java (DB connection helper)
package com.ssgk.db;
import java.sql.*;
public class DBUtil {
  private static final String URL =
"jdbc:mysql://localhost:3306/ssgk_db?useSSL=false&serverTimezone=UTC";
  private static final String USER = "root";
  private static final String PASS = "your_mysql_password";
```

```
static {
     try {
       Class.forName("com.mysql.cj.jdbc.Driver");
     } catch (ClassNotFoundException e) {
       e.printStackTrace();
  public static Connection getConnection() throws SQLException {
     return DriverManager.getConnection(URL, USER, PASS);
  public static void close(AutoCloseable... resources) {
     for (AutoCloseable r : resources) {
       if (r != null) {
          try { r.close(); } catch (Exception ignored) {}
Crypto utilities
package com.ssgk.crypto;
import javax.crypto.*;
import javax.crypto.spec.GCMParameterSpec;
import javax.crypto.spec.SecretKeySpec;
```

```
import java.security.*;
import java.security.spec.*;
import java.util.Base64;
public class CryptoUtils {
  public static KeyPair generateRSAKeyPair(int bits) throws
NoSuchAlgorithmException {
     KeyPairGenerator kpg = KeyPairGenerator.getInstance("RSA");
    kpg.initialize(bits);
    return kpg.generateKeyPair();
  public static String publicKeyToPEM(PublicKey pub) {
    return "-----BEGIN PUBLIC KEY-----\n" +
Base64.getEncoder().encodeToString(pub.getEncoded()) + "\n----END PUBLIC
KEY----";
  public static PublicKey pemToPublicKey(String pem) throws Exception {
     String clean = pem.replaceAll("-----BEGIN PUBLIC KEY-----", "").replaceAll("-
----END PUBLIC KEY-----", "").replaceAll("\\s+","");
     byte[] bytes = Base64.getDecoder().decode(clean);
    X509EncodedKeySpec spec = new X509EncodedKeySpec(bytes);
    KeyFactory kf = KeyFactory.getInstance("RSA");
    return kf.generatePublic(spec);
```

```
public static byte[] rsaEncrypt(byte[] data, PublicKey pub) throws Exception {
     Cipher cipher = Cipher.getInstance("RSA/ECB/OAEPWithSHA-
256AndMGF1Padding");
     cipher.init(Cipher.ENCRYPT_MODE, pub);
     return cipher.doFinal(data);
  }
  public static byte[] rsaDecrypt(byte[] data, PrivateKey priv) throws Exception {
     Cipher cipher = Cipher.getInstance("RSA/ECB/OAEPWithSHA-
256AndMGF1Padding");
     cipher.init(Cipher.DECRYPT_MODE, priv);
     return cipher.doFinal(data);
  }
  public static SecretKey generateAESKey(int bits) throws
NoSuchAlgorithmException {
     KeyGenerator kg = KeyGenerator.getInstance("AES");
     kg.init(bits);
     return kg.generateKey();
  public static class AESResult {
     public final byte[] cipherText;
     public final byte[] iv;
     public AESResult(byte[] c, byte[] iv) { this.cipherText = c; this.iv = iv; }
```

```
public static AESResult aesGcmEncrypt(byte[] plaintext, SecretKey key)
throws Exception {
    byte[] iv = new byte[12];
     SecureRandom sr = new SecureRandom();
     sr.nextBytes(iv);
     Cipher cipher = Cipher.getInstance("AES/GCM/NoPadding");
     GCMParameterSpec spec = new GCMParameterSpec(128, iv);
     cipher.init(Cipher.ENCRYPT_MODE, key, spec);
     byte[] ct = cipher.doFinal(plaintext);
    return new AESResult(ct, iv);
  public static byte[] aesGcmDecrypt(byte[] ciphertext, SecretKey key, byte[] iv)
throws Exception {
     Cipher cipher = Cipher.getInstance("AES/GCM/NoPadding");
     GCMParameterSpec spec = new GCMParameterSpec(128, iv);
     cipher.init(Cipher.DECRYPT_MODE, key, spec);
    return cipher.doFinal(ciphertext);
  public static String secretKeyToBase64(SecretKey key) {
    return Base64.getEncoder().encodeToString(key.getEncoded());
  public static SecretKey base64ToSecretKey(String b64) {
     byte[] bytes = Base64.getDecoder().decode(b64);
```

