

Vikrant Kumar

Seeking full time UX Design roles (Available to join immediately)

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EXPERIENCE

Kmunotag Pvt. Ltd., Bengaluru, India — Lead UX/UI Designer

April 2021 - Present | FullTime

- Leading and managing the UX/UI design team.
- Working on gamification products. Designing incentive programs, contests and goals to engage employees to improve performance, adoption rate, productivity, etc
- Applying UX research methods, developing prototypes, user testing, and UI development of different gamification products and their product websites.

Avantha Tech. Ltd., Gurugram, India — UX/UI Designer

August 2020 - April 2021 | Part Time

- Developing a fabric management platform to be used between buyers for an apparel brand, sellers of fabrics and textiles and garment manufacturers or sub-contractors.
- User research, Wireframing and hi-fidelity prototyping.

Shimizu Corporation, Singapore — Sr Design Coordinator

April 2015 - September 2020 | Full Time

- Coming up with best possible design solutions to a challenging requirement in a project.
- Client engagement and cost benefit analysis using digital and computational design methods to optimize designs.
- Presentation and design studies using the latest technology such as VR and 3D printing.

Studio Synapse, New Delhi, India — Architect

June 2012 - December 2013 | Full Time

Arcop Associates Pvt. Ltd., New Delhi, India — Architect

June 2011 - June 2012 | Full Time

EDUCATION

National University of Singapore, Singapore — M.Sc.

January 2014 - February 2015

Birla Institute of Technology, India — B.Arch

July 2006 - May 2011

CERTIFICATION

Interaction Design Specialization,
<https://coursera.org/share/5fb3a8dc76e267cab8280fb58bbf6ef5>

University of San Diego, California.

SKILLS

Usability evaluation, User interview, User testing.

Affinity diagramming, Design thinking, Qualitative and Quantitative analysis .

Wireframing, Rapid prototyping, Hi-fidelity prototypes.

TOOLS

Figma, Adobe XD, Framer.

Microsoft Office, Python Basic, HTML Basic.

Adobe - Photoshop, Illustrator, Indesign, Premier.

Sketchup, Lumion, Autocad, Rhino+Grasshopper, Revit.

LANGUAGES

English, Hindi.

UX BOOKS I LIKED

“Don’t Make Me Think Revisited”
– Steve Krug; “100 Things Every Designers Need to Know about People” – Susan M, Weinschenk.