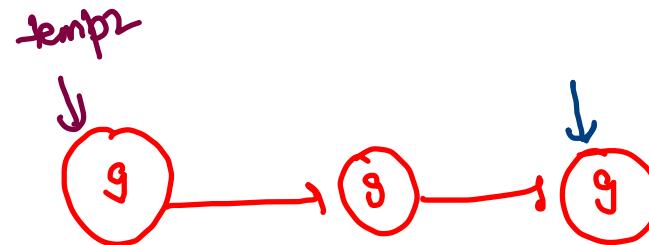
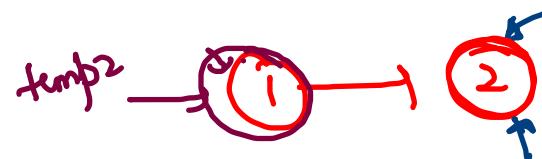


## Add two linked list

linked list ①

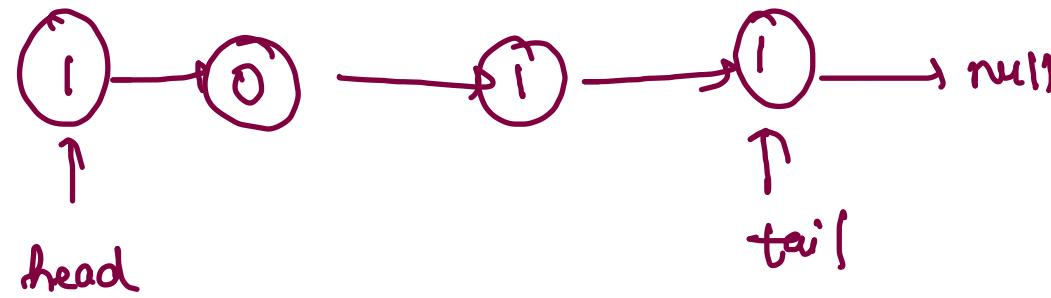


linked list ②



Time Complexity →  $O(n)$

Result →



Reverse Pointer →

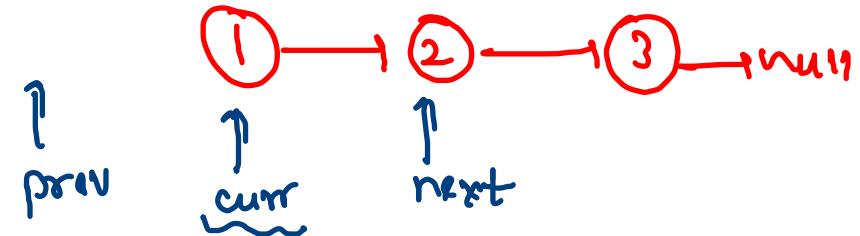
Algo →

① curr.next = prev

② prev = curr

③ curr = next

④ next = next.next; } manage curr



linked1



linked2



Result



carry = ~~0~~ ~~1~~ ~~1~~ 1

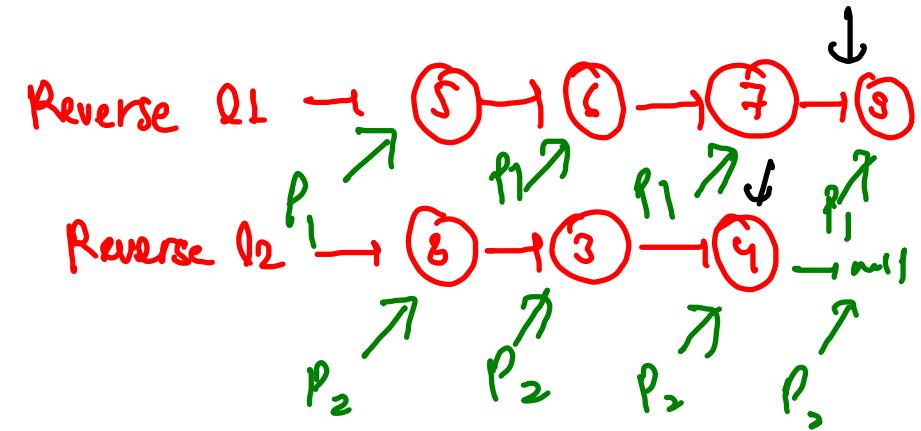
sum =  $p_1.\text{data} + p_2.\text{data} + \text{carry}$

val =  $\text{sum} \% 10;$

carry =  $\text{sum} / 10;$

$p_1 = p_1.\text{next};$

$p_2 = p_2.\text{next};$



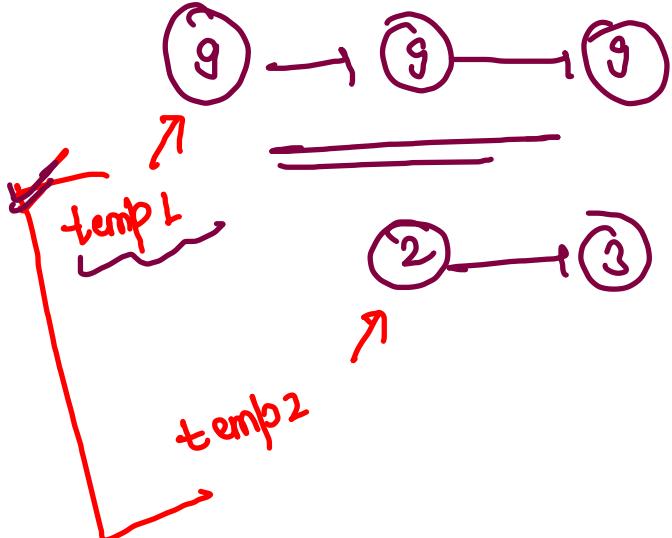
while( $p_2 \neq \text{null}$ ) {

}

while( $p_2 \neq \text{null}$ ) {

}

carry:

