
AWS SDK for Go

Developer Guide

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Table of Contents

AWS SDK for Go	1
Using the AWS SDK for Go with AWS Cloud9	1
More Info	1
Maintenance and support for SDK major versions	1
Getting Started	2
Get an Amazon Account	2
Install the AWS SDK for Go	2
Get your AWS access keys	2
To get your access key ID and secret access key	2
Import Packages	3
Configuring the SDK	4
Creating a Session	4
Specifying the AWS Region	4
Specifying Credentials	5
IAM Roles for Tasks	6
IAM Roles for Amazon EC2 Instances	6
Shared Credentials File	6
Environment Variables	7
Hard-Coded Credentials in an Application (Not Recommended)	8
Other Credentials Providers	8
Configuring a Proxy	8
Logging Service Calls	8
Creating a Custom Endpoint	9
SDK Metrics	9
Authorize SDK Metrics	9
Set Up SDK Metrics	12
SDK Metric Definitions	14
Custom HTTP Client	15
Dialer.KeepAlive	16
Dialer.Timeout	16
Transport.ExpectContinueTimeout	16
Transport.IdleConnTimeout	16
Transport.MaxIdleConns	17
Transport.MaxIdleConnsPerHost	17
Transport.ResponseHeaderTimeout	17
Transport.TLSHandshakeTimeout	17
Create Import Statement	18
Creating a Timeout Struct	18
Creating a Function to Create a Custom HTTP Client	18
Using a Custom HTTP Client	19
Using Cloud9 with the SDK	21
Step 1: Set up Your AWS Account to Use AWS Cloud9	21
Step 2: Set up Your AWS Cloud9 Development Environment	21
Step 3: Set up the AWS SDK for Go	21
Step 4: Download Example Code	22
Step 5: Run Example Code	23
Using Sessions	24
Concurrency	24
Sessions with a Shared Configuration File	24
Creating Sessions	24
Create Sessions with Option Overrides	25
Deprecated New	25
Shared Configuration Fields	26
Environment Variables	7

Adding Request Handlers	26
Copying a Session	26
Using AWS Services	27
Constructing a Service	27
Tagging Service Resources	27
Getting the HTTP Request and Response with Each Service Call	29
Service Operation Calls	30
Calling Operations	30
Calling Operations with the Request Form	31
Handling Operation Response Body	31
Concurrently Using Service Clients	32
Using Pagination Methods	32
Using Waiters	33
Handling Errors	35
Handling Specific Service Error Codes	35
Additional Error Information	36
Specific Error Interfaces	36
Code Examples	37
SDK Request Examples	37
Using context.Context with SDK Requests	37
Using API Field Setters with SDK Requests	38
AWS CloudTrail Examples	38
Listing the CloudTrail Trails	39
Creating a CloudTrail Trail	39
Listing CloudTrail Trail Events	42
Deleting a CloudTrail Trail	43
Amazon CloudWatch Examples	44
Describing CloudWatch Alarms	44
Using Alarms and Alarm Actions in CloudWatch	45
Getting Metrics from CloudWatch	48
Sending Events to Amazon CloudWatch Events	51
Getting Log Events from CloudWatch	55
AWS CodeBuild Examples	56
Getting Information about All AWS CodeBuild Projects	56
Building an AWS CodeBuild Project	57
Listing Your AWS CodeBuild Project Builds	58
Amazon DynamoDB Examples	59
Listing all Amazon DynamoDB Tables	59
Creating an Amazon DynamoDB Table	61
Creating an Amazon DynamoDB Table Item	62
Creating Amazon DynamoDB Table Items from a JSON File	63
Reading an Amazon DynamoDB Table Item	65
Getting Amazon DynamoDB Table Items Using Expression Builder	66
Updating an Amazon DynamoDB Table Item	68
Deleting an Amazon DynamoDB Table Item	69
Amazon EC2 Examples	70
Creating Amazon EC2 Instances with Tags or without Block Devices	71
Managing Amazon EC2 Instances	73
Working with Amazon EC2 Key Pairs	78
Using Regions and Availability Zones with Amazon EC2	82
Working with Security Groups in Amazon EC2	83
Using Elastic IP Addresses in Amazon EC2	88
Amazon Glacier Examples	92
The Scenario	93
Prerequisites	93
Create a Vault	93
Upload an Archive	94

AWS IAM Examples	94
Managing IAM Users	95
Managing IAM Access Keys	102
Managing IAM Account Aliases	106
Working with IAM Policies	108
Working with IAM Server Certificates	114
AWS KMS Examples	117
Creating a CMK in AWS Key Management Service	117
Encrypting Data with AWS Key Management Service	118
Decrypting a Data Blob in AWS Key Management Service	119
Re-encrypting a Data Blob in AWS Key Management Service	120
AWS Lambda Examples	121
Displaying Information about All Lambda Functions	121
Creating a Lambda Function	122
Running a Lambda Function	123
Configuring a Lambda Function to Receive Notifications	125
Amazon Polly Examples	126
Getting a List of Voices	126
Getting a List of Lexicons	127
Synthesizing Speech	128
Amazon S3 Examples	129
Performing Basic Amazon S3 Bucket Operations	129
Creating Pre-Signed URLs for Amazon S3 Buckets	142
Using an Amazon S3 Bucket as a Static Web Host	144
Working with Amazon S3 CORS Permissions	148
Working with Amazon S3 Bucket Policies	150
Working with Amazon S3 Bucket ACLs	153
Encrypting Amazon S3 Bucket Items	161
Amazon SES Examples	165
Listing Valid Amazon SES Email Addresses	165
Verifying an Email Address in Amazon SES	166
Sending a Message to an Email Address in Amazon SES	167
Deleting an Email Address in Amazon SES	169
Getting Amazon SES Statistics	170
Amazon SNS Examples	171
Listing Your Amazon SNS Topics	171
Creating an Amazon SNS Topic	171
List Your Amazon SNS Subscriptions	172
Subscribe to an Amazon SNS Topic	173
Sending a Message to All Amazon SNS Topic Subscribers	174
Amazon SQS Examples	175
Using Amazon SQS Queues	175
Sending and Receiving Messages in Amazon SQS	179
Managing Visibility Timeout in Amazon SQS Queues	182
Enabling Long Polling in Amazon SQS Queues	184
Using Dead Letter Queues in Amazon SQS	188
Amazon WorkDocs Examples	190
Listing Users	190
Listing User Docs	191
SDK Utilities	194
Amazon CloudFront URL Signer	194
Amazon DynamoDB Attributes Converter	194
Amazon Elastic Compute Cloud Metadata	195
Retrieving an Instance's Region	195
Amazon S3 Transfer Managers	196
Upload Manager	196
Download Manager	199

Security	202
Data Protection	202
Enforcing TLS 1.2	203
How do I set my TLS version?	203
Identity and Access Management	204
Compliance Validation	204
Resilience	205
Infrastructure Security	205
S3 Encryption Client Migration	205
Migration Overview	206
Update Existing Clients to Read New Formats	206
Migrate Encryption and Decryption Clients to V2	207
Document History	212

AWS SDK for Go Developer Guide

Welcome to the AWS SDK for Go. The AWS SDK for Go provides APIs and utilities that developers can use to build Go applications that use AWS services, such as Amazon Elastic Compute Cloud (Amazon EC2) and Amazon Simple Storage Service (Amazon S3).

The SDK removes the complexity of coding directly against a web service interface. It hides a lot of the lower-level plumbing, such as authentication, request retries, and error handling.

The SDK also includes helpful utilities. For example, the Amazon S3 download and upload manager can automatically break up large objects into multiple parts and transfer them in parallel.

Use the AWS SDK for Go Developer Guide to help you install, configure, and use the SDK. The guide provides configuration information, sample code, and an introduction to the SDK utilities.

Using the AWS SDK for Go with AWS Cloud9

AWS Cloud9 is a web-based integrated development environment (IDE) that contains a collection of tools that you use to code, build, run, test, debug, and release software in the cloud.

See [Using AWS Cloud9 with the AWS SDK for Go \(p. 21\)](#) for information on using AWS Cloud9 with the AWS SDK for Go.

More Info

- To learn about everything you need before you can start using the AWS SDK for Go, see [Getting Started with the AWS SDK for Go \(p. 2\)](#).
- For code examples, see [AWS SDK for Go Code Examples \(p. 37\)](#).
- You can browse the AWS SDK for Go examples in the [AWS Code Sample Catalog](#).
- To learn about the SDK utilities, see [Using the AWS SDK for Go Utilities \(p. 194\)](#).
- For learn about the types and functionality that the library provides, see the [AWS SDK for Go API Reference](#).
- To view a video introduction of the SDK and a sample application demonstration, see [AWS SDK For Go: Gophers Get Going with AWS](#) from AWS re:Invent 2015.

Maintenance and support for SDK major versions

For information about maintenance and support for SDK major versions and their underlying dependencies, see the following in the [AWS SDKs and Tools Reference Guide](#):

- [AWS SDKs and Tools Maintenance Policy](#)
- [AWS SDKs and Tools Version Support Matrix](#)

Getting Started with the AWS SDK for Go

The AWS SDK for Go requires Go 1.5 or later. You can view your current version of Go by running the `go version` command. For information about installing or upgrading your version of Go, see <https://golang.org/doc/install>.

Get an Amazon Account

Before you can use the AWS SDK for Go, you must have an Amazon account. See [How do I create and activate a new Amazon Web Services account?](#) for details.

Install the AWS SDK for Go

To install the SDK and its dependencies, run the following Go command.

```
go get -u github.com/aws/aws-sdk-go/...
```

If you set the `Go vendor experiment` environment variable to 1, you can use the following command to get the SDK. The SDK's runtime dependencies are vendored in the `vendor/` folder.

```
go get -u github.com/aws/aws-sdk-go
```

Get your AWS access keys

Access keys consist of an *access key ID* and *secret access key*, which are used to sign programmatic requests that you make to AWS. If you don't have access keys, you can create them by using the [AWS Management Console](#). We recommend that you use IAM access keys instead of AWS root account access keys. IAM lets you securely control access to AWS services and resources in your AWS account.

Note

To create access keys, you must have permissions to perform the required IAM actions. For more information, see [Granting IAM User Permission to Manage Password Policy and Credentials](#) in the IAM User Guide.

To get your access key ID and secret access key

1. Open the [IAM console](#).
2. On the navigation menu, choose **Users**.
3. Choose your IAM user name (not the check box).
4. Open the **Security credentials** tab, and then choose **Create access key**.
5. To see the new access key, choose **Show**. Your credentials resemble the following:
 - Access key ID: AKIAIOSFODNN7EXAMPLE

- Secret access key: wJalrXUtnFEMI/K7MDENG/bPxRfiCYEXAMPLEKEY

6. To download the key pair, choose **Download .csv file**. Store the keys

in a secure location.

Important

Keep the keys confidential to protect your AWS account, and never email them. Do not share them outside your organization, even if an inquiry appears to come from AWS or Amazon.com. *No one who legitimately represents Amazon will ever ask you for your secret key.*

Related topics

- [What Is IAM?](#) in IAM User Guide.
- [AWS Security Credentials](#) in Amazon Web Services General Reference.

Import Packages

After you have installed the SDK, you import AWS packages into your Go applications to use the SDK, as shown in the following example, which imports the AWS, Session, and Amazon S3 libraries:

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/s3"  
)
```

Configuring the AWS SDK for Go

In the AWS SDK for Go, you can configure settings for service clients, such as the log level and maximum number of retries. Most settings are optional. However, for each service client, you must specify an AWS Region and your credentials. The SDK uses these values to send requests to the correct Region and sign requests with the correct credentials. You can specify these values as part of a session or as environment variables.

Creating a Session

Before you can create a service client you must create a session, which is part of the `github.com/aws/aws-sdk-go/aws/session` package.

There are a number of ways of configuring a session but the following are the most common.

Create a session using the default Region and credentials:

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
)

// ...

sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

Create a session in **us-west-2**:

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
)

// ...

sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)
```

See [session](#) for additional information.

Specifying the AWS Region

When you specify the Region, you specify where to send requests, such as `us-west-2` or `us-east-2`. For a list of Regions for each service, see [Regions and Endpoints](#) in the Amazon Web Services General Reference.

The SDK does not have a default Region. To specify a Region:

- Set the `AWS_REGION` environment variable to the default Region

- Set the `AWS_SDK_LOAD_CONFIG` environment variable to **true** to get the Region value from the *config* file in the *.aws/* folder in your home directory
- Set the `NewSessionWithOptions` method argument **SharedConfigState** to **SharedConfigEnable** when you create a session to get the Region value from the *config* file in the *.aws/* folder in your home directory
- Set the Region explicitly when you create a session

If you set a Region using all of these techniques, the SDK uses the Region you explicitly specified in the session.

The following examples show you how to configure the environment variable.

Linux, OS X, or Unix

```
$ export AWS_REGION=us-west-2
```

Windows

```
> set AWS_REGION=us-west-2
```

The following snippet specifies the Region in a session:

```
sess, err := session.NewSession(&aws.Config{Region: aws.String("us-west-2")})
```

Specifying Credentials

The AWS SDK for Go requires credentials (an access key and secret access key) to sign requests to AWS. You can specify your credentials in several different locations, depending on your particular use case. For information about obtaining credentials, see [Setting Up \(p. 2\)](#).

When you initialize a new service client without providing any credential arguments, the SDK uses the [default credential provider chain](#) to find AWS credentials. The SDK uses the first provider in the chain that returns credentials without an error. The default provider chain looks for credentials in the following order:

1. Environment variables.
2. Shared credentials file.
3. If your application uses an ECS task definition or RunTask API operation, IAM role for tasks.
4. If your application is running on an Amazon EC2 instance, IAM role for Amazon EC2.

The SDK detects and uses the built-in providers automatically, without requiring manual configurations. For example, if you use IAM roles for Amazon EC2 instances, your applications automatically use the instance's credentials. You don't need to manually configure credentials in your application.

As a best practice, AWS recommends that you specify credentials in the following order:

1. Use IAM roles for tasks if your application uses an ECS task definition or RunTask API operation.
2. Use IAM roles for Amazon EC2 (if your application is running on an Amazon EC2 instance).

IAM roles provide applications on the instance temporary security credentials to make AWS calls. IAM roles provide an easy way to distribute and manage credentials on multiple Amazon EC2 instances.

3. Use a shared credentials file.

This credentials file is the same one used by other SDKs and the AWS CLI. If you're already using a shared credentials file, you can also use it for this purpose.

4. Use environment variables.

Setting environment variables is useful if you're doing development work on a machine other than an Amazon EC2 instance.

IAM Roles for Tasks

If your application uses an Amazon ECS task definition or `RunTask` operation, use [IAM Roles for Tasks](#) to specify an IAM role that can be used by the containers in a task.

IAM Roles for Amazon EC2 Instances

If you are running your application on an Amazon EC2 instance, use the instance's [IAM role](#) to get temporary security credentials to make calls to AWS.

If you have configured your instance to use IAM roles, the SDK uses these credentials for your application automatically. You don't need to manually specify these credentials.

Shared Credentials File

A credential file is a plaintext file that contains your access keys. The file must be on the same machine on which you're running your application. The file must be named `credentials` and located in the `.aws/` folder in your home directory. The home directory can vary by operating system. In Windows, you can refer to your home directory by using the environment variable `%UserProfile%`. In Unix-like systems, you can use the environment variable `$HOME` or `~` (tilde).

If you already use this file for other SDKs and tools (like the AWS CLI), you don't need to change anything to use the files in this SDK. If you use different credentials for different tools or applications, you can use *profiles* to configure multiple access keys in the same configuration file.

Creating the Credentials File

If you don't have a shared credentials file (`.aws/credentials`), you can use any text editor to create one in your home directory. Add the following content to your credentials file, replacing `<YOUR_ACCESS_KEY_ID>` and `<YOUR_SECRET_ACCESS_KEY>` with your credentials.

```
[default]
aws_access_key_id = <YOUR_ACCESS_KEY_ID>
aws_secret_access_key = <YOUR_SECRET_ACCESS_KEY>
```

The `[default]` heading defines credentials for the default profile, which the SDK will use unless you configure it to use another profile.

You can also use temporary security credentials by adding the session tokens to your profile, as shown in the following example:

```
[temp]
aws_access_key_id = <YOUR_TEMP_ACCESS_KEY_ID>
aws_secret_access_key = <YOUR_TEMP_SECRET_ACCESS_KEY>
aws_session_token = <YOUR_SESSION_TOKEN>
```

Specifying Profiles

You can include multiple access keys in the same configuration file by associating each set of access keys with a profile. For example, in your credentials file, you can declare multiple profiles, as follows.

```
[default]
aws_access_key_id = <YOUR_DEFAULT_ACCESS_KEY_ID>
aws_secret_access_key = <YOUR_DEFAULT_SECRET_ACCESS_KEY>

[test-account]
aws_access_key_id = <YOUR_TEST_ACCESS_KEY_ID>
aws_secret_access_key = <YOUR_TEST_SECRET_ACCESS_KEY>

[prod-account]
; work profile
aws_access_key_id = <YOUR_PROD_ACCESS_KEY_ID>
aws_secret_access_key = <YOUR_PROD_SECRET_ACCESS_KEY>
```

By default, the SDK checks the `AWS_PROFILE` environment variable to determine which profile to use. If no `AWS_PROFILE` variable is set, the SDK uses the default profile.

If you have an application named `myapp` that uses the SDK, you can run it with the test credentials by setting the variable to `test-account` `myapp`, as shown in the following command.

```
$ AWS_PROFILE=test-account myapp
```

You can also use the SDK to select a profile by specifying `os.Setenv("AWS_PROFILE", test-account)` before constructing any service clients or by manually setting the credential provider, as shown in the following example.

```
sess, err := session.NewSession(&aws.Config{
    Region:      aws.String("us-west-2"),
    Credentials: credentials.NewSharedCredentials("", "test-account"),
})
```

In addition, checking if your credentials have been found is fairly easy.

```
_, err := sess.Config.Credentials.Get()
```

If `ChainProvider` is being used, set `CredentialsChainVerboseErrors` to `true` in the session config.

Note

If you specify credentials in environment variables, the SDK will always use those credentials, no matter which profile you specify.

Environment Variables

By default, the SDK detects AWS credentials set in your environment and uses them to sign requests to AWS. That way you don't need to manage credentials in your applications.

The SDK looks for credentials in the following environment variables:

- `AWS_ACCESS_KEY_ID`
- `AWS_SECRET_ACCESS_KEY`
- `AWS_SESSION_TOKEN` (optional)

The following examples show how you configure the environment variables.

Linux, OS X, or Unix

```
$ export AWS_ACCESS_KEY_ID=YOUR_AKID
$ export AWS_SECRET_ACCESS_KEY=YOUR_SECRET_KEY
$ export AWS_SESSION_TOKEN=TOKEN
```

Windows

```
> set AWS_ACCESS_KEY_ID=YOUR_AKID
> set AWS_SECRET_ACCESS_KEY=YOUR_SECRET_KEY
> set AWS_SESSION_TOKEN=TOKEN
```

Hard-Coded Credentials in an Application (Not Recommended)

Warning

Do not embed credentials inside an application. Use this method only for testing purposes.

You can hard-code credentials in your application by passing the access keys to a configuration instance, as shown in the following snippet.

```
sess, err := session.NewSession(&aws.Config{
    Region:      aws.String("us-west-2"),
    Credentials: credentials.NewStaticCredentials("AKID", "SECRET_KEY", "TOKEN"),
})
```

Other Credentials Providers

The SDK provides other methods for retrieving credentials in the `aws/credentials` package. For example, you can retrieve temporary security credentials from AWS Security Token Service or credentials from encrypted storage. For more information, see [Credentials](#).

Configuring a Proxy

If you cannot directly connect to the internet, you can use Go-supported environment variables (`HTTP_PROXY`) or create a custom HTTP client to configure your proxy. Use the [Config.HTTPClient](#) struct to specify a custom HTTP client. For more information about how to create an HTTP client to use a proxy, see the [Transport](#) struct in the Go `http` package.

Logging Service Calls

You can enable logging in a client by setting the `LogLevel` in a configuration instance, as shown in the following snippet, which sets the log level to `LogDebugWithHTTPBody` for a new DynamoDB client.

```
svc := dynamodb.New(sess, aws.NewConfig().WithLogLevel(aws.LogDebugWithHTTPBody))
```

See [LogLevelType](#) for the different log level values.

Creating a Custom Endpoint

In most cases you use the endpoint that is pre-configured for a service. However, you can specify a custom endpoint, such as for pre-release versions of the service, as shown in the following snippet, which sets the `Endpoint` to `https://test.us-west-2.amazonaws.com` for a new DynamoDB client.

```
svc := dynamodb.New(sess, &aws.Config{Endpoint: aws.String("https://test.us-west-2.amazonaws.com")})
```

See [aws.Config](#) for details.

SDK Metrics in the AWS SDK for Go

AWS SDK Metrics for Enterprise Support (SDK Metrics) enables enterprise customers to collect metrics from AWS SDKs on their hosts and clients shared with AWS Enterprise Support. SDK Metrics provides information that helps speed up detection and diagnosis of issues occurring in connections to AWS services for AWS Enterprise Support customers.

As telemetry is collected on each host, it is relayed via UDP to localhost, where the CloudWatch agent aggregates the data and sends it to the SDK Metrics service. Therefore, to receive metrics, you must add the CloudWatch agent to your instance.

The following topics describe how to authorize, set up and configure, and define SDK Metrics in the AWS SDK for Go.

Topics

- [Authorize SDK Metrics to Collect and Send Metrics in the AWS SDK for Go \(p. 9\)](#)
- [Set up SDK Metrics in the AWS SDK for Go \(p. 12\)](#)
- [Definitions for SDK Metrics \(p. 14\)](#)

Authorize SDK Metrics to Collect and Send Metrics in the AWS SDK for Go

To collect metrics from AWS SDKs using SDK Metrics for Enterprise Support, Enterprise customers must create an IAM Role that gives CloudWatch agent permission to gather data from their Amazon EC2 instance or production environment.

Use the following Go code sample or the AWS Console to create an IAM Policy and Role for an CloudWatch agent to access SDK Metrics in your environment.

Learn more about using SDK Metrics with AWS SDK for Go in [Set up SDK Metrics in the AWS SDK for Go \(p. 12\)](#).

Set Up Access Permissions Using the AWS SDK for Go

Create an IAM role for the instance that has permission for Amazon EC2 Systems Manager and SDK Metrics.

First, create a policy using `CreatePolicy`. Then create a role using `CreateRole`. Finally, attach the policy you created to your new role with `AttachRolePolicy`.

```
package main
```

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"

    "fmt"
    "encoding/json"
    "os"
)

/**
 * Creates a new managed policy for your AWS account.
 *
 * This code assumes that you have already set up AWS credentials. See
 * https://docs.aws.amazon.com/sdk-for-go/v1/developer-guide/configuring-
 * sdk.html#specifying-credentials
 */

func main() {
    // Default name for policy, role policy.
    RoleName := "AmazonCSM"

    // Override name if provided
    if len(os.Args) == 2 {
        RoleName = os.Args[1]
    }

    Description := "An instance role that has permission for AWS Systems Manager and SDK
    Metric Monitoring."

    // Initialize a session that the SDK uses to
    // load credentials from ~/.aws/credentials
    // and region from ~/.aws/config.
    sess := session.Must(session.NewSessionWithOptions(session.Options{
        SharedConfigState: session.SharedConfigEnable,
    }))

    // Create new IAM client
    svc := iam.New(sess)

    AmazonCSMPolicy := map[string]interface{}{
        "Version": "2012-10-17",
        "Statement": []map[string]interface{}{
            {
                "Effect": "Allow",
                "Action": "sdkmetrics:*",
                "Resource": "*",
            },
            {
                "Effect": "Allow",
                "Action": "ssm:GetParameter",
                "Resource": "arn:aws:ssm:*:*:parameter/AmazonCSM*",
            },
        },
    }

    policy, err := json.Marshal(AmazonCSMPolicy)
    if err != nil {
        fmt.Println("Got error marshalling policy")
        fmt.Println(err.Error())
        os.Exit(0)
    }

    // Create policy
    policyResponse, err := svc.CreatePolicy(&iam.CreatePolicyInput{
```



```
        PolicyDocument: aws.String(string(policy)),
        PolicyName: aws.String(RoleName + "policy"),
    })
    if err != nil {
        fmt.Println("Got error creating policy:")
        fmt.Println(err.Error())
        os.Exit(1)
    }

    // Create role policy
    RolePolicyJSON := map[string]interface{}{
        "Version": "2012-10-17",
        "Statement": []map[string]interface{}{
            {
                "Effect": "Allow",
                "Principal": map[string]interface{}{
                    "Service": "ec2.amazonaws.com",
                },
                "Action": "sts:AssumeRole",
            },
        },
    }

    RolePolicy, err := json.Marshal(RolePolicyJSON)
    if err != nil {
        fmt.Println("Got error marshalling role policy:")
        fmt.Println(err.Error())
        os.Exit(0)
    }

    // Create the inputs for the role
    input := &iam.CreateRoleInput{
        AssumeRolePolicyDocument: aws.String(string(RolePolicy)),
        Description: aws.String(Description),
        RoleName: aws.String(RoleName),
    }

    _, err = svc.CreateRole(input)
    if err != nil {
        fmt.Println("Got error creating role:")
        fmt.Println(err.Error())
        os.Exit(0)
    }

    // Attach policy to role
    _, err = svc.AttachRolePolicy(&iam.AttachRolePolicyInput{
        PolicyArn: aws.String(*policyResponse.Policy.Arn),
        RoleName: aws.String(RoleName),
    })
    if err != nil {
        fmt.Println("Got error attaching policy to role:")
        fmt.Println(err.Error())
        os.Exit(0)
    }

    fmt.Println("Successfully created role: " + RoleName)
}
```

Set Up Access Permissions by Using the IAM Console

Alternatively, you can use the IAM console to create a role.

1. Go to the IAM console, and create a role to use Amazon EC2.
2. In the navigation pane, choose **Roles**.

3. Choose **Create Role**.
4. Choose **AWS Service**, and then **EC2**.
5. Choose **Next: Permissions**.
6. Under **Attach permissions policies**, choose **create policy**.
7. For **Service**, choose **Systems Manager**. For **Actions**, expand **Read**, and choose **GetParameters**. For resources, specify your CloudWatch agent.
8. Add additional permission.
9. Select **Choose a service**, and then **Enter service manually**. For **Service**, enter `sdkmetrics`. Select all `sdkmetrics` actions and all resources, and then choose **Review Policy**.
10. Name the **Role** `AmazonSDKMetrics`, and add a description.
11. Choose **Create Role**.

Set up SDK Metrics in the AWS SDK for Go

The following steps demonstrate how to set up SDK Metrics for the AWS SDK for Go. These steps pertain to an Amazon EC2 instance running Amazon Linux for a client application that is using the AWS SDK for Go. SDK Metrics is also available for your production environments if you enable it while configuring the AWS SDK for Go.

To use SDK Metrics, run the latest version of the CloudWatch agent.

For details about IAM Permissions for SDK Metrics, see [Authorize SDK Metrics to Collect and Send Metrics in the AWS SDK for Go \(p. 9\)](#).

To set up SDK Metrics with the AWS SDK for Go:

1. Create an application with an AWS SDK for Go client to use an AWS service.
2. Host your project on an Amazon EC2 instance or in your local environment.
3. Install and use the latest version of the AWS SDK for Go.
4. Install and configure a CloudWatch agent on an Amazon EC2 instance or in your local environment.
5. Authorize SDK Metrics to collect and send metrics.
6. [Enable SDK Metrics for the AWS SDK for Go \(p. 12\)](#).

For more information, see:

- [Update a CloudWatch Agent \(p. 13\)](#).
- [Disable SDK Metrics \(p. 14\)](#).

Enable SDK Metrics for the AWS SDK for Go

By default, SDK Metrics is turned off, and the port is set to 31000. The following are the default parameters.

```
//default values
[
  'enabled' => false,
  'port' => 31000,
]
```

Enabling SDK Metrics is independent of configuring your credentials to use an AWS service.

You can enable SDK Metrics by setting environment variables or by using the AWS Shared config file.

Option 1: Set Environment Variables

The SDK first checks the profile specified in the environment variable under `AWS_PROFILE` to determine if SDK Metrics is enabled.

To turn on SDK Metrics, add the following to your environmental variables.

```
export AWS_CSM_ENABLED=true
```

Other configuration settings are available, see [Update a CloudWatch Agent \(p. 13\)](#) for details. For more information about using shared files, see the environment variables information in [Configuring the AWS SDK for Go \(p. 4\)](#).

Note

Enabling SDK Metrics does not configure your credentials to use an AWS service. To do that, see [Specifying Credentials \(p. 5\)](#).

Option 2: AWS Shared Config File

If no SDK Metrics configuration is found in the environment variables, the AWS SDK for Go looks for your customized AWS profile field. Then it checks the `aws_csm` profile. To enable SDK Metrics, add `csm_enabled` to the shared config file `~/.aws/config`.

```
[default]
csm_enabled = true

[profile aws_csm]
csm_enabled = true
```

Other configuration settings are available, see [Update a CloudWatch Agent \(p. 13\)](#) for details. For more information about using shared files, see the environment variables information in [Configuring the AWS SDK for Go \(p. 4\)](#).

Note

Enabling SDK Metrics does not configure your credentials to use an AWS service. To do that, see [Specifying Credentials \(p. 5\)](#).

Update a CloudWatch Agent

To make changes to the port number or the Client ID, set the values and then restart any AWS jobs that are currently active.

Option 1: Set Environment Variables

Most AWS services use the default port. But if the service you want SDK Metrics to monitor uses a unique port, add `AWS_CSM_PORT=[PORT-NUMBER]`, where `PORT-NUMBER` is the port number, to the host's environment variables.

```
export AWS_CSM_ENABLED=true
export AWS_CSM_PORT=1234
export AWS_CSM_CLIENT_ID="My Application"
```

Option 2: AWS Shared Config File

Most services use the default port. If your service requires a unique port ID, add `AWS_CSM_PORT=[PORT-NUMBER]`, where `PORT-NUMBER` is the port number, to `~/.aws/config`.

```
[default]
csm_enabled = false
csm_port = 1234
csm_client_id = "My Application"

[profile aws_csm]
csm_enabled = false
csm_port = 1234
csm_client_id = "My Application"
```

Restart SDK Metrics

To restart a job, run the following commands.

```
amazon-cloudwatch-agent-ctl -a stop;
amazon-cloudwatch-agent-ctl -a start;
```

Disable SDK Metrics

To turn off SDK Metrics, set `csm_enabled` to **false** in your environment variables or in your AWS Shared config file `~/.aws/config`. Then restart your CloudWatch agent so that the changes can take effect.

Set `csm_enabled` to **false**

Option 1: Environment Variables

```
export AWS_CSM_ENABLED=false
```

Option 2: AWS Shared Config File

Note

Environment variables override the AWS Shared config file. If SDK Metrics is enabled in the environment variables, the SDK Metrics remains enabled.

```
[default]
csm_enabled = false

[profile aws_csm]
csm_enabled = false
```

Stop SDK Metrics and Restart CloudWatch Agent

To disable SDK Metrics, use the following command.

```
sudo /opt/aws/amazon-cloudwatch-agent/bin/amazon-cloudwatch-agent-ctl -a stop
&& echo "Done"
```

If you are using other CloudWatch features, restart CloudWatch with the following command.

```
amazon-cloudwatch-agent-ctl -a start;
```

Definitions for SDK Metrics

Use the following descriptions of SDK Metrics to interpret your results. In general, these metrics are available for review with your Technical Account Manager during regular business reviews. AWS Support resources and your Technical Account Manager should have access to SDK Metrics data to help you resolve cases, but if you discover data that is confusing or unexpected, but doesn't seem to be negatively

impacting your application's performance, it is best to review that data during scheduled business reviews.

Metric	Definition	How to use it
CallCount	Total number of successful or failed API calls from your code to AWS services	Use it as a baseline to correlate with other metrics like errors or throttling.
ClientErrorCount	Number of API calls that fail with client errors (4xx HTTP response codes). Examples: Throttling, Access denied, S3 bucket does not exist, and Invalid parameter value.	Except in certain cases related to throttling (ex. when throttling occurs due to a limit that needs to be increased) this metric can indicate something in your application that needs to be fixed.
ConnectionErrorCount	Number of API calls that fail because of errors connecting to the service. These can be caused by network issues between the customer application and AWS services including load balancers, DNS failures, transit providers. In some cases, AWS issues may result in this error.	Use this metric to determine whether issues are specific to your application or are caused by your infrastructure and/or network. High ConnectionErrorCount could also indicate short timeout values for API calls.
ThrottleCount	Number of API calls that fail due to throttling by AWS services.	Use this metric to assess if your application has reached throttle limits, as well as to determine the cause of retries and application latency. Consider distributing calls over a window instead of batching your calls.
ServerErrorCount	Number of API calls that fail due to server errors (5xx HTTP response codes) from AWS Services. These are typically caused by AWS services.	Determine cause of SDK retries or latency. This metric will not always indicate that AWS services are at fault, as some AWS teams classify latency as an HTTP 503 response.
EndToEndLatency	Total time for your application to make a call using the AWS SDK, inclusive of retries. In other words, regardless of whether it is successful after several attempts, or as soon as a call fails due to an unretriable error.	Determine how AWS API calls contribute to your application's overall latency. Higher than expected latency may be caused by issues with network, firewall, or other configuration settings, or by latency that occurs as a result of SDK retries.

Creating a Custom HTTP Client

The AWS SDK for Go uses a default HTTP client with default configuration values. Although you can change some of these configuration values, the default HTTP client and transport are not sufficiently

configurable for customers using the AWS SDK for Go in an environment with high throughput and low latency requirements. This section describes how to create a custom HTTP client, and use that client to create AWS SDK for Go calls.

To assist you in creating a custom HTTP client, this section describes how to create a structure to encapsulate the custom settings, create a function to create a custom HTTP client based on those settings, and use that custom HTTP client to call an AWS SDK for Go service client.

Let's define what we want to customize.

Dialer.KeepAlive

This setting represents the keep-alive period for an active network connection.

Set to a negative value to disable keep-alives.

Set to **0** to enable keep-alives if supported by the protocol and operating system.

Network protocols or operating systems that do not support keep-alives ignore this field. By default, TCP enables keep alive.

See <https://golang.org/pkg/net/#Dialer.KeepAlive>

We'll call this `ConnKeepAlive` as **time.Duration**.

Dialer.Timeout

This setting represents the maximum amount of time a dial to wait for a connection to be created.

Default is 30 seconds.

See <https://golang.org/pkg/net/#Dialer.Timeout>

We'll call this `Connect` as **time.Duration**.

Transport.ExpectContinueTimeout

This setting represents the maximum amount of time to wait for a server's first response headers after fully writing the request headers, if the request has an "Expect: 100-continue" header. This time does not include the time to send the request header. The HTTP client sends its payload after this timeout is exhausted.

Default 1 second.

Set to **0** for no timeout and send request payload without waiting. One use case is when you run into issues with proxies or third party services that take a session similar to the use of Amazon S3 in the function shown later.

See <https://golang.org/pkg/net/http/#Transport.ExpectContinueTimeout>

We'll call this `ExpectContinue` as **time.Duration**.

Transport.IdleConnTimeout

This setting represents the maximum amount of time to keep an idle network connection alive between HTTP requests.

Set to **0** for no limit.

See <https://golang.org/pkg/net/http/#Transport.IdleConnTimeout>

We'll call this `IdleConn` as **time.Duration**.

Transport.MaxIdleConns

This setting represents the maximum number of idle (keep-alive) connections across all hosts. One use case for increasing this value is when you are seeing many connections in a short period from the same clients

0 means no limit.

See <https://golang.org/pkg/net/http/#Transport.MaxIdleConns>

We'll call this `MaxAllIdleConns` as **int**.

Transport.MaxIdleConnsPerHost

This setting represents the maximum number of idle (keep-alive) connections to keep per-host. One use case for increasing this value is when you are seeing many connections in a short period from the same clients

Default is two idle connections per host.

Set to **0** to use `DefaultMaxIdleConnsPerHost` (2).

See <https://golang.org/pkg/net/http/#Transport.MaxIdleConnsPerHost>

We'll call this `MaxHostIdleConns` as **int**.

Transport.ResponseHeaderTimeout

This setting represents the maximum amount of time to wait for a client to read the response header.

If the client isn't able to read the response's header within this duration, the request fails with a timeout error.

Be careful setting this value when using long-running Lambda functions, as the operation does not return any response headers until the Lambda function has finished or timed out. However, you can still use this option with the **InvokeAsync** API operation.

Default is no timeout; wait forever.

See <https://golang.org/pkg/net/http/#Transport.ResponseHeaderTimeout>

We'll call this `ResponseHeader` as **time.Duration**.

Transport.TLSHandshakeTimeout

This setting represents the maximum amount of time waiting for a TLS handshake to be completed.

Default is 10 seconds.

Zero means no timeout.

See <https://golang.org/pkg/net/http/#Transport.TLSHandshakeTimeout>

We'll call this `TLSHandshake` as **time.Duration**.

Create Import Statement

The complete example imports the following Go packages.

```
import (  
    "bytes"  
    "context"  
    "flag"  
    "fmt"  
    "io"  
    "net"  
    "net/http"  
    "time"  
  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/s3"  
  
    "golang.org/x/net/http2"  
)
```

Creating a Timeout Struct

Let's create a struct to hold the timeout values we want to be able to set on our HTTP client.

```
type HTTPClientSettings struct {  
    Connect           time.Duration  
    ConnKeepAlive     time.Duration  
    ExpectContinue    time.Duration  
    IdleConn          time.Duration  
    MaxAllIdleConns   int  
    MaxHostIdleConns  int  
    ResponseHeader    time.Duration  
    TLSHandshake      time.Duration  
}
```

Creating a Function to Create a Custom HTTP Client

Next let's create a function that takes a **ClientTimeout** struct and creates a custom HTTP client based on those timeout values.

```
func NewHTTPClientWithSettings(httpSettings HTTPClientSettings) (*http.Client, error) {  
    var client http.Client  
    tr := &http.Transport{  
        ResponseHeaderTimeout: httpSettings.ResponseHeader,  
        Proxy:                  http.ProxyFromEnvironment,  
        DialContext: (&net.Dialer{  
            KeepAlive: httpSettings.ConnKeepAlive,  
            DualStack: true,  
            Timeout:   httpSettings.Connect,  
        }).DialContext,  
        MaxIdleConns:    httpSettings.MaxAllIdleConns,  
        IdleConnTimeout: httpSettings.IdleConn,  
        TLSHandshakeTimeout: httpSettings.TLSHandshake,  
        MaxIdleConnsPerHost: httpSettings.MaxHostIdleConns,  
        ExpectContinueTimeout: httpSettings.ExpectContinue,  
    }  
    client.Transport = tr  
    return &client, nil  
}
```



```
// So client makes HTTP/2 requests
err := http2.ConfigureTransport(tr)
if err != nil {
    return &client, err
}

return &http.Client{
    Transport: tr,
}, nil
}
```

Using a Custom HTTP Client

Let's create a custom HTTP client and use it to create an Amazon S3 client.

The following example creates an **http.Client** that is configured to have:

- a five second TCP connection timeout
- a five second TLS handshake timeout
- a five second wait for the HTTP response headers

```
httpClient, err := NewHTTPClientWithSettings(HTTPClientSettings{
    Connect:      5 * time.Second,
    ExpectContinue: 1 * time.Second,
    IdleConn:     90 * time.Second,
    ConnKeepAlive: 30 * time.Second,
    MaxAllIdleConns: 100,
    MaxHostIdleConns: 10,
    ResponseHeader: 5 * time.Second,
    TLSHandshake:  5 * time.Second,
})
if err != nil {
    fmt.Println("Got an error creating custom HTTP client:")
    fmt.Println(err)
    return
}

sess := session.Must(session.NewSession(&aws.Config{
    HTTPClient: httpClient,
}))

svc := s3.New(sess)
```

All of these settings give the client approximately 15 seconds to create a connection, do a TLS handshake, and receive the response headers from the service. The time that the client takes to read the response body is not covered by these timeouts. To specify a total timeout for the request to include reading the response body, use the AWS SDK for Go client's **WithContext** API operation methods, such as the Amazon S3 operation [PutObjectWithContext](#) with a **context.WithTimeout**.

The following example uses a timeout context to limit the total time an API request can be active to a maximum of 20 seconds. The SDK must be able to read the full HTTP response body (Object body) within the timeout or the SDK returns a timeout error. For API operations that return an **io.ReadCloser** in their response type, the Context's timeout includes reading the content from the **io.ReadCloser**.

