

Lab 3

1. When using Step over the debugger executes the next instruction and if it is a function call, the debugger will execute the whole function at once while step into lets you go line by line within the function (subroutine).
 2. `0x2000'7FFC`
 3. Yes: `0x00AC`
 4. `0x2000'7FF0`, Stack grows downwards
 5. Link register, `0x000802CB`
 6. `0x0008'02CA`
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1. 24-bit Counter $\Rightarrow 2^{24} - 1 = 16777215 = \text{max Value SysTick Counter can start counting from.}$
2. CTRL: `0xE000E010`
LOAD: `0xE000E014`
VAL: `0xE000E018`
3. We use EQU directive to define names for register addresses.
Ex: `SysTick_CTRL EQU 0xE000E010`
4. load value = $(\text{Clock Source} \cdot \text{Period}) - 1$
 $12 \text{ MHz} = 12 \cdot 10^6 \text{ Hz}$, $2 \text{ ms} = 2 \cdot 10^{-3} \text{ s} \Rightarrow (12 \cdot 10^6 \cdot 2 \cdot 10^{-3}) - 1 = 23999$
5. Processor clock, external Reference clock