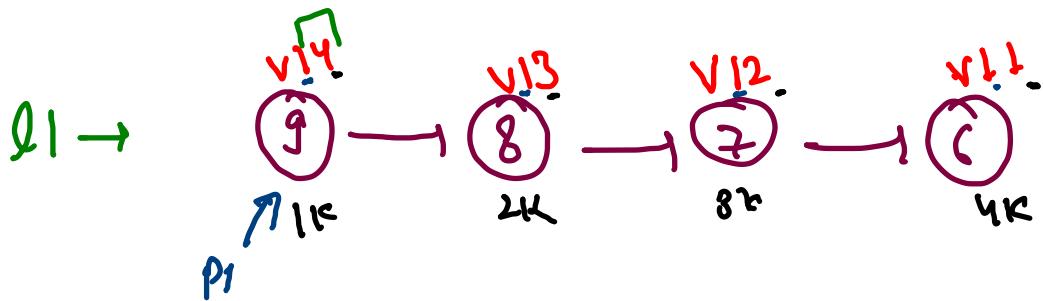


$l_1.size() ??$   
 $l_2.size() ??$

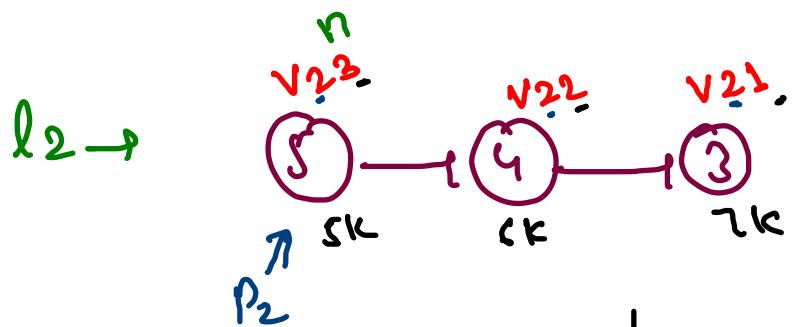
$\{ l_0^n \}$   
 $\{ l_0^n f \}$

while  $|P_1| \neq \text{null}$  |  $|P_2| \neq \text{null}$  {  
int val  $L = P_1 == \text{null} ? 0 : P_1.data;$   
int val  $2 = P_2 == \text{null} ? 0 : P_2.data;$   
|  
 $P_1 = P_1.next;$  }  
 $P_2 = P_2.next$   
}  
while } {  
}

|| carry || = 0 } {  
ternary operator.  
 $P_1 = P_1 == \text{null} ? \text{null} : P_1.next;$



Addition  $\rightarrow$



$$v_{11} + v_{21}$$

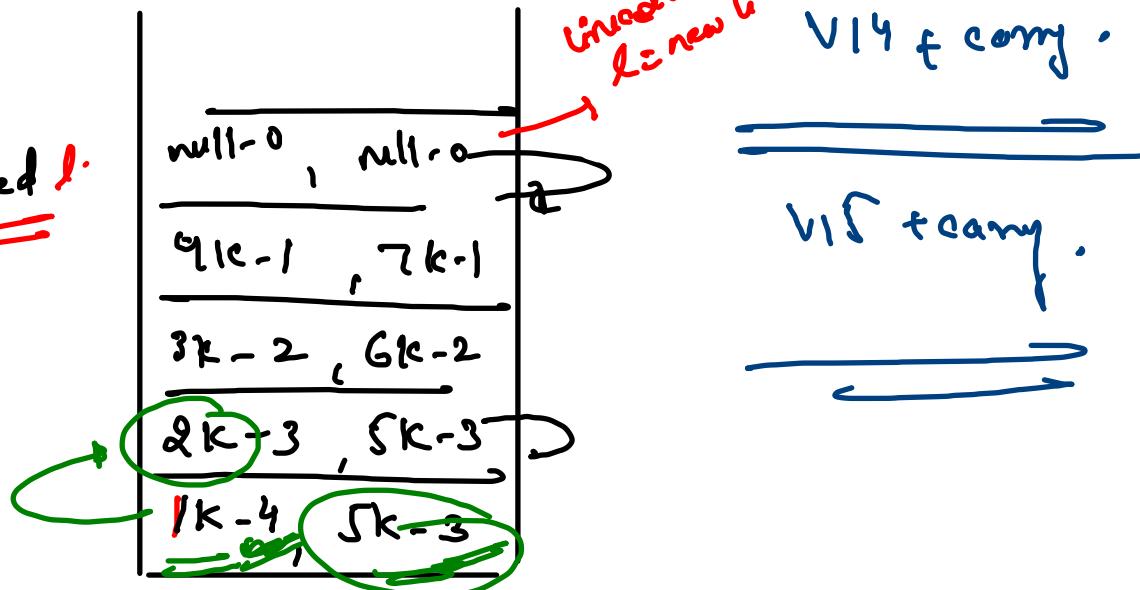
Post }

$$v_{12} + v_{22}$$

$$v_{13} + v_{23}$$

$p_1 = \text{head}_1;$   
 $p_2 = \text{head}_2;$

- linked list L
  - index  $\rightarrow$
  - pointer  $\searrow$
  - linked list 2
- linked list 1.  
carry = 0