```
ctx, cancelFn := context.WithTimeout(context.TODO(), 20*time.Second)
defer cancelFn()
```

```
resp, err := svc.GetObjectWithContext(ctx, &s3.GetObjectInput{
    Bucket: bucket,
    Key:    object,
})
if err != nil {
    return body, err
}

return resp.Body, nil
```

See the [complete example](#) on GitHub.

Using AWS Cloud9 with the AWS SDK for Go

You can use AWS Cloud9 with the AWS SDK for Go to write and run your Go code using just a browser. AWS Cloud9 includes tools such as a code editor and terminal. Because the AWS Cloud9 IDE is cloud based, you can work on your projects from your office, home, or anywhere using an internet-connected machine. For general information about AWS Cloud9, see the AWS Cloud9 User Guide.

Follow these instructions to set up AWS Cloud9 with the AWS SDK for Go:

- [Step 1: Set up Your AWS Account to Use AWS Cloud9 \(p. 21\)](#)
- [Step 2: Set up Your AWS Cloud9 Development Environment \(p. 21\)](#)
- [Step 3: Set up the AWS SDK for Go \(p. 21\)](#)
- [Step 4: Download Example Code \(p. 22\)](#)
- [Step 5: Run Example Code \(p. 23\)](#)

Step 1: Set up Your AWS Account to Use AWS Cloud9

Start to use AWS Cloud9 by signing in to the AWS Cloud9 console as an AWS Identity and Access Management (IAM) entity (for example, an IAM user) in your AWS account who has access permissions for AWS Cloud9.

To set up an IAM entity in your AWS account to access AWS Cloud9, and to sign in to the AWS Cloud9 console, see [Team Setup for AWS Cloud9](#) in the AWS Cloud9 User Guide.

Step 2: Set up Your AWS Cloud9 Development Environment

After you sign in to the AWS Cloud9 console, use the console to create an AWS Cloud9 development environment. After you create the environment, AWS Cloud9 opens the IDE for that environment.

See [Creating an Environment in AWS Cloud9](#) in the AWS Cloud9 User Guide for details.

Note

As you create your environment in the console for the first time, we recommend that you choose the option to **Create a new instance for environment (EC2)**. This option tells AWS Cloud9 to create an environment, launch an Amazon EC2 instance, and then connect the new instance to the new environment. This is the fastest way to begin using AWS Cloud9.

Step 3: Set up the AWS SDK for Go

After AWS Cloud9 opens the IDE for your development environment, use the IDE to set up the AWS SDK for Go in your environment, as follows.

1. If the terminal isn't already open in the IDE, open it. On the menu bar in the IDE, choose **Window, New Terminal**.
2. Set your GOPATH environment variable. To do this, add the following code to the end of your shell profile file (for example, `~/ .bashrc` in Amazon Linux, assuming you chose the option to **Create a new instance for environment (EC2)**, earlier in this topic), and then save the file.

```
GOPATH=~/.environment/go  
  
export GOPATH
```

After you save the file, source the `~/ .bashrc` file to finish setting your GOPATH environment variable. To do this, run the following command. (This command assumes you chose the option to **Create a new instance for environment (EC2)**, earlier in this topic.)

```
. ~/.bashrc
```

3. Run the following command to install the AWS SDK for Go.

```
go get -u github.com/aws/aws-sdk-go/...
```

If the IDE can't find Go, run the following commands, one at a time in this order, to install it. (These commands assume you chose the option to **Create a new instance for environment (EC2)**, earlier in this topic. Also, these commands assume the latest stable version of Go at the time this topic was written; for more information, see [Downloads](#) on The Go Programming Language website.)

```
wget https://storage.googleapis.com/golang/go1.9.3.linux-amd64.tar.gz # Download the Go  
installer.  
sudo tar -C /usr/local -xzf ./go1.9.3.linux-amd64.tar.gz # Install Go.  
rm ./go1.9.3.linux-amd64.tar.gz # Delete the Go  
installer, as you no longer need it.
```

After you install Go, add the path to the Go binary to your PATH environment variable. To do this, add the following code to the end of your shell profile file (for example, `~/ .bashrc` in Amazon Linux, assuming you chose the option to **Create a new instance for environment (EC2)**, earlier in this topic), and then save the file.

```
PATH=$PATH:/usr/local/go/bin
```

After you save the file, source the `~/ .bashrc` file so that the terminal can now find the Go binary you just referenced. To do this, run the following command. (This command assumes you chose the option to **Create a new instance for environment (EC2)**, earlier in this topic.)

```
. ~/.bashrc
```

Step 4: Download Example Code

Use the terminal you opened in the previous step to download example code for the AWS SDK for Go into the AWS Cloud9 development environment.

To do this, run the following command. This command downloads a copy of all of the code examples used in the official AWS SDK documentation into your environment's root directory.

```
git clone https://github.com/awsdocs/aws-doc-sdk-examples.git
```

To find code examples for the AWS SDK for Go, use the **Environment** window to open the `ENVIRONMENT_NAME/aws-doc-sdk-examples/go/example_code` directory, where `ENVIRONMENT_NAME` is the name of your development environment.

To learn how to work with these and other code examples, see [AWS SDK for Go Code Examples \(p. 37\)](#).

Step 5: Run Example Code

To run code in your AWS Cloud9 development environment, see [Run Your Code](#) in the AWS Cloud9 User Guide.

Using Sessions to Configure Service Clients in the AWS SDK for Go

In the AWS SDK for Go, a session is an object that contains configuration information for [service clients](#) (p. 27), which you use to interact with AWS services. For example, sessions can include information about the region where requests will be sent, which credentials to use, or additional request handlers. Whenever you create a service client, you must specify a session. For more information about sessions, see the [session](#) package in the AWS SDK for Go API Reference.

Sessions can be shared across all service clients that share the same base configuration. The session is built from the SDK's default configuration and request handlers.

You should cache sessions when possible. This is because creating a new session loads all configuration values from the environment and configuration files each time the session is created. Sharing the session value across all of your service clients ensures the configuration is loaded the fewest number of times.

Concurrency

Sessions are safe to use concurrently as long as the session isn't being modified. The SDK doesn't modify the session once the session is created. Creating service clients concurrently from a shared session is safe.

Sessions with a Shared Configuration File

Using the previous method, you can create sessions that load the additional configuration file only if the `AWS_SDK_LOAD_CONFIG` environment variable is set. Alternatively you can explicitly create a session with a shared configuration enabled. To do this, you can use `NewSessionWithOptions` to configure how the session is created. Using the `NewSessionWithOptions` with `SharedConfigState` set to `SharedConfigEnable` will create the session as if the `AWS_SDK_LOAD_CONFIG` environment variable was set.

Creating Sessions

When you create a session, you can pass in optional `aws.Config` values that override the default or that override the current configuration values. This allows you to provide additional or case-based configuration as needed.

By default `NewSession` only loads credentials from the shared credentials file (`~/.aws/credentials`). If the `AWS_SDK_LOAD_CONFIG` environment variable is set to a truthy value, the session is created from the configuration values from the shared configuration (`~/.aws/config`) and shared credentials (`~/.aws/credentials`) files. See [Sessions with a Shared Configuration File](#) (p. 24) for more information.

Create a session with the default configuration and request handlers. The following example creates a session with credentials, region, and profile values from either the environment variables or the shared credentials file. It requires that the `AWS_PROFILE` is set, or `default` is used.

```
sess, err := session.NewSession()
```

The SDK provides a [default configuration](#) that all sessions use, unless you override a field. For example, you can specify an AWS Region when you create a session by using the `aws.Config` struct. For more information about the fields you can specify, see the [aws.Config](#) in the AWS SDK for Go API Reference.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-east-2")},
)
```

Create an Amazon S3 client instance from a session:

```
sess, err := session.NewSession()
if err != nil {
    // Handle Session creation error
}
svc := s3.New(sess)
```

Create Sessions with Option Overrides

In addition to `NewSession`, you can create sessions using `NewSessionWithOptions`. This function allows you to control and override how the session will be created through code, instead of being driven by environment variables only.

Use [NewSessionWithOptions](#) when you want to provide the config profile, or override the shared credentials state (`AWS_SDK_LOAD_CONFIG`).

```
// Equivalent to session.New
sess, err := session.NewSessionWithOptions(session.Options{})

// Specify profile to load for the session's config
sess, err := session.NewSessionWithOptions(session.Options{
    Profile: "profile_name",
})

// Specify profile for config and region for requests
sess, err := session.NewSessionWithOptions(session.Options{
    Config: aws.Config{Region: aws.String("us-east-2")},
    Profile: "profile_name",
})

// Force enable Shared Config support
sess, err := session.NewSessionWithOptions(session.Options{
    SharedConfigState: SharedConfigEnable,
})

// Assume an IAM role with MFA prompting for token code on stdin
sess := session.Must(session.NewSessionWithOptions(session.Options{
    AssumeRoleTokenProvider: stscreds.StdinTokenProvider,
    SharedConfigState: SharedConfigEnable,
}))
```

Deprecated New

The `New` function has been deprecated because it doesn't provide a good way to return errors that occur when loading the configuration files and values. Because of this, `NewSession` was created so errors can be retrieved when creating a session fails.

Shared Configuration Fields

By default, the SDK loads credentials from the shared credentials file `~/.aws/credentials`. Any other configuration values are provided by the environment variables, SDK defaults, and user-provided `aws.config` values.

If the `AWS_SDK_LOAD_CONFIG` environment variable is set, or the **SharedConfigEnable** option is used to create the session (as shown in the following example), additional configuration information is also loaded from the shared configuration file (`~/.aws/config`), if it exists. If any configuration setting value differs between the two files, the value from the shared credentials file (`~/.aws/credentials`) takes precedence.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

See the [session package's documentation](#) for more information on shared credentials setup.

Environment Variables

When a session is created, you can set several environment variables to adjust how the SDK functions, and what configuration data it loads when creating sessions. Environment values are optional. For credentials, you must set both an access key and a secret access key. Otherwise, Go ignores the one you've set. All environment variable values are strings unless otherwise noted.

See the [session package's documentation](#) for more information on environment variable setup.

Adding Request Handlers

You can add handlers to a session for processing HTTP requests. All service clients that use the session inherit the handlers. For example, the following handler logs every request and its payload made by a service client.

```
// Create a session, and add additional handlers for all service
// clients created with the Session to inherit. Adds logging handler.
sess, err := session.NewSession()
sess.Handlers.Send.PushFront(func(r *request.Request) {
    // Log every request made and its payload
    logger.Println("Request: %s/%s, Payload: %s",
        r.ClientInfo.ServiceName, r.Operation, r.Params)
})
```

Copying a Session

You can use the [Copy](#) method to create copies of sessions. Copying sessions is useful when you want to create multiple sessions that have similar settings. Each time you copy a session, you can specify different values for any field. For example, the following snippet copies the `sess` session while overriding the `Region` field to `us-east-2`:

```
usEast2Sess := sess.Copy(&aws.Config{Region: aws.String("us-east-2")})
```


Using the AWS SDK for Go with AWS Services

To make calls to an AWS service, you must first construct a service client instance with a session. A service client provides low-level access to every API action for that service. For example, you create an Amazon S3 service client to make calls to Amazon S3.

When you call service operations, you pass in input parameters as a struct. A successful call usually results in an output struct that you can use. For example, after you successfully call an Amazon S3 create bucket action, the action returns an output struct with the bucket's location.

For the list of service clients, including their methods and parameters, see the [AWS SDK for Go API Reference](#).

Constructing a Service

To construct a service client instance, use the `NewSession()` function. The following example creates an Amazon S3 service client.

```
sess, err := session.NewSession()
if err != nil {
    fmt.Println("Error creating session ", err)
    return
}
svc := s3.New(sess)
```

After you have a service client instance, you can use it to call service operations. For more information about configurations, see [Configuring the AWS SDK for Go \(p. 4\)](#).

When you create a service client, you can pass in custom configurations so that you don't need to create a session for each configuration. The SDK merges the two configurations, overriding session values with your custom configuration. For example, in the following snippet, the Amazon S3 client uses the `mySession` session but overrides the `Region` field with a custom value (`us-west-2`):

```
svc := s3.New(mySession, aws.NewConfig().WithRegion("us-west-2"))
```

Tagging Service Resources

You can tag service resources, such as Amazon S3 buckets, so that you can determine the costs of your service resources at whatever level of granularity you require.

The following example shows how to tag the Amazon S3 bucket `MyBucket` with `Cost Center` tag with the value `123456` and `Stack` tag with the value `MyTestStack`.

```
package main

import (
```

```
"github.com/aws/aws-sdk-go/aws"
"github.com/aws/aws-sdk-go/aws/session"
"github.com/aws/aws-sdk-go/service/s3"

"fmt"
)

// Tag S3 bucket MyBucket with cost center tag "123456" and stack tag "MyTestStack".
//
// See:
// http://docs.aws.amazon.com/awsaccountbilling/latest/aboutv2/cost-alloc-tags.html
func main() {
    // Pre-defined values
    bucket := "MyBucket"
    tagName1 := "Cost Center"
    tagValue1 := "123456"
    tagName2 := "Stack"
    tagValue2 := "MyTestStack"

    // Initialize a session in us-west-2 that the SDK will use to load credentials
    // from the shared credentials file. (~/.aws/credentials).
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )
    if err != nil {
        fmt.Println(err.Error())
        return
    }

    // Create S3 service client
    svc := s3.New(sess)

    // Create input for PutBucket method
    putInput := &s3.PutBucketTaggingInput{
        Bucket: aws.String(bucket),
        Tagging: &s3.Tagging{
            TagSet: []*s3.Tag{
                {
                    Key:   aws.String(tagName1),
                    Value: aws.String(tagValue1),
                },
                {
                    Key:   aws.String(tagName2),
                    Value: aws.String(tagValue2),
                },
            },
        },
    },
}

_, err = svc.PutBucketTagging(putInput)
if err != nil {
    fmt.Println(err.Error())
    return
}

// Now show the tags
// Create input for GetBucket method
getInput := &s3.GetBucketTaggingInput{
    Bucket: aws.String(bucket),
}

result, err := svc.GetBucketTagging(getInput)
if err != nil {
    fmt.Println(err.Error())
    return
}
```

```
numTags := len(result.TagSet)

if numTags > 0 {
    fmt.Println("Found", numTags, "Tag(s):")
    fmt.Println("")

    for _, t := range result.TagSet {
        fmt.Println("  Key: ", *t.Key)
        fmt.Println("  Value:", *t.Value)
        fmt.Println("")
    }
} else {
    fmt.Println("Did not find any tags")
}
}
```

Note that if a tag of the same name already exists, its value is overwritten by the new value.

Getting the HTTP Request and Response with Each Service Call

You can direct the AWS SDK for Go to display the HTTP request and response it sends and receives for each call by including a configuration option when constructing the service client.

The following example uses the `DynamoDBListTables` operation to illustrate how to add a custom header to a service call.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/request"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/dynamodb"

    "fmt"
    "os"
)

func main() {
    // Initialize a session in us-west-2 that the SDK will use to load credentials
    // from the shared config file. (~/.aws/credentials).
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )
    if err != nil {
        fmt.Println("Error getting session:")
        fmt.Println(err)
        os.Exit(1)
    }

    // Create DynamoDB client
    // and expose HTTP requests/responses
    svc := dynamodb.New(sess, aws.NewConfig().WithLogLevel(aws.LogDebugWithHTTPBody))

    // Add "CustomHeader" header with value of 10
    svc.Handlers.Send.PushFront(func(r *request.Request) {
        r.HTTPRequest.Header.Set("CustomHeader", fmt.Sprintf("%d", 10))
    })
}
```

```
// Call ListTables just to see HTTP request/response
// The request should have the CustomHeader set to 10
_, _ = svc.ListTables(&dynamodb.ListTablesInput{})
}
```

If you run this program, the output should be similar to the following, where **ACCESS-KEY** is the access key of the user and **TABLE-1**, through **TABLE-N** are the names of the tables.

```
2017/10/25 11:10:57 DEBUG: Request dynamodb/ListTables Details:
---[ REQUEST POST-SIGN ]-----
POST / HTTP/1.1
Host: dynamodb.us-west-2.amazonaws.com
User-Agent: aws-sdk-go/1.10.34 (go1.8; windows; amd64)
Content-Length: 2
Accept-Encoding: identity
Authorization: AWS4-HMAC-SHA256 Credential=ACCESS-KEY/20171025/us-west-2/dynamodb/
aws4_request, SignedHeaders=accept-encoding;content-length;content-type;host;x-amz-date;x-
amz-target, Signature=9c92efe5d6c597cf29e4f7cc74de6dc2e39f8010a0d4957a397c59ef9cde21f2
Content-Type: application/x-amz-json-1.0
CustomHeader: 10
X-Amz-Date: 20171025T181057Z
X-Amz-Target: DynamoDB_20120810.ListTables

{}

2017/10/25 11:10:58 DEBUG: Response dynamodb/ListTables Details:
---[ RESPONSE ]-----
HTTP/1.1 200 OK
Content-Length: 177
Connection: keep-alive
Content-Type: application/x-amz-json-1.0
Date: Wed, 25 Oct 2017 18:10:58 GMT
Server: Server
X-Amz-Crc32: 3023160996
X-Amzn-Requestid: M5B4BM4UU569MVBSDG5O2O9ITJVV4KQNSO5AEMVJF66Q9ASUAAJG

-----
2017/10/25 11:10:58 {"TableNames":["TABLE-1","...", "TABLE-N"]}
```

Service Operation Calls

You can call a service operation directly or with its request form. When you call a service operation, the SDK synchronously validates the input, builds the request, signs it with your credentials, sends it to AWS, and then gets a response or an error. In most cases, you can call service operations directly.

Calling Operations

Calling the operation will sync as the request is built, signed, sent, and the response is received. If an error occurs during the operation, it will be returned. The output or resulting structure won't be valid.

For example, to call the Amazon S3 GET Object API, use the Amazon S3 service client instance and call its [GetObject](#) method:

```
result, err := s3Svc.GetObject(&s3.GetObjectInput{...})
// result is a *s3.GetObjectOutput struct pointer
// err is a error which can be cast to awserr.Error.
```

Passing Parameters to a Service Operation

When calling an operation on a service, you pass in input parameters as option values, similar to passing in a configuration. For example, to retrieve an object, you must specify a bucket and the object's key by passing in the following parameters to the `GetObject` method:

```
svc := s3.New(session.New())
svc.GetObject(&s3.GetObjectInput{
    Bucket: aws.String("bucketName"),
    Key:    aws.String("keyName"),
})
```

Each service operation has an associated input struct and, usually, an output struct. The structs follow the naming pattern *OperationName* Input and *OperationName* Output.

For more information about the parameters of each method, see the service client documentation in the [AWS SDK for Go API Reference](#).

Calling Operations with the Request Form

Calling the request form of a service operation, which follows the naming pattern *OperationName* Request, provides a simple way to control when a request is built, signed, and sent. Calling the request form immediately returns a request object. The request object output is a struct pointer that is not valid until the request is sent and returned successfully.

Calling the request form can be useful when you want to construct a number of pre-signed requests, such as pre-signed Amazon S3 URLs. You can also use the request form to modify how the SDK sends a request.

The following example calls the request form of the `GetObject` method. The `Send` method signs the request before sending it.

```
req, result := s3Svc.GetObjectRequest(&s3.GetObjectInput{...})
// result is a *s3.GetObjectOutput struct pointer, not populated until req.Send() returns
// req is a *aws.Request struct pointer. Used to Send request.
if err := req.Send(); err != nil {
    // process error
    return
}
// Process result
```

Handling Operation Response Body

Some API operations return a response struct that contain a `Body` field that is an `io.ReadCloser`. If you're making requests with these operations, always be sure to call `Close` on the field.

```
resp, err := s3svc.GetObject(&s3.GetObjectInput{...})
if err != nil {
    // handle error
    return
}
// Make sure to always close the response Body when finished
defer resp.Body.Close()

decoder := json.NewDecoder(resp.Body)
if err := decoder.Decode(&myStruct); err != nil {
    // handle error
    return
}
```

```
}
```

Concurrently Using Service Clients

You can create goroutines that concurrently use the same service client to send multiple requests. You can use a service client with as many goroutines as you want. However, you cannot concurrently modify the service client's configuration and request handlers. If you do, the service client operations might encounter race conditions. Define service client settings before you concurrently use it.

In the following example, an Amazon S3 service client is used in multiple goroutines. The example concurrently outputs all objects in `bucket1`, `bucket2`, and `bucket3`, which are all in the same region. To make sure all objects from the same bucket are printed together, the example uses a channel.

```
sess, err := session.NewSession()
if err != nil {
    fmt.Println("Error creating session ", err)
}
var wg sync.WaitGroup
keysCh := make(chan string, 10)

svc := s3.New(sess)
buckets := []string{"bucket1", "bucket2", "bucket3"}
for _, bucket := range buckets {
    params := &s3.ListObjectsInput{
        Bucket: aws.String(bucket),
        MaxKeys: aws.Int64(100),
    }
    wg.Add(1)
    go func(param *s3.ListObjectsInput) {
        defer wg.Done()

        err = svc.ListObjectsPages(params,
            func(page *s3.ListObjectsOutput, last bool) bool {
                // Add the objects to the channel for each page
                for _, object := range page.Contents {
                    keysCh <- fmt.Sprintf("%s:%s", *params.Bucket, *object.Key)
                }
                return true
            },
        )
        if err != nil {
            fmt.Println("Error listing", *params.Bucket, "objects:", err)
        }
    }(params)
}
go func() {
    wg.Wait()
    close(keysCh)
}()
for key := range keysCh {
    // Print out each object key as its discovered
    fmt.Println(key)
}
```

Using Pagination Methods

Typically, when you retrieve a list of items, you might need to check the output for a token or marker to confirm whether AWS returned all results from your request. If present, you use the token or marker

to request the next set of results. Instead of managing these tokens or markers, you can use pagination methods provided by the SDK.

Pagination methods iterate over a list operation until the method retrieves the last page of results or until the callback function returns `false`. The names of these methods use the following pattern: *OperationName* Pages. For example, the pagination method for the Amazon S3 list objects operation (`ListObjects`) is `ListObjectPages`.

The following example uses the `ListObjectPages` pagination method to list up to three pages of object keys from the `ListObject` operation. Each page consists of up to 10 keys, which is defined by the `MaxKeys` field.

```
svc, err := s3.NewSession(sess)
if err != nil {
    fmt.Println("Error creating session ", err)
}
inputparams := &s3.ListObjectsInput{
    Bucket:  aws.String("mybucket"),
    MaxKeys: aws.Int64(10),
}
pageNum := 0
svc.ListObjectPages(inputparams, func(page *s3.ListObjectsOutput, lastPage bool) bool {
    pageNum++
    for _, value := range page.Contents {
        fmt.Println(*value.Key)
    }
    return pageNum < 3
})
```

Using Waiters

The SDK provides waiters that continuously check for completion of a job. For example, when you send a request to create an Amazon S3 bucket, you can use a waiter to check when the bucket has been successfully created. That way, subsequent operations on the bucket are done only after the bucket has been created.

The following example uses a waiter that waits until specific instances have stopped.

```
sess, err := session.NewSession(aws.NewConfig().WithRegion("us-west-2"))
if err != nil {
    fmt.Println("Error creating session ", err)
}
// Create an EC2 client
ec2client := ec2.New(sess)
// Specify two instances to stop
instanceIDsToStop := aws.StringSlice([]string{"i-12345678", "i-23456789"})
// Send request to stop instances
_, err = ec2client.StopInstances(&ec2.StopInstancesInput{
    InstanceIds: instanceIDsToStop,
})
if err != nil {
    panic(err)
}
// Use a waiter function to wait until the instances are stopped
describeInstancesInput := &ec2.DescribeInstancesInput{
    InstanceIds: instanceIDsToStop,
}
if err := ec2client.WaitUntilInstanceStopped(describeInstancesInput); err != nil {
    panic(err)
}
```

```
fmt.Println("Instances are stopped.")
```


Handling Errors in the AWS SDK for Go

The AWS SDK for Go returns errors that satisfy the Go `error` interface type and the [Error](#) interface in the `aws/awserr` package. You can use the `Error()` method to get a formatted string of the SDK error message without any special handling.

```
if err != nil {
    if awsErr, ok := err.(awserr.Error); ok {
        // process SDK error
    }
}
```

Errors returned by the SDK are backed by a concrete type that will satisfy the `awserr.Error` interface. The interface has the following methods, which provide classification and information about the error.

- `Code` returns the classification code by which related errors are grouped.
- `Message` returns a description of the error.
- `OrigErr` returns the original error of type `error` that is wrapped by the `awserr.Error` interface, such as a standard library error or a service error.

Handling Specific Service Error Codes

The following example demonstrates how to handle error codes that you encounter while using the AWS SDK for Go. The example assumes you have already set up and configured the SDK (that is, all required packages are imported and your credentials and region are set). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

This example highlights how you can use the `awserr.Error` type to perform logic based on specific error codes returned by service API operations.

In this example the `S3 GetObject` API operation is used to request the contents of an object in S3. The example handles the `NoSuchBucket` and `NoSuchKey` error codes, printing custom messages to `stderr`. If any other error is received, a generic message is printed.

```
svc := s3.New(sess)
resp, err := svc.GetObject(&s3.GetObjectInput{
    Bucket: aws.String(os.Args[1]),
    Key:    aws.String(os.Args[2]),
})

if err != nil {
    // Casting to the awserr.Error type will allow you to inspect the error
    // code returned by the service in code. The error code can be used
    // to switch on context specific functionality. In this case a context
    // specific error message is printed to the user based on the bucket
    // and key existing.
    //
    // For information on other S3 API error codes see:
    // http://docs.aws.amazon.com/AmazonS3/latest/API/ErrorResponses.html
    if aerr, ok := err.(awserr.Error); ok {
```

```
switch aerr.Code() {
case s3.ErrCodeNoSuchBucket:
    exitErrorf("bucket %s does not exist", os.Args[1])
case s3.ErrCodeNoSuchKey:
    exitErrorf("object with key %s does not exist in bucket %s", os.Args[2],
os.Args[1])
}
```

See the [complete example](#) on GitHub.

Additional Error Information

In addition to the `awserr.Error` interface, you might be able to use other interfaces to get more information about an error.

Specific Error Interfaces

Other packages might provide their own error interfaces. For example, the [service/s3/s3manager](#) package provides a [MultiUploadFailure](#) interface to retrieve the upload ID. This is helpful when you must manually clean up a failed multi-part upload.

```
output, err := s3manager.Upload(svc, input, opts)
if err != nil {
    if multierr, ok := err.(MultiUploadFailure); ok {
        // Process error and its associated uploadID
        fmt.Println("Error:", multierr.Code(), multierr.Message(), multierr.UploadID())
    } else {
        // Process error generically
        fmt.Println("Error:", err.Error())
    }
}
```

For more information, see the [s3Manager.MultiUploadFailure](#) interface in the AWS SDK for Go API Reference.

AWS SDK for Go Code Examples

The AWS SDK for Go examples can help you write your own Go applications that use Amazon Web Services. The examples assume you have already set up and configured the SDK (that is, you have imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

Find the source code for these examples and others in the AWS documentation [code examples repository on GitHub](#). To propose a new code example for the AWS documentation team to consider producing, create a new request. The team is looking to produce code examples that cover broader scenarios and use cases, versus simple code snippets that cover only individual API calls. For instructions, see the *Proposing new code examples* section in the [Readme on GitHub](#).

Topics

- [AWS SDK for Go Request Examples \(p. 37\)](#)
- [AWS CloudTrail Examples Using the AWS SDK for Go \(p. 38\)](#)
- [Amazon CloudWatch Examples Using the AWS SDK for Go \(p. 44\)](#)
- [AWS CodeBuild Examples Using the AWS SDK for Go \(p. 56\)](#)
- [Amazon DynamoDB Examples Using the AWS SDK for Go \(p. 59\)](#)
- [Amazon EC2 Examples Using the AWS SDK for Go \(p. 70\)](#)
- [Amazon S3 Glacier Examples Using the AWS SDK for Go \(p. 92\)](#)
- [IAM Examples Using the AWS SDK for Go \(p. 94\)](#)
- [AWS Key Management Service Examples Using the AWS SDK for Go \(p. 117\)](#)
- [AWS Lambda Examples Using the AWS SDK for Go \(p. 121\)](#)
- [Amazon Polly Examples Using the AWS SDK for Go \(p. 126\)](#)
- [Amazon S3 Examples Using the AWS SDK for Go \(p. 129\)](#)
- [Amazon SES Examples Using the AWS SDK for Go \(p. 165\)](#)
- [Amazon SNS Examples Using the AWS SDK for Go \(p. 171\)](#)
- [Amazon SQS Examples Using the AWS SDK for Go \(p. 175\)](#)
- [Amazon WorkDocs Examples \(p. 190\)](#)

AWS SDK for Go Request Examples

The AWS SDK for Go examples can help you write your own applications. The examples assume you have already set up and configured the SDK (that is, you have imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

Using context.Context with SDK Requests

In Go 1.7, the `context.Context` type was added to `http.Request`. This type provides an easy way to implement deadlines and cancellations on requests.

To use this pattern with the SDK, call `WithContext` on the `HTTPRequest` field of the SDK's `request.Request` type, and provide your `Context` value. The following example highlights this process with a timeout on Amazon `SQS.ReceiveMessage`.

```
req, resp := svc.ReceiveMessageRequest(params)
req.HTTPRequest = req.HTTPRequest.WithContext(ctx)

err := req.Send()
if err != nil {
    fmt.Println("Got error receiving message:")
    fmt.Println(err.Error())
} else {
    fmt.Println(resp)
}
```

Using API Field Setters with SDK Requests

In addition to setting API parameters by using struct fields, you can also use chainable setters on the API operation parameter fields. This enables you to use a chain of setters to set the fields of the API struct.

```
svc := s3.New(sess)

_, err := svc.PutObject(&s3.PutObjectInput{}).
    SetBucket(*bucket).
    SetKey(*key).
    SetBody(strings.NewReader("object body")), //.
//    SetWebsiteRedirectLocation("https://example.com/something"),
)
```

You can also use this pattern with nested fields in API operation requests.

```
resp, err := svc.UpdateService(&ecs.UpdateServiceInput{}).
    SetService("myService").
    SetDeploymentConfiguration(&ecs.DeploymentConfiguration{}).
        SetMinimumHealthyPercent(80),
),
)
```

AWS CloudTrail Examples Using the AWS SDK for Go

CloudTrail is an AWS service that helps you enable governance, compliance, and operational and risk auditing of your AWS account. Actions taken by a user, role, or an AWS service are recorded as events in CloudTrail. Events include actions taken in the AWS Management Console, AWS Command Line Interface, and AWS SDKs and APIs.

The examples assume you have already set up and configured the SDK (that is, you've imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Listing the CloudTrail Trails \(p. 39\)](#)
- [Creating a CloudTrail Trail \(p. 39\)](#)
- [Listing CloudTrail Trail Events \(p. 42\)](#)

- [Deleting a CloudTrail Trail \(p. 43\)](#)

Listing the CloudTrail Trails

This example uses the [DescribeTrails](#) operation to list the names of the CloudTrail trails and the bucket in which CloudTrail stores information in the `us-west-2` region.

Choose Copy to save the code locally.

Create the file `describe_trails.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (  
    "fmt"  
  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudtrail"  
)  
  
func main() {
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `.aws/credentials` in your home folder, and create a new service client.

```
    sess := session.New(&aws.Config{Region: aws.String("us-west-2")})  
    svc := cloudtrail.New(sess)  
  
    resp, err := svc.DescribeTrails(&cloudtrail.DescribeTrailsInput{TrailNameList: nil})
```

Call **DescribeTrails**. If an error occurs, print the error and exit. If no error occurs, loop through the trails, printing the name of each trail and the bucket.

```
    if err != nil {  
        fmt.Println("Got error calling DescribeTrails:")  
        fmt.Println(err.Error())  
        return  
    }  
  
    fmt.Println("Found", len(resp.TrailList), "trail(s)")  
    fmt.Println("")  
  
    for _, trail := range resp.TrailList {  
        fmt.Println("Trail name: " + *trail.Name)  
        fmt.Println("Bucket name: " + *trail.S3BucketName)  
        fmt.Println("")  
    }  
}
```

See the [complete example](#) on GitHub.

Creating a CloudTrail Trail

This example uses the [CreateTrail](#) operation to create a CloudTrail trail in the `us-west-2` region. It requires two inputs, the name of the trail and the name of the bucket in which CloudTrail stores information. If the bucket does not have the proper policy, include the **-p** flag to attach the correct policy to the bucket.

Choose Copy to save the code locally.

Create the file `create_trail.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudtrail"  
    "github.com/aws/aws-sdk-go/service/s3"  
    "github.com/aws/aws-sdk-go/service/sts"  
  
    "encoding/json"  
    "flag"  
    "fmt"  
)
```

Get the names of the trail and bucket, and whether to attach the policy to the bucket. If either the trail name or bucket name is missing, display an error message and exit.

```
trailNamePtr := flag.String("n", "", "The name of the trail")  
bucketNamePtr := flag.String("b", "", "the name of the bucket to which the trails are  
    uploaded")  
addPolicyPtr := flag.Bool("p", false, "Whether to add the CloudTrail policy to the bucket")  
  
flag.Parse()  
  
if *trailNamePtr == "" || *bucketNamePtr == "" {  
    fmt.Println("You must supply a trail name and bucket name.")  
    return  
}
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `.aws/credentials` in your home folder.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))
```

If the `-p` flag was specified, add a policy to the bucket.

```
if *addPolicyPtr {  
    svc := sts.New(sess)  
    input := &sts.GetCallerIdentityInput{  
  
    result, err := svc.GetCallerIdentity(input)  
    if err != nil {  
        fmt.Println("Got error snarfing caller identity:")  
        fmt.Println(err.Error())  
        return  
    }  
  
    accountID := aws.StringValue(result.Account)  
  
    s3Policy := map[string]interface{}{  
        "Version": "2012-10-17",  
        "Statement": []map[string]interface{}{  
            {  
                "Sid":      "AWSCloudTrailAc1Check20150319",  
                "Effect": "Allow",  
                "Principal": map[string]interface{}{
```

```

        "Service": "cloudtrail.amazonaws.com",
    },
    "Action": "s3:GetBucketAcl",
    "Resource": "arn:aws:s3::" + *bucketNamePtr,
},
{
    "Sid": "AWSCloudTrailWrite20150319",
    "Effect": "Allow",
    "Principal": map[string]interface{}{
        "Service": "cloudtrail.amazonaws.com",
    },
    "Action": "s3:PutObject",
    "Resource": "arn:aws:s3::" + *bucketNamePtr + "/AWSLogs/" + accountID + "/"
    + *,
    "Condition": map[string]interface{}{
        "StringEquals": map[string]interface{}{
            "s3:x-amz-acl": "bucket-owner-full-control",
        },
    },
},
},
}

policy, err := json.Marshal(s3Policy)
if err != nil {
    fmt.Println("Error marshalling request")
    return
}

// Create S3 service
s3Svc := s3.New(sess)

// Now set the policy on the bucket
_, err = s3Svc.PutBucketPolicy(&s3.PutBucketPolicyInput{
    Bucket: aws.String(*bucketNamePtr),
    Policy: aws.String(string(policy)),
})
if err != nil {
    fmt.Print("Got error adding bucket policy:")
    fmt.Print(err.Error())
    return
}

fmt.Printf("Successfully set bucket %q's policy\n", *bucketNamePtr)
}

```

Create the CloudTrail client, the input for **CreateTrail**, and call **CreateTrail**. If an error occurs, print the error and exit. If no error occurs, print a success message.

```

svc := cloudtrail.New(sess)

input := &cloudtrail.CreateTrailInput{
    Name:          aws.String(*trailNamePtr),
    S3BucketName: aws.String(*bucketNamePtr),
}

_, err := svc.CreateTrail(input)
if err != nil {
    fmt.Println("Got error calling CreateTrail:")
    fmt.Println(err.Error())
    return
}

fmt.Println("Created the trail", *trailNamePtr, "for bucket", *bucketNamePtr)

```

See the [complete example](#) on GitHub.

Listing CloudTrail Trail Events

This example uses the [LookupEvents](#) operation to list the CloudTrail trail events in the `us-west-2` region.

Choose Copy to save the code locally.

Create the file `lookup_events.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudtrail"  
  
    "flag"  
    "fmt"  
    "time"  
)
```

Get the name of the trail. If the trail name is missing, display an error message and exit.

```
trailNamePtr := flag.String("n", "", "The name of the trail")  
  
flag.Parse()  
  
if *trailNamePtr == "" {  
    fmt.Println("You must supply a trail name")  
    return  
}
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `.aws/credentials` in your home folder, and create a new service client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))
```

Create the CloudTrail client, and the input for and call **LookupEvents**. If an error occurs, print the error and exit. If no error occurs, loop through the events, printing information about each event.

```
svc := cloudtrail.New(sess)  
  
input := &cloudtrail.LookupEventsInput{EndTime: aws.Time(time.Now())}  
  
resp, err := svc.LookupEvents(input)  
if err != nil {  
    fmt.Println("Got error calling CreateTrail:")  
    fmt.Println(err.Error())  
    return  
}  
  
fmt.Println("Found", len(resp.Events), "events before now")  
fmt.Println("")  
  
for _, event := range resp.Events {
```



```
fmt.Println("Event:")
fmt.Println(aws.StringValue(event.CloudTrailEvent))
fmt.Println("")
fmt.Println("Name      ", aws.StringValue(event.EventName))
fmt.Println("ID:       ", aws.StringValue(event.EventId))
fmt.Println("Time:      ", aws.TimeValue(event.EventTime))
fmt.Println("User:      ", aws.StringValue(event.Username))

fmt.Println("Resources:")

for _, resource := range event.Resources {
    fmt.Println("  Name:", aws.StringValue(resource.ResourceName))
    fmt.Println("  Type:", aws.StringValue(resource.ResourceType))
}

fmt.Println("")
```

See the [complete example](#) on GitHub.

Deleting a CloudTrail Trail

This example uses the [DeleteTrail](#) operation to delete a CloudTrail trail in the `us-west-2` region. It requires one input, the name of the trail.

Choose Copy to save the code locally.

Create the file `delete_trail.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/cloudtrail"

    "flag"
    "fmt"
)
```

Get the name of the trail. If the trail name is missing, display an error message and exit.

```
trailNamePtr := flag.String("n", "", "The name of the trail to delete")

flag.Parse()

if *trailNamePtr == "" {
    fmt.Println("You must supply a trail name")
    return
}
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `.aws/credentials` in your home folder and create the client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

Create a CloudTrail client and call **DeleteTrail** with the trail name. If an error occurs, print the error and exit. If no error occurs, print a success message.

```
svc := cloudtrail.New(sess)

_, err := svc.DeleteTrail(&cloudtrail.DeleteTrailInput{Name: aws.String(*trailNamePtr)})
if err != nil {
    fmt.Println("Got error calling DeleteTrail:")
    fmt.Println(err.Error())
    return
}

fmt.Println("Successfully deleted trail", *trailNamePtr)
```

See the [complete example](#) on GitHub.

Amazon CloudWatch Examples Using the AWS SDK for Go

Amazon CloudWatch is a web service that monitors your AWS resources and the applications you run on AWS in real time. You can use CloudWatch to collect and track metrics, which are variables you can measure for your resources and applications. CloudWatch alarms send notifications or automatically make changes to the resources you are monitoring based on rules that you define.

The AWS SDK for Go examples show you how to integrate CloudWatch into your Go applications. The examples assume you have already set up and configured the SDK (that is, you have imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Describing CloudWatch Alarms \(p. 44\)](#)
- [Using Alarms and Alarm Actions in CloudWatch \(p. 45\)](#)
- [Getting Metrics from CloudWatch \(p. 48\)](#)
- [Sending Events to Amazon CloudWatch Events \(p. 51\)](#)
- [Getting Log Events from CloudWatch \(p. 55\)](#)

Describing CloudWatch Alarms

This example shows you how to retrieve basic information that describes your CloudWatch alarms.

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

An alarm watches a single metric over a time period you specify. The alarm performs one or more actions based on the value of the metric relative to a given threshold over a number of time periods.

In this example, Go code is used to describe alarms in CloudWatch. The code uses the AWS SDK for Go to describe alarms by using this method of the `AWS.CloudWatch` client class:

- [DescribeAlarms](#)

Prerequisites

- You have [set up](#) (p. 2) and [configured](#) (p. 4) the AWS SDK for Go.
- You are familiar with CloudWatch alarms. To learn more, see [Creating Amazon CloudWatch Alarms](#) in the Amazon CloudWatch User Guide.

Describe Alarms

Choose **Copy** to save the code locally.

Create the file `describe_alarms.go`. Import the packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudwatch"  
  
    "fmt"  
    "os"  
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create a CloudWatch client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
svc := cloudwatch.New(sess)
```

Call `DescribeAlarms`, and print the results.

```
resp, err := svc.DescribeAlarms(nil)  
for _, alarm := range resp.MetricAlarms {  
    fmt.Println(*alarm.AlarmName)  
}
```

See the [complete example](#) on GitHub.

