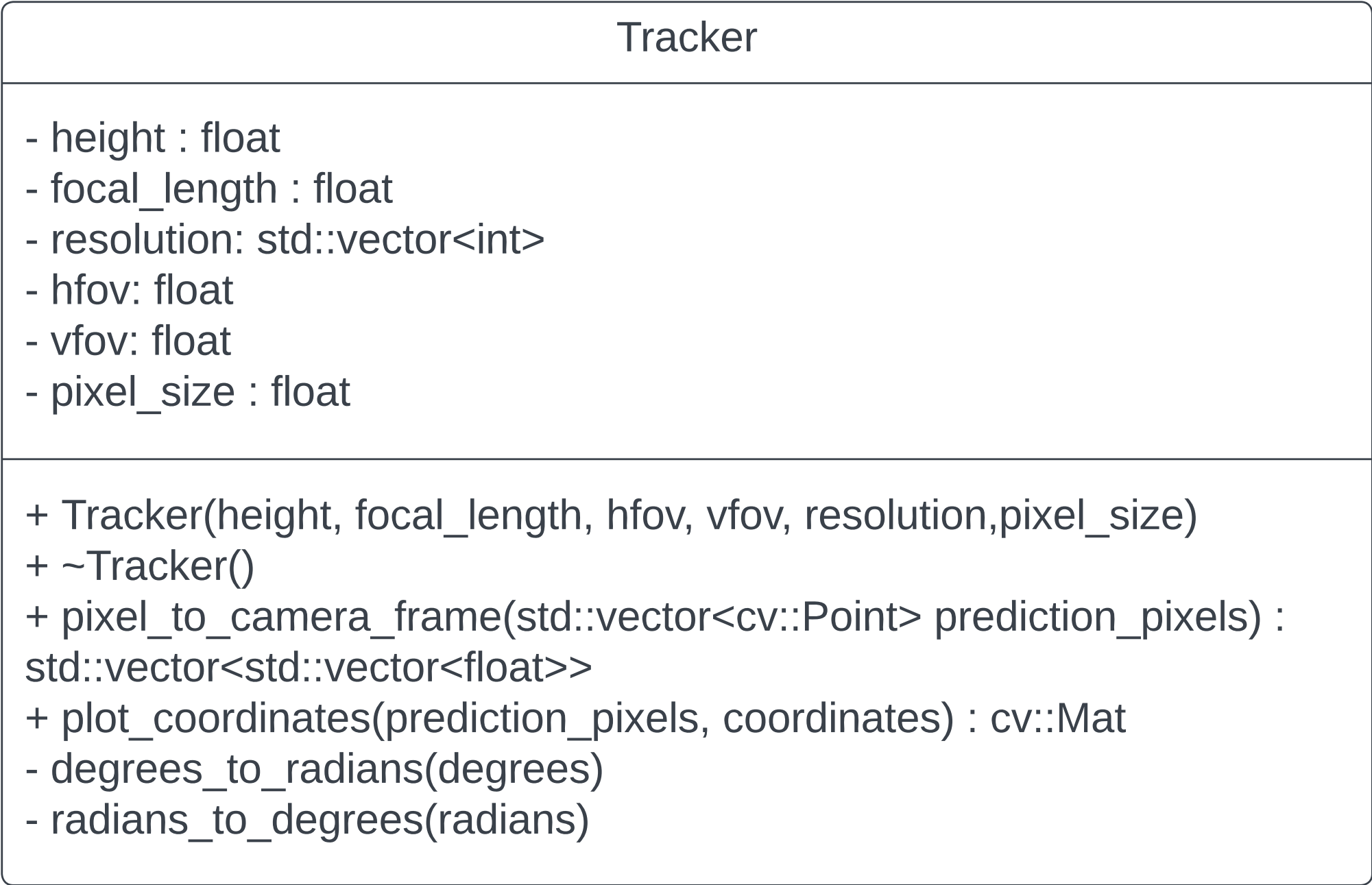
Tracker
- height : float
- focal_length : float
- resolution: std::vector<int>
- hfov: float
- vfov: float
- pixel_size : float
+ Tracker(height, focal_length, hfov, vfov, resolution,pixel_size)
+ ~Tracker()
+ pixel_to_camera_frame(std::vector<cv::Point> prediction_pixels) :
std::vector<std::vector<float>>
+ plot_coordinates(prediction_pixels, coordinates) : cv::Mat
- degrees_to_radians(degrees)
- radians_to_degrees(radians)