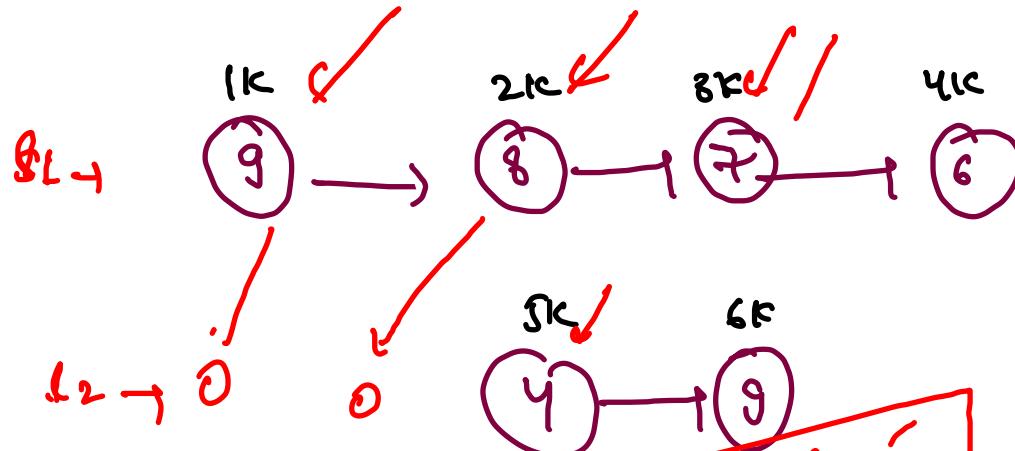


$$\underline{\underline{V14 + \text{carry}}}$$

$$\underline{\underline{V15 + \text{carry}}}$$

$p_1 = p_1, \text{next}$

$(S-1)'$



$carry = 1 \cancel{+} 0$

$res = null$

$\leftarrow$  head  $\leftarrow$  tail  $= null$

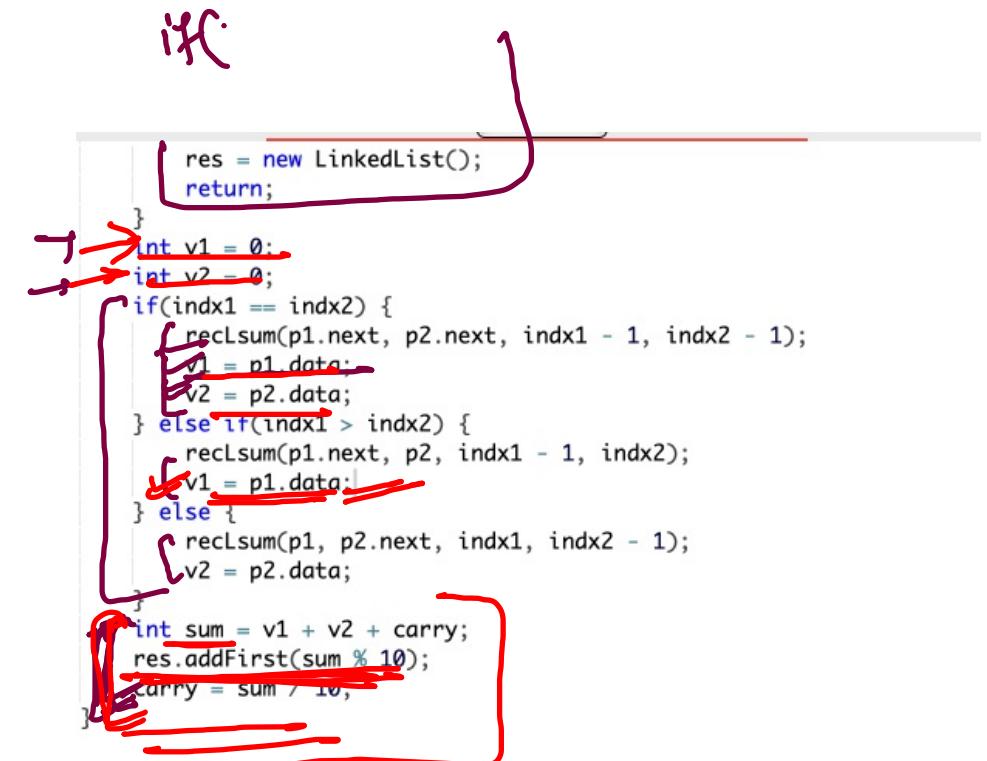
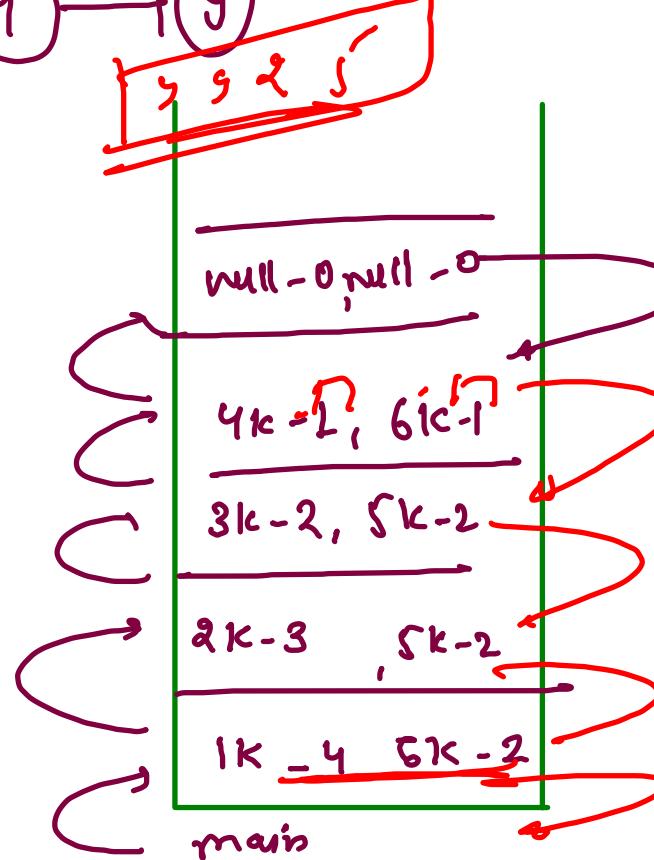