Using Alarms and Alarm Actions in CloudWatch

These Go examples show you how to change the state of your Amazon EC2 instances automatically based on a CloudWatch alarm, as follows:

- Creating and enabling actions on an alarm
- Disabling actions on an alarm

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

You can use alarm actions to create alarms that automatically stop, terminate, reboot, or recover your Amazon EC2 instances. You can use the stop or terminate actions when you no longer need an instance to be running. You can use the reboot and recover actions to automatically reboot the instance.

In this example, Go code is used to define an alarm action in CloudWatch that triggers the reboot of an Amazon EC2 instance. The code uses the AWS SDK for Go to manage instances by using these methods of [PutMetricAlarm](#) type:

- [PutMetricAlarm](#)
- [EnableAlarmActions](#)
- [DisableAlarmActions](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with CloudWatch alarm actions. To learn more, see [Create Alarms to Stop, Terminate, Reboot, or Recover an Instance](#) in the Amazon CloudWatch User Guide.

Create and Enable Actions on an Alarm

Choose **Copy** to save the code locally.

Create the file `create_enable_alarms.go`.

Import packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudwatch"  
  
    "fmt"  
    "os"  
)
```

Get an instance name, value, and alarm name.

```
if len(os.Args) != 4 {  
    fmt.Println("You must supply an instance name, value, and alarm name")  
    os.Exit(1)  
}  
  
instance := os.Args[1]  
value := os.Args[2]  
name := os.Args[3]
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create a CloudWatch client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
```

```
    SharedConfigState: session.SharedConfigEnable,
  )))

// Create new CloudWatch client.
svc := cloudwatch.New(sess)
```

Create a metric alarm that reboots an instance if its CPU utilization is greater than 70 percent.

```
_, err := svc.PutMetricAlarm(&cloudwatch.PutMetricAlarmInput{
    AlarmName:      aws.String(name),
    ComparisonOperator: aws.String(cloudwatch.ComparisonOperatorGreaterThanThreshold),
    EvaluationPeriods: aws.Int64(1),
    MetricName:     aws.String("CPUUtilization"),
    Namespace:      aws.String("AWS/EC2"),
    Period:         aws.Int64(60),
    Statistic:      aws.String(cloudwatch.StatisticAverage),
    Threshold:      aws.Float64(70.0),
    ActionsEnabled:  aws.Bool(true),
    AlarmDescription: aws.String("Alarm when server CPU exceeds 70%"),
    Unit:           aws.String(cloudwatch.StandardUnitSeconds),

    // This is apart of the default workflow actions. This one will reboot the instance, if
    the
    // alarm is triggered.
    AlarmActions: []*string{
        aws.String(fmt.Sprintf("arn:aws:swf:us-east-1:%s:action/actions/
AWS_EC2.InstanceId.Reboot/1.0", instance)),
    },
    Dimensions: []*cloudwatch.Dimension{
        {
            Name:  aws.String("InstanceId"),
            Value: aws.String(value),
        },
    },
})
```

Call `EnableAlarmActions` with the new alarm for the instance, and display a message.

```
result, err := svc.EnableAlarmActions(&cloudwatch.EnableAlarmActionsInput{
    AlarmNames: []*string{
        aws.String(name),
    },
})
fmt.Println("Alarm action enabled", result)
```

See the [complete example](#) on GitHub.

Disable Actions on an Alarm

Choose **Copy** to save the code locally.

Create the file `disable_alarm.go`.

Import the packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/cloudwatch"
```

```
"fmt"  
"os"
```

Get the name of the alarm from the command line.

```
main() {  
  if len(os.Args) != 2 {  
    fmt.Println("You must supply an alarm name")  
    os.Exit(1)  
  }  
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create a CloudWatch client.

```
// and configuration from the shared configuration file ~/.aws/config.  
sess := session.Must(session.NewSessionWithOptions(session.Options{  
  SharedConfigState: session.SharedConfigEnable,  
}))  
  
// Create new CloudWatch client.
```

Call `DisableAlarmActions` to disable the actions for this alarm and display a message.

```
// Disable the alarm.  
_, err := svc.DisableAlarmActions(&cloudwatch.DisableAlarmActionsInput{  
  AlarmNames: []*string{  
    aws.String(name),  
  },  
})
```

See the [complete example](#) on GitHub.

Getting Metrics from CloudWatch

These Go examples show you how to retrieve a list of published CloudWatch metrics and publish data points to CloudWatch metrics with the AWS SDK for Go, as follows:

- Listing metrics
- Submitting custom metrics

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

Metrics are data about the performance of your systems. You can enable detailed monitoring of some resources, such as your Amazon EC2 instances, or your own application metrics.

In this example, Go code is used to get metrics from CloudWatch and to send events to CloudWatch Events. The code uses the AWS SDK for Go to get metrics from CloudWatch by using these methods of the CloudWatch type:

- [ListMetrics](#)

- [PutMetricData](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with CloudWatch metrics. To learn more, see [Using Amazon CloudWatch Metrics](#) in the Amazon CloudWatch User Guide.

List Metrics

Choose **Copy** to save the code locally.

Create the file `listing_metrics.go`.

Import the packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudwatch"  
  
    "fmt"  
    "os"  
)
```

Get the metric name, namespace, and dimension name from the command line.

```
if len(os.Args) != 4 {  
    fmt.Println("You must supply a metric name, namespace, and dimension name")  
    os.Exit(1)  
}  
  
metric := os.Args[1]  
namespace := os.Args[2]  
dimension := os.Args[3]
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create a CloudWatch client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
// Create CloudWatch client  
svc := cloudwatch.New(sess)
```

Call `ListMetrics`, supplying the metric name, namespace, and dimension name. Print the metrics returned in the result.

```
result, err := svc.ListMetrics(&cloudwatch.ListMetricsInput{  
    MetricName: aws.String(metric),  
    Namespace:  aws.String(namespace),  
    Dimensions: []*cloudwatch.DimensionFilter{  
        &cloudwatch.DimensionFilter{  
            Name: aws.String(dimension),  
        },  
    },  
})
```

```
    },  
  })  
  fmt.Println("Metrics", result.Metrics)
```

See the [complete example](#) on GitHub.

Submit Custom Metrics

Choose **Copy** to save the code locally.

Create the file `custom_metrics.go`.

Import the packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudwatch"  
  
    "fmt"  
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create a CloudWatch client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
// Create new cloudwatch client.  
svc := cloudwatch.New(sess)
```

Call `PutMetricData` with the the custom namespace `"Site/Traffic"`. The namespace has two custom dimensions: `"SiteName"` and `"PageURL"`. `"SiteName"` has the value `"example.com"`, the `"UniqueVisitors"` value 5885 and the `"UniqueVisits"` value 8628. `"PageURL"` has the value `"my-page.html"`, and a `"PageViews"` value 18057.

```
_, err := svc.PutMetricData(&cloudwatch.PutMetricDataInput{  
    Namespace: aws.String("Site/Traffic"),  
    MetricData: []*cloudwatch.MetricDatum{  
        &cloudwatch.MetricDatum{  
            MetricName: aws.String("UniqueVisitors"),  
            Unit:      aws.String("Count"),  
            Value:     aws.Float64(5885.0),  
            Dimensions: []*cloudwatch.Dimension{  
                &cloudwatch.Dimension{  
                    Name:  aws.String("SiteName"),  
                    Value: aws.String("example.com"),  
                },  
            },  
        },  
        &cloudwatch.MetricDatum{  
            MetricName: aws.String("UniqueVisits"),  
            Unit:      aws.String("Count"),  
            Value:     aws.Float64(8628.0),  
            Dimensions: []*cloudwatch.Dimension{  
                &cloudwatch.Dimension{  
                    Name:  aws.String("SiteName"),  
                    Value: aws.String("example.com"),  
                },  
            },  
        },  
    },  
})
```



```
        },
    },
    &cloudwatch.MetricDatum{
        MetricName: aws.String("PageViews"),
        Unit:        aws.String("Count"),
        Value:       aws.Float64(18057.0),
        Dimensions: []*cloudwatch.Dimension{
            &cloudwatch.Dimension{
                Name:  aws.String("PageURL"),
                Value: aws.String("my-page.html"),
            },
        },
    },
},
})
```

If there are any errors, print them out, otherwise list some information about the custom metrics.

```
if err != nil {
    fmt.Println("Error adding metrics:", err.Error())
    return
}

// Get information about metrics
result, err := svc.ListMetrics(&cloudwatch.ListMetricsInput{
    Namespace: aws.String("Site/Traffic"),
})
if err != nil {
    fmt.Println("Error getting metrics:", err.Error())
    return
}

for _, metric := range result.Metrics {
    fmt.Println(*metric.MetricName)

    for _, dim := range metric.Dimensions {
        fmt.Println(*dim.Name + ":", *dim.Value)
        fmt.Println()
    }
}
```

See the [complete example](#) on GitHub.

Sending Events to Amazon CloudWatch Events

These Go examples show you how to use the AWS SDK for Go to:

- Create and update a rule used to trigger an event
- Define one or more targets to respond to an event
- Send events that are matched to targets for handling

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

CloudWatch Events delivers a near real-time stream of system events that describe changes in AWS resources to any of various targets. Using simple rules, you can match events and route them to one or more target functions or streams.

In these examples, Go code is used to send events to CloudWatch Events. The code uses the AWS SDK for Go to manage instances by using these methods of the [CloudWatchEvents](#) type:

- [PutRule](#)
- [PutTargets](#)
- [PutEvents](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with CloudWatch Events. To learn more, see [Adding Events with PutEvents](#) in the Amazon CloudWatch Events User Guide.

Tasks Before You Start

To set up and run this example, you must first complete these tasks:

1. Create a Lambda function using the hello-world blueprint to serve as the target for events. To learn how, see [Step 1: Create an AWS Lambda function](#) in the CloudWatch Events User Guide.
2. Create an IAM role whose policy grants permission to CloudWatch Events and that includes `events.amazonaws.com` as a trusted entity. For more information about creating an IAM role, see [Creating a Role to Delegate Permissions to an AWS Service](#) in the IAM User Guide.

Use the following role policy when creating the IAM role.

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Sid": "CloudWatchEventsFullAccess",
      "Effect": "Allow",
      "Action": "events:*",
      "Resource": "*"
    },
    {
      "Sid": "IAMPassRoleForCloudWatchEvents",
      "Effect": "Allow",
      "Action": "iam:PassRole",
      "Resource": "arn:aws:iam::*:role/AWS_Events_Invoke_Targets"
    }
  ]
}
```

Use the following trust relationship when creating the IAM role.

```
{
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Principal": {
        "Service": "events.amazonaws.com"
      },
      "Action": "sts:AssumeRole"
    }
  ]
}
```

```
}
```

Create a Scheduled Rule

Choose **Copy** to save the code locally.

Create the file `events_schedule_rule.go`. Import the packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudwatchevents"  
  
    "fmt"  
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create a CloudWatch Events client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
// Create the cloudwatch events client  
svc := cloudwatchevents.New(sess)
```

Call `PutRule`, supplying a name, `DEMO_EVENT`, ARN of the IAM role you created, `IAM_ROLE_ARN`, and an expression defining the schedule. Finally, display the ARN of the rule.

```
result, err := svc.PutRule(&cloudwatchevents.PutRuleInput{  
    Name:           aws.String("DEMO_EVENT"),  
    RoleArn:        aws.String("IAM_ROLE_ARN"),  
    ScheduleExpression: aws.String("rate(5 minutes)"),  
})  
fmt.Println("Rule ARN:", result.RuleArn)
```

See the [complete example](#) on GitHub.

Add a Lambda Function Target

Choose **Copy** to save the code locally.

Create the file `events_put_targets.go`. Import the packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudwatchevents"  
  
    "fmt"  
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create a new CloudWatch Events client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
```

```
    SharedConfigState: session.SharedConfigEnable,  
  )))  
  
// Create the cloudwatch events client  
svc := cloudwatchevents.New(sess)
```

Call `PutTargets`, supplying a name for the rule, `DEMO_EVENT`. For the target, specify the ARN of the Lambda function you created, `LAMBDA_FUNCTION_ARN`, and the ID of the rule, `myCloudWatchEventsTarget`. Print any errors, or a success message with any targets that failed.

```
result, err := svc.PutTargets(&cloudwatchevents.PutTargetsInput{  
    Rule: aws.String("DEMO_EVENT"),  
    Targets: []*cloudwatchevents.Target{  
        &cloudwatchevents.Target{  
            Arn: aws.String("LAMBDA_FUNCTION_ARN"),  
            Id:  aws.String("myCloudWatchEventsTarget"),  
        },  
    },  
})  
fmt.Println("Success", result)
```

See the [complete example](#) on GitHub.

Send Events

Choose **Copy** to save the code locally.

Create the file `events_put_events.go`. Import the packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/cloudwatchevents"  
  
    "fmt"  
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create a CloudWatch Events client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
// Create the cloudwatch events client  
svc := cloudwatchevents.New(sess)
```

Call `PutEvents`, supplying key-name value pairs in the `Details` field, and specifying the ARN of the Lambda function you created, `RESOURCE_ARN`. See [PutEventsRequestEntry](#) for a description of the fields. Finally, display the ingested events.

```
result, err := svc.PutEvents(&cloudwatchevents.PutEventsInput{  
    Entries: []*cloudwatchevents.PutEventsRequestEntry{  
        &cloudwatchevents.PutEventsRequestEntry{  
            Detail:      aws.String("{ \"key1\": \"value1\", \"key2\": \"value2\" }"),  
            DetailType:  aws.String("appRequestSubmitted"),  
            Resources:   []*string{  
                aws.String("RESOURCE_ARN"),  
            },  
        },  
    },  
})
```

```
        },
        Source: aws.String("com.company.myapp"),
    },
},
}))
fmt.Println("Ingested events:", result.Entries)
```

See the [complete example](#) on GitHub.

Getting Log Events from CloudWatch

The following example lists up to 100 of the latest events for a log group's log stream. Replace LOG-GROUP-NAME with the name of the CloudWatch log group and LOG-STREAM-NAME with the name of the log stream for the log group.

```
package main

import (
    "flag"
    "fmt"

    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/cloudwatchlogs"
)

// GetLogEvents retrieves CloudWatchLog events.
// Inputs:
//   sess is the current session, which provides configuration for the SDK's service
//   clients
//   limit is the maximum number of log events to retrieve
//   logGroupName is the name of the log group
//   logStreamName is the name of the log stream
// Output:
//   If success, a GetLogEventsOutput object containing the events and nil
//   Otherwise, nil and an error from the call to GetLogEvents
func GetLogEvents(sess *session.Session, limit *int64, logGroupName *string, logStreamName
    *string) (*cloudwatchlogs.GetLogEventsOutput, error) {
    svc := cloudwatchlogs.New(sess)

    resp, err := svc.GetLogEvents(&cloudwatchlogs.GetLogEventsInput{
        Limit:      limit,
        LogGroupName: logGroupName,
        LogStreamName: logStreamName,
    })
    if err != nil {
        return nil, err
    }

    return resp, nil
}

func main() {
    limit := flag.Int64("l", 100, "The maximum number of events to retrieve")
    logGroupName := flag.String("g", "", "The name of the log group")
    logStreamName := flag.String("s", "", "The name of the log stream")
    flag.Parse()

    if *logGroupName == "" || *logStreamName == "" {
        fmt.Println("You must supply a log group name (-g LOG-GROUP) and log stream name (-s LOG-STREAM)")
        return
    }
}
```

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

resp, err := GetLogEvents(sess, limit, logGroupName, logStreamName)
if err != nil {
    fmt.Println("Got error getting log events:")
    fmt.Println(err)
    return
}

fmt.Println("Event messages for stream " + *logStreamName + " in log group " +
*logGroupName)

gotToken := ""
nextToken := ""

for _, event := range resp.Events {
    gotToken = nextToken
    nextToken = *resp.NextForwardToken

    if gotToken == nextToken {
        break
    }

    fmt.Println(" ", *event.Message)
}
}
```

See the [complete example](#) on GitHub.

AWS CodeBuild Examples Using the AWS SDK for Go

CodeBuild is a fully managed build service that compiles source code, runs tests, and produces software packages that are ready to deploy. The AWS SDK for Go examples can integrate AWS CodeBuild into your applications. The examples assume you have already set up and configured the SDK (that is, you've imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Getting Information about All AWS CodeBuild Projects \(p. 56\)](#)
- [Building an AWS CodeBuild Project \(p. 57\)](#)
- [Listing Your AWS CodeBuild Project Builds \(p. 58\)](#)

Getting Information about All AWS CodeBuild Projects

The following example lists the names of up to 100 of your AWS CodeBuild projects.

```
package main
```

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/codebuild"
    "fmt"
    "os"
)

// Lists a CodeBuild projects in the region configured in the shared config
func main() {
    // Initialize a session in us-west-2 that the SDK will use to load
    // credentials from the shared credentials file ~/.aws/credentials.
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create CodeBuild service client
    svc := codebuild.New(sess)

    // Get the list of projects
    result, err := svc.ListProjects(
        &codebuild.ListProjectsInput{
            SortBy:      aws.String("NAME"),
            SortOrder:  aws.String("ASCENDING", )})

    if err != nil {
        fmt.Println("Got error listing projects: ", err)
        os.Exit(1)
    }

    for _, p := range result.Projects {
        fmt.Println(*p)
    }
}
```

Choose Copy to save the code locally. See the [complete example](#) on GitHub.

Building an AWS CodeBuild Project

The following example builds the AWS CodeBuild project specified on the command line. If no command-line argument is supplied, it emits an error and quits.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/codebuild"
    "fmt"
    "os"
)

// Builds a CodeBuild project in the region configured in the shared config
func main() {
    // Requires one argument, the name of the project.
    if len(os.Args) != 2 {
        fmt.Println("Project name required!")
        os.Exit(1)
    }

    project := os.Args[1]
```

```
// Initialize a session in us-west-2 that the SDK will use to load
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create CodeBuild service client
svc := codebuild.New(sess)

// Build the project
_, err = svc.StartBuild(&codebuild.StartBuildInput{ProjectName: aws.String(project)})
if err != nil {
    fmt.Println("Got error building project: ", err)
    os.Exit(1)
}

fmt.Printf("Started build for project %q\n", project)
}
```

Choose Copy to save the code locally. See the [complete example](#) on GitHub.

Listing Your AWS CodeBuild Project Builds

The following example displays information about your AWS CodeBuild project builds, including the name of the project, when the build started, and how long each phase of the build took, in seconds.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/codebuild"
    "fmt"
    "os"
)

// Lists the CodeBuild builds for all projects in the region configured in the shared
// config
func main() {
    // Initialize a session in us-west-2 that the SDK will use to load
    // credentials from the shared credentials file ~/.aws/credentials.
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create CodeBuild service client
    svc := codebuild.New(sess)

    // Get the list of builds
    names, err := svc.ListBuilds(&codebuild.ListBuildsInput{SortOrder:
aws.String("ASCENDING")})

    if err != nil {
        fmt.Println("Got error listing builds: ", err)
        os.Exit(1)
    }

    // Get information about each build
    builds, err := svc.BatchGetBuilds(&codebuild.BatchGetBuildsInput{Ids: names.Ids})

    if err != nil {
        fmt.Println("Got error getting builds: ", err)
    }
}
```



```
        os.Exit(1)
    }

    for _, build := range builds.Builds {
        fmt.Printf("Project: %s\n", aws.StringValue(build.ProjectName))
        fmt.Printf("Phase:   %s\n", aws.StringValue(build.CurrentPhase))
        fmt.Printf("Status:  %s\n", aws.StringValue(build.BuildStatus))
        fmt.Println("")
    }
}
```

Choose Copy to save the code locally. See the [complete example](#) on GitHub.

Amazon DynamoDB Examples Using the AWS SDK for Go

Amazon DynamoDB is a fully managed NoSQL database service that provides fast and predictable performance with seamless scalability. The AWS SDK for Go examples can integrate Amazon DynamoDB into your Go applications. The examples assume you have already set up and configured the SDK (that is, you have imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

The topic also provides a link to a downloadable version of DynamoDB, which includes an interactive web interface so you can experiment with DynamoDB offline.

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Listing all Amazon DynamoDB Tables \(p. 59\)](#)
- [Creating an Amazon DynamoDB Table \(p. 61\)](#)
- [Creating an Amazon DynamoDB Table Item \(p. 62\)](#)
- [Creating Amazon DynamoDB Table Items from a JSON File \(p. 63\)](#)
- [Reading an Amazon DynamoDB Table Item \(p. 65\)](#)
- [Getting Amazon DynamoDB Table Items Using Expression Builder \(p. 66\)](#)
- [Updating an Amazon DynamoDB Table Item \(p. 68\)](#)
- [Deleting an Amazon DynamoDB Table Item \(p. 69\)](#)

Listing all Amazon DynamoDB Tables

The following example uses the DynamoDB [ListTables](#) operation to list all of the tables in your default region.

Create the file *DynamoDBListTables.go*. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws/awsserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/dynamodb"
```

```
    "fmt"  
  )  
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials` and region from the shared configuration file `~/.aws/config` and create a new DynamoDB service client.

```
// Initialize a session that the SDK will use to load  
// credentials from the shared credentials file ~/.aws/credentials  
// and region from the shared configuration file ~/.aws/config.  
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
// Create DynamoDB client  
svc := dynamodb.New(sess)
```

Call `ListTables`. If an error occurs, print the error and exit. If no error occurs, loop through the tables, printing the name of each table.

```
// create the input configuration instance  
input := &dynamodb.ListTablesInput{}  
  
fmt.Printf("Tables:\n")  
  
for {  
    // Get the list of tables  
    result, err := svc.ListTables(input)  
    if err != nil {  
        if aerr, ok := err.(awserr.Error); ok {  
            switch aerr.Code() {  
            case dynamodb.ErrCodeInternalServerError:  
                fmt.Println(dynamodb.ErrCodeInternalServerError, aerr.Error())  
            default:  
                fmt.Println(aerr.Error())  
            }  
        } else {  
            // Print the error, cast err to awserr.Error to get the Code and  
            // Message from an error.  
            fmt.Println(err.Error())  
        }  
        return  
    }  
  
    for _, n := range result.TableNames {  
        fmt.Println(*n)  
    }  
  
    // assign the last read tablename as the start for our next call to the ListTables  
    // function  
    // the maximum number of table names returned in a call is 100 (default), which  
    // requires us to make  
    // multiple calls to the ListTables function to retrieve all table names  
    input.ExclusiveStartTableName = result.LastEvaluatedTableName  
  
    if result.LastEvaluatedTableName == nil {  
        break  
    }  
}
```

See the [complete example](#) on GitHub.

Creating an Amazon DynamoDB Table

The following example uses the DynamoDB [CreateTable](#) operation to create the table **Music** your default region.

Create the file *DynamoDBCreateTable.go*. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/dynamodb"  
  
    "fmt"  
    "log"  
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file *~/.aws/credentials* and region from the shared configuration file *~/.aws/config*, and create the DynamoDB client.

```
// Initialize a session that the SDK will use to load  
// credentials from the shared credentials file ~/.aws/credentials  
// and region from the shared configuration file ~/.aws/config.  
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
// Create DynamoDB client  
svc := dynamodb.New(sess)
```

Call **CreateTable**. If an error occurs, print the error and exit. If no error occurs, print a message that the table was created.

```
// Create table Movies  
tableName := "Movies"  
  
input := &dynamodb.CreateTableInput{  
    AttributeDefinitions: []*dynamodb.AttributeDefinition{  
        {  
            AttributeName: aws.String("Year"),  
            AttributeType: aws.String("N"),  
        },  
        {  
            AttributeName: aws.String("Title"),  
            AttributeType: aws.String("S"),  
        },  
    },  
    KeySchema: []*dynamodb.KeySchemaElement{  
        {  
            AttributeName: aws.String("Year"),  
            KeyType:      aws.String("HASH"),  
        },  
        {  
            AttributeName: aws.String("Title"),  
            KeyType:      aws.String("RANGE"),  
        },  
    },  
    ProvisionedThroughput: &dynamodb.ProvisionedThroughput{  
        ReadCapacityUnits:  aws.Int64(10),  
        WriteCapacityUnits:  aws.Int64(10),  
    },  
}
```

```
    TableName: aws.String(tableName),
}

_, err := svc.CreateTable(input)
if err != nil {
    log.Fatalf("Got error calling CreateTable: %s", err)
}

fmt.Println("Created the table", tableName)
```

See the [complete example](#) on GitHub.

Creating an Amazon DynamoDB Table Item

The following example uses the DynamoDB [PutItem](#) operation to create the table item with the year **2015** and title **The Big New Movie** in the **Movies** table in your default region.

Create the file *DynamoDBCreateItem.go*. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/dynamodb"
    "github.com/aws/aws-sdk-go/service/dynamodb/dynamodbattribute"

    "fmt"
    "log"
    "strconv"
)
```

Create the data structure we use to containing the information about the table item.

```
// Create struct to hold info about new item
type Item struct {
    Year    int
    Title   string
    Plot    string
    Rating  float64
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file *~/.aws/credentials* and region from the shared configuration file *~/.aws/config*, and create the DynamoDB client.

```
// Initialize a session that the SDK will use to load
// credentials from the shared credentials file ~/.aws/credentials
// and region from the shared configuration file ~/.aws/config.
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create DynamoDB client
svc := dynamodb.New(sess)
```

Create a struct with the movie data and marshal that data into a map of **AttributeValue** objects.

```
item := Item{
    Year:    2015,
```

```
Title:  "The Big New Movie",
Plot:   "Nothing happens at all.",
Rating: 0.0,
}

av, err := dynamodbattribute.MarshalMap(item)
if err != nil {
    log.Fatalf("Got error marshalling new movie item: %s", err)
}
```

Create the input for **PutItem** and call it. If an error occurs, print the error and exit. If no error occurs, print an message that the item was added to the table.

```
// Create item in table Movies
tableName := "Movies"

input := &dynamodb.PutItemInput{
    Item:      av,
    TableName: aws.String(tableName),
}

_, err = svc.PutItem(input)
if err != nil {
    log.Fatalf("Got error calling PutItem: %s", err)
}

year := strconv.Itoa(item.Year)

fmt.Println("Successfully added '" + item.Title + "' (" + year + ") to table " + tableName)
```

See the [complete example](#) on GitHub.

Creating Amazon DynamoDB Table Items from a JSON File

The following example uses the DynamoDB [PutItem](#) operation in a loop to create the items defined in *movie_data.json* file in the *Movies* table in your default region.

Create the file *DynamoDBLoadItems.go*. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/dynamodb"
    "github.com/aws/aws-sdk-go/service/dynamodb/dynamodbattribute"

    "encoding/json"
    "fmt"
    "log"
    "io/ioutil"
    "strconv"
)
```

Create the data structure we use to contain the information about the table item.

```
// Create struct to hold info about new item
type Item struct {
```

```
Year    int
Title   string
Plot    string
Rating  float64
}
```

Create a function to get the table items from the JSON file.

```
// Get table items from JSON file
func getItems() []Item {
    raw, err := ioutil.ReadFile("../movie_data.json")
    if err != nil {
        log.Fatalf("Got error reading file: %s", err)
    }

    var items []Item
    json.Unmarshal(raw, &items)
    return items
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials` and region from the shared configuration file `~/.aws/config` and create a new DynamoDB service client.

```
// Initialize a session that the SDK will use to load
// credentials from the shared credentials file ~/.aws/credentials
// and region from the shared configuration file ~/.aws/config.
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create DynamoDB client
svc := dynamodb.New(sess)
```

Call **getItems** to get the items. Loop through each item, marshall that data into a map of **AttributeValue** objects, add the item to the **Movies** table, and print out the title and year of the movie added to the table.

```
// Get table items from .movie_data.json
items := getItems()

// Add each item to Movies table:
tableName := "Movies"

for _, item := range items {
    av, err := dynamodbattribute.MarshalMap(item)
    if err != nil {
        log.Fatalf("Got error marshalling map: %s", err)
    }

    // Create item in table Movies
    input := &dynamodb.PutItemInput{
        Item:      av,
        TableName: aws.String(tableName),
    }

    _, err = svc.PutItem(input)
    if err != nil {
        log.Fatalf("Got error calling PutItem: %s", err)
    }
}
```

```
year := strconv.Itoa(item.Year)

fmt.Println("Successfully added '" + item.Title + "' (" + year + ") to table " +
tableName)
```

See the [complete example](#) and a [sample JSON file](#) on GitHub.

Reading an Amazon DynamoDB Table Item

The following example uses the DynamoDB [GetItem](#) operation to retrieve information about the item with the year **2015** and title **The Big New Movie** in the `movies` table in your default region.

Create the file `DynamoDBReadItem.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/dynamodb"
    "github.com/aws/aws-sdk-go/service/dynamodb/dynamodbattribute"

    "fmt"
    "log"
)
```

Create the data structure we use to contain the information about the table item.

```
// Create struct to hold info about new item
type Item struct {
    Year    int
    Title   string
    Plot    string
    Rating  float64
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials` and region from the shared configuration file `~/.aws/config` and create a new DynamoDB service client.

```
// Initialize a session that the SDK will use to load
// credentials from the shared credentials file ~/.aws/credentials
// and region from the shared configuration file ~/.aws/config.
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create DynamoDB client
svc := dynamodb.New(sess)
```

Call **GetItem** to get the item from the table. If we encounter an error, print the error message. Otherwise, display information about the item.

```
tableName := "Movies"
movieName := "The Big New Movie"
movieYear := "2015"

result, err := svc.GetItem(&dynamodb.GetItemInput{
    TableName: aws.String(tableName),
```

```
Key: map[string]*dynamodb.AttributeValue{
    "Year": {
        N: aws.String(movieYear),
    },
    "Title": {
        S: aws.String(movieName),
    },
},
})
if err != nil {
    log.Fatalf("Got error calling GetItem: %s", err)
}
```

If an item was returned, unmarshal the return value and display the year, title, plot, and rating.

```
if result.Item == nil {
    msg := "Could not find '" + *title + "'"
    return nil, errors.New(msg)
}

item := Item{}

err = dynamodbattribute.UnmarshalMap(result.Item, &item)
if err != nil {
    panic(fmt.Sprintf("Failed to unmarshal Record, %v", err))
}

fmt.Println("Found item:")
fmt.Println("Year: ", item.Year)
fmt.Println("Title: ", item.Title)
fmt.Println("Plot: ", item.Plot)
fmt.Println("Rating:", item.Rating)
```

See the [complete example](#) on GitHub.

Getting Amazon DynamoDB Table Items Using Expression Builder

The following example uses the DynamoDB [Scan](#) operation to get items with a rating greater than **4.0** in the year **2013** in the Movies table in your default region.

The example uses the [Expression Builder](#) package released in version 1.11.0 of the AWS SDK for Go in September 2017.

Create the file *DynamoDBScanItem.go*. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/dynamodb"
    "github.com/aws/aws-sdk-go/service/dynamodb/dynamodbattribute"
    "github.com/aws/aws-sdk-go/service/dynamodb/expression"

    "fmt"
    "log"
)
```

Create the data structure we use to contain the information about the table item.


```
// Create struct to hold info about new item
type Item struct {
    Year    int
    Title   string
    Plot    string
    Rating  float64
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials` and region from the shared configuration file `~/.aws/config` and create a new DynamoDB service client.

```
// Initialize a session that the SDK will use to load
// credentials from the shared credentials file ~/.aws/credentials
// and region from the shared configuration file ~/.aws/config.
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create DynamoDB client
svc := dynamodb.New(sess)
```

Create variables for the minimum rating and year for the table items to retrieve.

```
tableName := "Movies"
minRating  := 4.0
year       := 2013
```

Create the expression defining the year for which we filter the table items to retrieve, and the projection so we get the title, year, and rating for each retrieved item. Then build the expression.

```
// Create the Expression to fill the input struct with.
// Get all movies in that year; we'll pull out those with a higher rating later
filt := expression.Name("Year").Equal(expression.Value(year))

// Or we could get by ratings and pull out those with the right year later
// filt := expression.Name("info.rating").GreaterThan(expression.Value(min_rating))

// Get back the title, year, and rating
proj := expression.NamesList(expression.Name("Title"), expression.Name("Year"),
    expression.Name("Rating"))

expr, err := expression.NewBuilder().WithFilter(filt).WithProjection(proj).Build()
if err != nil {
    log.Fatalf("Got error building expression: %s", err)
}
```

Create the inputs for and call **Scan** to retrieve the items from the table (the movies made in 2013).

```
// Build the query input parameters
params := &dynamodb.ScanInput{
    ExpressionAttributeNames: expr.Names(),
    ExpressionAttributeValues: expr.Values(),
    FilterExpression:         expr.Filter(),
    ProjectionExpression:     expr.Projection(),
    TableName:               aws.String(tableName),
}

// Make the DynamoDB Query API call
```

```
result, err := svc.Scan(params)
if err != nil {
    log.Fatalf("Query API call failed: %s", err)
}
```

Loop through the movies from 2013 and display the title and rating for those where the rating is greater than 4.0

```
numItems := 0

for _, i := range result.Items {
    item := Item{}

    err = dynamoattribute.UnmarshalMap(i, &item)

    if err != nil {
        log.Fatalf("Got error unmarshalling: %s", err)
    }

    // Which ones had a higher rating than minimum?
    if item.Rating > minRating {
        // Or it we had filtered by rating previously:
        // if item.Year == year {
        numItems++

        fmt.Println("Title: ", item.Title)
        fmt.Println("Rating:", item.Rating)
        fmt.Println()
    }
}

fmt.Println("Found", numItems, "movie(s) with a rating above", minRating, "in", year)
```

See the [complete example](#) on GitHub.

Updating an Amazon DynamoDB Table Item

The following example uses the DynamoDB [UpdateItem](#) operation to update the rating to **0.5** for the item with the year **2015** and title **The Big New Movie** in the **Movies** table in your default region.

Create the file *DynamoDBUpdateItem.go*. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/dynamodb"

    "fmt"
    "log"
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file *~/.aws/credentials* and region from the shared configuration file *~/.aws/config* and create a new DynamoDB service client.

```
// Initialize a session that the SDK will use to load
// credentials from the shared credentials file ~/.aws/credentials
// and region from the shared configuration file ~/.aws/config.
```

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create DynamoDB client
svc := dynamodb.New(sess)
```

Call **UpdateItem** to add the item to the table. If we encounter an error, print the error message. Otherwise, display a message that the item was updated.

```
// Update item in table Movies
tableName := "Movies"
movieName := "The Big New Movie"
movieYear := "2015"
movieRating := "0.5"

input := &dynamodb.UpdateItemInput{
    ExpressionAttributeValues: map[string]*dynamodb.AttributeValue{
        ":r": {
            N: aws.String(movieRating),
        },
    },
    TableName: aws.String(tableName),
    Key: map[string]*dynamodb.AttributeValue{
        "Year": {
            N: aws.String(movieYear),
        },
        "Title": {
            S: aws.String(movieName),
        },
    },
    ReturnValues:      aws.String("UPDATED_NEW"),
    UpdateExpression:   aws.String("set Rating = :r"),
}

_, err := svc.UpdateItem(input)
if err != nil {
    log.Fatalf("Got error calling UpdateItem: %s", err)
}

fmt.Println("Successfully updated '" + movieName + "' (" + movieYear + ") rating to " +
    movieRating)
```

See the [complete example](#) on GitHub.

Deleting an Amazon DynamoDB Table Item

The following example uses the DynamoDB **DeleteItem** operation to delete the item with the year **2015** and title **The Big New Movie** from the **Movies** table in your default region.

Create the file *DynamoDBUpdateItem.go*. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/dynamodb"

    "fmt"
    "log"
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials` and region from the shared configuration file `~/.aws/config` and create a new DynamoDB service client.

```
// Initialize a session that the SDK will use to load
// credentials from the shared credentials file ~/.aws/credentials
// and region from the shared configuration file ~/.aws/config.
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create DynamoDB client
svc := dynamodb.New(sess)
```

Call **DeleteItem** to delete the item from the table. If we encounter an error, print the error message. Otherwise, display a message that the item was deleted.

```
tableName := "Movies"
movieName := "The Big New Movie"
movieYear := "2015"

input := &dynamodb.DeleteItemInput{
    Key: map[string]*dynamodb.AttributeValue{
        "Year": {
            N: aws.String(movieYear),
        },
        "Title": {
            S: aws.String(movieName),
        },
    },
    TableName: aws.String(tableName),
}

_, err := svc.DeleteItem(input)
if err != nil {
    log.Fatalf("Got error calling DeleteItem: %s", err)
}

fmt.Println("Deleted '" + movieName + "' (" + movieYear + ") from table " + tableName)
```

See the [complete example](#) on GitHub.

Amazon EC2 Examples Using the AWS SDK for Go

Amazon Elastic Compute Cloud (Amazon EC2) is a web service that provides resizable computing capacity—literally servers in Amazon’s data centers—that you use to build and host your software systems. The AWS SDK for Go examples can integrate Amazon EC2 into your Go applications. The examples assume you have already set up and configured the SDK (that is, you have imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go](#) (p. 2) and [Configuring the AWS SDK for Go](#) (p. 4).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Creating Amazon EC2 Instances with Tags or without Block Devices](#) (p. 71)
- [Managing Amazon EC2 Instances](#) (p. 73)

- [Working with Amazon EC2 Key Pairs \(p. 78\)](#)
- [Using Regions and Availability Zones with Amazon EC2 \(p. 82\)](#)
- [Working with Security Groups in Amazon EC2 \(p. 83\)](#)
- [Using Elastic IP Addresses in Amazon EC2 \(p. 88\)](#)

Creating Amazon EC2 Instances with Tags or without Block Devices

This Go example shows you how to:

- Create an Amazon EC2 instance with tags or set up an instance without a block device

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenarios

In these examples, you use a series of Go routines to create Amazon EC2 instances with tags or set up an instance without a block device.

The routines use the AWS SDK for Go to perform these tasks by using these methods of the [EC2](#) type:

- [BlockDeviceMapping](#)
- [RunInstances](#)
- [CreateTags](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.

Create an Instance with Tags

The Amazon EC2 service has an operation for creating instances ([RunInstances](#)) and another for attaching tags to instances ([CreateTags](#)). To create an instance with tags, call both of these operations in succession. The following example creates an instance and then adds a `Name` tag to it. The Amazon EC2 console displays the value of the `Name` tag in its list of instances.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"

    "fmt"
    "log"
)

func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )
```

```
// Create EC2 service client
svc := ec2.New(sess)

// Specify the details of the instance that you want to create.
runResult, err := svc.RunInstances(&ec2.RunInstancesInput{
    // An Amazon Linux AMI ID for t2.micro instances in the us-west-2 region
    ImageId:      aws.String("ami-e7527ed7"),
    InstanceType: aws.String("t2.micro"),
    MinCount:     aws.Int64(1),
    MaxCount:     aws.Int64(1),
})

if err != nil {
    fmt.Println("Could not create instance", err)
    return
}

fmt.Println("Created instance", *runResult.Instances[0].InstanceId)

// Add tags to the created instance
_, errtag := svc.CreateTags(&ec2.CreateTagsInput{
    Resources: []*string{runResult.Instances[0].InstanceId},
    Tags: []*ec2.Tag{
        {
            Key:   aws.String("Name"),
            Value: aws.String("MyFirstInstance"),
        },
    },
})

if errtag != nil {
    log.Println("Could not create tags for instance",
runResult.Instances[0].InstanceId, errtag)
    return
}

fmt.Println("Successfully tagged instance")
}
```

You can add up to 10 tags to an instance in a single `CreateTags` operation.

See the [complete example](#) on GitHub.

Create an Image without a Block Device

Sometimes when you create an Amazon EC2 image, you might want to explicitly exclude certain block devices. To do this, you can use the `NoDevice` parameter in [BlockDeviceMapping](#). When this parameter is set to an empty string `"`, the named device isn't mapped.

The `NoDevice` parameter is compatible only with `DeviceName`, not with any other field in `BlockDeviceMapping`. The request will fail if other parameters are present.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"

    "fmt"
)

func main() {
```

```
// Load session from shared config
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create EC2 service client
svc := ec2.New(sess)

opts := &ec2.CreateImageInput{
    Description: aws.String("image description"),
    InstanceId:  aws.String("i-abcdef12"),
    Name:        aws.String("image name"),
    BlockDeviceMappings: []*ec2.BlockDeviceMapping{
        {
            DeviceName: aws.String("/dev/sda1"),
            NoDevice:   aws.String(""),
        },
        {
            DeviceName: aws.String("/dev/sdb"),
            NoDevice:   aws.String(""),
        },
        {
            DeviceName: aws.String("/dev/sdc"),
            NoDevice:   aws.String(""),
        },
    },
}
resp, err := svc.CreateImage(opts)
if err != nil {
    fmt.Println(err)
    return
}

fmt.Println("ID: ", resp.ImageId)
}
```

See the [complete example](#) on GitHub.

