Readme File

Programming Language: Espresso

1: Valid Keywords

- **Read:** This keyword reads a variable name and prompts a message asking for the value of that variable
- **Print:** This keyword prints the value of variable or expression that is written after print keyword.
- Variable Name: There are 48 valid variable names in Espresso language. These are uppercase and lowercase English Alphabets.

Note: All the tokens should be single space separated

2: Valid Datatypes

• **Integer:** The only valid data type in Espresso is Integer Numbers. It will give InputMismatch Syntax error if any other datatype variable is used in it.

3: Valid Statements:

Left hand side = Right hand side

- Assignment Statement: Left hand side of this statement should be valid variable and Right hand side of this statement should be an Valid Infix Expression Only.
- Input Statement: Left hand side should be keyword read and Right hand side should be a valid variable
- Output Statement: Left hand side should be keyword print and Right hand side should be an infix expression or just a defined variable.

4: Valid Operators: There are four valid operators in Espresso

- + Addition
- Subtraction

- * Multiplication
- / Division
- = Assignment

5: Functionality:

■ The Espresso Language serves the functionality of calculating the expressions. It can manipulate any kind of infix expression. The idea is to create a language that helps students who require severe use of calculation in their course works. They can write a simple code in Espresso and customize the order of calculation through it.

4: Syntax Errors:

- **Invalid data type:** This error occurs when a user tries to enter a value that is not an integer.
- **Invalid Operator:** This error occurs when a user uses an operator that is not supported by the Espresso Language.
- **Invalid Infix Expression:** This error occurs when an infix expression has more than one consecutive brackets, Invalid Operator, Unary Operators.
- Invalid Keyword: This error occurs when an user writes a keyword that is not supported by Espresso Language

5: Undefined Variable Error:

• **Undefined Variable:** This error occurs when a user tries to use a valid variable, but it has not been initialized yet.

Extra:

Main function is located in ESPInterpreter.java class