$s1 = 4$

$s2 = 2$

$p1 = 1K$

$p2 = 5K$



```

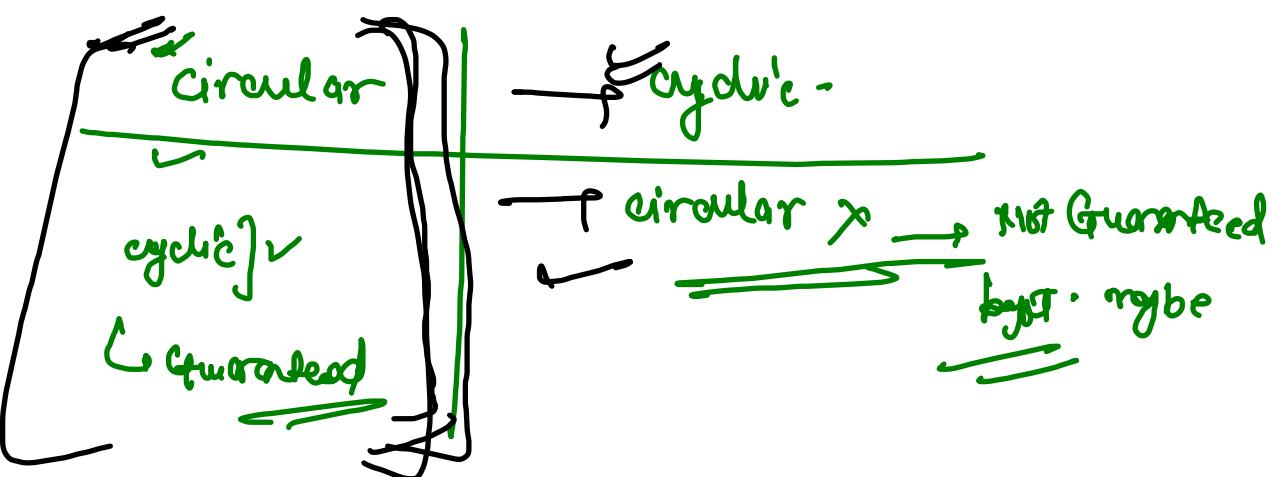
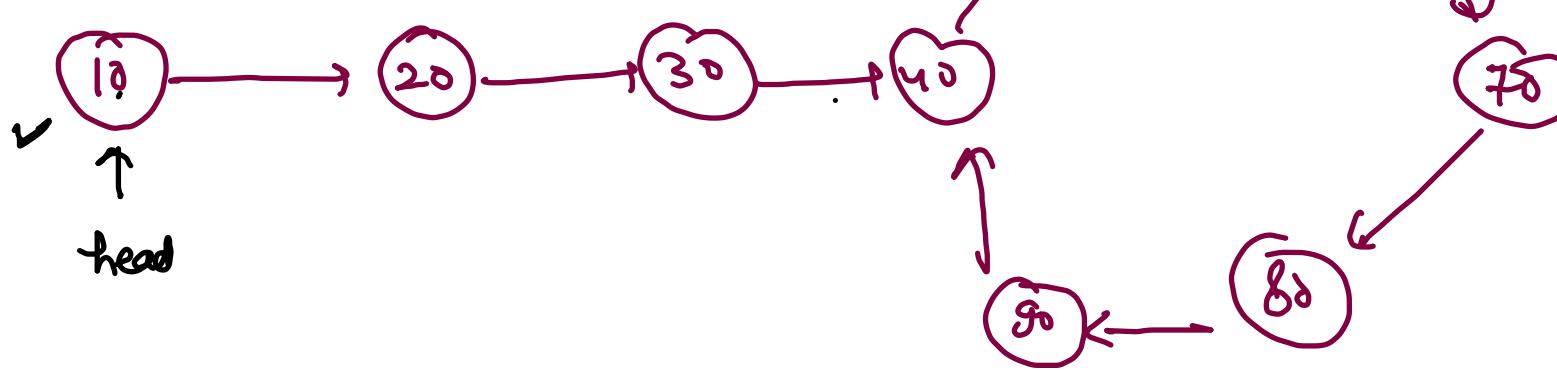
public static LinkedList addTwoLists(LinkedList l1, LinkedList l2) {
    // write your code here
    int s1 = l1.size();
    int s2 = l2.size();
    Node p1 = l1.head;
    Node p2 = l2.head;
    recLsum(p2, s1, s2);
    if(carry != 0) {
        res.addFirst(carry);
    }
}