Managing Amazon EC2 Instances

These Go examples show you how to:

- Describe Amazon EC2 instances
- Manage Amazon EC2 instance monitoring
- Start and stop Amazon EC2 instances
- Reboot Amazon EC2 instances

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

In these examples, you use a series of Go routines to perform several basic instance management operations.

The routines use the AWS SDK for Go to perform the operations by using these methods of the Amazon EC2 client class:

- [DescribeInstances](#)

- [MonitorInstances](#)
- [UnmonitorInstances](#)
- [StartInstances](#)
- [StopInstances](#)
- [RebootInstances](#)

Prerequisites

- You have [set up](#) (p. 2) and [configured](#) (p. 4) the AWS SDK for Go.
- You are familiar with the lifecycle of Amazon EC2 instances. To learn more, see [Instance Lifecycle](#) in the Amazon EC2 User Guide for Linux Instances.

Describe Your Instances

Create a new Go file named `describing_instances.go`.

The Amazon EC2 service has an operation for describing instances, [DescribeInstances](#).

Import the required AWS SDK for Go packages.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"

    "fmt"
)
```

Use the following code to create a session and Amazon EC2 client.

```
// Load session from shared config
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create new EC2 client
ec2Svc := ec2.New(sess)
```

Call `DescribeInstances` to get detailed information for each instance.

```
// Call to get detailed information on each instance
result, err := ec2Svc.DescribeInstances(nil)
if err != nil {
    fmt.Println("Error", err)
} else {
    fmt.Println("Success", result)
}
```

See the [complete example](#) on GitHub.

Manage Instance Monitoring

Create a new Go file named `monitoring_instances.go`.

Import the required AWS SDK for Go packages.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

To access Amazon EC2, create an EC2 client.

```
func main() {
    // Load session from shared config
    sess := session.Must(session.NewSessionWithOptions(session.Options{
        SharedConfigState: session.SharedConfigEnable,
    }))

    // Create new EC2 client
    svc := ec2.New(sess)
```

Based on the value of a command-line argument (ON or OFF), call either the `MonitorInstances` method of the Amazon EC2 service object to begin detailed monitoring of the specified instances, or the `UnmonitorInstances` method. Before you try to change the monitoring of these instances, use the `DryRun` parameter to test whether you have permission to change instance monitoring.

```
if os.Args[1] == "ON" {
    input := &ec2.MonitorInstancesInput{
        InstanceIds: []*string{
            aws.String(os.Args[2]),
        },
        DryRun: aws.Bool(true),
    }
    result, err := svc.MonitorInstances(input)
    awsErr, ok := err.(awserr.Error)

    if ok && awsErr.Code() == "DryRunOperation" {
        input.DryRun = aws.Bool(false)
        result, err = svc.MonitorInstances(input)
        if err != nil {
            fmt.Println("Error", err)
        } else {
            fmt.Println("Success", result.InstanceMonitorings)
        }
    } else {
        fmt.Println("Error", err)
    }
} else if os.Args[1] == "OFF" { // Turn monitoring off
    input := &ec2.UnmonitorInstancesInput{
        InstanceIds: []*string{
            aws.String(os.Args[2]),
        },
        DryRun: aws.Bool(true),
    }
    result, err := svc.UnmonitorInstances(input)
    awsErr, ok := err.(awserr.Error)
    if ok && awsErr.Code() == "DryRunOperation" {
        input.DryRun = aws.Bool(false)
```

```
        result, err = svc.UnmonitorInstances(input)
        if err != nil {
            fmt.Println("Error", err)
        } else {
            fmt.Println("Success", result.InstanceMonitorings)
        }
    } else {
        fmt.Println("Error", err)
    }
}

}
```

See the [complete example](#) on GitHub.

Start and Stop Instances

Create a new Go file named `start_stop_instances.go`.

Import the required AWS SDK for Go packages.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awsserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

To access Amazon EC2, create an EC2 client. The user will pass in a state value of START or STOP and the instance ID.

```
func main() {
    // Load session from shared config
    sess := session.Must(session.NewSessionWithOptions(session.Options{
        SharedConfigState: session.SharedConfigEnable,
    }))

    // Create new EC2 client
    svc := ec2.New(sess)
```

Based on the value of a command-line argument (START or STOP), call either the `StartInstances` method of the Amazon EC2 service object to start the specified instances, or the `StopInstances` method to stop them. Before you try to start or stop the selected instances, use the `DryRun` parameter to test whether you have permission to start or stop them.

```
if os.Args[1] == "START" {
    input := &ec2.StartInstancesInput{
        InstanceIds: []*string{
            aws.String(os.Args[2]),
        },
        DryRun: aws.Bool(true),
    }
    result, err := svc.StartInstances(input)
    awsErr, ok := err.(awsserr.Error)
```

```
    if ok && awsErr.Code() == "DryRunOperation" {
        // Let's now set dry run to be false. This will allow us to start the instances
        input.DryRun = aws.Bool(false)
        result, err = svc.StartInstances(input)
        if err != nil {
            fmt.Println("Error", err)
        } else {
            fmt.Println("Success", result.StartingInstances)
        }
    } else { // This could be due to a lack of permissions
        fmt.Println("Error", err)
    }
} else if os.Args[1] == "STOP" { // Turn instances off
    input := &ec2.StopInstancesInput{
        InstanceIds: []*string{
            aws.String(os.Args[2]),
        },
        DryRun: aws.Bool(true),
    }
    result, err := svc.StopInstances(input)
    awsErr, ok := err.(awserr.Error)
    if ok && awsErr.Code() == "DryRunOperation" {
        input.DryRun = aws.Bool(false)
        result, err = svc.StopInstances(input)
        if err != nil {
            fmt.Println("Error", err)
        } else {
            fmt.Println("Success", result.StoppingInstances)
        }
    } else {
        fmt.Println("Error", err)
    }
}
}
```

See the [complete example](#) on GitHub.

Reboot Instances

Create a new Go file named `reboot_instances.go`.

Import the required AWS SDK for Go packages.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

To access Amazon EC2, create an EC2 client. The user will pass in a state value of START or STOP and the instance ID.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

```
// Create new EC2 client
svc := ec2.New(sess)
```

Based on the value of a command-line argument (START or STOP), call either the `StartInstances` method of the Amazon EC2 service object to start the specified instances, or the `StopInstances` method to stop them. Before you try to reboot the selected instances, use the `DryRun` parameter to test whether the instance exists and that you have permission to reboot it.

```
input := &ec2.RebootInstancesInput{
    InstanceIds: []*string{
        aws.String(os.Args[1]),
    },
    DryRun: aws.Bool(true),
}
result, err := svc.RebootInstances(input)
awsErr, ok := err.(awserr.Error)
```

If the error code is `DryRunOperation`, it means that you do have the permissions you need to reboot the instance.

```
if ok && awsErr.Code() == "DryRunOperation" {
    input.DryRun = aws.Bool(false)
    result, err = svc.RebootInstances(input)
    if err != nil {
        fmt.Println("Error", err)
    } else {
        fmt.Println("Success", result)
    }
} else { // This could be due to a lack of permissions
    fmt.Println("Error", err)
}
}
```

See the [complete example](#) on GitHub.

Working with Amazon EC2 Key Pairs

These Go examples show you how to:

- Describe an Amazon EC2 key pair
- Create an Amazon EC2 key pair
- Delete an Amazon EC2 key pair

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

Amazon EC2 uses public-key cryptography to encrypt and decrypt login information. Public-key cryptography uses a public key to encrypt data, then the recipient uses the private key to decrypt the data. The public and private keys are known as a key pair.

The routines use the AWS SDK for Go to perform these tasks by using these methods of the `EC2` type:

- [CreateKeyPair](#)
- [DeleteKeyPair](#)

- [DescribeKeyPairs](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the SDK.
- You are familiar with Amazon EC2 key pairs. To learn more, see [Amazon EC2 Key Pairs](#) in the Amazon EC2 User Guide for Linux Instances.

Describe Your Key Pairs

Create a new Go file named `ec2_describe_keypairs.go`.

Import the required AWS SDK for Go packages.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"

    "fmt"
    "os"
)
```

Use the following code to create a session and Amazon EC2 client.

```
// go run ec2_describe_keypairs.go
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create an EC2 service client.
```

Call `DescribeKeyPairs` to get a list of key pairs and print them out.

```
// Returns a list of key pairs
result, err := svc.DescribeKeyPairs(nil)
if err != nil {
    exitErrorf("Unable to get key pairs, %v", err)
}

fmt.Println("Key Pairs:")
for _, pair := range result.KeyPairs {
    fmt.Printf("%s: %s\n", *pair.KeyName, *pair.KeyFingerprint)
}
```

The routine uses the following utility function.

```
func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

See the [complete example](#) on GitHub.

Create a Key Pair

Create a new Go file named `ec2_create_keypair.go`.

Import the required AWS SDK for Go packages.

```
package main

import (
    "fmt"
    "os"
    "path/filepath"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awsserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

Get the key pair name passed in to the code and, to access Amazon EC2, create an EC2 client.

```
func main() {
    if len(os.Args) != 2 {
        exitErrorf("pair name required\nUsage: %s key_pair_name",
            filepath.Base(os.Args[0]))
    }
    pairName := os.Args[1]
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create an EC2 service client.
    svc := ec2.New(sess)
```

Create a new key pair with the provided name.

```
    result, err := svc.CreateKeyPair(&ec2.CreateKeyPairInput{
        KeyName: aws.String(pairName),
    })
    if err != nil {
        if aerr, ok := err.(awsserr.Error); ok && aerr.Code() ==
            "InvalidKeyPair.Duplicate" {
            exitErrorf("Keypair %q already exists.", pairName)
        }
        exitErrorf("Unable to create key pair: %s, %v.", pairName, err)
    }

    fmt.Printf("Created key pair %q %s\n%s\n",
        *result.KeyName, *result.KeyFingerprint,
        *result.KeyMaterial)
}
```

The routine uses the following utility function.

```
func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

See the [complete example](#) on GitHub.

Delete a Key Pair

Create a new Go file named `ec2_delete_keypair.go`.

Import the required AWS SDK for Go packages.

```
package main

import (
    "fmt"
    "os"
    "path/filepath"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awsserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

Get the key pair name passed in to the code and, to access Amazon EC2, create an EC2 client.

```
func main() {
    if len(os.Args) != 2 {
        exitErrorf("pair name required\nUsage: %s key_pair_name",
            filepath.Base(os.Args[0]))
    }
    pairName := os.Args[1]

    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create an EC2 service client.
    svc := ec2.New(sess)
```

Delete the key pair with the provided name.

```
_, err = svc.DeleteKeyPair(&ec2.DeleteKeyPairInput{
    KeyName: aws.String(pairName),
})
if err != nil {
    if aerr, ok := err.(awsserr.Error); ok && aerr.Code() ==
        "InvalidKeyPair.Duplicate" {
        exitErrorf("Key pair %q does not exist.", pairName)
    }
    exitErrorf("Unable to delete key pair: %s, %v.", pairName, err)
}

fmt.Printf("Successfully deleted %q key pair\n", pairName)
}
```

The routine uses the following utility function.

```
func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

See the [complete example](#) on GitHub.

Using Regions and Availability Zones with Amazon EC2

These Go examples show you how to retrieve details about AWS Regions and Availability Zones.

The code in this example uses the AWS SDK for Go to perform these tasks by using these methods of the Amazon EC2 client class:

- [DescribeRegions](#)
- [DescribeAvailabilityZones](#)

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

Amazon EC2 is hosted in multiple locations worldwide. These locations are composed of AWS Regions and Availability Zones. Each region is a separate geographic area with multiple, isolated locations known as Availability Zones. Amazon EC2 provides the ability to place instances and data in these multiple locations.

In this example, you use Go code to retrieve details about regions and Availability Zones. The code uses the AWS SDK for Go to manage instances by using the following methods of the Amazon EC2 client class:

- [DescribeAvailabilityZones](#)
- [DescribeRegions](#)

Prerequisites

- You have [set up](#) (p. 2) and [configured](#) (p. 4) the AWS SDK for Go.
- You are familiar with AWS Regions and Availability Zones. To learn more, see [Regions and Availability Zones](#) in the Amazon EC2 User Guide for Linux Instances or [Regions and Availability Zones](#) in the Amazon EC2 User Guide for Windows Instances.

List the Regions

This example lists the regions in which Amazon EC2 is available.

To get started, create a new Go file named `regions_and_availability.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"

    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

In the `main` function, create a session with credentials from the shared credentials file, `~/.aws/credentials`, and create a new EC2 client.


```
func main() {  
    // Load session from shared config  
    sess := session.Must(session.NewSessionWithOptions(session.Options{  
        SharedConfigState: session.SharedConfigEnable,  
    }))  
  
    // Create new EC2 client  
    svc := ec2.New(sess)
```

Print out the list of regions that work with Amazon EC2 that are returned by calling `DescribeRegions`.

```
    resultRegions, err := svc.DescribeRegions(nil)  
    if err != nil {  
        fmt.Println("Error", err)  
        return  
    }
```

Add a call that retrieves Availability Zones only for the region of the EC2 service object.

```
    resultAvalZones, err := svc.DescribeAvailabilityZones(nil)  
    if err != nil {  
        fmt.Println("Error", err)  
        return  
    }  
  
    fmt.Println("Success", resultAvalZones.AvailabilityZones)  
}
```

See the [complete example](#) on GitHub.

Working with Security Groups in Amazon EC2

These Go examples show you how to:

- Retrieve information about your security groups
- Create a security group to access an Amazon EC2 instance
- Delete an existing security group

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

An Amazon EC2 security group acts as a virtual firewall that controls the traffic for one or more instances. You add rules to each security group to allow traffic to or from its associated instances. You can modify the rules for a security group at any time; the new rules are automatically applied to all instances that are associated with the security group.

The code in this example uses the AWS SDK for Go to perform these tasks by using these methods of the Amazon EC2 client class:

- [DescribeSecurityGroups](#)
- [AuthorizeSecurityGroupIngress](#)
- [CreateSecurityGroup](#)
- [DescribeVpcs](#)

- [DeleteSecurityGroup](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with Amazon EC2 security groups. To learn more, see [Amazon EC2 Amazon Security Groups for Linux Instances](#) in the Amazon EC2 User Guide for Linux Instances or [Amazon EC2 Amazon Security Groups for Windows Instances](#) in the Amazon EC2 User Guide for Windows Instances.

Describing Your Security Groups

This example describes the security groups by IDs that are passed into the routine. It takes a space separated list of group IDs as input.

To get started, create a new Go file named `ec2_describe_security_groups.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"
    "path/filepath"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

In the main function, get the security group ID that is passed in.

```
func main() {
    if len(os.Args) < 2 {
        exitErrorf("Security Group ID required\nUsage: %s group_id ...",
            filepath.Base(os.Args[0]))
    }
    groupIds := os.Args[1:]
}
```

Initialize a session and create an EC2 service client.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create an EC2 service client.
svc := ec2.New(sess)
```

Obtain and print out the security group descriptions. You will explicitly check for errors caused by an invalid group ID.

```
result, err := svc.DescribeSecurityGroups(&ec2.DescribeSecurityGroupsInput{
    GroupIds: aws.StringSlice(groupIds),
})
if err != nil {
    if aerr, ok := err.(awserr.Error); ok {
```

```
        switch aerr.Code() {
        case "InvalidGroupId.Malformed":
            fallthrough
        case "InvalidGroup.NotFound":
            exitErrorrf("%s.", aerr.Message())
        }
    }
    exitErrorrf("Unable to get descriptions for security groups, %v", err)
}

fmt.Println("Security Group:")
for _, group := range result.SecurityGroups {
    fmt.Println(group)
}
```

The following utility function is used by this example to display errors.

```
func exitErrorrf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

See the [complete example](#) on GitHub.

Creating a Security Group

You can create new Amazon EC2 security groups. To do this, you use the [CreateSecurityGroup](#) method.

This example creates a new security group with the given name and description for access to open ports 80 and 22. If a VPC ID is not provided, it associates the security group with the first VPC in the account.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (
    "flag"
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

Get the parameters (name, description, and optional ID of the VPC) that are passed in to the routine.

```
namePtr := flag.String("n", "", "Group Name")
descPtr := flag.String("d", "", "Group Description")
vpcIDPtr := flag.String("vpc", "", "(Optional) VPC ID to associate security group with")

flag.Parse()

if *namePtr == "" || *descPtr == "" {
    flag.PrintDefaults()
    exitErrorrf("Group name and description require")
}
```

Create a session and Amazon EC2 client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
```

```
    SharedConfigState: session.SharedConfigEnable,  
  )))  
  
svc := ec2.New(sess)
```

Create an Amazon EC2 client. If the VPC ID was not provided, retrieve the first one in the account.

```
if *vpcIDPtr == "" {  
    // Get a list of VPCs so we can associate the group with the first VPC.  
    result, err := svc.DescribeVpcs(nil)  
    if err != nil {  
        exitErrorf("Unable to describe VPCs, %v", err)  
    }  
    if len(result.Vpcs) == 0 {  
        exitErrorf("No VPCs found to associate security group with.")  
    }  
  
    *vpcIDPtr = aws.StringValue(result.Vpcs[0].VpcId)  
}
```

Create the security group with the VPC ID, name, and description.

```
createRes, err := svc.CreateSecurityGroup(&ec2.CreateSecurityGroupInput{  
    GroupName:    aws.String(*namePtr),  
    Description:  aws.String(*descPtr),  
    VpcId:        aws.String(*vpcIDPtr),  
})  
if err != nil {  
    if aerr, ok := err.(awserr.Error); ok {  
        switch aerr.Code() {  
            case "InvalidVpcID.NotFound":  
                exitErrorf("Unable to find VPC with ID %q.", *vpcIDPtr)  
            case "InvalidGroup.Duplicate":  
                exitErrorf("Security group %q already exists.", *namePtr)  
        }  
    }  
    exitErrorf("Unable to create security group %q, %v", *namePtr, err)  
}  
  
fmt.Printf("Created security group %s with VPC %s.\n",  
    aws.StringValue(createRes.GroupId), *vpcIDPtr)
```

Add permissions to the security group.

```
_, err = svc.AuthorizeSecurityGroupIngress(&ec2.AuthorizeSecurityGroupIngressInput{  
    GroupName: aws.String(*namePtr),  
    IpPermissions: []*ec2.IpPermission{  
        // Can use setters to simplify setting multiple values without the  
        // needing to use aws.String or associated helper utilities.  
        (&ec2.IpPermission{}).  
            SetIpProtocol("tcp").  
            SetFromPort(80).  
            SetToPort(80).  
            SetIpRanges([]*ec2.IpRange{  
                {CidrIp: aws.String("0.0.0.0/0")},  
            }  
        ),  
        (&ec2.IpPermission{}).  
            SetIpProtocol("tcp").  
            SetFromPort(22).  
            SetToPort(22).  
            SetIpRanges([]*ec2.IpRange{  
                (&ec2.IpRange{}).  
            }  
        ),  
    },  
})
```

```
        SetCidrIp("0.0.0.0/0"),
    )),
    },
})
if err != nil {
    exitErrorf("Unable to set security group %q ingress, %v", *namePtr, err)
}

fmt.Println("Successfully set security group ingress")
```

The following utility function is used by this example.

```
exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

See the [complete example](#) on GitHub.

Deleting a Security Group

You can delete an Amazon EC2 security group in code. To do this, you use the [DeleteSecurityGroup](#) method.

This example deletes a security group with the given group ID.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"
    "path/filepath"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awsserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

Get the group ID that is passed in to the routine.

```
func main() {
    if len(os.Args) != 2 {
        exitErrorf("Security Group ID required\nUsage: %s group_id",
            filepath.Base(os.Args[0]))
    }
    groupID := os.Args[1]
```

Create a session.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)
```

Then delete the security group with the group ID that is passed in.

```
_, err = svc.DeleteSecurityGroup(&ec2.DeleteSecurityGroupInput{
```

```
        GroupId: aws.String(groupID),
    })
    if err != nil {
        if aerr, ok := err.(awserr.Error); ok {
            switch aerr.Code() {
            case "InvalidGroupId.Malformed":
                fallthrough
            case "InvalidGroup.NotFound":
                exitErrorrf("%s.", aerr.Message())
            }
        }
        exitErrorrf("Unable to get descriptions for security groups, %v.", err)
    }

    fmt.Printf("Successfully delete security group %q.\n", groupID)
}
```

This example uses the following utility function.

```
func exitErrorrf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

See the [complete example](#) on GitHub.

Using Elastic IP Addresses in Amazon EC2

These Go examples show you how to:

- Describe Amazon EC2 instance IP addresses
- Allocate addresses to Amazon EC2 instances
- Release Amazon EC2 instance IP addresses

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

An Elastic IP address is a static IP address designed for dynamic cloud computing that is associated with your AWS account. It is a public IP address, reachable from the Internet. If your instance doesn't have a public IP address, you can associate an Elastic IP address with the instance to enable communication with the Internet.

In this example, you use a series of Go routines to perform several Amazon EC2 operations involving Elastic IP addresses. The routines use the AWS SDK for Go to manage Elastic IP addresses by using these methods of the Amazon EC2 client class:

- [DescribeAddresses](#)
- [AllocateAddress](#)
- [AssociateAddress](#)
- [ReleaseAddress](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.

- You are familiar with Elastic IP addresses in Amazon EC2. To learn more, see [Elastic IP Addresses](#) in the Amazon EC2 User Guide for Linux Instances or [Elastic IP Addresses](#) in the Amazon EC2 User Guide for Windows Instances.

Describe Instance IP Addresses

Create a new Go file named `ec2_describe_addresses.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

Get the Address Descriptions

This routine prints out the Elastic IP Addresses for the account's VPC. Initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials`, and create a new EC2 service client.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create an EC2 service client.
    svc := ec2.New(sess)
```

Make the API request to EC2 filtering for the addresses in the account's VPC.

```
    result, err := svc.DescribeAddresses(&ec2.DescribeAddressesInput{
        Filters: []*ec2.Filter{
            {
                Name:    aws.String("domain"),
                Values: aws.StringSlice([]string{"vpc"}),
            },
        },
    })
    if err != nil {
        exitErrorf("Unable to elastic IP address, %v", err)
    }

    // Printout the IP addresses if there are any.
    if len(result.Addresses) == 0 {
        fmt.Printf("No elastic IPs for %s region\n", *svc.Config.Region)
    } else {
        fmt.Println("Elastic IPs")
        for _, addr := range result.Addresses {
            fmt.Println(" ", fmtAddress(addr))
        }
    }
}
```

The `fmtAddress` and `exitErrorf` functions are utility functions used in the example.

```
func fmtAddress(addr *ec2.Address) string {
    out := fmt.Sprintf("IP: %s, allocation id: %s",
        aws.StringValue(addr.PublicIp), aws.StringValue(addr.AllocationId))
    if addr.InstanceId != nil {
        out += fmt.Sprintf(", instance-id: %s", *addr.InstanceId)
    }
    return out
}

func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

See the [complete example](#) on GitHub.

Allocate Addresses to Instances

Create a new Go file named `ec2_allocate_address.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"
    "path/filepath"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

This routine attempts to allocate a VPC Elastic IP address for the current region. The IP address requires and will be associated with the instance ID that is passed in.

```
func main() {
    if len(os.Args) != 2 {
        exitErrorf("instance ID required\nUsage: %s instance_id",
            filepath.Base(os.Args[0]))
    }
    instanceID := os.Args[1]
```

You will need to initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials`, and create a new Amazon EC2 service client.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create an EC2 service client.
svc := ec2.New(sess)
```

Call `AllocateAddress`, passing in `"vpc"` as the `Domain` value.

```
allocRes, err := svc.AllocateAddress(&ec2.AllocateAddressInput{
```



```
        Domain: aws.String("vpc"),
    })
    if err != nil {
        exitErrorf("Unable to allocate IP address, %v", err)
    }
}
```

Call [AssociateAddress](#) to associate the new Elastic IP address with an existing Amazon EC2 instance, and print out the results.

```
    assocRes, err := svc.AssociateAddress(&ec2.AssociateAddressInput{
        AllocationId: allocRes.AllocationId,
        InstanceId:   aws.String(instanceID),
    })
    if err != nil {
        exitErrorf("Unable to associate IP address with %s, %v",
            instanceID, err)
    }

    fmt.Printf("Successfully allocated %s with instance %s.\n\tallocation id: %s,
association id: %s\n",
        *allocRes.PublicIp, instanceID, *allocRes.AllocationId, *assocRes.AssociationId)
}
```

This example also uses the `exitErrorf` utility function.

```
func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

See the [complete example](#) on GitHub.

Release Instance IP Addresses

This routine releases an Elastic IP address allocation ID. If the address is associated with an Amazon EC2 instance, the association is removed.

Create a new Go file named `ec2_release_address.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"
    "path/filepath"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awsserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ec2"
)
```

The routine requires that the user pass in the allocation ID of the Elastic IP address.

```
func main() {
    if len(os.Args) != 2 {
```

```
        exitErrorrf("allocation ID required\nUsage: %s allocation_id",
            filepath.Base(os.Args[0]))
    }
    allocationID := os.Args[1]
```

Initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials`, and create a new EC2 service client.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create an EC2 service client.
svc := ec2.New(sess)
```

Attempt to release the Elastic IP address by using the allocation ID.

```
_ , err = svc.ReleaseAddress(&ec2.ReleaseAddressInput{
    AllocationId: aws.String(allocationID),
})
if err != nil {
    if aerr, ok := err.(awserr.Error); ok && aerr.Code() ==
        "InvalidAllocationID.NotFound" {
        exitErrorrf("Allocation ID %s does not exist", allocationID)
    }
    exitErrorrf("Unable to release IP address for allocation %s, %v",
        allocationID, err)
}

fmt.Printf("Successfully released allocation ID %s\n", allocationID)
}
```

This example uses the `fmtAddress` and `exitErrorrf` utility functions.

```
func fmtAddress(addr *ec2.Address) string {
    out := fmt.Sprintf("IP: %s, allocation id: %s",
        aws.StringValue(addr.PublicIp), aws.StringValue(addr.AllocationId))
    if addr.InstanceId != nil {
        out += fmt.Sprintf(", instance-id: %s", *addr.InstanceId)
    }
    return out
}

func exitErrorrf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

See the [complete example](#) on GitHub.

Amazon S3 Glacier Examples Using the AWS SDK for Go

Amazon S3 Glacier is a secure, durable, and extremely low-cost cloud storage service for data archiving and long-term backup. The AWS SDK for Go examples can integrate Amazon S3 Glacier into your applications. The examples assume you have already set up and configured the SDK (that is, you've

imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

The Scenario

Amazon S3 Glacier is a secure cloud storage service for data archiving and long-term backup. The service is optimized for infrequently accessed data where a retrieval time of several hours is suitable. These examples show you how to create a vault and upload an archive with Go. The methods used include:

- [CreateVault](#)
- [UploadArchive](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with the Amazon S3 Glacier data model. To learn more, see [Amazon Glacier Data Model](#) in the Amazon S3 Glacier Developer Guide.

Create a Vault

The following example uses the Amazon S3 Glacier [CreateVault](#) operation to create a vault named `YOUR_VAULT_NAME`.

```
rt (
"log"

"github.com/aws/aws-sdk-go/aws"
"github.com/aws/aws-sdk-go/aws/session"
"github.com/aws/aws-sdk-go/service/glacier"

main() {
// Initialize a session that the SDK uses to load
// credentials from the shared credentials file ~/.aws/credentials
// and configuration from the shared configuration file ~/.aws/config.
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create Glacier client in default region
svc := glacier.New(sess)

// start snippet
_, err := svc.CreateVault(&glacier.CreateVaultInput{
    VaultName: aws.String("YOUR_VAULT_NAME"),
})
if err != nil {
    log.Println(err)
    return
}

log.Println("Created vault!")
// end snippet
}
```

Upload an Archive

The following example assumes you have a vault named `YOUR_VAULT_NAME`. It uses the Amazon S3 Glacier [UploadArchive](#) operation to upload a single reader object as an entire archive. The AWS SDK for Go automatically computes the tree hash checksum for the data to be uploaded.

```
rt (
    "bytes"
    "log"

    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/glacier"

    main() {
        // Initialize a session that the SDK uses to load
        // credentials from the shared credentials file ~/.aws/credentials
        // and configuration from the shared configuration file ~/.aws/config.
        sess := session.Must(session.NewSessionWithOptions(session.Options{
            SharedConfigState: session.SharedConfigEnable,
        }))

        // Create Glacier client in default region
        svc := glacier.New(sess)

        // start snippet
        vaultName := "YOUR_VAULT_NAME"

        result, err := svc.UploadArchive(&glacier.UploadArchiveInput{
            VaultName: &vaultName,
            Body:      bytes.NewReader(make([]byte, 2*1024*1024)), // 2 MB buffer
        })
        if err != nil {
            log.Println("Error uploading archive.", err)
            return
        }

        log.Println("Uploaded to archive", *result.ArchiveId)
        // end snippet
    }
}
```

IAM Examples Using the AWS SDK for Go

AWS Identity and Access Management (IAM) is a web service that enables AWS customers to manage users and user permissions in AWS. The service is targeted at organizations with multiple users or systems in the cloud that use AWS products. With IAM, you can centrally manage users, security credentials such as access keys, and permissions that control which AWS resources users can access.

The examples assume you have already set up and configured the SDK (that is, you've imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Managing IAM Users \(p. 95\)](#)
- [Managing IAM Access Keys \(p. 102\)](#)
- [Managing IAM Account Aliases \(p. 106\)](#)
- [Working with IAM Policies \(p. 108\)](#)
- [Working with IAM Server Certificates \(p. 114\)](#)

Managing IAM Users

This Go example shows you how to create, update, view, and delete IAM users. You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

In this example, you use a series of Go routines to manage users in IAM. The routines use the AWS SDK for Go IAM client methods that follow:

- [CreateUser](#)
- [ListUsers](#)
- [UpdateUser](#)
- [GetUser](#)
- [DeleteUser](#)
- [GetAccountAuthorizationDetails](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with IAM users. To learn more, see [IAM Users](#) in the IAM User Guide.

Create a New IAM User

This code creates a new IAM user.

Create a new Go file named `iam_createuser.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awsserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
```

The code takes the new user name as an argument, and then calls `GetUser` with the user name.

```
// go run iam_createuser.go <username>
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
```

```
)

// Create a IAM service client.
svc := iam.New(sess)

_, err = svc.GetUser(&iam.GetUserInput{
    Username: &os.Args[1],
```

If you receive a `NoSuchEntity` error, call `CreateUser` because the user doesn't exist.

```
    if awserr, ok := err.(awserr.Error); ok && awserr.Code() ==
iam.ErrCodeNoSuchEntityException {
        result, err := svc.CreateUser(&iam.CreateUserInput{
            Username: &os.Args[1],
        })

        if err != nil {
            fmt.Println("CreateUser Error", err)
            return
        }

        fmt.Println("Success", result)
    } else {
        fmt.Println("GetUser Error", err)
    }
}
```

List IAM Users in Your Account

You can get a list of the users in your account and print the list to the console.

Create a new Go file named `iam_listusers.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a new IAM client.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create a IAM service client.
    svc := iam.New(sess)
```

Call `ListUsers` and print the results.

```
    result, err := svc.ListUsers(&iam.ListUsersInput{
        MaxItems: aws.Int64(10),
    })
```

```
    if err != nil {
        fmt.Println("Error", err)
        return
    }

    for i, user := range result.Users {
        if user == nil {
            continue
        }
        fmt.Printf("%d user %s created %v\n", i, *user.UserName, user.CreateDate)
    }
}
```

Update a User's Name

In this example, you change the name of an IAM user to a new value.

Create a new Go file named `iam_updateuser.go`. You must import the relevant Go and `|sdk-go|` packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a new IAM client.

```
// go run iam_updateuser.go <current username> <new username>
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create a IAM service client.
```

Call `UpdateUser`, passing in the original user name and the new name, and print the results.

```
result, err := svc.UpdateUser(&iam.UpdateUserInput{
    UserName:    &os.Args[1],
    NewUserName: &os.Args[2],
})

if err != nil {
    fmt.Println("Error", err)
    return
}

fmt.Println("Success", result)
```

Delete an IAM User

In this example, you delete an IAM user.

Create a new Go file named `iam_deleteuser.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "fmt"  
    "os"  
  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/awserr"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/iam"  
)
```

Set up a new IAM client.

```
sess, err := session.NewSession(&aws.Config{  
    Region: aws.String("us-west-2")},  
)  
svc := iam.New(sess)
```

Call `DeleteUser`, passing in the user name, and print the results. If the user doesn't exist, display an error.

```
_, err = svc.DeleteUser(&iam.DeleteUserInput{  
    UserName: &os.Args[1],  
})  
  
// If the user does not exist than we will log an error.  
if awserr, ok := err.(awserr.Error); ok && awserr.Code() ==  
iam.ErrCodeNoSuchEntityException {  
    fmt.Printf("User %s does not exist\n", os.Args[1])  
    return  
} else if err != nil {  
    fmt.Println("Error", err)  
    return  
}  
  
fmt.Printf("User %s has been deleted\n", os.Args[1])
```

List the IAM Users who have Administrator Privileges

In this example, you list the IAM users who have administrator privileges (a policy or attached policy of the user or a group to which the user belongs has the name **AdministratorAccess**).

Create a new Go file named `IamGetAdmins.go`. Import the following packages.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/iam"  
  
    "fmt"  
    "os"  
)
```

Create a method to determine whether a user has a policy that has administrator privileges.

```
func UserPolicyHasAdmin(user *iam.UserDetail, admin string) bool {
```



```
    for _, policy := range user.UserPolicyList {
        if *policy.PolicyName == admin {
            return true
        }
    }

    return false
}
```

Create a method to determine whether a user has an attached policy that has administrator privileges.

```
func AttachedUserPolicyHasAdmin(user *iam.UserDetail, admin string) bool {
    for _, policy := range user.AttachedManagedPolicies {
        if *policy.PolicyName == admin {
            return true
        }
    }

    return false
}
```

Create a method that determines whether a group has a policy that has administrator privileges.

```
func GroupPolicyHasAdmin(svc *iam.IAM, group *iam.Group, admin string) bool {
    input := &iam.ListGroupPoliciesInput{
        GroupName: group.GroupName,
    }

    result, err := svc.ListGroupPolicies(input)
    if err != nil {
        fmt.Println("Got error calling ListGroupPolicies for group", group.GroupName)
    }

    // Wade through policies
    for _, policyName := range result.PolicyNames {
        if
            *policyName == admin {
                return true
            }
    }

    return false
}
```

Create a method that determines whether a group has an attached policy that has administrator privileges.

```
func AttachedGroupPolicyHasAdmin(svc *iam.IAM, group *iam.Group, admin string) bool {
    input := &iam.ListAttachedGroupPoliciesInput{GroupName: group.GroupName}
    result, err := svc.ListAttachedGroupPolicies(input)
    if err != nil {
        fmt.Println("Got error getting attached group policies:")
        fmt.Println(err.Error())
        os.Exit(1)
    }

    for _, policy := range result.AttachedPolicies {
        if *policy.PolicyName == admin {
            return true
        }
    }
}
```

```
    return false
}
```

Create a method that determines whether any group to which the user belongs has administrator privileges.

```
func UsersGroupsHaveAdmin(svc *iam.IAM, user *iam.UserDetail, admin string) bool {
    input := &iam.ListGroupsForUserInput{UserName: user.UserName}
    result, err := svc.ListGroupsForUser(input)
    if err != nil {
        fmt.Println("Got error getting groups for user:")
        fmt.Println(err.Error())
        os.Exit(1)
    }

    for _, group := range result.Groups {
        groupPolicyHasAdmin := GroupPolicyHasAdmin(svc, group, admin)

        if groupPolicyHasAdmin {
            return true
        }

        attachedGroupPolicyHasAdmin := AttachedGroupPolicyHasAdmin(svc, group, admin)

        if attachedGroupPolicyHasAdmin {
            return true
        }
    }

    return false
}
```

Create a method that determines whether a user has administrator privileges.

```
func IsUserAdmin(svc *iam.IAM, user *iam.UserDetail, admin string) bool {
    // Check policy, attached policy, and groups (policy and attached policy)
    policyHasAdmin := UserPolicyHasAdmin(user, admin)
    if policyHasAdmin {
        return true
    }

    attachedPolicyHasAdmin := AttachedUserPolicyHasAdmin(user, admin)
    if attachedPolicyHasAdmin {
        return true
    }

    userGroupsHaveAdmin := UsersGroupsHaveAdmin(svc, user, admin)
    if userGroupsHaveAdmin {
        return true
    }

    return false
}
```

Create a main method with an IAM client in us-west-2. Create variables to keep track of how many users we have and how many of those have administrator privileges.

```
func main() {
    sess, err := session.NewSession()
    if err != nil {
        fmt.Println("Got error creating new session")
        fmt.Println(err.Error())
    }
}
```

```
        os.Exit(1)
    }

    svc := iam.New(sess, &aws.Config{Region: aws.String("us-west-2")})

    numUsers := 0
    numAdmins := 0
```

Create the input for and call `GetAccountAuthorizationDetails`. If there is an error, print an error message and quit.

```
user := "User"
input := &iam.GetAccountAuthorizationDetailsInput{Filter: []*string{&user}}
resp, err := svc.GetAccountAuthorizationDetails(input)
if err != nil {
    fmt.Println("Got error getting account details")
    fmt.Println(err.Error())
    os.Exit(1)
}
```

Loop through the users. If a user has administrator privileges, print their name and increment the number of users who have administrator privileges.

```
adminName := "AdministratorAccess"

// Wade through resulting users
for _, user := range resp.UserDetailList {
    numUsers += 1

    isAdmin := IsUserAdmin(svc, user, adminName)

    if isAdmin {
        fmt.Println(*user.UserName)
        numAdmins += 1
    }
}
```

If we did not get all of the users in the first call to `GetAccountAuthorizationDetails`, loop through the next set of users and determine which of those have administrator privileges.

```
// Wade through resulting users
for _, user := range resp.UserDetailList {
    numUsers += 1

    isAdmin := IsUserAdmin(svc, user, adminName)

    if isAdmin {
        fmt.Println(*user.UserName)
        numAdmins += 1
    }
}
```

Finally, display the number of users who have administrator access.

```
fmt.Println("")
fmt.Println("Found", numAdmins, "admin(s) out of", numUsers, "user(s).")
```

See the [complete example](#) on GitHub.

Managing IAM Access Keys

This Go example shows you how to create, modify, view, or rotate IAM access keys. You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

Users need their own access keys to make programmatic calls to the AWS SDK for Go. To fill this need, you can create, modify, view, or rotate access keys (access key IDs and secret access keys) for IAM users. By default, when you create an access key its status is Active, which means the user can use the access key for API calls.

In this example, you use a series of Go routines to manage access keys in IAM. The routines use the AWS SDK for Go IAM client methods that follow:

- [CreateAccessKey](#)
- [ListAccessKeys](#)
- [GetAccessKeyLastUsed](#)
- [UpdateAccessKey](#)
- [DeleteAccessKey](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with IAM access keys. To learn more, see [Managing Access Keys for IAM Users](#) in the IAM User Guide.

Create a New IAM Access Key

This code creates a new IAM access key for the IAM user named `IAM_USER_NAME`.

Create a new Go file named `iam_createaccesskey.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up the session.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create a IAM service client.
    svc := iam.New(sess)
```

Call `CreateAccessKey` and print the results.

```
result, err := svc.CreateAccessKey(&iam.CreateAccessKeyInput{
    UserName: aws.String("IAM_USER_NAME"),
})

if err != nil {
    fmt.Println("Error", err)
    return
}

fmt.Println("Success", *result.AccessKey)
}
```

List a User's Access Keys

In this example, you get a list of the access keys for a user and print the list to the console.

Create a new Go file named `iam_listaccesskeys.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a new IAM client.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create a IAM service client.
    svc := iam.New(sess)
}
```

Call `ListAccessKeys` and print the results.

```
result, err := svc.ListAccessKeys(&iam.ListAccessKeysInput{
    MaxItems: aws.Int64(5),
    UserName: aws.String("IAM_USER_NAME"),
})

if err != nil {
    fmt.Println("Error", err)
    return
}

fmt.Println("Success", result)
}
```

Get the Last Use for an Access Key

In this example, you find out when an access key was last used.

Create a new Go file named `iam_accesskeylastused.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a new IAM client.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create a IAM service client.
    svc := iam.New(sess)
```

Call `GetAccessKeyLastUsed`, passing in the access key ID, and print the results.

