

# Today's Schedule

#### Monday

```
10am-10:30am: Introductions & Pre-workshop survey
```

10:30am-noon: Intro to Python & Hands-on Experience

noon-1pm: Lunch (provided)

1pm-2pm: Python Hands-on experience

#### Preworkshop Survey

https://tinyurl.com/compasspreworkshopsurvey

Our website: <a href="https://www.vikrammanikantan.com/compass.html">https://www.vikrammanikantan.com/compass.html</a>

# # Python Fundamentals

COMPASS Workshop

#### ## Goals

- Become familiar with the basics of python programming
- Begin to write code on your own

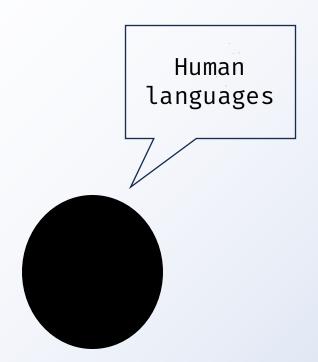
#### ## Goals

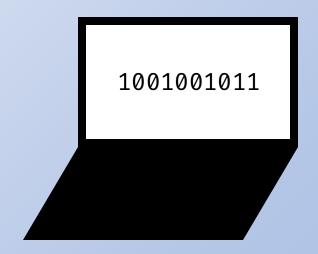
- Become familiar with the basics of python programming
- Begin to write code on your own

#### ## Contents

- Print statements .1
- Variables & Data types .2
  - Math with Python .3
- Conditional Programming .4
  - Arrays .5
    - Loops .6
  - Functions .7

# ## What is a programming language?

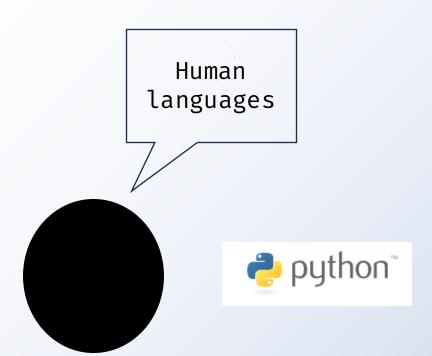




# ## Communicating with computers

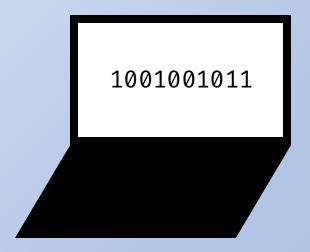


# ## Languages range in difficulty

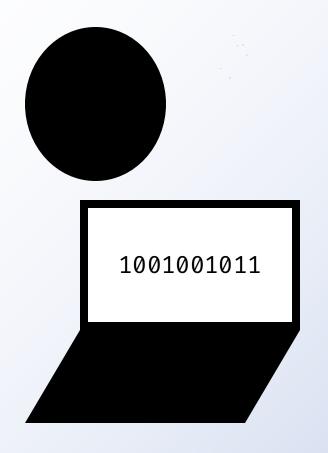


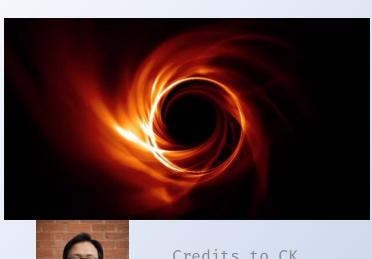




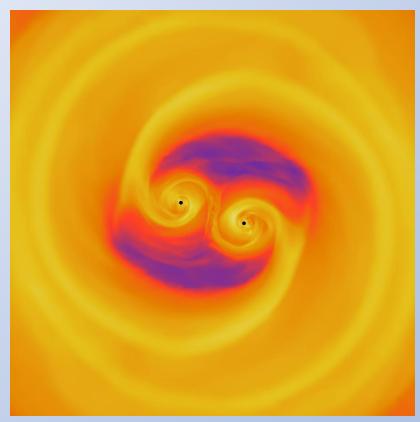


# ## Humans + Computers = Infinite Possibilities





Credits to CK
Chan, who will be
talking about his
work on Thursday!