```
return new SecretKeySpec(bytes, "AES");
Shamir secret sharing
package com.ssgk.crypto;
import java.math.BigInteger;
import java.security.SecureRandom;
import java.util.*;
public class ShamirSecretSharing {
  private static final SecureRandom random = new SecureRandom();
2^(8*keyBytes)
  public static BigInteger randomPrime(int bitLength) {
     return BigInteger.probablePrime(bitLength, random);
  public static BigInteger bytesToInt(byte[] b) {
     return new BigInteger(1, b);
  public static byte[] intToBytes(BigInteger x, int destLen) {
     byte[] tmp = x.toByteArray();
     if (tmp.length == destLen) return tmp;
     if (tmp.length > destLen) {
       int start = tmp.length - destLen;
       byte[] out = new byte[destLen];
```

```
System.arraycopy(tmp, start, out, 0, destLen);
        return out;
     } else {
        byte[] out = new byte[destLen];
        System.arraycopy(tmp, 0, out, destLen - tmp.length, tmp.length);
       return out;
  public static Map<Integer, BigInteger> split(BigInteger secret, int n, int t,
BigInteger prime) {
     if (t > n) throw new IllegalArgumentException("threshold > n");
     BigInteger[] coef = new BigInteger[t];
     coef[0] = secret;
     for (int i = 1; i < t; ++i) {
       coef[i] = new BigInteger(prime.bitLength(), random).mod(prime);
     Map<Integer, BigInteger> shares = new LinkedHashMap<>();
     for (int x = 1; x \le n; ++x) {
        BigInteger xi = BigInteger.valueOf(x);
        BigInteger y = BigInteger.ZERO;
       for (int k = 0; k < t; ++k) {
          y = y.add(coef[k].multiply(xi.pow(k))).mod(prime);
       }
```

```
shares.put(x, y);
     return shares;
  public static BigInteger reconstruct(Map<Integer, BigInteger> shares,
BigInteger prime) {
     BigInteger secret = BigInteger.ZERO;
     for (Map.Entry<Integer, BigInteger> a : shares.entrySet()) {
       BigInteger xi = BigInteger.valueOf(a.getKey());
       BigInteger yi = a.getValue();
       BigInteger num = BigInteger.ONE;
       BigInteger den = BigInteger.ONE;
       for (Map.Entry<Integer, BigInteger> b : shares.entrySet()) {
          BigInteger xj = BigInteger.valueOf(b.getKey());
          if (!xj.equals(xi)) {
             num = num.multiply(xj.negate()).mod(prime);
             den = den.multiply(xi.subtract(xj)).mod(prime);
       BigInteger invDen = den.modInverse(prime);
       BigInteger term =
yi.multiply(num).mod(prime).multiply(invDen).mod(prime);
       secret = secret.add(term).mod(prime);
```

```
return secret;
RegisterServlet.java
package com.ssgk.servlet;
import com.ssgk.crypto.CryptoUtils;
import com.ssgk.db.DBUtil;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;
import java.io.IOException;
import java.security.KeyPair;
import java.sql.Connection;
import java.sql.PreparedStatement;
@WebServlet("/register")
public class RegisterServlet extends HttpServlet {
  protected void doPost(javax.servlet.http.HttpServletRequest req,
javax.servlet.http.HttpServletResponse resp) throws ServletException,
IOException {
     String username = req.getParameter("username");
     String password = req.getParameter("password");
     try {
```

```
KeyPair kp = CryptoUtils.generateRSAKeyPair(2048);
          String pubPem = CryptoUtils.publicKeyToPEM(kp.getPublic());
          String passwordHash = password;
          Connection c = DBUtil.getConnection();
          PreparedStatement ps = c.prepareStatement("INSERT INTO users
       (username, password_hash, public_key) VALUES (?, ?, ?)");
       ps.setString(1, username);
       ps.setString(2, passwordHash);
       ps.setString(3, pubPem);
       ps.executeUpdate();
       DBUtil.close(ps, c);
       resp.sendRedirect("login.jsp?msg=registered");
    } catch (Exception e) {
       e.printStackTrace();
       resp.sendRedirect("register.jsp?error=1");
LoginServlet.java
package com.ssgk.servlet;
import com.ssgk.db.DBUtil;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
```

```
import javax.servlet.http.*;
import java.io.IOException;
import java.sql.*;
@WebServlet("/login")
public class LoginServlet extends HttpServlet {
  protected void doPost(javax.servlet.http.HttpServletRequest req,
javax.servlet.http.HttpServletResponse resp) throws ServletException,
IOException {
     String username = req.getParameter("username");
     String password = req.getParameter("password");
     try (Connection c = DBUtil.getConnection();
        PreparedStatement ps = c.prepareStatement("SELECT id,
password_hash FROM users WHERE username = ?")) {
       ps.setString(1, username);
       ResultSet rs = ps.executeQuery();
       if (rs.next()) {
          String stored = rs.getString("password_hash");
          if (password.equals(stored)) { // placeholder; use hashed compare
             HttpSession s = req.getSession(true);
             s.setAttribute("userId", rs.getInt("id"));
             s.setAttribute("username", username);
             resp.sendRedirect("upload.jsp");
             return;
```