```
    result, err := svc.GetAccessKeyLastUsed(&iam.GetAccessKeyLastUsedInput{
        AccessKeyId: aws.String("ACCESS_KEY_ID"),
    })

    if err != nil {
        fmt.Println("Error", err)
        return
    }

    fmt.Println("Success", *result.AccessKeyLastUsed)
}
```

Update Access Key Status

In this example, you delete an IAM user.

Create a new Go file with the name `iam_updateaccesskey.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a new IAM client.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
```

```
    Region: aws.String("us-west-2")),  
  )  
  
  // Create a IAM service client.  
  svc := iam.New(sess)
```

Call `UpdateAccessKey`, passing in the access key ID, status (making it active in this case), and user name.

```
_, err = svc.UpdateAccessKey(&iam.UpdateAccessKeyInput{  
    AccessKeyId: aws.String("ACCESS_KEY_ID"),  
    Status:      aws.String(iam.StatusTypeActive),  
    UserName:    aws.String("USER_NAME"),  
})  
  
if err != nil {  
    fmt.Println("Error", err)  
    return  
}  
  
fmt.Println("Access Key updated")  
}
```

Delete an Access Key

In this example, you delete an access key.

Create a new Go file named `iam_deleteaccesskey.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main  
  
import (  
    "fmt"  
  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/iam"  
)
```

Set up a new IAM client.

```
func main() {  
    sess, err := session.NewSession(&aws.Config{  
        Region: aws.String("us-west-2")},  
    )  
  
    // Create a IAM service client.  
    svc := iam.New(sess)
```

Call `DeleteAccessKey`, passing in the access key ID and user name.

```
result, err := svc.DeleteAccessKey(&iam.DeleteAccessKeyInput{  
    AccessKeyId: aws.String("ACCESS_KEY_ID"),  
    UserName:    aws.String("USER_NAME"),  
})  
  
if err != nil {  
    fmt.Println("Error", err)
```

```
        return
    }

    fmt.Println("Success", result)
}
```

Managing IAM Account Aliases

This Go example shows you how to create, list, and delete IAM account aliases. You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

You can use a series of Go routines to manage aliases in IAM. The routines use the AWS SDK for Go IAM client methods that follow:

- [CreateAccountAlias](#)
- [ListAccountAliases](#)
- [DeleteAccountAlias](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with IAM account aliases. To learn more, see [Your AWS Account ID and Its Alias](#) in the IAM User Guide.

Create a New IAM Account Alias

This code creates a new IAM user.

Create a new Go file named `iam_createaccountalias.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a session and an IAM client.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create a IAM service client.
    svc := iam.New(sess)

    _, err = svc.CreateAccountAlias(&iam.CreateAccountAliasInput{
        AccountAlias: &os.Args[1],
    })
}
```



```
}}
```

The code takes the new alias as an argument, and then calls `CreateAccountAlias` with the alias name.

```
_, err = svc.CreateAccountAlias(&iam.CreateAccountAliasInput{
    AccountAlias: &os.Args[1],
})

if err != nil {
    fmt.Println("Error", err)
    return
}

fmt.Printf("Account alias %s has been created\n", os.Args[1])
```

List IAM Account Aliases

This code lists the aliases for your IAM account.

Create a new Go file named `iam_listaccountaliases.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a session and an IAM client.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create a IAM service client.
    svc := iam.New(sess)
```

The code calls `ListAccountAliases`, specifying to return a maximum of 10 items.

```
result, err := svc.ListAccountAliases(&iam.ListAccountAliasesInput{
    MaxItems: aws.Int64(10),
})

if err != nil {
    fmt.Println("Error", err)
    return
}

for i, alias := range result.AccountAliases {
    if alias == nil {
        continue
    }
    fmt.Printf("Alias %d: %s\n", i, *alias)
}
```

```
}
```

Delete an IAM Account Alias

This code deletes a specified IAM account alias.

Create a new Go file with the name `iam_deleteaccountalias.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a session and an IAM client.

```
// go run iam_deleteaccountalias.go <alias>
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create a IAM service client.
```

The code calls `ListAccountAliases`, specifying to return a maximum of 10 items.

```
_ , err = svc.DeleteAccountAlias(&iam.DeleteAccountAliasInput{
    AccountAlias: &os.Args[1],
})

if err != nil {
    fmt.Println("Error", err)
    return
}

fmt.Printf("Alias %s has been deleted\n", os.Args[1])
```

Working with IAM Policies

This Go example shows you how to create, get, attach, and detach IAM policies. You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

You grant permissions to a user by creating a policy, which is a document that lists the actions that a user can perform and the resources those actions can affect. Any actions or resources that are not explicitly allowed are denied by default. Policies can be created and attached to users, groups of users, roles assumed by users, and resources.

In this example, you use a series of Go routines to manage policies in IAM. The routines use the AWS SDK for Go IAM client methods that follow:

- [CreatePolicy](#)
- [GetPolicy](#)
- [ListAttachedRolePolicies](#)
- [AttachRolePolicy](#)
- [DetachRolePolicy](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with IAM policies. To learn more, see [Overview of Access Management: Permissions and Policies](#) in the IAM User Guide.

Create an IAM Policy

This code creates a new IAM Policy. Create a new Go file named `iam_createpolicy.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "encoding/json"
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Define two structs. The first is the definition of the policies to upload to IAM.

```
type PolicyDocument struct {
    Version    string
    Statement []StatementEntry
}
```

The second dictates what this policy will allow or disallow.

```
type StatementEntry struct {
    Effect    string
    Action    []string
    Resource  string
}
```

Set up the session and IAM client.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create a IAM service client.
    svc := iam.New(sess)
```

Build the policy document using the structures defined earlier.

```
policy := PolicyDocument{
    Version: "2012-10-17",
    Statement: []StatementEntry{
        StatementEntry{
            Effect: "Allow",
            Action: []string{
                "logs:CreateLogGroup", // Allow for creating log groups
            },
            Resource: "RESOURCE ARN FOR logs:*",
        },
        StatementEntry{
            Effect: "Allow",
            // Allows for DeleteItem, GetItem, PutItem, Scan, and UpdateItem
            Action: []string{
                "dynamodb:DeleteItem",
                "dynamodb:GetItem",
                "dynamodb:PutItem",
                "dynamodb:Scan",
                "dynamodb:UpdateItem",
            },
            Resource: "RESOURCE ARN FOR dynamodb:*",
        },
    },
}
```

Marshal the policy to JSON and pass to `CreatePolicy`.

```
b, err := json.Marshal(&policy)
if err != nil {
    fmt.Println("Error marshaling policy", err)
    return
}

result, err := svc.CreatePolicy(&iam.CreatePolicyInput{
    PolicyDocument: aws.String(string(b)),
    PolicyName:     aws.String("myDynamodbPolicy"),
})

if err != nil {
    fmt.Println("Error", err)
    return
}

fmt.Println("New policy", result)
}
```

Get an IAM Policy

In this example, you retrieve an existing policy from IAM. Create a new Go file named `iam_getpolicy.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
```

```
"github.com/aws/aws-sdk-go/aws/session"
"github.com/aws/aws-sdk-go/service/iam"
```

Set up a new IAM client.

```
// go run iam_getpolicy.go
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create a IAM service client.
```

Call `GetPolicy`, passing in the ARN for the policy (which is hard coded in this example), and print the results.

```
// Create a IAM service client.
svc := iam.New(sess)

arn := "arn:aws:iam::aws:policy/AWSLambdaExecute"
result, err := svc.GetPolicy(&iam.GetPolicyInput{
    PolicyArn: &arn,
})

if err != nil {
    fmt.Println("Error", err)
    return
}

fmt.Printf("%s - %s\n", arn, *result.Policy.Description)
```

Attach a Managed Role Policy

In this example, you attach an IAM managed role policy. Create a new Go file named `iam_attachuserpolicy.go`. You'll call the `ListAttachedRolePolicies` method of the IAM service object, which returns an array of managed policies.

Then, you'll check the array members to see if the policy you want to attach to the role is already attached. If the policy isn't attached, you'll call the `AttachRolePolicy` method to attach it.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
```

Set up a new IAM client.

```
// go run iam_attachuserpolicy.go <role name>
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)
```

```
// Create a IAM service client.
```

Declare variables to hold the name and ARN of the policy.

```
var pageErr error
policyName := "AmazonDynamoDBFullAccess"
```

Paginate through all the role policies. If your role exists on any role policy, you set the `pageErr` and return `false`, stopping the pagination.

```
// pagination.
err = svc.ListAttachedRolePoliciesPages(
    &iam.ListAttachedRolePoliciesInput{
        RoleName: &os.Args[1],
    },
    func(page *iam.ListAttachedRolePoliciesOutput, lastPage bool) bool {
        if page != nil && len(page.AttachedPolicies) > 0 {
            for _, policy := range page.AttachedPolicies {
                if *policy.PolicyName == policyName {
                    pageErr = fmt.Errorf("%s is already attached to this role",
policyName)
                    return false
                }
            }
            // We should keep paginating because we did not find our role
            return true
        }
        return false
    },
    ),
```

If your role policy is not attached already, call `AttachRolePolicy`.

```
if pageErr != nil {
    fmt.Println("Error", pageErr)
    return
}

if err != nil {
    fmt.Println("Error", err)
    return
}

_, err = svc.AttachRolePolicy(&iam.AttachRolePolicyInput{
    PolicyArn: &policyArn,
    RoleName:  &os.Args[1],
})

if err != nil {
    fmt.Println("Unable to attach role policy to role")
    return
}
fmt.Println("Role attached successfully")
```

Detach a Managed Role Policy

In this example, you detach a role policy. Once again, you call the `ListAttachedRolePolicies` method of the IAM service object, which returns an array of managed policies.

Then, check the array members to see if the policy you want to detach from the role is attached. If the policy is attached, call the `DetachRolePolicy` method to detach it.

Create a new Go file named `iam_detachuserpolicy.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a new IAM client.

```
// go run iam_detachuserpolicy.go <role name>
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create a IAM service client.
```

Declare variables to hold the name and ARN of the policy.

```
foundPolicy := false
policyName := "AmazonDynamoDBFullAccess"
```

Paginate through all the role policies. If the role exists on any role policy, you stop iterating and detach the role.

```
// policy we will stop iterating to detach the role.
err = svc.ListAttachedRolePoliciesPages(
    &iam.ListAttachedRolePoliciesInput{
        RoleName: &os.Args[1],
    },
    func(page *iam.ListAttachedRolePoliciesOutput, lastPage bool) bool {
        if page != nil && len(page.AttachedPolicies) > 0 {
            for _, policy := range page.AttachedPolicies {
                if *policy.PolicyName == policyName {
                    foundPolicy = true
                    return false
                }
            }
            return true
        }
        return false
    },
)

if err != nil {
    fmt.Println("Error", err)
    return
}

if !foundPolicy {
```

```
    fmt.Println("Policy was not attached to role")
    return
}

_, err = svc.DetachRolePolicy(&iam.DetachRolePolicyInput{
    PolicyArn: &policyArn,
    RoleName:  &os.Args[1],
})

if err != nil {
    fmt.Println("Unable to detach role policy to role")
    return
}
fmt.Println("Role detached successfully")
```

Working with IAM Server Certificates

This Go example shows you how to carry out basic tasks for managing server certificate HTTPS connections with the AWS SDK for Go.

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

To enable HTTPS connections to your website or application on AWS, you need an SSL/TLS server certificate. To use a certificate that you obtained from an external provider with your website or application on AWS, you must upload the certificate to IAM or import it into AWS Certificate Manager.

In this example, you use a series of Go routines to manage policies in IAM. The routines use the AWS SDK for Go IAM client methods that follow:

- [ListServerCertificates](#)
- [GetServerCertificate](#)
- [UpdateServerCertificate](#)
- [DeleteServerCertificate](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with server certificates. To learn more, see [Working with Server Certificates](#) in the IAM User Guide.

List Your Server Certificates

This code lists your certificates.

Create a new Go file named `iam_listservercerts.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
// go run iam_listservercerts.go
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
```



```
)  
  
// Create a IAM service client.
```

Call `ListServerCertificates` and print the details.

```
result, err := svc.ListServerCertificates(nil)  
if err != nil {  
    fmt.Println("Error", err)  
    return  
}  
  
for i, metadata := range result.ServerCertificateMetadataList {  
    if metadata == nil {  
        continue  
    }  
  
    fmt.Printf("Metadata %d: %v\n", i, metadata)  
}
```

Get a Server Certificate

In this example, you retrieve an existing server certificate.

Create a new Go file named `iam_getservercert.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main  
  
import (  
    "fmt"  
  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/iam"  
)
```

Set up a new IAM client.

```
func main() {  
    sess, err := session.NewSession(&aws.Config{  
        Region: aws.String("us-west-2")},  
    )  
  
    // Create a IAM service client.  
    svc := iam.New(sess)
```

Call `GetServerCertificate`, passing the name of the certificate, and print the results.

```
result, err := svc.GetServerCertificate(&iam.GetServerCertificateInput{  
    ServerCertificateName: aws.String("CERTIFICATE_NAME"),  
})  
if err != nil {  
    fmt.Println("Error", err)  
    return  
}  
  
fmt.Println("ServerCertificate:", result)
```

```
}
```

Update a Server Certificate

In this example, you update an existing server certificate.

Create a new Go file named `iam_updateservercert.go`. You call the `UpdateServerCertificate` method of the IAM service object to change the name of the certificate.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/iam"
)
```

Set up a new IAM client.

```
func main() {
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create a IAM service client.
    svc := iam.New(sess)
```

Update the certificate name.

```
_, err = svc.UpdateServerCertificate(&iam.UpdateServerCertificateInput{
    ServerCertificateName:  aws.String("CERTIFICATE_NAME"),
    NewServerCertificateName: aws.String("NEW_CERTIFICATE_NAME"),
})
if err != nil {
    fmt.Println("Error", err)
    return
}

fmt.Println("Server certificate updated")
}
```

Delete a Server Certificate

In this example, you delete an existing server certificate.

Create a new Go file named `iam_deleteservercert.go`. You call the `DeleteServerCertificate` method of the IAM service object to change the name of the certificate.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
package main

import (
    "fmt"
```

```
"github.com/aws/aws-sdk-go/aws"  
"github.com/aws/aws-sdk-go/aws/session"  
"github.com/aws/aws-sdk-go/service/iam"  
)
```

Set up a new IAM client.

```
func main() {  
    sess, err := session.NewSession(&aws.Config{  
        Region: aws.String("us-west-2")},  
    )  
  
    // Create a IAM service client.  
    svc := iam.New(sess)
```

Call the method to delete the certificate, specifying the name of certificate.

```
_ , err = svc.DeleteServerCertificate(&iam.DeleteServerCertificateInput{  
    ServerCertificateName: aws.String("CERTIFICATE_NAME"),  
})  
if err != nil {  
    fmt.Println("Error", err)  
    return  
}  
  
    fmt.Println("Server certificate deleted")  
}
```

AWS Key Management Service Examples Using the AWS SDK for Go

You can use the following examples to access AWS Key Management Service (AWS KMS) using the AWS SDK for Go. For more information about AWS KMS, see the [Amazon KMS documentation](#). For reference information about the AWS KMS client, see the [New](#) function.

Examples

Topics

- [Creating a CMK in AWS Key Management Service \(p. 117\)](#)
- [Encrypting Data with AWS Key Management Service \(p. 118\)](#)
- [Decrypting a Data Blob in AWS Key Management Service \(p. 119\)](#)
- [Re-encrypting a Data Blob in AWS Key Management Service \(p. 120\)](#)

Creating a CMK in AWS Key Management Service

The following example uses the AWS SDK for Go [CreateKey](#) method, which implements the [CreateKey](#) operation, to create a customer master key (CMK). Since the example only encrypts a small amount of data, a CMK is fine for our purposes. For larger amounts of data, use the CMK to encrypt a data encryption key (DEK).

```
import (
```

```
"github.com/aws/aws-sdk-go/aws"
"github.com/aws/aws-sdk-go/aws/session"
"github.com/aws/aws-sdk-go/service/kms"

"fmt"
"os"
)

// Create an AWS KMS key (KMS key)
// Since we are only encrypting small amounts of data (4 KiB or less) directly,
// a KMS key is fine for our purposes.
// For larger amounts of data,
// use the KMS key to encrypt a data encryption key (DEK).

func main() {
    // Initialize a session in us-west-2 that the SDK will use to load
    // credentials from the shared credentials file ~/.aws/credentials.
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create KMS service client
    svc := kms.New(sess)

    // Create the key
    result, err := svc.CreateKey(&kms.CreateKeyInput{
        Tags: []*kms.Tag{
            {
                TagKey:   aws.String("CreatedBy"),
                TagValue: aws.String("ExampleUser"),
            },
        },
    })

    if err != nil {
        fmt.Println("Got error creating key: ", err)
        os.Exit(1)
    }

    fmt.Println(*result.KeyMetadata.KeyId)
}
```

Choose Copy to save the code locally. See the [complete example](#) on GitHub.

Encrypting Data with AWS Key Management Service

The following example uses the AWS SDK for Go [Encrypt](#) method, which implements the [Encrypt](#) operation, to encrypt the string "1234567890". The example displays a readable version of the resulting encrypted blob.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/kms"

    "fmt"
    "os"
)

func main() {
    // Initialize a session in us-west-2 that the SDK will use to load
    // credentials from the shared credentials file ~/.aws/credentials.
    sess, err := session.NewSession(&aws.Config{
```

```
    Region: aws.String("us-west-2")),
)

// Create KMS service client
svc := kms.New(sess)

// Encrypt data key
//
// Replace the fictitious key ARN with a valid key ID

keyId := "arn:aws:kms:us-west-2:111122223333:key/1234abcd-12ab-34cd-56ef-1234567890ab"

text := "1234567890"

// Encrypt the data
result, err := svc.Encrypt(&kms.EncryptInput{
    KeyId: aws.String(keyId),
    Plaintext: []byte(text),
})

if err != nil {
    fmt.Println("Got error encrypting data: ", err)
    os.Exit(1)
}

fmt.Println("Blob (base-64 byte array):")
fmt.Println(result.CiphertextBlob)
}
```

Choose Copy to save the code locally. See the [complete example](#) on GitHub.

Decrypting a Data Blob in AWS Key Management Service

The following example uses the AWS SDK for Go [Decrypt](#) method, which implements the [Decrypt](#) operation, to decrypt the provided string and emits the result.

```
import (
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/kms"

    "fmt"
    "os"
)

func main() {
    // Initialize a session that the SDK uses to load
    // credentials from the shared credentials file ~/.aws/credentials
    // and configuration from the shared configuration file ~/.aws/config.
    sess := session.Must(session.NewSessionWithOptions(session.Options{
        SharedConfigState: session.SharedConfigEnable,
    }))

    // Create KMS service client
    svc := kms.New(sess)

    // Encrypted data
    blob := []byte("1234567890")

    // Decrypt the data
    result, err := svc.Decrypt(&kms.DecryptInput{CiphertextBlob: blob})
}
```

```
if err != nil {
    fmt.Println("Got error decrypting data: ", err)
    os.Exit(1)
}

blob_string := string(result.Plaintext)

fmt.Println(blob_string)
```

Choose Copy to save the code locally. See the [complete example](#) on GitHub.

Re-encrypting a Data Blob in AWS Key Management Service

The following example uses the AWS SDK for Go `ReEncrypt` method, which implements the `ReEncrypt` operation, to decrypt encrypted data and then immediately re-encrypt data under a new customer master key (CMK). The operations are performed entirely on the server side within AWS KMS, so they never expose your plaintext outside of AWS KMS. The example displays a readable version of the resulting re-encrypted blob.

```
import (
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/kms"

    "fmt"
    "os"
)

func main() {
    // Initialize a session that the SDK uses to load
    // credentials from the shared credentials file ~/.aws/credentials
    // and configuration from the shared configuration file ~/.aws/config.
    sess := session.Must(session.NewSessionWithOptions(session.Options{
        SharedConfigState: session.SharedConfigEnable,
    }))

    // Create KMS service client
    svc := kms.New(sess)

    // Encrypt data key
    //
    // Replace the fictitious key ARN with a valid key ID

    keyId := "arn:aws:kms:us-west-2:111122223333:key/1234abcd-12ab-34cd-56ef-1234567890ab"

    // Encrypted data
    blob := []byte("1234567890")

    // Re-encrypt the data key
    result, err := svc.ReEncrypt(&kms.ReEncryptInput{CiphertextBlob: blob,
        DestinationKeyId: &keyId})

    if err != nil {
        fmt.Println("Got error re-encrypting data: ", err)
        os.Exit(1)
    }

    fmt.Println("Blob (base-64 byte array):")
    fmt.Println(result.CiphertextBlob)
```

Choose Copy to save the code locally. See the [complete example](#) on GitHub.

AWS Lambda Examples Using the AWS SDK for Go

AWS Lambda (Lambda) is a zero-administration compute platform for backend web developers that runs your code for you in the AWS Cloud, and provides you with a fine-grained pricing structure. You can use the following examples to access AWS Lambda (Lambda) using the AWS SDK for Go. For more information about Lambda, see the [Lambda documentation](#).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Displaying Information about All Lambda Functions \(p. 121\)](#)
- [Creating a Lambda Function \(p. 122\)](#)
- [Running a Lambda Function \(p. 123\)](#)
- [Configuring a Lambda Function to Receive Notifications \(p. 125\)](#)

Displaying Information about All Lambda Functions

First import the packages we use in this example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/lambda"  
  
    "fmt"  
    "os"  
)
```

Next, create the session and Lambda client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
svc := lambda.New(sess, &aws.Config{Region: aws.String("us-west-2")})
```

Next, call `ListFunctions` and exit if there is an error.

```
result, err := svc.ListFunctions(nil)  
if err != nil {  
    fmt.Println("Cannot list functions")  
    os.Exit(0)  
}
```

Finally, display the names and descriptions of the Lambda functions.

```
fmt.Println("Functions:")  
  
for _, f := range result.Functions {  
    fmt.Println("Name:      " + aws.StringValue(f.FunctionName))  
    fmt.Println("Description: " + aws.StringValue(f.Description))  
    fmt.Println("")  
}
```

See the [complete example](#) on GitHub.

Creating a Lambda Function

The following example creates the Lambda function `functionName` in the `us-west-2` region using the following values:

- Role ARN: `resourceArn`. In most cases, you need to attach only the `AWSLambdaExecute` managed policy to the policy for this role.
- Function entry point: `handler`
- Runtime: `runtime`
- Zip file: `zipFileName + .zip`
- Bucket: `bucketName`
- Key: `zipFileName`

The first step is to import the packages we use in the example.

```
import (  
    "flag"  
    "fmt"  
    "io/ioutil"  
  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/lambda"  
)
```

Get the zip file name, bucket name, function name, handler, ARN, and runtime values from the command line. If any are missing, print an error message and quit.

```
zipFile := flag.String("z", "", "The name of the ZIP file, without the .zip extension.")  
bucket := flag.String("b", "", "the name of bucket to which the ZIP file is uploaded.")  
function := flag.String("f", "", "The name of the Lambda function.")  
handler := flag.String("h", "main", "The name of the package.class handling the call.")  
roleARN := flag.String("a", "", "The ARN of the role that calls the function.")  
runtime := flag.String("r", "go1.x", "The runtime for the function.")  
  
flag.Parse()  
  
if *zipFile == "" || *bucket == "" || *function == "" || *handler == "" || *roleARN == ""  
    || *runtime == "" {  
    fmt.Println("You must supply a zip file name, bucket name, function name, handler  
    (package) name, role ARN, and runtime value.")  
    return  
}
```

Create the session and Lambda client and get the contents of the zip file. If you cannot read the zip file contents, print an error message and quit.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))
```

Next, create the structures for the input argument to the `CreateFunction` function.

```
createCode := &lambda.FunctionCode{
```



```
//      S3Bucket:      bucket,  
//      S3Key:         zipFile,  
//      S3ObjectVersion: aws.String("1"),  
ZipFile: contents,  
}  
  
createArgs := &lambda.CreateFunctionInput{  
    Code:      createCode,  
    FunctionName: function,  
    Handler:   handler,  
    Role:      role,  
    Runtime:   runtime,  
}
```

Finally, call `CreateFunction` and display a message with the result of the call.

```
result, err := svc.CreateFunction(createArgs)
```

See the [complete example](#) on GitHub.

Running a Lambda Function

The following example runs the Lambda function `MyGetItemsFunction` in the `us-west-2` region. This Node.js function returns a list of items from a database. The input JSON looks like the following.

```
{  
  "SortBy": "name|time",  
  "SortOrder": "ascending|descending",  
  "Number": 50  
}
```

Where:

- `SortBy` is the criteria for sorting the results. Our example uses `time`, which means the returned items are sorted in the order in which they were added to the database.
- `SortOrder` is the order of sorting. Our example uses `descending`, which means the most-recent item is last in the list.
- `Number` is the maximum number of items to retrieve (the default is 50). Our example uses 10, which means get the 10 most-recent items.

The output JSON looks like the following when the function succeeds and two items are returned.

```
{  
  "statusCode": 200,  
  "body": {  
    "result": "success",  
    "error": ""  
    "data": [  
      {  
        "item": "item1"  
      },  
      {  
        "item": "item2"  
      }  
    ]  
  }  
}
```

Where:

- `statusCode`– An HTTP status code; 200 means the call was successful.
- `body`– The body of the returned JSON.
- `result`– The result of the call, either success or failure.
- `error`– An error message if `result` is failure; otherwise, an empty string.
- `data`– The returned results if `result` is success; otherwise, nil.
- `item`– An item from the list of results.

The first step is to import the packages we use.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/lambda"  
  
    "encoding/json"  
    "fmt"  
    "os"  
    "strconv"  
)
```

Next create session and Lambda client we use to invoke the Lambda function.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
client := lambda.New(sess, &aws.Config{Region: aws.String("us-west-2")})
```

Next, create the request and payload, and call `MyGetItemsFunction`. If there is an error, display a message and quit.

```
request := getItemsRequest("time", "descending", 10)  
  
payload, err := json.Marshal(request)  
if err != nil {  
    fmt.Println("Error marshalling MyGetItemsFunction request")  
    os.Exit(0)  
}  
  
result, err := client.Invoke(&lambda.InvokeInput{FunctionName:  
    aws.String("MyGetItemsFunction"), Payload: payload})  
if err != nil {  
    fmt.Println("Error calling MyGetItemsFunction")  
    os.Exit(0)  
}
```

Finally, parse the response, and if successful, print out the items.

```
var resp getItemsResponse  
  
err = json.Unmarshal(result.Payload, &resp)  
if err != nil {  
    fmt.Println("Error unmarshalling MyGetItemsFunction response")  
    os.Exit(0)  
}
```

```
// If the status code is NOT 200, the call failed
if resp.StatusCode != 200 {
    fmt.Println("Error getting items, StatusCode: " + strconv.Itoa(resp.StatusCode))
    os.Exit(0)
}

// If the result is failure, we got an error
if resp.Body.Result == "failure" {
    fmt.Println("Failed to get items")
    os.Exit(0)
}

// Print out items
if len(resp.Body.Data) > 0 {
    for i := range resp.Body.Data {
        fmt.Println(resp.Body.Data[i].Item)
    }
} else {
    fmt.Println("There were no items")
}
}
```

See the [complete example](#) on GitHub.

Note

The [complete example](#) includes the structures for marshaling the JSON request and unmarshaling the JSON response.

Configuring a Lambda Function to Receive Notifications

The following example configures the Lambda function `functionName` to accept notifications from the resource with the ARN `sourceArn`.

Import the packages we use.

```
import (
    "flag"
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/lambda"
)
```

Get the name of the function and ARN of the entity invoking the function. If either is missing, print an error message and quit.

```
functionPtr := flag.String("f", "", "The name of the Lambda function")
sourcePtr := flag.String("a", "", "The ARN of the entity invoking the function")
flag.Parse()

if *functionPtr == "" || *sourcePtr == "" {
    fmt.Println("You must supply the name of the function and of the entity invoking the function")
    flag.PrintDefaults()
    os.Exit(1)
}
```

Create the session and Lambda client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

svc := lambda.New(sess)
```

Create the structure for the input argument to the `AddPermission` function.

```
permArgs := &lambda.AddPermissionInput{
    Action:      aws.String("lambda:InvokeFunction"),
    FunctionName: functionPtr,
    Principal:   aws.String("s3.amazonaws.com"),
    SourceArn:   sourcePtr,
    StatementId: aws.String("lambda_s3_notification"),
}
```

Finally, call `AddPermission` and display a message with the result of the call.

```
result, err := svc.AddPermission(permArgs)
if err != nil {
    fmt.Println("Cannot configure function for notifications")
    os.Exit(0)
}

fmt.Println(result)
```

See the [complete example](#) on GitHub.

Amazon Polly Examples Using the AWS SDK for Go

Amazon Polly is a cloud service that converts text into lifelike speech. The AWS SDK for Go examples can integrate Amazon Polly into your applications. The examples assume you have already set up and configured the SDK (that is, you've imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Getting a List of Voices \(p. 126\)](#)
- [Getting a List of Lexicons \(p. 127\)](#)
- [Synthesizing Speech \(p. 128\)](#)

Getting a List of Voices

This example uses the [DescribeVoices](#) operation to get the list of voices in the `us-west-2` region.

Choose Copy to save the code locally.

Create the file `pollyDescribeVoices.go`. Import the packages used in the example.

```
import (
```

```
"github.com/aws/aws-sdk-go/aws"  
"github.com/aws/aws-sdk-go/aws/session"  
"github.com/aws/aws-sdk-go/service/polly"  
  
"fmt"  
"os"  
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create an Amazon Polly client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
svc := polly.New(sess)
```

Create the input for and call `DescribeVoices`.

```
input := &polly.DescribeVoicesInput{LanguageCode: aws.String("en-US")}  
resp, err := svc.DescribeVoices(input)
```

Display the name and gender of the voices.

```
for _, v := range resp.Voices {  
    fmt.Println("Name: " + *v.Name)  
    fmt.Println("Gender: " + *v.Gender)  
    fmt.Println("")  
}
```

See the [complete example](#) on GitHub.

Getting a List of Lexicons

This example uses the [ListLexicons](#) operation to get the list of lexicons in the `us-west-2` region.

Choose Copy to save the code locally.

Create the file `pollyListLexicons.go`. Import the packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/polly"  
  
    "fmt"  
    "os"  
)
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create an Amazon Polly client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))
```

```
svc := polly.New(sess)
```

Call `ListLexicons` and display the name, alphabet, and language code of each lexicon.

```
resp, err := svc.ListLexicons(nil)

for _, l := range resp.Lexicons {
    fmt.Println(*l.Name)
    fmt.Println("  Alphabet: " + *l.Attributes.Alphabet)
    fmt.Println("  Language: " + *l.Attributes.LanguageCode)
    fmt.Println("")
}
```

See the [complete example](#) on GitHub.

Synthesizing Speech

This example uses the [SynthesizeSpeech](#) operation to get the text from a file and produce an MP3 file containing the synthesized speech.

Choose Copy to save the code locally.

Create the file *pollySynthesizeSpeech.go*. Import the packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/polly"

    "fmt"
    "os"
    "strings"
    "io"
    "io/ioutil"
)
```

Get the name of the text file from the command line.

```
if len(os.Args) != 2 {
    fmt.Println("You must supply an alarm name")
    os.Exit(1)
}

fileName := os.Args[1]
```

Open the text file and read the contents as a string.

```
contents, err := ioutil.ReadFile(fileName)
s := string(contents[:])
```

Initialize a session that the SDK will use to load credentials from the shared credentials file `~/.aws/credentials`, load your configuration from the shared configuration file `~/.aws/config`, and create an Amazon Polly client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

```
svc := polly.New(sess)
```

Create the input for and call `SynthesizeSpeech`.

```
input := &polly.SynthesizeSpeechInput{OutputFormat: aws.String("mp3"), Text: aws.String(s),  
    VoiceId: aws.String("Joanna")}  
  
output, err := svc.SynthesizeSpeech(input)
```

Save the resulting synthesized speech as an MP3 file.

```
names := strings.Split(fileName, ".")  
name := names[0]  
mp3File := name + ".mp3"  
  
outFile, err := os.Create(mp3File)  
defer outFile.Close()
```

Note

The resulting MP3 file is in the MPEG-2 format.

See the [complete example](#) on GitHub.

Amazon S3 Examples Using the AWS SDK for Go

Amazon Simple Storage Service (Amazon S3) is storage for the internet. The AWS SDK for Go examples can integrate Amazon S3 into your applications. The examples assume you have already set up and configured the SDK (that is, you've imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Performing Basic Amazon S3 Bucket Operations \(p. 129\)](#)
- [Creating Pre-Signed URLs for Amazon S3 Buckets \(p. 142\)](#)
- [Using an Amazon S3 Bucket as a Static Web Host \(p. 144\)](#)
- [Working with Amazon S3 CORS Permissions \(p. 148\)](#)
- [Working with Amazon S3 Bucket Policies \(p. 150\)](#)
- [Working with Amazon S3 Bucket ACLs \(p. 153\)](#)
- [Encrypting Amazon S3 Bucket Items \(p. 161\)](#)

Performing Basic Amazon S3 Bucket Operations

These AWS SDK for Go examples show you how to perform the following operations on Amazon S3 buckets and bucket items:

- List the buckets in your account
- Create a bucket
- List the items in a bucket
- Upload a file to a bucket

- Download a bucket item
- Copy a bucket item to another bucket
- Delete a bucket item
- Delete all the items in a bucket
- Restore a bucket item
- Delete a bucket
- List the users with administrator privileges

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

In these examples, a series of Go routines are used to perform operations on your Amazon S3 buckets. The routines use the AWS SDK for Go to perform Amazon S3 bucket operations using the following methods of the Amazon S3 client class, unless otherwise noted:

- [ListBuckets](#)
- [CreateBucket](#)
- [ListObjects](#)
- [Upload](#) (from the `s3manager.NewUploader` class)
- [Download](#) (from the `s3manager.NewDownloader` class)
- [CopyObject](#)
- [DeleteObject](#)
- [DeleteObjects](#)
- [RestoreObject](#)
- [DeleteBucket](#)

Prerequisites

- You have [set up](#) (p. 2) and [configured](#) (p. 4) the AWS SDK for Go.
- You are familiar with buckets. To learn more, see [Working with Amazon S3 Buckets](#) in the Amazon S3 Developer Guide.

List Buckets

The [ListBuckets](#) function lists the buckets in your account.

The following example lists the buckets in your account. There are no command line arguments.

Create the file `s3_list_buckets.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/s3"  
    "fmt"  
    "os"  
)
```


Create a function we use to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `~/.aws/credentials`, and create a new Amazon S3 service client.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create S3 service client
svc := s3.New(sess)
```

Call `ListBuckets`. Passing `nil` means no filters are applied to the returned list. If an error occurs, call `exitErrorf`. If no error occurs, loop through the buckets, printing the name and creation date of each bucket.

```
result, err := svc.ListBuckets(nil)
if err != nil {
    exitErrorf("Unable to list buckets, %v", err)
}

fmt.Println("Buckets:")

for _, b := range result.Buckets {
    fmt.Printf("* %s created on %s\n",
        aws.StringValue(b.Name), aws.TimeValue(b.CreationDate))
}
```

See the [complete example](#) on GitHub.

Create a Bucket

The `CreateBucket` function creates a bucket in your account.

The following example creates a bucket with the name specified as a command line argument. You must specify a globally unique name for the bucket.

Create the file `s3_create_bucket.go`. Import the following Go and AWS SDK for Go packages.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "fmt"
    "os"
)
```

Create a function we use to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

```
}
```

The program requires one argument, the name of the bucket to create.

```
if len(os.Args) != 2 {  
    exitErrorrf("Bucket name missing!\nUsage: %s bucket_name", os.Args[0])  
}  
  
bucket := os.Args[1]
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `~/.aws/credentials`, and create a new S3 service client.

```
sess, err := session.NewSession(&aws.Config{  
    Region: aws.String("us-west-2")},  
)  
  
// Create S3 service client  
svc := s3.New(sess)
```

Call `CreateBucket`, passing in the bucket name defined previously. If an error occurs, call `exitErrorrf`. If there are no errors, wait for a notification that the bucket was created.

```
_, err = svc.CreateBucket(&s3.CreateBucketInput{  
    Bucket: aws.String(bucket),  
})  
if err != nil {  
    exitErrorrf("Unable to create bucket %q, %v", bucket, err)  
}  
  
// Wait until bucket is created before finishing  
fmt.Printf("Waiting for bucket %q to be created...\n", bucket)  
  
err = svc.WaitUntilBucketExists(&s3.HeadBucketInput{  
    Bucket: aws.String(bucket),  
})
```

If the `WaitUntilBucketExists` call returns an error, call `exitErrorrf`. If there are no errors, notify the user of success.

```
if err != nil {  
    exitErrorrf("Error occurred while waiting for bucket to be created, %v", bucket)  
}  
  
fmt.Printf("Bucket %q successfully created\n", bucket)
```

See the [complete example](#) on GitHub.

List Bucket Items

The `ListObjects` function lists the items in a bucket.

The following example lists the items in the bucket with the name specified as a command line argument.

Create the file `s3_list_objects.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/s3"  
    "fmt"  
    "os"  
)
```

Create a function we use to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {  
    fmt.Fprintf(os.Stderr, msg+"\n", args...)  
    os.Exit(1)  
}
```

The program requires one command line argument, the name of the bucket.

```
if len(os.Args) != 2 {  
    exitErrorf("Bucket name required\nUsage: %s bucket_name",  
        os.Args[0])  
}  
  
bucket := os.Args[1]
```

Initialize the session that the SDK uses to load credentials from the shared credentials file
`<problematic>*</problematic>`
`~/aws/credentials`, and create a new Amazon S3 service client.

```
sess, err := session.NewSession(&aws.Config{  
    Region: aws.String("us-west-2")},  
)  
  
// Create S3 service client  
svc := s3.New(sess)
```

Call [ListObjects](#), passing in the name of the bucket. If an error occurs, call `exitErrorf`. If no error occurs, loop through the items, printing the name, last modified date, size, and storage class of each item.

```
resp, err := svc.ListObjectsV2(&s3.ListObjectsV2Input{Bucket: aws.String(bucket)})  
if err != nil {  
    exitErrorf("Unable to list items in bucket %q, %v", bucket, err)  
}  
  
for _, item := range resp.Contents {  
    fmt.Println("Name:      ", *item.Key)  
    fmt.Println("Last modified:", *item.LastModified)  
    fmt.Println("Size:         ", *item.Size)  
    fmt.Println("Storage class:", *item.StorageClass)  
    fmt.Println("")  
}
```

See the [complete example](#) on GitHub.

Upload a File to a Bucket

The [Upload](#) function uploads an object to a bucket.

The following example uploads a file to a bucket with the names specified as command line arguments.

Create the file `s3_upload_object.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/s3/s3manager"  
    "fmt"  
    "os"  
)
```

Create a function we use to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {  
    fmt.Fprintf(os.Stderr, msg+"\n", args...)  
    os.Exit(1)  
}
```

Get the bucket and file name from the command line arguments, open the file, and defer the file closing until we are done with it. If an error occurs, call `exitErrorF`.

```
if len(os.Args) != 3 {  
    exitErrorf("bucket and file name required\nUsage: %s bucket_name filename",  
        os.Args[0])  
}  
  
bucket := os.Args[1]  
filename := os.Args[2]  
  
file, err := os.Open(filename)  
if err != nil {  
    exitErrorf("Unable to open file %q, %v", err)  
}  
  
defer file.Close()
```

Initialize the session that the SDK uses to load credentials from the shared credentials file
<problematic>*</problematic>
~/aws/credentials, and create a `NewUploader` object.

```
sess, err := session.NewSession(&aws.Config{  
    Region: aws.String("us-west-2")},  
)  
  
// Setup the S3 Upload Manager. Also see the SDK doc for the Upload Manager  
// for more information on configuring part size, and concurrency.  
//  
// http://docs.aws.amazon.com/sdk-for-go/api/service/s3/s3manager/#NewUploader  
uploader := s3manager.NewUploader(sess)
```

Upload the file to the bucket. If an error occurs, call `exitErrorF`. Otherwise, notify the user that the upload succeeded.

```
_, err = uploader.Upload(&s3manager.UploadInput{  
    Bucket: aws.String(bucket),  
    Key: aws.String(filename),  
    Body: file,
```

```
    })
    if err != nil {
        // Print the error and exit.
        exitErrorrf("Unable to upload %q to %q, %v", filename, bucket, err)
    }

    fmt.Printf("Successfully uploaded %q to %q\n", filename, bucket)
```

See the [complete example](#) on GitHub.

Download a File from a Bucket

The [Download](#) function downloads an object from a bucket.

The following example downloads an item from a bucket with the names specified as command line arguments.

Create the file `s3_download_object.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "github.com/aws/aws-sdk-go/service/s3/s3manager"

    "fmt"
    "os"
)
```

Create a function we use to display errors and exit.

```
func exitErrorrf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

Get the bucket and file name from the command line arguments. If there aren't two arguments, call `exitErrorrf`. Otherwise, create the file and defer file closing until we are done downloading. If an error occurs while creating the file, call `exitErrorrf`.

