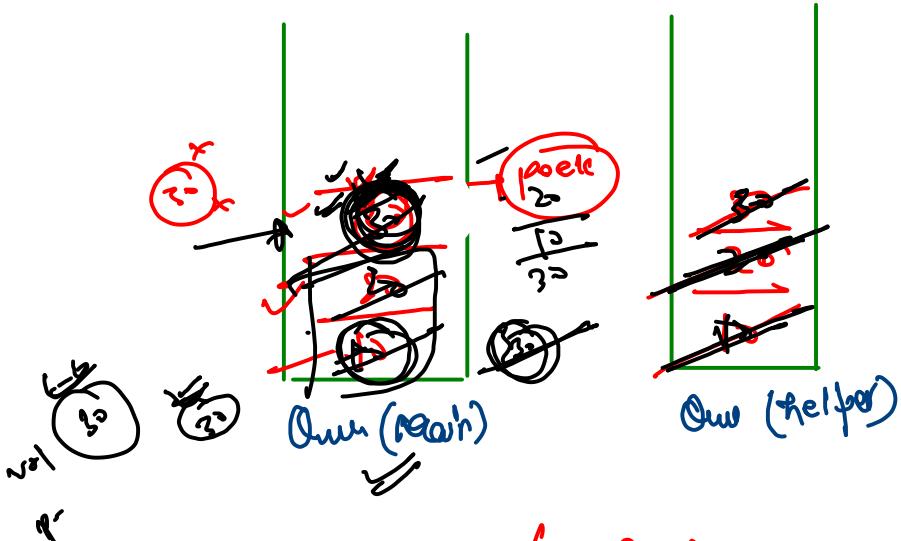
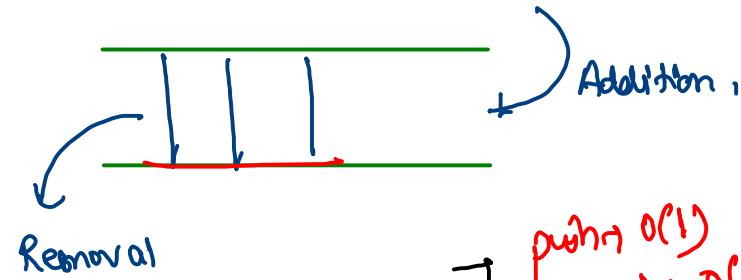


Queue to Stack \rightarrow (Push Efficient)

push $\rightarrow O(1)$

push \rightarrow Add Last

pop \rightarrow Remove first



for peek & stack (in Que)

pop from main

Que & push it in

helper Que until size != 1;

again pop & push it in helper & stack.

pop from helper
Que & push it in main

peek $\rightarrow 3 \rightarrow O(n)$

pop $\rightarrow 2 \rightarrow O(n)$

pop $\rightarrow 1 \rightarrow O(n)$

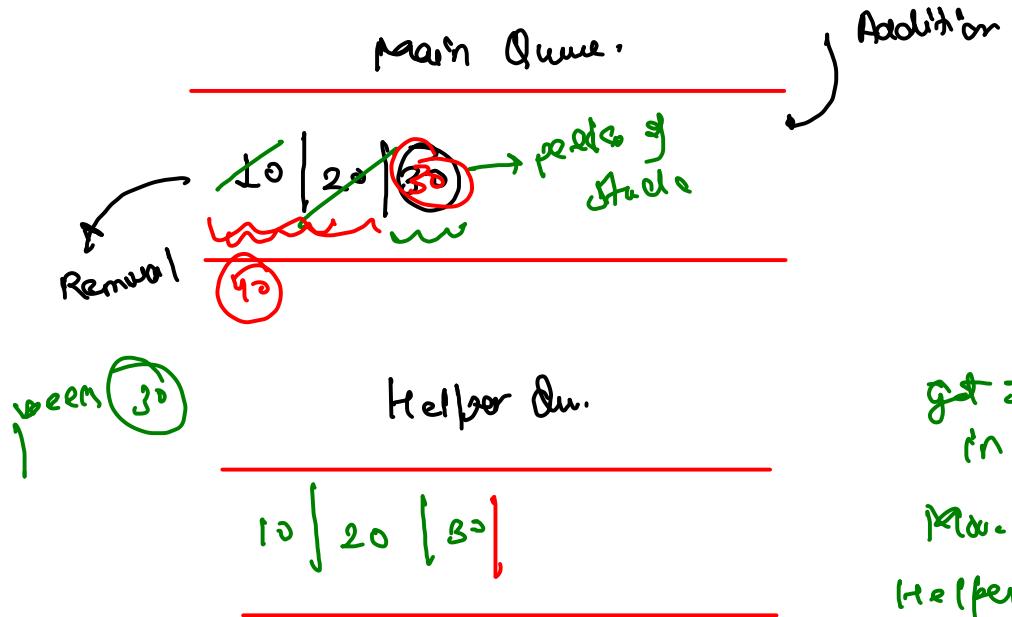
push 10
push 20
push 30

stack $\rightarrow 10 20 30$

push 40
peek $\rightarrow 10$
push 50
peek $\rightarrow 10$

push Efficient →

- ✓ push → 10
- ✓ push → 20
- ✓ push → 30
- ✗ peek → 30
push → 40
- pop → 30 → Remove
- peek → 20
- push → 40
- push → 50
- pop → 50 → Remove
- peek → 40
- pop → 40 Remove



pop →

- ① if size == 0 → range.
- ② pop from mainQ and push in helperQ. until size is greater than 1.