```

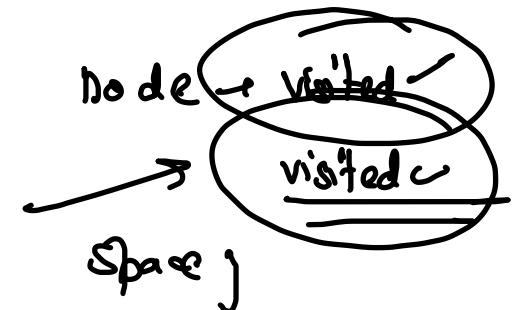
## Detect Cycle

if linked list is cyclic

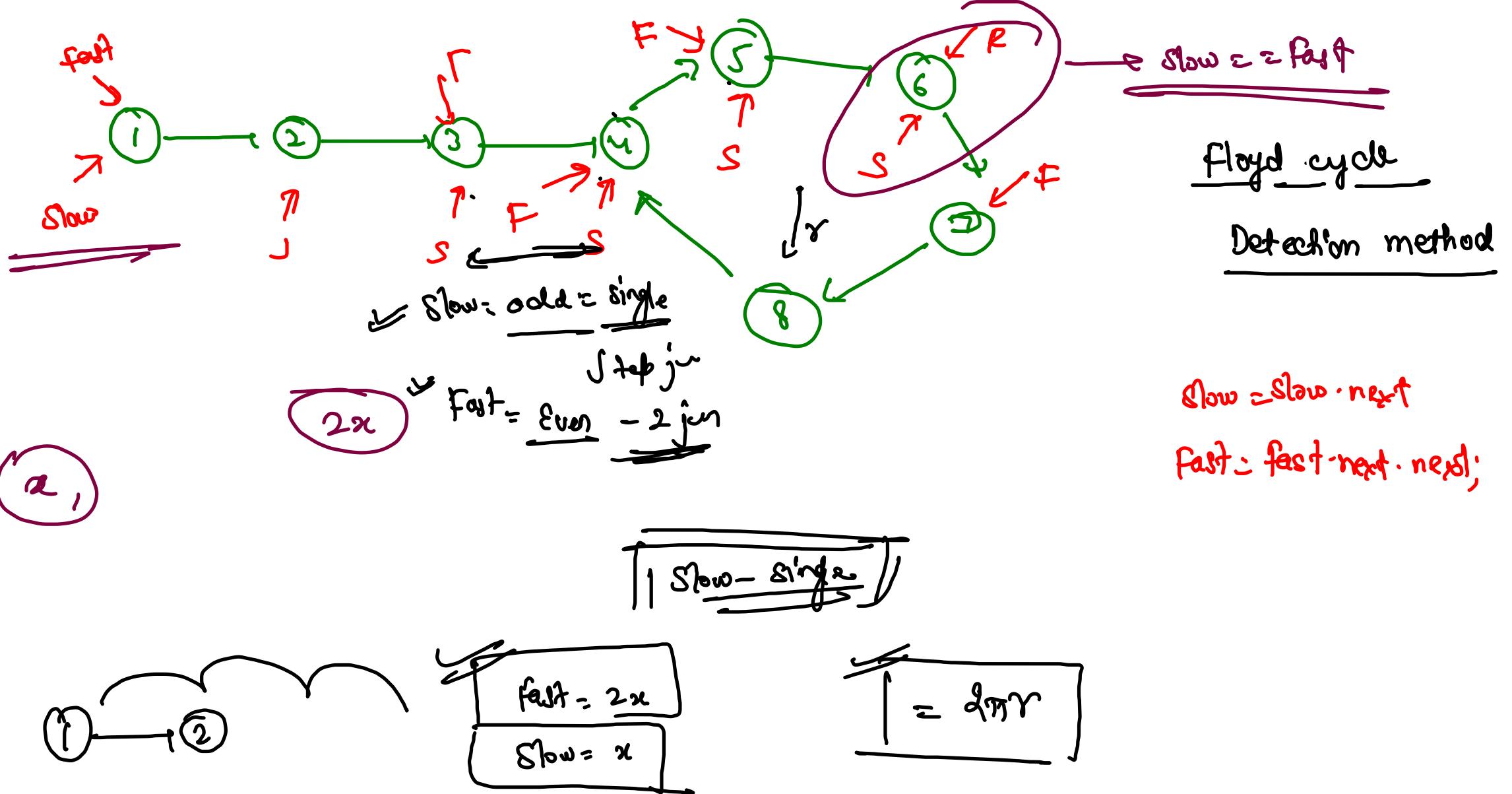
Return - True; otherwise false

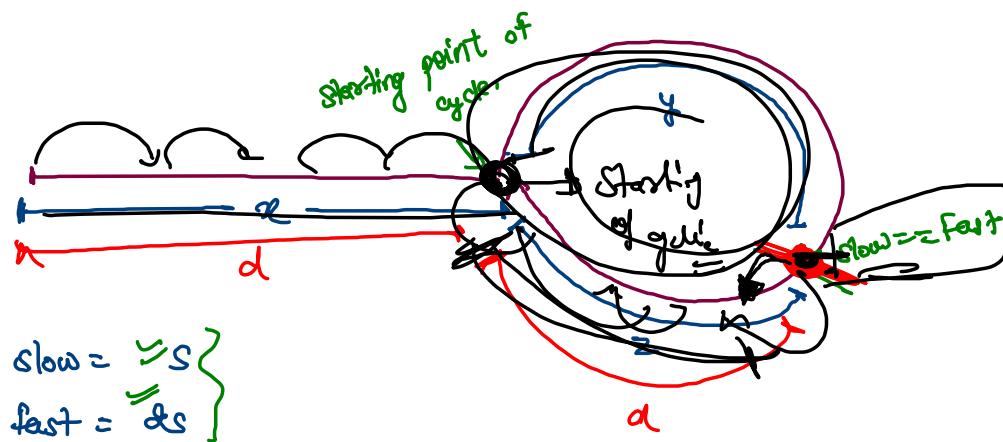


Hashmaps ↴



Amortized  $O(1)$  }





$$\begin{aligned} \text{speed of slow} &= \frac{s}{s} \\ \text{speed of fast} &= \frac{ds}{s} \end{aligned}$$

time taken to meet =  $t'$

$$\begin{aligned} \text{distance travelled by slow} &= x + y \\ \text{distance " " fast} &= x + m(y+z) + y \cdot t' \end{aligned}$$