```
if len(os.Args) != 3 {
    exitErrorrf("Bucket and item names required\nUsage: %s bucket_name item_name",
        os.Args[0])
}

bucket := os.Args[1]
item := os.Args[2]
```

Initialize the session in us-west-2 that the SDK uses to load credentials from the shared credentials file `~/.aws/credentials`, and create a `NewDownloader` object.

```
sess, _ := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

downloader := s3manager.NewDownloader(sess)
```

Download the item from the bucket. If an error occurs, call `exitErrorrf`. Otherwise, notify the user that the download succeeded.

```
numBytes, err := downloader.Download(file,
    &s3.GetObjectInput{
        Bucket: aws.String(bucket),
        Key:    aws.String(item),
    })
if err != nil {
    exitErrorrf("Unable to download item %q, %v", item, err)
}

fmt.Println("Downloaded", file.Name(), numBytes, "bytes")
```

See the [complete example](#) on GitHub.

Copy an Item from one Bucket to Another

The `CopyObject` function copies an object from one bucket to another.

The following example copies an item from one bucket to another with the names specified as command line arguments.

Create the file `s3_copy_object.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "fmt"
    "net/url"
    "os"
```

Create a function we use to display errors and exit.

```
}

func exitErrorrf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
}
```

Get the names of the bucket containing the item, the item to copy, and the name of the bucket to which the item is copied. If there aren't four command line arguments, call `exitErrorrf`.

```
main() {
if len(os.Args) != 4 {
    exitErrorrf("Bucket, item, and other bucket names required\nUsage: go run s3_copy_object\nbucket item other-bucket")
}

bucket := os.Args[1]
item := os.Args[2]
other := os.Args[3]
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `~/.aws/credentials`, and create a new Amazon S3 service client.

```
// credentials from the shared credentials file ~/.aws/credentials.
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create S3 service client
```

Call [CopyObject](#), with the names of the bucket containing the item, the item to copy, and the name of the bucket to which the item is copied. If an error occurs, call `exitErrorf`. If no error occurs, wait for the item to be copied.

```
// Copy the item
_, err = svc.CopyObject(&s3.CopyObjectInput{Bucket: aws.String(other),
    CopySource: aws.String(url.PathEscape(source)), Key: aws.String(item)})
if err != nil {
    exitErrorf("Unable to copy item from bucket %q to bucket %q, %v", bucket, other, err)
}
```

If the `WaitUntilObjectExists` call returns an error, call `exitErrorf`. Otherwise, notify the user that the copy succeeded.

```
// Wait to see if the item got copied
err = svc.WaitUntilObjectExists(&s3.HeadObjectInput{Bucket: aws.String(other), Key:
    aws.String(item)})
if err != nil {
    exitErrorf("Error occurred while waiting for item %q to be copied to bucket %q, %v",
        bucket, item, other, err)
}
```

See the [complete example](#) on GitHub.

Delete an Item in a Bucket

The [DeleteObject](#) function deletes an object from a bucket.

The following example deletes an item from a bucket with the names specified as command line arguments.

Create the file `s3_delete_object.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "fmt"
    "os"
)
```

Create a function we use to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

Get the name of the bucket and object to delete.

```
if len(os.Args) != 3 {
    exitErrorf("Bucket and object name required\nUsage: %s bucket_name object_name",
        os.Args[0])
}

bucket := os.Args[1]
obj := os.Args[2]
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `~/.aws/credentials`, and create a new Amazon S3 service client.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create S3 service client
svc := s3.New(sess)
```

Call `DeleteObject`, passing in the names of the bucket and object to delete. If an error occurs, call `exitErrorf`. If no error occurs, wait until the object is deleted.

```
_, err = svc.DeleteObject(&s3.DeleteObjectInput{Bucket: aws.String(bucket), Key:
    aws.String(obj)})
if err != nil {
    exitErrorf("Unable to delete object %q from bucket %q, %v", obj, bucket, err)
}

err = svc.WaitUntilObjectNotExists(&s3.HeadObjectInput{
    Bucket: aws.String(bucket),
    Key:    aws.String(obj),
})
```

If `WaitUntilObjectNotExists` returns an error, call `exitErrorf`. Otherwise, inform the user that the object was successfully deleted.

```
fmt.Printf("Object %q successfully deleted\n", obj)
```

See the [complete example](#) on GitHub.

Delete All the Items in a Bucket

The `DeleteObjects` function deletes objects from a bucket.

The following example deletes all the items from a bucket with the bucket name specified as a command line argument.

Create the file `s3_delete_objects.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "github.com/aws/aws-sdk-go/service/s3/s3manager"

    "fmt"
```



```
    "os"  
)
```

Create a function we use to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {  
    fmt.Fprintf(os.Stderr, msg+"\n", args...)  
    os.Exit(1)  
}
```

Get the name of the bucket.

```
if len(os.Args) != 2 {  
    exitErrorf("Bucket name required\nUsage: %s BUCKET", os.Args[0])  
}  
  
bucket := os.Args[1]
```

Initialize the session that the SDK uses to load credentials from the shared credentials file
<problematic>*</problematic>
~/aws/credentials, and create a new Amazon S3 service client.

```
sess, _ := session.NewSession(&aws.Config{  
    Region: aws.String("us-west-2")},  
)  
svc := s3.New(sess)
```

Create a list iterator to iterate through the list of bucket objects, deleting each object. If an error occurs, call `exitErrorf`.

```
iter := s3manager.NewDeleteListIterator(svc, &s3.ListObjectsInput{  
    Bucket: aws.String(bucket),  
})  
  
if err := s3manager.NewBatchDeleteWithClient(svc).Delete(aws.BackgroundContext(), iter);  
err != nil {  
    exitErrorf("Unable to delete objects from bucket %q, %v", bucket, err)  
}
```

Once all of the items in the bucket have been deleted, inform the user that the objects were deleted.

```
fmt.Printf("Deleted object(s) from bucket: %s", bucket)
```

See the [complete example](#) on GitHub.

Restore a Bucket Item

The `RestoreObject` function restores an item in a bucket.

The following example restores the items in a bucket with the names specified as command line arguments.

Create the file `s3_restore_object.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
```

```
"github.com/aws/aws-sdk-go/aws"  
"github.com/aws/aws-sdk-go/aws/session"  
"github.com/aws/aws-sdk-go/service/s3"  
"fmt"  
"os"  
)
```

Create a function we use to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {  
    fmt.Fprintf(os.Stderr, msg+"\n", args...)  
    os.Exit(1)  
}
```

The program requires two arguments, the names of the bucket and object to restore.

```
if len(os.Args) != 3 {  
    exitErrorf("Bucket name and object name required\nUsage: %s bucket_name object_name",  
        os.Args[0])  
}  
  
bucket := os.Args[1]  
obj := os.Args[2]
```

Initialize the session that the SDK uses to load credentials from the shared credentials file
<problematic>*</problematic>
~/aws/credentials, and create a new Amazon S3 service client.

```
sess, err := session.NewSession(&aws.Config{  
    Region: aws.String("us-west-2")},  
)  
  
// Create S3 service client  
svc := s3.New(sess)
```

Call [RestoreObject](#), passing in the bucket and object names and the number of days to temporarily restore. If an error occurs, call `exitErrorf`. Otherwise, inform the user that the bucket should be restored in the next four hours or so.

```
_, err = svc.RestoreObject(&s3.RestoreObjectInput{Bucket: aws.String(bucket), Key:  
    aws.String(obj), RestoreRequest: &s3.RestoreRequest{Days: aws.Int64(30)}})  
if err != nil {  
    exitErrorf("Could not restore %s in bucket %s, %v", obj, bucket, err)  
}  
  
fmt.Printf("%q should be restored to %q in about 4 hours\n", obj, bucket)
```

See the [complete example](#) on GitHub.

Delete a Bucket

The [DeleteBucket](#) function deletes a bucket.

The following example deletes the bucket with the name specified as a command line argument.

Create the file `s3_delete_bucket.go`. Import the following Go and AWS SDK for Go packages.

```
import (
```

```
"github.com/aws/aws-sdk-go/aws"  
"github.com/aws/aws-sdk-go/aws/session"  
"github.com/aws/aws-sdk-go/service/s3"  
"fmt"  
"os"  
)
```

Create a function we use to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {  
    fmt.Fprintf(os.Stderr, msg+"\n", args...)  
    os.Exit(1)  
}
```

The program requires one argument, the name of the bucket to delete. If the argument is not supplied, call `exitErrorf`.

```
if len(os.Args) != 2 {  
    exitErrorf("bucket name required\nUsage: %s bucket_name", os.Args[0])  
}  
  
bucket := os.Args[1]
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `<problematic>*</problematic>` `~/aws/credentials`, and create a new S3 service client.

```
sess, err := session.NewSession(&aws.Config{  
    Region: aws.String("us-west-2")},  
)  
  
// Create S3 service client  
svc := s3.New(sess)
```

Call `DeleteBucket`, passing in the bucket name. If an error occurs, call `exitErrorf`. If there are no errors, wait for a notification that the bucket was deleted.

```
_, err = svc.DeleteBucket(&s3.DeleteBucketInput{  
    Bucket: aws.String(bucket),  
})  
if err != nil {  
    exitErrorf("Unable to delete bucket %q, %v", bucket, err)  
}  
  
// Wait until bucket is deleted before finishing  
fmt.Printf("Waiting for bucket %q to be deleted...\n", bucket)  
  
err = svc.WaitUntilBucketNotExists(&s3.HeadBucketInput{  
    Bucket: aws.String(bucket),  
})
```

If `WaitUntilBucketNotExists` returns an error, call `exitErrorf`. Otherwise, inform the user that the bucket was successfully deleted.

```
if err != nil {  
    exitErrorf("Error occurred while waiting for bucket to be deleted, %v", bucket)  
}
```

```
fmt.Printf("Bucket %q successfully deleted\n", bucket)
```

See the [complete example](#) on GitHub.

Creating Pre-Signed URLs for Amazon S3 Buckets

This Go example shows you how to obtain a pre-signed URL for an Amazon S3 bucket. You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

In this example, a series of Go routines are used to obtain a pre-signed URL for an Amazon S3 bucket using either `GetObject` or a `PUT` operation. A pre-signed URL allows you to grant temporary access to users who don't have permission to directly run AWS operations in your account. A pre-signed URL is signed with your credentials and can be used by any user.

- [Presign](#)

Prerequisites

- You have [set up](#) (p. 2) and [configured](#) (p. 4) the SDK.
- You are familiar with pre-signed URLs. To learn more, see [Uploading Objects Using Pre-Signed URLs](#) in the Amazon S3 Developer Guide.

Generate a Pre-Signed URL for a `GetObject` Operation

To generate a pre-signed URL, use the [Presign](#) method on the `request` object. You must set an expiration value because the AWS SDK for Go doesn't set one by default.

The following example generates a pre-signed URL that enables you to temporarily share a file without making it public. Anyone with access to the URL can view the file.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "log"
    "time"
)

// Downloads an item from an S3 Bucket
//
// Usage:
// go run s3_download.go
func main() {
    // Initialize a session in us-west-2 that the SDK will use to load
    // credentials from the shared credentials file ~/.aws/credentials.
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create S3 service client
    svc := s3.New(sess)

    req, _ := svc.GetObjectRequest(&s3.GetObjectInput{
```

```
        Bucket: aws.String("myBucket"),
        Key:     aws.String("myKey"),
    })
    urlStr, err := req.Presign(15 * time.Minute)

    if err != nil {
        log.Println("Failed to sign request", err)
    }

    log.Println("The URL is", urlStr)
}
```

If the SDK has not retrieved your credentials before calling `Presign`, it will get them to generate the pre-signed URL.

Generate a Pre-Signed URL for an Amazon S3 PUT Operation with a Specific Payload

You can generate a pre-signed URL for a PUT operation that checks whether users upload the correct content. When the SDK pre-signs a request, it computes the checksum of the request body and generates an MD5 checksum that is included in the pre-signed URL. Users must upload the same content that produces the same MD5 checksum generated by the SDK; otherwise, the operation fails. This is not the Content-MD5, but the signature. To enforce Content-MD5, simply add the header to the request.

The following example adds a `Body` field to generate a pre-signed PUT operation that requires a specific payload to be uploaded by users.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "log"
    "strings"
    "time"
)

func main() {
    // Initialize a session in us-west-2 that the SDK will use to load
    // credentials from the shared credentials file ~/.aws/credentials.
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create S3 service client
    svc := s3.New(sess)

    req, _ := svc.PutObjectRequest(&s3.PutObjectInput{
        Bucket: aws.String("myBucket"),
        Key:     aws.String("myKey"),
        Body:    strings.NewReader("EXPECTED CONTENTS"),
    })
    str, err := req.Presign(15 * time.Minute)

    log.Println("The URL is:", str, " err:", err)
}
```

If you omit the `Body` field, users can write any contents to the given object.

The following example shows the enforcing of Content-MD5.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "encoding/base64"
    "fmt"
    "crypto/md5"
    "strings"
    "time"
    "net/http"
)

// Downloads an item from an S3 Bucket in the region configured in the shared config
// or AWS_REGION environment variable.
//
// Usage:
//   go run s3_download.go
func main() {
    h := md5.New()
    content := strings.NewReader("")
    content.WriteTo(h)

    // Initialize a session in us-west-2 that the SDK will use to load
    // credentials from the shared credentials file ~/.aws/credentials.
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create S3 service client
    svc := s3.New(sess)

    resp, _ := svc.PutObjectRequest(&s3.PutObjectInput{
        Bucket: aws.String("testBucket"),
        Key:     aws.String("testKey"),
    })

    md5s := base64.StdEncoding.EncodeToString(h.Sum(nil))
    resp.HTTPRequest.Header.Set("Content-MD5", md5s)

    url, err := resp.Presign(15 * time.Minute)
    if err != nil {
        fmt.Println("error presigning request", err)
        return
    }

    req, err := http.NewRequest("PUT", url, strings.NewReader(""))
    req.Header.Set("Content-MD5", md5s)
    if err != nil {
        fmt.Println("error creating request", url)
        return
    }

    defClient, err := http.DefaultClient.Do(req)
    fmt.Println(defClient, err)
}
```

Using an Amazon S3 Bucket as a Static Web Host

This AWS SDK for Go example shows you how to configure an Amazon S3 bucket to act as a static web host. You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

In this example, you use a series of Go routines to configure any of your buckets to act as a static web host. The routines use the AWS SDK for Go to configure a selected Amazon S3 bucket using these methods of the Amazon S3 client class:

- `GetBucketWebsite`
- `PutBucketWebsite`
- `DeleteBucketWebsite`

For more information about using an Amazon S3 bucket as a static web host, see [Hosting a Static Website on Amazon S3](#) in the Amazon S3 Developer Guide.

Prerequisites

- You have [set up \(p. 2\)](#), and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with hosting static websites on Amazon S3. To learn more, see [Hosting a Static Website on Amazon S3](#) in the Amazon S3 Developer Guide.

Retrieve a Bucket's Website Configuration

Create a new Go file named `s3_get_bucket_website.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/awsserr"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/s3"  
    "fmt"  
    "os"  
)
```

This routine requires you to pass in an argument containing the name of the bucket for which you want to get website configuration.

```
if len(os.Args) != 2 {  
    exitErrorrf("bucket name required\nUsage: %s bucket_name", os.Args[0])  
}  
  
bucket := os.Args[1]
```

Initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials`, and create a new S3 service client.

```
sess, err := session.NewSession(&aws.Config{  
    Region: aws.String("us-west-2")},  
)  
  
// Create S3 service client  
svc := s3.New(sess)
```

Call `GetBucketWebsite` to get the bucket configuration. You should check for the `NoSuchWebsiteConfiguration` error code, which tells you that the bucket doesn't have a website configured.

```
result, err := svc.GetBucketWebsite(&s3.GetBucketWebsiteInput{
    Bucket: aws.String(bucket),
})
if err != nil {
    // Check for the NoSuchWebsiteConfiguration error code telling us
    // that the bucket does not have a website configured.
    if awsErr, ok := err.(awserr.Error); ok && awsErr.Code() ==
        "NoSuchWebsiteConfiguration" {
        exitErrorf("Bucket %s does not have website configuration\n", bucket)
    }
    exitErrorf("Unable to get bucket website config, %v", err)
}
```

Print the bucket's website configuration.

```
fmt.Println("Bucket Website Configuration:")
fmt.Println(result)
```

Set a Bucket's Website Configuration

Create a Go file named `s3_set_bucket_website.go` and add the code below. The Amazon [S3PutBucketWebsite](#) operation sets the website configuration on a bucket, replacing any existing configuration.

Create a new Go file named `s3_create_bucket.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "fmt"
    "os"
    "path/filepath"
)
```

This routine requires you to pass in an argument containing the name of the bucket and the index suffix page.

```
if len(os.Args) != 4 {
    exitErrorf("bucket name and index suffix page required\nUsage: %s bucket_name\nindex_page [error_page]",
        filepath.Base(os.Args[0]))
}

bucket := fromArgs(os.Args, 1)
indexSuffix := fromArgs(os.Args, 2)
errorPage := fromArgs(os.Args, 3)
```

Initialize a session that the SDK will use to load configuration, credentials, and region information from the shared credentials file, `~/.aws/credentials`, and create a new S3 service client.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

// Create S3 service client
svc := s3.New(sess)
```


Create the parameters to be passed in to [PutBucketWebsite](#), including the bucket name and index document details. If the user passed in an error page when calling the routine, also add that to the parameters.

```
params := s3.PutBucketWebsiteInput{
    Bucket: aws.String(bucket),
    WebsiteConfiguration: &s3.WebsiteConfiguration{
        IndexDocument: &s3.IndexDocument{
            Suffix: aws.String(indexSuffix),
        },
    },
}

// Add the error page if set on CLI
if len(errorPage) > 0 {
    params.WebsiteConfiguration.ErrorDocument = &s3.ErrorDocument{
        Key: aws.String(errorPage),
    }
}
```

Call `PutBucketWebsite`, passing in the parameters you just defined. If an error occurs, print the error details and exit the routine.

```
_, err = svc.PutBucketWebsite(&params)
if err != nil {
    exitErrorf("Unable to set bucket %q website configuration, %v",
        bucket, err)
}

fmt.Printf("Successfully set bucket %q website configuration\n", bucket)
```

Delete Website Configuration on a Bucket

Create a Go file named `s3_delete_bucket_website.go`. Import the relevant Go and AWS SDK for Go packages.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "fmt"
    "os"
    "path/filepath"
)
```

This routine requires you to pass in the name of the bucket for which you want to delete the website configuration.

```
if len(os.Args) != 2 {
    exitErrorf("bucket name required\nUsage: %s bucket_name",
        filepath.Base(os.Args[0]))
}

bucket := os.Args[1]
```

Initialize a session that the SDK will use to load configuration, credentials, and region information from the shared credentials file, `~/.aws/credentials`, and create a new S3 service client.

```
sess, err := session.NewSession(&aws.Config{
```

```
    Region: aws.String("us-west-2")),  
  )  
  
  // Create S3 service client  
  svc := s3.New(sess)
```

Call `DeleteBucketWebsite` and pass in the name of the bucket to complete the action.

```
_, err = svc.DeleteBucketWebsite(&s3.DeleteBucketWebsiteInput{  
    Bucket: aws.String(bucket),  
})  
if err != nil {  
    exitErrorf("Unable to delete bucket %q website configuration, %v",  
        bucket, err)  
}  
  
fmt.Printf("Successfully delete bucket %q website configuration\n", bucket)
```

Working with Amazon S3 CORS Permissions

This AWS SDK for Go example shows you how to list Amazon S3 buckets and configure CORS and bucket logging. You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

In this example, a series of Go routines are used to list your Amazon S3 buckets and to configure CORS and bucket logging. The routines use the AWS SDK for Go to configure a selected Amazon S3 bucket using these methods of the Amazon S3 client class:

- [GetBucketCors](#)
- [PutBucketCors](#)

If you are unfamiliar with using CORS configuration with an Amazon S3 bucket, it's worth your time to read [Cross-Origin Resource Sharing \(CORS\)](#) in the Amazon S3 Developer Guide before proceeding.

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with using CORS configuration with an Amazon S3 bucket. To learn more, see [Cross-Origin Resource Sharing \(CORS\)](#) in the Amazon S3 Developer Guide.

Configure CORS on the Bucket

Create a new Go file named `s3_set_cors.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "flag"  
    "fmt"  
    "os"  
    "strings"  
  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"
```

```
"github.com/aws/aws-sdk-go/service/s3"  
)
```

This routine configures CORS rules for a bucket by setting the allowed HTTP methods.

It requires the bucket name and can also take a space-separated list of HTTP methods. Using the Go Language's `flag` package, it parses the input and validates the bucket name.

```
bucketPtr := flag.String("b", "", "Bucket to set CORS on, (required)")  
  
flag.Parse()  
  
if *bucketPtr == "" {  
    exitErrorrf("-b <bucket> Bucket name required")  
}  
  
methods := filterMethods(flag.Args())
```

Notice the helper method, `filterMethods`, which ensures the methods passed in are uppercase.

```
func filterMethods(methods []string) []string {  
    filtered := make([]string, 0, len(methods))  
    for _, m := range methods {  
        v := strings.ToUpper(m)  
        switch v {  
            case "POST", "GET", "PUT", "PATCH", "DELETE":  
                filtered = append(filtered, v)  
            }  
        }  
    }  
  
    return filtered  
}
```

Initialize a session that the SDK will use to load credentials, from the shared credentials file, `~/.aws/credentials`, and create a new S3 service client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
svc := s3.New(sess)
```

Create a new [CORSRule](#) to set up the CORS configuration.

```
rule := s3.CORSRule{  
    AllowedHeaders: aws.StringSlice([]string{"Authorization"}),  
    AllowedOrigins: aws.StringSlice([]string{"*"}),  
    MaxAgeSeconds:  aws.Int64(3000),  
  
    // Add HTTP methods CORS request that were specified in the CLI.  
    AllowedMethods: aws.StringSlice(methods),  
}
```

Add the `CORSRule` to the `PutBucketCorsInput` structure, call `PutBucketCors` with that structure, and print a success or error message.

```
params := s3.PutBucketCorsInput{  
    Bucket: bucketPtr,
```

```
CORSConfiguration: &s3.CORSConfiguration{
    CORSRules: []*s3.CORSRule{&rule},
},
},
_, err := svc.PutBucketCors(&params)
if err != nil {
    // Print the error message
    exitErrorrf("Unable to set Bucket %q's CORS, %v", *bucketPtr, err)
}

// Print the updated CORS config for the bucket
fmt.Printf("Updated bucket %q CORS for %v\n", *bucketPtr, methods)
```

The example uses the following error function.

```
func exitErrorrf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

Working with Amazon S3 Bucket Policies

This AWS SDK for Go example shows you how to retrieve, display, and set Amazon S3 bucket policies. You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

In this example, you use a series of Go routines to retrieve or set a bucket policy on an Amazon S3 bucket. The routines use the AWS SDK for Go to configure policy for a selected Amazon S3 bucket using these methods of the Amazon S3 client class:

- [GetBucketPolicy](#)
- [PutBucketPolicy](#)
- [DeleteBucketPolicy](#)

For more information about bucket policies for Amazon S3 buckets, see [Using Bucket Policies and User Policies](#) in the Amazon S3 Developer Guide.

Prerequisites

- You have [set up \(p. 2\)](#), and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with Amazon S3 bucket policies. To learn more, see [Using Bucket Policies and User Policies](#) in the Amazon S3 Developer Guide.

Retrieve and Display a Bucket Policy

Create a new Go file named `s3_get_bucket_policy.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awsserr"
```

```
"github.com/aws/aws-sdk-go/aws/session"
"github.com/aws/aws-sdk-go/service/s3"
"bytes"
"encoding/json"
"fmt"
"os"
"path/filepath"
)
```

Create the `exitError` function to deal with errors.

```
func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

This routine prints the policy for a bucket. If the bucket doesn't exist, or there was an error, an error message is printed instead. It requires the bucket name as input.

```
if len(os.Args) != 2 {
    exitErrorf("bucket name required\nUsage: %s bucket_name",
        filepath.Base(os.Args[0]))
}

bucket := os.Args[1]
```

Initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials`, and create a new S3 service client.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

svc := s3.New(sess)
```

Call `GetBucketPolicy` to fetch the policy, then display any errors.

```
result, err := svc.GetBucketPolicy(&s3.GetBucketPolicyInput{
    Bucket: aws.String(bucket),
})
if err != nil {
    // Special error handling for the when the bucket doesn't
    // exists so we can give a more direct error message from the CLI.
    if aerr, ok := err.(awserr.Error); ok {
        switch aerr.Code() {
            case s3.ErrCodeNoSuchBucket:
                exitErrorf("Bucket %q does not exist.", bucket)
            case "NoSuchBucketPolicy":
                exitErrorf("Bucket %q does not have a policy.", bucket)
        }
    }
    exitErrorf("Unable to get bucket %q policy, %v.", bucket, err)
}
```

Use Go's JSON package to print the Policy JSON returned by the call.

```
out := bytes.Buffer{}
policyStr := aws.StringValue(result.Policy)
if err := json.Indent(&out, []byte(policyStr), "", " "); err != nil {
```

```
    exitErrorrf("Failed to pretty print bucket policy, %v.", err)
}

fmt.Printf("%q's Bucket Policy:\n", bucket)
fmt.Println(out.String())
```

See the [complete example](#) on GitHub.

Set Bucket Policy

This routine sets the policy for a bucket. If the bucket doesn't exist, or there was an error, an error message will be printed instead. It requires the bucket name as input. It also requires the same Go and AWS SDK for Go packages as the previous example, except for the bytes Go package.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/awserr"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "encoding/json"
    "fmt"
    "os"
    "path/filepath"
)
```

Add the main function and parse the arguments to get the bucket name.

```
func main() {
    if len(os.Args) != 2 {
        exitErrorrf("bucket name required\nUsage: %s bucket_name",
            filepath.Base(os.Args[0]))
    }
    bucket := os.Args[1]
```

Initialize a session that the SDK will use to load configuration, credentials, and region information from the shared credentials file, ~/.aws/credentials, and create a new S3 service client.

```
sess, err := session.NewSession(&aws.Config{
    Region: aws.String("us-west-2")},
)

svc := s3.New(sess)
```

Create a policy using the map interface, filling in the bucket as the resource.

```
readOnlyAnonUserPolicy := map[string]interface{}{
    "Version": "2012-10-17",
    "Statement": []map[string]interface{}{
        {
            "Sid":      "AddPerm",
            "Effect":   "Allow",
            "Principal": "*",
            "Action": []string{
                "s3:GetObject",
            },
            "Resource": []string{
                fmt.Sprintf("arn:aws:s3:::%s/*", bucket),
            },
        },
    },
}
```

```
    },  
  }
```

Use Go's JSON package to marshal the policy into a JSON value so that it can be sent to S3.

```
policy, err := json.Marshal(readOnlyAnonUserPolicy)
```

Call the S3 client's [PutBucketPolicy](#) to PUT the policy for the bucket and print the results.

```
_, err = svc.PutBucketPolicy(&s3.PutBucketPolicyInput{  
    Bucket: aws.String(bucket),  
    Policy: aws.String(string(policy)),  
})  
  
fmt.Printf("Successfully set bucket %q's policy\n", bucket)
```

The `exitError` function is used to deal with printing any errors.

```
func exitErrorf(msg string, args ...interface{}) {  
    fmt.Fprintf(os.Stderr, msg+"\n", args...)  
    os.Exit(1)  
}
```

See the [complete example](#) on GitHub.

Working with Amazon S3 Bucket ACLs

The following examples use AWS SDK for Go functions to:

- Get the access control lists (ACLs) on a bucket
- Get the ACLs on a bucket item
- Add a new user to the ACLs on a bucket
- Add a new user to the ACLs on a bucket item

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

In these examples, a series of Go routines are used to manage ACLs on your Amazon S3 buckets. The routines use the AWS SDK for Go to perform Amazon S3 bucket operations using the following methods of the Amazon S3 client class:

- [GetBucketAcl](#)
- [GetObjectAcl](#)
- [PutBucketAcl](#)
- [PutObjectAcl](#)

Prerequisites

- You have [set up \(p. 2\)](#), and [configured \(p. 4\)](#) the AWS SDK for Go.

- You are familiar with Amazon S3 bucket ACLs. To learn more, see [Managing Access with ACLs](#) in the Amazon S3 Developer Guide.

Get a Bucket ACL

The `GetBucketAcl` function gets the ACLs on a bucket.

The following example gets the ACLs on a bucket with the name specified as a command line argument.

Create the file `s3_get_bucket_acl.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/s3"  
  
    "fmt"  
    "os"  
)
```

Create a function to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {  
    fmt.Fprintf(os.Stderr, msg+"\n", args...)  
    os.Exit(1)  
}
```

This example requires one input parameter, the name of the bucket. If the name is not supplied, call the error function and exit.

```
if len(os.Args) != 2 {  
    exitErrorf("Bucket name required\nUsage: go run", os.Args[0], "BUCKET")  
}  
  
bucket := os.Args[1]
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `~/.aws/credentials`, the region from the shared configuration file `~/.aws/config`, and create a new Amazon S3 service client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
// Create S3 service client  
svc := s3.New(sess)
```

Call `GetBucketAcl`, passing in the name of the bucket. If an error occurs, call `exitErrorf`. If no error occurs, loop through the results and print out the name, type, and permission for the grantees.

```
result, err := svc.GetBucketAcl(&s3.GetBucketAclInput{Bucket: &bucket})  
if err != nil {  
    exitErrorf(err.Error())  
}  
  
fmt.Println("Owner:", *result.Owner.DisplayName)
```



```
fmt.Println("")
fmt.Println("Grants")

for _, g := range result.Grants {
    // If we add a canned ACL, the name is nil
    if g.Grantee.DisplayName == nil {
        fmt.Println("  Grantee:    EVERYONE")
    } else {
        fmt.Println("  Grantee:   ", *g.Grantee.DisplayName)
    }

    fmt.Println("  Type:         ", *g.Grantee.Type)
    fmt.Println("  Permission:", *g.Permission)
    fmt.Println("")
}
```

See the [complete example](#) on GitHub.

Set a Bucket ACL

The `PutBucketAcl` function sets the ACLs on a bucket.

The following example gives a user access by email address to a bucket with the bucket name and email address specified as command line arguments. The user can also supply a permission argument. However, if it isn't supplied, the user is given READ access to the bucket.

Create the file `s3_put_bucket_acl.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"

    "fmt"
    "os"
)
```

Create a function to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

Get the two required input parameters. If the optional permission parameter is supplied, make sure it is one of the allowed values. If not, print an error message and quit.

```
if len(os.Args) < 3 {
    exitErrorf("Bucket name and email address required; permission optional (READ if omitted)\nUsage: go run", os.Args[0], "BUCKET EMAIL [PERMISSION]")
}

bucket := os.Args[1]
address := os.Args[2]

permission := "READ"

if len(os.Args) == 4 {
    permission = os.Args[3]
}
```

```
    if !(permission == "FULL_CONTROL" || permission == "WRITE" || permission == "WRITE_ACP" || permission == "READ" || permission == "READ_ACP") {
        fmt.Println("Illegal permission value. It must be one of:")
        fmt.Println("FULL_CONTROL, WRITE, WRITE_ACP, READ, or READ_ACP")
        os.Exit(1)
    }
}
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `~/.aws/credentials`, the region from the shared configuration file `~/.aws/config`, and create a new Amazon S3 service client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create S3 service client
svc := s3.New(sess)
```

Get the existing ACLs and append the new user to the list. If there is an error while retrieving the list, print an error message and quit.

```
result, err := svc.GetBucketAcl(&s3.GetBucketAclInput{Bucket: &bucket})
if err != nil {
    exitErrorf(err.Error())
}

owner := *result.Owner.DisplayName
ownerId := *result.Owner.ID

// Existing grants
grants := result.Grants

// Create new grantee to add to grants
var newGrantee = s3.Grantee{EmailAddress: &address, Type: &userType}
var newGrant = s3.Grant{Grantee: &newGrantee, Permission: &permission}

// Add them to the grants
grants = append(grants, &newGrant)
```

Build the parameter list for the call based on the existing ACLs and the new user information.

```
params := &s3.PutBucketAclInput{
    Bucket: &bucket,
    AccessControlPolicy: &s3.AccessControlPolicy{
        Grants: grants,
        Owner: &s3.Owner{
            DisplayName: &owner,
            ID:         &ownerId,
        },
    },
}
```

Call `PutBucketAcl`, passing in the parameter list. If an error occurs, display a message and quit. Otherwise, display a message indicating success.

```
_, err = svc.PutBucketAcl(params)
if err != nil {
    exitErrorf(err.Error())
}
```

```
}  
  
fmt.Println("Congratulations. You gave user with email address", address, permission,  
"permission to bucket", bucket)
```

See the [complete example](#) on GitHub.

Making a Bucket Public using a Canned ACL

As in the previous example, the `PutBucketAcl` function sets the ACLs on a bucket.

The following example gives everyone read-only access to the items in the bucket with the bucket name specified as a command line argument.

Create the file `s3_make_bucket_public.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/s3"  
  
    "fmt"  
    "os"  
)
```

Create a function to display errors and exit.

```
func exitErrorf(msg string, args ...interface{}) {  
    fmt.Fprintf(os.Stderr, msg+"\n", args...)  
    os.Exit(1)  
}
```

Get the required input parameter and create the `acl`.

```
if len(os.Args) < 2 {  
    exitErrorf("Bucket name required.\nUsage: go run", os.Args[0], "BUCKET")  
}  
  
bucket := os.Args[1]  
acl := "public-read"
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `~/.aws/credentials` the region from the shared configuration file `~/.aws/config`, and create a new Amazon S3 service client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
svc := s3.New(sess)
```

Create the input for and call `PutBucketAcl`. If an error occurs, display a message and quit. Otherwise, display a message indicating success.

```
params := &s3.PutBucketAclInput{  
    Bucket: &bucket,  
    ACL: &acl,  
}
```

```
// Set bucket ACL
_, err := svc.PutBucketAcl(params)
if err != nil {
    exitErrorrf(err.Error())
}

fmt.Println("Bucket " + bucket + " is now public")
```

See the [complete example](#) on GitHub.

Get a Bucket Object ACL

The [PutObjectAcl](#) function sets the ACLs on a bucket item.

The following example gets the ACLs for a bucket item with the bucket and item name specified as command line arguments.

Create the file `s3_get_bucket_object_acl.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"

    "fmt"
    "os"
)
```

Create a function to display errors and exit.

```
func exitErrorrf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

This example requires two input parameters, the names of the bucket and object. If either name is not supplied, call the error function and exit.

```
if len(os.Args) != 3 {
    exitErrorrf("Bucket and object names required\nUsage: go run", os.Args[0], "BUCKET\nOBJECT")
}

bucket := os.Args[1]
key := os.Args[2]
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `~/.aws/credentials`, the region from the shared configuration file `~/.aws/config`, and create a new Amazon S3 service client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create S3 service client
svc := s3.New(sess)
```

Call `GetObjectAcl`, passing in the names of the bucket and object. If an error occurs, call `exitErrorrf`. If no error occurs, loop through the results and print out the name, type, and permission for the grantees.

```
result, err := svc.GetObjectAcl(&s3.GetObjectAclInput{Bucket: &bucket, Key: &key})
if err != nil {
    exitErrorrf(err.Error())
}

fmt.Println("Owner:", *result.Owner.DisplayName)
fmt.Println("")
fmt.Println("Grants")

for _, g := range result.Grants {
    fmt.Println("  Grantee: ", *g.Grantee.DisplayName)
    fmt.Println("    Type:      ", *g.Grantee.Type)
    fmt.Println("    Permission:", *g.Permission)
    fmt.Println("")
}
```

See the [complete example](#) on GitHub.

Set a Bucket Object ACL

The `PutObjectAcl` function sets the ACLs on a bucket item.

The following example gives a user access by email address to a bucket item, with the bucket and item names and email address specified as command line arguments. The user can also supply a permission argument. However, if it isn't supplied, the user is given READ access to the bucket.

Create the file `s3_put_bucket_object_acl.go`. Add the following statements to import the Go and AWS SDK for Go packages used in the example.

```
import (
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"

    "fmt"
    "os"
)
```

Create a function to display errors and exit.

```
func exitErrorrf(msg string, args ...interface{}) {
    fmt.Fprintf(os.Stderr, msg+"\n", args...)
    os.Exit(1)
}
```

Get the three required input parameters. If the optional permission parameter is supplied, make sure it is one of the allowed values. If not, print an error message and quit.

```
if len(os.Args) < 4 {
    exitErrorrf("Bucket name, object name, and email address required; permission optional\n(READ if omitted)\nUsage: go run", os.Args[0], "BUCKET OBJECT EMAIL [PERMISSION]")
}

bucket := os.Args[1]
key := os.Args[2]
address := os.Args[3]
```

```
permission := "READ"

if len(os.Args) == 5 {
    permission = os.Args[4]

    if !(permission == "FULL_CONTROL" || permission == "WRITE" || permission == "WRITE_ACP" || permission == "READ" || permission == "READ_ACP") {
        fmt.Println("Illegal permission value. It must be one of:")
        fmt.Println("FULL_CONTROL, WRITE, WRITE_ACP, READ, or READ_ACP")
        os.Exit(1)
    }
}
```

Initialize the session that the SDK uses to load credentials from the shared credentials file `<problematic>*` and create a new Amazon S3 service client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

// Create S3 service client
svc := s3.New(sess)
```

Build the parameter list for the call based on the existing ACLs and the new user information.

```
result, err := svc.GetObjectAcl(&s3.GetObjectAclInput{Bucket: &bucket, Key: &key})
if err != nil {
    exitErrorf(err.Error())
}

owner := *result.Owner.DisplayName
ownerId := *result.Owner.ID

// Existing grants
grants := result.Grants

// Create new grantee to add to grants
userType := "AmazonCustomerByEmail"
var newGrantee = s3.Grantee{EmailAddress: &address, Type: &userType}
var newGrant = s3.Grant{Grantee: &newGrantee, Permission: &permission}

// Add them to the grants
grants = append(grants, &newGrant)

params := &s3.PutObjectAclInput{
    Bucket: &bucket,
    Key:    &key,
    AccessControlPolicy: &s3.AccessControlPolicy{
        Grants: grants,
        Owner: &s3.Owner{
            DisplayName: &owner,
            ID:         &ownerId,
        },
    },
}

}
```

Call `PutObjectAcl`, passing in the parameter list. If an error occurs, display a message and quit. Otherwise, display a message indicating success.

```
_, err = svc.PutObjectAcl(params)
if err != nil {
```

```
    exitErrorf(err.Error())
}

fmt.Println("Congratulations. You gave user with email address", address, permission,
"permission to bucket", bucket, "object", key)
```

See the [complete example](#) on GitHub.

Encrypting Amazon S3 Bucket Items

Amazon S3 supports encrypting Amazon S3 bucket objects on both the client and the server. To encrypt objects on the client, you perform the encryption yourself, either using keys that you create or keys that AWS Key Management Service (AWS KMS) manages for you.

To encrypt objects on the server, you have more options.

- You can have Amazon S3 automatically encrypt objects as you upload them to a bucket. Once you configure a bucket with this option, every object that you upload—from that point on—is encrypted.
- You can encrypt objects yourself before you upload them to a bucket. The disadvantage with this approach is that you can still upload objects that are not encrypted. We don't show this approach in the documentation.
- You can have Amazon S3 reject objects that you attempt to upload to a bucket without requesting Amazon S3 encrypt the items.

The following examples describe some of these options.

Learn about encryption in Amazon S3 at [Protecting Data Using Encryption](#).

Topics

- [Setting Default Server-Side Encryption for an Amazon S3 Bucket \(p. 161\)](#)
- [Requiring Encryption on the Server to Upload Amazon S3 Bucket Objects \(p. 162\)](#)
- [Encrypting an Amazon S3 Bucket Object on the Server Using AWS KMS \(p. 164\)](#)

Setting Default Server-Side Encryption for an Amazon S3 Bucket

The following example uses the [PutBucketEncryption](#) method to enable KMS server-side encryption on any objects added to myBucket.

The only exception is if the user configures their request to explicitly use server-side encryption. In that case, the specified encryption takes precedence.

Choose Copy to save the code locally.

Create the file *set_default_encryption.go*.

Import the required packages.

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"

    "fmt"
```

```
    "os"  
  )  
}
```

Get the KMS key from the command line, where `key` is a KMS key ID as created in the [Creating a CMK in AWS Key Management Service \(p. 117\)](#) example, and set the bucket name.

```
if len(os.Args) != 2 {  
    fmt.Println("You must supply a key")  
    os.Exit(1)  
}  
  
key := os.Args[1]  
bucket := "myBucket"
```

Create a session and Amazon S3 client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
svc := s3.New(sess)
```

Create the input for and call `PutBucketEncryption`, and display a success message.

