Decoder\_1

Consist: clk, rst, rise, fall, enbl, dash, dot - out

time\_dot (3 – 1 downto 0) // 1

time\_dash (4 – 1 downto 0) //0

bin\_dot (4 – 1 downto 0)

bin\_dash (4– 1 downto 0)

Decoder\_2

Consist: reset – out

char, word – out

stejne ostatni