$$\text{speed} = \frac{\text{distance}}{\text{time}}$$

$$\text{time} = \frac{\text{distance}}{\text{speed}}$$

As ' $t'$ ' is equal  
for both

$$\begin{aligned} \frac{x+y}{s} &= \frac{x+m(y+z)+y}{2s} \\ 2x+2y &= x+m(y+z)+y \\ 2x-x &= m(y+z)+y-2y \\ x &= (m-1)(y+z) + y - y \\ x &= (m-1)(y+z) + z \end{aligned}$$

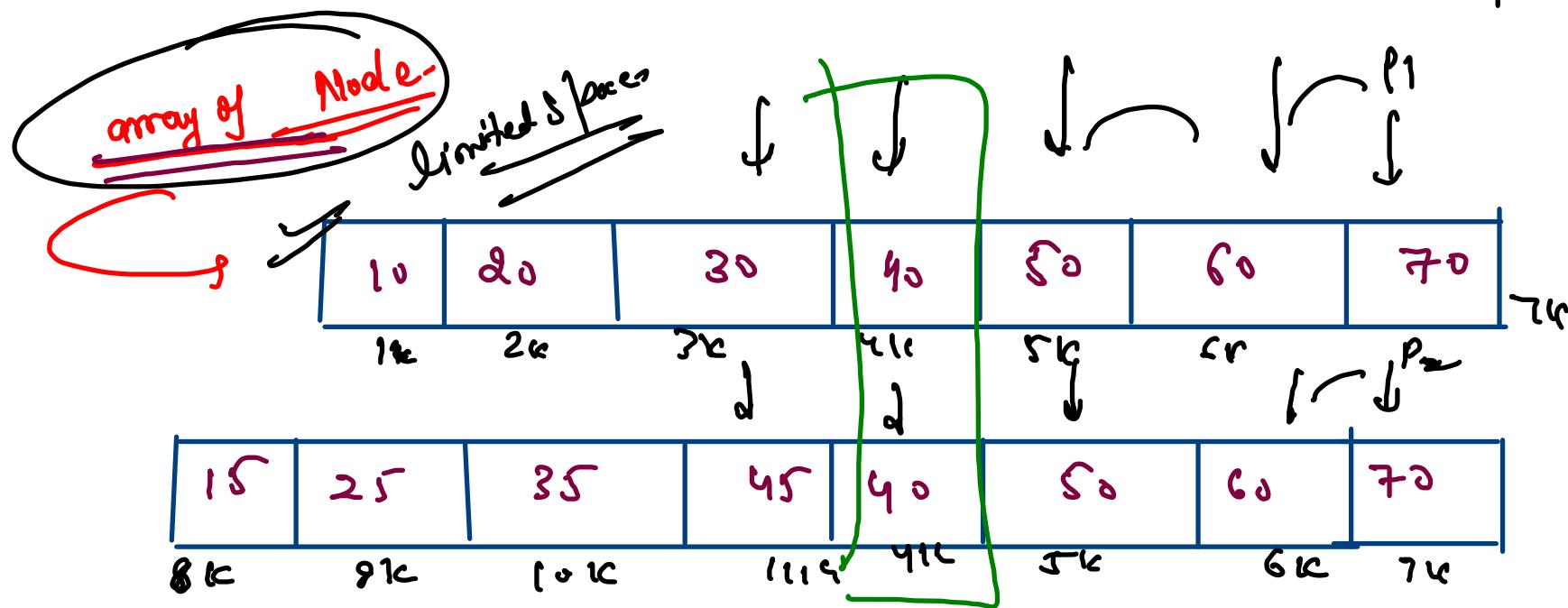
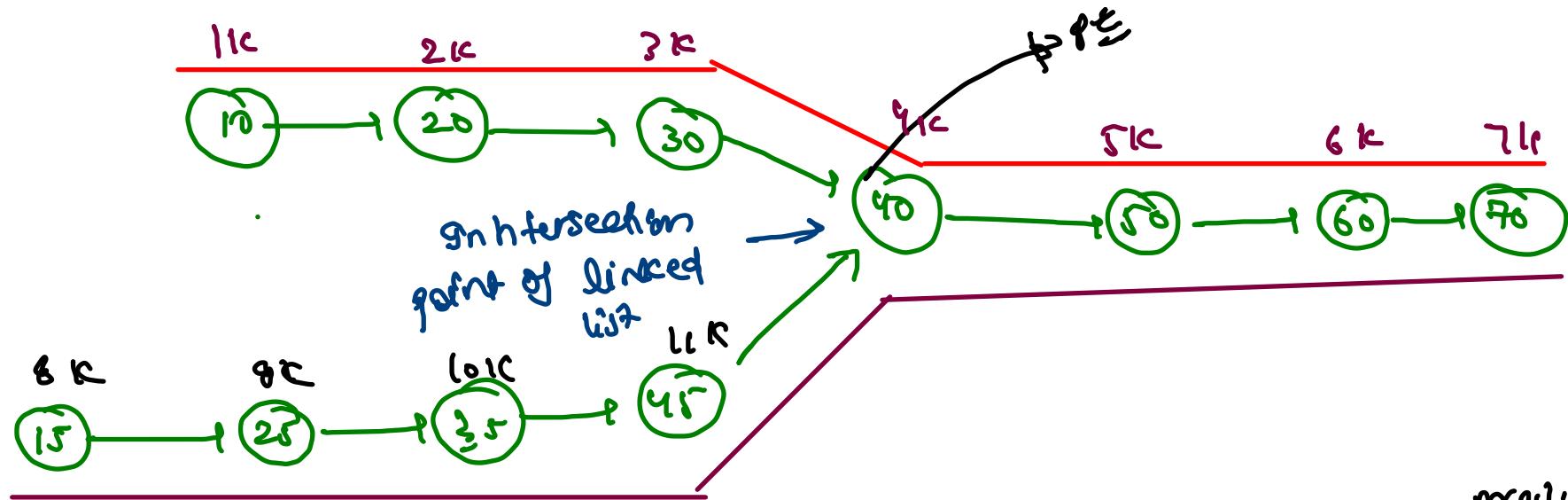
$\boxed{\text{displacement} = 0}$