```
defEnc := &s3.ServerSideEncryptionByDefault{KMSMasterKeyID: aws.String(key), SSEAlgorithm:  
    aws.String(s3.ServerSideEncryptionAwsKms)}  
rule := &s3.ServerSideEncryptionRule{ApplyServerSideEncryptionByDefault: defEnc}  
rules := []*s3.ServerSideEncryptionRule{rule}  
serverConfig := &s3.ServerSideEncryptionConfiguration{Rules: rules}  
input := &s3.PutBucketEncryptionInput{Bucket: aws.String(bucket),  
    ServerSideEncryptionConfiguration: serverConfig}  
_, err := svc.PutBucketEncryption(input)  
fmt.Println("Bucket " + bucket + " now has KMS encryption by default")
```

See the [complete example](#) on GitHub.

Requiring Encryption on the Server to Upload Amazon S3 Bucket Objects

The following example uses the `PutBucketPolicy` method to require that objects uploaded to an Amazon S3 bucket have Amazon S3 encrypt the object with an AWS KMS key. Attempts to upload an object without specifying that Amazon S3 encrypt the object with an AWS KMS key raise an `Aws::S3::Errors::AccessDenied` exception.

Avoid using this configuration option if you use default server-side encryption as described in [Setting Default Server-Side Encryption for an Amazon S3 Bucket \(p. 161\)](#) as they could conflict and result in unexpected results.

Choose Copy to save the code locally.

Create the file `require_server_encryption.go`.

Import the required packages.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"
```



```
"github.com/aws/aws-sdk-go/service/s3"

"fmt"
"os"
"encoding/json"

)
```

Set the name of the bucket, create a session, and create an Amazon S3 client.

```
    SharedConfigState: session.SharedConfigEnable,
}))

svc := s3.New(sess)
```

Create an Amazon S3 policy that requires server-side KMS encryption on objects uploaded to the bucket.

```
"Version": "2012-10-17",
"Statement": [ ]map[string]interface{}{
    {
        "Sid": "DenyIncorrectEncryptionHeader",
        "Effect": "Deny",
        "Principal": "*",
        "Action": "s3:PutObject",
        "Resource": "arn:aws:s3:::" + bucket + "/*",
        "Condition": map[string]interface{}{
            "StringNotEquals": map[string]interface{}{
                "s3:x-amz-server-side-encryption": "aws:kms",
            },
        },
    },
    {
        "Sid": "DenyUnEncryptedObjectUploads",
        "Effect": "Deny",
        "Principal": "*",
        "Action": "s3:PutObject",
        "Resource": "arn:aws:s3:::" + bucket + "/*",
        "Condition": map[string]interface{}{
            "Null": map[string]interface{}{
                "s3:x-amz-server-side-encryption": "true",
            },
        },
    },
},
}
```

Convert the policy into JSON, create the input for and call `PutBucketPolicy`, apply the policy to the bucket, and print a success message.

```
if err != nil {
    Bucket: aws.String(bucket),
    Policy: aws.String(string(policy)),
}

if err != nil {
```

See the [complete example](#) on GitHub.

Encrypting an Amazon S3 Bucket Object on the Server Using AWS KMS

The following example uses the [PutObject](#) method to add the object `myItem` to the bucket `myBucket` with server-side encryption set to AWS KMS.

Note that this differs from [Setting Default Server-Side Encryption for an Amazon S3 Bucket \(p. 161\)](#), in that case, the objects are encrypted without you having to explicitly perform the operation.

Choose Copy to save the code locally.

Create the file `encrypt_object_on_server.go`.

Add the required packages.

```
import (  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/s3"  
  
    "fmt"  
    "os"  
    "strings"  
)
```

Get the KMS key from the command line, where `key` is a KMS key ID as created in the [Creating a CMK in AWS Key Management Service \(p. 117\)](#) example, and set the bucket and object names.

```
if len(os.Args) != 2 {  
    fmt.Println("You must supply a key")  
    os.Exit(1)  
}  
  
key := os.Args[1]  
bucket := "myBucket"  
object := "myItem"
```

Create a session and Amazon S3 client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
svc := s3.New(sess)
```

Create input for and call `put_object`. Notice that the `server_side_encryption` property is set to `aws:kms`, indicating that Amazon S3 encrypts the object using AWS KMS, and display a success message to the user.

```
input := &s3.PutObjectInput{  
    Body:           strings.NewReader(object),  
    Bucket:         aws.String(bucket),  
    Key:            aws.String(object),  
    ServerSideEncryption: aws.String("aws:kms"),  
    SSEKMSKeyId:    aws.String(key),  
}
```

```
_, err := svc.PutObject(input)
fmt.Println("Added object " + object + " to bucket " + bucket + " with AWS KMS encryption")
```

See the [complete example](#) on GitHub.

Amazon SES Examples Using the AWS SDK for Go

Amazon Simple Email Service (Amazon SES) is an email platform that provides an easy, cost-effective way for you to send and receive email using your own email addresses and domains. You can use the following examples to access Amazon SES using the AWS SDK for Go. For more information about Amazon SES, see the [Amazon SES documentation](#).

Topics

- [Listing Valid Amazon SES Email Addresses \(p. 165\)](#)
- [Verifying an Email Address in Amazon SES \(p. 166\)](#)
- [Sending a Message to an Email Address in Amazon SES \(p. 167\)](#)
- [Deleting an Email Address in Amazon SES \(p. 169\)](#)
- [Getting Amazon SES Statistics \(p. 170\)](#)

Listing Valid Amazon SES Email Addresses

The following example demonstrates how to use the AWS SDK for Go to list the valid Amazon SES email addresses.

```
package main

import (
    "fmt"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ses"
)

func main() {
    // Initialize a session in us-west-2 that the SDK will use to load
    // credentials from the shared credentials file ~/.aws/credentials.
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    // Create SES service client
    svc := ses.New(sess)

    result, err := svc.ListIdentities(&ses.ListIdentitiesInput{IdentityType:
        aws.String("EmailAddress")})

    if err != nil {
        fmt.Println(err)
        os.Exit(1)
    }

    for _, email := range result.Identities {
        var e = []string{email}
```

```
        verified, err :=
svc.GetIdentityVerificationAttributes(&ses.GetIdentityVerificationAttributesInput{Identities:
e})

        if err != nil {
            fmt.Println(err)
            os.Exit(1)
        }

        for _, va := range verified.VerificationAttributes {
            if *va.VerificationStatus == "Success" {
                fmt.Println(*email)
            }
        }
    }
}
```

See the [complete example](#) on GitHub.

Verifying an Email Address in Amazon SES

The following example demonstrates how to use the AWS SDK for Go to verify an Amazon SES email address.

```
package main

import (
    "fmt"

    //go get -u github.com/aws/aws-sdk-go
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ses"
    "github.com/aws/aws-sdk-go/aws/awserr"
)

const (
    // Replace sender@example.com with your "From" address.
    // This address must be verified with Amazon SES.
    Sender = "sender@example.com"

    // Replace recipient@example.com with a "To" address. If your account
    // is still in the sandbox, this address must be verified.
    Recipient = "recipient@example.com"
)

func main() {
    // Create a new session in the us-west-2 region.
    // Replace us-west-2 with the AWS Region you're using for Amazon SES.
    sess, err := session.NewSession(&aws.Config{
        Region:aws.String("us-west-2")},
    )

    // Create an SES session.
    svc := ses.New(sess)

    // Attempt to send the email.
    _, err = svc.VerifyEmailAddress(&ses.VerifyEmailAddressInput{EmailAddress:
aws.String(Recipient)})

    // Display error messages if they occur.
    if err != nil {
        if aerr, ok := err.(awserr.Error); ok {
```

```
        switch aerr.Code() {
        case ses.ErrCodeMessageRejected:
            fmt.Println(ses.ErrCodeMessageRejected, aerr.Error())
        case ses.ErrCodeMailFromDomainNotVerifiedException:
            fmt.Println(ses.ErrCodeMailFromDomainNotVerifiedException, aerr.Error())
        case ses.ErrCodeConfigurationSetDoesNotExistException:
            fmt.Println(ses.ErrCodeConfigurationSetDoesNotExistException, aerr.Error())
        default:
            fmt.Println(aerr.Error())
        }
    } else {
        // Print the error, cast err to awserr.Error to get the Code and
        // Message from an error.
        fmt.Println(err.Error())
    }

    return
}

fmt.Println("Verification sent to address: " + Recipient)
}
```

See the [complete example](#) on GitHub.

Sending a Message to an Email Address in Amazon SES

The following example demonstrates how to use the AWS SDK for Go to send a message to an Amazon SES email address.

```
package main

import (
    "fmt"

    //go get -u github.com/aws/aws-sdk-go
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ses"
    "github.com/aws/aws-sdk-go/aws/awserr"
)

const (
    // Replace sender@example.com with your "From" address.
    // This address must be verified with Amazon SES.
    Sender = "sender@example.com"

    // Replace recipient@example.com with a "To" address. If your account
    // is still in the sandbox, this address must be verified.
    Recipient = "recipient@example.com"

    // Specify a configuration set. To use a configuration
    // set, comment the next line and line 92.
    //ConfigurationSet = "ConfigSet"

    // The subject line for the email.
    Subject = "Amazon SES Test (AWS SDK for Go)"

    // The HTML body for the email.
    HtmlBody = "<h1>Amazon SES Test Email (AWS SDK for Go)</h1><p>This email was sent with"
    " +
        "<a href='https://aws.amazon.com/ses/'>Amazon SES</a> using the " +
```

```
        "<a href='https://aws.amazon.com/sdk-for-go/'>AWS SDK for Go</a>.</p>"

//The email body for recipients with non-HTML email clients.
TextBody = "This email was sent with Amazon SES using the AWS SDK for Go."

// The character encoding for the email.
CharSet = "UTF-8"
)

func main() {
    // Create a new session in the us-west-2 region.
    // Replace us-west-2 with the AWS Region you're using for Amazon SES.
    sess, err := session.NewSession(&aws.Config{
        Region:aws.String("us-west-2")},
    )

    // Create an SES session.
    svc := ses.New(sess)

    // Assemble the email.
    input := &ses.SendEmailInput{
        Destination: &ses.Destination{
            CcAddresses: []*string{
            },
            ToAddresses: []*string{
                aws.String(Recipient),
            },
        },
        Message: &ses.Message{
            Body: &ses.Body{
                Html: &ses.Content{
                    CharSet: aws.String(CharSet),
                    Data:    aws.String(HtmlBody),
                },
                Text: &ses.Content{
                    CharSet: aws.String(CharSet),
                    Data:    aws.String(TextBody),
                },
            },
            Subject: &ses.Content{
                CharSet: aws.String(CharSet),
                Data:    aws.String(Subject),
            },
        },
        Source: aws.String(Sender),
        // Uncomment to use a configuration set
        //ConfigurationSetName: aws.String(ConfigurationSet),
    }

    // Attempt to send the email.
    result, err := svc.SendEmail(input)

    // Display error messages if they occur.
    if err != nil {
        if aerr, ok := err.(awserr.Error); ok {
            switch aerr.Code() {
            case ses.ErrCodeMessageRejected:
                fmt.Println(ses.ErrCodeMessageRejected, aerr.Error())
            case ses.ErrCodeMailFromDomainNotVerifiedException:
                fmt.Println(ses.ErrCodeMailFromDomainNotVerifiedException, aerr.Error())
            case ses.ErrCodeConfigurationSetDoesNotExistException:
                fmt.Println(ses.ErrCodeConfigurationSetDoesNotExistException, aerr.Error())
            default:
                fmt.Println(aerr.Error())
            }
        } else {

```

```
        // Print the error, cast err to awserr.Error to get the Code and
        // Message from an error.
        fmt.Println(err.Error())
    }

    return
}

fmt.Println("Email Sent to address: " + Recipient)
fmt.Println(result)
}
```

See the [complete example](#) on GitHub.

Deleting an Email Address in Amazon SES

The following example demonstrates how to use the AWS SDK for Go to delete an Amazon SES email address.

```
package main

import (
    "fmt"
    "os"

    //go get -u github.com/aws/aws-sdk-go
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ses"
)

const (
    // Replace sender@example.com with your "From" address
    Sender = "sender@example.com"

    // Replace recipient@example.com with a "To" address
    Recipient = "recipient@example.com"
)

func main() {
    // Create a new session in the us-west-2 region
    // Replace us-west-2 with the AWS Region you're using for Amazon SES
    sess, err := session.NewSession(&aws.Config{
        Region: aws.String("us-west-2")},
    )

    if err != nil {
        fmt.Println("Got error creating SES session:")
        fmt.Println(err.Error())
        os.Exit(1)
    }

    // Create an SES session
    svc := ses.New(sess)

    // Remove email address
    _, delErr :=
    svc.DeleteVerifiedEmailAddress(&ses.DeleteVerifiedEmailAddressInput{EmailAddress:
    aws.String(Recipient)})

    // Display error message if it occurs
    if delErr != nil {
        fmt.Println("Got error attempting to remove email address: " + Recipient)
    }
}
```

```
        fmt.Println(delErr.Error())
        os.Exit(1)
    }

    // Display success message
    fmt.Println("Removed email address: " + Recipient)
}
```

See the [complete example](#) on GitHub.

Getting Amazon SES Statistics

The following example demonstrates how to use the AWS SDK for Go to get statistics about Amazon SES. Use this information to avoid damaging your reputation when emails are bounced or rejected.

```
package main

import (
    //go get -u github.com/aws/aws-sdk-go
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/ses"

    "fmt"
)

func main() {
    // Initialize a session that the SDK uses to load
    // credentials from the shared credentials file ~/.aws/credentials
    // and configuration from the shared configuration file ~/.aws/config.
    sess := session.Must(session.NewSessionWithOptions(session.Options{
        SharedConfigState: session.SharedConfigEnable,
    }))

    // Create an SES session.
    svc := ses.New(sess)

    // Attempt to send the email.
    result, err := svc.GetSendStatistics(nil)

    // Display any error message
    if err != nil {
        fmt.Println(err.Error())
        return
    }

    dps := result.SendDataPoints

    fmt.Println("Got", len(dps), "datapoints")
    fmt.Println("")

    for _, dp := range dps {
        fmt.Println("Timestamp: ", dp.Timestamp)
        fmt.Println("Attempts:  ", aws.Int64Value(dp.DeliveryAttempts))
        fmt.Println("Bounces:    ", aws.Int64Value(dp.Bounces))
        fmt.Println("Complaints:", aws.Int64Value(dp.Complaints))
        fmt.Println("Rejects:   ", aws.Int64Value(dp.Rejects))
        fmt.Println("")
    }
}
```

See the [complete example](#) on GitHub.

Amazon SNS Examples Using the AWS SDK for Go

Amazon Simple Notification Service (Amazon SNS) is a web service that enables applications, end users, and devices to instantly send and receive notifications from the cloud. You can use the following examples to access Amazon SNS using the AWS SDK for Go. For more information about Amazon SNS, see the [Amazon SNS documentation](#).

Topics

- [Listing Your Amazon SNS Topics \(p. 171\)](#)
- [Creating an Amazon SNS Topic \(p. 171\)](#)
- [List Your Amazon SNS Subscriptions \(p. 172\)](#)
- [Subscribe to an Amazon SNS Topic \(p. 173\)](#)
- [Sending a Message to All Amazon SNS Topic Subscribers \(p. 174\)](#)

Listing Your Amazon SNS Topics

The following example lists the ARNs of your Amazon SNS topics in your default region.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/sns"

    "fmt"
    "os"
)

func main() {
    // Initialize a session that the SDK will use to load
    // credentials from the shared credentials file. (~/.aws/credentials).
    sess := session.Must(session.NewSessionWithOptions(session.Options{
        SharedConfigState: session.SharedConfigEnable,
    }))

    svc := sns.New(sess)

    result, err := svc.ListTopics(nil)
    if err != nil {
        fmt.Println(err.Error())
        os.Exit(1)
    }

    for _, t := range result.Topics {
        fmt.Println(*t.TopicArn)
    }
}
```

See the [complete example](#) on GitHub.

Creating an Amazon SNS Topic

The following example creates a topic with the name from the command line, in your default region, and displays the resulting topic ARN.

```
package main
```

```
import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/sns"

    "fmt"
    "os"
)

func main() {
    if len(os.Args) < 2 {
        fmt.Println("You must supply a topic name")
        fmt.Println("Usage: go run SnsCreateTopic.go TOPIC")
        os.Exit(1)
    }

    // Initialize a session that the SDK will use to load
    // credentials from the shared credentials file. (~/.aws/credentials).
    sess := session.Must(session.NewSessionWithOptions(session.Options{
        SharedConfigState: session.SharedConfigEnable,
    }))

    svc := sns.New(sess)

    result, err := svc.CreateTopic(&sns.CreateTopicInput{
        Name: aws.String(os.Args[1]),
    })
    if err != nil {
        fmt.Println(err.Error())
        os.Exit(1)
    }

    fmt.Println(*result.TopicArn)
}
```

See the [complete example](#) on GitHub.

List Your Amazon SNS Subscriptions

The following example lists the ARNs for your Amazon SNS topic subscriptions and the associated topic in your default region.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/sns"

    "flag"
    "fmt"
    "os"
)

func main() {
    emailPtr := flag.String("e", "", "The email address of the user subscribing to the topic")
    topicPtr := flag.String("t", "", "The ARN of the topic to which the user subscribes")

    flag.Parse()

    if *emailPtr == "" || *topicPtr == "" {
```

```
    fmt.Println("You must supply an email address and topic ARN")
    fmt.Println("Usage: go run SnsSubscribe.go -e EMAIL -t TOPIC-ARN")
    os.Exit(1)
}

// Initialize a session that the SDK will use to load
// credentials from the shared credentials file. (~/.aws/credentials).
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

svc := sns.New(sess)

result, err := svc.Subscribe(&sns.SubscribeInput{
    Endpoint:      emailPtr,
    Protocol:      aws.String("email"),
    ReturnSubscriptionArn: aws.Bool(true), // Return the ARN, even if user has yet to
confirm
    TopicArn:      topicPtr,
})
if err != nil {
    fmt.Println(err.Error())
    os.Exit(1)
}

fmt.Println(*result.SubscriptionArn)
}
```

See the [complete example](#) on GitHub.

Subscribe to an Amazon SNS Topic

The following example creates a subscription to the topic with the supplied ARN for the user with the supplied email address in your default region, and displays the resulting ARN.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/sns"

    "flag"
    "fmt"
    "os"
)

func main() {
    emailPtr := flag.String("e", "", "The email address of the user subscribing to the
topic")
    topicPtr := flag.String("t", "", "The ARN of the topic to which the user subscribes")

    flag.Parse()

    if *emailPtr == "" || *topicPtr == "" {
        fmt.Println("You must supply an email address and topic ARN")
        fmt.Println("Usage: go run SnsSubscribe.go -e EMAIL -t TOPIC-ARN")
        os.Exit(1)
    }

    // Initialize a session that the SDK will use to load
    // credentials from the shared credentials file. (~/.aws/credentials).
    sess := session.Must(session.NewSessionWithOptions(session.Options{
```

```
        SharedConfigState: session.SharedConfigEnable,
    )))

    svc := sns.New(sess)

    result, err := svc.Subscribe(&sns.SubscribeInput{
        Endpoint:      emailPtr,
        Protocol:       aws.String("email"),
        ReturnSubscriptionArn: aws.Bool(true), // Return the ARN, even if user has yet to
confirm
        TopicArn:      topicPtr,
    })
    if err != nil {
        fmt.Println(err.Error())
        os.Exit(1)
    }

    fmt.Println(*result.SubscriptionArn)
}
```

See the [complete example](#) on GitHub.

Sending a Message to All Amazon SNS Topic Subscribers

The following example sends the message supplied on the command line to all subscribers to the Amazon SNS topic with the ARN specified on the command line.

```
package main

import (
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/sns"

    "flag"
    "fmt"
    "os"
)

func main() {
    msgPtr := flag.String("m", "", "The message to send to the subscribed users of the
topic")
    topicPtr := flag.String("t", "", "The ARN of the topic to which the user subscribes")

    flag.Parse()

    if *msgPtr == "" || *topicPtr == "" {
        fmt.Println("You must supply a message and topic ARN")
        fmt.Println("Usage: go run SnsPublish.go -m MESSAGE -t TOPIC-ARN")
        os.Exit(1)
    }

    // Initialize a session that the SDK will use to load
    // credentials from the shared credentials file. (~/.aws/credentials).
    sess := session.Must(session.NewSessionWithOptions(session.Options{
        SharedConfigState: session.SharedConfigEnable,
    }))

    svc := sns.New(sess)

    result, err := svc.Publish(&sns.PublishInput{
        Message: msgPtr,
    })
}
```

```
        TopicArn: topicPtr,
    })
    if err != nil {
        fmt.Println(err.Error())
        os.Exit(1)
    }

    fmt.Println(*result.MessageId)
}
```

See the [complete example](#) on GitHub.

Amazon SQS Examples Using the AWS SDK for Go

Amazon Simple Queue Service (Amazon SQS) is a fully managed message queuing service that makes it easy to decouple and scale microservices, distributed systems, and serverless applications. The AWS SDK for Go examples can integrate Amazon SQS into your applications. The examples assume you have already set up and configured the SDK (that is, you've imported all required packages and set your credentials and region). For more information, see [Getting Started with the AWS SDK for Go \(p. 2\)](#) and [Configuring the AWS SDK for Go \(p. 4\)](#).

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Topics

- [Using Amazon SQS Queues \(p. 175\)](#)
- [Sending and Receiving Messages in Amazon SQS \(p. 179\)](#)
- [Managing Visibility Timeout in Amazon SQS Queues \(p. 182\)](#)
- [Enabling Long Polling in Amazon SQS Queues \(p. 184\)](#)
- [Using Dead Letter Queues in Amazon SQS \(p. 188\)](#)

Using Amazon SQS Queues

These AWS SDK for Go examples show you how to:

- List Amazon SQS queues
- Create Amazon SQS queues
- Get Amazon SQS queue URLs
- Delete Amazon SQS queues

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

These examples demonstrate how to work with Amazon SQS queues.

The code uses these methods of the Amazon SQS client class:

- [CreateQueue](#)
- [ListQueues](#)
- [GetQueueUrl](#)

- [DeleteQueue](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with using Amazon SQS. To learn more, see [How Queues Work](#) in the Amazon SQS Developer Guide.

List Queues

Create a new Go file named `ListQueues.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "fmt"  
  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/sqs"  
)
```

Initialize a session that the SDK uses to load credentials from the shared credentials file, `~/.aws/credentials` and the default region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))
```

Create a service client and call `ListQueues`, passing in `nil` to return all queues.

```
svc := sqs.New(sess)  
  
result, err := svc.ListQueues(nil)
```

Loop through the queue URLs to print them.

```
for i, url := range result.QueueUrls {  
    fmt.Printf("%d: %s\n", i, *url)  
}
```

See the [complete example](#) on GitHub.

Create a Queue

Create a new Go file named `CreateQueue.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "flag"  
    "fmt"  
  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/sqs"  
)
```

Get the queue name from the command line.

```
queue := flag.String("q", "", "The name of the queue")
flag.Parse()

if *queue == "" {
    fmt.Println("You must supply a queue name (-q QUEUE)")
    return
}
```

Initialize a session that the SDK uses to load credentials from the shared credentials file, `~/.aws/credentials` and the default region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

Create a service client and call `CreateQueue`, passing in the queue name and queue attributes.

```
svc := sqs.New(sess)

result, err := svc.CreateQueue(&sqs.CreateQueueInput{
    QueueName: queue,
    Attributes: map[string]*string{
        "DelaySeconds":      aws.String("60"),
        "MessageRetentionPeriod": aws.String("86400"),
    },
})
```

Display the queue URL.

```
fmt.Println("URL: " + *result.QueueUrl)
```

See the [complete example](#) on GitHub.

Get the URL of a Queue

Create a new Go file named `GetQueueUrl.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (
    "flag"
    "fmt"

    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/sqs"
)
```

Get the name of the queue from the command line.

```
queue := flag.String("q", "", "The name of the queue")
flag.Parse()

if *queue == "" {
    fmt.Println("You must supply a queue name (-q QUEUE)")
    return
}
```

Initialize a session that the SDK uses to load credentials from the shared credentials file, `~/.aws/credentials` and the default region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

Create a service client and call `GetQueueUrl`, passing in the queue name.

```
svc := sqs.New(sess)

result, err := svc.GetQueueUrl(&sqs.GetQueueUrlInput{
    QueueName: queue,
})
```

Display the URL of the queue.

```
fmt.Println("URL: " + *result.QueueUrl)
```

See the [complete example](#) on GitHub.

Delete a Queue

Create a new Go file named `DeleteQueue.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (
    "flag"
    "fmt"

    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/sqs"
)
```

Get the name of the queue from the command line.

```
queue := flag.String("q", "", "The name of the queue")
flag.Parse()

if *queue == "" {
    fmt.Println("You must supply a queue name (-q QUEUE)")
    return
}
```

Initialize a session that the SDK uses to load credentials from the shared credentials file, `~/.aws/credentials` and the default region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

Create a service client and all `DeleteQueue` passing in the queue name.

```
svc := sqs.New(sess)

result, err := svc.GetQueueUrl(&sqs.GetQueueUrlInput{
    QueueName: queueName,
```



```
}})
```

See the [complete example](#) on GitHub.

Sending and Receiving Messages in Amazon SQS

These AWS SDK for Go examples show you how to:

- Send a message to an Amazon SQS queue
- Receive a message from an Amazon SQS queue
- Delete a message from an Amazon SQS queue

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

The Scenario

These examples demonstrate sending, receiving, and deleting messages from an Amazon SQS queue.

The code uses these methods of the Amazon SQS client class:

- [SendMessage](#)
- [ReceiveMessage](#)
- [DeleteMessage](#)
- [GetQueueUrl](#)

Prerequisites

- You have [set up](#) (p. 2) and [configured](#) (p. 4) the AWS SDK for Go.
- You are familiar with the details of Amazon SQS messages. To learn more, see [Sending a Message to an Amazon SQS Queue](#) and [Receiving and Deleting a Message from an Amazon SQS Queue](#) in the Amazon SQS Developer Guide.

Send a Message to a Queue

Create a new Go file named `SendMessage.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "flag"  
    "fmt"  
  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/sqs"  
)
```

Get the name of the queue from the command line.

```
queue := flag.String("q", "", "The name of the queue")  
flag.Parse()  
  
if *queue == "" {
```

```
    fmt.Println("You must supply the name of a queue (-q QUEUE)")
    return
}
```

Initialize a session that the SDK uses to load credentials from the shared credentials file, `~/.aws/credentials` and the default region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

Create a service client and call *SendMessage*. The input represents information about a fiction best seller for a particular week and defines title, author, and weeks on the list values.

```
svc := sqs.New(sess)

_, err := svc.SendMessage(&sqs.SendMessageInput{
    DelaySeconds: aws.Int64(10),
    MessageAttributes: map[string]*sqs.MessageAttributeValue{
        "Title": &sqs.MessageAttributeValue{
            DataType:    aws.String("String"),
            StringValue: aws.String("The Whistler"),
        },
        "Author": &sqs.MessageAttributeValue{
            DataType:    aws.String("String"),
            StringValue: aws.String("John Grisham"),
        },
        "WeeksOn": &sqs.MessageAttributeValue{
            DataType:    aws.String("Number"),
            StringValue: aws.String("6"),
        },
    },
    MessageBody: aws.String("Information about current NY Times fiction bestseller for week of 12/11/2016."),
    QueueUrl:    queueURL,
})
```

See the [complete example](#) on GitHub.

Receiving a Message from a Queue

Create a new Go file named `ReceiveMessage.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (
    "flag"
    "fmt"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/sqs"
)
```

Get the name of the queue and how long the message is hidden from other consumers from the command line.

```
queue := flag.String("q", "", "The name of the queue")
timeout := flag.Int64("t", 5, "How long, in seconds, that the message is hidden from others")
```

```
flag.Parse()

if *queue == "" {
    fmt.Println("You must supply the name of a queue (-q QUEUE)")
    return
}

if *timeout < 0 {
    *timeout = 0
}

if *timeout > 12*60*60 {
    *timeout = 12 * 60 * 60
}
```

Initialize a session that the SDK uses to load credentials from the shared credentials file, `~/.aws/credentials` and the default region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
})))
```

Create a service client and call the `GetQueueUrl` function to get the URL of the queue.

```
svc := sqs.New(sess)

urlResult, err := svc.GetQueueUrl(&sqs.GetQueueUrlInput{
    QueueName: queue,
})
```

The URL of the queue is in the `QueueUrl` property of the returned object.

```
queueURL := urlResult.QueueUrl
```

Call the `ReceiveMessage` function to get the messages in the queue.

```
msgResult, err := svc.ReceiveMessage(&sqs.ReceiveMessageInput{
    AttributeNames: []*string{
        aws.String(sqs.MessageSystemAttributeNameSentTimestamp),
    },
    MessageAttributeNames: []*string{
        aws.String(sqs.QueueAttributeNameAll),
    },
    QueueUrl:           queueURL,
    MaxNumberOfMessages: aws.Int64(1),
    VisibilityTimeout:   timeout,
})
```

Print the message handle of the first message in the queue (you need the handle to delete the message).

```
fmt.Println("Message Handle: " + *msgResult.Messages[0].ReceiptHandle)
```

See the [complete example](#) on GitHub.

Delete a Message from a Queue

Create a new Go file named `DeleteMessage.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "flag"  
    "fmt"  
  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/sqs"  
)
```

Get the name of the queue and the handle for the message from the command line.

```
queue := flag.String("q", "", "The name of the queue")  
messageHandle := flag.String("m", "", "The receipt handle of the message")  
flag.Parse()  
  
if *queue == "" || *messageHandle == "" {  
    fmt.Println("You must supply a queue name (-q QUEUE) and message receipt handle (-m MESSAGE-HANDLE)")  
    return  
}
```

Initialize a session that the SDK uses to load credentials from the shared credentials file, `~/.aws/credentials` and the default region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))
```

Create a service client and call the `DeleteMessage` function, passing in the name of the queue and the message handle.

```
svc := sqs.New(sess)  
  
_, err := svc.DeleteMessage(&sqs.DeleteMessageInput{  
    QueueUrl:    queueURL,  
    ReceiptHandle: messageHandle,  
})
```

See the [complete example](#) on GitHub.

Managing Visibility Timeout in Amazon SQS Queues

This AWS SDK for Go example shows you how to:

- Change visibility timeout with Amazon SQS queues

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

This example manages visibility timeout with Amazon SQS queues. Visibility is the duration, in seconds, while messages are in the queue, but not available to other consumers. It uses these methods of the Amazon SQS client class:

- [ChangeMessageVisibility](#)
- [GetQueueUrl](#)

Prerequisites

- You have [set up \(p. 2\)](#) and [configured \(p. 4\)](#) the AWS SDK for Go.
- You are familiar with using Amazon SQS visibility timeout. To learn more, see [Visibility Timeout](#) in the Amazon SQS Developer Guide.

Change the Visibility Timeout

Create a new Go file named `ChangeMsgVisibility.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "flag"  
    "fmt"  
  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/sqs"  
)
```

Get the queue name, receipt handle of the message, and visibility duration from the command line. Ensure the visibility is from 0 (zero) seconds to 12 hours.

```
queue := flag.String("q", "", "The name of the queue")  
handle := flag.String("h", "", "The receipt handle of the message")  
visibility := flag.Int64("v", 30, "The duration, in seconds, that the message is not  
visible to other consumers")  
flag.Parse()  
  
if *queue == "" || *handle == "" {  
    fmt.Println("You must supply a queue name (-q QUEUE) and message receipt handle (-h  
HANDLE)")  
    return  
}  
  
if *visibility < 0 {  
    *visibility = 0  
}  
  
if *visibility > 12*60*60 {  
    *visibility = 12 * 60 * 60  
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials` and the default region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))
```

Create a service client and call `GetQueueUrl` to retrieve the URL of the queue.

```
svc := sqs.New(sess)  
  
result, err := svc.GetQueueUrl(&sqs.GetQueueUrlInput{  
    QueueName: queue,  
})
```

The URL of the queue is in the `queueUrl` property of the returned object.

```
queueURL := urlResult.QueueUrl
```

Call `ChangeMessageVisibility` to change the visibility of the messages in the queue.

```
_, err := svc.ChangeMessageVisibility(&sqs.ChangeMessageVisibilityInput{
    ReceiptHandle:    handle,
    QueueUrl:         queueURL,
    VisibilityTimeout: visibility,
})
```

See the [complete example](#) on GitHub.

Enabling Long Polling in Amazon SQS Queues

These AWS SDK for Go examples show you how to:

- Enable long polling when you create an Amazon SQS queue
- Enable long polling on an existing Amazon SQS queue
- Enable long polling when a message is received

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

Long polling reduces the number of empty responses by allowing Amazon SQS to wait a specified time for a message to become available in the queue before sending a response. Also, long polling eliminates false empty responses by querying all of the servers instead of a sampling of servers. To enable long polling, you must specify a non-zero wait time for received messages. You can do this by setting the `ReceiveMessageWaitTimeSeconds` parameter of a queue or by setting the `WaitTimeSeconds` parameter on a message when it is received.

The code uses these methods of the Amazon SQS client class:

- [CreateQueue](#)
- [SetQueueAttributes](#)
- [ReceiveMessage](#)

Prerequisites

- You have [set up](#) (p. 2) and [configured](#) (p. 4) the AWS SDK for Go.
- You are familiar with Amazon SQS polling. To learn more, see [Long Polling](#) in the Amazon SQS Developer Guide.

Enable Long Polling When Creating a Queue

This example creates a queue with long polling enabled. If the queue already exists, no error is returned.

Create a new Go file named `CreateLPQueue.go`. You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "flag"  
    "fmt"  
    "strconv"  
  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/sqs"  
)
```

Get the queue name and wait time from the command line. Ensure that the wait time is between 0 (zero) and 20 seconds.

```
queue := flag.String("q", "", "The name of the queue")  
waitTime := flag.Int("w", 10, "How long, in seconds, to wait for long polling")  
flag.Parse()  
  
if *queue == "" {  
    fmt.Println("You must supply a queue name (-q QUEUE)")  
    return  
}  
  
if *waitTime < 1 {  
    *waitTime = 1  
}  
  
if *waitTime > 20 {  
    *waitTime = 20  
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials` and the default AWS Region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))
```

Create a service client and call `CreateQueue`, passing in the time to wait for messages.

```
svc := sqs.New(sess)  
  
result, err := svc.CreateQueue(&sqs.CreateQueueInput{  
    QueueName: queueName,  
    Attributes: aws.StringMap(map[string]string{  
        "ReceiveMessageWaitTimeSeconds": strconv.Itoa(*waitTime),  
    }),  
})
```

See the [complete example](#) on GitHub.

Enable Long Polling on an Existing Queue

Create a new Go file named `ConfigureLPQueue.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "flag"
```

```
"fmt"
"strconv"

"github.com/aws/aws-sdk-go/aws"
"github.com/aws/aws-sdk-go/aws/session"
"github.com/aws/aws-sdk-go/service/sqs"
)
```

Get the queue name and the optional timeout value from the command line. Ensure that the wait time is between 1 and 20 seconds.

```
queue := flag.String("q", "", "The name of the queue")
waitTime := flag.Int("w", 10, "The wait time, in seconds, for long polling")
flag.Parse()

if *queue == "" {
    fmt.Println("You must supply a queue name (-q QUEUE)")
    return
}

if *waitTime < 1 {
    *waitTime = 1
}

if *waitTime > 20 {
    *waitTime = 20
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials`, and a default AWS Region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

Get the URL of the queue.

```
svc := sqs.New(sess)

result, err := svc.GetQueueUrl(&sqs.GetQueueUrlInput{
    QueueName: queue,
})
```

The URL is in the `QueueUrl` property of the returned object.

```
queueURL := result.QueueUrl
```

Update the queue to enable long polling with a call to `SetQueueAttributes`, passing in the queue URL.

```
_, err := svc.SetQueueAttributes(&sqs.SetQueueAttributesInput{
    QueueUrl: queueURL,
    Attributes: aws.StringMap(map[string]string{
        "ReceiveMessageWaitTimeSeconds": strconv.Itoa(aws.IntValue(waitTime)),
    }),
})
```

See the [complete example](#) on GitHub.

Enable Long Polling on Message Receipt

Create a new Go file named `ReceiveLPMessage.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (  
    "flag"  
    "fmt"  
  
    "github.com/aws/aws-sdk-go/aws"  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/sqs"  
)
```

Get the queue name and optional visibility and wait time values from the command line. Ensure that the visibility is between 0 (zero) seconds and 12 hours and that the wait time is between 0 and 20 seconds.

```
queue := flag.String("q", "", "The name of the queue")  
waitTime := flag.Int64("w", 10, "How long the queue waits for messages")  
flag.Parse()  
  
if *queue == "" {  
    fmt.Println("You must supply a queue name (-q QUEUE)")  
    return  
}  
  
if *waitTime < 0 {  
    *waitTime = 0  
}  
  
if *waitTime > 20 {  
    *waitTime = 20  
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials` and the default AWS Region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))
```

Create a service client and call `GetQueueUrl` to get the URL of the queue.

```
svc := sqs.New(sess)  
  
result, err := svc.GetQueueUrl(&sqs.GetQueueUrlInput{  
    QueueName: queue,  
})
```

Call `ReceiveMessage` to get the messages, using long polling, from the queue.

```
result, err := svc.ReceiveMessage(&sqs.ReceiveMessageInput{  
    QueueUrl: queueURL,  
    AttributeNames: aws.StringSlice([]string{  
        "SentTimestamp",  
    }),  
    MaxNumberOfMessages: aws.Int64(1),
```

```
MessageAttributeNames: aws.StringSlice([]string{
    "All",
}),
WaitTimeSeconds: waitTime,
})
```

Display the IDs of the messages.

```
fmt.Println("Message IDs:")

for _, msg := range msgs {
    fmt.Println("    " + *msg.MessageId)
}
```

See the [complete example](#) on GitHub.

Using Dead Letter Queues in Amazon SQS

This AWS SDK for Go example shows you how to configure source Amazon SQS queues that send messages to a dead letter queue.

You can download complete versions of these example files from the [aws-doc-sdk-examples](#) repository on GitHub.

Scenario

A dead letter queue is one that other (source) queues can target for messages that can't be processed successfully. You can set aside and isolate these messages in the dead letter queue to determine why their processing didn't succeed. You must individually configure each source queue that sends messages to a dead letter queue. Multiple queues can target a single dead letter queue.

The code uses this method of the Amazon SQS client class:

- [SetQueueAttributes](#)

Prerequisites

- You have [set up](#) (p. 2) and [configured](#) (p. 4) the AWS SDK for Go.
- You are familiar with Amazon SQS dead letter queues. To learn more, see [Using Amazon SQS Dead Letter Queues](#) in the Amazon SQS Developer Guide.

Configure Source Queues

After you create a queue to act as a dead letter queue, you must configure the other queues that route unprocessed messages to the dead letter queue. To do this, specify a redrive policy that identifies the queue to use as a dead letter queue and the maximum number of receives by individual messages before they are routed to the dead letter queue.

Create a new Go file with the name `DeadLetterQueue.go`.

You must import the relevant Go and AWS SDK for Go packages by adding the following lines.

```
import (
    "encoding/json"
    "flag"
    "fmt"
```

```
"strings"

"github.com/aws/aws-sdk-go/aws"
"github.com/aws/aws-sdk-go/aws/session"
"github.com/aws/aws-sdk-go/service/sqs"
)
```

Get the name of the queue and the dead letter queue from the command line.

```
queue := flag.String("q", "", "The name of the queue")
dlQueue := flag.String("d", "", "The name of the dead-letter queue")
flag.Parse()

if *queue == "" || *dlQueue == "" {
    fmt.Println("You must supply the names of the queue (-q QUEUE) and the dead-letter queue (-d DLQUEUE)")
    return
}
```

Initialize a session that the SDK will use to load credentials from the shared credentials file, `~/.aws/credentials` and the default AWS Region from `~/.aws/config`.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))
```

Create a service client and call `GetQueueUrl` to get the URL for the queue.

```
svc := sqs.New(sess)

result, err := svc.GetQueueUrl(&sqs.GetQueueUrlInput{
    QueueName: queue,
})
```

The URL of the queue is in the `queueUrl` property of the returned object.

```
queueURL := result.QueueUrl
```

Similarly, get the URL of the dead letter queue.