```
}

resp.sendRedirect("login.jsp?error=1");

catch (Exception e) {
    e.printStackTrace();
    resp.sendRedirect("login.jsp?error=1");
}

}
```

#### UploadServlet.java

```
package com.ssgk.servlet;
import com.ssgk.crypto.CryptoUtils;
import com.ssgk.crypto.ShamirSecretSharing;
import com.ssgk.db.DBUtil;
import javax.crypto.SecretKey;
import javax.servlet.ServletException;
import javax.servlet.annotation.MultipartConfig;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;
import javax.servlet.http.*;
import java.io.*;
import java.math.BigInteger;
import java.sql.Connection;
```

```
import java.sql.PreparedStatement;
import java.util.Base64;
import java.util.Map;
@WebServlet("/uploadFile")
@MultipartConfig(maxFileSize = 50_000_000)
public class UploadServlet extends HttpServlet {
  protected void doPost(HttpServletRequest req, HttpServletResponse resp)
throws ServletException, IOException {
     Integer ownerId = (Integer) req.getSession().getAttribute("userId");
     if (ownerId == null) { resp.sendRedirect("login.jsp"); return; }
     Part filePart = req.getPart("file");
     String filename = filePart.getSubmittedFileName();
     String membersStr = req.getParameter("members"); // e.g. "2,3,4"
     String[] memberIds = membersStr != null && !membersStr.isEmpty() ?
membersStr.split(","): new String[]{};
            try {
       SecretKey aes = CryptoUtils.generateAESKey(256);
       CryptoUtils.AESResult enc =
CryptoUtils.aesGcmEncrypt(toByteArray(filePart.getInputStream()), aes);
       File storageDir = new File(getServletContext().getRealPath("/files-
storage"));
       if (!storageDir.exists()) storageDir.mkdirs();
        String storageFile = System.currentTimeMillis() + "_" + filename;
```

```
File out = new File(storageDir, storageFile);
       try (FileOutputStream fos = new FileOutputStream(out)) {
          fos.write(enc.iv);
          fos.write(enc.cipherText);
       Connection conn = DBUtil.getConnection();
       PreparedStatement ps = conn.prepareStatement("INSERT INTO files
(owner_id, filename, storage_path) VALUES (?, ?, ?)",
PreparedStatement.RETURN_GENERATED_KEYS);
       ps.setInt(1, ownerId);
       ps.setString(2, filename);
       ps.setString(3, out.getAbsolutePath());
       ps.executeUpdate();
       var rs = ps.getGeneratedKeys();
       int fileId = -1;
       if (rs.next()) fileId = rs.getInt(1);
       rs.close();
       ps.close();
       byte[] keyBytes = aes.getEncoded();
       BigInteger secretInt = ShamirSecretSharing.bytesToInt(keyBytes);
       BigInteger prime = ShamirSecretSharing.randomPrime(keyBytes.length *
8 + 16); // a bit larger
       int n = Math.max(1, memberIds.length);
```

```
int t = Math.max(1, (n/2)+1); // threshold (example: majority)
       Map<Integer, BigInteger> shares = ShamirSecretSharing.split(secretInt,
n, t, prime);
       int idx = 1;
       for (String mid: memberIds) {
          if (mid.trim().isEmpty()) continue;
          int uid = Integer.parseInt(mid.trim());
          BigInteger shareVal = shares.get(idx);
          String shareHex = shareVal.toString(16);
          PreparedStatement ps2 = conn.prepareStatement("INSERT INTO
key_shares (file_id, user_id, share_value, share_index) VALUES (?, ?, ?, ?)");
          ps2.setInt(1, fileId);
          ps2.setInt(2, uid);
          ps2.setString(3, shareHex);
          ps2.setInt(4, idx);
          ps2.executeUpdate();
          ps2.close();
          idx++;
       conn.close();
       resp.sendRedirect("upload.jsp?success=1");
     } catch (Exception e) {
       e.printStackTrace();
```

```
resp.sendRedirect("upload.jsp?error=1");
  private byte[] toByteArray(InputStream is) throws IOException {
     ByteArrayOutputStream baos = new ByteArrayOutputStream();
     byte[] buf = new byte[8192];
     int r;
     while ((r = is.read(buf)) != -1) baos.write(buf,0,r);
     return baos.toByteArray();
RequestAccessServlet.java
package com.ssgk.servlet;
import com.ssgk.db.DBUtil;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;
import java.io.IOException;
import java.sql.Connection;
import java.sql.PreparedStatement;
@WebServlet("/requestAccess")
public class RequestAccessServlet extends HttpServlet {
  protected void doPost(HttpServletRequest req, HttpServletResponse resp)
```