One of my simulations

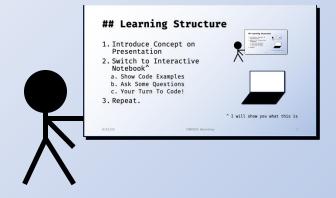
# ## What is Python?

- 1. Programming Language
- 2. High-Level (human readable)
- 3. General Purpose (multifunctional)



#### ## Session Structure

- 1. Introduce Concept on Presentation
- 2. Switch to Code
  - a. Show Code Examples
  - b. Ask Some Questions
  - c. Your Turn To Code!
- 3. Repeat.

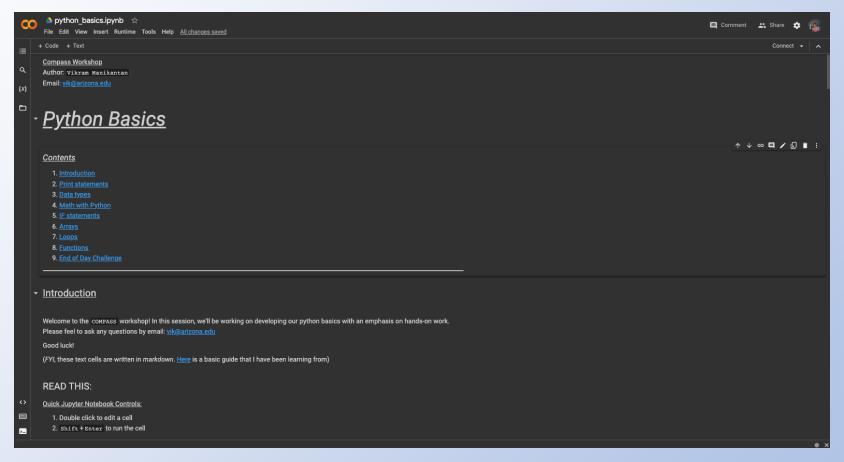




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### # Collaboratory Notebook

tinyurl.com/compasspython



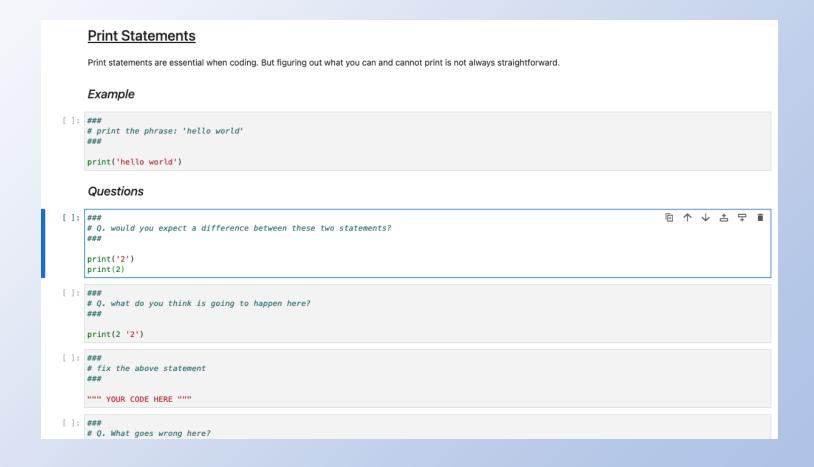
# ## Print Statements: in Python

- Why are print statements important:
  - Understanding Errors
  - Communicating to User
  - Understanding Your Code
- Python syntax: print("output here")

```
>> python3
Python 3.10 on Darwin...
>>>
>>> print("Hello, World!")
Hello World!
>>> print("Bye, World.")
Bye, World.
>>> exit()
```

# ## Print Statements: in Python

#### Your turn:



### ## Variables & Data Types

- Variable is a storage location with a name and contents
- Every variable has a data type that classifies what it's storing

```
>>> x = 5.0

>>> y = 10

>>> print("x = ", x)

x = 5.0

>>> print("y = ", y)

y = 10
```