Create the ARN of the dead-letter queue from the URL.

```
parts := strings.Split(*queueURL, "/")
subParts := strings.Split(parts[2], ".")

arn := "arn:aws:" + subParts[0] + ":" + subParts[1] + ":" + parts[3] + ":" + parts[4]
```

Define the redrive policy for the queue.

```
policy := map[string]string{
    "deadLetterTargetArn": *dlQueueARN,
    "maxReceiveCount":     "10",
}
```

Marshal the policy to use as input for the `SetQueueAttributes` call.

```
b, err := json.Marshal(policy)
```

Set the policy on the queue.

```
_, err = svc.SetQueueAttributes(&sqs.SetQueueAttributesInput{
    QueueUrl: queueURL,
    Attributes: map[string]*string{
        sqs.QueueAttributeNameRedrivePolicy: aws.String(string(b)),
    },
})
```

See the [complete example](#) on GitHub.

Amazon WorkDocs Examples

You can use the following examples to access Amazon WorkDocs (Amazon WorkDocs) using the AWS SDK for Go. For more information about Amazon WorkDocs, see the [Amazon WorkDocs documentation](#).

You need your organization ID to use these examples. Get your organization ID from the AWS console using the following steps:

- Select the AWS Directory Service
- Select Directories

The organization ID is the `Directory` ID corresponding to your Amazon WorkDocs site.

Examples

Topics

- [Listing Users \(p. 190\)](#)
- [Listing User Docs \(p. 191\)](#)

Listing Users

The following example lists the names of all users, or lists additional details about a user if a user name is specified on the command line. Choose Copy to save the code locally, or see the link to the complete example at the end of this topic.

Import the following Go packages.

```
import (
    "os"

    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/workdocs"

    "flag"
    "fmt"
)
```

Get an optional user name and organization ID from the command line. If the organization ID is missing, print an error message and quit.

```
orgPtr := flag.String("o", "", "The ID of your organization")
userPtr := flag.String("u", "", "User for whom info is retrieved")

flag.Parse()
```

```
if *orgPtr == "" {
    fmt.Println("You must supply the organization ID")
    flag.PrintDefaults()
    os.Exit(1)
}
```

Create input for the `DescribeUsers` method.

```
input := new(workdocs.DescribeUsersInput)
input.OrganizationId = orgPtr

// Show all users if we don't get a user name
if *userPtr == "" {
    fmt.Println("Getting info about all users")
} else {
    fmt.Println("Getting info about user " + *userPtr)
    input.Query = userPtr
}
```

Create a session and Amazon WorkDocs client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{
    SharedConfigState: session.SharedConfigEnable,
}))

svc := workdocs.New(sess)
```

Call `DescribeUsers` and display the information for the user or all users.

```
result, err := svc.DescribeUsers(input)
if err != nil {
    fmt.Println("Error getting user info", err)
    return
}

if *userPtr == "" {
    fmt.Println("Found", *result.TotalNumberOfUsers, "users")
    fmt.Println("")
}

for _, user := range result.Users {
    fmt.Println("Username:  " + *user.Username)

    if *userPtr != "" {
        fmt.Println("Firstname: " + *user.GivenName)
        fmt.Println("Lastname:  " + *user.Surname)
        fmt.Println("Email:      " + *user.EmailAddress)
        fmt.Println("Root folder " + *user.RootFolderId)
    }

    fmt.Println("")
}
```

See the [complete example](#) on GitHub.

Listing User Docs

The following example lists the documents for the user whose name is specified on the command line. Choose Copy to save the code locally, or see the link to the complete example at the end of this topic.

Import the following Go packages.

```
import (  
    "os"  
  
    "github.com/aws/aws-sdk-go/aws/session"  
    "github.com/aws/aws-sdk-go/service/workdocs"  
  
    "flag"  
    "fmt"  
)
```

Get the user and organization ID from the command line. If either is missing, print an error message and quit.

```
userPtr := flag.String("u", "", "User for whom info is retrieved")  
orgPtr := flag.String("o", "", "Your organization ID")  
  
flag.Parse()  
  
if *userPtr == "" || *orgPtr == "" {  
    flag.PrintDefaults()  
    os.Exit(1)  
}
```

Create a session and Amazon WorkDocs client.

```
sess := session.Must(session.NewSessionWithOptions(session.Options{  
    SharedConfigState: session.SharedConfigEnable,  
}))  
  
svc := workdocs.New(sess)
```

Get the root folder for the user.

```
input := new(workdocs.DescribeUsersInput)  
input.OrganizationId = orgPtr  
input.Query = userPtr  
  
result, err := svc.DescribeUsers(input)  
if err != nil {  
    fmt.Println("Error getting user info", err)  
    return  
}  
  
var folderID = ""  
  
if *result.TotalNumberOfUsers == 1 {  
    for _, user := range result.Users {  
        folderID = *user.RootFolderId  
    }  
}
```

Run the `DescribeFolderContents` method and display the name, size, and last modified information for each document.

```
result, err := svc.DescribeFolderContents(&workdocs.DescribeFolderContentsInput{FolderId:  
    &folderID})  
  
if err != nil {
```

```
    fmt.Println("Error getting docs for user", err)
    return
}

fmt.Println(*userPtr + " docs:")
fmt.Println("")

for _, doc := range result.Documents {
    fmt.Println(*doc.LatestVersionMetadata.Name)
    fmt.Println("  Size:           ", *doc.LatestVersionMetadata.Size, "(bytes)")
    fmt.Println("  Last modified:", *doc.LatestVersionMetadata.ModifiedTimestamp)
    fmt.Println("")
}
```

See the [complete example](#) on GitHub.

Using the AWS SDK for Go Utilities

The AWS SDK for Go includes the following utilities to help you more easily use AWS services. Find the SDK utilities in their related AWS service package.

Amazon CloudFront URL Signer

The Amazon CloudFront URL signer simplifies the process of creating signed URLs. A signed URL includes information, such as an expiration date and time, that enables you to control access to your content. Signed URLs are useful when you want to distribute content through the internet, but want to restrict access to certain users (for example, to users who have paid a fee).

To sign a URL, create a `URLSigner` instance with your CloudFront key pair ID and the associated private key. Then call the `Sign` or `SignWithPolicy` method and include the URL to sign. For more information about Amazon CloudFront key pairs, see [Creating CloudFront Key Pairs for Your Trusted Signers](#) in the Amazon CloudFront Developer Guide.

The following example creates a signed URL that's valid for one hour after it is created.

```
signer := sign.NewURLSigner(keyID, privKey)

signedURL, err := signer.Sign(rawURL, time.Now().Add(1*time.Hour))
if err != nil {
    log.Fatalf("Failed to sign url, err: %s\n", err.Error())
    return
}
```

For more information about the signing utility, see the [sign](#) package in the AWS SDK for Go API Reference.

Amazon DynamoDB Attributes Converter

The attributes converter simplifies converting Amazon DynamoDB attribute values to and from concrete Go types. Conversions make it easy to work with attribute values in Go and to write values to Amazon DynamoDB tables. For example, you can create records in Go and then use the converter when you want to write those records as attribute values to a DynamoDB table.

The following example converts a structure to an Amazon `DynamoDBAttributeValues` map and then puts the data to the `exampleTable`.

```
type Record struct {
    MyField string
    Letters []string
    A2Num    map[string]int
}

r := Record{
    MyField: "dynamodbattribute.ConvertToX example",
```



```
Letters: []string{"a", "b", "c", "d"},
A2Num:   map[string]int{"a": 1, "b": 2, "c": 3},
}

//...

svc := dynamodb.New(session.New(&aws.Config{Region: aws.String("us-west-2")}))
item, err := dynamodbattribute.ConvertToMap(r)
if err != nil {
    fmt.Println("Failed to convert", err)
    return
}
result, err := svc.PutItem(&dynamodb.PutItemInput{
    Item:      item,
    TableName: aws.String("exampleTable"),
})
fmt.Println("Item put to dynamodb", result, err)
```

For more information about the converter utility, see the [dynamodbattribute](#) package in the AWS SDK for Go API Reference.

Amazon Elastic Compute Cloud Metadata

EC2Metadata is a client that interacts with the Amazon EC2 metadata service. The client can help you easily retrieve information about instances on which your applications run, such as its region or local IP address. Typically, you must create and submit HTTP requests to retrieve instance metadata. Instead, create an EC2Metadata service client.

```
c := ec2metadata.New(session.New())
```

Then use the service client to retrieve information from a metadata category like `local-ipv4` (the private IP address of the instance).

```
localip, err := c.GetMetadata("local-ipv4")
if err != nil {
    log.Printf("Unable to retrieve the private IP address from the EC2 instance: %s\n",
        err)
    return
}
```

For a list of all metadata categories, see [Instance Metadata Categories](#) in the Amazon EC2 User Guide for Linux Instances.

Retrieving an Instance's Region

There's no instance metadata category that returns only the region of an instance. Instead, use the included `Region` method to easily return an instance's region.

```
region, err := ec2metadata.New(session.New()).Region()
if err != nil {
    log.Printf("Unable to retrieve the region from the EC2 instance %v\n", err)
}
```

For more information about the EC2 metadata utility, see the [ec2metadata](#) package in the AWS SDK for Go API Reference.

Amazon S3 Transfer Managers

The Amazon Simple Storage Service upload and download managers can break up large objects so they can be transferred in multiple parts, in parallel. This makes it easy to resume interrupted transfers.

Upload Manager

The Amazon Simple Storage Service upload manager determines if a file can be split into smaller parts and uploaded in parallel. You can customize the number of parallel uploads and the size of the uploaded parts.

Example: Uploading a File

The following example uses the `Amazon S3Uploader` to upload a file. Using `Uploader` is similar to the `s3.PutObject()` operation.

```
mySession, _ := session.NewSession()
uploader := s3manager.NewUploader(mySession)
result, err := uploader.Upload(&s3manager.UploadInput{
    Bucket: &uploadBucket,
    Key:    &uploadFileKey,
    Body:   uploadFile,
})
```

Configuration Options

When you instantiate an `Uploader` instance, you can specify several configuration options (`UploadOptions`) to customize how objects are uploaded:

- `PartSize`– Specifies the buffer size, in bytes, of each part to upload. The minimum size per part is 5 MB.
- `Concurrency`– Specifies the number of parts to upload in parallel.
- `LeavePartsOnError`– Indicates whether to leave successfully uploaded parts in Amazon S3.

Tweak the `PartSize` and `Concurrency` configuration values to find the optimal configuration. For example, systems with high-bandwidth connections can send bigger parts and more uploads in parallel.

For more information about `Uploader` and its configurations, see the [s3manager](#) package in the AWS SDK for Go API Reference.

UploadInput Body Field (io.ReadSeeker vs. io.Reader)

The `Body` field of the `s3manager.UploadInput` struct is an `io.Reader` type. However, the field also satisfies the `io.ReadSeeker` interface.

For `io.ReadSeeker` types, the `Uploader` doesn't buffer the body contents before sending it to Amazon S3. `Uploader` calculates the expected number of parts before uploading the file to Amazon S3. If the current value of `PartSize` requires more than 10,000 parts to upload the file, `Uploader` increases the part size value so that fewer parts are required.

For `io.Reader` types, the bytes of the reader must buffer each part in memory before the part is uploaded. When you increase the `PartSize` or `Concurrency` value, the required memory (RAM) for the `Uploader` increases significantly. The required memory is approximately ```PartSize`` * ``Concurrency```. For example, if you specify 100 MB for `PartSize` and 10 for `Concurrency`, the required memory will be at least 1 GB.

Because an `io.Reader` type cannot determine its size before reading its bytes, `Uploader` cannot calculate how many parts must be uploaded. Consequently, `Uploader` can reach the Amazon S3 upload limit of 10,000 parts for large files if you set the `PartSize` too low. If you try to upload more than 10,000 parts, the upload stops and returns an error.

Handling Partial Uploads

If an upload to Amazon S3 fails, by default, `Uploader` uses the `AmazonS3AbortMultipartUpload` operation to remove the uploaded parts. This functionality ensures that failed uploads do not consume Amazon S3 storage.

You can set `LeavePartsOnError` to `true` so that the `Uploader` doesn't delete successfully uploaded parts. This is useful for resuming partially completed uploads. To operate on uploaded parts, you must get the `UploadID` of the failed upload. The following example demonstrates how to use the `s3manager.MultiUploadFailure` message to get the `UploadID`.

```
u := s3manager.NewUploader(session.New())
output, err := u.upload(input)
if err != nil {
    if multierr, ok := err.(s3manager.MultiUploadFailure); ok {
        // Process error and its associated uploadID
        fmt.Println("Error:", multierr.Code(), multierr.Message(), multierr.UploadID())
    } else {
        // Process error generically
        fmt.Println("Error:", err.Error())
    }
}
```

Example: Upload a Folder to Amazon S3

The following example uses the `path/filepath` package to recursively gather a list of files and upload them to the specified Amazon S3 bucket. The keys of the Amazon S3 objects are prefixed with the file's relative path.

```
package main

import (
    "log"
    "os"
    "path/filepath"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3/s3manager"
)

var (
    localPath string
    bucket    string
    prefix    string
)

func init() {
    if len(os.Args) != 4 {
        log.Fatalf("Usage:", os.Args[0], "<local path> <bucket> <prefix>")
    }
    localPath = os.Args[1]
    bucket = os.Args[2]
    prefix = os.Args[3]
}
```

```
func main() {
    walker := make(fileWalk)
    go func() {
        // Gather the files to upload by walking the path recursively
        if err := filepath.Walk(localPath, walker.Walk); err != nil {
            log.Fatalln("Walk failed:", err)
        }
        close(walker)
    }()

    // For each file found walking, upload it to S3
    uploader := s3manager.NewUploader(session.New())
    for path := range walker {
        rel, err := filepath.Rel(localPath, path)
        if err != nil {
            log.Fatalln("Unable to get relative path:", path, err)
        }
        file, err := os.Open(path)
        if err != nil {
            log.Println("Failed opening file", path, err)
            continue
        }
        defer file.Close()
        result, err := uploader.Upload(&s3manager.UploadInput{
            Bucket: &bucket,
            Key:    aws.String(filepath.Join(prefix, rel)),
            Body:   file,
        })
        if err != nil {
            log.Fatalln("Failed to upload", path, err)
        }
        log.Println("Uploaded", path, result.Location)
    }
}

type fileWalk chan string

func (f fileWalk) Walk(path string, info os.FileInfo, err error) error {
    if err != nil {
        return err
    }
    if !info.IsDir() {
        f <- path
    }
    return nil
}
```

Example: Upload a File to Amazon S3 and Send its Location to Amazon SQS

The following example uploads a file to an Amazon S3 bucket and then sends a notification message of the file's location to an Amazon Simple Queue Service queue.

```
package main

import (
    "log"
    "os"

    "github.com/aws/aws-sdk-go/aws"
    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3/s3manager"
    "github.com/aws/aws-sdk-go/service/sqs"
)
```

```

)

// Uploads a file to a specific bucket in S3 with the file name
// as the object's key. After it's uploaded, a message is sent
// to a queue.
func main() {
    if len(os.Args) != 4 {
        log.Fatalln("Usage:", os.Args[0], "<bucket> <queue> <file>")
    }

    file, err := os.Open(os.Args[3])
    if err != nil {
        log.Fatal("Open failed:", err)
    }
    defer file.Close()

    // Upload the file to S3 using the S3 Manager
    uploader := s3manager.NewUploader(session.New())
    uploadRes, err := uploader.Upload(&s3manager.UploadInput{
        Bucket: aws.String(os.Args[1]),
        Key:     aws.String(file.Name()),
        Body:    file,
    })
    if err != nil {
        log.Fatalln("Upload failed:", err)
    }

    // Get the URL of the queue that the message will be posted to
    svc := sqs.New(session.New())
    urlRes, err := svc.GetQueueUrl(&sqs.GetQueueUrlInput{
        QueueName: aws.String(os.Args[2]),
    })
    if err != nil {
        log.Fatalln("GetQueueURL failed:", err)
    }

    // Send the message to the queue
    _, err = svc.SendMessage(&sqs.SendMessageInput{
        MessageBody: &uploadRes.Location,
        QueueUrl:     urlRes.QueueUrl,
    })
    if err != nil {
        log.Fatalln("SendMessage failed:", err)
    }
}

```

Download Manager

The Amazon S3 download manager determines if a file can be split into smaller parts and downloaded in parallel. You can customize the number of parallel downloads and the size of the downloaded parts.

Example: Download a File

The following example uses the Amazon S3Downloader to download a file. Using Downloader is similar to the `s3.GetObject()` operation.

```

downloader := s3manager.NewDownloader(session.New())
numBytes, err := downloader.Download(downloadFile,
    &s3.GetObjectInput{
        Bucket: &downloadBucket,
        Key:     &downloadFileKey,
    })

```

The `downloadFile` parameter is an `io.WriterAt` type. The `WriterAt` interface enables the `Downloader` to write multiple parts of the file in parallel.

Configuration Options

When you instantiate a `Downloader` instance, you can specify several configuration options (`DownloadOptions`) to customize how objects are downloaded:

- `PartSize`– Specifies the buffer size, in bytes, of each part to download. The minimum size per part is 5 MB.
- `Concurrency`– Specifies the number of parts to download in parallel.

Tweak the `PartSize` and `Concurrency` configuration values to find the optimal configuration. For example, systems with high-bandwidth connections can receive bigger parts and more downloads in parallel.

For more information about `Downloader` and its configurations, see the [s3manager](#) package in the AWS SDK for Go API Reference.

Example: Download All Objects in a Bucket

The following example uses pagination to gather a list of objects from an Amazon S3 bucket. Then it downloads each object to a local file.

```
package main

import (
    "fmt"
    "os"
    "path/filepath"

    "github.com/aws/aws-sdk-go/aws/session"
    "github.com/aws/aws-sdk-go/service/s3"
    "github.com/aws/aws-sdk-go/service/s3/s3manager"
)

var (
    Bucket      = "MyBucket" // Download from this bucket
    Prefix      = "logs/"    // Using this key prefix
    LocalDirectory = "s3logs" // Into this directory
)

func main() {
    manager := s3manager.NewDownloader(session.New())
    d := downloader{bucket: Bucket, dir: LocalDirectory, Downloader: manager}

    client := s3.New(session.New())
    params := &s3.ListObjectsInput{Bucket: &Bucket, Prefix: &Prefix}
    client.ListObjectsPages(params, d.eachPage)
}

type downloader struct {
    *s3manager.Downloader
    bucket, dir string
}

func (d *downloader) eachPage(page *s3.ListObjectsOutput, more bool) bool {
    for _, obj := range page.Contents {
        d.downloadToFile(*obj.Key)
    }
}
```

```
    return true
}

func (d *downloader) downloadToFile(key string) {
    // Create the directories in the path
    file := filepath.Join(d.dir, key)
    if err := os.MkdirAll(filepath.Dir(file), 0775); err != nil {
        panic(err)
    }

    // Set up the local file
    fd, err := os.Create(file)
    if err != nil {
        panic(err)
    }
    defer fd.Close()

    // Download the file using the AWS SDK for Go
    fmt.Printf("Downloading s3://%s/%s to %s...\n", d.bucket, key, file)
    params := &s3.GetObjectInput{Bucket: &d.bucket, Key: &key}
    d.Download(fd, params)
}
```

Security for this AWS Product or Service

Cloud security at Amazon Web Services (AWS) is the highest priority. As an AWS customer, you benefit from a data center and network architecture that is built to meet the requirements of the most security-sensitive organizations. Security is a shared responsibility between AWS and you. The [Shared Responsibility Model](#) describes this as Security of the Cloud and Security in the Cloud.

Security of the Cloud– AWS is responsible for protecting the infrastructure that runs all of the services offered in the AWS Cloud and providing you with services that you can use securely. Our security responsibility is the highest priority at AWS, and the effectiveness of our security is regularly tested and verified by third-party auditors as part of the [AWS Compliance Programs](#).

Security in the Cloud– Your responsibility is determined by the AWS service you are using, and other factors including the sensitivity of your data, your organization's requirements, and applicable laws and regulations.

Topics

- [Data Protection in this AWS Product or Service \(p. 202\)](#)
- [Enforcing TLS Version 1.2 in AWS SDK for Go \(p. 203\)](#)
- [Identity and Access Management for this AWS Product or Service \(p. 204\)](#)
- [Compliance Validation for this AWS Product or Service \(p. 204\)](#)
- [Resilience for this AWS Product or Service \(p. 205\)](#)
- [Infrastructure Security for this AWS Product or Service \(p. 205\)](#)
- [Amazon S3 Encryption Client Migration \(p. 205\)](#)

Data Protection in this AWS Product or Service

The [shared responsibility model](#) applies to data protection in this AWS product or service. As described in this model, AWS is responsible for protecting the global infrastructure that runs all of the AWS Cloud. You are responsible for maintaining control over your content that is hosted on this infrastructure. This content includes the security configuration and management tasks for the AWS services that you use. For more information about data privacy, see the [Data Privacy FAQ](#). For information about data protection in Europe, see the [AWS Shared Responsibility Model and GDPR](#) blog post on the AWS Security Blog.

For data protection purposes, we recommend that you protect AWS account credentials and set up individual user accounts with AWS Identity and Access Management (IAM). That way each user is given only the permissions necessary to fulfill their job duties. We also recommend that you secure your data in the following ways:

- Use multi-factor authentication (MFA) with each account.
- Use SSL/TLS to communicate with AWS resources. We recommend TLS 1.2 or later.
- Set up API and user activity logging with AWS CloudTrail.
- Use AWS encryption solutions, with all default security controls within AWS services.
- Use advanced managed security services such as Amazon Macie, which assists in discovering and securing personal data that is stored in Amazon S3.
- If you require FIPS 140-2 validated cryptographic modules when accessing AWS through a command line interface or an API, use a FIPS endpoint. For more information about the available FIPS endpoints, see [Federal Information Processing Standard \(FIPS\) 140-2](#).

We strongly recommend that you never put sensitive identifying information, such as your customers' account numbers, into free-form fields such as a **Name** field. This includes when you work with this AWS product or service or other AWS services using the console, API, AWS CLI, or AWS SDKs. Any data that you enter into this AWS product or service or other services might get picked up for inclusion in diagnostic logs. When you provide a URL to an external server, don't include credentials information in the URL to validate your request to that server.

Enforcing TLS Version 1.2 in AWS SDK for Go

To add increased security when communicating with AWS services, you should configure your client to use TLS 1.2 or later.

How do I set my TLS version?

You can set the TLS version to 1.2 using the following code.

1. Create a custom HTTP transport to require a minimum version of TLS 1.2

```
tr := &http.Transport{
    TLSClientConfig: &tls.Config{
        MinVersion: tls.VersionTLS12,
    },
}
```

2. Configure the transport.

```
// In Go versions earlier than 1.13
err := http2.ConfigureTransport(tr)
if err != nil {
    fmt.Println("Got an error configuring HTTP transport")
    fmt.Println(err)
    return
}

// In Go versions later than 1.13
tr.ForceAttemptHTTP2 = true
```

3. Create an HTTP client with the configured transport, and use that to create a session. **REGION** is the AWS Region, such as *us-west-2*.

```
client := http.Client{Transport: tr}

sess := session.Must(session.NewSession(&aws.Config{
    Region:      &REGION,
    HTTPClient: &client,
}))
```

4. Use the following function to confirm your TLS version.

```
func GetTLSVersion(tr *http.Transport) string {
    switch tr.TLSClientConfig.MinVersion {
    case tls.VersionTLS10:
        return "TLS 1.0"
    case tls.VersionTLS11:
        return "TLS 1.1"
    case tls.VersionTLS12:
        return "TLS 1.2"
    case tls.VersionTLS13:
        return "TLS 1.3"
    }
```

```
        return "TLS 1.3"  
    }  
  
    return "Unknown"  
}
```

5. Confirm your TLS version by calling *GetTLSVersion*.

```
if tr, ok := s3Client.Config.HTTPClient.Transport.(*http.Transport); ok {  
    log.Printf("Client uses %v", GetTLSVersion(tr))  
}
```

Identity and Access Management for this AWS Product or Service

AWS Identity and Access Management (IAM) is an Amazon Web Services (AWS) service that helps an administrator securely control access to AWS resources. IAM administrators control who can be *authenticated* (signed in) and *authorized* (have permissions) to use resources AWS services. IAM is an AWS service that you can use with no additional charge.

To use this AWS product or service to access AWS, you need an AWS account and AWS credentials. To increase the security of your AWS account, we recommend that you use an *IAM user* to provide access credentials instead of using your AWS account credentials.

For details about working with IAM, see [IAM](#).

For an overview of IAM users and why they are important for the security of your account, see [AWS Security Credentials](#) in the [Amazon Web Services General Reference](#).

This AWS product or service follows the [shared responsibility model](#) through the specific Amazon Web Services (AWS) services it supports. For AWS service security information, see the [AWS service security documentation page](#) and [AWS services that are in scope of AWS compliance efforts by compliance program](#).

Compliance Validation for this AWS Product or Service

This AWS product or service follows the [shared responsibility model](#) through the specific Amazon Web Services (AWS) services it supports. For AWS service security information, see the [AWS service security documentation page](#) and [AWS services that are in scope of AWS compliance efforts by compliance program](#).

The security and compliance of Amazon Web Services (AWS) services is assessed by third-party auditors as part of multiple AWS compliance programs. These include SOC, PCI, FedRAMP, HIPAA, and others. AWS provides a frequently updated list of AWS services in scope of specific compliance programs at [AWS Services in Scope by Compliance Program](#).

Third-party audit reports are available for you to download using AWS Artifact. For more information, see [Downloading Reports in AWS Artifact](#).

For more information about AWS compliance programs, see [AWS Compliance Programs](#).

Your compliance responsibility when using this AWS product or service to access an AWS service is determined by the sensitivity of your data, your organization's compliance objectives, and applicable laws and regulations. If your use of an AWS service is subject to compliance with standards such as HIPAA, PCI, or FedRAMP, AWS provides resources to help:

- [Security and Compliance Quick Start Guides](#)– Deployment guides that discuss architectural considerations and provide steps for deploying security-focused and compliance-focused baseline environments on AWS.
- [Architecting for HIPAA Security and Compliance Whitepaper](#)– A whitepaper that describes how companies can use AWS to create HIPAA-compliant applications.
- [AWS Compliance Resources](#)– A collection of workbooks and guides that might apply to your industry and location.
- [AWS Config](#)– A service that assesses how well your resource configurations comply with internal practices, industry guidelines, and regulations.
- [AWS Security Hub](#)– A comprehensive view of your security state within AWS that helps you check your compliance with security industry standards and best practices.

Resilience for this AWS Product or Service

The Amazon Web Services (AWS) global infrastructure is built around AWS Regions and Availability Zones.

AWS Regions provide multiple physically separated and isolated Availability Zones, which are connected with low-latency, high-throughput, and highly redundant networking.

With Availability Zones, you can design and operate applications and databases that automatically fail over between Availability Zones without interruption. Availability Zones are more highly available, fault tolerant, and scalable than traditional single or multiple data center infrastructures.

For more information about AWS Regions and Availability Zones, see [AWS Global Infrastructure](#).

This AWS product or service follows the [shared responsibility model](#) through the specific Amazon Web Services (AWS) services it supports. For AWS service security information, see the [AWS service security documentation page](#) and [AWS services that are in scope of AWS compliance efforts by compliance program](#).

Infrastructure Security for this AWS Product or Service

This AWS product or service follows the [shared responsibility model](#) through the specific Amazon Web Services (AWS) services it supports. For AWS service security information, see the [AWS service security documentation page](#) and [AWS services that are in scope of AWS compliance efforts by compliance program](#).

For information about AWS security processes, see the [AWS: Overview of Security Processes](#) whitepaper.

Amazon S3 Encryption Client Migration

This topic shows how to migrate your applications from Version 1 (V1) of the Amazon Simple Storage Service (Amazon S3) encryption client to Version 2 (V2) and ensure application availability throughout the migration process.

Migration Overview

This migration happens in two phases:

1. **Update existing clients to read new formats.** First, deploy an updated version of the AWS SDK for Go to your application. This allows existing V1 encryption clients to decrypt objects written by the new V2 clients. If your application uses multiple AWS SDKs, you must upgrade each SDK separately.
2. **Migrate encryption and decryption clients to V2.** Once all of your V1 encryption clients can read new formats, you can migrate your existing encryption and decryption clients to their respective V2 versions.

Update Existing Clients to Read New Formats

The V2 encryption client uses encryption algorithms that older versions of the client do not support. The first step in the migration is to update your V1 decryption clients to SDK version v1.34.0 or later. After completing this step, your application's V1 clients will be able to decrypt objects encrypted by V2 encryption clients.

Update Applications That Use Go Modules

If your applications use the Go module dependency system introduced in Go 1.11, you must take the following steps to update your application to the latest release of the AWS SDK for Go.

First, update your SDK module dependency.

```
$ go get github.com/aws/aws-sdk-go@latest
```

Next, validate your dependency has correctly updated to the required minimum version.

```
$ go list -m github.com/aws/aws-sdk-go  
github.com/aws/aws-sdk-go v1.34.0
```

After you upgrade and validate your dependencies, deploy the application to your fleet. Once the rollout is complete, you can migrate your V1 encryption and decryption clients to V2.

Updating Applications That Use GOPATH

If your application uses GOPATH to manage its dependencies, you must take the following steps to update and verify that your application is using the minimum SDK release or later.

First, update your SDK GOPATH source code.

```
$ go get -u github.com/aws/aws-sdk-go
```

Next, ensure the SDK source path to the release (v1.34.0) or later (<https://github.com/aws/aws-sdk-go/releases>).

```
$ cd $GOPATH/src/github.com/aws/aws-sdk-go  
$ git fetch  
$ go checkout v1.34.0
```

After you upgrade your dependencies and verify, deploy the application to your fleet. Once the rollout is complete, you can migrate your V1 encryption and decryption clients to V2.

Migrate Encryption and Decryption Clients to V2

After updating your existing clients to read the new encryption formats, you can now proceed with safely updating your applications to the V2 encryption and decryption clients. The next series of steps will guide you through successfully migrating your code from V1 to V2.

Migrate Cipher Data Generators

Applications that use [NewKMSKeyGenerator](#) or [NewKMSKeyGeneratorWithMatDesc](#) functions for constructing a [CipherDataGenerator](#) need to migrate their usage to [NewKMSContextKeyGenerator](#). This migration is required because support for the former CipherDataGenerators have been deprecated. Attempting to construct a V2 client using the old methods will result in an error during client construction.

Example: Migrate NewKMSKeyGenerator

Pre-migration

```
sess := session.Must(session.NewSession())
kmsClient := kms.New(sess)
cmkID := "1234abcd-12ab-34cd-56ef-1234567890ab"

cipherDataGenerator := s3crypto.NewKMSKeyGenerator(kmsClient, cmkID)
```

Post-migration

```
sess := session.Must(session.NewSession())
kmsClient := kms.New(sess)
cmkID := "1234abcd-12ab-34cd-56ef-1234567890ab"
var matDesc s3crypto.MaterialDescription

// changed NewKMSKeyGenerator to NewKMSContextKeyGenerator
cipherDataGenerator := s3crypto.NewKMSContextKeyGenerator(kmsClient, cmkID, matDesc)
```

Example: Migrate NewKMSKeyGeneratorWithMatDesc

Pre-migration

```
sess := session.Must(session.NewSession())
kmsClient := kms.New(sess)
cmkID := "1234abcd-12ab-34cd-56ef-1234567890ab"
matDesc := s3crypto.MaterialDescription{
    "custom-key": aws.String("custom value"),
}

cipherDataGenerator := s3crypto.NewKMSKeyGeneratorWithMatDesc(kmsClient, cmkID, matDesc)
```

Post-migration

```
sess := session.Must(session.NewSession())
kmsClient := kms.New(sess)
cmkID := "1234abcd-12ab-34cd-56ef-1234567890ab"
matDesc := s3crypto.MaterialDescription{
    "custom-key": aws.String("custom value"),
}

// changed NewKMSKeyGeneratorWithMatDesc to NewKMSContextKeyGenerator
cipherDataGenerator := s3crypto.NewKMSContextKeyGenerator(kmsClient, cmkID, matDesc)
```

Migrate Content Cipher Builders

Applications that use [AESCBCContentCipherBuilder](#) to construct an AES/CBC content cipher must migrate to AES/GCM using [AESGCMContentCipherBuilderV2](#).

Applications that use [AESGCMContentCipherBuilder](#) to construct the AES/GCM content cipher must migrate to [AESGCMContentCipherBuilderV2](#).

Attempting to use the deprecated content cipher builders with the V2 encryption client will result in a runtime error during the client construction.

Important

Due to limitations in the Go standard library, objects must be read into memory when performing encryption and decryption operations using AES/GCM. Caution must be taken to ensure that your application does not experience memory allocation failures.

Example: Migrate AESCBCContentCipherBuilder

Pre-migration

```
contentCipherBuilder := s3crypto.AESCBCContentCipherBuilder(cipherDataGenerator,
    s3crypto.AESCBCPadder)
```

Post-migration

```
contentCipherBuilder := s3crypto.AESGCMContentCipherBuilderV2(cipherDataGenerator)
```

Example: Migrate AESGCMContentCipherBuilder

Pre-migration

```
contentCipherBuilder := s3crypto.AESGCMContentCipherBuilder(cipherDataGenerator,
    s3crypto.AESCBCPadder)
```

Post-migration

```
contentCipherBuilder := s3crypto.AESGCMContentCipherBuilderV2(cipherDataGenerator)
```

Migrate Encryption Client Constructors

The V2 encryption client constructor adds an error interface type as an additional return parameter. An error can be returned during V2 client construction if the client is given a deprecated [ContentCipherBuilder](#) or [CipherDataGenerator](#). Review the migration steps required to migrate these types.

Example

Pre-migration

```
encryptionClient := s3crypto.NewEncryptionClient(sess, contentCipherBuilder)
```

Post-migration

```
encryptionClient, err := s3crypto.NewEncryptionClientV2(sess, contentCipherBuilder)
if err != nil {
```

```
    panic(err)
}
```

Migrate Custom Encryption Client Configurations

Clients that utilize custom client configuration options will be required to update their function argument signatures to use [EncryptionClientOptions](#) for setting custom options such as an alternative [SaveStrategy](#).

Pre-migration

```
// example setting an alternative SaveStrategy
encryptionClient := s3crypto.NewEncryptionClient(cipherDataGenerator, contentCipherBuilder,
    func(o *s3crypto.EncryptionClient) {
        // Set Instruction File Save Strategy
        o.SaveStrategy = s3crypto.S3SaveStrategy{Client: s3.New(sess)}
    })
```

Post-migration

```
// example setting an alternative SaveStrategy
encryptionClient, err := s3crypto.NewEncryptionClientV2(sess, contentCipherBuilder, func(o
    *s3crypto.EncryptionClientOptions) {
        // Set Instruction File Save Strategy
        o.SaveStrategy = s3crypto.S3SaveStrategy{Client: s3.New(sess)}
    })
if err != nil {
    panic(err)
}
```

Migrate Decryption Client Constructors

The V2 decryption client now requires that an application registers the content ciphers and key wrapping algorithms that it wants to decrypt. This registration is done using the [CryptoRegistry](#), and a series of registration helper functions are included to enable the V2 decryption client to decrypt objects written in either the V1 or V2 encryption formats.

Step 1: Instantiate a CryptoRegistry

```
registry := s3crypto.NewCryptoRegistry()
```

Step 2: Register required content decryption algorithms

To read content encrypted using V1 AESGCMContentCipherBuilder or V2 AESGCMContentCipherBuilderV2:

```
if err := s3crypto.RegisterAESGCMContentCipher(registry); err != nil {
    panic(err)
}
```

To read content encrypted using V1 AESCBCContentCipherBuilder:

```
padder := s3crypto.AESCBCPadder // Use the padder provided to AESCBCContentCipherBuilder

if err := s3crypto.RegisterAESCBCContentCipher(registry, padder); err != nil {
    panic(err)
}
```

To read custom content cipher implementations:

If your application implements or uses a custom content cipher implementation, you may register that implementation using the `CryptoRegistry`'s [AddCEK](#) method. If you require custom padders for your cipher, they can be registered using [AddPadder](#).

```
if err := registry.AddCEK("CustomCEK", NewCustomCEK); err != nil {
    panic(err)
}

if err := registry.AddPadder("CustomPadder", NewCustomPadder); err != nil {
    panic(err)
}
```

Step 3: Register required key wrapping algorithms

To read keys created using the V2 `NewKMSTextKeyGenerator`:

Your application can opt to limit the CMK that is used when calling the KMS Decrypt API. Two registration functions allow the selection of the desired behavior. [RegisterKMSTextWrapWithCMK](#) and [RegisterKMSTextWrapWithAnyCMK](#). Only one of these two methods should be used, and attempting to use both functions with a single registry will result in a runtime error.

```
// Use RegisterKMSTextWrapWithCMK to limit the KMS Decrypt to a single CMK
if err := s3crypto.RegisterKMSTextWrapWithCMK(registry, kms.New(sess), "key-id"); err != nil {
    panic(err)
}

// Use RegisterKMSTextWrapWithAnyCMK to allow the KMS Decrypt call for any CMK
if err := s3crypto.RegisterKMSTextWrapWithAnyCMK(registry, kms.New(sess)); err != nil {
    panic(err)
}
```

To read keys created using the V1 `NewKMSKeyGenerator` or `NewKMSKeyGeneratorWithMatDesc`:

Your application can opt to limit the CMK that is used when calling the KMS Decrypt API. Two registration functions allow the selection of the desired behavior. [RegisterKMSWrapWithCMK](#) and [RegisterKMSWrapWithAnyCMK](#). Use only one of these methods. Attempting to register both functions into the registry will result in a runtime error.

```
// Use RegisterKMSWrapWithCMK to limit the KMS Decrypt Call to a single CMK
if err := s3crypto.RegisterKMSWrapWithCMK(registry, kms.New(sess), "key-id"); err != nil {
    panic(err)
}

// Use RegisterKMSWrapWithAnyCMK to allow KMS Decrypt call for any CMK
if err := s3crypto.RegisterKMSWrapWithAnyCMK(registry, kms.New(sess)); err != nil {
    panic(err)
}
```

To read custom key wrapping algorithm implementations:

If your application implements or uses a custom key wrapping implementation, you may register that implementation using the `CryptoRegistry`'s [AddWrap](#) method.

```
if err := registry.AddWrap("CustomWrap", NewCustomWrap); err != nil {
    panic(err)
}
```


Step 4: Construct the client

After registering your applications required content decryption and key wrapping algorithms to the `CryptoRegistry`, you can now construct a V2 decryption client using [NewDecryptionClientV2](#).

```
decryptionClient, err := s3crypto.NewDecryptionClientV2(sess, registry)
if err != nil {
    panic(err)
}
```

Migrating Custom Decryption Client Configurations

Clients that use custom client configuration options are required to update their functional argument signatures to use [DecryptionClientOptions](#) for setting custom options, such as an alternative [LoadStrategy](#).

Example

Pre-migration

```
// example setting an alternative LoadStrategy
decryptionClient := s3crypto.NewDecryptionClient(sess, func(o *s3crypto.DecryptionClient) {
    // Set Instruction File Load Strategy
    o.LoadStrategy = s3crypto.S3LoadStrategy{Client: s3.New(sess)}
})
```

Post-migration

```
// example setting an alternative LoadStrategy
decryptionClient, err := s3crypto.NewDecryptionClientV2(sess, registry, func(o
*s3crypto.DecryptionClientOptions) {
    // Set Instruction File Load Strategy
    o.LoadStrategy = s3crypto.S3LoadStrategy{Client: s3.New(sess)}
})
if err != nil {
    panic(err)
}
```

After you complete this migration, you can proceed to testing and deployment using your application's best practices. After deploying your application deployment, you will have successfully migrated it from the V1 to V2 Amazon S3 encryption clients.

Document History

This topic describes important changes to the AWS SDK for Go Developer Guide over the course of its history.

To view the list of changes to the AWS SDK for Go and its documentation, see the [CHANGELOG.md](#) file in the `aws/aws-sdk-go` repository in GitHub.

Last documentation update: Aug 12, 2021

Jul 10, 2017

Added the Document History topic.

June 14, 2017

Updated error handling example code.

April 14, 2017

Added S3 policy example.

April 11, 2017

Added S3 bucket ACL examples.

April 7, 2017

Added samples of getting/setting bucket and bucket object ACLs.

March 28, 2017

Updated basic Amazon S3 bucket examples.

February 27, 2017

Added an example of AssumeRoleTokenProvider.

November 2, 2016

Added SDK setters examples.

October 23, 2016

Changed deprecated `session.New` to `session.NewSession`.

September 29, 2016

Added a new topic for handling service errors from GitHub repository.

September 28, 2016

Added an example of Go extending SDK for `context.Context`.

August 31, 2016

Initial release of the AWS SDK for Go Developer Guide.