get = < add
in helperQ.
Move element from
helper to mainQ.

functions of Queue ·

- ① Add → last
- ② Remove → first
- ③ front → first
- ④ size → length

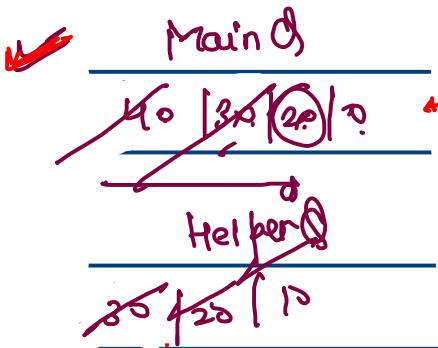
Stack Using Queues →
pop efficient

not

remove peek $\{ \rightarrow O(1) \}$ $O(1)$ {
add $\rightarrow O(n)$
size $\rightarrow O(1)$

make a stack using
& Ques.
→ pop efficient
→ push efficient

- ✓ push $\rightarrow 10$
- ✓ push $\rightarrow 20$
- ✓ push $\rightarrow 30$
- ✓ peek(); $\rightarrow 30$
- ✗ push $\rightarrow 40$
- ✓ peek $\rightarrow 40$
- ✓ pop(); $\rightarrow 40$
- ✓ pop(); $\rightarrow 30$
- ✓ peek $\rightarrow 20$



✓ peek →
push →
Return mainQ, peek();
size → mainQ.size

① Remove Elements from mainQ & fill it in HelperQ,
② Add \$val in mainQ,
③ Remove Elements from HelperQ & add it in mainQ.

- ① M Q → H Q
- ② val → M Q,
- ③ H Q → M Q

Implement Queue using two Stack → (Add efficient) → push O(1) ~~O(n)~~
pop O(n) → O(1)

push →
mainSt.push(val);

pop O(n)

push → 10

push → 20

push → 30

front → 10

push → 40

pop → 10

pop → 20

front → 30

val = 10

pop



push →
mainSt.push(val);

pop mainSt.pop();

size is greater

&

add if in

HelperSt

② get the last
& add it in
HelperSt-

③ Regill main
from HelperSt

Implementing Queue using Stack C (pop efficient) →

first

stack top

10 push

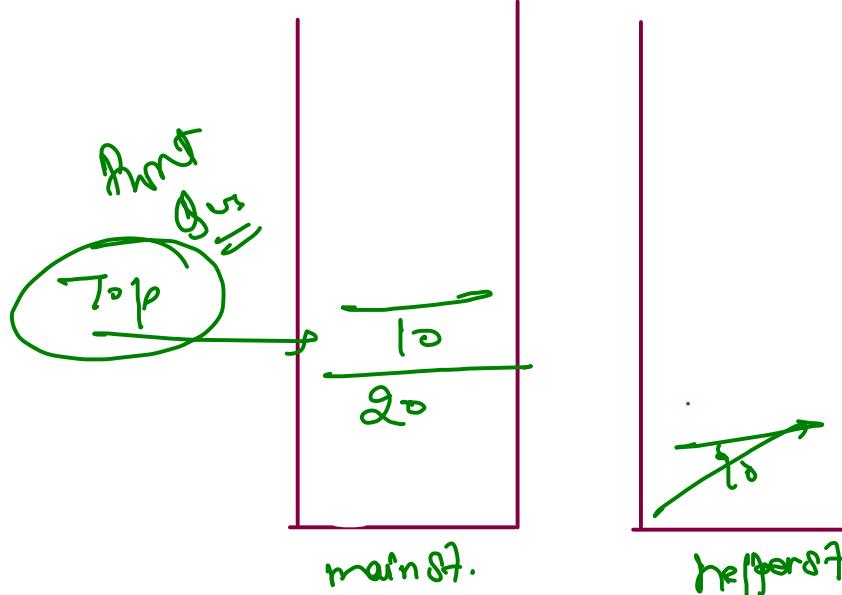
20 → push

→ front

→ pop

→ Top

push



push →
 → remove from
 main st. & push
 it helper st.
 → main.push(Val)
 → Refill main st.

