

# FRONT-END DEVELOPER

FEDOSOWA VICTORIA

# PERSONAL PROFILE

Hello, I am a person who has a strong passion for programming. I have experience in creating SPA with React/Redux/TypeScript. Now I am improving my skills in this direction and expanding them with new technologies. I spend my leisure time on programming tutorials, codewars and improving my English. And also I have interest to design. Open for your suggestions.

# CONTACT

Relocated from Belarus to Ukraine, Kyiv

Email: viktoriyafedosowa@gmail.com

Mobile: +380(96)7735237

Portfolio







# LANGUAGES

# **ENGLISH INTERMEDIATE**

IN PROGRESS

# EDUCATION

iTechArt Group internship (React, Redux) | 2021

### **IT-INCUBATOR**

Front-end developer(React, Redux) | 2021

Software engineer-system engineer | 2019

MFIU 'Synergy'

Software engineer-system engineer, distance learning | 2021

# SKILLS

- React/Redux
- JavaScript/TypeScript
- HTML5/CSS3/SASS
- Axios/REST API
- Unit Tests/StoryBook
- Material UI/Ant Design
- Git
- Wepback
- Husky/ESLint/Stylelint
- Next.js

# EXPERIENCE

### FRONT-END DEVELOPER. You are launched

3 MONTHS

The first project was for a Medical clinic. The project was developed by me and the team lead from scratch, I communicate directly with the customer every week about the project. I have worked on a project in Scrum development environment with frequently changing requirements and actively participate in Scrum meetings and reviews.

The second project was a website for a network of libraries in Ukraine. This project was also developed by me and the team lead from scratch; there was also one Designer, one Tester, one Back-end developer in the team. The project was in active development of the client part, which is related to payments, incoming letters, group operations, there were daily calls with an assessment assignment, a discussion assignment, and a review of pull requests was conducted.

# **TRAINEE**, iTechArt Group

2.5 MONTHS

### Free internship (Minsk):

Website for buying and downloading games (like Steam). I was engaged in setting up Webpack. I developed CRUD login, games home page, products page and sorting by products, user account and admin account. Worked with portals and forms (and their validation),

implemented Jest tests and Snapshot tests. I tested my queries with Postman. Used in my project Linters, such as: ESLint, StyleLint, Prettier, Husky. Developed the About page in which it was possible to view in detail information about the game and its rating. I got acquainted with GitFlow and applied this concept to my project.

### FRONT-END DEVELOPER, FREELANCE

FFB 2021

Creating apps using React and TypeScript, Redux state management and using REST API. Engaged in refactoring, bug fixing. Experience in cross-browser, adaptive, responsive development, CSS-preprocessors. Implemented flowauthorization, notification, forms (Formik and Redux-form). Created Unit tests, Snapshot tests, component views in Storybook.