# ## Variables & Data Types

 Interactive notebook explanations and examples

```
What is a Data Type?
      A data type classifies the data stored within variables. Our data can take on many types, here are some examples.
[1]: # integer, just like in math
     print(type(1))
      <class 'int'>
[2]: # float or double, what you might call a real number in math
     print(type(1.1))
     <class 'float'>
[3]: # string, any sequence of ASCII characters (including numbers)
     print(type('abc 123'))
     <class 'str'>
[4]: # boolean, True or False
     print(type(True))
     # there are many more you will get to know
     <class 'bool'>
  Example ¶
     Let's calculate the force on an object according to Newton's second law: \vec{F} = m\vec{a}
[5]: # the mass
     m = 10 \# kq
     # acceleration
     a = 9.81 \# m/s^2
```

#### ## Basic Math

- Basic mathematic operations carry over
  - +, -, /, \*, etc.
- See examples on the interactive notebook

```
>>> a = 5

>>> b = 10.0

>>> print("a x b = ", a*b)

a x b = 50.0
```

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#### ## Basic Math

- Interactive Notebook:
  - Order of Operations
  - Solving the Quadratic Equation
- (I am going to stop reminding us to go to the notebook)

#### Question

#### Order of Operations

How do order of operations work in python? I am going to let you figure this one out by yourself!

```
[]: # some variables to get you started

a = 2
b = 3
c = 7

[]: # have a play around with these operations: +, -, *, /, **

# using each variable once, what's the craziest number you can get?

""" YOUR CODE HERE """
```

#### Challenge

Solve this quadratic equation:

$$3x^2 + 5x + 10 = 0$$

If you've forgotten (I don't blame you):

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Using what you have learnt about variables, types, operations and order of operations, you should be able to do this!

```
[ ]: """ YOUR CODE HERE """
```

# ## Conditional Programming

- This is what makes programming powerful
- In words:
  - if statement is true, do this code,
  - if not, do this other code

```
>>> if x > 3:
>>> print("x is big!")
>>> else:
>>> print("x is small")
```

# # Lunch Break

### ## Arrays and Lists

- Storing collections of data under one name
- Variables are a single storage location.
- Arrays are many storage locations (near each other)
- Important: the count starts at 0

```
>>> fav_bhs = ["M87",
"Sagittarius A*", "OJ 287"]
>>> print(fav_bhs[0])
M87
```

#### ## Loops

- For repeating code!
- Syntax: for some condition, do this code repetitively
- In the simplest case, counting from 0 to 9...
- …but why just to 9?

```
>>>for counter in range(10):
       print(counter)
>>>
0
2
3
9
```

#### ## Functions

- Compartmentalization of your code
- Reusability, without copying the same code again, and again...
- Very important

#### ## Variable Names

- ☐ Lowercase, uppercase, and underscores
- □ NO spaces, dashes, quotation marks, backslashes, etc.

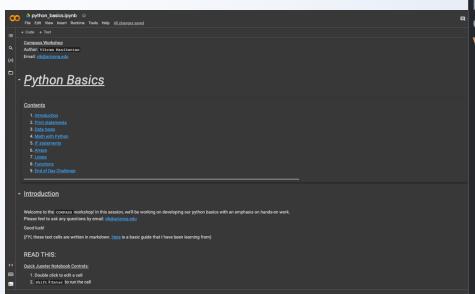
>>> variableName

>>> not a variable name

>>> bad-variable-name

>>> good\_variable\_name

### # and Open a Terminal



Last login: Mon Aug 14 21:52:02 on ttys001 The default interactive shell is now zsh. To update your account to use zsh, please run `chsh -s /bin/zsh`. For more details, please visit https://support.apple.com/kb/HT208050. vik@mac compass (main) >> clear

#### ## Print Statements: in Shell

Syntax:
 Echo + "output"

```
>> echo 'Hello, World!'
Hello, World!
>>
```

# ## Accessing Python from Terminal

In terminal, type: python (or python3)

>> python3
Python 3.10 on Darwin...
>>>

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