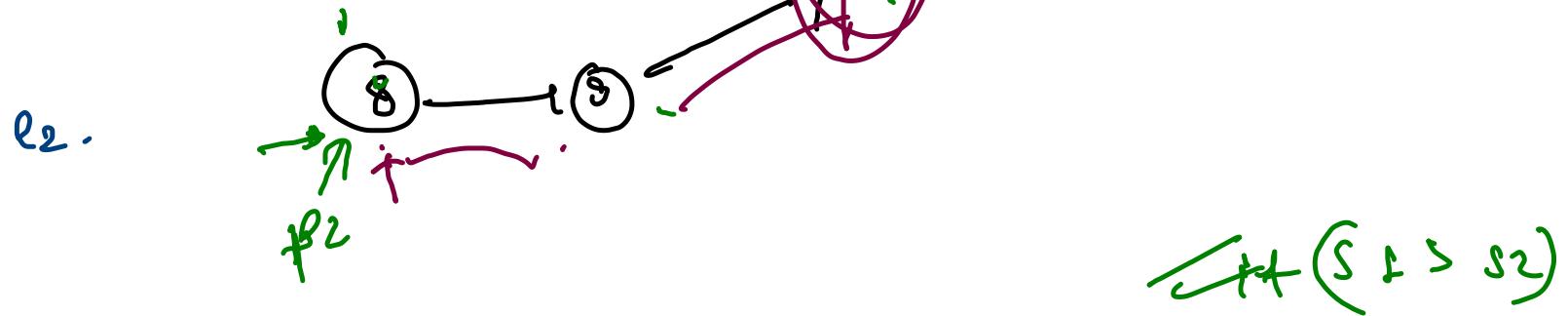
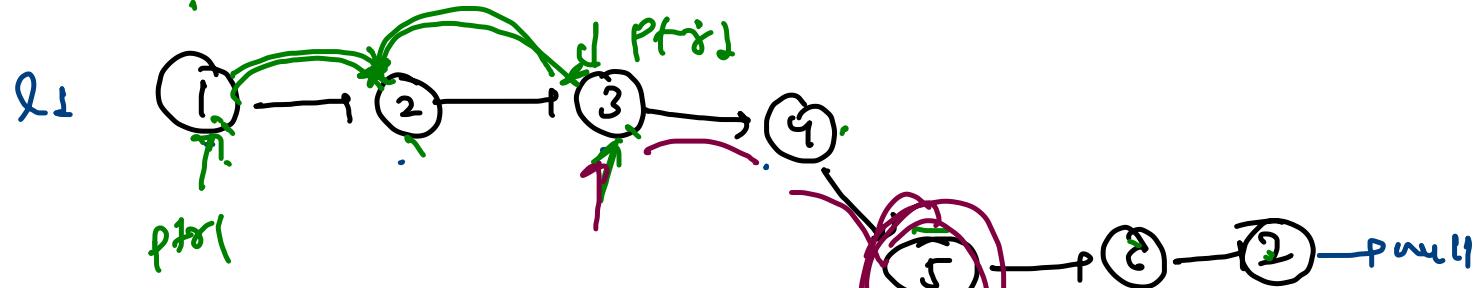
if  $m = 1$