```
throws ServletException, IOException {
     Integer requesterId = (Integer) req.getSession().getAttribute("userId");
     if (requesterId == null) { resp.sendRedirect("login.jsp"); return; }
     int fileId = Integer.parseInt(req.getParameter("fileId"));
     int ownerId = Integer.parseInt(req.getParameter("ownerId"));
     try (Connection c = DBUtil.getConnection();
        PreparedStatement ps = c.prepareStatement("INSERT INTO
access_requests (file_id, requester_id, owner_id) VALUES (?, ?, ?)")) {
        ps.setInt(1, fileId);
        ps.setInt(2, requesterId);
        ps.setInt(3, ownerId);
       ps.executeUpdate();
        resp.sendRedirect("request.jsp?sent=1");
     } catch (Exception e) {
        e.printStackTrace();
       resp.sendRedirect("request.jsp?error=1");
DistributeSharesServlet.java
package com.ssgk.servlet;
import com.ssgk.db.DBUtil;
import javax.servlet.ServletException;
```

```
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;
import java.io.IOException;
import java.sql.Connection;
import java.sql.PreparedStatement;
@WebServlet("/approveRequest")
public class DistributeSharesServlet extends HttpServlet {
  protected void doPost(HttpServletRequest req, HttpServletResponse resp)
throws ServletException, IOException {
     Integer ownerId = (Integer) req.getSession().getAttribute("userId");
     if (ownerId == null) { resp.sendRedirect("login.jsp"); return; }
     int requestId = Integer.parseInt(req.getParameter("requestId"));
     try (Connection c = DBUtil.getConnection();
        PreparedStatement ps = c.prepareStatement("UPDATE access_requests
SET status='APPROVED' WHERE id=? AND owner_id=?")) {
       ps.setInt(1, requestId);
       ps.setInt(2, ownerId);
       ps.executeUpdate();
       resp.sendRedirect("owner_requests.jsp?approved=1");
     } catch (Exception e) {
       e.printStackTrace();
       resp.sendRedirect("owner_requests.jsp?error=1");
```

```
ReconstructServlet.java
package com.ssgk.servlet;
import com.ssgk.crypto.CryptoUtils;
import com.ssgk.crypto.ShamirSecretSharing;
import com.ssgk.db.DBUtil;
import javax.crypto.SecretKey;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;
import java.io.*;
import java.math.BigInteger;
import java.sql.Connection;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
import java.util.*;
@WebServlet("/reconstruct")
public class ReconstructServlet extends HttpServlet {
  protected void doPost(HttpServletRequest req, HttpServletResponse resp)
throws ServletException, IOException {
     Integer userId = (Integer) req.getSession().getAttribute("userId");
     if (userId == null) { resp.sendRedirect("login.jsp"); return; }
```

```
int fileId = Integer.parseInt(req.getParameter("fileId"));
     try (Connection c = DBUtil.getConnection()) {
       PreparedStatement ps = c.prepareStatement("SELECT share_index,
share_value FROM key_shares WHERE file_id=?");
       ps.setInt(1, fileId);
       ResultSet rs = ps.executeQuery();
       Map<Integer, BigInteger> shares = new LinkedHashMap<>();
       while (rs.next()) {
          int idx = rs.getInt("share_index");
          String hex = rs.getString("share_value");
          BigInteger val = new BigInteger(hex, 16);
          shares.put(idx, val);
          if (shares.size() >= 5) break; // take threshold many; in real logic
choose threshold t
       rs.close();
       if (shares.size() < 1) {
          resp.getWriter().println("Not enough shares available to reconstruct.");
          return;
       PreparedStatement psPrime = c.prepareStatement("SELECT
storage_path FROM files WHERE id=?");
       psPrime.setInt(1, fileId);
```

```
ResultSet r2 = psPrime.executeQuery();
       String storagePath = null;
       if (r2.next()) storagePath = r2.getString("storage_path");
       r2.close();
       psPrime.close();
               PreparedStatement psPrime2 = c.prepareStatement("SELECT
       aes_ciphertext_key FROM files WHERE id=?");
       psPrime2.setInt(1, fileId);
       ResultSet r3 = psPrime2.executeQuery();
       String primeHex = null;
       if (r3.next()) {
          byte[] b = r3.getBytes("aes_ciphertext_key");
       r3.close();
       psPrime2.close();
       resp.getWriter().println("Reconstruction logic (see documentation) —
ensure prime and threshold are stored and retrieved to perform
Shamir.reconstruct(...).");
     } catch (Exception e) {
       e.printStackTrace();
       resp.getWriter().println("Error: " + e.getMessage());
```

}

#### DownloadServlet.java

