3. a) Explore various Flutter widgets (Text, Image, Container, etc.).

Text Widget:

```
import 'package:flutter/material.dart';
// function to trigger build process
void main() => runApp(const TestTextClass());
class TestTextClass extends StatelessWidget {
const TestTextClass({Key? key}) : super(key: key);
@override
Widget build(BuildContext context) {
      return MaterialApp(
      home: Scaffold(
            backgroundColor: Colors.lightGreen,
            appBar: AppBar(
            backgroundColor: Colors.green,
            title: const Text("welcome Screen"),
            ), // AppBar
            body: Container(
            child: const Center(
                   child: Text("Hello world!!"),
            ), // Center
            ), // Container
      ), // Scaffold
      ); // MaterialApp
}
}
Image Widget:
import 'package:flutter/material.dart';
// function to start app building
void main() => runApp(const MyApp());
class MyApp extends StatelessWidget {
const MyApp({Key? key}) : super(key: key);
// This widget is the root
// of your application
```

```
@override
Widget build(BuildContext context) {
      return MaterialApp(
      home: Scaffold(
            appBar: AppBar(
            title: const Text(
            'Insert Image Demo',
      ),
      ),
            body: Center(
            child: Column(
                   children: <Widget>[
                   Image.asset('assets/images/nature.jpg',
                   height: 200, scale: 2.5,
                  // color: Color.fromARGB(255, 15, 147, 59),
                   opacity: const
                         AlwaysStoppedAnimation<double>(0.5)),
                  //Image.asset
      Image.asset( 'assets/images/nature.jpg', height: 400,
      width:400,
            ), // Image.asset
            ], //<Widget>[]
            ), //Column
            ), //Center
      ),
      );
}
Containter Widget:
import 'package:flutter/material.dart';
void main() => runApp(const MyApp());
class MyApp extends StatelessWidget {
const MyApp({Key? key}) : super(key: key);
@override
Widget build(BuildContext context) {
      return MaterialApp(
            home: Scaffold(
            appBar: AppBar(
```

```
title: const Text("Container example"),
            body: Container(
                   height: 200,
                   width: double.infinity,
                   //color: Colors.purple,
                   alignment: Alignment.center,
                   margin: const EdgeInsets.all(20),
                   padding: const EdgeInsets.all(30),
                          decoration: BoxDecoration(
                   border: Border.all(color: Colors.black, width: 3),
             ),
            child: const Text("Hello! i am inside a container!",
            style: TextStyle(fontSize: 20)),
            ),
      ),
      );
}
```

b) Implement different layout structures using Row.

Row Widget

```
import 'package:flutter/material.dart';

void main() { runApp(MyApp()); }
class MyApp extends StatelessWidget {

@override
Widget build(BuildContext context) {
    return MaterialApp(
    home: MyHomePage()
    );
}
class MyHomePage extends StatefulWidget {
    @override
    _MyHomePageState createState() => _MyHomePageState();
}
class _MyHomePageState extends State<MyHomePage> {
    @override
    Widget build(BuildContext context) {
```

```
return Scaffold(
appBar: AppBar(
title: Text("Flutter Row Example"),
),
body: Row(
mainAxisAlignment: MainAxisAlignment.spaceEvenly,
children:<Widget>[
      Container(
      margin: EdgeInsets.all(12.0),
      padding: EdgeInsets.all(8.0),
      decoration:BoxDecoration(
      borderRadius:BorderRadius.circular(8),
      color:Colors.green
),
child:
      Text("React.js", style:
TextStyle(color:Colors.yellowAccent,fontSize:25),),
Container(
      margin: EdgeInsets.all(15.0),
      padding: EdgeInsets.all(8.0),
      decoration:BoxDecoration(
      borderRadius:BorderRadius.circular(8),
      color:Colors.green
      child: Text("Flutter", style:
      TextStyle(color:Colors.yellowAccent,fontSize:25),),
      ),
      Container(
      margin: EdgeInsets.all(12.0),
      padding: EdgeInsets.all(8.0),
      decoration:BoxDecoration(
      borderRadius:BorderRadius.circular(8),
      color:Colors.green
      ),
      child: Text("MySQL",style:
      TextStyle(color:Colors.yellowAccent,fontSize:25),),
      )
]
),
);
```