$$x = (1-1)(y+z) + z$$

$$\boxed{x = z}$$

① → ② → ③ → ④ → ⑤ → ⑥ → ⑦ → ⑧ → ⑨ → ⑩





$s_2 \rightarrow 7$

$s_2 \rightarrow \underline{\underline{s}}$

$\frac{\text{ptr1}}{\text{ptr2}}$

move it forward for  $(s_1 - s_2)$  time

while ( $\text{ptr1} \neq \text{null}$ ) {

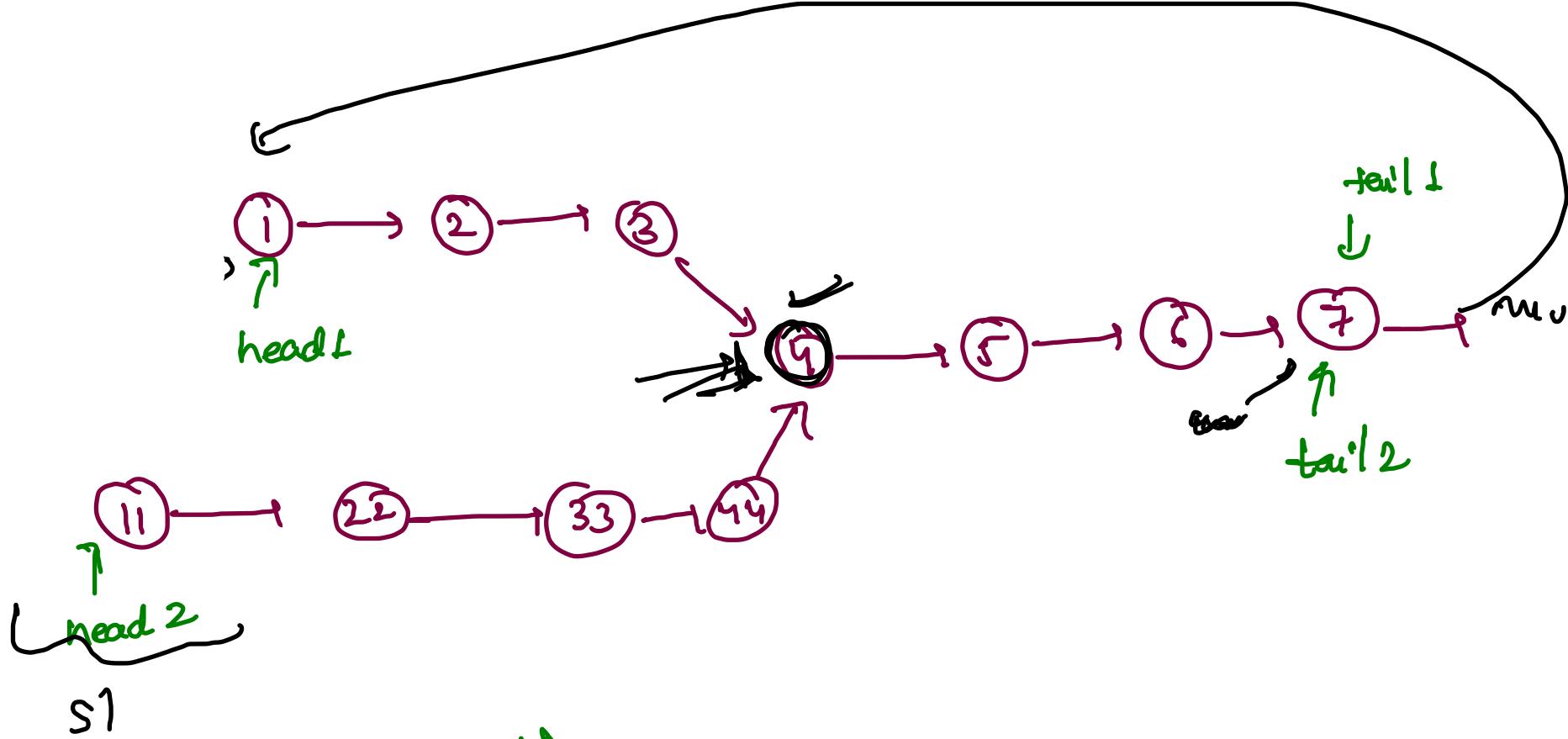
    if ( $\text{ptr1} == \text{ptr2}$ ) {  
        return  $\text{ptr1}$ ;

    }

$\text{ptr1} = \text{ptr1}.\text{next}$ ;  
     $\text{ptr2} = \text{ptr2}.\text{next}$ ;

    null;

    1;



$n.tail = tail1;$

$n.tail.next = head1$

~~Let find starting of cycle;~~

$n.tail.next = null;$

Show  $\Delta$  for start from  $\text{head2}$

OR

$n.tail.next = head2;$

Pseudo code →

Geeks' ↳

check cyclic ??.

```
if true; bool isCyclic = false;  
    ↳  
    slow = head;  
    fast = head;  
    while(fast != null && fast.next != null){  
        slow = slow.next;  
        fast = fast.next.next;  
        if( slow == fast){  
            isCyclic = true;  
            break;  
        }  
    }
```

~~if isCyclic == true~~ ↳

```
{  
    slow = head;  
    while(slow != fast){  
        slow = slow.next;  
        fast = fast.next;  
    }  
    return slow.data;
```

⇒ Intersection of

two linked list ??  
→ →