```
package com.ssgk.servlet;
import com.ssgk.crypto.CryptoUtils;
import com.ssgk.db.DBUtil;
import javax.crypto.SecretKey;
import javax.servlet.ServletException;
import javax.servlet.annotation.WebServlet;
import javax.servlet.http.*;
import java.io.*;
import java.sql.Connection;
import java.sql.PreparedStatement;
import java.sql.ResultSet;
@WebServlet("/downloadFile")
public class DownloadServlet extends HttpServlet {
  protected void doGet(HttpServletRequest req, HttpServletResponse resp)
throws ServletException, IOException {
     Integer uid = (Integer) req.getSession().getAttribute("userId");
     if (uid == null) { resp.sendRedirect("login.jsp"); return; }
     int fileId = Integer.parseInt(req.getParameter("fileId"));
     try (Connection c = DBUtil.getConnection();
        PreparedStatement ps = c.prepareStatement("SELECT storage_path,
filename FROM files WHERE id=?")) {
```

```
ps.setInt(1, fileId);
        ResultSet rs = ps.executeQuery();
        if (!rs.next()) { resp.getWriter().println("File not found"); return; }
        String storagePath = rs.getString("storage_path");
        String filename = rs.getString("filename");
       String aesKeyB64 = (String)
req.getSession().getAttribute("decryptedAesKey"); // set after reconstruct
       if (aesKeyB64 == null) { resp.getWriter().println("No decrypted AES key in
session. Reconstruct first."); return; }
        SecretKey aes = CryptoUtils.base64ToSecretKey(aesKeyB64);
        File f = new File(storagePath);
        try (FileInputStream fis = new FileInputStream(f)) {
          byte[] iv = new byte[12];
          fis.read(iv); // first 12 bytes
          byte[] ct = fis.readAllBytes();
          byte[] plain = CryptoUtils.aesGcmDecrypt(ct, aes, iv);
          resp.setContentType("application/octet-stream");
          resp.setHeader("Content-Disposition", "attachment; filename=\"" +
filename + "\"");
          resp.getOutputStream().write(plain);
       }
     } catch (Exception e) {
        e.printStackTrace();
```

```
resp.getWriter().println("Error: " + e.getMessage());
JSP pages
login.jsp
<!DOCTYPE html><html><head><title>Login</title></head><body>
<h2>Login</h2>
<form method="post" action="login">
 Username: <input name="username" /><br/>
 Password: <input type="password" name="password"/><br/>
 <button type="submit">Login/button>
</form>
<a href="register.jsp">Register</a>
</body></html>
register.jsp
<!DOCTYPE html><html><head><title>Register</title></head><body>
<h2>Register</h2>
<form method="post" action="register">
 Username: <input name="username" /><br/>
 Password: <input type="password" name="password"/><br/>
 <button type="submit">Register/button>
</form>
```

```
</body></html>
upload.jsp
<!DOCTYPE html><html><head><title>Upload</title></head><body>
<h2>Upload Encrypted File (Owner)</h2>
<form method="post" action="uploadFile" enctype="multipart/form-data">
 File: <input type="file" name="file" /><br/>
 Group member IDs (comma separated): <input name="members"
placeholder="2,3,4"/><br/>
 <button type="submit">Upload & Distribute Shares/button>
</form>
</body></html>
request.jsp
<!DOCTYPE html><html><head><title>Request Access</title></head><body>
<h2>Request Access</h2>
<form method="post" action="requestAccess">
 File ID: <input name="fileId"/><br/>
 Owner ID: <input name="ownerId"/><br/>
 <button type="submit">Request</button>
</form>
</body></html>
reconstruct.jsp
<!DOCTYPE html><html><head><title>Reconstruct</title></head><body>
<h2>Reconstruct Key</h2>
<form method="post" action="reconstruct">
 File ID: <input name="fileId"/><br/>
 <button type="submit">Reconstruct</button>
</form>
</body></html>
web.xml
<?xml version="1.0" encoding="UTF-8"?>
```

```
<web-app xmlns="http://xmlns.jcp.org/xml/ns/javaee"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://xmlns.jcp.org/xml/ns/javaee
    http://xmlns.jcp.org/xml/ns/javaee/web-app_3_1.xsd"
    version="3.1">
    <display-name>SSGK Project</display-name>

    <welcome-file-list>
        <welcome-file>index.jsp</welcome-file>
        </welcome-file-list>
        <!-- servlets declared via @WebServlet annotation -->
        </web-app>
```

# CHAPTER 7 TESTING

The purpose of testing is to discover errors. Testing is the process of trying to discover every conceivable fault or weakness in a work product. It provides a way to check the functionality of components, sub-assemblies, assemblies and/or a finished product It is the process of exercising software with the intent of ensuring that the Software system meets its requirements and user expectations and does not fail in an unacceptable manner. There are various types of test. Each test type addresses a specific testing requirement.

#### 7.1 TYPES OF TESTING

#### Unit testing

Unit testing involves the design of test cases that validate that the internal program logic is functioning properly, and that program inputs produce valid outputs. All decision branches and internal code flow should be validated. It is the testing of individual software units of the application .it is done after the

completion of an individual unit before integration. This is a structural testing, that relies on knowledge of its construction and is invasive. Unit tests perform basic tests at component level and test a specific business process, application, and/or system configuration. Unit tests ensure that each unique path of a business process performs accurately to the documented specifications and contains clearly defined inputs and expected results. Unit testing is usually conducted as part of a combined code and unit test phase of the software lifecycle, although it is not uncommon for coding and unit testing to be conducted as two distinct phases.

#### Integration testing

Integration tests are designed to test integrated software components to determine if they actually run as one program. Testing is event driven and is more concerned with the basic outcome of screens or fields. Integration tests demonstrate that although the components were individually satisfaction, as shown by successfully unit testing, the combination of components is correct and consistent. Integration testing is specifically aimed at exposing the problems that arise from the combination of components. Software integration testing is the incremental integration testing of two or more integrated software components on a single platform to produce failures caused by interface defects. The task of the integration test is to check that components or software applications, e.g. components in a software system or – one step up – software applications at the company level – interact without error.

#### **Functional test**

Functional tests provide systematic demonstrations that functions tested are available as specified by the business and technical requirements, system documentation, and user manuals. Functional testing is centered on the following items: Valid Input: identified classes of valid input must be accepted. Invalid Input: identified classes of invalid input must be rejected. Functions: identified functions must be exercised. Output: identified classes of application outputs must be exercised. Systems/Procedures: interfacing systems or procedures must be invoked. Organization and preparation of

functional tests is focused on requirements, key functions, or special test cases. In addition, systematic coverage pertaining to identify Business process flows; data fields, predefined processes, and successive processes must be considered for testing. Before functional testing is complete, additional tests are identified and the effective value of current tests is determined.

#### **System Testing**

System testing ensures that the entire integrated software system meets requirements. It tests a configuration to ensure known and predictable results. An example of system testing is the configuration-oriented system integration test. System testing is based on process descriptions and flows, emphasizing pre-driven process links and integration points.

#### White Box Testing

White Box Testing is a testing in which in which the software tester has knowledge of the inner workings, structure and language of the software, or at least its purpose. It is purpose. It is used to test areas that cannot be reached from a black box level.

#### **Black Box Testing**

Black Box Testing is testing the software without any knowledge of the inner workings, structure or language of the module being tested. Black box tests, as most other kinds of tests, must be written from a definitive source document, such as specification or requirements document, such as specification or requirements document. It is a testing in which the software under test is treated, as a black box. You cannot "see" into it. The test provides inputs and responds to outputs without considering how the software works.

#### Test strategy and approach

Field testing will be performed manually and functional tests will be written in detail.

#### **Test objectives**

- All field entries must work properly.
- Pages must be activated from the identified link.

• The entry screen, messages and responses must not be delayed.

#### Features to be tested

- Verify that the entries are of the correct format
- No duplicate entries should be allowed
- All links should take the user to the correct page.

#### **Acceptance Testing**

User Acceptance Testing is a critical phase of any project and requires significant participation by the end user. It also ensures that the system meets the functional requirements. Acceptance testing is a crucial step in the software development process that ensures the software meets the needs and expectations of its end users. It's a black-box testing technique, meaning it focuses on the software's behavior and functionality without looking at its internal structure Test Results: All the test cases mentioned above passed successfully. No defects encountered.

#### 7.2 Test Cases

S.No.	Test Cases	Expected Result	Result	Remarks (If Fails)
1	Upload Encrypted Data to Cloud	Encrypted data uploaded to public cloud successfully	Pass	If cloud service is not available, then upload fails
2	Define Access Policy	Access policy is defined correctly by the Data Owner	Pass	If policy is not set, unauthorized users might access data
3	Encrypt Data with Group Key	Data is encrypted using symmetric encryption with group key	Pass	If encryption fails, data remains unprotected
4	Distribute Decryption Key Securely	Decryption key is distributed to valid group members via secret sharing scheme	Pass	If key distribution fails, authorized users cannot access data
5	Access Encrypted Data (Unauthorized)	Unauthorized users are denied access to decryption key and cannot decrypt data	Pass	If unauthorized access is possible, security is compromised
6	Access Encrypted Data (Authorized)	Authorized users decrypt data successfully using the received decryption key	Pass	If decryption fails, user cannot access shared data despite valid authorization
7	Verify Data Privacy and Integrity	Data integrity and privacy are maintained post-decryption	Pass	If data is altered or exposed, then privacy/integrity is violated

## **CHAPTER 8 OUTPUT SCREENS**

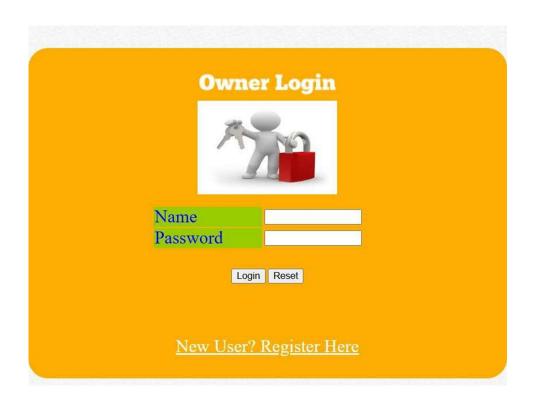


### Home page

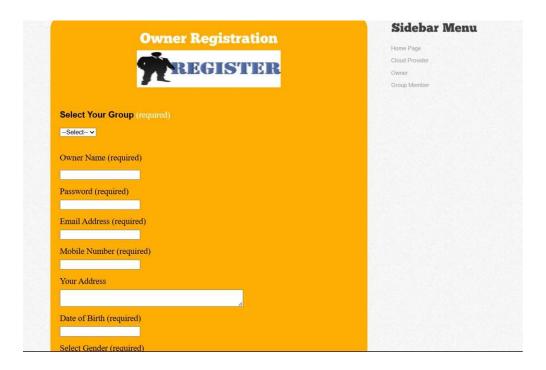




The above two shows Cloud provider login page and cloud provider main page.

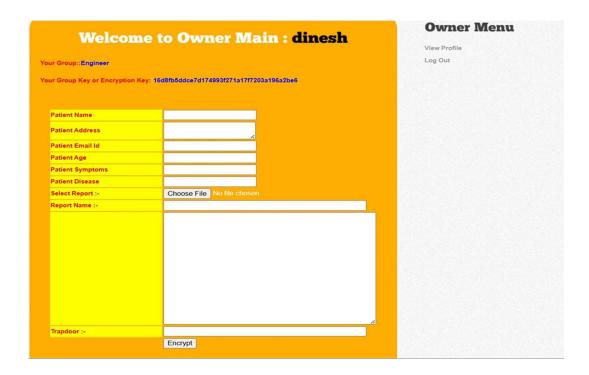


Owner login page



If you have completed your registration, you can directly login otherwise you have to complete the registration and you can view the profile as shown below.

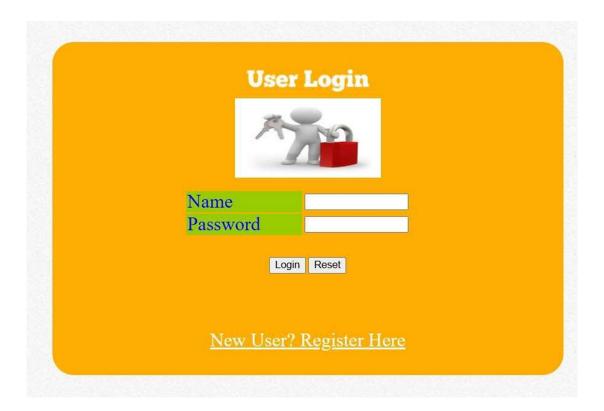




Here the owner is trying to upload the data



This shows data is uploaded successfully with encryption.



User login page



If you have completed your registration, you can directly login otherwise you have to complete the registration.



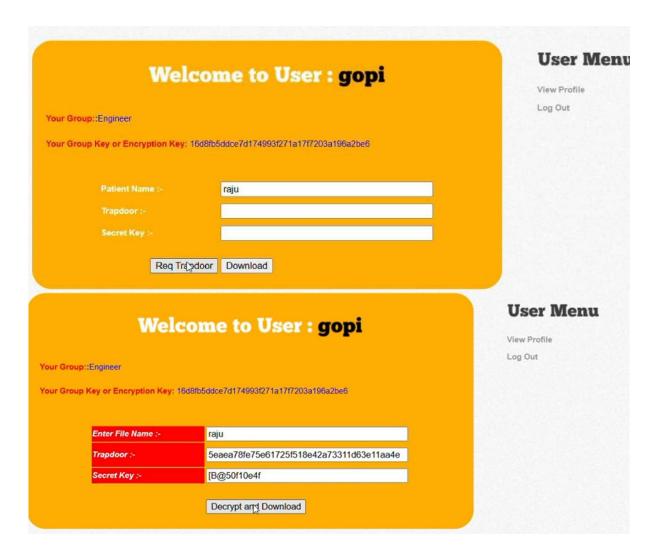
Profile view of user



You cannot access the data directly, you must send the request to owner.



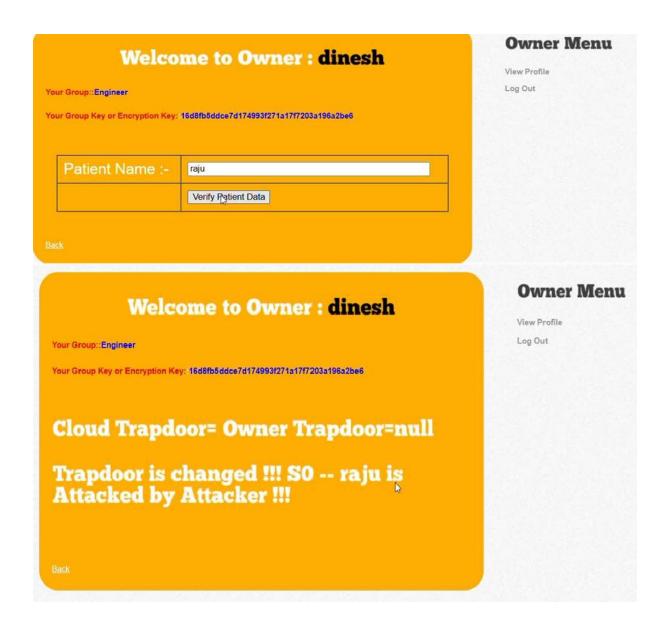
This shows request is sent successfully.



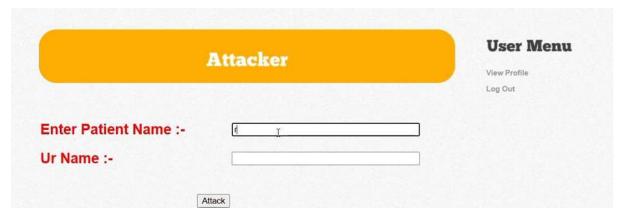
This shows trapdoor and secret key which is sent from owner.

## **User Menu** Welcome to User Main: gopi View Profile Log Out Your Group::Engineer Your Group Key or Encryption Key: 16d8fb5ddce7d174993f271a17f7203a196a2be6 Address EMail Symtoms Download ID Patient Name Disease **User Menu** Welcome to User: gopi View Profile Log Out Your Group::Engineer Your Group Key or Encryption Key: 16d8fb5ddce7d174993f271a17f7203a196a2be6 A disease caused by a plasmodium parasite, transmitted by the bite of infected mosquitoes. I Download

User can download the data here.



The above two screen shots show the owner verifying the data to check whether it is okay or not.







These three screen shots show that the attacker attacked the page.

# CHAPTER 9 CONCLUSION AND FUTURE SCOPE

#### 9.1 Conclusion

we propose a novel group key management protocol for the data sharing in the cloud storage. In SSGK, we uses RSA and verified secret sharing to make the data owner achieve fine-grained control over the outsourced data without relying on any third party. In addition, we give detailed analysis of possible attacks and corresponding defenses, which demonstrates that GKMP is secure under weaker assumptions. More over we demonstrate that our protocol exhibits less storage and computing complexity. Security mechanism in our scheme guarantees the privacy of grids data in cloud storage. Encryption secures the transmission on the public channel; verified security scheme make the grids data only accessed by authorized parties. The better performance in terms of storage and computation make our scheme more practical. The problem of forward and backward security in group key management may require some additions to our protocol. An efficient dynamic mechanism of group members remains as future work.

### 9.2 Future Scope

In the future, the proposed data sharing protocol can be enhanced by integrating blockchain technology to ensure immutable audit trails and decentralized trust management. Artificial Intelligence (AI) and Machine Learning (ML) can be incorporated to detect unusual access patterns and prevent potential data breaches in real time. Attribute-Based Encryption (ABE) can be used to provide more flexible and fine-grained access control. The system can also be extended to support multi-cloud environments, improving availability and redundancy. Additionally, user-friendly dashboards and visualization tools can help data owners monitor data access and usage efficiently. Integrating biometric authentication and zero-trust frameworks can further enhance data privacy and security.

#### CHAPTER 10

#### REFERENCES

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